

# OVERVIEW OF THE ROM

## v3.0

### by

## Andy Wright

### NOTES ON THE ROM SOURCE LISTING

This disk contains the complete ROM 3.0 source code. Source code is the text that an assembler program reads and converts into machine code, ready to go into a ROM chip. The files on the disk are in a slightly different form than normal source files. They were made by re-directing the output that the assembler would have sent to a printer during assembly to a disk file instead. This gives addresses in the left-hand column, followed by the values at those addresses (both in hexadecimal) followed by the actual source file text. So, for example, near the start of the lower ROM you will see:

```
0016 C5    BCJUMP:    PUSH BC    ;16
```

The first number gives the address in the ROM, and the second number is the value there, so that PRINT HEX\$(PEEK &0016) gives C5. BCJUMP is a Label that is used to refer to this bit of the ROM in other parts of the source listing. PUSH BC is the Assembly Language text that caused the Assembler to generate the C5 machine code equivalent. A semi-colon precedes any REMs by the author - here I just put a 16 to remind myself as I wrote the source (without the benefit of the left-hand two columns) where things would be in memory.

This doesn't usually matter very much, but the first part of a ROM used by a Z80 processor is a special case - see the section on RESTARTS below.

You will find the Technical Manual (available via FORMAT) useful for a full understanding of interactions with the hardware. The text of the ROM source has been left just as I wrote it. Some parts are not terribly well documented, since I was writing to explain things to myself rather than an audience. The symbols used may not correspond exactly to the Technical Manual's usage - for example, I started using URPORT and LRPORT (for Upper RAM Port and Lower RAM Port) before Bruce Gordon told me he was using HMPR and LMPR for the same things! Also, to the hardware, the screen MODEs are 0-3, not 1-4, and I think I may have used MODE inconsistently. Some sections have been "commented out" by inserting semicolons; for example, a table of EQUs that allowed me to write e.g. CP BORDERTOK instead of CP 9EH had to be cut when the assembler ran out of symbol space! At one point I changed assemblers, and the new one didn't allow e.g. LD A,'K'. I did a search and change of all single quotes to double quotes; this accounts for the occasional appearance in the text of CAN"T and A" rather than CAN'T and A'.

You may think the code is oddly arranged, or contains odd things like DB 0DDH used to jump three bytes. This is because space was very tight, and any trick that saved a byte was needed. This included moving routines into "illogical" positions if this allowed a Label to be reached by a 2-byte JR instead of a 3-byte JP instruction.

### A NOTE ON HEXADECIMAL NUMBERS

I know some people don't like hex, but it does make life much easier if you can get used to it. For example, in the first part of the lower ROM is the line:

000A C3CE37      JP ERROR2

In any 3-byte Z80 instruction, the first byte is the code for the operation, or "op code". In this case it is C3, for JP. The next 2 bytes are a value, or address, in reverse order, so they should be read 37 and then CE. In other words, JP to 37CE hex, which you can easily find in the later part of the lower ROM. (The Label ERROR2 is at 37CE.) A decimal version would not be as easy to use:

0010 195 206 55JP ERROR2

Besides, it takes more room and it isn't as neat.

## PAGING

There is only one actual ROM chip in the SAM, but it is handled in two sections. The lower ROM, also called ROM0 (machine code programmers often start counting at zero!) is usually paged in at 0000 to 3FFF (0 to 16383) whereas the upper ROM, or ROM1, is paged in at C000 to FFFF (49152 to 65535) when required.

The lower ROM is ALWAYS paged in unless user-loaded software initiates complex paging operations. The lower ROM pages in the upper ROM as required, for example, to handle floating-point calculations, BEEP or tape operations.

RAM page 0 is usually paged in at 4000-7FFF (16384-32767) and holds important system variables and the start of the current Basic program. The upper half of memory, 8000-FFFF, is used to hold the section of RAM that is currently being worked on. The early part of a Basic program would involve RAM page 0 being paged in at 8000 (which automatically means that page 1 follows at C000). It doesn't matter that RAM page 0 is also simultaneously paged in at 4000. As later parts of the Basic program are interpreted, the start of the current line will occur higher and higher in memory, passing from, say, BF85 to C023. While any structure in memory, like a Basic line, starts below C000, it can be 16K long before it will "fall off" the end of the memory map. This simplifies the job of the ROM, since it doesn't need to keep checking, for every byte it reads, whether the end of the memory map has been reached. It is sufficient if it checks, say, every line, if the start of the line is above C000; if it is, the paging can be altered so that the same byte of RAM is re-mapped 16K lower (which will be somewhere in the region 8000 to BFFF) and again we have ample room before we fall off the end of the memory map. This system can be extended with up to 32 pages of RAM (the maximum that the ports that page internal RAM can control) allowing for very big programs indeed.

The screen is paged in, starting at 8000, when it must be read from or written to.

The fly in the ointment, in a way, is the upper ROM. When paged in, it covers RAM at C000-FFFF and could obscure the later part of a Basic line or variable, or the later part of the screen. This makes it unsuitable for many kinds of routines. Floating-point calculation routines are fine, because they work on numbers in the "system page" - RAM page 0, paged in at 4000-7FFF. However, graphic routines should not be in the upper ROM because the entire screen could not be paged in at the same time. (Well, it could be paged in at 4000-BFFF, but that would mean paging out the system page, which holds important variables like the PEN colour, screen MODE, the machine stack, information for interrupts, etc.)

All this means that too much code cannot be run in the upper ROM. To get round this, I had to do nasty things like copying routines from this ROM to a RAM buffer in the system page for execution. The first part of the upper ROM consists of such routines, and the addresses given in the left-hand column correspond to the addresses in the RAM buffer where the code is RUN, not to the actual addresses in the upper ROM where the code is

STORED. The routines involved were chosen because their speed is not critical - the copying process obviously imposes a slight delay. Other routines are quite convoluted because of the problem with the upper ROM. The PRINT routines, for example, start in the lower ROM, use the upper ROM where this is feasible for the interpretation of characters, and then use the lower ROM again for actually putting data on the screen.

SAMDOS, MasterDOS and MasterBasic all page into 4000-7FFF for execution. They page out the normal machine stack and replace it with one of their own. Special routines are used to read or write the (paged out) system page variables, or to Call ROM routines with the system page temporarily paged in.

## HOW THE BASIC INTERPRETER WORKS

I do not have the time to explain this in detail, but the following rough outline may help.

When the SAM is turned on, the start of the ROM, at 0000, is executed. This jumps to an initialisation routine in the upper ROM, which clears RAM, sets up the system variables, screen mode, rainbow start-up screen, copyright message etc. and then waits for you to press any key. It then indirectly enters the interpreter's "main loop", as it would after an error report.

The main loop is at 0E84 in the lower ROM. The first action is a CALL AUTOLIST which would list the current part of the Basic program, if there was one. After clearing various scratch-pad areas (such as the edit line) with CALL SETMIN, the lower screen is selected for input and output with CALL STRM0. Then the EDITOR is called to get input from the user. When the user presses RETURN, the Editor hands back control, and the main loop tokenises any keywords in the input using CALL TOKMAIN. (E.g. print is turned into a single-byte internal form that is shorter and easier to handle.) The modified line is then checked for correct syntax using CALL LINESCAN. This process also inserts invisible forms of numbers in the line. The invisible form is used to speed things up during program execution.

If there is an error, the invisible forms are stripped out again at 0EB0, a warning BEEP is produced, and the loop is gone round again, giving the user a chance to modify the line.

If there were no errors, MAINE2 at 0EBB is entered. If the line has a line number, a jump back to MAINEADD at 0E7A is made to add the line to the program and then re-enter the main loop. If there is no line number, a check is made to see if the line is just RETURN. (At 0EC0, RST 18H is equivalent to CALL 0018 - this gets the current character in the A register. 0DH is the code for RETURN or ENTER.) If the line is not just a RETURN, it must start with a direct command, such as RUN, PRINT, CLS, etc.

The section from 0EC5-0ED8 is to do with clearing the lower screen, deciding whether to clear the upper screen or not, and setting a counter for the the "scroll?" prompt. The instruction at 0EDE is very important; bit 7 of the FLAGS system variable is SET, signalling "running, not syntax checking". Many of the interpreter's routines to handle commands can be run in two states; either with this bit RESET, to check syntax during LINESCAN, or with it SET when the line is to be executed.

CALL COMPILE creates LABEL values and inserts information about the location of procedures and functions into the program. CALL LINERUN actually executes the line, including executing all or part of the program, if the line contains e.g. RUN or GOTO. When a report is to be printed, such as "OK" or "BREAK" or "Out of memory", the operations started by LINERUN are terminated and the program returns to MAINER at 0EED. Various "housekeeping" tasks are performed, then, provided ON ERROR is not active, the program goes to MAINER3 at 0F67, prints the "report" via a CALL ERRHAND1, then jumps back into the main loop.

Now to expand a little on the LINERUN/LINESCAN routines. They have a common heart, the "statement loop" at 0D79 that looks along a Basic line, identifying the first significant character in each statement. This is usually a command token, which is used to find an associated address from a table pointed to by the system variable CMDADDRT at 0DBD. The table, which is in the upper ROM at FD65, gives the start addresses of each command. A jump is then made to the appropriate routine at 0DD3. After the statement has been handled, a return is made to NEXTSTAT at 0DD4 and the statement loop is repeated if there are more statements. If not, the routine terminates if it is "syntax time", or goes to the next line in "run time".

As an example of the handling of a command, I will use RESTORE. The address table gives the address of the RESTORE routine as 348F. Here we find a CALL SYNTAX3, which is a routine that evaluates the (optional) expression expected after RESTORE. During syntax checking, the invisible forms of any numbers are inserted after the visible forms, but the SYNTAX3 routine never returns to where it was called from - instead it POPS a return address and then RETs to NEXTSTAT.

When a program is running, on the other hand, SYNTAX3 leaves the result of the expression (or zero if there isn't an expression) on the floating-point calculator stack, and does a normal RETURN to the RESTORE routine at CALL GETINT. CALL GETINT removes the result from the FPC stack, compressing it into a double register. The value in the register is used to find the address of the RESTORED line number so that the DATA pointer can be set up correctly at RESTORE3.

RESTORE is a simple command but illustrates general rules: there is a first part which is common to syntax checking and running, after which an early return is made to NEXTSTAT during syntax checking, or a further, active part of the routine is executed if the program is running. A final RET goes back to NEXTSTAT. Numeric and string expressions that may follow a command are stacked on the calculator stack and removed as required during the "active" routine. (The last-evaluated expression will be the first item removed - the radius of a CIRCLE, for example.)

## THE RESTARTS

The Z80 can use a short, fast version of CALL for 8 particular addresses. These RESTART (shortened to RST) instructions take just 1 byte instead of the usual 3 for a CALL, and 11 instead of 17 clock ticks. The programmer tries to put commonly-used routines at these special addresses. On the SAM (which in this respect is similar to the Spectrum) the special addresses and the associated routines are:

0000 (RST 0) - Well, the computer starts executing here when it is first turned on, so "start-up" code has to go here, and it is not much use as a RST.

0008 (RST 08H) - Handles errors. At other places in the source code, you will see things like:

```
0500 CF      RST 08H
0501 16      DB 22      ;"END OF FILE"
```

The RST 08H CALLS 0008, but the return address is never used to RET to 0501 - instead, it is used by the error-handler to read the byte at 0501 (i.e. 16H) and generate the associated error message from a list. My REM after the semi-colon reminds me of the message involved.

0010 (RST 10H) - PRINT the character in the A register.

0018 (RST 18H) - Get the current character (pointed to by CHAD) from a Basic line.



0020 (RST 20h) - Get the next character by advancing CHAD.

0028 (RST 28H) - Call the floating point calculator. A series of code bytes for the desired operations will follow the RST 28H instruction. In the source, I have usually used DB CALC as a synonym for RST 28H. The calculator "language" provides a convenient and concise way of calculating e.g. SIN, COS, SQR etc. The calculator is in the first part of the upper ROM.

0030 (RST 30H) - CALL or JP to the upper ROM. The address to go to follows the RST 30H instruction. 8000 is subtracted from it to give a JP - otherwise, you get a CALL. Some examples occur in the Jump Table starting at 0100.

0038 (RST 38H) - Maskable Interrupts come here, so this is not much use as a RST. (Non-maskable interrupts goto 0066.)

### **EXAMINING YOUR ROMS**

If you would like to compare the contents of your ROM chip with the values given in the source listing, you can use the EXAM program which is included on this disk to do it.

SAM COUPE ROM 3.0 SOURCE CODE

```

0000 ;SAM COUPE ROM 3.0 SOURCE CODE Copyright Andrew J.A. Wright 1989-90
0000 ;MAIN.SAM
0000 ORG 0,0
0000
0000 0000= PAGE0 EQU 0
0000 0001= PAGE1 EQU 1
0000 001F= PAGE1F EQU 1FH
0000
0000 ORG 0000H,0
0000
0000 F3 L0000: DI
0001 C3B000 JP MINITH
0004
0004 E1 POP HL ;04 FOWIA
0005 E9 HLJUMP: JP (HL)
0006
0006 FDE9 IYJUMP: JP (IY)
0008
0008 ;RST 08H - ERRORS
0008
0008 00 NOP ;SOME HARDWARE MIGHT LIKE THIS...
0009 D9 EXX
000A C3CE37 JP ERROR2
000D
000D 77 NRWRITE: LD (HL),A
000E C9 RET
000F
000F 1E DB 30 ;0FH. ROM VERSION NUMBER
0010
0010 ;RST 10H - PRINT A
0010
0010 C39E01 JP RST102
0013
0013 ;0013H - PRINT BC FROM (DE)
0013
0013 C32702 PRINTSTR: JP SOP2 ;13
0016
0016 C5 BCJUMP: PUSH BC ;16
0017 C9 RET
0018
0018 ;RST 18 - GET CHAR. SKIP ALL CONTROL CODES EXCEPT CR.
0018
0018 2A975A GETCHAR: LD HL,(CHAD) ;18
001B C5 PUSH BC
001C C3C100 JP GETCHAR1
001F
001F 00 DB 0
0020
0020 ;RST 20H - NEXT CHAR ;20
0020
0020 2A975A NEXTCHAR: LD HL,(CHAD)
0023 23 INC HL
0024 C5 PUSH BC
0025 C3BE00 JP NEXTCHAR1
0028
0028 C3E600 JP FPCP2 ;28 FLOATING POINT CALCULATOR
002B
002B 10FE DELAYB: DJNZ DELAYB ;2B
002D
002D DDE9 IXJUMP: JP (IX) ;2D
002F
002F 00 DS 1,0
0030
0030 C3CF01 JP RST30L2 ;30
0033
0033 D5 PUSH DE ;33 DEJUMP
0034 C9 RET
0035
0035 10FE DELYB: DJNZ DELYB
0037
0037 C9 RET
0038
0038 F5 PUSH AF ;38H INTERRUPTS
0039 C5 PUSH BC
003A DBF9 IN A,(STATPORT) ;READ IN ABOUT 36Ts (56) 6 (9) USEC
003C 4F LD C,A
003D DBFA IN A,(250)
003F 47 LD B,A ;B=LMPR, C=STATUS
0040 E5 PUSH HL
0041 3E5F LD A,PAGE1F+40H
0043 D3FA OUT (250),A ;BOTH ROMS ON, PAGE ZERO IN SECTIO B
0045 2A705B LD HL,(ANYIV)
0048 E9 JP (HL)
0049
0049 ED73D25A ANYI: LD (SPSTORE),SP ;ARRIVE IN ABOUT 113 (139) T 19 (23)
004D 31004C LD SP,INTSTK
0050 CD2DD4 CALL INTS
0053 F9 LD SP,HL
0054 D3FA OUT (250),A
0056 E1 POP HL
0057 C1 POP BC
0058 F1 POP AF
0059 FB EI
005A C9 RET
005B
005B 00 DB 0
005C
005C D3FB OUT (251),A
005E E9 JP (HL)
005F

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005F 78      DELBC:   LD A,B
0060 B1      OR C
0061 0B      DEC BC
0062 20FB    JR NZ,DELBC
0064 C9      RET
0065 00      NOP
0066        ;NON-MASKABLE INTERRUPT
0066        PUSH AF
0066 F5      PUSH HL          ;REGS SAVED IN ORIG PAGE - MAY CORRUPT 4 BYTES
0067 E5      ;IF EG SP BEING USED TO CLS
0068 DBFA    IN A,(250)
006A 67      LD H,A
006B 3E1F    LD A,PAGE1F
006D D3FA    OUT (250),A      ;ROM0 ON, ROM1 OFF, PAGE 0 AT 4000H
006F 7C      LD A,H
0070 32D95A  LD (NMILRP),A      ;SAVE ORIG LRPORT STATUS
0073 ED73D75A LD (NMISP),SP
0077 318851  LD SP,NMISTK      ;PUT STACK SOMEWHERE SAFE
007A 2AE05A  LD HL,(NMIV)
007D 7C      LD A,H
007E B5      OR L
007F C40500  CALL NZ,HLJUMP    ;NORMALLY SUPER-BREAK
0082        LD SP,(NMISP)
0082 ED7BD75A LD A,(NMILRP)
0086 3AD95A  OUT (250),A
0089 D3FA    POP HL
008E E1      POP AF
008C F1      RETN
008D ED45
008F EDB0    LDIR
0091 C9      RET
0092        LDDR
0092 EDB8    RET
0094 C9
0095        CPIR
0095 EDB1    RET
0097 C9
0098        CPDR
0098 EDB9    RET
009A C9
009E        OTIR
009E EDB3    RET
009D C9
009F        OTDR
009F EDBB    RET
00A0 C9
00A1        ;READ, SKIP NUMBER
00A1        RDCN:   LD A,(HL)
00A1 7E      ;SKIP 5-BYTE INVIS. NUMBER IN BASIC LINE. IF SKIP, TAKES ABOUT 34 Ts. vs 54 ZX
00A2        NUMBER: CP 0EH
00A2 FE0E    RET NZ          ;RET IF NOT NUMBER MARKER
00A4 C0
00A5        LD A,6
00A5 3E06    ADD A,L
00A7 85      LD L,A
00A8 6F      LD A,(HL)
00A9 7E      LD A,(HL)
00AA D0      RET NC          ;RET IF HL OK AND A=NEXT CHAR
00AB        INC H
00AB 24
00AC        NRREAD: LD A,(HL)
00AC 7E      RET
00AD C9
00AE        RDDE:   LD A,(DE)
00AE 1A      RET
00AF C9
00B0        MINITH: LD B,250
00B0 06FA
00B2        IDEL:   DEC BC
00B2 0B      LD A,B
00B3 78      OR C
00B4 B1      JR NZ,IDEL      ;DELAY APPROX 1.2 MSEC *B
00B5 20FB
00B7        LD A,40H+PAGE1F
00B7 3E5F    OUT (250),A      ;ROM1 ON
00B9 D3FA    JP MNINIT
00BB C3AEEB
00BE        NEXTCHAR1: LD (CHAD),HL
00BE 22975A
00C1        GETCHAR1: IN A,(250)
00C1 DBFA    LD B,A
00C3 47      AND 0BFH        ;FORCE BIT 6 LOW
00C4 E6BF    OUT (250),A      ;ROM1 OFF
00C6 D3FA
00C8        GTCH1:  LD A,(HL)
00C8 7E      CP 21H
00C9 FE21    JR C,GTCH3      ;JR IF 00-20H
00CB 3806
00CD        GTCH2:  LD C,250
00CD 0EFA    OUT (C),B        ;ORIG ROM1 STATUS
00CF ED41    POP BC
00D1 C1      RET
00D2 C9
00D3        GTCH3:  CP 0DH
00D3 FE0D

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00D5 28F6          JR Z,GTCH2          ;RET IF CR
00D7              INC HL          ;SKIP SPACES AND CONTROL CODES
00D8 22975A       LD (CHAD),HL
00DB 18EB          JR GTCH1
00DD 2A975A       NXCHAR: LD HL,(CHAD)
00E0 23           INC HL
00E1 22975A       LD (CHAD),HL
00E4 7E           LD A,(HL)
00E5 C9           RET
00E6
00E6              ;FLOATING-POINT CALCULATOR
00E6
00E6 DDE3         FPCP2:  EX (SP),IX          ;SAVE PTR IN USE BY ANY CALLING RST 28H ROUTINE
00E8 ED43865B     LD (BCREG),BC          ;MAKE PTR=ADDR AFTER RST 28H
00EC DBFA         IN A,(250)
00EE F5           PUSH AF
00EF F640         OR 40H                ;ORIG PORT STATUS
00F1 D3FA         OUT (250),A           ;BIT FOR ROM1=HI (ACTIVE)
00F3 CDB7C7       CALL FPCMAIN
00F6 F1           POP AF
00F7 DDE3         EX (SP),IX          ;GET ORIG IX AS PTR, (SP) PTS. PAST EXIT OR EXIT2
00F9 ED4B865B     LRPOUT: LD BC,(BCREG)
00FD D3FA         OUT (250),A
00FF C9           RET
0100              DS 0100H-$,0
0100
0100              ;JUMP TABLE AT 0100H
0100
0100 F7           RST 30H
0101 5652         DW JSCRN-8000H      ;0100
0103 C35E02       JP JSVIN            ;0103
0106 F7           RST 30H
0107 7768         DW HEAPROOM-8000H  ;0106
0109 C3801E       JP WKROOM          ;0109
010C C31C1E       JP MKRBIG          ;010C OPEN ABC AT HL
010F C3AD19       JP CALBAS         ;010F CALL BASIC LINE
0112 C36311       JP SETSTRM        ;0112 SET STREAM IN A REG
0115 C3B43D       JP POMSG          ;0115 O/P MSG A FROM LIST AT DE
0118 C3E43A       JP EXPT1NUM       ;0118 EXPECT A NUMERIC EXPR. AT (CHAD)
011B C3A13A       JP EXPTSTR        ;011B EXPECT A STRING EXPR AT (CHAD)
011E C3083B       JP EXPTEXPR       ;011E EXPECT AN EXPRESSION AT (CHAD)
0121 C32E1D       JP GETINT         ;0121 UNSTACK WORD FROM CALCULATOR STACK TO
0124              ; BC. HL=BC, A=C
0124 C3011D       JP STKFETCH       ;0124 GET STRING PARAMS. A=START PAGE, DE=START
0127              ; BC=LEN
0127 C3F01C       JP STKSTORE       ;0127 STACK STRING PARAMS
012A C3E43E       JP SBUFFET       ;012A UNSTACK STRING PARAMS AND COPY TO BUFFER IN
012D              ; SYS PAGE. ERROR IF >255 BYTES
012D C35E2A       JP FARLDIR        ;012D MOVE (PAGCOUNT/MODCOUNT) BYTES FROM PAGE A,
0130              ; HL TO PAGE C, DE, USING LDIR
0130 C34E2A       JP FARLDDR        ;0130
0133 C3AB29       JP JPUT           ;0133
0136 C31029       JP JGRAB         ;0136
0139 C3A422       JP JPLOT         ;0139
013C C39E21       JP JDRAW         ;013C
013F C31421       JP JDRAWTO       ;013F
0142 C36B20       JP JCIRCLE       ;0142
0145 C3CF24       JP JFILL         ;0145
0148 C3B824       JP JBLITZ        ;0148
014B C35709       JP JROLL         ;014B
014E C3AE06       JP CLSBL         ;014E CLEAR ENTIRE SCREEN IF A=0, ELSE CLEAR WINDOW
0151 C3B506       JP CLSLOWER      ;0151
0154 F7           RST 30H
0155 5D6E         DW JPALET-8000H   ;0154
0157              ;A=LINE (OR FFH IF NONE) B/C=COLOURS, E=PAL. ENTRY.
0157 F7           RST 30H
0158 8A53         DW JOPSCR-8000H  ;0157
015A
015A F7           RST 30H
015B EB56         DW MODPT2-8000H  ;015A
015D F7           RST 30H
015E 0C72         DW JTCOPY-8000H  ;015D TEXT COPY
0160 F7           RST 30H
0161 0B72         DW JGCOPY-8000H  ;0160 GRAPHICS COPY
0163
0163 C3521E       JP RECLAIM2       ;0163
0166 C3BD1C       JP KBFLUSH       ;0166
0169 C3B11C       JP READKEY       ;0169
016C              ;READ KEYBOARD, FLUSH BUFFER (INKEY$). Z, NC=NONE
016C C30A05       JP KYIP2         ;016C **
016F              ;WAIT FOR A QUEUED KEY IN A.
016F F7           RST 30H
0170 1B6F         DW BEEPP2-8000H  ;016F
0172              ;DO DE-1 CYCLES AT PERIOD HL 8-T UNITS
0172 F7           RST 30H
0173 0866         DW SABYTES-8000H ;0172
0175
0175 F7           RST 30H
0176 0E66         DW LDBYTES-8000H ;0175
0178
0178 F7           JLDVD:  RST 30H

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0179 A462          DW LDVD2-8000H      ;0178 LOAD (IF CY) OR VERIFY CDE AT HL DISC/TAPE
017B              JP EDGE2            ;017B TAPE EDGE TIMER
017B C34520
017E F7           JPFSTRS:  RST 30H
017F 9759         DW PFSTRS-8000H      ;017E STR$ OF FPCS TO BUFFER
0181
0181 F7           SENDA:   RST 30H
0182 5D68         DW SNDA2-8000H      ;0181 SEND BYTE IN A TO PRINTER
0184
0184              ;NEW TO V11
0184 F7           RST 30H
0185 3072         DW IMSCSR-8000H      ;0184 SCREEN$
0187
0187 C36527       JP GRCOMP          ;0187 GRAPHIC COPY SR
018A
018A F7           JGTOK:    RST 30H
018B B056         DW GETTOKEN-8000H    ;018A MATCH FOR A-1 WORDS FROM LIST AT HL+1
018D
018D F7           RST 30H
018E DB52         DW JCLSCR-8000H      ;018D
0190
0190              ;MODE 1/MODE 2/MODE 3/MODE 4
0190              ;DOES FULL CLS, SETS UP EXPANSION TABLE IF NEEDED
0190
0190 CD583A       MODECMD:  CALL SYNTAX6      ;INSIST ON A NUMBER
0193
0193 112204       LD DE,0400H+34
0196 CD5F1F       CALL LIMDB          ;ALLOW ORIG OF 1-4, DEC
0199 18BF        JR MODET
019E
019E 1E30        OTCD:    LD E,30H
019D 83          ADD A,E
019E
019E DDE5        RST102:  PUSH IX
01A0 E5          PUSH HL
01A1 D5          PUSH DE
01A2 C5          PUSH BC
01A3 2A515C      LD HL,(CURCHL)
01A6 CDC701      CALL HLJPI
01A9 C1          POP BC
01AA D1          POP DE
01AB E1          POP HL
01AC DDE1        POP IX
01AE C9          RET
01AF
01AF 08          S16OP:  EX AF,AF'
01B0 F5          PUSH AF
01B1 01FD39      LD BC,S16OSR
01B4 CD0802      CALL R1OF2          ;CALL S16 O/P (IN ROM0) WITH ROM1 OFF
01B7 F1          POP AF
01B8 08          EX AF,AF'
01B9 C9          RET
01BA
01BA D9          INPUTAD: EXX
01BE E5          PUSH HL
01BC 2A515C      LD HL,(CURCHL)
01BF 23          INC HL
01C0 23          INC HL
01C1 CDC701      CALL HLJPI
01C4 E1          POP HL
01C5 D9          EXX
01C6 C9          RET
01C7
01C7 5E          HLJPI:  LD E,(HL)
01C8 23          INC HL
01C9 56          LD D,(HL)
01CA EB          EX DE,HL
01CB E9          JP (HL)
01CC
01CC F7          PRMAIN:  RST 30H
01CD 005C        DW PROM1-8000H      ;JP MAIN PRINT ROUTINE IN ROM1
01CF
01CF E3          RST30L2: EX (SP),HL      ;GET CALLER'S ADDRESS IN HL
01D0 F5          PUSH AF
01D1 7C          LD A,H
01D2 FE40        CP 40H
01D4 301C        JR NC,RST30L4      ;JR IF CALLED FROM OUTSIDE ROM0 - USER
01D6
01D6 ED43475B    LD (BCSTORE),BC
01DA 4E          LD C,(HL)
01DB 23          INC HL
01DC 46          LD B,(HL)
01DD 23          INC HL
01DE CB78        BIT 7,B
01E0 2006        JR NZ,RST30L3      ;JR IF NORMAL 'CALL ROM1'
01E2
01E2 CBF8        SET 7,B            ;ELSE BIT 7 SHOWED 'JP ROM1'
01E4 F1          POP AF
01E5 E1          POP HL            ;ORIG HL - JUNK 1 RET ADDR
01E6 1802        JR R1ONCLBC
01E8
01E8 F1          RST30L3:  POP AF
01E9 E3          EX (SP),HL
01EA
01EA 08          R1ONCLBC: EX AF,AF'
01EB DBFA        IN A,(250)
01ED F5          PUSH AF
01EE F640        OR 40H
01F0 181B        JR R1OFON
01F2
01F2 F1          RST30L4:  POP AF

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01F3 E3          EX (SP),HL
01F4 E5          PUSH HL
01F5 2AF25A      LD HL,(RST30V)
01F8 E3          EX (SP),HL
01F9 C9          RET
01FA             ;'RET' TO VECTOR, ALL REGS INTACT
01FA             ;CALL PARAM ADDR WITH ROM1 OFF. JUNK CALLING ADDR SO EQUIV. OF 'JUMP'
01FA             ;(ORIG ROM1 STATUS STILL RESTORED, THOUGH)
01FA E3          R1OFFJP:  EX (SP),HL
01FB 4E          LD C,(HL)
01FC 23          INC HL
01FD 46          LD B,(HL)
01FE E1          POP HL
01FF 1806        JR R1OFFCLBC
0201             ;CALL PARAM ADDR WITH ROM1 OFF. CALL CAN COME FROM ANYWHERE
0201             ;ORIG ROM1 STATUS RESTORED AT END
0201 E3          R1OFFCL:  EX (SP),HL
0202 4E          LD C,(HL)
0203 23          INC HL
0204 46          LD B,(HL)
0205 23          INC HL
0206 E3          EX (SP),HL          ;BC=PARAMETER
0207             ;R1OFFCLBC. CALL BC WITH ROM1 OFF. ALL REGS CARRIED IN EXCEPT AF' (CORRUPT)
0207             ;ALL REGS CARRIED OUT EXCEPT AF'. ORIG ROM1 STATUS RESTORED AT END
0207 08          R1OFFCLBC: EX AF,AF'
0208             ;
0208 DBFA        R1OF2:    IN A,(250)
020A F5          PUSH AF          ;ORIG URPORT STATUS
020B E6BF        AND 0BFH        ;ROM1 BIT OFF
020D             ;
020D D3FA        R1OFON:  OUT (250),A        ;ROM1 OFF/ON
020F 08          EX AF,AF'
0210 CD1902      CALL LDBCJP
0213 08          EX AF,AF'
0214 F1          POP AF
0215 D3FA        OUT (250),A
0217 08          EX AF,AF'
0218 C9          RET
0219             ;
0219 C5          LDBCJP:  PUSH BC
021A ED4B475B   LD BC,(BCSTORE)
021E C9          RET
021F             ;
021F             ;TURN ROM 1 OFF, JP (BC)
021F DBFA        R1XJP:  IN A,(250)
0221 E6BF        AND 0BFH
0223 D3FA        OUT (250),A
0225 C5          PUSH BC
0226 C9          RET
0227             ;
0227             ;STRING O/P - FROM 0013H
0227             ;ENTRY: DE PTS TO DATA, SWITCHED IN. BC=LEN
0227             ;ACTION: DO NOTHING IF BC=0, ELSE PRINT BC BYTES FROM (DE)
0227             ;EXIT: DE PTS TO JUST PAST LAST BYTE ON EXIT, BC=0, HL CORRUPT
0227 D5          SOP2:    PUSH DE
0228 2A515C      LD HL,(CURCHL)        ;FETCH AN OUTPUT ADDRESS POINTER
022B 5E          LD E,(HL)
022C 23          INC HL
022D 56          LD D,(HL)
022E EB          EX DE,HL
022F D1          POP DE          ;DE=SRC, HL=CHANNEL
0230 DBFA        IN A,(250)
0232 F5          PUSH AF
0233 E6BF        AND 0BFH        ;ROM1 OFF
0235 D3FA        OUT (250),A
0237 7E          LD A,(HL)
0238 FE40        CP 40H
023A 2011        JR NZ,SOP3        ;JR IF SPECIAL STRING OUTPUT NOT PROVIDED BY
023C             ;CHANNEL - USE MULTIPLE CALLS OF RST 10H.
023C 23          INC HL
023D 23          INC HL
023E 23          INC HL          ;SKIP '40H, JR XX' TO PT TO STRING O/P ROUTINE
023F CD0500      CALL HLJUMP
0242 180E        JR SOP4
0244             ;
0244 1A          SOPL:    LD A,(DE)
0245 D7          RST 10H
0246 13          INC DE
0247 7A          LD A,D
0248 FEC0        CP 0C0H
024A D4EB3F      CALL NC,INCURPDE
024D             ;
024D 78          SOP3:    LD A,B
024E B1          OR C
024F 0B          DEC BC
0250 20F2        JR NZ,SOPL
0252             ;
0252 F1          SOP4:    POP AF
0253 D3FA        OUT (250),A
0255 C9          RET
0256             ;
0256 C5          R1OFRD:  PUSH BC
0257 CD0102      CALL R1OFFCL
025A AC00        DW NRREAD
025C C1          POP BC

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025D C9                RET
025E
025E D9                JSVIN:   EXX
025F E1                POP HL                      ;RET ADDR
0260 5E                LD E,(HL)
0261 23                INC HL
0262 56                LD D,(HL)
0263 23                INC HL
0264 E5                PUSH HL                      ;RET ADDR TO CALLER
0265 4F                LD C,A                      ;SAVE ENTRY A BRIEFLY
0266 DBFA              IN A,(250)
0268 47                LD B,A                      ;ENTRY LRPORT
0269 3E1F              LD A,1FH
026B F3                DI
026C D3FA              OUT (250),A                  ;SYS PAGE IN AT 4000H, ROM0 ON, ROM1 OFF
026E ED73D55A         LD (JVSP),SP
0272 31C04E           LD SP,ISPVAL-40H
0275 FB                EI
0276 C5                PUSH BC
0277 217F02           LD HL,JSVIN2                ;RET ADDR TO PT 2
027A E5                PUSH HL
027B D5                PUSH DE                      ;PARAM TO CALL
027C 79                LD A,C                      ;ENTRY A
027D D9                EXX
027E C9                RET
027F                  ;TO PARAM ADDR WITH MAIN REGS INTACT
027F 08                JSVIN2:  EX AF,AF'
0280 F1                POP AF
0281 F3                DI
0282 ED7BD55A         LD SP,(JVSP)
0286 D3FA              OUT (250),A                  ;ORIG
0288 FB                EI
0289 08                EX AF,AF'
028A C9                RET
028B
028B
028B
028B
028B
028B                ;INITIAL STREAM DISPLACEMENTS
028B 1A1501060B       STRMTAB:  DB 26,21,1,6,11      ;B,$,K,S,R (FIXED) FOR STREAMS FB,FC,FD,FE,FF
0290 01010610         DB 1,1,6,16                ;K,K,S,P FOR STREAMS 0,1,2,3
0294
0294                ;MAIN FILE - MAIN.SAM
0294
0294                INCLUDE VARS.SAM
0294
0294                ;VARS.SAM
0294
0294 5A00=              VAR2      EQU 5A00H          ;MUST START AT PAGE BOUNDARY
0294
0294                ;NEXT 18 BYTES INITED TOGETHER FROM 'CHIT'
0294
0294 5A00=              LNCUR     EQU VAR2+00H      ;CURRENT LINE CURSOR CHAR (USUALLY '>')
0294 5A01=              KURCHAR   EQU VAR2+01H      ;(2) CURSOR CHARACTERS - LOWER CASE/UPPER CASE
0294 5A03=              BIN1DIG   EQU VAR2+03H      ;USED BY BIN$ - USUALLY '1'
0294 5A04=              BIN0DIG   EQU VAR2+04H      ; USUALLY '0'
0294 5A05=              INSTHASH  EQU VAR2+05H      ;NORMALLY '#'
0294 5A06=              PSLD      EQU VAR2+06H      ;(2) DEVICE LETTER/NUMBER
0294                ;NUMBER=TAPE SPEED/DISC NUMBER/NET STATION
0294 5A08=              SPEEDINK   EQU VAR2+08H      ;INK FLASH COUNTER RELOAD VALUE
0294 5A09=              LINIPTR   EQU VAR2+09H      ;(2) PTR TO LINE INTERRUPT PAL CHNG TABLE
0294 5A0B=              XCMDP     EQU VAR2+0BH      ;(3) PAGE/ADDR OF FIRST EXTERNAL CMD LIST, OR FFXXXX
0294 5A0E=              PRRHS     EQU VAR2+0EH      ;PRINTER RHS LIMIT - 79
0294 5A0F=              APTERCR   EQU VAR2+0FH      ;0A OR NUL ACCORDING TO WHETHER AUTO LF NEEDED
0294 5A10=              LPTPRT1   EQU VAR2+10H     ;(2) PRINTER CONTROL PORT/01H STROBE VALUE
0294                ;ALL reserved for DUMP
0294 5A2F=              TABVAR    EQU VAR2+2FH      ;0 IF TAB=16, ELSE TAB=8
0294 5A30=              M23LSC    EQU VAR2+30H     ;(2) M2/3 LOWER SCREEN COLOURS
0294 5A32=              SOFE      EQU VAR2+32H     ;FLAG FOR SCREEN OFF ENABLE/DISABLE 0=ON
0294 5A33=              TPROMPTS  EQU VAR2+33H     ;BIT 0=1 TO SUPPRESS PRINTED NAMES DURING LOAD
0294                ;BIT 1=1 TO SUPPRESS PROMPTS DURING SAVE
0294
0294                ;START OF BLOCK SAVED WITH SWITCHED-OUT SCREEN
0294
0294 5A34=              BGFLG     EQU VAR2+34H     ;BLOCK GRAPHICS FLAG
0294 5A35=              FL6OR8    EQU VAR2+35H     ;00=6 BIT CHARS IN MODE 2, NZ=8 BIT
0294
0294 5A36=              CSIZE     EQU VAR2+36H     ;(2) HEIGHT/WIDTH
0294
0294 5A38=              UWRHS     EQU VAR2+38H     ;STARTS AT 31
0294 5A39=              UWLHS     EQU VAR2+39H     ;STARTS AT 0
0294 5A3A=              UWTOP     EQU VAR2+3AH     ;STARTS AT 0
0294 5A3B=              UWBOT     EQU VAR2+3BH     ;STARTS AT 18 (19 LINES IN UPPER, 2 IN LOWER SCR, 9 PIX)
0294
0294                ;LOWER WINDOW
0294
0294 5A3C=              LWRHS     EQU VAR2+3CH     ;STARTS AT 20
0294 5A3D=              LWLHS     EQU VAR2+3DH     ;STARTS AT 20
0294 5A3E=              LWTOP     EQU VAR2+3EH     ;STARTS AT 20
0294 5A3F=              LWBOT     EQU VAR2+3FH     ;STARTS AT 20
0294
0294 5A40=              MODE      EQU VAR2+40H     ;STARTS AT 20
0294 5A41=              YCOORD    EQU VAR2+41H     ;0-191, 0 AT TOP
0294 5A42=              XCOORD    EQU VAR2+42H     ;(2) 0-255 (FAT) OR 0-511 (THIN)
0294 5A42=              RLINE     EQU XCOORD
0294
0294                ;PERMANENT GRAPHICS/PRINT VARS
0294
0294 5A44=              THFATP     EQU VAR2+44H     ;00=THIN, NZ=FAT PIXELS
0294 5A45=              ATTRP     EQU VAR2+45H     ;ATTR USED BY MODES 0 AND 1
0294 5A46=              MASKP     EQU VAR2+46H     ;STARTS AT 20
0294 5A47=              PFLAGP    EQU VAR2+47H     ;BIT 4=PAPER 9, BIT 6=INK 9

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0294 5A48= M23PAPP EQU VAR2+48H ;NIBBLES OR DOUBLE BITS MATCH
0294 5A49= M23INKP EQU VAR2+49H ;00-FF. NIBBLES MUST MATCH UNLESS A DOTTED LINE WANTED.
0294 ;MUST BE NEXT TO OVER FOR LD DE, (M3INKT)
0294 5A4A= OVERP EQU VAR2+4AH ;0-1. NORMAL OR OVER 1 (OR-ING)
0294 5A4B= INVERP EQU VAR2+4BH ;00/FF FOR NORMAL/INVERSE ;
0294 5A4C= GOVERP EQU VAR2+4CH ;0-3. NORMAL, XOR, OR, AND ;THESE 2 LINKED
0294 ;(GRAPHICS OVER - USED BY PUT)
0294
0294 ;TEMPORARY GRAPHICS/PRINT VARS
0294
0294 5A4D= THFATT EQU VAR2+4DH ;COPIED FROM THFATP WHEN MODE=2, ELSE SET TO NZ (FAT)
0294 5A4E= ATTRT EQU VAR2+4EH
0294 5A4F= MASKT EQU VAR2+4FH
0294 5A50= PFLAGT EQU VAR2+50H ;BIT 4=PAPER 9, BIT 6=INK 9
0294 5A51= M23PAPT EQU VAR2+51H ;NIBBLES OR DOUBLE BITS MATCH
0294 5A52= M23INKT EQU VAR2+52H ;00-FF. NIBBLES MUST MATCH UNLESS A DOTTED LINE WANTED
0294 5A53= OVERT EQU VAR2+53H ;0-1. NORMAL OR OVER 1 (OR-ING)
0294 5A54= INVERT EQU VAR2+54H ;00/FF FOR NORMAL/INVERSE ;
0294 5A55= GOVERT EQU VAR2+55H ;0-3. NORMAL, XOR, OR, AND ;LINKED
0294
0294 ;CURRENT WINDOW (TEMP)
0294
0294 5A56= WINDRHS EQU VAR2+56H
0294 5A57= WINDLHS EQU VAR2+57H
0294 5A58= WINDTOP EQU VAR2+58H
0294 5A59= WINDBOT EQU VAR2+59H
0294
0294 5A5A= WINDMAX EQU VAR2+5AH ;(2) U. WINDOW LOWEST BOTTOM/MAX RHS
0294 5A5C= ORGOFF EQU VAR2+5CH ;GRAPHICS ORIGIN OFFSET
0294 5A5D= LSOFF EQU VAR2+5DH ;LOWER SCREEN BIT OFFSET ** THESE 3 MOVED HERE
0294 ;14 SPARE
0294 5A6C= SPOSNU EQU VAR2+6CH ;(2) SCREEN POSN (UPPER) WINDLHS, WINDTOP AFTER CLS
0294 5A6E= SPOSNL EQU VAR2+6EH ;(2) SCREEN POSN (LOWER) 0,19 AFTER CLS
0294
0294 ;END OF BLOCK SAVED WITH SCREEN
0294
0294 5A70= PRPOSN EQU VAR2+70H ;(2) PRINTER POSN (1 BYTE EXTRA FOR CONVENIENT LD)
0294 5A72= OPCHAR EQU VAR2+72H ;USED BY LPRINT - CURRENT O/P CHAR
0294 5A73= DEVICE EQU VAR2+73H ;0=US, 1=LS, 2=PRINTER, 3=
0294 5A74= CLET EQU VAR2+74H ;CURRENT CHANNEL LETTER K/S/P/B/T/$ ETC
0294 5A75= IFTYPE EQU VAR2+75H ;LONG/SHORT IF
0294 5A76= REFFLG EQU VAR2+76H ;Z IF REF VAR BEING WORKED ON
0294 5A77= CURDISP EQU VAR2+77H ;CURRENT DISPLAY
0294 5A78= CUSCRNP EQU VAR2+78H ;CURRENT SCREEN PAGE
0294 5A79= CURP EQU VAR2+79H ;CURRENT UPPER RAM PORT
0294 5A7A= CLRP EQU VAR2+7AH ;CURRENT LOWER RAM PORT (TEMP STORES DURING PAGING)
0294 5A7B= CSA EQU VAR2+7BH ;(2) CURRENT STATEMENT ADDR
0294 5A7D= FIRST EQU VAR2+7DH ;(2)
0294 5A7F= LAST EQU VAR2+7FH ;(2) LINE NUMBERS IN EG LIST X TO Y. ALSO USED BY
0294 ;ARRAY SLICER
0294
0294 ;POINTERS THAT ARE ADJUSTED BY MAKEROOM, RECLAIM:
0294
0294 5A81= SAVARSP EQU VAR2+81H
0294 5A82= SAVARS EQU VAR2+82H ;(2) ;SAVARS/NUMEND/NVARS MUST BE IN ORDER
0294
0294 5A84= NUMENDP EQU VAR2+84H ;(2) ;NUMEND/NVARS/DATADD MUST BE IN ORDER
0294 5A85= NUMEND EQU VAR2+85H ;(2)
0294
0294 5A87= NVARSP EQU VAR2+87H
0294 5A88= NVARS EQU VAR2+88H ;(2)
0294
0294 5A8A= DATADDP EQU VAR2+8AH ;(2)
0294 5A8B= DATADD EQU VAR2+8BH ;(2)
0294
0294 5A8D= WKENDP EQU VAR2+8DH ;(2)
0294 5A8E= WKEND EQU VAR2+8EH ;(2)
0294
0294 5A90= WORKSPP EQU VAR2+90H
0294 5A91= WORKSP EQU VAR2+91H ;(2)
0294
0294 5A93= ELINEP EQU VAR2+93H ;(2)
0294 5A94= ELINE EQU VAR2+94H ;(2)
0294
0294 5A96= CHADP EQU VAR2+96H ;(2)
0294 5A97= CHAD EQU VAR2+97H ;(2)
0294
0294 5A99= KCURP EQU VAR2+99H ;(2)
0294 5A9A= KCUR EQU VAR2+9AH ;(2)
0294
0294 5A9C= NXTLINEP EQU VAR2+9CH ;(2)
0294 5A9D= NXTLINE EQU VAR2+9DH ;(2)
0294
0294 5A9F= PROGPP EQU VAR2+09FH ;(2)
0294 5AA0= PROG EQU VAR2+0A0H ;(2)
0294
0294 5AA2= XPTRP EQU VAR2+0A2H ;(2)
0294 5AA3= XPTR EQU VAR2+0A3H ;(2)
0294
0294 5AA5= DESTP EQU VAR2+0A5H ;(2)
0294 5AA6= DEST EQU VAR2+0A6H ;(2)
0294
0294 5AA8= PRPTRP EQU VAR2+0A8H ;(2) PROC POINTER
0294 5AA9= PRPTR EQU VAR2+0A9H ;(2) PROC POINTER
0294
0294 ;END OF ADJUSTED PTRS
0294
0294 5AAB= DPPTRP EQU VAR2+0ABH ;(2) DEF PROC POINTER
0294 5AAC= DPPTR EQU VAR2+0ACH ;(2) DEF PROC POINTER
0294
0294 5AAE= CLAPG EQU VAR2+0AEH ;(2)
0294 5AAF= CLA EQU VAR2+0AFH ;(2)
0294

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0294 5AB1=      DFTFB      EQU VAR2+0B1H ;**
0294 5AB2=      STRNO      EQU VAR2+0B2H ;CURRENT STREAM NO.
0294 5AB3=      LDCO       EQU VAR2+0B3H ;LD ZX CODE OFFSET (PAGES)
0294           ;
0294 5AB5=      OPSTORE    EQU VAR2+0B5H ;(2)
0294 5AB7=      DMPFG      EQU VAR2+0B7H ;IF NZ PRINT O/P DUMPED
0294 5AB8=      LISTFLG    EQU VAR2+0B8H ;0/1/2 FOR LIST FORMAT 0/1/2
0294 5AB9=      LSTFT      EQU VAR2+0B9H ;TEMPORARY VERSION OF LISTFLG USED BY CHANNEL 'R'
0294 5ABA=      INQUFG     EQU VAR2+0BAH ;IN QUOTES FLAG. BIT 0=1 IF IN QUOTES, OUTLINE ZEROS
0294           ;BIT 0 INITIAL STATE IS 'OUTSIDE' AND TOKENS PRINTED
0294           ;EXCEPT IN QUOTES. PRINT SETS TO 1 SO ALWAYS UDG'S.
0294 5ABB=      SPROMPT    EQU VAR2+0BBH ;IF NZ NO 'SCROLL?' PROMPTS
0294 5ABC=      OLDSPCS    EQU VAR2+0BCH ;SPACE STATUS OF PREVIOUS LINE **
0294 5ABD=      INDOPFG    EQU VAR2+0BDH ;INDENTED O/P FLAG
0294           ;
0294 5ABE=      NXTSPCS    EQU VAR2+0BEH
0294 5ABF=      CURSPCS    EQU VAR2+0BFH
0294 5AC0=      NXTHSPCS   EQU VAR2+0C0H
0294 5AC1=      CURTHSPCS  EQU VAR2+0C1H
0294           ;
0294 5AC2=      KPOS       EQU VAR2+0C2H ;(2) CURSOR SCREEN POSN
0294           ;
0294           ;NEXT 4 MUST STAY IN ORDER
0294           ;
0294 5AC4=      SOFFCT     EQU VAR2+0C4H ;COUNTER FOR SCREEN OFF
0294 5AC5=      SOFLG      EQU VAR2+0C5H ;FLAG FOR 'SCREEN HAS BEEN TURNED OFF' (NZ) OR ON (Z)
0294 5AC6=      SPEEDIC    EQU VAR2+0C6H ;COUNTER FOR FLASHING INKS
0294 5AC7=      PALFLAG    EQU VAR2+0C7H ;BIT 0 SHOWS WHICH PAL TABLE IN USE.
0294           ;
0294 5AC8=      TEMPW1     EQU VAR2+0C8H ;(2)
0294 5ACA=      TEMPW2     EQU VAR2+0CAH ;(2)
0294 5ACC=      TEMPW3     EQU VAR2+0CCH ;(2)
0294 5ACE=      TEMPB1    EQU VAR2+0CEH
0294 5ACF=      TEMPB2    EQU VAR2+0CFH
0294 5AD0=      TEMPB3     EQU VAR2+0D0H ;USED FOR FINAL FILL PARAM
0294           ;
0294           ;SYSTEM PAGE ONLY
0294           ;
0294 5AD1=      LASTSTAT   EQU VAR2+0D1H ;STATPORT VALUE ON LAST INTERRUPT
0294 5AD2=      SPSTORE    EQU VAR2+0D2H ;(2) SP STORE EXCLUSIVE TO INTERRUPTS
0294           ;
0294 5AD5=      JVSP       EQU VAR2+0D5H ;(2) JSVIN SP STORE
0294 5AD7=      NMISP      EQU VAR2+0D7H ;(2) NMI SP STORE
0294 5AD9=      NMLLRP     EQU VAR2+0D9H ;(1) LRPORT VALUE WHEN NMI OCCURRED
0294           ;
0294 5ADA=      VECTBS     EQU VAR2+0DAH ;VECTOR BASE ADDR (0) USED BY LINK ROUTINE
0294 5ADA=      DMPV       EQU VAR2+0DAH ;(2)
0294 5ADC=      SETIYV     EQU VAR2+0DCH ;(2)
0294 5ADE=      PRTOKV     EQU VAR2+0DEH ;(2)
0294 5AE0=      NMIV       EQU VAR2+0E0H ;(2)
0294 5AE2=      FRAMIV    EQU VAR2+0E2H ;(2)
0294 5AE4=      LINIV     EQU VAR2+0E4H ;(2)
0294 5AE6=      COMSV     EQU VAR2+0E6H ;(2)
0294 5AE8=      MIPV       EQU VAR2+0E8H ;(2)
0294 5AEA=      MOPV       EQU VAR2+0EAH ;(2)
0294 5AEC=      EDITV     EQU VAR2+0ECH ;(2)
0294 5AEE=      RST8V     EQU VAR2+0EEH ;(2)
0294 5AF0=      RST28V    EQU VAR2+0F0H ;(2)
0294 5AF2=      RST30V    EQU VAR2+0F2H ;(2)
0294 5AF4=      CMDV       EQU VAR2+0F4H ;(2)
0294 5AF6=      EVALUV    EQU VAR2+0F6H ;(2)
0294 5AF8=      LPRTV     EQU VAR2+0F8H ;(2)
0294 5AFA=      MTOKV     EQU VAR2+0FAH ;(2)
0294 5AFC=      MOUSV     EQU VAR2+0FCH ;(2)
0294 5AFE=      KURV       EQU VAR2+0FEH ;(2)
0294           ;
0294 5B00=      CEXTAB     EQU VAR2+0100H ;(32) COLOUR IS APPLIED TO THIS DATA, SO EG. F0F0
0294           ;MIGHT BECOME A3A3, OR IF INVERSE, 3A3A.
0294           ;
0294 5B20=      EXTAB      EQU VAR2+0120H ;(32) 16 WORDS OF MODE 3 PRINT NIBBLE->WORD DATA.
0294           ;(OR 16 BYTES OF MODE 2 DOUBLED DATA)
0294           ;EACH WORD (BYTE) IS THE EXPANSION OF A NIBBLE, SO
0294           ;E.G. ENTRY 0A BIN 1010 =1111000011110000 OR 11001100
0294           ;
0294 5B40=      COMPFLG    EQU VAR2+0140H ;FLAG BITS USED BY LABEL/FN/PROC COMPILER
0294 5B41=      BREAKDI    EQU VAR2+0141H ;NZ IF BREAK BETWEEN STATEMENTS DISABLED
0294 5B42=      ERRSTAT    EQU VAR2+0142H ;
0294 5B43=      ERRLN      EQU VAR2+0143H ;(2) LINE TO GOTO ON ERROR
0294 5B45=      ONERRFLG   EQU VAR2+0145H ;BIT 7=TEMP ON, BIT 0=PERM ON
0294 5B46=      ONSTORE    EQU VAR2+0146H ;ON CMD'S STATEMENT NO.
0294 5B47=      BCSTORE   EQU VAR2+0147H ;(2) USED BY RST 30H
0294 5B49=      M3PAPP     EQU VAR2+0149H ;(2)
0294 5B4B=      M3LSC      EQU VAR2+014BH ;(2)
0294 5B4D=      TEMPW4     EQU VAR2+014DH ;(2) USED BY POINTERS
0294 5B4F=      TEMPW5     EQU VAR2+014FH ;(2) USED BY POINTERS
0294           ;1 SPARE
0294 5B52=      LPT        EQU VAR2+0152H ;(30) 1 BYTE PRE SCREEN LINE, MARKED IF HAS A
0294           ;LINE NUMBER ON IT
0294           ;
0294 5B70=      ANYIV      EQU VAR2+0170H ;ANY INTERRUPT VECTOR
0294 5B72=      RNSTKE     EQU VAR2+0172H ;(2) RENAME STACK PTR (PARPRO)
0294 5B74=      CURCMD     EQU VAR2+0174H ;CODE OF CMD BEING EXECUTED
0294 5B75=      LTDF      EQU VAR2+0175H ;LET/DEFAULT FLAG
0294 5B76=      STRM16NM  EQU VAR2+0176H ;(11) TLBYTE/NAME OF VAR THAT STREAM 16 WRITES TO.
0294 5B81=      GRAR       EQU VAR2+0181H ;GRAPHICS RECORD FLAG (0=OFF)
0294 5B82=      DHADJ      EQU VAR2+0182H ;DOUBLE HEIGHT ADJ. 0 UNLESS BOTTOM OF DH CHAR O/PED
0294 5B83=      PAGCOUNT EQU VAR2+0183H ;PAGE COUNTER USED BY FARLDIR
0294 5B84=      MODCOUNT EQU VAR2+0184H ;(2) MOD 16K COUNTER USED BY FARLDIR
0294 5B86=      CREG       EQU VAR2+0186H ;(2) FPC'S BC REG
0294 5B88=      AUTOFLG    EQU VAR2+0188H
0294 5B89=      AUTOSTEP   EQU VAR2+0189H ;(2)
0294 5B89=      RSTEP      EQU AUTOSTEP ;RENUM STEP
0294           ;
0294

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0294 5B8B=    LSPTR      EQU VAR2+018BH ;(2) LINE SCAN PTR
0294 5B8D=    LNPTR      EQU VAR2+018DH ;(1)
0294 5B8E=    MSEDPT     EQU VAR2+018EH ;(8) 018E-0195
0294 5B8F=    BUTSTAT    EQU VAR2+018FH ;MOUSE BUTTON STATUS
0294
0294 5B96=    MXCRD      EQU VAR2+0196H ;(2) MOUSE X COORD
0294 5B98=    MYCRD      EQU VAR2+0198H ;(2) MOUSE Y COORD
0294
0294          ;USED BY PRINTFP:
0294
0294 5B9A=    FRACLIM    EQU VAR2+019AH ;
0294 5B9B=    NPRPOS     EQU VAR2+019BH ;(2)
0294 5B9D=    DIGITS     EQU VAR2+019DH ; MUST
0294 5B9E=    EPOWER     EQU VAR2+019EH ; ALL
0294 5B9F=    DECPNTED   EQU VAR2+019FH ; STAY IN THIS ORDER!
0294 5BA0=    PRNBUF     EQU VAR2+01A0H ;(16) ALLOWS -0.0000123456789
0294          ; OR -1.2345678E-35
0294 5BB0=    BCDBUFF    EQU VAR2+01B0H ;(5)
0294
0294 5BB5=    OTHER      EQU VAR2+01B5H ;NET DESTINATION STATION NUMBER
0294 5BB6=    DCT        EQU VAR2+01B6H ;DISC ERROR COUNTER
0294
0294 5BB7=    SLDEV      EQU VAR2+01B7H ;(2) DEVICE LETTER/NUMBER (TEMP)
0294          ;NUMBER=TAPE SPEED/DISC NUMBER/NET STATION
0294 5BB9=    OVERF      EQU VAR2+01B9H ;'SAVE OVER' FLAG. 0 IF SAVE OVER, ELSE NZ
0294 5BBA=    INSLV     EQU VAR2+01BAH ;(2)
0294 5BBC=    STRLOCN    EQU VAR2+01BCH ;(2) USED BY LOOKVARS
0294 5BBE=    TVDATA     EQU VAR2+01BEH ;(2)
0294 5BC0=    DOSER      EQU VAR2+01C0H ;(2) JUMP AFTER DOS EXECUTION
0294 5BC2=    DOSFLG     EQU VAR2+01C2H ;Z IF NO DOS LOADED
0294 5BC3=    DOSCNT     EQU VAR2+01C3H ;BIT 0 IS SET IF DOS IN CONTROL
0294 5BC4=    BSTKEND    EQU VAR2+01C4H ;(2)
0294
0294          ;NEXT 26 BYTES INITED TOGETHER FROM MAIT
0294
0294 5BC6=    BASSTK     EQU VAR2+01C6H ;(2)
0294 5BC8=    HEAPEND    EQU VAR2+01C8H ;(2)
0294 5BCA=    HPST       EQU VAR2+01CAH ;(2)
0294 5BCC=    FPSBOT     EQU VAR2+01CCH ;(2) START OF FPCS
0294 5BCE=    DKDEF      EQU VAR2+01CEH ;(2) KEY DEF'S
0294 5BD0=    DKLIM     EQU VAR2+01D0H ;(2) LIMIT OF DEF KEY BUFFER
0294 5BD2=    PATOUT     EQU VAR2+01D2H ;(2) ADDR OF 'PRINTABLE CHARS' O/P
0294 5BD4=    ERRMSGSS   EQU VAR2+01D4H ;(2)
0294 5BD6=    UMSGSS     EQU VAR2+01D6H ;(2)
0294 5BD8=    KBTAB      EQU VAR2+01D8H ;(2)
0294 5BDA=    CMDADDRT   EQU VAR2+01DAH ;(2) START OF CMD ADDR TABLE IN ROM0
0294 5BDC=    MNOP       EQU VAR2+01DCH ;(2) ADDR OF MAIN O/P ROUTINE
0294 5BDE=    MNIP       EQU VAR2+01DEH ;(2) ADDR OF MAIN I/P ROUTINE
0294
0294 5BE0=    PAGER      EQU VAR2+01E0H ;(14) RESERVED FOR PAGING S.R.
0294
0294 5BEE=    KBUFF      EQU VAR2+01EEH ;(18) - 2 TABLES OF 72 BITS
0294
0294 5C00=    LHM1       EQU 5C00H ;USED BY KEYSKAN (AS 'LASTH-1')
0294          ;LASTH EQU 5C01H ;LAST KEY HIT. 0 IF NO KEY. STOPS CHANGING IF KEYS
0294          ;ARE NOT BEING READ, WHEN BUFFER FILLS. RES 5,(FLAGS)
0294          ;IS SEEN AS A READ.
0294
0294 5C02=    KDATA      EQU 5C02H
0294 5C03=    LKPB       EQU 5C03H ;(2)
0294 5C05=    REPCT      EQU 5C05H
0294 5C06=    LASTKV     EQU 5C06H ;(2)
0294 5C08=    LASTK      EQU 5C08H ;KEY FROM BUFFER QUEUE HEAD. KEEPS LAST KEY VALUE.
0294          ;NEEDS PERIODIC RESETS OF BIT 5,(FLAGS) OR BUFFER FILLS.
0294
0294 5C09=    REPDEL     EQU 5C09H
0294 5C0A=    REPPER     EQU 5C0AH
0294          ;1 SPARE
0294 5C10=    STREAMS    EQU 5C10H ;(42 - USES 5C0C-5C35 FOR STREAMS -5 TO 15. -4=16)
0294 5C36=    CHARS      EQU 5C36H ;(2)
0294 5C38=    RASP       EQU 5C38H
0294 5C39=    PIP        EQU 5C39H
0294 5C3A=    ERRNR      EQU 5C3AH
0294 5C3B=    FLAGS      EQU 5C3BH
0294 5C3C=    TVFLAG     EQU 5C3CH
0294 5C3D=    ERRSP      EQU 5C3DH ;(2)
0294 5C3F=    LISTSP     EQU 5C3FH ;(2)
0294
0294 5C42=    NEWPPC     EQU 5C42H ;(2)
0294 5C44=    NSPPC      EQU 5C44H
0294 5C45=    PPC         EQU 5C45H ;(2)
0294 5C47=    SUBPPC     EQU 5C47H
0294 5C48=    BORDCR     EQU 5C48H ;ATTRIBUTES FOR LOWER SCREEN IN MODES 1/2
0294 5C49=    EPPC       EQU 5C49H ;(2)
0294 5C4B=    BORDCOL    EQU 5C4BH ;VALUE TO SEND TO BORDER PORT
0294 5C4F=    CHANS      EQU 5C4FH ;(2)
0294 5C51=    CURCHL     EQU 5C51H ;(2)
0294 5C53=    DEFADDDP   EQU 5C53H
0294 5C54=    DEFADD     EQU 5C54H ;(2)
0294 5C56=    NLASTH    EQU 5C56H ;(3)
0294          ;8 SPARE
0294
0294 5C61=    ZIPLIB     EQU 5C61H ;(2) SIMON N. GOODWIN'S
0294 5C63=    ZIPTMP     EQU 5C63H ;(2) COMPILER VARS
0294 5C65=    STKEND     EQU 5C65H
0294 5C67=    KPFLG      EQU 5C67H ;FUNCTION KEYS IF EVEN, NUMBER PAD IF ODD
0294 5C68=    MEM         EQU 5C68H
0294 5C6A=    FLAGS2     EQU 5C6AH
0294 5C6C=    SDTOP      EQU 5C6CH
0294 5C6E=    OLDPPC     EQU 5C6EH
0294 5C70=    OSPPC      EQU 5C70H
0294 5C71=    FLAGX      EQU 5C71H
0294 5C72=    STRLEN     EQU 5C72H
0294 5C76=    SEED       EQU 5C76H
0294 5C78=    FRAMES     EQU 5C78H ;(3)

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0294 5C7B=      UDG          EQU 5C7BH ;(2)
0294 5C7D=      HUDG         EQU 5C7DH ;(2)
0294 5C7F=      FRAMES34    EQU 5C7FH ;(2)
0294 5C82=      OLDPOS      EQU 5C82H
0294 5C8C=      SCRCT       EQU 5C8CH
0294
0294 5C8D=      KBQB        EQU 5C8DH ;(8) KEYBOARD QUEUE ** MOVED HERE
0294 5C95=      KBQP        EQU 5C95H ;(2) KEYBOARD QUEUE POINTERS. LOW=END, HI=HEAD
0294
0294 5C9D=      SCPTR       EQU 5C9DH ;(2) ADDR OF CURRENT SCREEN IN SCLIST
0294
0294 ;NOT CLEARED BY NEW:
0294
0294 5C9F=      FISCARNP    EQU 5C9FH ;PAGE OF SCREEN 1
0294 5CA0=      SCLIST      EQU 5CA0H ;(16) SCREENS LIST. MODE/PAGE OF SCREENS 1-16, OR FFH
0294 5CB0=      LASTPAGE    EQU 5CB0H ;LAST PAGE RESERVED BY BASIC
0294 5CB1=      RAMTOPP     EQU 5CB1H
0294 5CB2=      RAMTOP     EQU 5CB2H ;(2)
0294 5CB4=      PRAMTP     EQU 5CB4H ;LAST PAGE PRESENT IN MACHINE
0294
0294 ; SPARE
0294
0294 00C4=      KEYWNO      EQU 0C4H
0294 0070=      TSPEED     EQU 112
0294
0294 003B=      PITOK       EQU 3BH
0294 0021=      PI          EQU PITOK-1AH ;SEE BELOW
0294 004A=      INSTOK     EQU 4AH
0294 0030=      INSTR      EQU INSTOK-1AH ;USED TO SEPARATE N/$ IMMED CODES
0294 0042=      FNTOK      EQU 42H ;USED BY TPRINT
0294 0043=      BINTOK     EQU 43H ;USED BY TPRINT AND CALC5BY
0294 004C=      SCRNTOK    EQU 4CH ;USED BY SAVE/LOAD
0294 0053=      SINTOK     EQU 53H ;USED BY TPRINT
0294 0060=      INTOK      EQU 60H ;
0294 006C=      CODETOK    EQU 6CH ;USED BY SAVE/LOAD
0294 0070=      CHRSTOK    EQU 70H ;USED BY COPY
0294 007A=      MODTOK     EQU 7AH ;USED BY TPRINT
0294 0080=      ANDTOK     EQU 80H ;USED BY TPRINT
0294
0294 0085=      USINGTOK   EQU 085H
0294 0087=      ATOK       EQU 087H
0294 0088=      TABTOK     EQU 088H
0294 008A=      WHILETOK   EQU 08AH
0294 008B=      UNTILTOK   EQU 08BH
0294 008C=      LINETOK   EQU 08CH
0294 008D=      THENTOK    EQU 08DH
0294 008E=      TOTOK      EQU 08EH
0294 008F=      STEPTOK    EQU 08FH
0294
0294 ;FORMATOK EQU 091H
0294 ;ERASETOK EQU 092H
0294 0094=      SAVETOK     EQU 094H
0294 0095=      LOADTOK    EQU 095H
0294 0096=      MERGETOK   EQU 096H
0294 0097=      VERIFYTOK  EQU 097H
0294 ;RECORDTOK EQU 0EFH
0294
0294 0080=      BTHK        EQU 128 ;DOS BOOT (DOS CAN IGNORE, OR INTERPRET AS ALHK)
0294
0294 ;IX=HDR, IX+50H=HDL
0294
0294 0081=      FOPHK       EQU 129 ;DOS OPEN (GET HEADER)
0294 0082=      LDHK        EQU 130 ;DOS LOAD
0294 0083=      VFYHK       EQU 131 ;DOS VERIFY
0294 0084=      SVHK        EQU 132 ;DOS SAVE
0294
0294 0086=      OSHK        EQU 134 ;DOS OPEN STREAM
0294 0087=      CSHK        EQU 135 ;DOS CLOSE STREAM (HDR+1)=LETTER
0294 0088=      ALHK        EQU 136 ;DOS LOAD AUTO-LOAD FILE - FOLLOWS BOOT
0294 0089=      DIRHK       EQU 137
0294
0294 008B=      DVHK        EQU 139 ;DOS DVAR
0294 008C=      EOFHK       EQU 140 ;DOS EOF
0294 008D=      PTRHK       EQU 141 ;DOS PTR
0294 008E=      PATHHK     EQU 142 ;DOS PATH$
0294
0294 00E0=      COMM        EQU 224 ;DISC PORTS
0294 00E1=      TRCK        EQU 225
0294 00E2=      SECT        EQU 226
0294 00E3=      DTRQ        EQU 227
0294 0009=      DRES        EQU 9
0294 0059=      STPIN       EQU 59H
0294 0079=      STPOUT      EQU 79H
0294 0080=      DRSEC       EQU 80H
0294
0294 ;SAVE/LOAD EQUATES
0294
0294 000F=      HFG          EQU 15 ;DISP TO HEADER FLAG
0294 001A=      HDT          EQU 26 ;DISP TO HEADER DATE/TIME
0294 001F=      HDN          EQU 31 ;DISP TO HEADER NUMBERS
0294 0050=      HDRL        EQU 80 ;HDR BUFFER LEN
0294 000A=      NMLEN       EQU 10 ;MAX FILE NAME LEN
0294
0294 0039=      YOSDISP     EQU 57
0294 0043=      YRGDISP     EQU 67
0294 004D=      XOSDISP     EQU 77
0294 0057=      XRGDISP     EQU 87
0294
0294 E003=      RSBUFF      EQU 0E003H
0294 8000=      SBO         EQU 8000H

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0294 C000=      SBN          EQU 0C000H
0294
0294 4000=      HPEND        EQU 4000H          ;HEAPEND
0294
0294                                     ;ROOM FOR DO/LOOP/PROC STACK
0294
0294 4AFF=      BSTACK      EQU 4AFFH          ;BASSTK
0294
0294 4B00=      HDR          EQU 4B00H          ;HEADER LEN=50H. ALSO USED FOR PARPRO RENAME STK
0294 4B50=      HDL          EQU 4B50H          ;ADDRESS OF LOADED HEADER BUFFER
0294
0294 4C00=      INTSTK      EQU 4C00H          ;USES DOWN TO 49EEH NORMALLY
0294 4C00=      BUFF256     EQU 4C00H          ;MUST BE PAGE-ALIGNED
0294 4D00=      FPSB        EQU 4D00H          ;FPSBOT
0294 4D00=      CDBUFF      EQU 4D00H          ;CODE BUFFER FOR E.G. MULTI-LDI. MAX LEN=0181H
0294                                     ;MULTI RRD, RLD, LDD (ROLL, SCROLL, CLS)
0294
0294
0294 4F00=      ISPVVAL     EQU 4F00H          ;STACK USED DOWN TO 4E98H
0294                                     ;INITIAL SP VALUE
0294
0294 4F00=      INSTBUF     EQU 4F00H          ;BUFFER FOR ROM1 XFER CODE, ETC. 0200H
0294
0294 50C0=      MSGBUF      EQU INSTBUF+01COH ;MAX=MGT MSG
0294
0294 5080=      FILBUFF     EQU 5080H
0294 5100=      ALLOCT      EQU 5100H          ;MUST START AT PAGE EDGE. 32 BYTES - 1 PER PAGE
0294                                     ;PLUS TERMINATOR
0294 5121=      MEMVAL      EQU 5121H
0294 513F=      TLBYTE      EQU 513FH
0294 5140=      NMBUFF      EQU 5140H
0294 5140=      FIRLET      EQU NMBUFF
0294
0294 5188=      NMISTK      EQU 5188H
0294 5188=      SCRNBUFF    EQU 5188H          ;8 BYTES USED BY SCREEN$ FOR COMP. FORM
0294 5190=      CHARVAL     EQU 5190H
0294 55D8=      PALTAB      EQU 55D8H
0294 5600=      LINICOLS    EQU 5600H
0294 5800=      DKBU        EQU 5800H
0294 58E0=      KTAB        EQU 58E0H
0294
0294 FEB0=      PVBUFF      EQU 0FEB0H          ;IN SECOND SCREEN PAGE. HOLDS PRINT VARS OF NON-
0294                                     ;DISPLAYED SCREEN. BGFLG-SPOSNL AT FEB0-FEEB,
0294                                     ;CEXTAB/EXTAB AT FF7C-FFBB. FEEC-FF7B NOT USED.
0294                                     ;FF7C-FFD7 NOT USED.
0294
0294 FEB0=      FILLSTK     EQU PVBUFF
0294 FFD8=      PALBUF      EQU 0FFD8H          ;PALETTE OF NON-DISPLAYED SCREEN (ADDRESSED AT
0294                                     ;BFD8H FOR CONVENIENCE)
0294
0294 00FF=      SNDPORT      EQU 0FFH
0294 00FE=      KEYPOR      EQU 0FEH
0294 00FD=      MDIPOR      EQU 0FDH
0294 00FC=      VIDPOR      EQU 0FCH
0294 00FE=      URPORT      EQU 0FEH
0294 00FA=      LRPORT      EQU 0FAH
0294 00F9=      STATPOR     EQU 0F9H
0294 00F8=      CLUTPOR     EQU 0F8H
0294
0294                                     ;PIADVAL      EQU 80H          ;mode 1 screen at 8000H
0294                                     ;ATADVAL      EQU 98H          ;mode 1 attributes
0294
0294
0294                                     INCLUDE EDITOR.SAM
0294
0294                                     ;EDITOR.SAM
0294
0294 CDBD05      EDER:      CALL KSCHK          ;Z IF K/S CHANNEL
0297 C26704      JP NZ,ERRCHK
029A
029A CD8804      CALL WARNBZ          ;BUZZ AND RE-PRESENT LINE IF K OR S CHANNEL
029D 181A      JR EDAG
029F
029F AF          EDCX:      XOR A
02A0 32A45A      LD (XPTR+1),A
02A3 32A5C      LD (ERRNR),A          ;NEEDED BY "INPUT LINE"
02A6
02A6 2AEC5A      EDITOR:     LD HL,(EDITV)
02A9 7C          LD A,H
02AA B5          OR L
02AB C40500      CALL NZ,HLJUMP
02AE
02AE 2A3D5C      LD HL,(ERRSP)
02B1 E5          PUSH HL
02B2 CD893D      CALL POFETCH
02B5 ED53825C    LD (OLDPOS),DE
02B9
02B9 219402      EDAG:      LD HL,EDER
02BC E5          PUSH HL
02BD ED733D5C    LD (ERRSP),SP
02C1 CD7C05      CALL AULN          ;AUTOMATIC LINE NUMBER ENTERED INTO LINE IF WANTED
02C4
02C4 21C402      EDLP:      LD HL,EDLP
02C7 E5          PUSH HL
02C8 CD3103      CALL EDFK          ;GET A KEY, OR ENTER USER-DEFINED KEY TEXT
02CB F5          PUSH AF
02CC CD9904      CALL NOISE
02CF F1          POP AF
02D0 FE16      CP 16H
02D2 3046      JR NC,ADCH1      ;ENTER CHARS >=16H
02D4
02D4 FE07      CP 7
02D6 3842      JR C,ADCH1      ;ENTER CHARS 00-06H

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02D8
02D8 FE10 CP 10H
02DA 300E JR NC,TWOKYS ;JR IF 10H-15H (INK-OVER)
02DC
02DC ;DEAL WITH EDITING KEYS 07-0FH
02DC
02DC 216903 LD HL,EKPT-7 ;ED KEY PTR TABLE
02DF 4F LD C,A
02E0 5F LD E,A
02E1 1600 LD D,0
02E3 19 ADD HL,DE
02E4 5E LD E,(HL)
02E5 19 ADD HL,DE
02E6 E5 PUSH HL
02E7 C32F1F JP ADDRKC
02EA
02EA CD1A03 TWOKYS: CALL ADCH1 ;INSERT CONTROL CODE
02ED CDF004 CALL WAITKEY ;GET PARAM IN A
02F0 1828 JR ADCH1 ;JR TO INSERT PARAM
02F2
02F2 ;CHANNEL "R" - INSERT CHARS AT KCUR, EXPANDING KEYWORDS. USED BY EDKY
02F2
02F2 FE85 ADDCHAR: CP 85H
02F4 3019 JR NC,ADCH07
02F6
02F6 213B5C LD HL,FLAGS ;INSERT 00-85H (INCLUDES CONTROL CODES)
02F9 FE20 CP 20H
02FB 280E JR Z,ADCH05
02FD
02FD CB86 RES 0,(HL) ;"LEADING SPACE NEEDED"
02FF FE3A CP ":"
0301 2017 JR NZ,ADCH1
0303
0303 3AB95A LD A,(LSTFT) ;TEMP LIST FLG
0306 A7 AND A
0307 3E3A LD A,":"
0309 280F JR Z,ADCH1
030B
030B CBC6 ADCH05: SET 0,(HL) ;NO LEADING SPACE NEEDED IF LAST CHAR=SPACE, OR
030D 180B JR ADCH1 ;LAST CHAR = ":" AND PRETTY LISTING ON.
030F
030F 4F ADCH07: LD C,A
0310 3ABA5A LD A,(INQUFG)
0313 0F RRCA
0314 79 LD A,C
0315 3803 JR C,ADCH1 ;INSERT CHARS 85H+ IF TOKENS NOT TO BE EXPANDED
0317
0317 F7 RST 30H
0318 BE5C DW PRGR802-8000H ;PRINT KEYWORD (85-FE) OR FN (FFXX)
031A
031A ;ENTRY HERE ALLOWS ANYTHING TO BE INSERTED
031A
031A 47 ADCH1: LD B,A
031B CD493C CALL R1OSR ;ROM1 OFF, URPORT SAVED
031E C5 PUSH BC ;CHAR
031F CD2F1F CALL ADDRKC ;ADDR KCUR
0322 010100 LD BC,1
0325 CD111E CALL MKRMCH ;MAKE ROOM FOR ONE CHAR. ALLOW ALL SPACE TO BE USED
0328 F1 POP AF
0329 77 LD (HL),A
032A 23 INC HL
032B 229A5A LD (KCUR),HL ;KEEP KCURP UNCHANGED SO SAME BASE AS ELINE OR WS
032E C3423C JP POPOUT ;RESTORE PREV LR AND URPORT STATUS
0331
0331
0331 ;GET A KEY, AND IF IT IS A DEF KEY, ENTER ASSOCIATED TEXT INTO LINE
0331
0331 CDF004 EDFK: CALL WAITKEY
0334 FEC0 CP 192
0336 D8 RET C ;RET IF NOT IN USER-DEFINED KEY RANGE
0337
0337 FECA CP 202
0339 300B JR NC,EDFK1 ;JR IF NOT A KEYPAD KEY
033B
033B 4F LD C,A
033C 3A675C LD A,(KPFLG)
033F 1F RRA
0340 79 LD A,C
0341 3003 JR NC,EDFK1 ;JR IF NUMBER FLAG NOT SET
0343
0343 D690 SUB 144 ;192-201 -> "0"- "9"
0345 C9 RET
0346
0346 CDAA05 EDFK1: CALL FNDKYD ;LOOK FOR DEFINITION
0349 7A LD A,D ;A=KEY CODE AGAIN
034A D8 RET C ;RET IF NONE
034B
034B E5 PUSH HL ;DEF. START
034C 09 ADD HL,BC
034D 2B DEC HL ;HL=DEF END
034E 7E LD A,(HL)
034F FE3A CP ":"
0351 2001 JR NZ,EDFK2
0353
0353 0B DEC BC ;LOP OFF LAST CHAR IF IT IS ":"
0354
0354 F5 EDFK2: PUSH AF ;SAVE LAST CHAR
0355 C5 PUSH BC ;LEN
0356 CD2F1F CALL ADDRKC
0359 CD1B1E CALL MAKEROOM ;OPEN ROOM FOR DEF KEY TEXT
035C EB EX DE,HL ;DE=ROOM
035D C1 POP BC ;LEN

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035E F1          POP AF
035F E1          POP HL          ;SRC
0360 F5          PUSH AF
0361 EDB0        LDIR
0363 EB          EX DE,HL
0364 229A5A     LD (KCUR),HL          ;CURSOR POSN AFTER DEF KEY TEXT
0367 CD9904     CALL NOISE
036A F1          POP AF
036B D1          POP DE          ;RET ADDR
036C C26504     JP NZ,EDENT          ;ENTER LINE IF LAST CHAR WASN" " : "
036F
036F C9          RET          ;BACK TO EDLP
0370
0370            ;ED KEY PTR TABLE
0370
0370 09          EKPT:      DB EDKY-EKPT          ;7  EDIT
0371 68          DB EDLT-EKPT-1          ;8  LEFT
0372 79          DB EDRT-EKPT-2          ;9  RIGHT
0373 84          DB EDDN-EKPT-3          ;10 DOWN
0374 83          DB EDUP-EKPT-4          ;11 UP
0375 D0          DB EDDL-EKPT-5          ;0C DEL LEFT
0376 EF          DB EDENT-EKPT-6          ;0D ENTER
0377 C8          DB EDDL-EKPT-7          ;0E DEL RIGHT
0378 C2          DB EDKPX-EKPT-8          ;0F KEY PAD TOGGLE
0379
0379            ;"PRINT" LINE TO ELINE EDITING BUFFER
0379
0379 3A715C     EDKY:      LD A,(FLAGX)
037C E620          AND 20H
037E C2A504     JP NZ,CLEARSP          ;JP IF INPUT - CLEAR INPUT LINE
0381
0381 CD7910     CALL EVALLINO          ;SKIP ELINE NUMBER, GET IN BC. CY IF TOO BIG
0384 380D          JR C,EDKY2
0386
0386 DF          RST 18H
0387 FE0D          CP 0DH
0389 2008          JR NZ,EDKY2          ;JR IF LINE NEITHER EMPTY NOR JUST LINE NO.
038E
038E            ;FROM EDIT (CMD)
038E
038E 78          EDKY1:     LD A,B
038C B1          OR C
038D 2804          JR Z,EDKY2
038F
038F ED43495C   LD (EPPC),BC          ;E.G. ENTER 123 (EDIT) SETS EPPC TO 123
0393
0393 CDA504     EDKY2:     CALL CLEARSP          ;CLEAR ELINE OR INPUT LINE
0396 2A495C   LD HL,(EPPC)
0399 CD4D1A     CALL FNDLINE
039C CDD604     CALL LNNM          ;GET LINE NUMBER OR ZERO
039F 7A          LD A,D
03A0 B3          OR E
03A1 C8          RET Z          ;DON" T EDIT LINE ZERO
03A2
03A2 ED5B515C   LD DE,(CURCHL)
03A6 D5          PUSH DE
03A7 3A4A5C   LD A,(EPPC+1)
03AA F5          PUSH AF
03AB E5          PUSH HL          ;LSB OF LINE NO
03AC 3EFF          LD A,OFFH
03AE 324A5C   LD (EPPC+1),A          ;ENSURE NO ">" IS PRINTED
03B1 CD6311     CALL SETSTRM          ;"R" O/P
03B4 21B85A   LD HL,LISTFLG
03B7 7E          LD A,(HL)
03B8 32B95A   LD (LSTFT),A          ;PUT PRTY LISTING STATUS WHERE CHAN "R" CAN SEE IT.
03BB 3600          LD (HL),0          ;PRETTY LISTING OFF - COLONS STAY COLONS!
03BD E3          EX (SP),HL
03BE 2B          DEC HL          ;PT TO LINE START
03BF F7          RST 30H
03C0 14F3        DW OUTLINE
03C2 E1          POP HL
03C3 3AB95A   LD A,(LSTFT)
03C6 77          LD (HL),A          ;PREV LIST FLAG RESTORED.
03C7 F1          POP AF
03C8 324A5C   LD (EPPC+1),A
03CB 2A945A   LD HL,(ELINE)
03CE 010500   LD BC,5
03D1 09          ADD HL,BC
03D2 229A5A   LD (KCUR),HL          ;CURSOR ADDR IS AFTER 5-DIGIT LINE NUMBER
03D5 E1          POP HL
03D6 C37011   JP CHANFLAG
03D9
03D9            ;CURSOR LEFT (ALSO CALLED BY DELETE LEFT)
03D9
03D9 CDC204     EDLT:      CALL SETDE          ;GET DE=START OF LINE (HL=CURSOR ADDR). NC
03DC
03DC 2B          EDLT2:     DEC HL          ;KCUR MOVES LEFT
03DD ED52          SBC HL,DE
03DF 19          ADD HL,DE
03E0 D8          RET C          ;RET IF AT LINE START ALREADY (NEW POSN WOULD BE
03E1            ;FF SAVARS TERMINATOR)
03E1 2810          JR Z,EDRLC          ;JR IF NEW POSN WOULD BE START OF LINE
03E3
03E3 2B          DEC HL          ;ELSE LOOK AT PREV. CHAR (*NOT* SAVARS TERM)
03E4 7E          LD A,(HL)
03E5 23          INC HL
03E6 3C          INC A
03E7 28F3          JR Z,EDLT2          ;MOVE AGAIN IF CURSOR WOULD POINT TO FN CODE AFTER
03E9            ;FF PREFIX
03E9
03E9 1808          JR EDRLC          ;CHANGE KCUR UNLESS ALREADY AT LINE START
03EB
03EB 7E          EDRT:      LD A,(HL)

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03EC 23          INC HL
03ED FE0D        CP 0DH
03EF C8          RET Z                ;NO MOVE RIGHT IF AT LINE END
03F0
03F0 3C          INC A
03F1 28F8        JR Z,EDRT                ;MOVE AGAIN IF HIT FFH FN PREFIX
03F3
03F3 229A5A      EDRLC:   LD (KCUR),HL
03F6 C9          RET
03F7
03F7           EDDN:           ;A=0A
03F7 79          EDUP:           ;KEY 0B/0A
03F8 21715C      LD A,C
03FB CB6E        LD HL,FLAGX
03FD 200A        BIT 5,(HL)
03FF           JR NZ,EDUD2        ;JR IF INPUT MODE
0402 7E          CALL ADDRLELN
0403 FE0D        LD A,(HL)
0405 79          CP 0DH
0406 CA4308      LD A,C
0409           JP Z,FUPDN                ;JR IF EDIT MODE, ELINE EMPTY - MOVE ">" CURSOR
0409 21C35A      EDUD2:   LD HL,KPOS+1        ;CURSOR LINE
040C FE0B        CP 0BH
040E 2802        JR Z,EDUD25
0410
0410 34          INC (HL)
0411 34          INC (HL)
0412
0412 35          EDUD25:  DEC (HL)                ;CURSOR LINE ADJUSTED UP
0413 118504      LD DE,CUOP
0416 CD3504      CALL KOPSET           ;ALTER CHANNEL K TO SPECIAL O/P
0419 2A915A      LD HL,(WORKSP)
041C 2B          DEC HL
041D 3A715C      LD A,(FLAGX)
0420 E620        AND 20H
0422 2803        JR Z,EDUD3                ;JR WITH HL=END OF ELINE IF EDIT MODE
0424
0424 2A8E5A      LD HL,(WKEND)        ;ELSE GET END OF INPUT LINE
0427
0427 2B          EDUD3:   DEC HL
0428 229A5A      LD (KCUR),HL        ;SET KCUR TO END OF LINE IN CASE NO MATCH OCCURS.
042B CD9904      CALL NOISE
042E CD7605      CALL EDPRT           ;PRINT LINE, SETTING KCUR TO MATCH WITH KPOS
0431 ED5BDC5B    LD DE,(MNOF)        ;FBA7 EQU
0435
0435 2A4F5C      KOPSET:  LD HL,(CHANS)
0438 183F        JR DETOHL
043A
043A           ;TOGGLE KEYPAD BIT (FUNCTION/NUMBER PAD)
043A
043A 21675C      EDKPX:   LD HL,KPFLG
043D 34          INC (HL)
043E C9          RET
043F
043F           ;EDITOR DELETE RIGHT (KEY 0E)
043F
043F 7E          EDDLRL:  LD A,(HL)
0440 FE0D        CP 0DH
0442 2005        JR NZ,EDDL3
0444
0444 C9          RET                ;RET IF HIT LINE END
0445
0445           ;EDITOR DELETE LEFT
0445
0445 CDD903      EDDL3:   CALL EDLT
0448 D8          RET C                ;RET IF AT START OF LINE
0449
0449 010200      EDDL3:   LD BC,2                ;2 BYTES TO DELETE
044C 7E          LD A,(HL)
044D 3C          INC A
044E 2812        JR Z,EDDL3                ;IF FN, DELETE FN PREFIX AND CODE
0450
0450           ;CARRIAGE RETURN USED BY LOCAL!
0450
0450 0D          CARET:   DEC C                ;ELSE DEL 1 BYTE
0451 2B          DEC HL
0452 7E          LD A,(HL)
0453 23          INC HL                ;CHAR BEFORE CHAR TO DEL. (PERHAPS FF SAVARS TERM.)
0454 FE16        CP 16H
0456 300A        JR NC,EDDL3            ;JR IF >OVER
0458
0458 FE10        CP 10H
045A 3806        JR C,EDDL3            ;JR IF NOT INK-OVER
045C
045C 23          INC HL
045D 229A5A      LD (KCUR),HL        ;PT KCUR PAST PARAM, SO IT WILL BE DELED NEXT TIME
0460 2B          DEC HL
0461 2B          DEC HL                ;DELETE CONTROL CODE NOW, NOT PARAM
0462
0462 C3521E      EDDL3:   JP RECLAIM2        ;RECLAIM AT (HL)
0465
0465 F1          EDENT:   POP AF                ;JUNK EDLP
0466 F1          POP AF                ;JUNK WARNBZ
0467
0467 E1          ERRCHK:  POP HL
0468
0468 223D5C      RESESP:  LD (ERRSP),HL
046B 3A3A5C      LD A,(ERRNR)
046E A7          AND A
046F C8          RET Z                ;RET IF NO ERRORS
0470

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0470 F9          LD SP,HL
0471 C9          RET          ;ELSE RET TO ERROR HANDLER
0472
0472           ;CONTROL CODE PARAM HANDLING ROUTINES
0472 ED5BB55A   RESTOP:    LD DE,(OPSTORE)
0476           POCHNG:    LD HL,(CURCHL)
0479           DETOHL:    LD (HL),E
047A 23         INC HL
047B 72         LD (HL),D
047C C9          RET
047D
047D 11A73D     PRERESTOP: LD DE,CCRESTOP
0480 32BF5B     LD (TVDATA+1),A
0483 18F1       JR POCHNG
0485
0485           ;SPECIAL PRINT O/P ROUTINE TO CHECK IF LS POSN MATCHES DESIRED CURSOR POSN AS
0485           ;EACH CHAR IS PRINTED. IF SO, KCUR IS SET TO ADDR OF THE CHAR IN THE LINE.
0485
0485 F7          CUOP:      RST 30H
0486 1F75       DW CUOPP-8000H      ;JP ROM1
0488
0488           ;WARNING BUZZ - EDITOR ERRORS
0488
0488 3A735A     WARNBZ:    LD A,(DEVICE)
048B 3D         DEC A
048C 20D9     JR NZ,ERRCHK      ;REPORT ERROR IF NOT LOWER SCREEN DEVICE
048E
048E           ;CALLED BY LINE ENTRY ERRORS
048E
048E 2607     RSPNS:    LD H,7
0490 AF         XOR A
0491 323A5C     LD (ERRNR),A      ;"NO ERROR"
0494 3A385C     LD A,(RASP)
0497 1806     JR NS2
0499
0499           ;PIP NOISE
0499
0499 21FA00     NOISE:    LD HL,250
049C 3A395C     LD A,(PIP)
049F
049F 5F         NS2:      LD E,A
04A0 1600     LD D,0
04A2
04A2 F7         BEEPER:   RST 30H
04A3 1B6F     DW BEEPP2-8000H
04A5
04A5           ;RECLAIM ELINE-WORKSP-1 IF EDITING, OR WORKSP-WKEND-1 IF EDITING
04A5
04A5 CDC204     CLEARSP:   CALL SETDE
04A8 2805     JR Z,CLRSP2      ;JR IF EDIT MODE
04AA
04AA 2A8E5A     LD HL,(WKEND)
04AD 1804     JR CLRSP3
04AF
04AF 2A915A     CLRSP2:   LD HL,(WORKSP)
04B2 2B         DEC HL      ;PT TO 0D IN ELINE (NOT DELETED)
04B3
04B3 2B         CLRSP3:   DEC HL
04B4 CD4F1E     CALL RECLAIM1      ;CLEAR ELINE
04B7
04B7 DBFB     SETKC:    IN A,(URPORT)
04B9
04B9 E61F     SETKC2:   AND 1FH
04BB 32995A     LD (KCURP),A
04BE 229A5A     LD (KCUR),HL
04C1 C9          RET
04C2
04C2           ;GET DE=START OF ELINE IF IN EDIT MODE (Z), ELSE DE PTS TO INPUT LINE IN WKSPACE
04C2
04C2 E5         SETDE:    PUSH HL
04C3 3A715C     LD A,(FLAGX)
04C6 E620     AND 20H
04C8 2004     JR NZ,SETDE2
04CA
04CA CD351F     CALL ADDRNLN
04CD BF         CP A
04CE
04CE F5         SETDE2:   PUSH AF
04CF C42B1F     CALL NZ,ADDRWK
04D2 EB         EX DE,HL
04D3
04D3           ;USED BY DEF KEYCODE
04D3
04D3 F1         PPRET:    POP AF
04D4 E1         POP HL
04D5 C9          RET
04D6
04D6           ;ENTRY: USUALLY, HL PTS TO LINE NUMBER, DE TO LINE NO OF PREVIOUS LINE, AND
04D6           ;EXITS WITH DE=LINE NUMBER. HOWEVER, IF HL HIT PROG TERMINATOR, PREVIOUS LINE NO
04D6           ;IS RETURNED, AND IF NO LINES EXIST, DE=0
04D6
04D6 7E         LNNM:    LD A,(HL)
04D7 3C         INC A
04D8 2006     JR NZ,LNNM2      ;JR IF NOT PROG TERMINATOR
04DA
04DA EB         EX DE,HL      ;LOOK AT PREV LINE.
04DE 7E         LD A,(HL)
04DC 3C         INC A
04DD 57         LD D,A
04DE 5F         LD E,A

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04DF C8          RET Z          ;DE=0 IF NULL PROGRAM
04E0
04E0 56          LNNM2:        LD D,(HL)
04E1 23          INC HL
04E2 5E          LD E,(HL)
04E3 C9          RET
04E4
04E4           ;USED BY SCROLL/SAVE TO TAPE
04E4
04E4 CDBD1C      GTKBK:         CALL KBFLUSH
04E7
04E7           ;USED BY GET AND CONTROL KEY ENTRY ROUTINE
04E7
04E7 CD5D0E      WKBR:         CALL BRKCR          ;CHECK BREAK, STOP IF SO
04EA CD0A05      CALL KYIP2
04ED 28F8        JR Z,WKBR
04EF
04EF C9          RET
04F0
04F0 213C5C      WAITKEY:       LD HL,TVFLAG
04F3 7E          LD A,(HL)
04F4 E620        AND 20H
04F6 2002        JR NZ,WTKY2          ;JR IF THE LOWER SCREEN IS GOING TO BE CLEARED
04F8
04F8 CBDE        SET 3,(HL)          ;"LINE TO BE PRINTED TO LS" ON 1ST CALL OF INPUTAD
04FA
04FA CDBA01      WTKY2:         CALL INPUTAD       ;CALL I/P OF CURRENT CHANNEL - OFTEN KYIP BELOW
04FD D8          RET C          ;RET IF GOT A KEY IN A
04FE 28FA        JR Z,WTKY2        ;JR IF NO KEY, AND NO ERRORS
0500
0500 CF          RST 08H
0501 16          DB 22          ;"END OF FILE"
0502
0502           ;KEYBOARD INPUT - KYIP ADDR IS IN CHANNELS THAT ALLOW KB INPUT
0502           ;EXIT: CY IF GOT KEY IN A. NC,Z IF NO KEY. NC,NZ IF END OF FILE.
0502
0502 3A3C5C      KYIP:         LD A,(TVFLAG)
0505 E608        AND 08H
0507 C47605      CALL NZ,EDPRT       ;PRINT LINE TO LS IF REQUIRED
050A
050A           ;USED BY GET
050A
050A 213B5C      KYIP2:         LD HL,FLAGS
050D A7          AND A          ;NC
050E CB6E        BIT 5,(HL)
0510 C8          RET Z          ;RET IF NO KEY PRESSED
0511
0511 3A085C      LD A,(LASTK)
0514 CBAE        RES 5,(HL)
0516 F5          PUSH AF
0517 23          INC HL
0518 CB6E        BIT 5,(HL)       ;TVFLAG
051A C4B506      CALL NZ,CLSLOWER
051D F1          POP AF
051E FE16        CP 16H
0520 3F          CCF
0521 D8          RET C          ;ACCEPT ANYTHING >=16H
0522
0522 FE06        CP 6
0524 2842        JR Z,KYCL       ;JR IF CAPS LOCK
0526
0526 FE10        CP 10H
0528 D8          RET C          ;ACCEPT 00-0FH
0529
0529 32025C      LD (KDATA),A     ;SAVE CONTROL CODE 10H-15H (INK-OVER)
052C 113105      LD DE,KYPM
052F 182E        JR KYCZ
0531           ;RETURN WITH CONTROL CODE, AND ALTER I/P SO NEXT
0531           ;KEY IS ADJUSTED AND CHECKED FOR RANGE VS CC.
0531 213B5C      KYPM:         LD HL,FLAGS
0534 7E          LD A,(HL)
0535 E620        AND 20H
0537 C8          RET Z          ;RET (NC, Z) IF NO KEY
0538
0538 3A085C      LD A,(LASTK)
053B CBAE        RES 5,(HL)       ;"NO KEY"
053D D630        SUB 30H
053F 3833        JR C,KYPN       ;ONLY ACCEPT 30H+
0541
0541 FE08        CP 8
0543 302F        JR NC,KYPN      ;LIMIT TO 0-7
0545
0545 47          LD B,A
0546 3A025C      LD A,(KDATA)    ;10-15H
0549 FE12        CP 12H
054B 380D        JR C,KYPM6      ;JR IF INK OR PAPER; 0-7 OK
054D
054D FE15        CP 15H
054F 78          LD A,B          ;PARAM
0550 2804        JR Z,KYPM5      ;JR IF OVER
0552
0552 FE02        CP 2
0554 301E        JR NC,KYPN      ;0/1 ONLY FOR FLASH/BRIGHT/INVERSE
0556
0556 FE04        KYPM5:       CP 4
0558 301A        JR NC,KYPN      ;0-3 ONLY FOR OVER
055A
055A 78          KYPM6:       LD A,B
055B ED5BDE5B    LD DE,(MNIP)    ;RESTORE NORMAL I/P
055F
055F 37          KYCZ:         SCF
0560 2A4F5C      LD HL,(CHANS)   ;KEY I/P CHANNEL ZAP
0563 23          INC HL

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0564 23          INC HL
0565 C37904      JP DETOHL
0568
0568 216A5C      KYCL:   LD HL,FLAGS2
056B 7E          LD A,(HL)
056C EE08       XOR 8          ;REVERSE CAPS LOCK
056E 77          LD (HL),A
056F
056F 213C5C      LD HL,TVFLAG
0572 CBDE       SET 3,(HL)      ;"COPY LINE TO SCREEN"
0574
0574 BF         KYPN:   CP A          ;NC,Z - NO KEY
0575 C9         RET
0576
0576           ;PRINT EDIT/INPUT LINE TO LOWER SCREEN
0576
0576 F7         EDPRT:   RST 30H
0577 9474       DW EDPTR2-8000H
0579
0579           ;FORCE NORMAL OUTPUT. USED BY E.G CURSOR OUTPUT TO ENSURE NORMAL OUTPUT EVEN
0579           ;IF PRINTING BETWEEN CONTROL CODE AND PARAMETER.
0579
0579 F7         FONOP:   RST 30H
057A 1360       DW FONOP2-8000H
057C
057C           ;AUTOMATIC LINE NUMBER ENTRY
057C
057C 3A715C      AULN:   LD A,(FLAGX)
057F E620       AND 20H
0581 C0         RET NZ          ;RET IF INPUT MODE
0582
0582 3A885B      LD A,(AUTOFLG)
0585 A7         AND A
0586 C8         RET Z          ;RET IF AUTO OFF
0587
0587 CD351F      CALL ADDRELN
058A 7E         LD A,(HL)
058B FE0D       CP 0DH
058D C0         RET NZ          ;RET IF LINE NOT EMPTY
058E
058E 2A495C      LD HL,(EPPC)
0591 ED4B895B  LD BC,(AUTOSTEP)
0595 09         ADD HL,BC
0596 7C         LD A,H
0597 FEFF       CP 0FFH
0599 C8         RET Z          ;RET IF LINE NUMBER TOO BIG
059A
059A E5         PUSH HL
059B 3EFF       LD A,0FFH
059D CD6311     CALL SETSTRM   ;CHANNEL "R"
05A0 C1         POP BC
05A1 F7         RST 30H
05A2 ABF5       DW PRNUMB1
05A4
05A4 AF         STRM0:  XOR A
05A5 C36311     JP SETSTRM
05A8
05A8           ;FNDKYD - FIND DEF KEY DATA
05A8           ;ENTRY: A=KEY CODE (192-255)
05A8           ;EXIT: HL PTS TO START OF DEFINITION, BC=LEN, D=KEY CODE. CY IF NOT FOUND
05A8           ;USES AF,BC,D,HL
05A8           ;DEFINITIONS TERMINATED BY FFH
05A8
05A8           ;ENTRY AT DKTR FINDS POSN OF TERMINATOR,+3
05A8
05A8 3EFF       DKTR:   LD A,0FFH
05AA
05AA 57         FNDKYD:  LD D,A
05AB 2ACE5B     LD HL,(DKDEF)
05AD
05AD 7E         FDKL:   LD A,(HL)      ;CODE
05AF 23         INC HL
05B0 4E         LD C,(HL)
05B1 23         INC HL
05B2 46         LD B,(HL)      ;BC=LEN
05B3 23         INC HL
05B4 C601      ADD A,1
05B6 D8         RET C          ;RET IF NOT FOUND - (TERMINATOR)
05B7
05B7 3D         DEC A
05B8 BA         CP D
05B9 C8         RET Z          ;RET IF FOUND
05BA
05BA 09         ADD HL,BC      ;PT TO NEXT DEFINITION
05BB 18F1       JR FDKL
05BD
05BD           ;Z IF K OR S CHANNEL. USED BY EDITOR AND INPUT
05BD
05BD 3A745A      KSCHK:  LD A,(CLET)
05C0 FE4B       CP "K"
05C2 C8         RET Z
05C3
05C3 FE53       CP "S"
05C5 C9         RET
05C6
05C6           ;LIST.SAM INCLUDE LIST.SAM      ;AUTOLIST, LIST, SPACAN,
05C6           LIST, CLS
05C6
05C6 CDB506      AUTOLIST: CALL CLSLOWER
05C9 21495C     LD HL,EPPC
05CC CD3709     CALL REALN    ;MAKE SURE EPPC HAS THE NUMBER OF A REAL LINE
05CF

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05CF          ;USED BY AUTO
05CF
05CF 216C5C   AUL2:    LD HL,SDTOP
05D2 CD3709   CALL REALN          ;DITTO FOR SDTOP
05D5
05D5 CDF006   CALL CLSUP          ;"S"
05D8 3E10     LD A,10H
05DA 323C5C   LD (TVFLAG),A     ;"AUTOLIST, UPPER SCREEN"
05DD 216A5C   LD HL,FLAGS2
05E0 CBC6     SET 0,(HL)         ;"SCREEN IS NOT CLEAR"
05E2 2A6C5C   LD HL,(SDTOP)
05E5 EDB495C  LD DE,(EPPC)
05E9 ED537F5A LD (LAST),DE      ;LAST LINE THAT *MUST* BE LISTED IS EPPC
05ED A7        AND A
05EE ED52     SEC HL,DE
05F0 EB        EX DE,HL          ;HL=EPPC
05F1 302F     JR NC,AUL4        ;JR IF EPPC IS ABOVE OR EQU TO TOP LINE IN
05F3          ;AN AUTOLIST - ALTER SDTOP
05F3 CD4D1A   CALL FNDLINE       ;ELSE ENSURE THAT SDTOP IS NOT TOO FAR ABOVE EPPC
05F6 DBFB     IN A,(URPORT)
05F8 F5      PUSH AF
05F9 E5      PUSH HL
05FA 2A6C5C   LD HL,(SDTOP)     ;HL SHOULD BE ABOUT 0100 HIGHER THAN ADDR FOR SDTOP
05FD CD4D1A   CALL FNDLINE       ;SO THAT IT APPEARS WITHOUT SCROLLING
0600 D1      POP DE
0601 0D      DEC C
0602 15      DEC D
0603 F1      POP AF          ;ADDR IS 512 BEFORE EPPC IN LISTING
0604          ;EPPC PAGE
0604 0EFB     AULLP:   LD C,URPORT
0606 ED40     IN B,(C)
0608 BB      CP B
0609 2005     JR NZ,AUL25      ;JR IF SDTOP AND EPPC PAGES DON'T MATCH
060B
060B ED52     SBC HL,DE
060D 19      ADD HL,DE          ;SBC SDTOP ADDR, EPPC-0200H
060E 300E     JR NC,AUL3        ;HL=SDTOP ADDR AGAIN
0610          ;JR IF DIFF <100H
0610 23      AUL25:   INC HL
0611 23      INC HL
0612 4E      LD C,(HL)
0613 23      INC HL
0614 46      LD B,(HL)
0615 09      ADD HL,BC
0616 F5      PUSH AF
0617 CDEF3F  CALL CHKHL
061A F1      POP AF
061B 23      INC HL          ;NEXT POSSIBLE SDTOP ADDR TO CONSIDER
061C 18E6     JR AULLP
061E
061E 56      AUL3:    LD D,(HL)
061F 23      INC HL
0620 5E      LD E,(HL)
0621 EB      EX DE,HL      ;NEW SDTOP LINE NO.
0622
0622 226C5C   AUL4:    LD (SDTOP),HL
0625 ED733F5C LD (LISTSP),SP
0629 CD8406   CALL LIST5
062C          ;SO "SCROLL" CAN ABORT AT END OF SCREEN.
062C 213C5C   AULX:    LD HL,TVFLAG     ;LIST LINES FROM LINE HL, INDENTED
062F CBA6     RES 4,(HL)
0631 01CD08   LD BC,IOPOF
0634 C31F02   JP R1XJP          ;ALWAYS COME BACK HERE, EVEN IF "SCROLL" ABORTED
0637          ;ENSURE INDENTED OP IS OFF, TURN ROM1 OFF
0637 0E03     LLIST:   LD C,03H
0639 21      DB 21H
063A          ;"JR+2"
063A 0E02     LIST:    LD C,02H
063C AF      XOR A
063D 323C5C   LD (TVFLAG),A    ;NON-AUTOLIST (BIT 4=0)
0640 CDC63A   CALL RUNFLG
0643 79      LD A,C
0644 DC6311   CALL C,SETSTRM
0647 DF      RST 18H
0648 FE91     CP 91H
064A 200D     JR NZ,LIST1     ;FORMATOK
064C
064C CD573A   CALL SSYNTAX6    ;SKIP, GET NUMBER
064F
064F 111E03   LD DE,0300H+30
0652 CD621F   CALL LIMBYTE
0655 32B85A   LD (LISTFLG),A  ;0 IF LIST FORMAT 0 - NO INDENT
0658 C9      RET
0659
0659 CD3211   LIST1:   CALL PRHSH1
065C DF      RST 18H
065D CD6C3A   CALL COMMASC
0660 2001     JR NZ,LIST2
0662
0662 E7      RST 20H
0663          ;SKIP ,/;
0663
0663 CD4B3B   LIST2:   CALL BRKLSSL
0666 213B5C   LD HL,FLAGS
0669 CB7E     BIT 7,(HL)
066B C8      RET Z
066C          ;RET IF NOT RUNNING
066C F5      PUSH AF
066D A7      AND A
066E 2004     JR NZ,LIST3
0670          ;JR IF NOT 1-NUMBER SLICER
0670          ;ELSE TURN EG LIST 10 INTO LIST 10 TO END (BUT
0670 3D      DEC A
0671 32805A   LD (LAST+1),A   ;DELETE KEEPS DELETE 10 AS IS)
0671          ;A=FF
0671          ;LAST LINE=HIGH NUMBER

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0674
0674 2A7D5A LIST3: LD HL,(FIRST) ;GET FIRST LINE
0677 7C LD A,H
0678 B5 OR L
0679 2805 JR Z,LIST4 ;IGNORE OUT OF RANGE CAUSED BY LIST 0
067E
067E F1 POP AF ;CY SHOWS IF OUT OF RANGE
067C DA391D JP C,IOORERR
067F F5 PUSH AF
0680
0680 F1 LIST4: POP AF
0681 22495C LD (EPPC),HL ;NEW EPPC=FIRST LISTED LINE
0684
0684 CD4D1A LIST5: CALL FNDLINE
0687 018D06 LD BC,LSTLNS
068A C3C508 JP IOPCL
068D
068D F7 LSTLNS: RST 30H
068E E472 DW LSTR1-8000H
0690
0690 ;CANCEL SPACES
0690
0690 AF SPACAN: XOR A
0691 32BE5A LD (NXTSPCS),A
0694 32C05A LD (NXTHSPCS),A
0697 C9 RET
0698
0698 AF MCLS: XOR A
0699 1813 JR CLSBL
069E
069E FE23 CLS: CP "#" ;28 BYTES FOR CLS #
069D 2003 JR NZ,CLSNH
069F F7 RST 30H
06A0 7D6D DW CLSHS-8000H
06A2
06A2 CD503A CLSNH: CALL SYNTAX3
06A5
06A5 CD331D CALL GETBYTE ;0 IF CLEAR ENTIRE SCREEN
06A8 1E06 LD E,6 ;BLITZ CODE FOR "CLS"
06AA CD6628 CALL GRAREC
06AD 79 LD A,C ;PARAM OR 0
06AE
06AE ;BLITZ ENTRY
06AE
06AE FE01 CLSBL: CP 1
06B0 2840 JR Z,CLU1
06B2
06B2 CDF206 CALL CLU1
06B5
06B5 213F5A CLSLOWER: LD HL,LWBOT
06B8 7E LD A,(HL)
06B9 2B DEC HL
06BA 96 SUB (HL) ;SUB LWTOP
06BE 3D DEC A
06BC 2822 JR Z,CLSL2 ;JR IF LW IS ONLY 2 LINES HIGH
06BE
06BE ;DEFINE A WINDOW COVERING LW OVERLAP ONTO UPPER
06BE ;WINDOW (ABOVE NORMAL 2-LINE SIZE)
06BE 7E LD A,(HL) ;LWTOP
06BF 32585A LD (WINDTOP),A
06C2 23 INC HL
06C3 7E LD A,(HL) ;LWBOT
06C4 3D DEC A
06C5 2B DEC HL
06C6 77 LD (HL),A ;LWTOP IS 1 LESS THAN LWBOT
06C7 3D DEC A
06C8 32595A LD (WINDBOT),A
06CB 2A3C5A LD HL,(LWRHS)
06CE 22565A LD (WINDRHS),HL ;RHS AND LHS
06D1 2A485A LD HL,(M23PAPP)
06D4 22515A LD (M23PAPT),HL
06D7 3A455A LD A,(ATTRP)
06DA 324E5A LD (ATTRT),A
06DD CD6D0B CALL CLSWIND ;ENSURE UW COLOURS
;TEMP OVERLAP WINDOW CLEARED
06E0
06E0 CD6111 CLSL2: CALL STREAMFD ;"K"
06E3 3E01 LD A,1
06E5 323C5C LD (TVFLAG),A ;LS, DO NOT CLEAR ON KEYSTROKE, NOT AUTOLIST
06E8 CD4007 CALL CLWC ;CLEAR WINDOW AND RESET CHANNEL
06EB 24 INC H
06EC 226E5A LD (SPOSNL),HL ;POSN=LHS, TOP+1
06EF C9 RET
06F0
06F0 3E01 CLSUP: LD A,1 ;"CLEAR WINDOW, NOT ENTIRE SCREEN"
06F2
06F2 F5 CLU1: PUSH AF
06F3
06F3 EF DB CALC ;GRAPHICS COORDS 0,0
06F4 E1 DB STKZERO
06F5 E1 DB STKZERO
06F6 33 DB EXIT
06F7
06F7 CD2E20 CALL SETESP ;ENSURE NO ERROR ON CLS EVEN IF XOS ETC ODD
06FA CD9327 CALL GTFCOORDS ;GET PHYSICAL COORDS FROM XOS ETC AND 0,0
06FD 3803 JR C,CLU2 ;JR IF THINPIX - HL=X, B=Y
06FF
06FF 69 LD L,C
0700 2600 LD H,0 ;HL=X NOW
0702
0702 22425A CLU2: LD (XCOORD),HL

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0705 78          LD A,B
0706 32415A      LD (YCOORD),A
0709 E1         POP HL
070A 223D5C     LD (ERRSP),HL
070D AF        XOR A
070E 32A45A     LD (XPTR+1),A      ;RESET ANY "?" ERROR PTR
0711 323A5C     LD (ERRNR),A      ;"OK"
0714 3C        INC A
0715 328C5C     LD (SCRCT),A
0718 CD5E11     CALL STREAMFE      ;"S"
071B F1        POP AF
071C A7        AND A
071D 2007      JR NZ,CLS2
071F
071F CD5307     CALL CLSE          ;CLEAR ENTIRE SCREEN IF CLS OR CLS 0
0722 CD4307     CALL CLWC2       ;RESET CHANNEL
0725 BF        CP A          ;Z
0726
0726 C44007     CLS2:      CALL NZ,CLWC      ;CLEAR WINDOW, RESET CHANNEL
0729 226C5A     LD (SPOSNU),HL
072C 216A5C     LD HL,FLAGS2
072F CB86      RES 0,(HL)      ;"SCREEN IS CLEAR"
0731
0731          ;ZERO TABLE ENTRIES
0731
0731 21525B     LD HL,LPT
0734 061E     LD B,30
0736 AF        XOR A
0737
0737 77        ZTEL:      LD (HL),A
0738 23        INC HL
0739 10FC     DJNZ ZTEL
073B
073B 3D        DEC A
073C 328D5B     LD (LNPTR),A      ;FF SHOWS NO CURSOR LINE
073F C9        RET
0740
0740 CD6D0B     CLWC:      CALL CLSWIND
0743
0743 ED5B515C   CLWC2:      LD DE,(CURCHL)
0747 21DC5B     LD HL,MNOP
074A 010400     LD BC,4
074D EDB0      LDIR          ;REFRESH CHANNEL O/P AND I/P ADDRESSES IN CASE
074F          ;THEY HAVE BEEN ALTERED E.G. FOR COLOUR I/P
074F 2A575A     LD HL,(WINDLHS)   ;GET TOP LEFT OF WINDOW (FOR PRINT POSN)
0752 C9        RET
0753
0753          ;CLEAR ENTIRE SCREEN - QUICKLY
0753
0753 3A405A     CLSE:      LD A,(MODE)
0756 FE02      CP 2
0758 301F     JR NC,CLS1
075A
075A 2698      LD H,98H      ;END OF MODE 0/1 PATTERN DATA
075C 1E00      LD E,0        ;CLEAR WITH ZEROS
075E 010280    LD BC,8002H   ;DO 1800H BYTES
0761 F5        PUSH AF
0762 CD8207    CALL CLSG     ;CLEAR M0/M1 PATTERN DATA
0765 F1        POP AF      ;MODE
0766 ED5B455A  LD DE,(ATTRP)
076A 26B8      LD H,0B8H    ;END OF MODE 1 ATTRS
076C 010280    LD BC,8002H   ;DO 1800H BYTES
076F A7        AND A
0770 2010      JR NZ,CLSG     ;JR IF MODE 1
0772
0772 269B      LD H,9BH      ;END OF MODE 0 ATTRS
0774 010130    LD BC,3001H   ;DO 0300H BYTES
0777 1809      JR CLSG
0779
0779 26E0      CLS1:      LD H,0E0H
077B ED5B485A  LD DE,(M23PAPP)
077F 010600    LD BC,0006H   ;CLEAR DFFF-8000H WITH M3PAPP
0782
0782 CDA83F     CLSG:      CALL SPSSR     ;STORE PAGE, SELECT SCREEN
0785 53        LD D,E
0786 F3        DI
0787 ED73C85A  LD (TEMPW1),SP
078B 2E00      LD L,0
078D F9        LD SP,HL
078E
078E D5        CLSLP:   PUSH DE
078F D5        PUSH DE
0790 D5        PUSH DE
0791 D5        PUSH DE
0792 D5        PUSH DE
0793 D5        PUSH DE
0794 D5        PUSH DE
0795 D5        PUSH DE      ;DO 16 BYTES AT A TIME AT ABOUT 7 Ts/BYTE
0796 10F6     DJNZ CLSLP
0798
0798 0D        DEC C
0799 20F3     JR NZ,CLSLP   ;DO 1000H BYTES
079B
079B ED7BC85A  LD SP,(TEMPW1)
079F FB        EI
07A0 C3BF3F   JP RCURPR     ;RESET CURRENT UR PAGE
07A3
07A3          ;BASIC"S PRINT COMMAND
07A3
07A3 0E03     LPRINT:   LD C,3
07A5 21      DB 21H
07A6

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07A6 0E02      PRINT:      LD C,2
07A8 CDC63A    CALL RUNFLG
07AB 79        LD A,C
07AC 21BA5A    LD HL,INQFG
07AF CBC6      SET 0,(HL)      ;"IN QUOTES" - MEANS KEYWORDS NOT EXPANDED
07B1 DC6311    CALL C,SETSTRM
07B4 CD8E11    CALL TEMPS
07B7
07B7 DF        PRINT2:     RST 18H
07B8 CDED07    CALL PRTERM
07BB 280F      JR Z,PRINT3    ;JR IF E.G. PRINT :
07BD
07BD CDD807    MPRSEPLP:   CALL PRSEPR
07C0 C8        RET Z          ;RET IF TERMINATOR FOUND
07C1 30FA      JR NC,MPRSEPLP ;LOOP UNTIL A NON-SEPARATOR IS FOUND
07C3
07C3 CDF807    CALL PRITEM
07C6 CDD807    CALL PRSEPR
07C9 C8        RET Z
07CA 30F1      JR NC,MPRSEPLP
07CC
07CC FE29      PRINT3:     CP ")"
07CE C8        RET Z          ;AVOID CR AFTER EMBEDDED PRINT ITEMS IN INPUT
07CF           ;E.G. INPUT "OLD VALUE:;(X);" NEW:;X
07CF           ;ENTRY FROM INPUT. CR IF RUNNING
07CF
07CF 0E0D      RUNCR:      LD C,0DH
07D1           ;PRINT C IF RUNNING
07D1
07D1 CDC63A    PRCIFRN:   CALL RUNFLG
07D4 D0        RET NC
07D5
07D5 79        LD A,C
07D6 D7        RST 10H
07D7 C9        RET
07D8
07D8           ;PRINT SEPARATORS - CONSIDER ;/,/"
07D8
07D8           ;EXIT: Z IF SEPARATOR FOLLOWED BY TERMINATOR, NZ, CY IF NOT SEPARATOR, NZ, NC
07D8           ;IF SEPARATOR NOT FOLLOWED BY TERMINATOR.
07D8
07D8 DF        PRSEPR:     RST 18H
07D9 FE3B      CP ";"
07DB 280F      JR Z,PRSEPR3
07DD
07DD 0E06      LD C,6
07DF FE2C      CP " "
07E1 2806      JR Z,PRSEPR2
07E3
07E3 FE27      CP "' '
07E5 37        SCF
07E6 C0        RET NZ
07E7
07E7 0E0D      LD C,0DH
07E9
07E9 CDD107    PRSEPR2:   CALL PRCIFRN    ;PRINT C IF RUNNING - CHR$ 6 FOR COMMA, CR FOR ""
07EC E7        PRSEPR3:   RST 20H        ;SKIP SEPARATOR
07ED
07ED FE29      PRTERM:    CP ")"
07EF C8        RET Z
07F0
07F0 FE3A      CP ":"
07F2 C8        RET Z
07F3
07F3 FE0D      CP 0DH
07F5 37        SCF
07F6 3F        CCF          ;NC WITHOUT ALTERING ZERO FLAG
07F7 C9        RET
07F8
07F8 DF        PRITEM:     RST 18H
07F9 FE88      CP TABTOK
07FB 200B      JR NZ,PRITEM2
07FD
07FD CD573A    CALL SSYNTAX6
0800
0800 CD2E1D    CALL GETINT
0803 51        LD D,C
0804 3E17      LD A,17H
0806 1815      JR ATSR4
0808
0808 FE87      PRITEM2:   CP ATTOK
080A 2017      JR NZ,PRITEM4
080C
080C CD5E3A    CALL SSYNTAX8
080F
080F CD331D    CALL GETBYTE
0812 F5        PUSH AF      ;COL
0813 CD331D    CALL GETBYTE ;C=ROW
0816 51        LD D,C
0817 F1        POP AF
0818 5F        LD E,A      ;D=ROW, E=COL
0819 FE        DB 0FEH   ;"JR+1"
081A
081A           ;PRINT AT LINE A, COL E
081A
081A 57        ATSR2:     LD D,A
081B
081B 3E16      ATSR3:     LD A,16H     ;"AT" CONTROL CODE

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081D
081D D7      ATSR4:   RST 10H
081E 7A      LD A,D
081F D7      RST 10H
0820 7B      LD A,E
0821 D7      RST 10H
0822 C9      RET
0823
0823 CD6613   PRITEM4:  CALL CITEMSR
0826 D0      RET NC
0827
0827 FE23     CP "#"
0829 CA3511   JP Z,PRHSH2
082C
082C CD083B   CALL EXPTEXPR
082F D0      RET NC ;RET IF NOT RUNNING
0830
0830 DBFB     IN A,(URPORT)
0832 F5      PUSH AF
0833 2004     JR NZ,PRITEM5 ;JR IF NUMERIC EXPR.
0835
0835 CDDC3F   CALL GETSTRING
0838 BF      CP A ;UNSTACK STRING, SEL PAGE
0839 ;Z
0839 C47E01   PRITEM5:  CALL NZ,JPFSTRS ;GET STR$ OF NUMBER AS BC BYTES AT (DE)
083C
083C CD1300   CALL PRINTSTR
083F F1      POP AF
0840 D3FB     OUT (URPORT),A
0842 C9      RET
0843
0843
0843 ;LPT = LINE PTR TABLE
0843 ;TABLE OF 30 BYTES, EACH 0 IF NO LINE NUMBER ON THAT LINE, OR FF IF THERE IS.
0843 ;LNPTR VAR. HOLDS NO OF LINE WITH CURSOR, OR >3FH IF NONE
0843
0843 F5      FUPDN:   PUSH AF ;DIRECTION CODE - 0BH=UP, 09H=DOWN
0844 CD5E11   CALL STREAMFE ;"S" CHANNEL
0847 C1      POP BC
0848 CD4E08   CALL FUPDN2
084B C3A405   JP STRM0
084E
084E 3A8D5B   FUPDN2:  LD A,(LNPTR)
0851 FE40     CP 40H
0853 D2C605   JP NC,AUTOLIST ;JP IF THERE IS NO CURSOR ON-SCREEN
0856
0856 78      LD A,B
0857 FE0B     CP 0BH ;UP
0859 207A     JR NZ,LPD ;JR IF DOWN
085B
085B ;CURSOR UP
085B
085B 2A495C   LD HL,(EPPC)
085E E5      PUSH HL
085F CD4D1A   CALL FNDLINE
0862 62      LD H,D
0863 6B      LD L,E ;HL AND DE PT TO LINE *BEFORE* EPPC. DE USED LATER
0864 46      LD B,(HL)
0865 23      INC HL
0866 4E      LD C,(HL) ;BC=PREV LINE NO
0867 ED43495C LD (EPPC),BC
086B E1      POP HL ;OLD EPPC
086C A7      AND A
086D ED42     SBC HL,BC
086F C8      RET Z ;RET IF AT TOP OF PROG - EPPC UNCHANGED
0870
0870 D5      PUSH DE
0871 F7      RST 30H
0872 5CDE     DW EROC2 ;GET A/C=LNPTR, H=TABLE MSB, ERASE OLD CURSOR
0874 D1      POP DE
0875
0875 A7      LPUL:   AND A
0876 280C     JR Z,MWDN ;JR IF AT WINDOW TOP ALREADY - MOVE WINDOW DOWN
0878
0878 3D      DEC A
0879 C652     ADD A,>LPT ;ADD OFFSET
087B 6F      LD L,A ;HL=ADDR IN TABLE (MUST BE INSIDE A PAGE)
087C D652     SUB A,>LPT
087E 46      LD B,(HL)
087F 04      INC B
0880 107C     DJNZ LPC ;JR IF FOUND A LINE WITH A LINE NUMBER
0882
0882 18F1     JR LPUL ;ELSE LOOP
0884
0884 D5      MWDN:  PUSH DE ;START OF NEW EPPC
0885
0885 ;GET SCREEN LINES TAKEN BY PROGRAM LINE STARTING AT DE (LEN OF NEW EPPC)
0885
0885 3C      INC A ;A=1
0886 32B75A   LD (DMPFG),A ;"DUMP OUTPUT"
0889 2A6C5A   LD HL,(SPOSNU)
088C E5      PUSH HL
088D 2A575A   LD HL,(WINDLHS) ;L=LHS
0890 3E41     LD A,41H
0892 91      SUB C ;LINES FROM TOP OF PREV CURSOR POSN
0893 67      LD H,A
0894 226C5A   LD (SPOSNU),HL ;START AT HI LN, PAST ANY WINDBOT, NO SCROLLING
0897
0897 EB      EX DE,HL ;PT HL TO FIRST CHAR
0898 CDBF08   CALL IOUTLNC ;DUMMY PRINT OF LINE TO GET LENGTH
089B AF      XOR A
089C 32B75A   LD (DMPFG),A

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089F 21585A      LD HL,WINDTOP
08A2 3A595A      LD A,(WINDBOT)
08A5 96          SUB (HL)
08A6 3C          INC A
08A7 67          LD H,A
08A8 3A6D5A      LD A,(SPOSNU+1) ;END LINE POSN
08AB D640        SUB 40H ;A=LINES TAKEN BY PROGRAM LINE
08AD BC         CP H ;CP WINDOW HEIGHT
08AE 3801        JR C,MWDN2 ;JR IF LINE <WIND HEIGHT
08B0 7C          LD A,H
08B1 E1          MWDN2: POP HL
08B2 226C5A      LD (SPOSNU),HL
08B5 CD8A0B      CALL EDRSADN ;SCROLL DOWN "A" LINES
08B8 2A575A      LD HL,(WINDLHS) ;L=LHS, H=TOP
08BB 226C5A      LD (SPOSNU),HL ;PRINT POSN AT 0,0
08BE E1          POP HL ;LINE START
08BF CD9006      IOUTLNC: CALL SPACAN ;**
08C2 01D208      IOUTLN: LD BC,OUTLINC
08C5 3E01        IOPCL: LD A,1
08C7 32BD5A      LD (INDOPFG),A
08CA CD1600      CALL BCJUMP ;CALL BC WITH INDENT O/P ON
08CD AF          IOPOF: XOR A
08CE 32BD5A      LD (INDOPFG),A
08D1 C9          RET
08D2 F7          OUTLINC: RST 30H
08D3 1473        DW OUTLINE-8000H
08D5 ;CURSOR DOWN
08D5 2A495C      LPD: LD HL,(EPPC)
08D8 E5          PUSH HL
08D9 CD4309      CALL ADVEPPC ;MOVE EPPC DOWN ONE - NEW EPPC IN DE
08DC E1          POP HL
08DD A7          AND A
08DE ED52        SBC HL,DE
08E0 C8          RET Z ;RET IF EPPC HASN'T CHANGED - END OF PROG
08E1 19          ADD HL,DE
08E2 E5          PUSH HL ;OLD EPPC
08E3 ED5B585A    LD DE,(WINDTOP)
08E7 7A          LD A,D ;BOT
08E8 93          SUB E
08E9 3C          INC A
08EA F5          PUSH AF ;LINE NUMBER OF BOTTOM LINE+1, REL. TO WINDOW
08EB F7          RST 30H
08EC 5CDE        DW EROC2 ;GET A/C=LNPTR, H=TABLE MSB, ERASE OLD CURSOR
08EE D1          POP DE ;D=BOTTOM LINE+1
08EF 3C          LPDL: INC A
08F0 BA          CP D
08F1 301C        JR NC,MWUP ;JR IF AT WINDOW BOT ALREADY - MOVE WINDOW UP
08F3 C652        ADD A,>LPT ;ADD OFFSET
08F5 6F          LD L,A ;HL=ADDR IN TABLE (MUST BE INSIDE A PAGE)
08F6 D652        SUB A,>LPT
08F8 46          LD B,(HL) ;B=0 IF NO LINE NO, OR FF
08F9 04          INC B
08FA 05          DEC B
08FB 28F2        JR Z,LPDL ;LOOP IF NO LINE NO. ON LINE
08FD E1          POP HL ;JUNK OLD EPPC
08FE 4F          LPC: LD C,A
08FF 3A585A      LD A,(WINDTOP)
0902 81          ADD A,C
0903 328D5B      LD (LNPTR),A ;NEW LINE WITH CURSOR
0906 79          LD A,C
0907 1E05        LD E,5
0909 CD1A08      CALL ATSR2
090C F7          RST 30H
090D 6475        DW PRLCU-8000H
090F CD3E09      MWUP: CALL ADVSTOP ;MOVE TOP OF SCREEN PROG LINE DOWN BY ONE
0912 AF          XOR A
0913 32535A      LD (OVERT),A ;OVER 0 SO OVERPRINTING LOOKS OK
0916 5F          LD E,A ;LH COLUMN
0917 218C5C      LD HL,SCRCT
091A 73          LD (HL),E ;PREVENT SCROLL PROMPT
091B 21585A      LD HL,WINDTOP
091E 3A8D5B      LD A,(LNPTR)
0921 96          SUB (HL)
0922 CD1A08      CALL ATSR2
0925 E1          POP HL ;OLD EPPC
0926 CD4D1A      CALL FNDLINE
0929 3ABC5A      LD A,(OLDSPCS)
092C 32BE5A      LD (NXTSPCS),A ;** RESET SPACES TO SAME FOR 2ND PRINT
092F CDC208      CALL IOUTLN ;OLD EPPC MAY OVERLAP SCREEN BOTTOM - SO PRINT IT
0932 3E0D        LD A,ODH ;AGAIN, PERHAPS FORCING SCROLLING.
0934 D7          RST 10H ;CR
0935 188B        JR IOUTLN ;PRINT NEW EPPC - IT WILL HAVE A ">" CURSOR
0937 ;ENSURE SYS VAR PTED TO BY HL CONTAINS A LINE NUMBER THAT EXISTS. (IF IT DOES
0937 ;NOT, REPLACE IT WITH NO. OF FOLLOWING "REAL" LINE)
0937 7E          REALN: LD A,(HL)

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0938 23          INC HL
0939 E5          PUSH HL
093A 66          LD H, (HL)
093B 6F          LD L,A          ;HL=LINE NO
093C 180E        JR ADVAC
093E
093E          ;ADVANCE LINE NUMBER IN SYS. VAR TO NEXT LINE IF POSSIBLE
093E          ;EXIT: DE=NEW LINE NUMBER, HL IS UNCHANGED
093E
093E 216C5C      ADVSTOP: LD HL,SDTOP      ;SCREEN DISPLAY TOP PROGRAM LINE
0941 1803        JR ADVAN
0943
0943 21495C      ADVEPPC: LD HL,EPPC
0946
0946 7E          ADVAN: LD A, (HL)
0947 23          INC HL
0948 E5          PUSH HL
0949 66          LD H, (HL)
094A 6F          LD L,A          ;HL=LINE NO FROM SYS VAR.
094B 23          INC HL
094C
094C CD4D1A      ADVAC: CALL FNDLINE      ;FIND ADDR OF NEXT LINE, OR PROG END
094F CDD604      CALL LNNM        ;GET LINE NO. IN DE (OR PREV LINE NO. IF PROG END)
0952 E1          POP HL
0953 72          LD (HL),D
0954 2B          DEC HL
0955 73          LD (HL),E
0956 C9          RET
0957
0957
0957          ;TABSR, CLS, PRINT
0957          ;FUPDN, IOUTLN, PRLCU, ZTENTS, LNLN,
0957          ;ATSR, REALN, ADVAN
0957          INCLUDE ROLL.SAM
0957          ;CALCPIX, NEXTUP, NXTDOWN, CLSWIND, EDRS, CRTBF
0957
0957          ;*****
0957          ;ROLL.SAM - EG ROLL DIR,PIX,X,Y,W,L
0957          ; ROLL DIR,PIX
0957          ; ROLL DIR
0957          ; SCROLL IS SIMILAR BUT NO WRAP-ROUND
0957          ; SCROLL CLEAR - SCROLL PROMPT OFF
0957          ; SCROLL RESTORE - SCROLL PROMPT ON
0957
0957          ;FROM JUMP TABLE:
0957          ;B=PIX, C=DIR (1-4), HL=TOP LHS COORDS, D=LEN, E=W, A=ROLL/SCROLL
0957
0957 1D          JROLL: DEC E
0958 32D05A      LD (TEMPB3),A      ;ROLL=FF, SCROLL=00
095B D5          PUSH DE
095C E5          PUSH HL
095D 78          LD A,B
095E F5          PUSH AF
095F 1865        JR JROLL2
0961
0961 3EFF        ROLL: LD A,OFFH
0963 1812        JR RSCOMM
0965
0965 FEB3        SCROLL: CP 0B3H      ;CLEARTOK
0967 2804        JR Z,SETPROMPT    ;JR IF PROMPT TO BE TURNED OFF
0969
0969 D6BA        SUB 0BAH          ;RESTORETOK - ZERO RESULT FOR "PROMPT ON"
096B 2009        JR NZ,SCRNINOT
096D
096D 47          SETPROMPT: LD B,A
096E CD143B      CALL SABORTER      ;SKIP CLEAR/RESTORE
0971
0971 78          LD A,B
0972 32BB5A      LD (SPROMPT),A    ;0=PROMPTS ON
0975 C9          RET
0976
0976 AF          SCRININOT: XOR A
0977
0977 32D05A      RSCOMM: LD (TEMPB3),A      ;ROLL=FF, SCROLL=00
097A CDE43A      CALL EXPT1NUM      ;DIRECTION
097D FE2C        CP " "
097F 2807        JR Z,ROLL4      ;GET PIX IF SPECIFIED
0981
0981 CD153B      CALL CHKEND        ;ELSE CHECK END AND USE DEFAULT
0984 3E01        LD A,1          ;OF 1-PIXEL ROLL
0986 180D        JR ROLL5
0988
0988 CDE33A      ROLL4: CALL SEXPT1NUM      ; PIXELS
098B FE2C        CP " "
098D 2810        JR Z,ROLL6      ;GET AREA IF SPECIFIED
098F
098F CD153B      CALL CHKEND
0992
0992 CD331D      CALL GETBYTE      ;PIXELS
0995
0995 21FFC0      ROLL5: LD HL,0C0FFH      ;LEN=192, W-1=255 ARE DEFAULTS
0998 E5          PUSH HL
0999 210000      LD HL,0000H      ;Y=0, X=0 (TOP LHS) ARE DEFAULTS
099C E5          PUSH HL
099D 1823        JR ROLL7
099F
099F CDD33A      ROLL6: CALL SEXPT4NUMS      ;SKIP X,Y,W,L - SR SHARED WITH GRAB
09A2 CD153B      CALL CHKEND
09A5
09A5 CD331D      CALL GETBYTE      ;L
09A8 A7          AND A
09A9 2833        JR Z,IOORHP2      ;LENGTH MUST BE 1-255 INITIALLY
09AB
09AB F5          PUSH AF          ;LENGTH

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09AC CD2E1D      CALL GETINT      ;WIDTH. LEGAL=2-256
09AF CB81        RES 0,C          ;EVEN WIDTHS ONLY
09B1 0B          DEC BC          ;1-255
09B2 78          LD A,B
09B3 A7          AND A
09B4 2028        JR NZ,IOORHP2
09B6 F1          POP AF          ;L
09B7 47          LD B,A          ;L,W-1 IN B,C
09B8 C5          PUSH BC
09B9 CD8927      CALL GTFIDFCDS  ;B=Y, C=X (FAT COORDS FORCED)
09BC CB81        RES 0,C          ;EVEN X ONLY (OR FOR THINPIX, MULTIPLES OF 4 ONLY)
09BE C5          PUSH BC
09BF CD331D      CALL GETBYTE    ;A=PIX
09C2 F5          ROLL7:   PUSH AF
09C3 CD331D      CALL GETBYTE    ;DIRECTION TO C
09C6 C5          JROLL2:  PUSH BC
09C7 CD9512      CALL CHKMD23
09CA CDD211      CALL GRATEMPS   ;SET TEMPS FROM PERM LS OR US VARS - USE FOR SCROLL
09CD CDA83F      CALL SPSSR      ;STORE PAGE, SELECT SCREEN
09D0 C1          POP BC          ;C=DIRECTION
09D1 F1          POP AF          ;PIX
09D2 E1          POP HL          ;COORDS
09D3 D1          POP DE          ;L, W-1
09D4 A7          AND A
09D5 2807        JR Z,IOORHP2
09D7 47          LD B,A          ;PIX
09D8 79          LD A,C          ;DIR. 1234=L/U/R/D
09D9 3D          DEC A
09DA FE04        CP 4
09DC 3802        JR C,ROLL75    ;ORIG DIR MUST BE 1-4
09DE CF          IOORHP2: RST 08H
09DF 1E          DB 30
09E0 7C          ROLL75:  LD A,H          ;TOP=0, BOT=191
09E1 82          ADD A,D
09E2 38FA        JR C,IOORHP2
09E4 FEC1        CP 193
09E6 30F6        JR NC,IOORHP2  ;ERROR IF AREA FALLS OFF BOTTOM
09E8 CB51        BIT 2,C
09EA 2802        JR Z,NTRDOWN
09EC 67          LD H,A
09ED 25          DEC H          ;H=Y IF ROLL DOWN
09EE 7D          NTRDOWN: LD A,L
09EF 83          ADD A,E          ;ADD X,W-1
09F0 38EC        JR C,IOORHP2    ;JR IF OFF SCREEN ON RHS
09F2 7A          LD A,D
09F3 D9          EXX
09F4 47          LD B,A          ;B"=LENGTH (1-192)
09F5 D9          EXX
09F6 37          SCF
09F7 CB1C        RR H
09F9 CB1D        RR L          ;HL=SCR ADDR (LHS, TOP IF LT, RT OR UP; BOT IF DN)
09FB 7B          LD A,E
09FC C601        ADD A,1          ;WIDTH=2-256. CY IF 256
09FE 1F          RRA          ;GET WIDTH IN BYTES (1-128)
09FF 5F          LD E,A          ;E=WIDTH IN BYTES
0A00 50          LD D,B          ;D=PIX
0A01 CB41        BIT 0,C          ;01=L,10=U,11=R,100=D
0A03 CAD90A      JP Z,RUPDN      ;JP IF UP OR DOWN
0A06 1D          DEC E          ;E=W-1, IN BYTES (0-127)
0A07 1036        DJNZ RLBYTE     ;JR IF MOVING MORE THAN 1 PIX - USE BYTES
0A09 51          LD D,C
0A0A             ;LEFT OR RIGHT BY 1 PIXEL (1 NIBBLE IN MODE 3)
0A0A             ;C/D=DIR, E=WIDTH-1 IN BYTES, HL=SCREEN ADDR, B"=LENGTH, A=WIDTH
0A0A F7          RST 30H
0A0B FEE9        DW CRBBFN
0A0D 15          DEC D          ;DEC DIR
0A0E 2007        JR NZ,NTNRL   ;JR IF ROLL RIGHT
0A10 7D          LD A,L
0A11 83          ADD A,E
0A12 6F          LD L,A          ;HL=RHS IF ROLL LEFT BY 1 PIX
0A13 7B          LD A,E
0A14 ED44        NEG
0A16 5F          LD E,A          ;E=NEGATED WIDTH-1 IF ROLL LEFT. ALLOWS PT TO LHS
0A17 3AD05A      NTNRL:  LD A,(TEMPB3)  ;ROLL=FF, SCROLL=00
0A1A 57          LD D,A
0A1B 0E80        LD C,128        ;SCAN LEN
0A1D D9          EXX
0A1E D9          NLRLP:  EXX
0A1F 45          LD B,L
0A20 7D          LD A,L
0A21 83          ADD A,E
0A22 6F          LD L,A          ;PT TO OTHER END OF LINE. CY IF E -VE (ROLL LEFT)
0A23 3A515A      LD A,(M23PAPT)

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0A26 14          INC D
0A27 15          DEC D
0A28 2807       JR Z,ROLL8          ;JR IF SCROLL - A=BG COLOUR
0A2A           RRCA
0A2A 7E         LD A,(HL)          ;GET NIBBLE TO WRAP ROUND
0A2B 3004       JR NC,ROLL8       ;JR IF ROLL RIGHT
0A2D           RRCA
0A2D 0F         RRCA          ;ELSE GET NIBBLE TO OTHER SIDE OF A
0A2E 0F         RRCA
0A2F 0F         RRCA
0A30 0F         RRCA
0A31           RRCA
0A31 68         ROLL8: LD L,B          ;HL PTS TO ORIG LINE END AGAIN
0A32 E5         PUSH HL
0A33 CD004D     CALL CDBUFF
0A36 E1         POP HL
0A37 0600       LD B,0
0A39 09         ADD HL,BC
0A3A D9         EXX
0A3B 10E1       DJNZ NLRLP        ;DO B" SCANS
0A3D           RRCA
0A3D 183E       JR RCURPH        ;RESET UR PORT
0A3F           RRCA
0A3F           ;RIGHT OR LEFT BY BYTES
0A3F 04         RLBYTE: INC B          ;B=PIX (2+)
0A40 78         LD A,B
0A41 1F         RRA          ;BYTES OF MOVEMENT (1+). CALL IT M
0A42 57         LD D,A
0A43 7B         LD A,E          ;WIDTH-1 IN BYTES (0-127)
0A44 92         SUB D          ;BYTES OF MOVEMENT (M)
0A45 DADE09    JF C,IOORHP2        ;JR IF M ISN'T LESS THAN WIDTH
0A48           RRCA
0A48 3C         INC A
0A49 F7         RST 30H
0A4A 1CEA       DW CRTBF
0A4C 37         SCF          ;CY=LEFT
0A4D 0D         DEC C          ;Z IF LEFT, NZ IF RIGHT
0A4E 2803       JR Z,RLBY2
0A50           RRCA
0A50 7D         LD A,L
0A51 83         ADD A,E
0A52 6F         LD L,A          ;HL PTS TO RHS IF RIGHT AND BYTE MOVING. NC
0A53           RRCA
0A53 0C         RLBY2: INC C
0A54 0600       LD B,0
0A56 3AD05A    LD A,(TEMPB3)
0A59 FE01       CP 1          ;C IF SCROLL, NC IF ROLL
0A5B 0D         DEC C          ;Z IF LEFT, NZ IF RIGHT
0A5C 7A         LD A,D          ;A=M
0A5D D9         EXX
0A5E 383D       JR C,SCROLLLR
0A60           RRCA
0A60 201E       JR NZ,RRBMLP
0A62           RRCA
0A62           ;ROLL LEFT BYTES
0A62 09         RLBMLP: EXX
0A63 4F         LD C,A          ;BC=M
0A64 E5         PUSH HL
0A65 E5         PUSH HL        ;SCRN PTR
0A66 1103E0    LD DE,RSBUFF
0A69 EDB0       LDIR          ;SAVE M BYTES FROM LINE START, ADVANCE SRC
0A6B D1         POP DE        ;ORIG HL
0A6C CD004D     CALL CDBUFF    ;COPY THE SCAN
0A6F 2103E0    LD HL,RSBUFF
0A72 04         INC B          ;B=0
0A73 4F         LD C,A          ;BC=M
0A74 EDB0       LDIR          ;WRAP BYTES FROM BUFFER
0A76 E1         POP HL        ;LINE START
0A77 0E80       LD C,128
0A79 09         ADD HL,BC      ;DROP 1 SCAN
0A7A D9         EXX
0A7B 10E5       DJNZ RLBMLP
0A7D           RRCA
0A7D C3BF3F    RCURPH: JP RCURPR
0A80           RRCA
0A80           ;ROLL RIGHT BYTES
0A80 09         RRBMLP: EXX
0A81 4F         LD C,A          ;BC=M
0A82 E5         PUSH HL
0A83 E5         PUSH HL        ;SCRN PTR
0A84 1182E0    LD DE,RSBUFF+127
0A87 EDB8       LDDR          ;SAVE M BYTES FROM LINE END, MOVE SRC PTR LEFT
0A89 D1         POP DE        ;ORIG HL
0A8A CD004D     CALL CDBUFF    ;MOVE THE SCAN
0A8D 2182E0    LD HL,RSBUFF+127
0A90 04         INC B
0A91 4F         LD C,A          ;BC=M
0A92 EDB8       LDDR          ;WRAP BYTES FROM BUFFER
0A94 E1         POP HL        ;LINE START
0A95 0E80       LD C,128
0A97 09         ADD HL,BC      ;DROP 1 SCAN
0A98 D9         EXX
0A99 10E5       DJNZ RRBMLP
0A9B           RRCA
0A9B 18E0       JR RCURPH
0A9D           RRCA
0A9D 201C       SCROLLLR: JR NZ,SRBYPRE    ;JR IF SCROLL RIGHT
0A9F           RRCA
0A9F           ;SCROLL LEFT BYTES
0A9F

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0A9F D9      SLBMLP:   EXX
0AA0 4F      LD C,A          ;BC=M
0AA1 E5      PUSH HL        ;SCRN PTR
0AA2 54      LD D,H
0AA3 5D      LD E,L
0AA4 09      ADD HL,BC
0AA5 CD004D  CALL CDBUFF    ;MOVE SCAN LEFT
0AA8 47      LD B,A
0AA9 4F      LD C,A
0AAA 3A515A  LD A,(M23PAPT)
0AAD
0AAD 12      SLBBLP:   LD (DE),A      ;BLANK END OF SCAN
0AAE 13      INC DE
0AAF 10FC    DJNZ SLBBLP
0AB1
0AB1 79      LD A,C
0AB2 E1      POP HL
0AB3 0E80    LD C,128
0AB5 09      ADD HL,BC      ;DROP 1 SCAN
0AB6 D9      EXX
0AB7 10E6    DJNZ SLBMLP
0AB9
0AB9 18C2    RCURH2:   JR RCURPH
0ABB
0ABB                ;SCROLL RIGHT BYTES.
0ABB A7      SRBYPRE:  AND A          ;NC FOR FIRST SBC
0ABC
0ABC D9      SRBMLP:   EXX
0ABD 4F      LD C,A          ;BC=M
0ABE E5      PUSH HL        ;SCRN PTR
0ABF 54      LD D,H
0AC0 5D      LD E,L
0AC1 ED42    SBC HL,BC      ;DE PTS TO RHS. MOVE HL SLIGHTLY (M) BYTES LEFT
0AC3 CD004D  CALL CDBUFF    ;MOVE SCAN RIGHT
0AC6 47      LD B,A          ;B=M
0AC7 4F      LD C,A          ;SAVE M BRIEFLY
0AC8 3A515A  LD A,(M23PAPT)
0ACB
0ACB 12      SRBBLP:   LD (DE),A      ;BLANK LHS (M BYTES)
0ACC 1B      DEC DE
0ACD 10FC    DJNZ SRBBLP
0ACF
0ACF 79      LD A,C          ;A=M
0AD0 E1      POP HL
0AD1 0E80    LD C,128
0AD3 09      ADD HL,BC      ;DROP 1 SCAN. NC
0AD4 D9      EXX
0AD5 10E5    DJNZ SRBMLP
0AD7
0AD7 18E0    JR RCURH2
0AD9
0AD9                ;*****
0AD9                ;RUPDN - ROLL/SCROLL UP OR DOWN
0AD9                ;ENTRY: E=WIDTH IN BYTES, HL=TOP LHS SCRN ADDR (UP) OR BOT LHS (DOWN)
0AD9                ;B'=LENGTH, D'=PIX OF DISP, C=DIR (1-4)
0AD9
0AD9 CB51     RUPDN:   BIT 2,C          ;010=UP, 100=DOWN
0ADB 018000  LD BC,128      ;BC = DISP TO ROW BELOW IF ROLL UP
0ADE 2801     JR Z,RUPDN2
0AE0
0AE0 05      DEC B          ;BC=FF80=-128 IF ROLL DOWN
0AE1
0AE1                ;THIS ENTRY FROM EDRS WITH BC SET UP
0AE1
0AE1 7B     RUPDN2:  LD A,E
0AE2 F7     RST 30H
0AE3 23EA   DW CRTBFI    ;CREATE BUFFER OF A LDI"S
0AE5 7B     LD A,E
0AE6 08     EX AF,AF'
0AE7 7A     LD A,D          ;PIX
0AE8
0AE8 D9     EXX
0AE9 4F     LD C,A          ;C'=PIX
0AEA 78     LD A,B          ;GET LENGTH FROM B"
0AEB 41     LD B,C          ;B'=PIX
0AEC D9     EXX
0AED
0AED 92     SUB D          ;SUB LEN,PIX
0AEE DADE09 JP C,IOORHP2   ;ERROR IF MOVEMENT IS GREATER THAN WIN LEN
0AF1
0AF1 F5     PUSH AF
0AF2 3AD05A LD A,(TEMPB3)  ;SAVE MAIN BLOCK SCANS, Z IF MOVE=WIND LEN
0AF5 A7     AND A
0AF6 C43F0B CALL NZ,RSSTBLK ;STORE WRAPPED AREA IF ROLL
0AF9 F1     POP AF        ;LINES IN MAIN BLOCK
0AFA 280E   JR Z,RUPFIN    ;JR IF MOVEMENT=LENGTH OF WINDOW (CLS)
0AFC
0AFC D9     EXX
0AFD 47     LD B,A          ;B'=LINES IN MAIN BLOCK (AREA NOT WRAPPED)
0AFE D9     EXX
0AFF
0AFF 7A     LD A,D          ;PIX
0B00 54     LD D,H
0B01 5D     LD E,L          ;DE IS SCREEN DEST
0B02
0B02 09     ADD HL,BC
0B03 3D     DEC A
0B04 20FC   JR NZ,ADDDISP  ;DEC PIX TO MOVE BY
0B06
0B06 CD530C CALL RSMOVS    ;MOVE HL UP OR DOWN TO START OF MAIN BLOCK
0B09 EB     EX DE,HL
0B0A

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OB0A EB      RUPFIN:    EX DE,HL      ;DE=SCRN DEST
OB0B 3AD05A  LD A,(TEMPB3)
OB0E A7      AND A
OB0F 2815    JR Z,SCRUDBLK  ;JR IF SCROLL AND BLANKING OF NEW AREA NEEDED
OB11
OB11        ;ELSE WRAP DATA FROM BUFFER
OB11 2103E0  LD HL,RSBUFF
OB14 D9      EXX
OB15 41      LD B,C      ;B"=PIX
OB16
OB16        ;DE PTS TO BLOCK, BC=SGNED SCAN LEN, B"=SCANS TO DO
OB16
OB16 D9      SCRUDWRAP: EXX
OB17 D5      PUSH DE    ;SCRN DEST
OB18 C5      PUSH BC    ;DISP TO NEXT SCAN
OB19 CD004D  CALL CDBUFF ;COPY A SCAN
OB1C C1      POP BC
OB1D D1      POP DE
OB1E EB      EX DE,HL
OB1F 09      ADD HL,BC   ;MOVE SCRN PTR UP OR DOWN A SCAN
OB20 EB      EX DE,HL
OB21 D9      EXX
OB22 10F2    DJNZ SCRUDWRAP ;COPY "PIX" SCANS
OB24
OB24 1816    JR RCUHP
OB26
OB26        ;DE PTS TO BLOCK, BC=SGNED SCAN LEN, C"=SCANS TO DO, M23PAPT=VALUE
OB26
OB26 EB      SCRUDBLK:  EX DE,HL    ;HL PTS TO BLOCK TO CLEAR
OB27 3A515A  LD A,(M23PAPT)
OB2A D9      EXX
OB2E 41      LD B,C      ;B"=PIX
OB2C
OB2C D9      SCRUBOLP:  EXX
OB2D 54      LD D,H
OB2E 5D      LD E,L
OB2F 1C      INC E
OB30 77      LD (HL),A
OB31 C5      PUSH BC
OB32 E5      PUSH HL
OB33 CD024D  CALL CDBUFF+2
OB36 E1      POP HL
OB37 C1      POP BC
OB38 09      ADD HL,BC   ;MOVE UP OR DOWN A SCAN
OB39 D9      EXX
OB3A 10F0    DJNZ SCRUBOLP ;BLANK "PIX" SCANS AT TOP OR BOTTOM
OB3C
OB3C C3BF3F  RCUHP:    JP RCURPR
OB3F
OB3F        ;*****
OB3F        ;RSSTBLK - STORE BLOCK. ALSO USED BY GRAB
OB3F        ;ENTRY: HL=SCRN ADDR (TOP OR BOT), BC=SGNED SCAN LEN, D=PIX, B"=PIX,A"=WIDTH
OB3F        ;EXIT: SAME EXCEPT B"=0. TEMPW2=SPACE
OB3F
OB3F D5      RSSTBLK:  PUSH DE
OB40 E5      PUSH HL
OB41 08      EX AF,AF'  ;WIDTH
OB42 5F      LD E,A
OB43 210000  LD HL,0
OB46 7A      LD A,D    ;A=PIX
OB47 54      LD D,H    ;DE=WIDTH
OB48
OB48 19      CALCSPLP:  ADD HL,DE
OB49 3D      DEC A
OB4A 20FC    JR NZ,CALCSPLP ;CALC WIDTH*PIX=STRIP MEM USE
OB4C
OB4C 22CA5A  LD (TEMPW2),HL ;SAVE SPACE REQUIRED FOR DATA (FOR GRAB)
OB4F 1113E0  LD DE,RSBUFF+16 ;E013H
OB52 19      ADD HL,DE
OB53 3002    JR NC,STSTPOK
OB55
OB55 CF      RST 08H
OB56 24      DB 36
OB57
OB57        ;"Stored area too big"
OB57        ;ERROR IF STRIP USES MORE THAN (8K-19 BYTES)
OB57        ;(16 BYTES FOR PUT STACK, 3 FOR CC,W,L)
OB57 E1      STSTPOK:  POP HL
OB58 E5      PUSH HL
OB59 1103E0  LD DE,RSBUFF
OB5C D9      EXX
OB5D
OB5D D9      STSTPLP:  EXX
OB5E C5      PUSH BC    ;SCAN LEN
OB5F E5      PUSH HL    ;SCRN SRC
OB60 CD004D  CALL CDBUFF
OB63 E1      POP HL
OB64 C1      POP BC
OB65 09      ADD HL,BC   ;PT TO SCAN ABOVE OR BELOW (BC IS SIGNED SCAN LEN)
OB66 D9      EXX
OB67 10F4    DJNZ STSTPLP
OB69
OB69 D9      EXX
OB6A E1      POP HL    ;SCRN ADDR
OB6B D1      POP DE    ;D=PIX
OB6C C9      RET
OB6D
OB6D        ;*****
OB6D        ;CLS AND EDITOR SCROLL ROUTINES.
OB6D        ;CLEAR WINDOW - VARS DEFINE CHAR WINDOW
OB6D
OB6D 21595A  CLSWIND:  LD HL,WINDBOT
OB70 7E      LD A,(HL)
OB71 2B      DEC HL
OB72 96      SUB (HL)    ;SUB WINDTOP

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0B73 3C          INC A          ;GET ROWS OF WINDOW LEN
0B74
0B74 0E02        LD C,2          ;"UP"
0B76 CD660C      CALL EDRSSR     ;GET B"=LEN, D=DISP (SAME)
0B79 3A735A      LD A,(DEVICE)
0B7C A7          AND A
0B7D 7A          LD A,D
0B7E 2005        JR NZ,CLSW1     ;JR IF NOT UPPER SCREEN
0B80
0B80 3A5D5A      LD A,(LSOFF)
0B83 82          ADD A,D         ;INCLUDE "LEFT OVER" SCANS
0B84 57          LD D,A
0B85
0B85 D9          CLSW1:      EXX
0B86 47          LD B,A
0B87 D9          EXX
0B88 1818        JR EDRSF
0B8A
0B8A            ;SCROLL WINDOW DOWN BY "A" ROWS
0B8A 1600        EDRSADN:    LD D,0          ;SCROLL LPT DOWN
0B8C F5          PUSH AF
0B8D F7          RST 30H
0B8E E1F3        DW STENTS     ;SCROLL LINE PTR TABLE
0B90 F1          POP AF
0B91 0E04        LD C,4         ;DOWN
0B93 180A        JR EDRS
0B95
0B95            ;SCROLL WINDOW UP BY 1 ROW
0B95 3E01        EDRS1UP:    LD A,1         ;LPT SCROLL BY 1 ROW
0B97 57          LD D,A         ;SCROLL LPT UP AS D=1
0B98 F7          RST 30H
0B99 E1F3        DW STENTS
0B9B 3E01        LD A,1         ;WINDOW SCROLL BY 1 ROW
0B9D
0B9D 0E02        EDRSAUP:    LD C,2         ;UPWARDS
0B9F
0B9F            ;EDRS - EDITOR"S ROLL/SCROLL ROUTINE
0B9F            ;ENTRY: WINDOW VARS DEFINE CHAR WINDOW, A=ROWS TO SCROLL, C=2 IF UP, 4 IF DN.
0B9F CD660C      EDRS:      CALL EDRSSR
0BA2
0BA2 CDA83F      EDRSF:      CALL SPSSR     ;STORE PAGE, SELECT SCREEN
0BA5 3A405A      LD A,(MODE)
0BA8 FE02        CP 2
0BAA D2D90A      JP NC,RUPDN
0BAD
0BAD CB51        BIT 2,C
0BAF 012000      LD BC,32
0BB2 DD21040D    LD IX,NEXTDOWN ;IN CASE MODE 0
0BB6 2807        JR Z,EDRSM1    ;JR IF UP
0BB8
0BB8 01E0FF      LD BC,-32
0BBB DD21E70C    LD IX,NEXTUP   ;IN CASE MODE 0
0BBF
0BBF 3A405A      EDRSM1:    LD A,(MODE)
0BC2 A7          AND A
0BC3 2821        JR Z,EDRSM0    ;JR IF MODE 0
0BC5
0BC5 AF          XOR A
0BC6 32515A      LD (M23PAPT),A ;MAKE "PAPER COLOUR" BLANK PIXEL PATTERN
0BC9 C5          PUSH BC        ;SIGNED SCAN LEN
0BCA D5          PUSH DE        ;D=PIX,E=WIDTH
0BCB E5          PUSH HL        ;SCREEN ADDR
0BCC D9          EXX
0BCD C5          PUSH BC        ;LEN IN SCANS
0BCE D9          EXX
0BCF CDE10A      CALL RUPDN2
0BD2 D9          EXX
0BD3 C1          POP BC
0BD4 D9          EXX
0BD5 E1          POP HL
0BD6 CBEC        SET 5,H        ;ADD 2000H - PT TO MODE 1 ATTR
0BD8 D1          POP DE
0BD9 C1          POP BC
0BDA 3A4E5A      LD A,(ATTR1)
0BDD 32515A      LD (M23PAPT),A ;SET COLOUR FOR M1 ATTRIBUTE SCROLL
0BE0 CDA83F      CALL SPSSR
0BE3 C3E10A      JP RUPDN2
0BE6
0BE6            ;MODE 0 SCROLL
0BE6            ;D=PIX TO MOVE BY, E=WIDTH, HL=SCRN ADDR, BC=SGNED ATTR ROW LEN, B"=WIND LEN
0BE6
0BE6 7B          EDRSM0:    LD A,E
0BE7 F7          RST 30H
0BE8 23EA        DW CRTBFI
0BEA C5          PUSH BC        ;+/-32
0BEB
0BEB D9          EXX
0BEC 78          LD A,B         ;GET PIX OF WINDOW LEN
0BED D9          EXX
0BEE
0BEE 92          SUB D
0BEF DADE09      JP C,IOORHP2  ;SUB WINDOW LEN, PIX TO MOVE BY="MAIN BLOCK" LEN
0BF2
0BF2 D9          EXX
0BF3 47          LD B,A         ;MAIN BLOCK LEN IN B"
0BF4 D9          EXX
0BF5
0BF5 7A          LD A,D
0BF6 F5          PUSH AF
0BF7 4B          LD C,E         ;C=WIDTH

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0BF8 42          LD B,D          ;B=PIX
0BF9 54          LD D,H
0BFA 5D          LD E,L          ;DE=SCRN DEST
0BFB 2805        JR Z,EDRSM0L1
0BFD
0BFD
0BFD CD2D00      EDRSM0P:  CALL IXJUMP      ;MOVE UP OR DOWN A SCAN
0C00 10FB        DJNZ EDRSM0P    ;PT HL TO SRC
0C02                                ;B=0 SO BC=WIDTH
0C02 F1          EDRSM0L1:  POP AF           ;PIX. Z/NZ
0C03 F5          PUSH AF          ;PIX
0C04 D5          PUSH DE
0C05 E5          PUSH HL          ;SAVE FOR ATTR SCROLL
0C06 F5          PUSH AF          ;PIX, Z/NZ
0C07
0C07 D9          EXX
0C08 2814        JR Z,EDRSM0L2
0C0A
0C0A D9          EDRSM0LP:  EXX
0C0B E5          PUSH HL
0C0C D5          PUSH DE
0C0D C5          PUSH BC
0C0E CD004D      CALL CDBUFF
0C11 C1          POP BC
0C12 E1          POP HL
0C13 CD2D00      CALL IXJUMP      ;ADJ DEST PTR
0C16 EB          EX DE,HL
0C17 E1          POP HL
0C18 CD2D00      CALL IXJUMP      ;ADJ SRC PTR
0C1B D9          EXX
0C1C
0C1C 10EC        DJNZ EDRSM0LP    ;LOOP FOR ALL SCANS
0C1E
0C1E 42          EDRSM0L2:  LD B,D          ;B"=ROWS FOR ATTR SCROLL
0C1F D9          EXX
0C20
0C20 EB          EX DE,HL          ;HL=SCRN DEST
0C21 D1          POP DE          ;D=PIX TO MOVE BY (AND BLANK)
0C22 1E00        LD E,00H
0C24
0C24 E5          EDRSM0DL:  PUSH HL         ;SCAN START
0C25 41          LD B,C          ;USE B AS WIDTH COUNTER
0C26
0C26 73          EDRSM0BL:  LD (HL),E
0C27 2C          INC L
0C28 10FC        DJNZ EDRSM0BL
0C2A
0C2A E1          POP HL
0C2B CD2D00      CALL IXJUMP
0C2E 15          DEC D
0C2F 20F3        JR NZ,EDRSM0DL
0C31
0C31 E1          POP HL
0C32 CD490C      CALL CTAA        ;CONVERT SRC TO ATTR ADDR
0C35 EB          EX DE,HL          ;SRC IN DE
0C36 E1          POP HL
0C37 CD490C      CALL CTAA        ;CONVERT DEST
0C3A EB          EX DE,HL
0C3B F1          POP AF          ;Z/NZ
0C3C C1          POP BC          ;+/-32
0C3D C4530C      CALL NZ,RSMOVS
0C40 3A4E5A      LD A,(ATTRT)
0C43 32515A      LD (M23PAPT),A  ;SET COLOUR FOR M1 ATTRIBUTE SCROLL
0C46
0C46                                ;DE PTS TO BLOCK, BC=SGNED SCAN LEN, C"=SCANS TO DO, A"=WIDTH, M23PAPT=VALUE
0C46 C3260B      JP SCRUBLK
0C49
0C49                                ;CONVERT HL TO ATTR ADDR
0C49
0C49 7C          CTAA:      LD A,H
0C4A 0F          RRCA
0C4B 0F          RRCA
0C4C 0F          RRCA
0C4D E603        AND 3
0C4F F698        OR 98H
0C51 67          LD H,A
0C52 C9          RET
0C53
0C53                                ;SCROLL M0 ATTRS / MAIN R/S UP/DOWN ROUTINE
0C53
0C53 D9          RSMOVS:  EXX
0C54
0C54 D9          UPDNLP:  EXX
0C55 E5          PUSH HL          ;SCRN SRC PTR
0C56 D5          PUSH DE          ;DEST
0C57 C5          PUSH BC          ;DISP TO ROW ABOVE OR BELOW
0C58 CD004D      CALL CDBUFF
0C5B C1          POP BC          ;DISP
0C5C E1          POP HL          ;DEST
0C5D 09          ADD HL,BC        ;ADJUST BY SCAN LEN
0C5E EB          EX DE,HL
0C5F E1          POP HL
0C60 09          ADD HL,BC        ;SRC IS AJUSTED BY SIGNED SCAN LEN
0C61 D9          EXX
0C62
0C62 10F0        DJNZ UPDNLP      ;DO B" SCANS
0C64
0C64 D9          EXX
0C65 C9          RET
0C66
0C66                                ;EDRSSR
0C66                                ;ACTION: GET E=WIDTH IN BYTES, HL=TOP LHS SCRAN ADDR (UP) OR BOT LHS (DOWN)

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0C66 ;B"=LENGTH, D=PIX OF DISP, KEEP C
0C66
0C66 D9 EDRSSR: EXX
0C67 4F LD C,A ;C"=ROWS TO MOVE BY
0C68 D9 EXX
0C69
0C69 CDD10C CALL CALCPIX
0C6C F5 PUSH AF ;SAVE AMOUNT TO MOVE BY, IN SCANS (PIX)
0C6D AF XOR A
0C6E 32D05A LD (TEMPB3),A ;"SCROLL"
0C71 ED5B575A LD DE,(WINDLHS) ;DE=TOP/LHS ROW
0C75 CB49 BIT 1,C
0C77 201F JR NZ,EDRS1 ;JR IF SCROLL UP
0C79
0C79 3A595A LD A,(WINDBOT) ;ELSE GET BOTTOM
0C7C 3C INC A
0C7D 57 LD D,A
0C7E CDB73D CALL ANYDEADDR ;GET ADDR 1 SCAN (SIC) LOWER THAN NEEDED - NOW
0C81 3A405A LD A,(MODE) ;BACK UP BY 1
0C84 2180FF LD HL,0FF80H ;MINUS SCAN LEN FOR M2 OR M3
0C87 FE02 CP 2
0C89 300A JR NC,EDRS0 ;JR IF M2 OR M3
0C8B
0C8B 2EE0 LD L,0E0H ;MINUS SCAN LEN FOR M1=FFEO
0C8D 3D DEC A
0C8E 2805 JR Z,EDRS0
0C90
0C90 EB EX DE,HL
0C91 CDE70C CALL NEXTUP ;IF MODE 0
0C94 FE DB 0FEH ;"JR+1"
0C95
0C95 19 EDRS0: ADD HL,DE
0C96
0C96 EB EX DE,HL ;DE=DESIRED SCREEN ADDR
0C97 BF CP A ;SET Z
0C98
0C98 ;ENTRY AT EDRS1 IS NZ
0C98
0C98 C4B73D EDRS1: CALL NZ,ANYDEADDR ;USES DE/A ONLY. GETS DE=SCRN ADDR
0C9B 21595A LD HL,WINDBOT
0C9E 7E LD A,(HL)
0C9F 2B DEC HL
0CA0 96 SUB (HL) ;SUB WINDTOP
0CA1 3C INC A ;GET ROWS OF WINDOW LEN
0CA2
0CA2 D9 EXX
0CA3 91 SUB C
0CA4 57 LD D,A ;ROWS TO DO (IN CASE M0 ATTR SCROLL)
0CA5 81 ADD A,C ;WINDOW LEN IN ROWS
0CA6 CDD10C CALL CALCPIX
0CA9 47 LD B,A ;B"=SCANS OF WINDOW LEN
0CAA D9 EXX
0CAB
0CAB 2B DEC HL
0CAC 2B DEC HL
0CAD 7E LD A,(HL) ;WINDRHS
0CAE 23 INC HL
0CAF 96 SUB (HL) ;SUB WINDLHS
0CB0 3C INC A ;WIDTH IN CHARS.
0CB1 EB EX DE,HL ;HL=SCREEN ADDR
0CB2 D1 POP DE ;D=AMOUNT TO MOVE BY IN SCANS
0CB3 5F LD E,A ;MODE 0 OR 1 USES 1 BYTE/CHAR
0CB4 3A405A LD A,(MODE)
0CB7 FE02 CP 2
0CB9 D8 RET C
0CBA
0CBA FE03 CP 3
0CBC 280D JR Z,EDRS3
0CBE
0CBE 3A355A LD A,(FL6OR8)
0CC1 A7 AND A
0CC2 7B LD A,E
0CC3 2003 JR NZ,EDRS2 ;JR IF 8 PIXEL, 2 BYTE CHARS
0CC5
0CC5 1C INC E
0CC6 CB3B SRL E
0CC8
0CC8 83 EDRS2: ADD A,E ;A=WIDTH*1.5, ROUNDED UP, WIDTH*2
0CC9 5F LD E,A
0CCA C9 RET
0CCB
0CCB 7B EDRS3: LD A,E ;MODE 3 USES 4 BYTES/CHAR
0CCC 87 ADD A,A
0CCD 87 ADD A,A
0CCE 5F LD E,A
0CCF C9 RET
0CD0
0CD0 7A CALCPIXD: LD A,D
0CD1
0CD1 ;CALCULATE NO. OF PIXELS IN "A" ROWS. RESULT IN A. ADD 8 IF BOTTOM HALF OF
0CD1 ;DOUBLE-HEIGHT CHARACTER
0CD1
0CD1 C5 CALCPIX: PUSH BC
0CD2 4F LD C,A ;C=ROWS
0CD3 3A365A LD A,(CSIZE)
0CD6 D605 SUB 5
0CD8 47 LD B,A ;B=HEIGHT-5 (AT LEAST 1)
0CD9 79 LD A,C
0CDA 87 ADD A,A
0CDE 87 ADD A,A
0CDC 81 ADD A,C ;A=ROWS*5
0CDD
0CDD 81 CLPXL: ADD A,C

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OCDE 10FD          DJNZ CLPXL          ;A=ROWS*6 IF B=1, ROWS*7 IF B=2 ETC
OCE0
OCE0 4F           LD C,A
OCE1 3A825B      LD A,(DHADJ)          ;8 IF BOTTOM HALF OF DOUBLE-HEIGHT CHAR BEING
OCE4             ;PRINTED, ELSE 0
OCE4 81          ADD A,C
OCE5 C1         POP BC
OCE6 C9         RET
OCE7
OCE7             ;MODE 0 MOVE HL UP BY 1 SCAN
OCE7
OCE7 25         NEXTUP:  DEC H
OCE8 7C         LD A,H
OCE9 F6F8      OR 0F8H
OCEB 3C         INC A
OCEC C0         RET NZ
OCED
OCED 7D         LD A,L
OCEE D620      SUB 32
OCF0 6F         LD L,A
OCF1 D8         RET C
OCF2
OCF2 7C         LD A,H
OCF3 D6F8      SUB 0F8H
OCF5 67         LD H,A
OCF6 C9         RET
OCF7
OCF7             ;GET ADDR OF POSN 1 SCAN BELOW (HL) IN HL, MODES 0/1. USES AF,HL ONLY
OCF7             ;SCREEN$ SR
OCF7
OCF7 3A405A    NXTDOWN: LD A,(MODE)
OCFA A7        AND A
OCFB 2807      JR Z,NXTDOWN
OCFD
OCFD 3E20      LD A,20H
OCFF 85        ADD A,L
OD00 6F        LD L,A
OD01 D0        RET NC
OD02
OD02 24        INC H
OD03 C9        RET
OD04
OD04             ;USED BY ROLL/SCROLL
OD04
OD04 24        NXTDOWN:  INC H
OD05 7C        LD A,H
OD06 E607     AND 07H
OD08 C0        RET NZ          ;NC=NO CRSSING OF CHAR BORDER
OD09
OD09 7D        NXTDOWN1: LD A,L
OD0A C620     ADD A,32
OD0C 6F        LD L,A
OD0D D8        RET C          ;RET IF NEW THIRD
OD0E
OD0E 7C        LD A,H
OD0F C6F8     ADD A,0F8H          ;SET CY
OD11 67        LD H,A
OD12 C9        RET
OD13
OD13
OD13             INCLUDE NMNLP.SAM          ;MAIN LOOP
OD13             ;MAINLP.SAM - SAM MAIN LOOP
OD13
OD13             ;MAIN PARSER - CHECK LINE FOR SYNTAX
OD13
OD13 213B5C    LINESCAN:  LD HL,FLAGS
OD16 CBBE     RES 7,(HL)          ;SIGNAL SYNTAX CHECK
OD18 AF       XOR A
OD19 67       LD H,A
OD1A 6F       LD L,A
OD1B 22755A   LD (IFTYPE),HL          ;LONG IF, "REF TYPE" (FN FLAG) NO
OD1E 32475C   LD (SUBPPC),A          ;FIRST STATEMENT
OD21 323A5C   LD (ERRNR),A          ;"OK" ERROR
OD24 CD7910   CALL EVALLINO        ;SKIP ANY LINE NO.
OD27 3054     JR NC,STMTP1        ;JR IF LINE NO. IN RANGE
OD29
OD29 CF       NONSENSE:  RST 08H
OD2A 1D       DB 29
OD2B
OD2B             ;ENTRY POINT FROM LOOP, RETURN ETC, TO ELINE. C=STAT TO GOTO
OD2B
OD2B 79       LOOPEL:  LD A,C
OD2C
OD2C 32445C   LOOPEL2:  LD (NSPPC),A
OD2F
OD2F             ;ENTRY POINT FOR RUNNING OR CHECKING THE E-LINE
OD2F
OD2F AF       LINERUN:  XOR A
OD30 32B05A   LD (CLA+1),A          ;ELINE SHOWN BY ODD CURRENT LINE ADDR - ALLOWS
OD33             ;EG RETURN TO RECOGNIZE RET ADDR AS ELINE
OD33 21FFFF   LD HL,0FFFFH          ;FFFF - PRINT LINE NO. WILL GIVE 0
OD36 22455C   LD (PPC),HL
OD39 CD9110   CALL AELP           ;ADDRESS ELINE, SET PAGES
OD3C EB       EX DE,HL
OD3D 2A915A   LD HL,(WORKSP)
OD40 2B       DEC HL          ;DE PTS TO ELINE START, HL TO ELINE END
OD41 3A445C   LD A,(NSPPC)
OD44 C3440E   JP NEXTLINE
OD47
OD47             ;FINDER
OD47             ;CALLED BY DO AND DEF PROC WITH D=INTERVENING, E=TARGET, BYTE AFTER CALL=ERROR
OD47             ;IN CASE NOT FOUND. NO RETURN EVER MADE. SEARCH STARTS FROM CHAD.

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0D47
0D47 CD9E1D SEARCH: CALL SEARCHALL
0D4A D20800 JP NC,0008H ;JP IF NOT FND - USE BYTE AFTER CALL AS ERR CODE
0D4D ;ELSE CLA AND CHAD HAVE BEEN SET, A=STAT WHERE
0D4D ;TARGET FOUND (LOOP OR END PROC)
0D4D
0D4D ;ENTRY WITH A=STAT, CHAD SET, CLA=LINE START OR 00?? IF ELINE.
0D4D ;CHAD IS PAST END PROC, LOOP, LELSE, SELSE, END IF, NEXT (VAR SKIPPED).
0D4D ;LOOP MIGHT HAVE "WHILE" OR "UNTIL" TO SKIP.
0D4D ;CONTINUE EXECUTION AT CHAD. EXCHAD2 USED BY FOR, LIF
0D4D
0D4D D1 POP DE ;JUNK RET ADDR
0D4E 32475C LD (SUBPPC),A
0D51
0D51 DBFB EXCHAD2: IN A,(URPORT)
0D53 CD9410 CALL STPGS ;SET CHADP, NXTLNP, CLAPG **
0D56 2AAF5A LD HL,(CLA)
0D59 24 INC H
0D5A 25 DEC H
0D5B 2810 JR Z,STMHOP ;JR IF ELINE - PPC AND NXTLINE CORRECT
0D5D
0D5D 56 LD D,(HL)
0D5E 23 INC HL
0D5F 5E LD E,(HL) ;GET LINE NO.
0D60 23 INC HL
0D61 ED53455C LD (PPC),DE ;AND SET SYS VAR
0D65 5E LD E,(HL)
0D66 23 INC HL
0D67 56 LD D,(HL) ;LINE LEN
0D68 23 INC HL
0D69 19 ADD HL,DE
0D6A 229D5A LD (NXTLINE),HL ;PTR TO NEXT LINE SET
0D6D
0D6D DF STMHOP: RST 18H
0D6E FE8A CP WHILETOK
0D70 3812 JR C,STMTLP2
0D72
0D72 FE8C CP UNTILTOK+1
0D74 DCF210 CALL C,SKIPSTAT ;IF WHILE/UNTIL, SKIP STATEMENT
0D77
0D77 180B JR STMTLP2
0D79
0D79 ;THIS PART IS ALSO MAIN RUN-TIME CONTROL
0D79
0D79 23 STMTLP: INC HL
0D7A
0D7A 22975A STMTLP05: LD (CHAD),HL
0D7D
0D7D ;FROM ELSE
0D7D
0D7D CD891D STMTLP1: CALL SETWORK
0D80 21475C LD HL,SUBPPC
0D83 34 INC (HL) ;INC STATEMENT NO.
0D84
0D84 ;FROM ELSE (SYNTAX CHECK)
0D84
0D84 2A975A STMTLP2: LD HL,(CHAD)
0D87
0D87 7E STMTLP25: LD A,(HL)
0D88 FE21 CP 21H
0D8A 300B JR NC,STMTLP3 ;JR IF 21-FF
0D8C
0D8C FE0D CP 0DH
0D8E CA120E JP Z,LINEEND
0D91
0D91 23 INC HL ;SKIP 0-20 EXCEPT CR.
0D92 22975A LD (CHAD),HL
0D95 18F0 JR STMTLP25
0D97
0D97 FE3A STMTLP3: CP ":"
0D99 28DE JR Z,STMTLP
0D9E
0D9E 11D40D LD DE,NEXTSTAT ;CMDS RETURN TO NEXT STAT AFTER EXECUTION
0D9E
0D9E D5 ON4ENT: PUSH DE
0D9F 227B5A LD (CSA),HL ;CURRENT STATEMENT ADDR
0DA2 2AF45A LD HL,(CMDV)
0DA5 24 INC H
0DA6 25 DEC H
0DA7 C40500 CALL NZ,HLJUMP ;ALLOWS ADDING OF EXTRA CMDS
0DAA
0DAA 32745B LD (CURCMD),A ;USED BY SAVE/LOAD ETC
0DAD D690 SUB 90H
0DAF DADB32 JP C,PROCS
0DB2
0DB2 FE67 CP 0F7H-90H
0DB4 3059 JR NC,NONSX
0DB6
0DB6 87 ADD A,A ;GET WORD DISPLACEMENT
0DB7 4F LD C,A
0DB8 0600 LD B,0
0DBA 2ADA5B LD HL,(CMDADDRT)
0DBD 09 ADD HL,BC ;PT TO WORD IN TABLE OF ROUTINE START ADDRS
0DBE 0EFA LD C,LRPORT
0DC0 ED40 IN B,(C)
0DC2 CBF0 SET 6,B
0DC4 ED41 OUT (C),B ;ROM1 ON
0DC6 5E LD E,(HL)
0DC7 23 INC HL
0DC8 56 LD D,(HL)
0DC9 E7 RST 20H ;SKIP TO CHAR PAST CMD
0DCA CB7A BIT 7,D
0DCC 2004 JR NZ,R1CMD ;JR IF CMD IN ROM1

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0DCE
0DCE CBB0          RES 6,B
0DD0 ED41         OUT (C),B          ;ROM1 OFF
0DD2
0DD2 EB          R1CMD:   EX DE,HL
0DD3 E9          JP (HL)          ;EXECUTE CMD. CMDS CALL ABORTER FOR EARLY RETURN
0DD4             ;IN SYNTAX TIME.
0DD4 CD630E      NEXTSTAT: CALL BRKSTOP
0DD7
0DD7 CDD13F      NOBREAK:  CALL R1OCHP          ;ROM1 OFF, SELCHADP
0DDA 3A445C      LD A,(NSPPC)
0DDD 3C          INC A
0DDE 2821        JR Z,STMTNEXT      ;JR IF NSPPC=FF - NO JUMP TO NEW LINE/STAT
0DE0
0DE0 2A425C      LD HL,(NEWPPC)      ;LINE NUMBER TO JUMP TO
0DE3 24          INC H
0DE4 CA2F0D      JP Z,LINERUN        ;JR IF LINE FFXX - E LINE
0DE7
0DE7 25          DEC H
0DE8 CD351A      CALL FNDLNHL        ;HL=LINE START
0DEB F5          PUSH AF
0DEC DBFB        IN A,(URPORT)
0DEE CD9410      CALL STPGS
0DF1 F1          POP AF
0DF2 3A445C      LD A,(NSPPC)
0DF5 282B        JR Z,LINEUSE        ;JR IF LINE FOUND (FLAG FROM FNDLNHL)
0DF7
0DF7 A7          AND A
0DF8 C25B0E      JP NZ,STATLOST      ;INSIST RETURN AND SUCH ACTUALLY GOTO DESIRED
0DFB             ;STATEMENT - ONLY GOTO/GOSUB AVOID THIS
0DFB
0DFB 4E          LD C,(HL)          ;GET LINE NO. MSB OR STOPPER
0DFC 0C          INC C
0DFD 2023        JR NZ,LINEUSE        ;JR IF NOT AT PROGRAM END
0DFF
0DFF CF          OKERR:   RST 08H
0E00 00          DB 0          ;"OK"
0E01
0E01 DF          STMTNEXT: RST 18H
0E02
0E02 FE3A        STMTNEXT1: CP ":"
0E04
0E04 CA790D      STMTLPH:  JP Z,STMTLPH
0E07
0E07 FE8D        CP THENTOK          ;NEEDED BY 'IF'
0E09 28F9        JR Z,STMTLPH
0E0B
0E0B FE0D        CP 0DH
0E0D 2803        JR Z,LINEEND
0E0F
0E0F CF          NONSX:   RST 08H
0E10 1D          DB 29          ;NONSENSE
0E11
0E11 F1          REMARK:   POP AF          ;JUNK NEXTSTAT
0E12             ;IGNORE REST OF LINE
0E12
0E12 CD153B      LINEEND:  CALL ABORTER        ;RET IF SYNTAX CHECK
0E15 1803        JR LNEND2
0E17
0E17             ;USED BY 'ON' IN RUNTIME
0E17
0E17 CDD13F      OLNEND:   CALL R1OCHP          ;ROM1 OFF, SELCHADP
0E1A
0E1A 2A9D5A      LNEND2:   LD HL,(NXTLINE)      ;GET ADDRESS OF FOLLOWING LINE - FOLLOW ON
0E1D 7E          LD A,(HL)
0E1E 3C          INC A
0E1F 28DE        JR Z,OKERR          ;JR IF AT PROGRAM END. (FF=STOPPER)
0E21
0E21 AF          XOR A
0E22             ;STAT 0/1. LATER, 0 RATHER THAN 1 SHOWS
0E22             ;WE ARE DEALING WITH A GOTO (OF A NON-EXISTENT
0E22             ;LINE) BUT THAT'S IRREL. HERE.
0E22
0E22 FE01        LINEUSE:  CP 1
0E24 CE00        ADC A,0          ;0 BECOMES 1, REST SAME
0E26 CB74        BIT 6,H
0E28 2808        JR Z,NONEWCLAPG
0E2A
0E2A F5          PUSH AF
0E2B CDF23F      CALL INCURPAGE
0E2E
0E2E             ;JPED TO WITH A=PAGE, (SP)=STAT, HL=LINE START
0E2E
0E2E CD9410      RLEPI:   CALL STPGS          ;SET CLAPG, CHADP, NXTLINEP
0E31 F1          POP AF
0E32
0E32 22AF5A      NONEWCLAPG: LD (CLA),HL          ;CUR. LINE ADDR RECORDED FOR GOSUB RETURNS ETC.
0E35 56          LD D,(HL)
0E36 23          INC HL
0E37 5E          LD E,(HL)
0E38 23          INC HL
0E39 ED53455C    LD (PPC),DE        ;UPDATE PPC
0E3D 5E          LD E,(HL)
0E3E 23          INC HL
0E3F 56          LD D,(HL)
0E40 EB          EX DE,HL          ;DE PTS TO LINE LEN MSB.
0E41 23          INC HL          ;HL=TEXT LEN+1
0E42 19          ADD HL,DE         ;HL PTS TO FIRST CHAR OF NEXT LINE
0E43 13          INC DE          ;DE PTS TO FIRST CHAR IN LINE
0E44
0E44 229D5A      NEXTLINE: LD (NXTLINE),HL
0E47 EB          EX DE,HL          ;HL PTS TO FIRST CHAR IN LINE
0E48 57          LD D,A          ;STAT NO.

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0E49 3EFF          LD A,0FFH
0E4B 32445C        LD (NSPPC),A      ;SIGNAL NO JUMP
0E4E 82           ADD A,D           ;A=STAT NO.-1
0E4F 32475C        LD (SUBPPC),A
0E52 CA7A0D        JP Z,STMTLP05     ;JP IF WE WANT FIRST STAT. - LD (CHAD),HL
0E55             ;
0E55 CDF810        CALL SKIPSTATS    ;SKIP D STATS, END WITH CHAD PTING TO :/CR/THEN
0E58 CA020E        JP Z,STMTNEXT1
0E5B             ;
0E5B CF          STATLOST:      RST 08H
0E5C 1F          DB 31          ;"Statement doesn't exist"
0E5D             ;
0E5D CD690E        BRKCR:         CALL BRKTST
0E60 C0          RET NZ
0E61             ;
0E61 CF          BRCERR:         RST 08H
0E62 0E          DB 14          ;"BREAK - CONTINUE to repeat"
0E63             ;
0E63             ;CHECK BREAK, STOP IF IT IS PRESSED
0E63             ;
0E63 CD690E        BRKSTOP:        CALL BRKTST
0E66 C0          RET NZ          ;RET IF ESC NOT PRESSED
0E67             ;
0E67 CF          RST 08H
0E68 0F          DB 15          ;"BREAK into program"
0E69             ;
0E69             ;Z IF BREAK PRESSED AND BREAKDI=0
0E69             ;
0E69 3EF7          BRKTST:         LD A,0F7H
0E6B DBF9          IN A,(STATPORT)
0E6D E620          AND 20H
0E6F C0          RET NZ          ;RET IF ESC NOT PRESSED
0E70             ;
0E70 3A415B        LD A,(BREAKDI)   ;NZ IN BREAKDI DISABLES BREAK
0E73 A7          AND A
0E74 C9          RET
0E75             ;
0E75             ;*****
0E75             ;USED BY AUTO
0E75             ;
0E75 CDCF05        AULL:          CALL AUL2        ;AUTO-LIST, AVOIDING EPPC->CLOSEST
0E78 180D        JR MAINX          ;MAIN LOOP, AFTER AUTO-LIST CALL
0E7A             ;
0E7A             ;MAIN CONTROLLING LOOP FOR ENTIRE INTERPRETER! ENTRY AT MAINEXEC
0E7A             ;
0E7A CDA010        MAINEADD:        CALL INSERTLN
0E7D 3A3A5C        LD A,(ERRNR)
0E80 A7          AND A
0E81 C2ED0E        JP NZ,MAINER     ;JR IF NO ROOM FOR LINE
0E84             ;
0E84 CDC605        MAINEXEC:       CALL AUTOLIST
0E87             ;
0E87 CD711D        MAINX:          CALL SETMIN
0E8A             ;
0E8A CDA405        MAINELP:        CALL STRM0
0E8D CDA602        CALL EDITOR
0E90 CD7238        CALL TOKMAIN     ;TOKENIZE LINE
0E93 CD130D        CALL LINESCAN    ;CHECK FOR CORRECT SYNTAX/INSERT 5-BYTE FORMS
0E96 3A475C        LD A,(SUBPPC)
0E99 17          RLA
0E9A 3005        JR NC,MAINE1     ;JR IF 127 OR LESS STATEMENTS
0E9C             ;
0E9C 3E21          LD A,33          ;ELSE "No room for line"
0E9E 323A5C        LD (ERRNR),A
0EA1             ;
0EA1 3A3A5C        MAINE1:         LD A,(ERRNR)
0EA4 A7          AND A
0EA5 2811        JR Z,MAINE2     ;JR IF "ERROR"=0 (OK)
0EA7             ;
0EA7 3A735A        LD A,(DEVICE)
0EAA 3D          DEC A
0EAB 2040        JR NZ,MAINER     ;JR UNLESS DEVICE 1 (LOWER SCRIN) IN USE - REPORT
0EAD             ;
0EAD CD351F        CALL ADDRELN
0EB0 CD6910        CALL REMOVEFP
0EB3 CD8E04        CALL RSPNS       ;RASP NOISE, CANCEL ERRNR
0EB6 18D2        JR MAINELP
0EB8             ;
0EB8 CD7910        MAINE2:         CALL EVALLINO    ;GET LINE NUMBER IN BC, ELSE BC=0, Z SET
0EBE DA290D        JP C,ONSENSE    ;ERROR IF TOO BIG
0EBE             ;
0EBE 20BA        JR NZ,MAINEADD    ;INSERT LINE IF THERE IS A LINE NO
0EC0             ;
0EC0 DF          RST 18H
0EC1 FE0D        CP 0DH
0EC3 28BF        JR Z,MAINEXEC     ;JR IF LINE IS JUST <ENTER>
0EC5             ;
0EC5 3A6A5C        LD A,(FLAGS2)
0EC8 1F          RRA
0EC9 DCF006        CALL C,CLSUP
0ECC CDB506        CALL CLSLOWER
0ECF 3A3A5A        LD A,(UWTOP)
0ED2 47          LD B,A
0ED3 3A6D5A        LD A,(SPOSNU+1)
0ED6 90          SUB B
0ED7 3C          INC A          ;LINES USED IN US
0ED8 328C5C        LD (SCRCT),A
0EDB 213B5C        LD HL,FLAGS
0EDE CBF0        SET 7,(HL)     ;"RUNNING"
0EE0 2B          DEC HL
0EE1 AF          XOR A
0EE2 77          LD (HL),A      ;ERROR NR=0
0EE3 3C          INC A

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0EE4 32445C          LD (NSPPC),A          ;START WITH A JUMP TO STATEMENT 1
0EE7 CDDE33          CALL COMPILER         ;IF FLAG SAYS SO, CREATE LABELS, COMPILER DEF FNS
0EEA                CALL LINERUN         ;AND DEF PROC ADDRESSES.
0EEA CD2F0D
0EED
0EED CDD13F          MAINER:  CALL R1OCHP
0EF0 FB              EI
0EF1 21475C          LD HL, SUBPPC
0EF4 7E              LD A, (HL)
0EF5 A7              AND A
0EF6 2004            JR NZ, MAINER1
0EF8
0EF8 3A465B          LD A, (ONSTORE)      ;FETCH REAL SUBPPC IF "ON" FIDDLED WITH SYS VAR
0EFE 77              LD (HL), A
0EFC
0EFC 210000          MAINER1: LD HL, 0
0EFF 22545C          LD (DEFADD), HL
0F02 22A35A          LD (XPTR), HL
0F05 7C              LD A, H
0F06 23              INC HL
0F07 22165C          LD (STREAMS+6), HL  ;STREAM ZERO POINTS TO CHANNEL K
0FOA 32715C          LD (FLAGX), A
0F0D 32885B          LD (AUTOFLG), A     ;AUTO OFF
0F10 CDA13B          CALL SETDISP        ;DISPLAY 0
0F13 CD711D          CALL SETMIN
0F16
0F16 3A3A5C          LD A, (ERRNR)
0F19 E6EF            AND 0EFH
0F1B 284A            JR Z, MAINER3       ;NO "ON ERROR" IF "OK" OR 'STOP' (0/10H)
0F1D
0F1D CDBD1C            CALL KBFLUSH        ;FLUSH KEYBOARD BUFFER **
0F20 213B5C          LD HL, FLAGS
0F23 CBFE            SET 7, (HL)         ;SET RUNNING IN CASE "VAL" TURNED IT OFF
0F25 21455B          LD HL, ONERRFLG
0F28 CB7E            BIT 7, (HL)
0F2A CBBE            RES 7, (HL)        ;BIT 7=TEMP FLAG (OFF). BIT 0=PERM FLAG UNCHANGED
0F2C 2839            JR Z, MAINER3       ;JR IF TEMP FLAG *WAS* OFF
0F2E
0F2E CD2F10          CALL ERRHAND2       ;SKIP PRINTING PART OF ERRHAND
0F31 21ED0E          LD HL, MAINER
0F34 E5              PUSH HL             ;ERR HANDLER ADDR
0F35 F7              RST 30H
0F36 70EB            DW SETUPVARS        ;CREATE LINO, STAT, ERROR
0F38 3A3A5C          LD A, (ERRNR)
0F3B FE0F            CP 15               ;"BREAK into program"
0F3D 200B            JR NZ, MAINER2
0F3F
0F3F CDA519          CALL CONTINUE2      ;CONTINUE GETS THE CORRECT VALUES IF BREAK
0F42                ;INTERRUPTED A JUMP
0F42 22455C          LD (PPC), HL       ;PPC LDED WITH OLDPPC
0F45 15              DEC D
0F46 7A              LD A, D
0F47 32475C          LD (SUBPPC), A     ;SAME STATEMENT FOR RETURN, NOT NEXT ONE
0F4A
0F4A 2A435B          MAINER2: LD HL, (ERRLN)
0F4D CD351A          CALL FNLDNLH
0F50 200E            JR NZ, STATLH
0F52
0F52 23              INC HL
0F53 23              INC HL
0F54 23              INC HL
0F55 23              INC HL
0F56 3A425B          LD A, (ERRSTAT)
0F59 57              LD D, A
0F5A CDF810          CALL SKIPSTATS
0F5D E7              RST 20H            ;PT TO "ON ERROR"
0F5E FEDD            CP 0DDH            ;ONERRORTOK
0F60
0F60 C25B0E          STATLH: JP NZ, STATLOST
0F63
0F63 E7              RST 20H            ;SKIP IT. PT TO E.G. "GOTO 10"/"GOSUB 50"/HANDLER
0F64                ;CLA/NXTLINE/PPC ETC MATCH LINE WITH ERROR STILL
0F64 C3870D          JP STMTLP25
0F67
0F67 CDB506          MAINER3: CALL CLSLOWER      ;SETS CHANNEL K ALSO
0F6A 213C5C          LD HL, TVFLAG
0F6D CBEE            SET 5, (HL)        ;"CLEAR LOWER SCREEN ON KEYSTROKE"
0F6F 2B              DEC HL              ;PT TO FLAGS
0F70 CBBE            RES 7, (HL)        ;"NOT RUNNING" SO FNLDN DOESN'T USE CLA DURING
0F72                ;EDITING
0F72 3A3A5C          LD A, (ERRNR)
0F75 CD7B0F          CALL ERRHAND1      ;PRINT REPORT, ETC.
0F78 C38A0E          JP MAINELP
0F7B
0F7B FE50            ERRHAND1: CP 50H
0F7D 2033            JR NZ, EHZ
0F7F
0F7F                ;MGT MESSAGE GIVEN IF "REPORT" 50H
0F7F AF              XOR A
0F80 CDB03D          CALL UTMSG          ;" MILES GORDON TECHNOLOGY plc"
0F83                ;" C 1989 SAM Coup"
0F83 21345A          LD HL, BGFLG
0F86 3E82            LD A, 82H
0F88 77              LD (HL), A         ; e WITH AN ACCENT
0F89 D7              RST 10H            ;NZ=FOREIGN ON
0F8A 3600            LD (HL), 0
0F8C 3E20            LD A, " "
0F8E D7              RST 10H
0F8F 3AB45C          LD A, (PRAMTP)
0F92 3C              INC A               ;16 OR 32
0F93 6F              LD L, A
0F94 2600            LD H, 0

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0F96 29      ADD HL,HL      ;32 OR 64
0F97 29      ADD HL,HL      ;64 OR 128
0F98 29      ADD HL,HL      ;128 OR 256
0F99 29      ADD HL,HL      ;256 OR 512
0F9A 44      LD B,H
0F9B 4D      LD C,L
0F9C F7      RST 30H
0F9D ABF5    DW PRNUMB1
0F9F 3E4B    LD A,"K"
0FA1 D7      RST 10H
0FA2         WTFK:  CALL READKEY
0FA2 CDB11C  JR Z,WTFK      ;WAIT FOR A KEYPRESS
0FA5 28FB
0FA7         CALL CLSLOWER
0FA7 CDB506  LD A,OFFH
0FAA 3EFF    LD (LINICOLS),A ;TURN OFF RAINBOW SCREEN
0FAC 320056  JP ERRHAND2
0FAF C32F10
0FB2         EHZ:   JR C,EH0      ;JR IF NOT DOS ERR CODE
0FB2 380E
0FB4         SUB 51H      ;RANGE NOW 0+
0FB4 D651    LD C,A
0FB6 4F      LD A,(DOSFLG)
0FB7 3AC25B  CALL SELURPG   ;DOS AT 8000H
0FBA CDDF3F  LD HL,(8210H) ;DOS ERR MSGS
0FBD 2A1082  LD A,C
0FC0 79      DB 0DDH      ;"JR+3"
0FC1 DD
0FC2         EH0:   LD HL,(ERRMSG)
0FC2 2AD45B
0FC5         EH15:  EX DE,HL
0FC5 EB      RST 30H
0FC6 F7      DW POMSR      ;PRINT MESSAGE TO BUFFER (AND GET BC=LEN)
0FC7 4CDD    LD A,(WINDRHS)
0FC9 3A565A  SUB C          ;A=SPACE APART FROM MESSAGE, -1
0FCC 91      CP 13          ;ALLOW FOR 3, PLUS E.G. " ,12345:11"
0FCD FE0D    PUSH AF
0FCF F5      JR NC,EH1      ;JR IF OK TO PRINT ERROR MSG ON 1 LINE
0FD0 3006
0FD2         LD A,(LWTOP)
0FD2 3A3E5A  LD (SPOSNL+1),A ;PRINT ON TOP LINE
0FD5 326F5A
0FD8         EH1:   PUSH BC
0FD8 C5      LD A,(ERRNR)
0FD9 3A3A5C  PUSH AF
0FDC F5      RST 30H
0FDD F7      DW PRAREG   ;PRINT ERROR NUMBER AS 1 OR 2 DIGITS
0FDE A8F5    LD A," "
0FE0 3E20    RST 10H
0FE2 D7      POP AF
0FE3 F1      SUB 2
0FE4 D602    JR NZ,EH2      ;JR IF NOT "MISSING VARIABLE"
0FE6 2025    ;ELSE PRINT ITS NAME BEFORE " not found"
0FE8 47      LD B,A
0FE9 213F51  LD HL,TLBYTE
0FEC 7E      LD A,(HL)
0FED E61F    AND 1FH
0FEF 4F      LD C,A          ;BC=LEN OF STR/ARRAY NAME, LEN-1 OF SIMPLE NUM
0FF0 CB6E    BIT 5,(HL)    ;NZ IF NUMERIC ARRAY
0FF2 23      INC HL        ;PT TO FIRST LETTER
0FF3 54      LD D,H
0FF4 5D      LD E,L
0FF5 09      ADD HL,BC     ;PT PAST END OF NAME (STR/ARRAY) OR TO END IF NUM
0FF6 03      INC BC       ;TRUE LEN OF SIMPLE NUM VAR NAMES, OR EXTRA ROOM
0FF7         ;FOR "$" OR "("
0FF7 200B    JR NZ,PMV1    ;JR IF NUMERIC ARRAY
0FF9         LD A,(FLAGS)
0FF9 3A3B5C  BIT 6,A
0FFC CB77    JR NZ,PMV2    ;JR IF A (SIMPLE) NUMERIC VAR
0FFE 200A
1000         LD (HL)," $"
1000 3624    JR PMV2
1002 1806
1004         PMV1:  LD (HL)," ("
1004 3628    INC HL
1006 23      LD (HL)," )"
1007 3629    INC C        ;ALLOW FOR ")" IN LEN
1009 0C
100A         PMV2:  CALL PRINTSTR ;PRINT VAR NAME
100A CD1300
100D         EH2:   POP BC
100D C1      LD DE,MSGBUFF
100E 11C050  CALL PRINTSTR ;PRINT ERROR MESSAGE
1011 CD1300  POP AF
1014 F1      LD A,ODH
1015 3E0D    JR C,EH3      ;JR IF USING 2 LINES
1017 3805
1019         LD A," "
1019 3E2C    RST 10H
101B D7      LD A," "
101C 3E20
101E         EH3:   RST 10H
101E D7      LD BC,(PPC)
101F ED4B455C RST 30H
1023 F7      DW PRNUMB1 ;PRINT LINE NUMBER
1024 ABF5    LD A,":"
1026 3E3A    RST 10H
1028 D7      LD A,(SUBPPC)
1029 3A475C  RST 30H
102C F7      DW PRAREG
102D A8F5
102F

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102F CDA504      ERRHAND2:  CALL CLEARSP
1032 3A3A5C      LD A, (ERRNR)
1035 A7          AND A
1036 C8          RET Z                ;NO CONTINUE AFTER "O.K." - RET
1037 D610      SUB 16                ;RESULT OF 0 IF "STOP statement", FF IF "BREAK
1039                                ;into program", AND CY
1039 0600      LD B,0
103B 88          ADC A,B
103C 2008      JR NZ,ERRHAND3      ;NO INC OF SUBPPC IF NEITHER STOP OR BREAK
103E 3A745B     LD A, (CURCMD)
1041 FEC1      CP 193                ;NEXT
1043 2801      JR Z,ERRHAND3      ;B=0 NOW - CONTINUE AFTER BREAK INTO 'NEXT'
1045 04          INC B                ;REPEATS STATMENT
1046 21445C     ERRHAND3:  LD HL, NSPPC
1049 7E          LD A, (HL)
104A 36FF      LD (HL), 0FFH        ;CANCEL ANY JUMP
104C 2A425C     LD HL, (NEWPPC)
104F CB7F      BIT 7,A
1051 2807      JR Z,ERRHAND4      ;JR IF JUMP WAS ABOUT TO HAPPEN
1053 3A475C     LD A, (SUBPPC)
1056 80          ADD A,B                ;INCR. SUBPPC BY 1 IF STOP OR BREAK
1057 2A455C     LD HL, (PPC)
105A 24          ERRHAND4:  INC H
105B C8          RET Z                ;RET IF CONT WOULD HAVE BEEN TO E-LINE
105C 25          DEC H
105D 226E5C     LD (OLDPPC),HL
1060 32705C     LD (OSPPC),A        ;COPY NSPPC/NEW PPC OR SUBPPC/PPC TO OSPPC/OLDPPC
1063 C9          RET
1064 E3          DFKNL:    EX (SP),HL      ;JUNK NEXT STAT RETURN, STACK PTR TO REST OF LINE
1065 CD010E     CALL STMTNEXT      ;CHECK SYNTAX FOR REST OF LINE
1068 E1          POP HL           ;REMOVE FLOATING POINT FROM REST OF LINE, RET TO
1069                                ;MAIN LOOP
1069                                ;REMOVE INVISIBLE 5-BYTE FORMS FROM (HL) TO 0DH
1069 0E06      REMOVEFP:  LD C,6
106B 7E          LD A, (HL)
106C D60E      SUB 0EH
106E 47          LD B,A
106F CC521E     CALL Z,RECLAIM2
1072 7E          LD A, (HL)
1073 23          INC HL
1074 FE0D      CP 0DH
1076 20F1      JR NZ,REMOVEFP
1078 C9          RET
1079                                ;GET LINE NO AT START OF ELINE TO BC, SET Z IF LN=0. CY IF TOO BIG.
1079 CD9110     EVALLINO:  CALL AELP          ;ADDR ELINE, SET CHADP ETC
107C 22975A     LD (CHAD),HL
107F F7          RST 30H
1080 0BE8      DW SMBW
1082 DF          RST 18H
1083 CDDE17     CALL INTTOFP
1086 CD3B1D     CALL FPTOBC
1089 D8          RET C                ;RET IF >64K
108A 78          LD A,B
108B C601      ADD A,1
108D D8          RET C                ;RET IF >65279
108E 78          LD A,B
108F B1          OR C
1090 C9          RET                ;Z IF BC=0
1091 CD351F     AELP:    CALL ADDRNLN
1094 E61F      STPGS:    AND 1FH
1096 32AE5A     LD (CLAPG),A
1099 32965A     LD (CHADP),A
109C 329C5A     LD (NXTLINEP),A
109F C9          RET
10A0                                ;*****
10A0                                ;INSERT LINE - INSERT LINE BC FROM ELINE INTO PROGRAM
10A0 C5          INSERTLN:  PUSH BC                ;LINE NUMBER
10A1                                ; LD HL, (INSLV)
10A1                                ; INC H
10A1                                ; DEC H
10A1                                ; CALL NZ,HLJUMP
10A1 CDC333     CALL SCOMP          ;DEF PROCS/DEF FNS AND LABELS NEED DOING -
10A4 2A915A     LD HL, (WORKSP)      ;ANY PRE-PASS OF LABELS ETC IS OBSOLETE.
10A7 ED4B975A   LD BC, (CHAD)          ;BC PTS AFTER LINE NUMBER
10AB 0A          LD A, (BC)
10AC FE20      CP " "
10AE 200B      JR NZ,INSLN3
10B0 03          INC BC
10B1 0A          LD A, (BC)

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10B2 FE0D CP 0DH
10B4 2001 JR NZ,INSLN2 ;JR, LEAVING BC INCED, TO INC CHAD AND DELETE
10B6 ;FIRST SPACE IN A LINE LIKE: 10 test. PREVENTS
10B6 0B DEC BC ;SPACES ACCUMULATING WITH MULTI-EDIT/ENTERS.
10B7 ED43975A INSLN2: LD (CHAD),BC ;AVOID ANY ACTION IF E.G. 10 (space) CR
10BB 37 INSLN3: SCF
10BC ED42 SBC HL,BC ;HL=LEN OF TEXT, INCLUDING 0DH
10BE 7C LD A,H
10BF FE3F CP 3FH
10C1 D24B3F JP NC,OOMERR ;LIMIT LINE LEN TO 3EFFH
10C4 E3 EX (SP),HL ;STACK LEN, GET HL=LINE NO
10C5 22495C LD (EPPC),HL
10C8 CD461E CALL FNORECL ;FIND/RECLAIM LINE
10CB C1 POP BC ;TEXT LEN
10CC 79 LD A,C
10CD 3D DEC A
10CE B0 OR B
10CF C8 RET Z ;RET IF TEXT IS JUST 0DH (LENGTH OF 1)
10D0 C5 PUSH BC ;TEXT LEN
10D1 03 INC BC
10D2 03 INC BC
10D3 03 INC BC
10D4 03 INC BC ;GET LEN INCLUDING LN AND LEN BYTES
10D5 ; PUSH BC
10D5 ; PUSH HL
10D5 ; CALL GAPSZ
10D5 ; LD (4020H),HL ;!!
10D5 ; POP HL
10D5 ; POP BC
10D5 CD1B1E CALL MAKEROOM ;BC BYTES AT (HL)
10D8 ED4B495C LD BC,(EPPC)
10DC 70 LD (HL),B
10DD 23 INC HL
10DE 71 LD (HL),C ;ENTER LINE NUMBER
10DF 23 INC HL
10E0 C1 POP BC ;TEXT LEN
10E1 71 LD (HL),C
10E2 23 INC HL
10E3 70 LD (HL),B
10E4 CD791F CALL SPLITBC
10E7 23 INC HL
10E8 EB EX DE,HL
10E9 DBFB IN A,(URPORT)
10EB 4F LD C,A ;CDE=POINTS TO ROOM FOR TEXT
10EC CD3E1F CALL ADDRCHAD ;TEXT START IN AHL
10EF C35E2A JP FARLDIR
10F2 ;SKIPPCSTAT - SKIP CURRENT STATEMENT E.G. DATA, LABEL, DEF FN, LOOP UNTIL ETC.
10F2 ;ENTRY: CHAD=POSN
10F2 DF SKIPPCSTAT: RST 18H
10F3 110001 LD DE,0100H ;1 STAT, NOT IN QUOTES
10F6 1806 JR SKIPS15
10F8 ;SKIPSTATS - FIND D"TH STATMENT FROM POSN.
10F8 ;ENTRY: D=STATMENTS TO SKIP,+1. HL=POSN
10F8 ;EXIT: CHAD PTS TO BEFORE REQUIRED STAT - TO ":" OR "THEN" OR CR.
10F8 ;Z,NC IF OK, Z, CY IF HIT END OF LINE AS STAT COUNTER REACHED ZERO, NZ, CY IF
10F8 ;HIT END OF LINE BEFORE STAT COUNT REACHED ZERO
10F8 2B SKIPSTATS: DEC HL ;COMP FOR INITIAL INC SO WE DON"T MISS SHORT STATS
10F9 ;FROM "ON"
10F9 AF SKIPS0: XOR A ;"NOT IN QUOTES", NC
10FA 5F LD E,A
10FB 1820 JR SKIPS5
10FD 23 SKIPS1: INC HL
10FE 7E SKIPS15: LD A,(HL)
10FF FE0E CP 0EH
1101 CCA200 CALL Z,NUMBER
1104 FE22 CP 22H
1106 2001 JR NZ,SKIPS2
1108 1D DEC E ;"INSIDE STRING"
1109 FE3A SKIPS2: CP ":"
110B 280C JR Z,SKIPS4
110D FE8D CP THENOK
110F 2808 JR Z,SKIPS4
1111 FE0D CP 0DH
1113 20E8 JR NZ,SKIPS1
1115 15 DEC D ;Z IF LINE END=DESIRED STAT.
1116 37 SCF ;"HIT LINE END"
1117 1807 JR SKIPS6
1119 CB43 SKIPS4: BIT 0,E
111B 20E0 JR NZ,SKIPS1 ;IF ":"/"THEN"INSIDE STRING, JR, GET NEXT CHAR
111D 15 SKIPS5: DEC D ;DEC "STATS TO SKIP" COUNTER
111E 20DD JR NZ,SKIPS1

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1120
1120 22975A SKIPS6: LD (CHAD),HL ;PT CHAD TO JUST BEFORE DESIRED STATEMENT
1123 C9 RET
1124
1124 CDC63A DATA: CALL RUNFLG
1127 38C9 JR C,SKIPSTAT ;SKIP STAT IF RUNNING
1129
1129 CDED14 DATA1: CALL SCANSR
112C FE2C CP " "
112E C0 RET NZ ;RET IF END OF STAT
112F
112F E7 RST 20H
1130 18F7 JR DATA1
1132
1132 INCLUDE MISC1.SAM ;PRSH, STRMINFO, SETSTRM, CHANFLAG,
1132 ;MISC1.SAM
1132 ;MODE, TEMPS, DATA, RESTORE
1132 ;CITEM, PERMS, SETSTRM
1132
1132 ;CALLED BY LIST
1132
1132 FE23 PRSH1: CP "#"
1134 C0 RET NZ
1135
1135 ;ENTRY FROM PRINT
1135
1135 CD573A PRSH2: CALL SSYNTAX6 ;NUMBER
1138
1138 CD331D CALL GETBYTE
113E CD4311 CALL STRMINF2
113E 1829 JR STSM2
1140
1140 ;ENTRY: FPCS HOLDS STREAM NUMBER. EXIT: DE=STREAM PTR, HL PTS TO STRM-H, C=STRM
1140
1140 CD331D STRMINFO: CALL GETBYTE ;IN A AND C
1143
1143 FE11 STRMINF2: CP 11H
1145 3013 JR NC,INVSTRM ;STREAMS 0-16 ARE LEGAL
1147
1147 ;FROM SETSTRM
1147
1147 FE10 STRMINF3: CP 10H
1149 2003 JR NZ,STRMINF4
114B
114B 3EFC LD A,0FCH ;TRANSFORM STREAM 16 TO -4 (OUTPUT TO STRING)
114D 4F LD C,A
114E
114E C60B STRMINF4: ADD A,0BH ;(07, 0B-1A IF FROM ABOVE, OR 06-0E IF FROM SETSTRM
1150 87 ADD A,A ;0EH, 16-34H OR 0CH-1CH
1151 6F LD L,A
1152 265C LD H,5CH ;5C0C-5C34H
1154 5E LD E,(HL)
1155 23 INC HL
1156 56 LD D,(HL)
1157 7A LD A,D
1158 B3 OR E ;Z IF CLOSED
1159 C9 RET
115A
115A CF INVSTRM: RST 08H
115B 15 DB 21 ;"Invalid stream number"
115C
115C CF SNOTOPER: RST 08H
115D 2F DB 47 ;"Stream is not open"
115E
115E 3EFE STREAMFE: LD A,0FEH
1160 21 DB 21H
1161
1161 3EFD STREAMFD: LD A,0FDH
1163
1163 ;ENTRY: A=FCH-03H
1163
1163 32B25A SETSTRM: LD (STRNO),A ;KEEP FOR DOS
1166 CD4711 CALL STRMINF3
1169
1169 28F1 STSM2: JR Z,SNOTOPER ;JR IF STREAM NOT OPEN
116B
116B 2A4F5C LD HL,(CHANS)
116E 19 ADD HL,DE ;PT TO 2ND BYTE OF CHANNEL
116F 2B DEC HL
1170
1170 22515C CHANFLAG: LD (CURCHL),HL
1173 23 INC HL
1174 23 INC HL
1175 23 INC HL
1176 23 INC HL
1177 7E LD A,(HL) ;CHANNEL LETTER
1178 32745A LD (CLET),A ;KEEP IT FOR INPUT TO LOOK AT
117B 0E02 LD C,2
117D FE50 CP "P"
117F 2809 JR Z,STSM2
1181
1181 0D DEC C
1182 FE4B CP "K"
1184 2804 JR Z,STSM2
1186
1186 0D DEC C
1187 FE53 CP "S"
1189 C0 RET NZ ;ONLY SET "DEVICE" OR CALL TEMPS FOR K/S/P
118A
118A 79 STSM2: LD A,C
118B 32735A LD (DEVICE),A ;P=2,K=1,S=0
118E

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118E ;COPY PERMANENT GRAPHIC VARS TO TEMP VARS.
118E ;TEMPS FOR PRINT (COLOUR EXPANSION TABLE IF NEEDED)
118E ;HAVE TO COLOUR TABLE *AFTER* EACH PRINTED INK/PAPER/BRIGHT ALSO - CALL COLEX
118E
118E CDD611 TEMPS: CALL GTEMPS
1191 2A385A LD HL,(UWRHS)
1194 ED5B3A5A LD DE,(UWTOP) ;UPPER WINDOW DATA
1198 3A735A LD A,(DEVICE)
119B 3D DEC A
119C 2007 JR NZ,TEMUS ;JR IF NOT LOWER SCREEN
119E
119E 2A3C5A LD HL,(LWRHS)
11A1 ED5B3E5A LD DE,(LWTOP)
11A5
11A5 22565A TEMUS: LD (WINDRHS),HL
11A8 ED53585A LD (WINDTOP),DE
11AC
11AC 3A405A COLEX: LD A,(MODE)
11AF D602 SUB 2
11B1 D8 RET C ;RET IF M0/M1
11B2
11B2 0620 LD B,32 ;COLOUR 32 BYTES IF M3
11B4 2002 JR NZ,COLEX1 ;JR IF MODE 3
11B6
11B6 0610 LD B,16 ;MODE 2 O/P NEEDS 16-BYTE COLEX TABLE
11B8
11B8 ED5B515A COLEX1: LD DE,(M23PAPT) ;D=M3INKT, E=M3PAPT
11BC 21205B LD HL,EXTAB ;EXPANSION TABLE
11BF D9 EXX
11C0 21005B LD HL,CEXTAB ;COLOURED EXPANSION TABLE
11C3 D9 EXX
11C4 7A LD A,D
11C5 AB XOR E
11C6 4F LD C,A ;C=PAPER XOR INK
11C7
11C7 79 COLEXLP: LD A,C
11C8 A6 AND (HL) ;USE EXPANDED NIBBLES AS MASKS TO CHOOSE INK/PAP
11C9 2C INC L
11CA AB XOR E
11CB D9 EXX
11CC 77 LD (HL),A
11CD 2C INC L
11CE D9 EXX
11CF 10F6 DJNZ COLEXLP
11D1
11D1 C9 RET
11D2
11D2 ;GRAPHIC TEMPS LEAVES EXPANSION TABLE ALONE (FOR SPEED) AND SETS "UPPER SCRNM"
11D2
11D2 AF GRATEMPS: XOR A
11D3 32735A LD (DEVICE),A
11D6
11D6 21445A GTEMPS: LD HL,THFATP
11D9 114D5A LD DE,THFATT
11DC 010900 LD BC,9
11DF EDB0 LDIR
11E1 3A735A LD A,(DEVICE)
11E4 A7 AND A
11E5 2812 JR Z,TEMPS1 ;JR IF UPPER SCREEN, ELSE USE LOWER SCRNM COLOURS
11E7
11E7 60 LD H,B
11E8 68 LD L,B
11E9 22535A LD (OVERT),HL ;OVER 0, INVERSE 0
11EC 3A485C LD A,(BORDCR)
11EF 6F LD L,A
11F0 224E5A LD (ATTRT),HL ;MASKT WILL BE ZERO
11F3 2A305A LD HL,(M23LSC) ;MODES 2/3 LOWER SCREEN COLOURS
11F6 22515A LD (M23PAPT),HL ;LD PAPER AND INK
11F9
11F9 3A405A TEMPS1: LD A,(MODE)
11FC FE02 CP 2
11FE C8 RET Z
11FF
11FF 3E01 LD A,1
1201 324D5A LD (THFATT),A ;NZ=FAT UNLESS MODE 2, THEN=COPY OF THFATP
1204 C9 RET
1205
1205 ;POKE, DPOKE, CALL, USR, PEEK & DPEEK ALLOW ADDRESSES OF 00000-1FFFF, RELATIVE
1205 ;TO THE CONTEXT BASE PAGE. 0000-3FFF WILL BE ROM0, 4000-7FFF WILL BE BASE PAGE,
1205 ;8000-BFFF WILL BE THE PAGE ABOVE THE BASE PAGE. 10000-13FFF WILL SWITCH PAGE
1205 ;3 ABOVE BASE PAGE INTO 8000H (IRRELEVANT EXCEPT TO NON-RELOCATABLE CALLED OR
1205 ;USRED CODE)
1205
1205 CDE43A POKE: CALL EXPT1NUM ;EVAL ADDR
1208 CD853A CALL INSISCOMA
120B CD083B CALL EXPTEXPR
120E 2016 JR NZ,POKE2 ;JR IF NUMERIC, ELSE DO POKE N,A$
1210
1210 D0 RET NC ;RET IF SYNTAX TIME
1211
1211 CD011D CALL STKFETCH ;ADE=SRC, BC=LEN
1214 F5 PUSH AF
1215 D5 PUSH DE
1216 CD791F CALL SPLITBC
1219 CD8C3F CALL UNSTLEN
121C 4F LD C,A
121D 0D DEC C
121E EB EX DE,HL
121F CBFA SET 7,D ;CDE=DEST ADDR
1221 E1 POP HL
1222 F1 POP AF ;AHL=SRC ADDR

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1223 C35E2A          JP FARLDIR
1226
1226 3004          POKE2:   JR NC,POKE3
1228
1228 EF            DB CALC          ;ADDR,N
1229 06            DB SWOP          ;N,ADDR
122A C8            DB STOD0         ;N
122B 33            DB EXIT
122C
122C 110000        POKE3:   LD DE,0          ;EXTRA NUMBERS COUNT
122F DF            RST 18H
1230 180B          JR POKE4
1232
1232 D5            PUSH DE          ;EXPR COUNT
1233 CDE33A        CALL SEXPTINUM
1236 D1            POP DE
1237 1C            INC E
1238 CB6B          BIT 5,E
123A C2290D        JP NZ,NONSENSE   ;LIMIT EXTRAS TO 31
123D
123D FE2C          POKE4:   CP ", "
123F 28F1          JR Z,POKENL
1241
1241 CD153B        CALL CHKEND
1244
1244 D5            PUSH DE
1245
1245 EF            DB CALC
1246 D8            DB RCL0         ;N1,N2,N3...Nn,ADDR
1247 33            DB EXIT
1248
1248 CD9F3F        CALL NPDPS      ;GET ADJUSTED ADDR TO HL, FORMER PAGE TO A
124B D1            POP DE          ;DE=0 IF ONLY 1 NUMBER
124C 19            ADD HL,DE
124D 1C            INC E
124E
124E E5            PKALP:   PUSH HL          ;DEST ADDR FOR TOP NUMBER ON FPCS
124F D5            PUSH DE          ;E=NUMBER OF NUMBERS ON FPCS
1250 CD651D        CALL FPTOA
1253 DA391D        JP C,IOORERR
1256
1256 2802          JR Z,POKE5      ;JR IF +VE
1258
1258 ED44          NEG
125A
125A D1            POKE5:   POP DE
125B E1            POP HL
125C 77            LD (HL),A
125D 2B            DEC HL
125E 1D            DEC E
125F 20ED          JR NZ,PKALP
1261
1261 C9            RET
1262
1262 CD5F3A          DPOKE:   CALL SYNTAX8    ;EVAL ADDR, NUMBER
1265
1265 CD2E1D        CALL GETINT     ;WORD TO POKE TO BC
1268 CD9F3F        CALL NPDPS
126B 71            LD (HL),C
126C 23            INC HL
126D 70            LD (HL),B
126E C9            RET
126F
126F ;PDPSUBR - USED BY POKE, DPOKE, PEEK, DPEEK, CALL
126F ;ENTRY: ADDR ON FPCS.
126F ;EXIT: IF ADDR IS 0-64K, THEN PAGING=ROM0 (OR BASE-1), BASE PAGE, BASE+1, BASE+2
126F ;IF ADDR>64K, IT IS REDUCED TO 8000-BFFF RANGE AND PAGED IN. E.G. 10000H WOULD
126F ;SWITCH PAGES BASE+3/BASE+4 IN AT 8000-BFFF, HL WOULD BE 8000H
126F ;HL=ADDR, A=ORIG URPAGE. (LRPAGE UNCHANGED)
126F
126F C5            PDPSUBR:  PUSH BC          ;PRESERVE BC THROUGHOUT
1270 DBFB          IN A,(251)
1272 F5            PUSH AF
1273 CD8C3F        CALL UNSTLEN
1276 CBFC          SET 7,H        ;AHL=ADDR IN PAGE, 8000-BFFF FORM
1278 11            DB 11H        ;"JR+2"
1279
1279 ;PDPSR2. USED BY LOAD CODE (EXEC)
1279 ;ENTRY: AHL=EXEC ADDR
1279
1279 C5            PDPSR2:  PUSH BC
127A F5            PUSH AF        ;KEEP STACK HAPPY
127B
127B FE04          PDPC:   CP 4
127D 300F          JR NC,PDPSUBR4 ;JR IF NOT 0000-BFFF
127F
127F 0E02          LD C,2        ;PAGING WILL BE ROM0,BASE,BASE+1,BASE+2
1281 B9            CP C
1282 2809          JR Z,PDPSUBR3 ;ADDR IS OK IF PAGE IS 2
1284
1284 3005          JR NC,PDPSUBR2 ;JR IF PAGE 3 - ADD 4000H TO ADDR
1286
1286 CBBC          RES 7,H        ;ADDR NOW 0000-3FFF
1288 A7            AND A
1289 2802          JR Z,PDPSUBR3 ;JR IF PAGE 0 - ADDR OK
128B              ;ELSE ADD 4000H FOR PAGE 1 ADDR
128B
128B CBF4          PDPSUBR2: SET 6,H        ;ADD 4000H TO ADDR
128D
128D 79            PDPSUBR3: LD A,C
128E
128E 3D            PDPSUBR4: DEC A

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128F CDDF3F          CALL TSURPG
1292 F1             POP AF          ;ORIG URPORT
1293 C1             POP BC
1294 C9             RET
1295
1295
1295 ;CHECK MODE 2 OR MODE 3
1295
1295 3A405A          CHKMD23:      LD A,(MODE)
1298 FE02           CP 2
129A D0             RET NC
129B
129B CF             INVMERR:      RST 08H
129C 22             DB 34          ;"Invalid screen mode"
129D
129D ;READ. E.G. READ A, READ A$, READ LINE A$
129D
129D FE8C           READ:         CP LINETOK
129F F5             PUSH AF          ;Z IF LINE
12A0 200B           JR NZ,READ2
12A2
12A2 CDF62C         CALL SSYNTAX1    ;SKIP 'LINE', ASSESS VAR FOR ASSIGNMENT
12A5 213B5C        LD HL,FLAGS
12A8 CB76           BIT 6,(HL)
12AA C2290D        JP NZ,NONSENSE  ;READ LINE NOT ALLOWED WITH NUMERIC
12AD ;SKIP NEXT CALL
12AD C4F72C         READ2:        CALL NZ,SYNTAX1
12B0 CDC63A        CALL RUNFLG
12B3 D23C13        JP NC,RJUNKFLG ;JR IF SYNTAX TIME
12B6
12B6 DF             RST 18H
12B7 22A95A        LD (PRPTR),HL  ;SAVE CHAD IN AUTO-ADJUST VAR SO IF IT PTS TO
12BA 3A965A        LD A,(CHADP)   ;E-LINE THE ASSIGNMENT WON'T BOLIX IT
12BD 32A85A        LD (PRPTR),A
12C0 CD381F        CALL ADDRDATA  ;ADDRESS DATADD - SWITCH IN ITS PAGE, LD HL
12C3 32965A        LD (CHADP),A  ;WITH ADDR PART
12C6 7E             LD A,(HL)
12C7 FE20           CP 20H
12C9 281E           JR Z,READ3
12CB
12CB FE2C           CP " "
12CD 281A           JR "Z,READ3   ;SPACES AND COMMAS ARE OK TO READ FROM.
12CF ;OTHERWISE, NEED TO LOOK FOR NEXT DATA STAT.
12CF
12CF 22975A         LD (CHAD),HL   ;NEEDED BY 'SRCHPROG'
12D2 1EB9           LD E,0B9H     ;DATATOK
12D4 2AAF5A        LD HL,(CLA)
12D7 E5             PUSH HL
12D8 CD9C1D        CALL SRCHPROG  ;LOOK FOR 'DATA' FROM CHAD ONWARDS
12DB D1             POP DE
12DC ED53AF5A      LD (CLA),DE
12E0 DBFE           IN A,(251)    ;CHAD PTS TO JUST AFTER 'DATA'
12E2 32965A        LD (CHADP),A  ;ASSUME FOUND...
12E5 ; LD (DATADDP),A ;** BUG FIX
12E5 3806           JR C,READ4    ;JR IF FOUND OK. PAGE MAY BE SWITCHED
12E7
12E7 CF             RST 08H
12E8 03             DB 3          ;'DATA has all been read'
12E9
12E9 23             READ3:        INC HL
12EA 22975A        LD (CHAD),HL
12ED
12ED F1             READ4:        POP AF
12EE 2805           JR Z,READLN   ;JR IF 'READ LINE'
12F0
12F0 CDF62C         CALL VALFET1   ;ASSIGNMENT FOR NON-LINE READ
12F3 1831           JR READ7
12F5
12F5 01FFFF         READLN:       LD BC,0FFFFH
12F8 E5             PUSH HL
12F9
12F9 7E             READ5:        LD A,(HL)
12FA FE22           CP 22H
12FC 2005           JR NZ,READ6
12FE
12FE 23             RDSTRL:      INC HL
12FF 03             INC BC
1300 BE             CP (HL)
1301 20FB           JR NZ,RDSTRL
1303
1303 CDA200         READ6:        CALL NUMBER
1306 22975A        LD (CHAD),HL  ;SKIP FP FORMS
1309 23             INC HL
130A 03             INC BC        ;INC COUNT OF NON-INVISIBLE CHARS
130B CD753A        CALL COMCRCO   ;CHECK IF COMMA, CR OR COLON
130E 20E9           JR NZ,READ5   ;LOOP UNTIL ONE IS FOUND
1310
1310 D1             POP DE
1311 C5             PUSH BC
1312 ED52           SBC HL,DE     ;LEN WITH NO FP FORMS
1314 44             LD B,H        ;FIND DISTANCE CHAD MOVED
1315 4D             LD C,L        ;LEN WITH FP FORMS,+1
1316 CD4D3F        CALL SCOPYWK
1319 EB             EX DE,HL     ;HL=ROOM START
131A E5             PUSH HL
131B CD6910        CALL REMOVEFP  ;FROM (HL) TO 0DH
131E D1             POP DE        ;FIRST CHAR IN WKSPACE
131F C1             POP BC        ;NON-INVISIBLE CHAR COUNT
1320 CDE71C        CALL STKSTOREP ;STORE REGS FOR A STRING
1323 CD0F2B        CALL ASSIGN
1326
1326 DF             READ7:        RST 18H      ;GET CHAD

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1327 228B5A          LD (DATADD),HL          ;UPDATE DATA PTR
132A DBFB           IN A,(251)
132C 328A5A          LD (DATADDP),A
132F 2AA95A          LD HL,(PRPTR)          ;GET REAL CHAD
1332 22975A          LD (CHAD),HL
1335 3AA85A          LD A,(PRPTRP)
1338 CDCE3F          CALL SETCHADP
133B FE             DB 0FEH          ;'JR +1'
133C
133C F1             RJUNKFLG: POP AF          ;JUNK F
133D DF             RST 18H
133E FE2C           CP " ", "
1340 C0             RET NZ
1341
1341 E7             RST 20H          ;SKIP COMMA
1342 C39D12          JP READ
1345
1345                ;CITEM.SAM - COLOUR ITEMS.
1345                ;CALLED BY SYNTAX 9
1345
1345 CDC63A          SYNT9SR: CALL RUNFLG
1348 3011           JR NC,SYN9SR1          ;JR IF SYNTAX CHECK
134A
134A AF             XOR A
134B 32735A          LD (DEVICE),A          ;UPPER SCREEN
134E CDD211          CALL GRATEMPS
1351 214F5A          LD HL,MASKT
1354 7E             LD A,(HL)
1355 F6F8           OR 0F8H
1357 77             LD (HL),A
1358 23             INC HL
1359 CBB6           RES 6,(HL)          ;RES 6,PFLAGT=NOT PAPER 9
135B
135B DF             SYN9SR1: RST 18H
135C
135C CD6613          CITEM: CALL CITEMSR
135F D8             RET C
1360
1360 DF             RST 18H
1361 CD813A          CALL INSISCSC          ;CHECK FOR ,/; THEN SKIP
1364 18F6           JR CITEM
1366
1366                ;CITEMSR - CALLED BY CITEM AND BASIC"S PRINT/INPUT
1366                ;EXIT WITH CY IF COLOUR ITEM NOT FOUND
1366
1366 FEA1           CITEMSR: CP 0A1H          ; INKTOK
1368 D8             RET C          ;RET IF BELOW "INK"
1369
1369 FEA7           CP 0A7H          ; OVERTOK+1
136B 3F             CCF
136C D8             RET C          ;RET IF ABOVE "OVER"
136D
136D 4F             LD C,A
136E E7             RST 20H          ;SKIP INK/PAPER ETC
136F 79             LD A,C
1370
1370                ;CALLED BY PERMS
1370 D691           COTEMP4: SUB 0A1H-16          ;INK. CHANGE TO CONTROL CODE RANGE (16-21)
1372 F5             PUSH AF
1373 CDE43A          CALL EXPT1NUM          ;PARAM
1376 C1             POP BC          ;CONTROL CODE
1377 CDC63A          CALL RUNFLG
137A D0             RET NC          ;ABORT WITH NC IF SYNTAX TIME
137B                ;"COLOUR ITEM DEALT WITH"
137B C5             PUSH BC
137C CD331D          CALL GETBYTE
137F 57             LD D,A          ;PARAM TO D
1380 F1             POP AF          ;CONTINUE INTO PROITEM (ZX USED RST 8)
1381
1381
1381                ;CALLED BY PRINT WITH A=CONTROL CODE, D=PARAM
1381                ;NOTE: TRANSLATOR ALTERS INK/PAPER 8 OR 9 TO INK/PAPER 17/18. THERE WILL BE
1381                ;SOME FAILURES E.G. INK N.
1381                ;INK I; BRIGHT B SELECTS INK I+8*B IN MODE 3
1381                ;BRIGHT IS IGNORED IN MODE 2, ALTHOUGH M0/1 SYS VARS ALTER.
1381                ;INK I WITH I>7 SELECTS INK I-8; BRIGHT 1
1381                ;OVER 0/1 ALTERS PFLAG AND OVERT, OVER 0-3 ALSO ALTERS GOVERT TO GIVE GRAB CMD"S
1381                ;XOR/AND OPTIONS.
1381
1381 F7             PROITEM: RST 30H
1382 2BF0           DW PROITEM2
1384 CDAC11          CALL COLEX          ;COLOUR EXPANSION TABLE IF NEEDED
1387 A7             AND A          ;NC SHOWS COLOUR ITEM DEALT WITH
1388 C9             RET
1389
1389 CDC63A          PERMS: CALL RUNFLG
138C 3007           JR NC,PER2          ;JR IF NOT RUNNING
138E
138E AF             XOR A
138F 32735A          LD (DEVICE),A          ;UPPER SCREEN
1392 CD8E11          CALL TEMPS
1395
1395 3A745B          PER2: LD A,(CURCMD)          ;GET CMD VALUE
1398 CD7013          CALL COTEMP4          ;ALTER TEMP VALUES ACCORDING TO COLOUR CMDS
139B CD153B          CALL CHKEND
139E
139E                ;CALLED BY CLS#
139E 214E5A          PER3: LD HL,ATTRT
13A1 11455A          LD DE,ATTRP
13A4
13A4                ;USED BY SCREEN SCROLL

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13A4 010800 LDIR8: LD BC,8
13A4 EDB0 LDIR ;COPY TEMP VALUES TO PERMS
13A9 C9 RET ;(ATTRT-GOVERT)
13AA ;CHLETCHK, TEMPS, DATA, RESTORE, CITEM, PERMS,
13AA ;POKE, DPOKE, PDPSR, CHKM23
13AA INCLUDE LOOKVAR.SAM ;SETUP VARS
13AA ;LOOKVAR.SAM
13AA ;ENTRY: A VARIABLE (STARTS WITH A LETTER) IS EXPECTED AT (CHAD)
13AA ;(HL)/A=FIRST LETTER
13AA ;ACTION: LOOK IN VARIABLES AREA FOR IT
13AA ;EXIT: Z IF VAR NOT FOUND: C=TYPE/LEN BYTE; BITS 4-0=NAME LENGTH, EXCLUDING
13AA ; FIRST CHARACTER. BIT 5 IS SET FOR NUMERIC ARRAYS.
13AA ; STRINGS: HL PTS TO FF TERMINATOR OF STRING/ARRAY VARS
13AA ; NUMBERS: HL PTS TO MSB OF PTR (FF) THAT TERMINATES LIST FOR LETTER.
13AA ;
13AA ; NZ IF FOUND. HL POINTS TO VALUE IN VARS. (FOR NUMS, FIRST OF 5 BYTES,
13AA ; FOR STRINGS, LEN IN PAGES, FOLLOWED BY LEN MOD 16K AND TEXT)
13AA ; C=TYPE/LEN BYTE FROM VARS. NUMS: BIT 6 SET=FOR-NEXT
13AA ; STRINGS/ARRAYS: BIT 6 SET=STR ARRY, BIT 5 SET=NUM ARRY
13AA ;
13AA ; ALWAYS: BIT 6, (FLAGS) IS SET FOR NUMERICS, RES FOR STRINGS
13AA ; NAME IS IN BUFFER AT "FIRLET" (FIRST LETTER IS CODED TABLE OFFSET)
13AA DF LOOKVARS: RST 18H
13AB ;ENTRY FROM EVAL
13AB
13AB CD8D14 LKVAR2: CALL NAMTOBUF ;MOVE PAST NAME, COPY TO BUFFER, GET C=TYPE/LEN
13AE LD (CHAD),DE ;HL=FLAGS, A=NAME TERMINATOR ($/(/OTHER)
13AE ED53975A LD A,C ;PT PAST NAME (AND ANY (/) IN BASIC LINE
13B2 79 AND 60H
13B3 E660 JP NZ,STARYLK ;JP IF AN ARRAY
13B5 C22014
13B8 LD A,(HL) ;FLAGS
13B8 7E ADD A,A
13B9 87 JP P,STARYLK ;JP IF STRING
13BA F22014
13BD LD A,C
13BD 79 LD (TLBYTE),A
13BE 323F51 RET NC ;RET IF SYNTAX TIME. NZ="FOUND" (BIT 7=1 FOR MINUS)
13C1 D0
13C2 ;LOOK FOR A NUMERIC VARIABLE ROUTINE
13C2
13C2 ;NVARs PTS TO A TABLE OF WORD PTRS. IF THE MSB OF THE PTR IS OFFH, THERE
13C2 ; ARE NO MORE VARS STARTING WITH THAT LETTER. (SO TO CLEAR NUM VARS, INIT
13C2 ; TABLE WITH FFs.) IF PTR MSB<>FF THEN ADD PTR TO GET ADDR. OF
13C2 ; TYPE/LENGTH BYTE FOR NEXT VAR. NOTE: THERE MAY BE NO SECOND LETTER.
13C2 ; TYPE PTR LSB PTR MSB SECOND LET LAST LET VALUE
13C2 ; TYPE/LEN BYTE HAS BIT 7 SET FOR HIDDEN, BIT 6="FOR" VAR
13C2 ; BITS 4-0=LEN-1. (0 FOR 1-LETTER VAR NAME, 31 FOR 32 LETTER MAX)
13C2
13C2 ;ENTRY: NAME IS IN BUFFER STARTING AT "FIRLET", LETTERS UPPER CASE, NO SPACES
13C2 ; C=DESIRED TYPE/LEN BYTE
13C2 ;EXIT: Z IF VAR NOT FOUND, C=TYPE/LEN BYTE.
13C2 ; HL PTS TO LSB OF PTR (FFFF) THAT TERMINATES LIST FOR LETTER.
13C2 ;
13C2 ; NZ IF FOUND. HL POINTS TO VALUE IN VARS, IX-1 PTS TO TYPE BYTE,
13C2 ; C=TYPE/LEN FROM VARS, DE=PTR ADDED TO PREV VAR. PTR MSB ADDR TO
13C2 ; PT TO THIS VAR'S T/L BYTE
13C2
13C2 3A4051 NUMLOOK: LD A,(FIRLET)
13C5 D661 SUB 61H
13C7 87 ADD A,A
13C8 5F LD E,A ;LETTER TRANSFORMED TO WORD OFFSET (A=0, B=2..)
13C9 1600 LD D,0
13CB CD1F1F CALL ADDRNV ;PT. HL AT NUMERIC VARS, PAGED IN
13CE 19 ADD HL,DE ;INDEX INTO TABLE OF WORD PTRS.
13CF FE DB 0FEH ;"JR+1"
13D0
13D0 E1 NVMOLP: POP HL
13D1
13D1 79 NVMLP: LD A,C ;DESIRED TYPE/LEN
13D2 5E LD E,(HL)
13D3 23 INC HL ;PTR=FFFFH IF NO MORE VARS START WITH REQUIRED
13D4 56 LD D,(HL) ; LETTER. CAUSES CARRY AND CHECK FOR FF IN NVSPOV
13D5 19 ADD HL,DE ;ELSE DE IS A PTR TO NEXT VAR STARTING
13D6 ; WITH REQUIRED LETTER.
13D6 3829 JR C,NVSPOV ;JR IF SEVERE PAGE OVERFLOW
13D8
13D8 CB74 BIT 6,H
13DA 202B JR NZ,NVSINCP ;KEEP IN 8000-BFFF REGION
13DC
13DC AE NVSIEN: XOR (HL)
13DD E6BF AND 0BFH ;IS IT DESIRED TYPE/NAME LENGTH? IGNORE BIT 6
13DF ;MISMATCH ("FOR" FLAG)
13DF 23 INC HL ;PT TO PTR LSB
13E0 20EF JR NZ,NVMLP ;LOOP TIME=84Ts
13E2
13E2 79 LD A,C
13E3 E61F AND 1FH ;ISOLATE NAME LENGTH
13E5 E5 PUSH HL ;SAVE PTR TO PTR LSB IN CASE MATCH FAILS
13E6 23 INC HL ;
13E7 23 INC HL ;SKIP PTR BYTES.
13E8 ;HL=PTR TO NAME 2ND. LETTER IN VARS AREA.
13E8 2810 JR Z,NVSFND ;JR IF SINGLE LETTER VAR - ALREADY MATCHED.
13EA
13EA 47 LD B,A
13EB DD214151 LD IX,FIRLET+1 ;PT TO SECOND LETTER
13EF

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13EF DD7E00      NVMTCHLP: LD A,(IX+0)
13F2 BE          CP (HL)
13F3 20DB       JR NZ,NVMOLP      ;EXIT IF MATCH FAILS
13F5
13F5 DD23          INC IX
13F7 23          INC HL
13F8 10F5       DJNZ NVMTCHLP    ;LOOP TILL WHOLE NAME MATCHES. HL PTS TO VALUE.
13FA
13FA DDE1        NVSFND: POP IX          ;PTR TO PTR LSB
13FC DD4EFF      LD C,(IX-1)      ;C=TYPE/LEN FROM VARS
13FF
13FF 3C          NZST: INC A          ;NZ STATUS
1400 C9          RET          ;PREV. VAR PTR MSB IS AT IX-DE-1
1401
1401
1401 ;PAGE OVERFLOW - MIGHT BE DUE TO LOTS OF VARS, OR PTR MSB=FF (TERMINATOR)
1401
1401 14          NVSPOV: INC D
1402 C8          RET Z          ;NOT FOUND - Z. HL HAS MOVED BACK BY 1 TO PTR LSB
1403
1403 CD9D1F      CALL PGOVERF
1406 BF          CP A          ;Z
1407
1407 C4F23F      NVSINCP: CALL NZ,INCURPAGE
140A
140A 79          LD A,C
140B 18CF       JR NVSIEN
140D
140D ;FROM PARPRO
140D ;ENTRY: HL POINTS TO NAME ON BSTK, A=T/L BYTE.
140D
140D 114051      LKBSV: LD DE,FIRLET
1410 47          LD B,A
1411 E60F       AND 0FH
1413 4F          LD C,A
1414 78          LD A,B
1415 0600       LD B,0          ;BC=NAME LEN
1417 EDB0       LDIR          ;COPY STORED NAME FROM BSTK TO FIRLET BUFFER
1419 22C45B     LD (BSTKEND),HL
141C E66F       AND 6FH        ;MASK BIT THAT SHOWS IF A GLOBAL VERSION WAS HIDDEN
141E           ;(7) - LOOK FOR "VISIBLE" FORM USED LOCALLY
141E           ;ALSO FORCE BIT 4 LOW
141E 1811       JR STARYLK2   ;A=DESIRED T/L BYTE
1420
1420 ;LOOK FOR A STRING OR ARRAY
1420
1420 ;ENTRY: NAME IS IN BUFFER AT "FIRLET"
1420 ; C=TYPE/LEN BYTE. BIT 5 SET IF NUMERIC ARRAY, BIT 6 SET IF STRING ARRAY
1420 ; OR SLICED STRING. (IF BIT 6 AND BIT 5=0, SIMPLE STRING NAME)
1420 ;EXIT: Z IF VAR NOT FOUND. C=ORIG TYPE/LEN BYTE, STRLOCN/HL" PT TO STOPPER.
1420 ; NZ IF FOUND. HL POINTS TO LEN IN PAGES, C/(DE)=TYPE/LEN IN VARS,
1420 ; STRLOCN=TYPE/LEN IN VARS
1420 ;VARS AREA HOLDS TYPE/LEN BYTE, FIRST LET,..LAST LET, PADDED TO 10 CHARS,
1420 ;LEN IN PAGES, LEN MOD 16K, TEXT. REPEATED UNTIL FF STOPPER
1420 ;TYPE/LEN BIT 7=HIDDEN, 6=STRING ARRAY, 5=NUMERIC ARRAY (6 AND 5 LOW=SIMPLE $)
1420 ;USES ALL REGS
1420
1420 0C          STARYLK: INC C
1421 79          LD A,C
1422 323F51     LD (TLBYTE),A
1425 E61F       AND 1FH        ;ISOLATE NAME LEN
1427 FE0B       CP 11
1429 D2B214     JP NC,INVVARNM ;ERROR IF STRING/ARRAY NAME LONGER THAN 10 CHARS
142C           ;EXCLUDING $ OR (
142C 7E          LD A,(HL)
142D 17          RLA
142E 30CF       JR NC,NZST   ;IF SYNTAX TIME, SET NZ ("FOUND") (A REG COULD NOT
1430           ;HAVE HELD FFH)
1430 79          LD A,C
1431
1431 ;CALLED BY PROCESS PARAMS
1431
1431 D9          STARYLK2: EXX
1432 4F          LD C,A          ;C="DESIRED TYPE/LEN (LEN NOW TRUE NAME LEN)
1433 061F       LD B,1FH        ;B="LEN" MASK
1435 1EBF       LD E,0BFH      ;E="MASK TO FORCE BIT 6 LOW
1437 D9          EXX
1438
1438 CD271F      CALL ADDRSAV   ;PT HL AT STR/ARRAY VARS, SWITCHED IN.
143B DBFB       IN A,(251)   ;START WITH CURRENT PORT VALUE
143D
143D 114051      LKSTRLP: LD DE,FIRLET   ;PT TO START OF STORED NAME.
1440 D3FB       OUT (251),A  ;NO EFFECT ON FIRST PASS, AND MANY OTHERS
1442 22BC5B     LD (STRLOCN),HL ;SAVE START OF CURRENT STRING/ARRAY
1445 7E          LD A,(HL)      ;GET TYPE (BITS 7-5) AND NAME LEN (BITS 4-0)
1446 D9          EXX
1447
1447 67          LD H,A          ;SAVE DATA FROM VARS BRIEFLY
1448 A9          XOR C          ;XOR WITH DESIRED
1449 A3          AND E          ;AND RESULT WITH BFH.
144A           ;(SEE IF TYPE/LEN FROM VARS=DESIRED T/L IN C".
144A           ;IGNORE BIT 6 MISMATCH (SIMPLE VS. ARRAY STRINGS)
144A 201E       JR NZ,TLNOMTCH
144C
144C 7C          LD A,H
144D A0          AND B
144E D9          EXX          ;B=1FH. ISOLATE NAME LEN. (SAME FOR DESIRED
144F           ;AND CANDIDATE NAME)
144F 47          LD B,A
1450 23          INC HL
1451 1A          LD A,(DE)   ;FIRLET
1452 BE          CP (HL)   ;DO A QUICK CHECK ON FIRST LETTER.
1453 2018       JR NZ,FLNOMTCH ;JR IF FAIL

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1455          ;ELSE CHECK ENTIRE NAME
1455 1806      JR DCNMLN          ;B=1-10
1457
1457 23      STMTCHLP:  INC HL
1458 13          INC DE
1459 1A          LD A,(DE)
145A BE          CP (HL)
145B 2010      JR NZ,FLNOMTCH
145D
145D 10F8      DCNMLN:  DJNZ STMTCHLP
145F
145F 2ABC5B     LD HL,(STRLOCN)
1462 4E          LD C,(HL)          ;T/L BYTE FROM VARS
1463 EB          EX DE,HL
1464 210C00     LD HL,12
1467 2D          DEC L
1468 19          ADD HL,DE          ;NZ
1469 C9          RET              ;HL PTS TO LEN IN PAGES, DE PTS TO T/L BYTE
146A
146A 24      TLNOMTCH:  INC H          ;TEST FOR FF STOPPER
146B C8          RET Z          ;RET IF IT IS. Z SHOWS NOT FOUND, C=DESIRED T/L
146C
146C D9          EXX
146D
146D 2ABC5B     FLNOMTCH: LD HL,(STRLOCN)
1470 010B00     LD BC,11
1473 09          ADD HL,BC          ;SKIP NAME, PT TO LEN IN PAGES
1474 DBFB       IN A,(251)
1476 86          ADD A,(HL)          ;ADD PAGES OF STRING/ARRAY LENGTH
1477 23          INC HL
1478 4E          LD C,(HL)
1479 23          INC HL
147A 46          LD B,(HL)
147B 23          INC HL          ;PTS TO TEXT
147C 09          ADD HL,BC          ;BC (0-3FFF) ADDED TO PT HL TO NEXT T/L BYTE
147D 3809      JR C,LKSTRPO      ;DEAL WITH RARE CASE OF STRLOC NEAR PAGE C END, BC
147F           ;NEAR 16K
147F CB74       BIT 6,H
1481 28BA       JR Z,LKSTRLP      ;JR IF HL STILL IN 8000-BFFF REGION
1483
1483 CBB4       RES 6,H          ;=SUB 4000H
1485
1485 3C          LKSI:      INC A          ;INC PAGE TO COMPENSATE
1486 18B5       JR LKSTRLP
1488
1488 3C          LKSTRPO:  INC A          ;OVERFLOWED INTO 0000-3FFF - CORRECT BY 2 PAGES
1489 CBFC       SET 7,H          ;8000-BFFF AGAIN
148B 18F8       JR LKSI
148D
148D           ;NAME TO BUFFER
148D           ;ALTERS HL, DE, BC, A
148D           ;ENTRY: HL PTS TO A CHAR, ALSO HELD IN A
148D           ;EXIT: DE POINTS TO CHAR PAST NAME
148D           ;
148D           ; NAME, COMPRISING ALPHANUMERIC OR UNDERLINE CHARS, COPIED TO BASE PAGE
148D           ; BUFFER AT "FIRLET", WITH SPACES REMOVED AND LOWER CASE FORCED.
148D           ;
148D           ; HL=FLAGS ADDR
148D           ; C BITS 4-0=NAME LEN, EXCLUDING FIRST CHAR. (0-31)
148D           ;
148D           ; BIT 6,C SET IF STRING ARRAY OR SLICED STRING
148D           ; BIT 5,C SET IF NUMERIC ARRAY
148D           ;
148D           ; BIT 6,(FLAGS) SET IF NUMERIC, RES IF STRING
148D
148D 0620      NAMTOBUF:  LD B,32          ;MAX LEN+1 FOR A NAME (EXCLUDING 1ST CHAR)
148F 114051     LD DE,FIRLET      ;PT TO NAME BUFFER IN COMMON MEMORY
1492 CDEC3A     CALL GETALPH
1495 F620      OR 20H
1497 12          LD (DE),A          ;FIRST LETTER STORED
1498
1498 23      NMTBL:      INC HL
1499 7E          LD A,(HL)
149A FE20      CP 20H
149C 28FA      JR Z,NMTBL          ;SKIP SPACES
149E
149E CD2C3B     CALL ALPHANUM      ;SEE IF LETTER, NUMBER OR UNDERLINE
14A1 3806      JR C,NMTB2          ;JR IF ALPHANUMERIC
14A3
14A3 FE5F      CP " "
14A5 200D      JR NZ,NAMEND
14A7
14A7 1802      JR NMTB3
14A9
14A9 F620      NMTB2:      OR 20H          ;FORCE LOWER CASE (NUMS UNAFFECTED)
14AB
14AB 13      NMTB3:      INC DE
14AC 12          LD (DE),A
14AD 10E9      DJNZ NMTBL          ;LOOP TILL LENGTH ILLEGAL
14AF
14AF 22975A     LD (CHAD),HL          ;(FOR XPTR)
14B2
14B2 CF      INVVARNM:  RST 08H
14B3 28          DB 40          ;"Invalid variable name" - USUALLY SPOTTED IN
14B4           ;SYNTAX CHECK
14B4
14B4           ;NAME PROPER HAS NOW ENDED, BUT TYPE CHARACTER MAY FOLLOW
14B4
14B4 EB      NAMEND:      EX DE,HL
14B5 213B5C     LD HL,FLAGS
14B8 3E20      LD A,32
14BA 90          SUB B
14BE 4F          LD C,A          ;C=NAME LENGTH-1, RANGE 0-31.
14BC 1A          LD A,(DE)
14BD FE24      CP "$"
14BF 200B      JR NZ,NMEN2      ;JR IF NUMERIC VAR
14C1

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14C1 CBB6          RES 6,(HL)           ;"STRING"
14C3 13           INC DE
14C4 1A           LD A,(DE)
14C5 FE28        CP "("
14C7 C0           RET NZ
14C8
14C8 13           INC DE
14C9 CBF1        SET 6,C           ;"STRING ARRAY"
14CB C9           RET
14CC
14CC CBF6        NMEN2:   SET 6,(HL)           ;"NUMERIC"
14CE FE28        CP "("
14D0 C0           RET NZ
14D1
14D1 13           INC DE
14D2 CBE9        SET 5,C           ;"NUMERIC ARRAY"
14D4 C9           RET
14D5
14D5 3E20        LD A,32
14D7 90           SUB B
14D8 4F           LD C,A           ;C=NAME LENGTH-1, RANGE 0-31.
14D9 C9           RET
14DA
14DA CDAA13      LVFLAGS:  CALL LOOKVARS
14DD 08           EX AF,AF'       ;Z IF NOT FOUND
14DE 3A3B5C      LD A,(FLAGS)
14E1 87           ADD A,A
14E2 C9           RET
14E3             INCLUDE EVAL.SAM           ;M IF NUM, P IF $, CY IF RUNNING
14E3             ;ROM 0 FNS
14E3             ;EVAL.SAM - SAM EXPRESSION EVALUATOR (ROM0). EXITS WITH PAGING UNCHANGED.
14E3             ;ENTRY: CHAD PTS TO FIRST CHAR. EXIT: RESULT ON FPCS IF RUNNING, ELSE SYNTAX
14E3             ;CHECKED AND 5-BYTES INSERTED IF NEEDED. BIT 6,(FLAGS)=0 IF STRING RESULT,
14E3             ;ELSE NUMERIC. CHAD PTS TO CHAR THAT CANNOT BE PART OF EXPR. A=CHAR, HL=CHAD
14E3             ;*****
14E3
14E3 CD0102      SCANNING:  CALL R1OFFCL
14E6 ED14        DW SCANSR
14E8 4F           LD C,A           ;CURRENT CHAR
14E9 3A3B5C      LD A,(FLAGS)
14EC C9           RET
14ED
14ED 1600        SCANSR:   LD D,0           ;PRIORITY "STOPPER"
14EF DF          RST 18H        ;GET FIRST CHAR. HL=CHAD
14F0 FE          DB 0FEH        ;"JR+1"
14F1
14F1 E7          SCANPLP:  RST 20H        ;NEXT CHAR
14F2
14F2 D5          PUSH DE           ;PRIORITY/CODE
14F3
14F3             ;FROM UNARY PLUS WITH HL=CHAD
14F3
14F3 5F          SCANLP:   LD E,A
14F4 E6DF        AND 0DFH        ;LETTERS BECOME UPPER CASE
14F6
14F6 FE5B        CP 5BH           ;"Z"+1
14F8 303D        JR NC,ABOVLETS
14FA
14FA FE41        CP "A"
14FC DA9915      JP C,BELOWLETS ;JR UNLESS WE HAVE A LETTER
14FF
14FF             ;EVALUATE A VARIABLE
14FF
14FF 3A555C      SLETTER:   LD A,(DEFADD+1)   ;PTS PAST DEF FN "(" IF FN BEING EVALED.
1502 A7          AND A
1503 2026        JR NZ,SLLKFV   ;CHECK DEF FN BRACKETS FOR VAR IF DEFADD-HI NZ
1505
1505 7E          SLET1:   LD A,(HL)
1506 CDAB13      CALL LKVAR2
1509 CA082D      JP Z,VNFERR     ;ERROR IF NOT FOUND
150C
150C 3A3B5C      LD A,(FLAGS)
150F 87          ADD A,A           ;CY IF RUNNING
1510 F21715      JP P,SLET2      ;JP IF STRING
1513
1513 CB69        BIT 5,C
1515 280A        JR Z,SLET3      ;JR IF NOT (NUMERIC) ARRAY
1517
1517 CD542D      SLET2:   CALL STKVAR2    ;IF STRING, STACK START AND LEN, IF N ARRAY
151A             ;GET HL=START ADDR OF ELEMENT
151A 3A3B5C      LD A,(FLAGS)
151D 87          ADD A,A
151E
151E F2F115      JP P,SCONT1     ;JR IF STRING - CHECK FOR SLICER, THEN OPERATOR
1521
1521 DC201D      SLET3:   CALL C,HLTOPFCS ;STACK NUM IF RUNNING
1524
1524 CDD73F      SLET4:   CALL SELCHADP
1527 DF          RST 18H
1528 C3F915      JP OPERATOR     ;AN OPERATOR OR A TERMINATOR MUST FOLLOW
152B
152B CD6E33      SLLKFV:  CALL LKFNVAR
152E 30D5        JR NC,SLET1     ;JR IF NOT FOUND OR SYNTAX TIME
1530
1530 FE24        CP "$"
1532 CAF415      JP Z,SCONT2
1535
1535 18ED        JR SLET4
1537
1537             ;*****
1537
1537 1C          ABOVLETS:  INC E
1538 2069        JR NZ,EVNONSE   ;ERROR UNLESS FF FUNCT LEADER FOUND
153A

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153A 23          INC HL
153B 7E          LD A,(HL)      ;GET FUNCTION CODE
153C D61A        SUB 1AH        ;ADJUST 3B-83H TO 21H-69H
153E 5F          LD E,A
153F 22975A      LD (CHAD),HL  ;SKIP "FF"
1542
1542 2AF65A      LD HL,(EVALUV)
1545 24          INC H
1546 25          DEC H
1547 C40500      CALL NZ,HLJUMP ;IF VECTORED JUMP WITH A=FN CODE.
154A
154A FE39        CP SIN
154C 3825        JR C,IMMEDCODES
154E
154E 16CF        LD D,0CFH     ;"PRIORITY 0F, N ARG, N RESULT"
1550 FE4F        CP EOF+3
1552 389D        JR C,SCANPLP  ;JR IF SIN-EOF/PTR/POS
1554
1554 FE5D        CP NOT+1
1556 304B        JR NC,EVNONSE ;RANGE NOW UDG-NOT
1558
1558 1600        SCANUMEN: LD D,0
155A 214716      LD HL,FNPRIORT-UDGA
155D 19          ADD HL,DE
155E 56          LD D,(HL)     ;FETCH PRIORITY AND INPUT/OUTPUT TYPE. (BIT 7=1/0
155F 1890        JR SCANPLP  ;FOR N/$ RESULT, BIT 6=DITTO FOR ARGUMENT)
1561
1561 ;*****
1561 ;INKEY$ - THIS IS MAIN (NON-FPC) ROUTINE
1561
1561 E7          IMINKEYS: RST 20H      ;SKIP "INKEY"
1562 FE23        CP "#"
1564 1E5B        LD E,INKEY    ;FPC INKEY$ CODE
1566 C1          POP BC      ;RET ADDR (STRCONT)
1567 28EF        JR Z,SCANUMEN ;STREAM VERSION HANDLED BY FPC. "#" WILL BE SKIPPED
1569
1569 C5          PUSH BC
156A CD153B     CALL ABORTER ;(WE CANNOT USE THE NORMAL INPUT STREAM FOR INKEY$
156D ;ON ITS OWN, SINCE THAT WOULD NOT CAUSE A KEYSKAN,
156D ;BUT WOULD JUST FETCH LAST-K
156D
156D CDB11C     CALL READKEY ;RETURNS KEY CODE IN A AND CY IF OK
1570 F7          RST 30H
1571 CE4F        DW FPINKEN-8000H ;MAKE 1-CHAR STRING AND STACK PARAMS
1573
1573 ;*****
1573 ;SOME FUNCTIONS HAVE TO BE HANDLED AT ONCE BECAUSE THEY HAVE NO ARGUMENTS
1573 ;(LIKE PI) OR BECAUSE THEY HAVE SEVERAL ARGUMENTS IN BRACKETS (LIKE POINT).
1573
1573 ;NUM. RESULT: PI, RND, POINT, FREE, LENGTH, ITEM, ATTR, FN, BIN, HIMEM, XMOUSE,
1573 ;YMOUSE, XPEN, YPEN, INARRAY, INSTR.
1573
1573 ;STR. RESULT: INKEY$, SCREEN$, MEMORY$, CHAR$, PATH$, STRING$, USING$, SHIFT$
1573
1573
1573 D621        IMMEDCODES: SUB PI
1575 382C        JR C,EVNONSE ;RANGE NOW PI-SHIFT$
1577
1577 87          ADD A,A
1578 5F          LD E,A
1579 1600        LD D,0
157B 21A516     LD HL,IMFNATAB
157E 19          ADD HL,DE
157F 4E          LD C,(HL)
1580 23          INC HL
1581 46          LD B,(HL)
1582 21E915     LD HL,NUMCONT
1585 FE1F        CP 0+(INSTR-PI)*2+1
1587 3803        JR C,IMMEDNUM
1589
1589 219415     LD HL,STRCONT
158C
158C E5          IMMEDNUM: PUSH HL
158D CB78        BIT 7,B
158F C2EA01     JP NZ,R1ONCLBC
1592
1592 C5          PUSH BC
1593 C9          RET      ;JP TO BC
1594
1594 CD3E2E     STRCONT: CALL SLLPEX ;SIGNAL STRING RESULT
1597 185B        JR SCONT2
1599
1599 ;*****
1599
1599 7B          BELOWLETS: LD A,E
159A FE30        CP "0"
159C DAD516     JP C,BELOWNUM
159F
159F FE3A        CP 3AH
15A1 3804        JR C,SDECIMAL
15A3
15A3 CF        EVNONSE: RST 08H
15A4 1D          DB 29      ;"NONSENSE"
15A5
15A5 ;*****
15A5 ;HANDLE LITERAL NUMBER (0-9, DECIMAL PT., BIN OR AMPERSAND
15A5
15A5 F1          IMBIN: POP AF      ;JUNK RET TO IMMEDNUM+3
15A6 DF          RST 18H     ;GET HL=CHAD
15A7
15A7 3A3B5C     SDECIMAL: LD A,(FLAGS)
15AA 17          RLA

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15AB 3019          JR NC,INSERT5B ;JR AND INSERT THE INVISIBLE FORM IF SYNTAX TIME
15AD
15AD 23          LK0ELP:   INC HL
15AE 7E          LD A,(HL)
15AF FE0E        CP 0EH
15B1 20FA        JR NZ,LK0ELP ;LOOP TILL NUMBER MARKER FND.
15B3
15B3 23          INC HL
15B4 010500      LD BC,5
15B7 ED5B655C   LD DE,(STKEND)
15BB EDB0        LDIR          ;COPY NUMBER TO FPCS
15BD ED53655C   LD (STKEND),DE
15C1
15C1 22975A      SCHADNUM:  LD (CHAD),HL
15C4 1823        JR NUMCONT
15C6
15C6 CD5517      INSERT5B: CALL CALC5BY ;FIND 5-BYTE FORM OF DEC, HEX OR BIN NUMBER
15C9 2A975A      LD HL,(CHAD)
15CC CD6433      CALL MAKESIX ;MAKE 6 SPACES IN ELINE, PLACE 0EH, INC HL
15CF EB          EX DE,HL
15D0 CD121D      CALL FDELETE
15D3 010500      LD BC,5 ;HL PTS TO DELETED NUMBER, DE TO ROOM IN ELINE
15D6 EDB0        LDIR          ;COPY 5 BYTES TO ELINE
15D8 EB          EX DE,HL
15D9 18E6        JR SCHADNUM ;SET NUMERIC, SET CHAD
15DB
15DB ;*****
15DB 213B5C      SSLICER:   LD HL,FLAGS
15DE CB76        BIT 6,(HL)
15E0 204D        JR NZ,SLOOP ;NUMBERS CANNOT HAVE A SLICER - TERMINATE
15E2
15E2 E7          RST 20H ;SKIP "("
15E3 CD692E      CALL SLICING
15E6 E7          RST 20H
15E7 180C        JR SLSTRLP
15E9
15E9 ;*****
15E9 213B5C      NUMCONT:  LD HL,FLAGS
15EC CBF6        SET 6,(HL) ;SIGNAL "NUMERIC"
15EE DF          RST 18H
15EF 1808        JR OPERATOR
15F1
15F1 CDD73F      SCONT1:   CALL SELCHADP
15F4
15F4 DF          SCONT2:   RST 18H ;STRING EXPRESSIONS CAN BE FOLLOWED BY A SLICER
15F5 ;EG (STR$ 123)(2) SO CHECK FOR THIS BEFORE LOOKING
15F5 FE28      SLSTRLP:  CP "(" ;FOR AN OPERATOR OR TERMINATOR
15F7 28E2        JR Z,SSLICER
15F9
15F9 ;DEAL WITH BINARY OPERATORS: +,-,*,/,^,=,>,<,<=,>=,<>,OR,AND,MOD,IDIV,BOR, ETC.
15F9 1600      OPERATOR: LD D,0 ;PRIORITY=0
15FB 3C        INC A
15FC 2011      JR NZ,OPERAT2 ;JR IF NOT FF FN CODE LEADER
15FE
15FE 23          INC HL
15FF 7E          LD A,(HL) ;FETCH OPERATOR CODE
1600 D67A      SUB MODTOK
1602 382B      JR C,SLOOP
1604
1604 FE0A      CP 0AH
1606 3027      JR NC,SLOOP ;RANGE NOW 00-09 FOR MOD TO ">="
1608
1608 22975A    LD (CHAD),HL ;SKIP FF
160B
160B C608      ADD A,8 ;MOD TO ">=" BECOME 08-11H
160D 181A      JR OPERAT3
160F
160F D62B      OPERAT2:  SUB "*" +1 ;MULT IS 0, DIVN IS 5, "<" IS 12H, ">" IS 14H
1611 381C      JR C,SLOOP ;JR IF BELOW BINARY OPERATOR RANGE
1613
1613 FE04      CP 4
1615 2818      JR Z,SLOOP ;EXCLUDE "."
1617
1617 FE06      CP 6
1619 380E      JR C,OPERAT3 ;JR IF WITHIN RANGE FOR * TO /
161B
161B FE12      CP 12H
161D 3810      JR C,SLOOP
161F
161F FE15      CP 15H
1621 3806      JR C,OPERAT3 ;JR IF "<","=" OR ">" (NOW 12H-14H)
1623
1623 FE34      CP 34H ;POWER-OF
1625 3E04      LD A,4
1627 2006      JR NZ,SLOOP
1629
1629 5F          OPERAT3:  LD E,A ;E=BIN OPERATOR CODE 00-14H
162A 218116    LD HL,OPPRIORT
162D 19        ADD HL,DE
162E 56        LD D,(HL) ;FETCH OPERATOR PRIORITY, OR 0 IF NOT RECOGNISED
162F
162F C1          SLOOP:   POP BC ;PREV PRIORITY (B) AND OPERATION CODE (C)
1630 78        LD A,B
1631 92        SUB D
1632 E610      AND 10H ;IF PRIORITY NIBBLE IS HIGHER IN D, BIT 4 WILL BE 1
1634 2028      JR NZ,PRIGTR ;JR IF CURRENT PRIORITY HIGHER - WAIT
1636
1636 B0         OR B ;ELSE B PRIORITY IS >=D
1637 CA1800    JP Z,0018H ;EXIT IF BOTH PRIORITIES ARE ZERO

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163A          PUSH DE          ;CURRENT PRIORITY/CODE
163A D5
163B 213B5C  LD HL,FLAGS
163E 7E      LD A,(HL)
163F 17      RLA                ;CY IF RUNNING
1640 3808   JR C,EXECOP     ;PERFORM OPERATION IF RUNNING
1642
1642 78      LD A,B          ;PRIORITY CODE OF FN TO BE CHECKED/EXECUTED
1643 AE      XOR (HL)       ;CHECK THAT FNS THAT WORK ON STRINGS HAVE STRING
1644                ;"LAST VALUE"S, AND DITTO FOR NUMERIC. BIT 6 OF
1644                ;PRIORITY CODE IS 0 IF FN WORKS ON STRINGS, ELSE 1
1644 87      ADD A,A
1645 FAA315  JP M,EVNONSE     ;ERROR IF BIT 6,(FLAGS)<>BIT 6 OF FN CODE
1648
1648 1809   JR CHKEXECC
164A
164A C5      EXECOP:      PUSH BC
164B 41      LD B,C          ;FN CODE TO EXECUTE
164C
164C EF      DB CALC
164D 24      DB USEB
164E 33      DB EXIT
164F
164F C1      POP BC
1650 213B5C  LD HL,FLAGS
1653
1653 78      CHKEXECC:   LD A,B          ;PRIORITY CODE OF FN JUST CHECKED/EXECUTED
1654 D1      POP DE          ;NEXT PRIORITY/CODE
1655 CBF6   SET 6,(HL)         ;"LAST VALUE IS NUMERIC"
1657 17      RLA                ;BIT 7 OF THE P. CODE IS SET IF ITS RESULT IS A NUM
1658 38D5   JR C,SLOOP     ;JR IF WE SET FLAGS CORRECTLY
165A
165A CBB6   RES 6,(HL)      ;"LAST VALUE IS STRING"
165C 18D1   JR SLOOP
165E
165E                ;*****
165E                ;*****
165E C5      PRIGRTR:      PUSH BC          ;PREV PRIOR/CODE
165F 3A3B5C  LD A,(FLAGS)
1662 87      ADD A,A
1663 FAF114  JP M,SCANPLP     ;LOOP IF NUMERIC - I.E. LEAVE TYPE CODE BITS
1666                ;ALONE IF A NUMERIC IS FOLLOWED BY A BINARY
1666                ;OPERATOR - THEY ARE SET FOR NUMERIC I/P AND O/P
1666 7B      LD A,E          ;CURRENT CODE
1667                ;ALL LEGAL $ BINARY OPS EXCEPT "+" WILL GET
1667                ;CODES 7 ABOVE THEIR NUMERIC EQUIVALENTS
1667 CBBA   RES 7,D          ;RESULT TYPE WILL BE STRING FOR "+" AND "AND"
1669 FE0E   CP 0EH          ;CP "AND"
166B 280E   JR Z,SCANPLPH  ;IF "AND" LEAVE "INPUT" BIT AS NUMERIC FOR
166D                ;"$ AND N"
166D CBB2   RES 6,D          ;ELSE "INPUT" BIT IS STRING E.G. "$+$", "$<$"
166F 1C      INC E          ;IF "+", E=2
1670 FE01   CP 1          ;CP "+"
1672 280A   JR Z,SCANPH2   ;JP WITH STRING INPUT AND OUTPUT FOR "+"
1674
1674 CBFA   SET 7,D          ;NUMERIC OUTPUT FOR E.G. "$>$"
1676 FE0E   CP 0EH          ;CP "AND"
1678 DA290D JP C,NONSENSE     ;E.G. $ MOD $ IS AN ERROR
167B
167B C607   SCANPLPH:   ADD A,7
167D 5F      LD E,A
167E
167E C3F114  SCANPH2:      JP SCANPLP     ;JP TO STACK DE AND GET NEXT CHAR
1681
1681                ;*****
1681                ;BINARY OPERATOR PRIORITY TABLE
1681                ;*****
1681 C8      OPPRIORT:   DB 0C8H ;0 2A *
1682 C6      DB 0C6H ;1 2B +
1683 00      DB 0 ;2 2C
1684 C6      DB 0C6H ;3 2D -
1685 CF      DB 0CFH ;4 5E TO-POWER-OF
1686 C8      DB 0C8H ;5 2F /
1687 00      DB 0 ;6
1688 00      DB 0 ;7
1689 CE      DB 0CEH ;8 MOD
168A CE      DB 0CEH ;9 IDIV
168B C2      DB 0C2H ;A BOR
168C C2      DB 0C2H ;B BXOR
168D C3      DB 0C3H ;C BAND
168E C2      DB 0C2H ;D .. OR
168F
168F C3      DB 0C3H ;E .. AND (ADD 7 FOR $ EQUIV. OF "AND" TO ">")
1690 C5      DB 0C5H ;F .. <>
1691 C5      DB 0C5H ;10 .. <=
1692 C5      DB 0C5H ;11 .. >=
1693 C5      DB 0C5H ;12 3C <
1694 C5      DB 0C5H ;13 3D =
1695 C5      DB 0C5H ;14 3E >
1696
1696                ;*****
1696                ;UNARY FUNCTION PRIORITY TABLE (FOR MINORITY OF FNS THAT AREN" T PRI. 16,N,N)
1696                ;BIT 7=1 IF NUM RESULT. BIT 6=1 IF NUM ARG. BITS 4-0=PRIORITY
1696
1696 8F      FNPRIORT:   DB 8FH ;UDG
1697 8F      DB 8FH ;NUMBER
1698 8F      DB 8FH ;LEN
1699 8F      DB 8FH ;CODE
169A 0F      DB 0FH ;VAL$
169B 8F      DB 8FH ;VAL
169C 0F      DB 0FH ;TRUNC$

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169D 4F          DB 4FH          ;CHR$
169E 4F          DB 4FH          ;STR$
169F 4F          DB 4FH          ;BIN$
16A0 4F          DB 4FH          ;HEX$
16A1 4F          DB 4FH          ;USR$
16A2 4F          DB 4FH          ;INKEY$
16A3
16A3 C4          DB 0C4H         ;NOT
16A4 C9          DB 0C9H         ;NEGATE
16A5
16A5 ;*****
16A5 ;IMMEDIATE FN ADDRESS TABLE. ALL ARE EVALUATED AT ONCE BECAUSE THEY HAVE NO
16A5 ;ARGS, OR BRACKETED ARGS, OR #ARG.
16A5
16A5 A718        IMFNATAB:    DW IMPI          ;NUMERIC RESULT
16A7 F6CE        DW IMRND
16A9 5DCF        DW IMPOINT
16AB 3618        DW IMMEM
16AD 16E9        DW IMLENGTH
16AF AF18        DW IMITEM
16B1 2ECF        DW IMATTR
16B3 2B31        DW IMFN
16B5 A515        DW IMBIN
16B7 5018        DW IMMOUSEX
16B9 5918        DW IMMOUSEY
16BB 6118        DW IMPENX
16BD 6F18        DW IMPENY
16BF 2518        DW IMHIMEM
16C1 290D        DW NONSENSE
16C3 95E8        DW IMINSTR
16C5
16C5 6115        DW IMINKEYS    ;STRING RESULT
16C7 14F2        DW IMSCREENS
16C9 1318        DW IMMERMYS
16CB 290D        DW NONSENSE
16CD EFCE        DW IMPATHS
16CF 8EE9        DW IMSTRINGS
16D1 290D        DW NONSENSE
16D3 290D        DW NONSENSE
16D5
16D5 ;*****
16D5 ;BELOW NUMBERS ARE QUOTE, "&", OPEN BRACKET, UNARY PLUS & MINUS, DECIMAL PT.
16D5 ;(22H,26H,28H,2BH,2DH,2EH)
16D5
16D5 FE22        BELOWNUM:    CP 22H
16D7 282A        JR Z,SQUOTE
16D9
16D9 FE26        CP "&"
16DB 280A        JR Z,SDECIMALH
16DD
16DD FE28        CP "("
16DF 2817        JR Z,SBRACKET
16E1
16E1 FE2D        CP "-"
16E3 280E        JR Z,UNARMIN
16E5
16E5 FE2E        CP "."
16E7
16E7 CAA715       SDECIMALH:  JP Z,SDECIMAL
16EA
16EA FE2B        CP "+"
16EC C2290D       JP NZ,NONSENSE
16EF
16EF E7          UNARPLU:    RST 20H        ;JUST SKIP A UNARY PLUS
16F0 C3F314      JP SCANLP
16F3
16F3 1E5D        UNARMIN:    LD E,NEGATE    ;UNARY MINUS CODE
16F5 C35815      JP SCANUMEN
16F8
16F8 E7          SBRACKET:   RST 20H        ;SKIP "("
16F9 CDE314      CALL SCANNING
16FC 79          LD A,C
16FD CD953A      CALL INSISCBRK ;INSIST ON ")"
1700 C3F415      JP SCONT2
1703
1703 ;*****
1703 ;PASS PARAMS OF STRING LITERAL TO FPCS IN RUN TIME
1703
1703 23          SQUOTE:     INC HL          ;SKIP QUOTE
1704 E5          PUSH HL      ;STRING TEXT START
1705 3A3B5C     LD A,(FLAGS)
1708 17          RLA
1709 08          EX AF,AF'    ;CY IN F" IF RUNNING
170A 01FFFF     LD BC,0FFFFH ;INITIALISE LENGTH
170D
170D 7E          QUTSRPL:   LD A,(HL)
170E 23          INC HL
170F 03          INC BC        ;INC LEN COUNT
1710 FE0D        CP 0DH
1712 CA290D     JP Z,NONSENSE
1715
1715 FE22        CP 22H
1717 20F4        JR NZ,QUTSRPL ;LOOP UNTIL QUOTE FOUND
1719
1719 D1          POP DE        ;START
171A 7E          LD A,(HL)
171B FE22        CP 22H        ;CHECK IF DOUBLE QUOTE
171D
171D 280A        JR Z,SQUOTE2 ;JR IF EMBEDDED QUOTES USED. ELSE STRING IS
171F           ;SIMPLE AND CAN STAY IN BASIC LINE.
171F 22975A     LD (CHAD),HL ;PT PAST CLOSING QUOTE
1722 08          EX AF,AF'
1723 DCE71C      CALL C,STKSTOREP ;STACK PARAMS OF STR IN BASIC LINE, IF RUNNING

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1726 C39415 STRCONTH: JP STRCONTH
1729 ;EMBEDDED QUOTES - HAVE TO COPY STRING TO BUFFER, OMITTING SOME ALT. QUOTES
1729 21004F SQUOTE2: LD HL,INSTBUF ;ALLOWS 256 BYTES
172C 0E00 LD C,0
172E E5 PUSH HL ;BUFFER START
172F 1A SQUCOPY: LD A,(DE) ;CHAR FROM BASIC LINE
1730 13 INC DE
1731 FE22 CP 22H
1733 280C JR Z,SQUCO3
1735 47 SQUCO1: LD B,A
1736 08 EX AF,AF'
1737 3002 JR NC,SQUCO2
1739 70 LD (HL),B
173A 23 INC HL
173B 08 SQUCO2: EX AF,AF'
173C 0C INC C
173D 20F0 JR NZ,SQUCOPY ;LOOP, COPYING CHARS FROM BASIC LINE TO BUFFER
173F CF RST 08H ;(MAX OF 255)
1740 2A DB 42 ;"String too long"
1741 1A SQUCO3: LD A,(DE)
1742 13 INC DE
1743 FE22 CP 22H
1745 28EE JR Z,SQUCO1 ;COPY IN NEXT CHAR IF IT IS A SECOND QUOTE MARK
1747 0600 LD B,0
1749 1B DEC DE ;PT TO JUST PAST FINAL QUOTE
174A ED53975A LD (CHAD),DE
174E E1 POP HL ;BUFFER START
174F 08 EX AF,AF'
1750 DC673C CALL C,CWKSTK ;IF RUNNING, COPY TO WKSPACE, STACK PARAMS.
1753 18D1 JR STRCONTH
1755 ;CALC5BY.SAM
1755 ;*****
1755 ;CALCULATE A 5-BYTE FORM FOR A DECIMAL, HEX OR BINARY NUMBER
1755 ;ENTRY WITH HL AND CHAD PTING TO FIRST CHAR OF NUMBER (&.,.0-9,BIN)
1755 ;EXIT WITH VALUE ON FPCS
1755 7E CALC5BY: LD A,(HL)
1756 FE26 CP "&"
1758 2003 JR NZ,NAMP
175A F7 RST 30H
175B C550 DW AMPERSAND-8000H
175D FE43 NAMP: CP BINTOK
175F C27817 JP NZ,DECIMAL
1762 010000 LD BC,0 ;INITIALISE RESULT
1765 E7 NXBINDIG: RST 20H ;SKIP BIN
1766 FE30 CP "0"
1768 2806 JR Z,BINDIG
176A FE31 CP "1"
176C 37 SCF
176D C2DD1C JP NZ,STACKBC ;STACK RESULT AS SOON AS NON-1, NON-0 FOUND
1770 CB11 BINDIG: RL C
1772 CB10 RL B
1774 30EF JR NC,NXBINDIG
1776 CF RST 08H
1777 1C DB 28 ;"Number too large"
1778 ;*****
1778 ;HANDLE EG 0.123, .123, 1.234, 1E4, 1.23E+4, 7.89E-32, 1.E5
1778 FE2E DECIMAL: CP "."
177A 200C JR NZ,DECINT
177C E7 RST 20H ;SKIP "."
177D CD303B CALL NUMERIC
1780 D2290D JP NC,NONSENSE ;INSIST ON E.G. .1 OR .8
1783 EF DB CALC
1784 E1 DB STKZERO ;INTEGER PART OF A FRACTION IS ZERO
1785 33 DB EXIT
1786 180D JR CONVFRAC
1788 CDDE17 DECINT: CALL INTTOFP
178B FE2E CP "."
178D 201F JR NZ,EFORMAT
178F E7 RST 20H
1790 CD303B CALL NUMERIC
1793 3019 JR NC,EFORMAT ;JR IF NOT A DIGIT
1795 EF CONVFRAC: DB CALC
1796 E6 DB STKFOVE
1797 C8 DB STOD0 ;MULTIPLIER (M) STARTS AT 1
1798 33 DB EXIT

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1799
1799 DF RST 18H
179A 180D JR CONVFRAC2
179C
179C D630 CONVFRALP: SUB 30H
179E 47 LD B,A
179F
179F EF DB CALC
17A0 23 DB STKBREG
17A1 D8 DB RCL0
17A2 EC DB STKTEN
17A3 05 DB DIVN
17A4 D0 DB ST00
17A5 00 DB MULT
17A6 01 DB ADDN
17A7 33 DB EXIT
17A8
17A8 E7 RST 20H
17A9
17A9 CD303B CONVFRAC2: CALL NUMERIC
17AC 38EE JR C,CONVFRALP ;JR IF A DIGIT
17AE
17AE E6DF EFORMAT: AND 0DFH
17B0 FE45 CP "E"
17B2 C0 RET NZ
17B3
17B3 E7 RST 20H ;SKIP "E"
17B4 0E2B LD C,"+"
17B6 B9 CP C
17B7 2805 JR Z,GEXSGN1
17B9
17B9 FE2D CP "-"
17BB 2002 JR NZ,GEXSGN2
17BD
17BD 4F LD C,A
17BE
17BE E7 GEXSGN1: RST 20H ;SKIP +/-
17BF
17BF CD303B GEXSGN2: CALL NUMERIC
17C2 D2290D JP NC,NONSENSE ;INSIST ON NUMERIC NOW
17C5
17C5 C5 PUSH BC ;C=+/-
17C6 CDDE17 CALL INTTOFP
17C9 CD651D CALL FPTOA
17CC 3803 JR C,NTLERR ;JR IF >255
17CE
17CE 07 RLCA
17CF 3002 JR NC,GEXSGN3 ;JR IF <=127
17D1
17D1 CF NTLERR: RST 08H
17D2 1C DB 28 ;"Number too large"
17D3
17D3 0F GEXSGN3: RRCA
17D4 C1 POP BC
17D5 CB49 BIT 1,C
17D7 2002 JR NZ,POFTENH ;JR IF 0010 1011 (+)
17D9
17D9 ED44 NEG
17DB
17DB F7 POFTENH: RST 30H
17DC D45B DW POFTEN-8000H ;MULT FPC LAST VALUE BY E+/-A REGISTER
17DE
;*****
;GET VALUE OF ASCII INTEGER IN A AND (CHAD+1...) TO FPCS. ZERO IF NO DIGITS.
;EXIT WITH NC AND A=NON-NUMERIC CHAR
17DE 47 INTTOFP: LD B,A
17DF
17DF EF DB CALC
17E0 E1 DB STKZERO ;TOTAL=0
17E1 33 DB EXIT
17E2
17E2 78 LD A,B
17E3 180C JR INTTOFP3
17E5
17E5 D630 INTTOFP3: SUB 30H
17E7 47 LD B,A
17E8
17E8 EF DB CALC ;B GOES TO BREG
17E9 EC DB STKTEN
17EA 00 DB MULT ;TOTAL=TOTAL*10
17EB 23 DB STKBREG
17EC 01 DB ADDN
17ED 33 DB EXIT
17EE
17EE CDDD00 CALL NXCHAR ;0074 EQU - NEXT CHAR, DON'T SKIP ANYTHING
17F1
17F1 CD303B INTTOFP3: CALL NUMERIC
17F4 38EF JR C,INTTOFP3 ;LOOP WHILE NUMERIC ASCII FOUND
17F6
17F6 C9 RET
17F7
;*****
;USR$. E.G. LET A$=USR$ 12345 OR &18000
17F7
17F7 21EB1C ROUSRS: LD HL,STKSTOS ;STACKS DE,BC,A
17FA FD DB 0FDH ;"JR+3"
17FB
;USR. E.G. LET X=USR 123456
17FB
17FB 21DD1C ROUSR: LD HL,STACKBC
17FE
17FE E5 USRCOM: PUSH HL

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17FF          ;FROM "CALL"
17FF
17FF
17FF DDE5      CALLX:   PUSH IX
1801 CD6F12    CALL PDPSUBR      ;SWITCH ADDR IN. HL=ADDR, A=ORIG URPORT
1804 44        LD B,H
1805 4D        LD C,L
1806 F5        PUSH AF          ;STACKED IN SECTION B
1807 3AD05A    LD A,(TEMPB3)    ;JUNK OR NO. OF PARAMS IF CALL
180A CD0500    CALL HLJUMP
180D F1        POP AF
180E D3FB     OUT (251),A      ;ORIG URPORT
1810 DDE1     POP IX
1812 C9       RET              ;TO STACKBC OR STKSTOS OR NEXTSTAT (IF CALL)
1813
;*****
;MEMORY$ E.G. MEM$(N1 TO N2) HANDLE READING ROM? HOW?
;*****
1813
1813 CD8B3A    IMMEMRYS: CALL SINSISOBKR      ;CHK "("
1816 CDE43A    CALL EXPTLNUM      ;N1
1819 FE8E     CP TOTOK          ;"TO"
181B C2290D    JP NZ,NONSENSE
181E CDC03A    CALL SEX1NUMCB      ;SKIP, EXPT "N)", CY IF RUNNING
1821 D0       RET NC          ;RET IF NOT RUNNING
1822
1822 F7       RST 30H
1823 6F50     DW MEMRYSP2-8000H
1825
;*****
;HIMEM - "RAMTOP"
;*****
1825
1825 CD143B    IMHIMEM: CALL SABORTER
1828
1828 2AB25C    LD HL,(RAMTOP)      ;MAINTAINED IN 8000-BFFF FORM,(UNLIKE OLDRT)
182B 3AB15C    LD A,(RAMTOPP)
182E 47       LD B,A
182F
;USED BY TPEEK - ADJUST/STACK BHL
182F
182F DBFA     ASBHL:   IN A,(250)
1831 4F       LD C,A
1832 78       LD A,B
1833 91       SUB C          ;ADJUST TO RELATIVE PAGE
1834 1808    JR STKPGFORM
1836
;*****
;MEM - FREE MEMORY.
;*****
1836
1836 CD143B    IMMEM:   CALL SABORTER
1839
1839 CD8C1F    CALL GETROOM      ;AHL=19BIT NUMBER
183C 1803    JR STK19BIT
183E
;STACK PAGE FORM IN AHL ON FPCS
183E
183E CD2120    STKPGFORM: CALL AHLNORM      ;TURN TO 19-BIT NUMBER
1841
1841 F5       STK19BIT: PUSH AF
1842 CDD61C    CALL STACKHL
1845 C1       POP BC
1846
1846 EF       DB CALC          ;LSW
1847 23       DB STKBREG      ;LSW,MSB
1848 E2       DB STK16K
1849 00       DB MULT          ;LSW,MSB*16K
184A E0       DB STKHALF
184B 05       DB DIVN          ;LSW,MSB*32K
184C E0       DB STKHALF
184D 05       DB DIVN          ;LSW,MSB*64K
184E 01       DB ADDN          ;MSB*64K+LSW
184F 34       DB EXIT2
1850
1850 CD143B    IMMOUSEX: CALL SABORTER
1853
1853 2A965B    LD HL,(MXCRD)
1856 C3D61C    JP STACKHL
1859
1859 CD143B    IMMOUSEY: CALL SABORTER
185C
185C 3A985B    LD A,(MYCRD)
185F 181B    JR STACKAH
1861
1861 CD143B    IMPENX:   CALL SABORTER
1864
1864 01F800    LD BC,CLUTPORT      ;A8 IS LOW
1867 ED78    IN A,(C)
1869 1F       RRA
186A 1F       RRA
186B E63F    AND 3FH
186D 180D    JR STACKAH
186F
186F CD143B    IMPENY:   CALL SABORTER
1872
1872 01F801    LD BC,0100H+CLUTPORT ;A8 HIGH GIVES PEN Y, NOT PEN X
1875 1803    JR FPIN2
1877
;IN (N1) - IN A,(BC)
1877
1877 CD2E1D    FPIN:     CALL GETINT      ;TO BC
187A
187A ED78    FPIN2:   IN A,(C)
187C

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187C C3DA1C      STACKAH:   JP STACKA
187F
187F      ;*****
187F      ;SWOPS. CAN BE CALLED, OR USED AS FPC FUNCTIONS
187F      ;EXIT: DE=STKEND
187F      ;DIRECT CALLS FROM FOR-NEXT, OPEN, ...
187F
187F      ;SWOP TOP AND THIRD ENTRIES
187F
187F 0EF6      FPSWOP13:  LD C,-10
1881 1809      JR SWOPCOM1
1883
1883      ;SWOP SECOND AND THIRD ENTRIES
1883
1883 0EFB      FPSWOP23:  LD C,-5
1885 11F6FF      LD DE,-10
1888 1805      JR SWOPCOM2
188A
188A      ;SWOP TOP AND SECOND ENTRIES
188A
188A 0EFB      SWOP12:   LD C,-5
188C
188C 11FBFF      SWOPCOM1:  LD DE,-5
188F
188F 42      SWOPCOM2:  LD B,D           ;B=FF
1890 2A655C      LD HL,(STKEND)
1893 19      ADD HL,DE
1894 54      LD D,H
1895 5D      LD E,L           ;DE=STKEND-5 (SWOP12 AND SWOP13) OR -10 (SWOP23)
1896 09      ADD HL,BC       ;HL=STKEND-10 (SWOP12) OR -15 (SWOP13 AND SWOP23)
1897
1897      ;FP "SWOP" ENTERS HERE -
1897      ;BINARY OP, SO HL AND DE PT TO STKEND-10 AND STKEND-5
1897
1897 0605      FPSWOP:   LD B,5           ;SWOP 5 BYTES
1899
1899 1A      FPSWOPLP:  LD A,(DE)
189A 4E      LD C,(HL)
189B 77      LD (HL),A
189C 79      LD A,C
189D 12      LD (DE),A
189E 23      INC HL
189F 13      INC DE
18A0 10F7      DJNZ FPSWOPLP
18A2
18A2 ED5B655C      LD DE,(STKEND)
18A6 C9      RET
18A7
18A7      ;PI (3.1415 ETC)
18A7
18A7 CD143B      IMPI:     CALL SABORTER ;SKIP "PI", ABORT IF NOT RUNNING
18AA
18AA EF      DB CALC
18AB F0      DB STKHALFPI
18AC 33      DB EXIT
18AD
18AD 34      INC (HL)       ;DOUBLE IT
18AE C9      RET
18AF
18AF      ;*****
18AF      ;ITEM - RETURN DATA LIST STATUS.
18AF      ;0=NO DATA LEFT TO READ IN CURRENT DATA STATEMENT
18AF      ;1=NEXT ITEM IS STRING
18AF      ;2=NEXT ITEM IS NUMERIC
18AF
18AF CD143B      IMITEM:   CALL SABORTER ;SKIP "ITEM", ABORT IF NOT RUNNING
18B2
18B2 DBFB      IN A,(URPORT)
18B4 F5      PUSH AF
18B5 CD381F      CALL ADDRDATA ;USE DATADD AND DATAPG TO LOOK AT DATA PTR
18B8 010000      LD BC,0
18BB 7E      LD A,(HL)
18BC FE20      CP " "
18BE 2804      JR Z,IMITEM2 ;THERE IS MORE DATA IF DATADD PTS TO A SPACE
18C0          ;(AFTER "DATA")
18C0 FE2C      CP " ,"
18C2 2018      JR NZ,IMITEM3 ;IF NO COMMA, DATA HAS ALL BEEN READ
18C4
18C4 0C      IMITEM2:  INC C           ;BC=1 ("STRING")
18C5 CDBC33      CALL FORESP   ;SKIP ANYTHING BELOW "!"
18C8 FE22      CP 22H
18CA 2810      JR Z,IMITEM3 ;END IF QUOTE - STRING
18CC
18CC 7E      IMITEMLP: LD A,(HL)
18CD 23      INC HL
18CE CD2C3B      CALL ALPHANUM
18D1 38F9      JR C,IMITEMLP ;JR IF LETTER OF NUMBER
18D3
18D3 FE20      CP " "
18D5 28F5      JR Z,IMITEMLP ;SPACE IS ALSO POSSIBLE IN VAR NAMES ( _ ? )
18D7
18D7 FE24      CP "$"
18D9 2801      JR Z,IMITEM3 ;STRING IF NAME ENDS IN $
18DB
18DB 0C      INC C           ;ELSE NUMERIC
18DC
18DC F1      IMITEM3:  POP AF
18DD D3FB      OUT (URPORT),A
18DF C3DD1C      JP STACKBC
18E2
18E2          INCLUDE DO.SAM ;DO, LOOP, LOOP IF, EXIT IF, ON, GOSUB,
18E2
18E2

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18E2 CDFD19 DO: CALL WHUNT ;WHILE/UNTIL SR - ONLY RET HERE IF RUNNING
18E5 3808 JR C,DO3 ;JR IF WANT TO EXECUTE LOOP LINES
18E7 ;ELSE SKIP TO "LOOP"
18E7 ;ENTRY FOR EXIT IF
18E7
18E7 D1 DO2: POP DE ;NEXT STAT RET ADDR
18E8 11D5D4 LD DE,0D4D5H ;DOTOK/LOOPTOK
18EB CD470D CALL SEARCH
18EE 09 DB 9 ;"Missing LOOP"
18EF
18EF ;STACK A RETURN ADDR AND EXECUTE LINES IN THE DO-LOOP
18EF
18EF 0680 DO3: LD B,80H ;MASK TO SET BIT 7 OF PAGE - SHOW "DO" DATA
18F1
18F1 ;MAKE BASIC STACK ENTRY (TYPE/PAGE, ADDR (OF LINE START), STAT)
18F1 ;ENTRY WITH B=TYPE BYTE, FROM GOSUB OR PROC, OR DO (SEE ABOVE)
18F1 ;BITS 7-5: 100=DO, 010=PROC, 000=GOSUB
18F1 ;EXIT: HL PTS TO STACKED SUBPPC (GOSUB/PROC INCS IT)
18F1
18F1 2AC45B BSTKE: LD HL,(BSTKEND)
18F4 11FCFF LD DE,-4 ;SPACE NEEDED
18F7 19 ADD HL,DE ;FIND NEW BSTKEND. CY
18F8 ED5BC85B LD DE,(HEAPEND) ;LOWER IN MEM THAN STACK - END OF USER CODE
18FC ED52 SBC HL,DE ;END-(LIM+1) - BSTK CANNOT COME AS FAR DOWN AS HEAP
18FE 3002 JR NC,BSTKOK
1900
1900 CF BSFERR: RST 08H
1901 29 DB 41 ;"BASIC stack full"
1902
1902 19 BSTKOK: ADD HL,DE
1903 23 INC HL
1904 3AAE5A LD A,(CLAPG)
1907 E61F AND 1FH
1909 B0 OR B ;MARK FOR TYPE
190A 77 LD (HL),A ;TYPE/PAGE
190B 3A475C LD A,(SUBPPC)
190E ED5BAF5A LD DE,(CLA)
1912
1912 22C45B SEDA: LD (BSTKEND),HL ;BSTKEND IS NOW 4 BYTES LOWER
1915 23 INC HL
1916 73 LD (HL),E
1917 23 INC HL
1918 72 LD (HL),D
1919 23 INC HL
191A 77 LD (HL),A
191B C9 RET
191C
191C CD583A LOOPIF: CALL SYNTAX6
191F
191F CD231B CALL TRUETST ;DISCARD AND TEST TRUE/FALSE.
1922 C8 RET Z ;NEXT STAT IF FALSE
1923
1923 37 SCF
1924 180F JR LOOP1 ;UNSTACK "DO" RET ADDR, LOOP
1926
1926 CD583A EXITIF: CALL SYNTAX6
1929
1929 CD231B CALL TRUETST ;DISCARD AND TEST TRUE/FALSE. NC
192C C8 RET Z ;NEXT STAT IF FALSE
192D
192D CD3519 CALL LOOP1 ;UNSTACK "DO" RET ADDR, DON'T LOOP
1930 18B5 JR DO2 ;SKIP TO LOOP
1932
1932 CDFD19 LOOP: CALL WHUNT ;ASSESS WHILE/UNTIL
1935
1935 08 LOOP1: EX AF,AF' ;SAVE LOOP/NO LOOP AS C/NC (ALWAYS NC IF "EXIT IF",
1936 ;ALWAYS CY IF LOOP IF)
1936 0680 LD B,80H ;"DO" TYPE
1938 CD201A CALL RETLOOP ;GET C=STAT, HL=ADDR, NZ IF ERROR, A=PAGE
193B 2802 JR Z,LOOP2
193D
193D CF RST 08H
193E 0A DB 10 ;"LOOP without DO"
193F
193F 08 LOOP2: EX AF,AF'
1940 D0 RET NC ;RET TO "NEXT STAT" IF "NO LOOP"
1941 ;RET IS TO "EXIT IF" IF CALLED FROM THERE.
1941
1941 08 EX AF,AF' ;PAGE
1942
1942 ;USED BY RETURN, END PROC, LOOP, NEXT. ESSENTIALLY A "GOTO" STAT IN LINE AT AHL.
1942 ;ENTRY: A=PAGE, HL=ADDR OR 00XX IF ELINE, C=STAT.
1942
1942 D1 RLEPCOM: POP DE ;JUNK NEXT STAT RET ADDR
1943 24 INC H
1944 25 DEC H
1945 CA2B0D JP Z,LOOPEL ;JP IF LOOPING BACK TO ELINE (ADDR MSB=0)
1948 ;(NSPPC WILL BE SET BY FROM C,
1948 E61F AND 1FH ;PAGE WILL BE SET TO ELINEP, CHAD BY SKIP STATS)
194A
194A ;FROM PROCS:
194A
194A 41 RLEPC2: LD B,C
194B C5 PUSH BC ;B=STAT
194C CDDF3F CALL SELURPG
194F C32E0E JP RLEPI ;USE HL AS LINE START, A AS CHAD/CLA/NXTLN PAGE,
1952 ;(SP) AS STAT
1952

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1952 ;*****
1952 ;ON VALUE: STAT1: STAT2: STAT3
1952 CD583A ON: CALL SYNTAX6
1955
1955 CD331D CALL GETBYTE
1958 57 LD D,A
1959 21475C LD HL,SUBPPC
195C 86 ADD A,(HL)
195D 77 LD (HL),A ;ADJ SUBPPC BY VALUE
195E DF RST 18H ;HL=CHAD
195F CDF910 CALL SKIPSO ;SKIP D STATS
1962 D8 RET C ;RET IF HIT END OF LINE - NEXT STAT ->NXT LINE
1963
1963 DF RST 18H ;PT TO ":"
1964 E5 PUSH HL
1965 E7 RST 20H ;A=FIRST SIGNIF CHAR IN STAT
1966 E1 POP HL ;":" PTR
1967 CD1E3B CALL ALPHA
196A 3804 JR C,ON2 ;JR IF LETTER - IT"S A PROC
196C
196C FEB5 CP 0B5H ;GOSUBTOK
196E 2013 JR NZ,ON3 ;JR UNLESS "GOSUB"
1970
1970 ;PROCS AND GOSUBS MUST RETURN TO NEXT LINE AFTER EXECUTING
1970
1970 22975A ON2: LD (CHAD),HL ;PT TO ":"
1973 2A9D5A LD HL,(NXTLINE)
1976 22AF5A LD (CLA),HL ;MAKE IT LOOK AS THOUGH WE ARE AT NEXT LINE
1979 21475C LD HL,SUBPPC
197C 7E LD A,(HL)
197D 32465B LD (ONSTORE),A ;SAVE SUBPPC, WHICH WILL BE ZERO AFTER INCR
1980 ;ANY ERRORS WILL GIVE SENSIBLE STAT NO. BECAUSE
1980 36FF LD (HL),255 ;ERROR HANDLER USES (ONSTORE) IF STAT NO=00. THIS
1982 ;WILL BE INCED TO ZERO. GOSUB/PROCS WILL THINK
1982 C9 RET ;WE ARE AT A STAT ZERO, NEXT LINE, AND WILL RETURN
1983 ;TO STAT 1, NEXT LINE
1983 ;TO NEXT STAT
1983 D1 ON3: POP DE ;NEXT STAT
1984 FEB4 CP 0B4H ;GOTOTOK
1986 2803 JR Z,ON4 ;GOTO KEEPS DE AS NEXT STAT ADDR
1988
1988 11170E LD DE,OLNEND ;ELSE USE LINEEND SO ONLY 1 STAT EXECUTED
198E
198E FE3A ON4: CP ":" ;SEE IF NULL STATEMENT
198D C29E0D JP NZ,ON4ENT ;PUSHES DE (NEXT STAT OR LINE END),EXECUTES STAT.
1990 ;RETURN GOES TO LINE END UNLESS GOTO WAS USED
1990
1990 EB EX DE,HL
1991 E9 JP (HL) ;NULL STAT (:) JPS TO LINE END
1992
1992 CD2E1D GOTO2: CALL GETINT
1995 7C LD A,H
1996 3C INC A
1997
1997 CA391D GTERRHP: JP Z,I0ORERR ;RANGE 0-65279 (0000-FEFFFH)
199A
199A AF GOTO3: XOR A ;STAT NO. ZERO
199B
199B 32445C GOTO4: LD (NSPPC),A
199E 22425C LD (NEWPPC),HL
19A1 C9 RET
19A2
19A2 CD153B CONTINUE: CALL CHKEND
19A5
19A5 3A705C CONTINUE2: LD A,(OSPPC)
19A8 2A6E5C LD HL,(OLDPPC)
19AB 18EE JR GOTO4
19AD
19AD ;CALBAS - CALL BASIC SUBROUTINE FROM MACHINE CODE
19AD ;ENTRY: HL=LINE TO CALL.
19AD ;EXIT: Z IF OK, ELSE A=ERROR NUMBER
19AD
19AD CD9A19 CALBAS: CALL GOTO3 ;LD (NEWPPC),HL: ZERO (NSPPC)
19B0 47 LD B,A ;TYPE/PAGE=GOSUB/PAGE 0
19B1 3D DEC A
19B2 32475C LD (SUBPPC),A ;"STATEMENT" FF SHOWS M/C
19B5 DBFB IN A,(251)
19B7 F5 PUSH AF
19B8 CDF118 CALL BSTKE ;STACK RETURN ADDR, STAT FFH. INSTEAD OF DOING A
19BB ;BASIC RETURN, "RETURN" CAUSES RET TO ERR HANDLER.
19BB CD2E20 CALL SETESP ;SET ERRSP SO ERRORS RETURN TO THIS ROUTINE
19BE CDD40D CALL NEXTSTAT ;RUN LINE. NORMAL BASIC STACK AT "NEXTSTAT" HOLDS
19C1 ;MAINER ADDR, WITH ERRSP POINTING TO IT. NOW ERRSP
19C1 ;PTS TO THIS ROUTINE
19C1 E1 POP HL
19C2 223D5C LD (ERRSP),HL ;RESTORE ORIG.
19C5 F1 POP AF
19C6 D3FB OUT (251),A ;ORIG URPAGE
19C8 3A3A5C LD A,(ERRNR)
19CE A7 AND A
19CC C9 RET
19CD
19CD CD153B RETURN: CALL CHKEND
19D0
19D0 0600 LD B,0 ;"GOSUB" TYPE
19D2 CD201A CALL RETLOOP ;GET RET ADDR
19D5 2005 JR NZ,RWGERR ;HL=LINE ADDR, A=TYPE/PAGE, C=STAT, Z IF TYPE OK
19D7
19D7 0C INC C ;RETURN TO *NEXT* STAT

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19D8 2013          JR NZ,ENDP1          ;STAT IS ONLY 0FFH IF CALL CAME FROM M/C
19DA
19DA C1           POP BC
19DB C9           RET                    ;TO ERROR HANDLER (M/C)
19DC
19DC CF          RWGERR:   RST 08H
19DD 08           DB 8                    ;"RETURN without GOSUB"
19DE
19DE CD153B      ENDPROC:   CALL CHKEND
19E1
19E1 CD2C33      CALL DPRA          ;GET RET ADDR. C=STAT, HL=ADDR, A=PAGE
19E4 E5           PUSH HL
19E5 C5           PUSH BC
19E6 F5           PUSH AF
19E7 CD0A37      CALL DELOCAL
19EA F1           POP AF
19EB C1           POP BC
19EC E1           POP HL
19ED
19ED             ;FROM RETURN, IF TYPE OK
19ED
19ED 47           ENDP1:    LD B,A
19EE 3A455B      LD A,(ONERRFLG) ;T BIT,000000,P BIT
19F1 1F           RRA
19F2 3005        JR NC,ENDP2        ;JR IF "ON ERROR" PERM OFF
19F4
19F4 3E81        LD A,81H          ;END PROC/RETURN RESET TEMP ERROR BIT TO PERM
19F6             ;STATUS SO ERROR PROC OR SR EASY.
19F6 32455B      LD (ONERRFLG),A ;TEMP AND PERM NOW ON
19F9
19F9 78           ENDP2:   LD A,B
19FA C34219      JP RLEPCOM        ;USE HL AS LINE ADDR, A AS PAGE, C AS STAT
19FD
19FD             ;WHILE/UNTIL SR OF DO AND LOOP COMMANDS
19FD
19FD FE8A        WHUNT:   CP WHILETOK
19FF 280B        JR Z,WHUNT2
1A01
1A01 FE8B        CP UNTILTOK
1A03 37         SCF
1A04 2806        JR Z,WHUNT2
1A06
1A06 E1         POP HL          ;RET ADDR IN DO OR LOOP ROUTINE
1A07 CDC63A      CALL RUNFLG
1A0A D0         RET NC         ;NEXT STAT IF SYNTAX TIME - CHECK "DO" OR "LOOP"
1A0B
1A0B E9         JP (HL)        ;RET WITH C IF NO QUALIFIERS (NO WHILE OR UNTIL)
1A0C
1A0C F5         WHUNT2:  PUSH AF        ;WHILE/UNTIL FLAG
1A0D CDE33A      CALL SEXPTNUM   ;SKIP WHILE/UNTIL, GET EXPR
1A10 CDC63A      CALL RUNFLG
1A13 3008        JR NC,WHUNT3    ;GOTO NEXT STAT NOW IF SYNTAX TIME
1A15
1A15 CD231B      CALL TRUETST    ;DROP AND TEST EXPR.
1A18 2804        JR Z,WHUNT4    ;JR IF FALSE
1A1A
1A1A F1         POP AF        ;IF TRUE AND UNTIL, NC
1A1B 3F         CCF          ;IF TRUE AND WHILE, C
1A1C C9         RET
1A1D
1A1D F1         WHUNT3:  POP AF        ;ENTRY TO JUNK FLAG, RET ADDR, RET TO NEXT STAT
1A1E
1A1E F1         WHUNT4:  POP AF        ;IF FALSE AND UNTIL, C
1A1F C9         RET          ;IF FALSE AND WHILE, NC
1A20
1A20             ;IF CALLED FROM LOOP, C MEANS EXECUTE THE LOOP, ELSE CONTINUE
1A20             ;IF CALLED FROM DO, C MEANS EXECUTE DO, ELSE FIND LOOP AND JP THERE
1A20
1A20             ;RETURN/LOOP SR. ENTRY: B=DESIRED TYPE OF DATA TO UNSTACK FROM BASIC STACK.
1A20             ;80H=DO, 40H=PROC, 00=GOSUB
1A20             ;EXIT: A=STAT NR, HL=ADDR OF LINE, C=TYPE/PAGE
1A20             ;IF ENTRY WAS AT RETLOOP, NZ=WRONG TYPE/EMPTY STACK, Z=OK
1A20
1A20 2AC45B      RETLOOP:  LD HL,(BSTKEND)
1A23 7E         LD A,(HL)      ;TYPE/PAGE
1A24 E6E0        AND 0E0H      ;ISOLATE TYPE BITS
1A26 B8         CP B
1A27 C0         RET NZ      ;RET IF WRONG TYPE OR STACK MT (FF STOPPER)
1A28
1A28 7E         RETLOOP2: LD A,(HL) ;TYPE/PAGE
1A29 23         INC HL
1A2A 5E         LD E,(HL)
1A2B 23         INC HL
1A2C 56         LD D,(HL)    ;ADDR
1A2D 23         INC HL
1A2E 4E         LD C,(HL)    ;STAT
1A2F 23         INC HL
1A30 22C45B      LD (BSTKEND),HL
1A33 EB         EX DE,HL
1A34 C9         RET
1A35
1A35
1A35             ;FIND LINE NO. "HL" (OR "BC", WITH LATER ENTRY)
1A35             ;STARTS SEARCH AT PROG, OR IF RUNNING AND TARGET IS AT OR PAST EPPC, SEARCHES
1A35             ;FROM CURRENT LINE (PPC) ADDRESS. USES HL,DE,BC,AF, *TEMPW1*
1A35             ;ENTRY:HL=LINE NO.
1A35             ;EXIT: HL PTS. TO LINE NO. MSB IN PROGRAM, DE PTS TO PREVIOUS LINE. DE IS IN
1A35             ;8000-BFFF AREA, HL MIGHT HAVE CROSSED IN TO C000 BY A LINE LEN OR SO.
1A35             ;IF NO PROGRAM, DE=HL
1A35             ; Z=LINE FOUND
1A35             ;NZ=FOUND A LATER LINE, OR FF STOPPER
1A35

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1A35 44      FNDLNHL:  LD B,H
1A36 4D      LD C,L
1A37
1A37 CDC63A  FNDLNBC:  CALL RUNFLG
1A3A
1A3A 3013      JR NC,FNDLP      ;JR IF NOT RUNNING (E.G. EDITING)
1A3C
1A3C 2A455C   LD HL,(PPC)
1A3F 2B      DEC HL          ;SO CY IF PPC=TARGET
1A40 A7      AND A
1A41 ED42    SBC HL,BC
1A43 300A    JR NC,FNDLP      ;JR IF DESIRED LINE IS BEFORE CURRENT LINE
1A45
1A45
1A45 2AAF5A   LD HL,(CLA)     ;START LOOKING FROM PPC LINE START
1A48 3AAE5A  LD A,(CLAPG)   ;NEEDED? OR USE JR+2
1A4B 1808    JR FNDL0
1A4D
1A4D
1A4D
1A4D
1A4D 44      FNDLINE:  LD B,H
1A4E 4D      LD C,L
1A4F
1A4F 2AA05A   FNDLP:    LD HL,(PROG)
1A52 3A9F5A  LD A,(PROGP)
1A55
1A55 CDDF3F   FNDL0:    CALL TSURPG     ;SWITCH IN A PROGRAM BLOCK
1A58 22C85A  LD (TEMPW1),HL ;KEEP PTR TO LINO MSB
1A5B 180F    JR FNDL2
1A5D
1A5D CB74     FNDL1:    BIT 6,H
1A5F C4F23F  CALL NZ,INCURPAGE
1A62 22C85A  LD (TEMPW1),HL ;KEEP PTR TO LINO MSB
1A65 23      INC HL
1A66 23      INC HL
1A67 5E      LD E,(HL)
1A68 23      INC HL
1A69 56      LD D,(HL)
1A6A 23      INC HL
1A6B 19      ADD HL,DE      ;ADD LINE LEN TO PT TO NEXT LINE NO.
1A6C
1A6C 7E      FNDL2:    LD A,(HL)      ;GET MSB OF LINE NO.
1A6D B8      CP B          ;CP MSB OF TARGET
1A6E DA5D1A  JP C,FNDL1    ;JP IF NOT AT OR PAST TARGET LINE YET
1A71
1A71 2007      JR NZ,FNDL3    ;JR IF MSB SHOWS WE ARE PAST TARGET LINE NO.
1A73
1A73 23      INC HL
1A74 7E      LD A,(HL)     ;LSB
1A75 2B      DEC HL
1A76 B9      CP C
1A77 DA5D1A  JP C,FNDL1    ;JP IF LSB SHOWS WE ARE NOT AT TARGET YET
1A7A
1A7A ED5BC85A FNDL3:    LD DE,(TEMPW1)
1A7E C9      RET
1A7F
1A7F ;IF.SAM - 2.3.89
1A7F ;*****
1A7F ;E.G. IF x=1 THEN PRINT
1A7F ; IF X=1 THEN PRINT "Y": ELSE PRINT "N"
1A7F ; IF X=1: PRINT: PRINT: END IF
1A7F
1A7F ;BOTH LONG AND SHORT IF'S COME HERE
1A7F
1A7F LIF:
1A7F 2A975A   SIF:      LD HL,(CHAD)
1A82
1A82 2B      SIFLP:    DEC HL
1A83 7E      LD A,(HL)
1A84 FE21   CP 21H
1A86 38FA   JR C,SIFLP ;PT HL TO CMD CODE
1A88
1A88 E5      PUSH HL
1A89 CDE43A  CALL EXPT1NUM
1A8C E1      POP HL
1A8D 32755A  LD (IFTYPE),A ;RECORD LAST IF TYPE AS SHORT/LONG USING
1A90
1A90
1A90
1A90
1A90 FE8D    CP THENTOK
1A92 57      LD D,A
1A93 2002    JR NZ,IFL1    ;JR IF NOT "THEN" (SHOULD BE ":")
1A95
1A95 36D8    LD (HL),0D8H ;SIFTOK
1A97
1A97
1A97
1A97
1A97
1A97
1A97
1A97
1A97 CD153B   IFL1:    CALL CHKEND    ;IF SYNTAX CHECK, CHECK FOR OD/:/THEN, EXIT
1A9A
1A9A CD231B   CALL TRUETST   ;DROPS EXPR AND TESTS IT
1A9D C0      RET NZ        ;RET IF TRUE, DO NEXT STATMENT (FPCS IS CLEARED)
1A9E
1A9E C1      POP BC
1A9F 7A      LD A,D
1AA0 FE8D   CP THENTOK
1AA2 282B   JR Z,SHORTIF ;IF SHORT AND NOT TRUE, LOOK FOR ELSE OR CR
1AA4
1AA4 D9      EIFLP:    EXX
1AA5 01D9FF  LD BC,0FF00H+0D9H ;LELSETOK
1AA8 D9      EXX        ;WHOLE PROG (OR ELINE), TARGET 2 RELOAD=LELSE
1AA9

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1AA9 01D901      LD BC,0100H+0D9H      ;LELSETOK. COUNT=1, TARGET2=LELSE
1AAC 11DBD7      LD DE,0D7DBH          ;LIFTOK/ENDIFTOK
1AAF            ;LOOK FOR LELSE OR ENDF WITH LIF INTERVENING
1AAF CDA61D      CALL SRCHALL3
1AB2 3019        JR NC,MEIERR          ;ERROR IF NEITHER WAS FOUND
1AB4            ;STAT
1AB4 32475C      LD (SUBPPC),A         ;FINAL TARGET
1AB7 08         EX AF,AF'            ;WAS IT "END IF"?
1AB8 BB         CP E              ;IF IT WAS, CONTINUE AFTER "END IF"
1AB9 CACA1A      JP Z,XCHDH
1ABC            RST 18H
1ABC DF         CP 0D8H          ;SIFTOK
1ABD FED8        CP 0D8H          ;JP IF "LELSE", NOT "LELSE SIF"; CONTINUE AFTER
1ABF C2CA1A      JP NZ,XCHDH          ;"LELSE"
1AC2            ;SKIP "SIF", EVAL CONDITION
1AC2 CDE33A      CALL SEXPTINUM
1AC5 CD231B      CALL TRUETST
1AC8 28DA        JR Z,EIFLP          ;IF FALSE, KEEP LOOKING FOR ENDF/LELSE
1ACA            XCHDH: JP EXCHAD2      ;IF TRUE, CONTINUE AFTER "ELSE IF cond"
1ACD            MEIERR: RST 08H
1ACE 27         DB 39          ;"Missing END IF"
1ACF            SHORTIF: EXX
1ACF D9         LD BC,THENTOK      ;ONE LINE SRCH, NULL TARGET2 RELOAD
1AD0 018D00      EXX
1AD3 D9         LD DE,0D8DAH        ;SIFTOK/ELSETOK
1AD4 11DAD8      LD DE,0D8DAH        ;LOOK FOR "ELSE" WITH SIF "INTERVENING"
1AD7            CALL SRCHALL2
1AD7 CDA31D      JP NC,LINEEND        ;JP TO LINE END IF NO "ELSE" FOUND
1ADA D2120E      LD (SUBPPC),A         ;JP TO NEXT STATEMENT, JUST AFTER "ELSE"
1ADD 32475C      LD STMTLP2          ;(CHAD, CLA, NXTLINE STILL OK - SAME LINE)
1AE0 C3840D      ;E-L-S-E IS TOKENISED AS LELSE TOKEN BECAUSE IT APPEARS FIRST IN LIST
1AE3            ;CHAR AFTER "ELSE"
1AE3 4F         LD C,A
1AE3            CALL RUNFLG
1AE4 CDC63A      JR C,RLELSE        ;JR IF RUNNING A LONG ELSE
1AE7 3828
1AE9            LD HL,(CHAD)
1AE9 2A975A
1AEC            DEC HL
1AEC 2B         LD A,(HL)
1AED 7E         CP 21H
1AEE FE21       JR C,FELSLP      ;PT TO CMD CODE
1AF0 38FA
1AF2            LD A,(IFTYPE)
1AF2 3A755A     CP THENTOK
1AF5 FE8D       JR Z,NLELS        ;JR IF "SHORT" STATUS
1AF7 2814
1AF9            LD A,C
1AF9 79         SUB 0D8H
1AFA D6D8       ADC A,0          ;SIFTOK
1AFC CE00       JR NZ,ELSE2      ;SIF/LIF BOTH BECOME 0
1AFE 201F       ;CHECK SYNTAX AFTER "LELSE"
1B00            LD HL,(CHAD)
1B00 2A975A     LD (HL),0D8H        ;"LELSE LIF" BECOMES "LELSE SIF"
1B03 36D8       CALL SEXPTINUM      ;EVAL condition
1B05 CDE33A     CP THENTOK
1B08 FE8D       RET NZ          ;TO CHECK SYNTAX OF NEXT STATEMENT
1B0A C0
1B0B            DNS: RST 08H
1B0B CF         DB 29          ;"LELSE SIF cond THEN" NOT ALLOWED AS IT
1B0C 1D         ;WILL WORK IN A CONFUSING WAY
1B0D            NLELS: LD (HL),0DAH
1B0D 36DA       ;ELSETOK
1B0F            ;FORCE "SHORT ELSE" IF "SHORT IF" PRECEDED IT.
1B0F 180E      JR ELSE2          ;(THERE WAS A PRECEDING "SHORT IF" ON THIS LINE)
1B11            ;CHECK SYNTAX FROM CHAD ON
1B11            ;LONG ELSE REQUIRES A SEARCH FOR ENDF, WITH LIF INTERVENING
1B11            RLELSE: POP DE
1B11 D1         LD DE,0D7DBH        ;JUNK NEXT STAT ** BUG FIX
1B12 11DBD7     CALL SEARCH        ;LIFTOK/ENDIFTOK
1B15 CD470D     DB 0              ;LOOK FOR "ENDIF" WITH LIF "INTERVENING"
1B18 00         ;"OK" IF NOT FOUND
1B19            ;SHORT ELSE - SHOULD ALWAYS BE RUNNING!
1B19            ELSE: CALL RUNFLG
1B19 CDC63A     JP C,REMARK        ;JP, SKIP REST OF LINE IF RUNNING A SHORT ELSE
1B1C DA110E
1B1F            ELSE2: POP BC
1B1F C1         JP STMTLP2        ;NEXT STAT
1B20 C3840D     ;CHECK SYNTAX FROM CHAD ONWARDS WITHOUT
1B23            ;REQUIRING CR/COLON
1B23            ;DROP EXPRESSION FROM FPCS, TEST FOR TRUE/FALSE
1B23            TRUETST: LD HL,(STKEND)
1B23 2A655C     DEC HL          ;PT TO END OF RESULT OF THE EXPRESSION
1B26 2B         DEC HL
1B27 2B         DEC HL
1B28 7E         LD A,(HL)
1B28 2B         ;MSB IF INTEGER
1B29 2B         DEC HL
1B2A B6         OR (HL)
1B2A 2B         ;LSB
1B2E 2B         DEC HL
1B2C B6         OR (HL)
1B2C 2B         ;SGN - PROB NOT NEEDED IF MINUS ZERO EXCLUDED!
1B2D 2B         DEC HL
1B2E B6         OR (HL)
1B2F 22655C     LD (STKEND),HL    ;EXP.
1B2F            ;"DISCARD"

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1B32                                     ;NZ IF TRUE, DO NEXT STATMENT (FPCS IS CLEARED)
1B32
1B32 C9      ENDIF:      RET                                     ;DOES NOTHING - ACTS AS A MARKER ONLY
1B33
1B33
1B33 ;FOR.SAM 26.5.89
1B33 ;*****
1B33
1B33 CDD32C    FOR:      CALL SYNTAX4      ;ASSESS FOR-VARIABLE
1B36
1B36 DF      RST 18H
1B37 FE3D    CP "="
1B39 20D0    JR NZ,DNS                    ;NONSENSE
1B3B
1B3B CDE33A   CALL SEXPT1NUM      ;START VALUE
1B3E FE8E    CP TOTOK
1B40 C20B1B  JP NZ,DNS                    ;NONSENSE
1B43
1B43 CDE33A   CALL SEXPT1NUM      ;LIMIT
1B46 FE8F    CP STEPTOK                ;"STEP"
1B48 2807    JR Z,FORSTEP
1B4A
1B4A CD153B   CALL CHKEND
1B4D
1B4D EF      DB CALC
1B4E E9      DB STKONE                    ;DEFAULT STEP OF 1
1B4F 33      DB EXIT
1B50
1B50 14      INC D                        ;NZ
1B51
1B51 CC573A   FORSTEP:   CALL Z,SSYNTAX6      ;GET THE STEP VALUE
1B54
1B54                                     ;VALUE/LIMIT/STEP ON FPCS
1B54 DF      FOR2:      RST 18H
1B55 F5      PUSH AF
1B56 CD8A18  CALL SWOP12                ;CR OR COLON
1B59 CD7F18  CALL FPSWOP13             ;V/S/L
1B5C                                     ;L/S/V
1B5C 216051   LD HL,TLBYTE+33
1B5F CBF6    SET 6,(HL)
1B61 CD372B  CALL ASSISR
1B64
1B64                                     ;"FOR-NEXT" TYPE MARKED ON T/L BYTE
1B64                                     ;IF NORMAL VAR EXISTS, DEST PTS TO PREV PTR, AND
1B64                                     ;FLAGX BIT 0 SHOWS "NEW", SO VAR IS "LINKED OUT"
1B64                                     ;ASSIGNS V TO FIRST 5 LOCNS. DE PTS AFTER
1B64                                     ;THESE ON EXIT (14 EXTRA LOCATIONS AVAILABLE IF
1B64                                     ;"OLD" FOR-NEXT, ELSE NUMEND IS PAST VAR, NEEDS
1B64                                     ;MOVING 14 ON)
1B64 2A655C   LD HL,(STKEND)
1B67 010A00  LD BC,10
1B6A A7      AND A
1B6B ED42    SBC HL,BC
1B6D 22655C  LD (STKEND),HL           ;DELETE L,S
1B70 EDB0    LDIR                    ;COPY TO VARIABLE BUFFER TO GIVE V,L,S
1B72 F1      POP AF
1B73 D5      PUSH DE
1B74 1B      DEC DE
1B75 EB      EX DE,HL
1B76 112F51  LD DE,MEMVAL+14         ;SRC=END OF S
1B79 0E0F    LD C,15
1B7B EDB8    LDDR                    ;COPY V,L,S TO MEM 0,1,2 FOR NEXTTEST TO USE
1B7D FE0D    CP 0DH
1B7F 2811    JR Z,FOR22                ;JR IF LOOPING ADDRESS IS ON NEXT LINE
1B81
1B81 3A475C   LD A,(SUBPPC)
1B84 3C      INC A
1B85 4F      LD C,A
1B86 3A465C  LD A,(PPC+1)
1B89 3C      INC A
1B8A 67      LD H,A
1B8B 280A    JR Z,FOR25                ;JR IF ELINE
1B8D
1B8D 2AAF5A   LD HL,(CLA)              ;ELSE THIS LINE, NEXT STAT
1B90 1805    JR FOR25
1B92
1B92 2A9D5A   FOR22:      LD HL,(NXTLINE)
1B95 0E01    LD C,1                      ;FIRST STATEMENT
1B97
1B97 EB      FOR25:      EX DE,HL
1B98 E1      POP HL
1B99 3A9C5A   LD A,(NXTLINEP)         ;VARS PTR
1B9C 77      LD (HL),A                ;PAGE OF CURRENT LINE (SAME AS CLAPG)
1B9D 23      INC HL                    ;ORDER CHANGE VS. ROM 1.0**
1B9E 73      LD (HL),E
1B9F 23      INC HL
1BA0 72      LD (HL),D                ;LINE ADDRESS
1BA1 23      INC HL
1BA2 71      LD (HL),C                ;STAT
1BA3 23      INC HL
1BA4 3A715C  LD A,(FLAGX)
1BA7 1F      RRA
1BA8 EB      EX DE,HL
1BA9 DCBB2B  CALL C,NELOAD           ;SET NUMEND IF "NEW" VARIABLE
1BAC
1BAC CD1C1C   CALL NEXTTEST
1BAF C0      RET NZ                    ;RET IF A LOOP IS POSSIBLE
1BB0
1BB0 CDD73F   CALL SELCHADP
1BB3
1BB3 1EC1    FORMLP:      LD E,0C1H                ;NEXTTOK
1BB5 CD9C1D  CALL SRCHPROG           ;LOOK FOR "NEXT" FROM CHAD ONWARDS
1BB8 3802    JR C,FOR3                ;JR IF ONE FOUND
1BBA
1BBA CF      RST 08H
1BBB 06      DB 6                      ;"FOR without NEXT"

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1BBC
1BBC 32475C   FOR3:      LD (SUBPPC),A      ;STAT
1BBF 116051   LD DE,TLBYTE+33
1BC2 CDOA31   CALL MATCHFN      ;CHECK (HL) VS (TLBYTE+33) OVER T/L+1 BYTES
1BC5 38EC     JR C,FORMLP       ;LOOP IF THE WRONG NEXT VARIABLE
1BC7
1BC7 ED53975A LD (CHAD),DE      ;SKIP var - DE PTS TO PAST VAR NAME
1BCB D1        POP DE            ;JUNK NEXT STAT
1BCC C3510D   JP EXCHAD2        ;CONTINUE EXECUTION AFTER "NEXT var"
1BCF
1BCF CF       NWFERR:    RST 08H
1BD0 05       DB 5              ;"NEXT without FOR"
1BD1
1BD1
;*****
1BD1 CDD32C   NEXT:      CALL SYNTAX4      ;ASSESS "FOR" VARIABLE
1BD4 CD153B   CALL CHKEND
1BD7
1BD7 CD630E   CALL BRKSTOP     ;TEST FOR BREAK (RLEPCOM BELOW AVOIDS NORMAL
1BDA                                     ;BETWEEN-STATEMENT TEST)
1BDA
1BDA 3A725C   LD A,(STRLEN)    ;TYPE BYTE (FROM NVAR, IF VAR FOUND)
1BDD E640     AND 40H          ;BIT 6 SET=FOR-NEXT TYPE, FOUND
1BDF 28EE     JR Z,NWFERR
1BE1
1BE1
1BE1 CD1B1F   CALL ADDRDEST    ;5 BYTE VALUE, 5 BYTE LIMIT, 5 BYTE STEP
1BE4 CD2D1C   CALL NEXTSR      ;2 BYTE ADDRESS, 1 BYTE PAGE, 1 BYTE STAT. NO.
1BE7 281F     JR Z,NEXT1       ;PT TO VALUE
1BE9
1BE9 2AA65A   LD HL,(DEST)     ;JR IF INTEGER MATHS ALREADY DONE
1BEC E5        PUSH HL
1BED ED5B685C LD DE,(MEM)
1BF1 010F00   LD BC,15
1BF4 EDB0     LDIR              ;COPY VAR TO CALC MEMS 0,1,2
1BF6
1BF6 EF       DB CALC
1BF7 D8       DB RCL0           ;V
1BF8 DA       DB RCL2           ;V,S
1BF9 01       DB ADDN           ;V+S
1BFA C8       DB STOD0
1BFB 33       DB EXIT
1BFC
1BFC EB       EX DE,HL         ;HL PTS TO DROPPED NEW V
1BFD D1        POP DE
1BFE 010500   LD BC,5
1C01 EDB0     LDIR              ;COPY NEW V BACK TO VARS
1C03
1C03 CD1C1C   CALL NEXTTEST
1C06 C8       RET Z              ;RET IF "NO LOOP"
1C07
1C07 21       DB 21H           ;="JR +2"
1C08
1C08 A7       AND A
1C09 C8       RET Z              ;RET IF INTEGER MATHS SHOWS "NO LOOP"
1C0A
1C0A 110F00   LD DE,15
1C0D 2AA65A   LD HL,(DEST)
1C10 19       ADD HL,DE
1C11 7E       LD A,(HL)         ;A=PAGE OF LOOPING LINE **
1C12 23       INC HL
1C13 5E       LD E,(HL)
1C14 23       INC HL
1C15 56       LD D,(HL)
1C16
1C16 23       INC HL
1C17 4E       LD C,(HL)         ;LOOPING STATEMENT NO.
1C18 EB       EX DE,HL         ;HL=ADDR, A=PAGE, C=STAT
1C19 C34219   JP RLEPCOM       ;GOTO STAT C IN LINE AT AHL
1C1C
1C1C ;CHECK TO SEE IF "LIMIT" HAS BEEN EXCEEDED BY "VALUE"
1C1C
1C1C EF       NEXTTEST:  DB CALC
1C1D D8       DB RCL0
1C1E D9       DB RCL1
1C1F DA       DB RCL2           ;V,L,S
1C20 2E       DB GRTR0         ;V,L,TRUE/FALSE
1C21 1E       DB JPTRU
1C22 02       DB 02H           ;TO NEXTTST1
1C23
1C23 06       DB SWOP         ;SWOP IF STEP IS NEGATIVE
1C24
1C24 03       NEXTTST1: DB SUBN         ;V-L IF +VE STEP
1C25 42       DB SGN
1C26 07       DB DROP
1C27 33       DB EXIT
1C28
1C28 13       INC DE           ;DE PTS TO DROPPED SGN(V-L) (OR L-V) SGN BYTE
1C29 13       INC DE
1C2A 1A       LD A,(DE)
1C2B 3D       DEC A           ;SGN IS -1/0/1 SO A=1 IF SGN 1, ELSE 00 OR FF
1C2C C9       RET              ;NZ IF LOOP POSSIBLE, Z IF NOT (SGN=+VE)
1C2D
;*****
1C2D ;NEXT SUBROUTINE
1C2D ;ENTRY: HL AND TEMPW1 PTS TO FIRST BYTE OF FOR-NEXT VARIABLE
1C2D ;EXIT: NZ="USE FLOATING POINT". Z=INTEGER MATH DONE. A=00 IF NO LOOP, OR FF
1C2D
1C2D AF       NEXTSR:   XOR A
1C2E BE       CP (HL)
1C2F C0       RET NZ         ;RET IF VALUE=FP
1C30

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1C30 23      INC HL
1C31 46      LD B,(HL)
1C32 23      INC HL
1C33 5E      LD E,(HL)
1C34 23      INC HL
1C35 56      LD D,(HL) ;DE=VALUE, B=SGN OF VALUE
1C36 23      INC HL
1C37 23      INC HL
1C38 BE      CP (HL)
1C39 C0      RET NZ ;RET IF LIMIT=F.P.
1C3A
1C3A 23      INC HL
1C3B 23      INC HL
1C3C 23      INC HL
1C3D 23      INC HL
1C3E 23      INC HL
1C3F BE      CP (HL)
1C40 C0      RET NZ ;RET IF STEP=F.P.
1C41
1C41 23      INC HL
1C42 7E      LD A,(HL)
1C43 08      EX AF,AF' ;A AND A"=SGN OF STEP
1C44 7E      LD A,(HL)
1C45 23      INC HL
1C46 4E      LD C,(HL)
1C47 23      INC HL
1C48 66      LD H,(HL)
1C49 69      LD L,C ;HL=STEP
1C4A 19      ADD HL,DE ;ADD STEP, VALUE
1C4B 88      ADC A,B ;ADD SGN STEP,SGN VALUE,CARRY FLAG
1C4C 0F      RRCA
1C4D CE00    ADC A,0
1C4F C0      RET NZ ;RET IF OVERFLOW OF INTEGER MATHS
1C50
1C50 9F      SBC A,A ;A=SGN OF NEW VALUE
1C51 EB      EX DE,HL ;DE=NEW VALUE
1C52 2AA65A  LD HL,(DEST)
1C55 23      INC HL ;SKIP 00
1C56 77      LD (HL),A ;PLACE SGN
1C57 47      LD B,A ;B=SGN OF NEW VALUE
1C58 23      INC HL
1C59 73      LD (HL),E
1C5A 23      INC HL
1C5B 72      LD (HL),D ;PLACE NEW VALUE
1C5C 23      INC HL
1C5D 23      INC HL
1C5E 23      INC HL
1C5F 7E      LD A,(HL) ;A=SGN OF LIMIT
1C60 23      INC HL
1C61 4E      LD C,(HL)
1C62 23      INC HL
1C63 66      LD H,(HL)
1C64 69      LD L,C ;HL=LIMIT
1C65 A8      XOR B ;XOR SGN OF LIMIT,SGN OF VALUE
1C66 2007    JR NZ,NEXTSR1 ;JR IF THEY DO NOT MATCH
1C68
1C68 3D      DEC A ;A=FF ("LOOP")
1C69 ED52    SBC HL,DE
1C6B C8      RET Z ;RET IF LIMIT=VALUE - LOOP
1C6C
1C6C 9F      SBC A,A
1C6D 2F      CPL ;A=00 IF C, FF IF NC
1C6E 47      LD B,A ;B=LOOP/NO LOOP
1C6F
1C6F 08      NEXTSR1: EX AF,AF' ;A=SGN OF STEP
1C70 A8      XOR B ;REVERSE LOOP/NO LOOP DECISION IF SGN NEWVAL=-VE
1C71 BF      CP A ;SET Z ("INTEGER MATHS DONE")
1C72 C9      RET ;RET WITH LOOP/NO LOOP (FF/00)
1C73
1C73 E1      ONERROR: POP HL ;NEXT STAT
1C74 CDC63A CALL RUNFLG
1C77 D27D0D JP NC,STMTLP1 ;CHECK SYNTAX FROM CHAD ONWARDS
1C7A
1C7A E5      PUSH HL
1C7B DF      RST 18H
1C7C FEB1    CP 0B1H ;STOPTOK
1C7E 2004    JR NZ,ONERR2
1C80
1C80 E7      RST 20H ;SKIP "STOP"
1C81 AF      XOR A ;"OFF"
1C82 1816    JR ONERR3
1C84
1C84 2A455C  ONERR2: LD HL,(PPC)
1C87 22435B LD (ERRLN),HL
1C8A 3A475C LD A,(SUBPPC)
1C8D 32425B LD (ERRSTAT),A
1C90 E5      PUSH HL
1C91 CDF210 CALL SKIPPCSTAT
1C94 F1      POP AF
1C95 3C      INC A
1C96 2802    JR Z,ONERR3 ;OFF IF "ON ERROR" USED IN ELINE
1C98
1C98 3E81    LD A,81H ;TEMP/PERM BITS ARE "ON" (BITS 7/0)
1C9A ;IF AN ERROR OCCURS NOW, ERRSTAT/LN ARE USED TO
1C9A ;FIND "ON ERROR" AND DO WHAT IT SAYS
1C9A 32455B  ONERR3: LD (ONERRFLG),A
1C9D C9      RET
1C9E ;RETURN, END PROC, FNDLNHL, IF, ELSE
1C9E ;CALBAS, FOR, NEXT
1C9E INCLUDE TADJM.SAM ;KEYSCAN, FPSTACK, SETMIN, SEARCH
1C9E ;TADJM.SAM

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1C9E
1C9E
1C9E 31004F      NMISTOP:   LD SP,ISPVAL
1CA1 11ED0E      LD DE,MAINER
1CA4 D5          PUSH DE
1CA5 ED733D5C   LD (ERRSP),SP
1CA9 CF         RST 08H
1CAA 0F         DB 15          ;"BREAK into program"
1CAB
1CAB
1CAB           ;GET KEY FROM BUFFER (ACTUALLY, LASTK). NZ=GOT KEY IN A, ELSE A=0
1CAB
1CAB CDC91C     GETKEY:    CALL KEYRD
1CAE C8         RET Z          ;RET IF NO KEY - Z
1CAF
1CAF 1812      JR KBF2
1CB1
1CB1           ;USED BY INKEY$
1CB1
1CB1 F7         READKEY:   RST 30H
1CB2 B8D5      DW TWOKSC
1CB4 2802      JR Z,RKY2    ;JR IF GOT CODES IN DE
1CB6
1CB6 AF        XOR A
1CB7 C9        RET          ;RET IF NO KEY - Z,NC
1CB8
1CB8 F7         RKY2:    RST 30H
1CB9 9AD5      DW KYVL     ;USE DE TO GET KEYMAP CODE IN A
1CBB A7        AND A      ;NZ
1CBC 37        SCF       ;"GOT KEY"
1CBD
1CBD 210000    KBFLUSH:  LD HL,0
1CC0 22955C    LD (KBQP),HL ;EMPTY QUEUE
1CC3
1CC3 213B5C    KBF2:    LD HL,FLAGS
1CC6 CBAE      RES 5,(HL)  ;"NO KEY"
1CC8 C9        RET
1CC9
1CC9 F7         KEYRD:   RST 30H
1CCA 10D5      DW KEYRD2
1CCC 3A3B5C    LD A,(FLAGS)
1CCF E620      AND 20H    ;Z IF NO KEY
1CD1 3A085C    LD A,(LASTK)
1CD4 18ED      JR KBF2    ;SHOW "NO KEY" IN CASE WE GOT ONE
1CD6
1CD6           ;FPSTACK.SAM - FPCS SUBROUTINES
1CD6
1CD6           ;STACKA - STACK "A" REGISTER ON FPCS. EXIT WITH DE=STKEND
1CD6           ;STACKBC - DITTO WITH BC
1CD6           ;STACKHL - DITTO WITH HL
1CD6
1CD6 55         STACKHL:  LD D,L
1CD7 4C         LD C,H
1CD8 1805      JR STACKCM
1CDA
1CDA 0600      STACKA:  LD B,0
1CDC 4F        LD C,A
1CDD
1CDD 51         STACKBC:  LD D,C
1CDE 48        LD C,B
1CDF
1CDF AF        STACKCM:  XOR A          ;NC
1CE0 47        LD B,A
1CE1 5F        LD E,A
1CE2
1CE2           ;ENTRY FROM TRUNC$
1CE2
1CE2 CDF01C    STKSTOREX: CALL STKSTORE
1CE5 EB        EX DE,HL   ;DE=STKEND
1CE6 C9        RET
1CE7
1CE7           ;STORE A STRING. DE=START, BC=LEN. PAGE IS ASSUMED TO BE SWITCHED IN
1CE7
1CE7 DBFB     STKSTOREP: IN A,(251)
1CE9
1CE9           ;STACK-STORE
1CE9
1CE9 E67F      STKST0:  AND 7FH    ;BIT 7=0 IF ARRAY OR "SLICED". BITS 4-0=START PAGE
1CEB
1CEB 213B5C    STKSTOS: LD HL,FLAGS
1CEE CBB6      RES 6,(HL)  ;STRING RESULT
1CF0
1CF0 2A655C    STKSTORE: LD HL,(STKEND)
1CF3 77        LD (HL),A   ;PAGE AND FLAG IF STRING, EXPONENT IF FP NUMBER
1CF4 23        INC HL
1CF5 73        LD (HL),E   ;E=SIGN IF SMALL INTEGER
1CF6 23        INC HL
1CF7 72        LD (HL),D   ;START IF STRING
1CF8 23        INC HL
1CF9 71        LD (HL),C   ;CD=INTEGER IF SMALL INTEGER
1CFA 23        INC HL
1CFB 70        LD (HL),B   ;LEN IF STRING
1CFC 23        INC HL
1CFD 22655C    LD (STKEND),HL
1D00 C9        RET
1D01
1D01 2A655C    STKFETCH: LD HL,(STKEND)
1D04 2B        DEC HL
1D05 46        LD B,(HL)
1D06 2B        DEC HL
1D07 4E        LD C,(HL)
1D08 2B        DEC HL
1D09 56        LD D,(HL)

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1D0A 2B          DEC HL
1D0B 5E          LD E,(HL)
1D0C 2B          DEC HL
1D0D 7E          LD A,(HL)
1D0E
1D0E 22655C      STSTKE:  LD (STKEND),HL
1D11 C9          RET
1D12
1D12            ;FASTER DELETE-TOP-OF-FPCS. TO BE CALLED! THIS IS NOT A FPCS FUNCTION!
1D12            ;EXIT: HL PTS TO DELETED NUMBER.
1D12
1D12 2A655C      FDELETE:  LD HL,(STKEND)
1D15 7D          LD A,L
1D16 D605        SUB 5
1D18 6F          LD L,A
1D19 32655C      LD (STKEND),A
1D1C D0          RET NC          ;ALWAYS RETS ON STANDARD SAM...
1D1D
1D1D 25          DEC H
1D1E 18EE        JR STSTKE
1D20
1D20 010500      HLTOFPCS: LD BC,5
1D23 ED5B655C   LD DE,(STKEND)
1D27 EDB0        LDIR
1D29 ED53655C   LD (STKEND),DE
1D2D C9          RET
1D2E
1D2E            ;GET FPCS INTEGER TO BC AND HL. A=C. IOOR IF TOO BIG OR -VE
1D2E
1D2E CD3B1D      GETINT:   CALL FPTOBC
1D31 1803        JR GETIBC
1D33
1D33            ;GET FPCS BYTE TO A AND C. IOOR IF TOO BIG OR -VE
1D33
1D33 CD651D      GETBYTE:  CALL FPTOA
1D36
1D36 3801        GETIBC:   JR C,IOORERR
1D38
1D38 C8          RET Z          ;RET IF +VE
1D39
1D39 CF          IOORERR:  RST 08H
1D3A 1E          DB 30          ;"Integer out of range"
1D3B
1D3B            ;COMPRESS TOP OF FPCS TO BC AND HL. CY IF TOO BIG, NZ IF -VE. A=C
1D3B
1D3B 2A655C      FPTOBC:   LD HL,(STKEND)
1D3E 01FBFF      LD BC,-5
1D41 09          ADD HL,BC
1D42 7E          LD A,(HL)
1D43 A7          AND A          ;NC
1D44 2805        JR Z,FPBCINT
1D46
1D46 EF          DB CALC
1D47 E0          DB STKHALF
1D48 01          DB ADDN
1D49 44          DB INT          ;CHANGES FORM TO INTEGER IF POSSIBLE
1D4A 33          DB EXIT
1D4B
1D4B 22655C      FPBCINT:  LD (STKEND),HL ;"DELETE"
1D4E AF          XOR A
1D4F 96          SUB (HL)      ;NC IF SMALL INTEGER FORM (ELSE IOOR)
1D50 23          INC HL
1D51 CB7E        BIT 7,(HL) ;SET NZ IF -VE
1D53 23          INC HL
1D54 4E          LD C,(HL)
1D55 23          INC HL
1D56 46          LD B,(HL)
1D57 79          LD A,C
1D58 60          LD H,B
1D59 69          LD L,C
1D5A C8          RET Z          ;RET IF +VE
1D5B
1D5B D8          RET C          ;RET IF OUT OF RANGE
1D5C
1D5C ED62        SBC HL,HL    ;HL=0
1D5E ED42        SBC HL,BC    ;NEGATE BC. RESULT NZ, CY
1D60 3F          CCF
1D61 44          LD B,H
1D62 4D          LD C,L
1D63 79          LD A,C
1D64 C9          RET          ;NEGATED RESULT IN HL/BC. C=A. NZ, NC
1D65
1D65            ;COMPRESS TOP OF FPCS TO A (AND C). CY IF TOO BIG, NZ IF -VE.
1D65
1D65 CD3B1D      FPTOA:   CALL FPTOBC
1D68 D8          RET C
1D69
1D69 08          EX AF,AF'
1D6A 04          INC B          ;INC B WITHOUT ALTERING THE FLAGS
1D6B 08          EX AF,AF'
1D6C 1001        DJNZ FPTOA2 ;JR IF B<>0 - SIGNAL OUT OF RANGE (CY)
1D6E
1D6E C9          RET
1D6F
1D6F 37          FPTOA2:  SCF
1D70 C9          RET
1D71
1D71            ;CALLED BY MAINER, INIT
1D71
1D71 DBFB        SETMIN:  IN A,(URPORT)
1D73 F5          PUSH AF
1D74 CD351F      CALL ADDRLEN
1D77 CDB904      CALL SETKC2 ;SET KCUR

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LD7A 360D          LD (HL),0DH
LD7C 23            INC HL
LD7D 36FF         LD (HL),0FFH
LD7F 23            INC HL
LD80 22915A       LD (WORKSP),HL ;CLEAR ELINE
LD83 32905A       LD (WORKSPP),A
LD86 F1           POP AF
LD87 D3FB         OUT (URPORT),A
LD89
LD89 2A915A       SETWORK: LD HL,(WORKSP)
LD8C 3A905A       LD A,(WORKSPP)
LD8F 228E5A       LD (WKEND),HL
LD92 328D5A       LD (WKENDP),A ;CLEAR WORKSPACE
LD95
LD95 2ACC5B       SETSTK: LD HL,(FPSBOT)
LD98 22655C       LD (STKEND),HL ;CLEAR FLOATING POINT CALC STACK
LD9B C9           RET
LD9C
LD9C
LD9C
LD9C ;SEARCH PROGRAM. CALLED TO FIND DEF FN AND DATA.
LD9C ;ENTRY: E=TARGET, CHAD PTS TO START
LD9C
LD9C 168D         SRCHPROG: LD D,THENTOK ;NULL INTERVENING
LD9E
LD9E D9           SEARCHALL: EXX
LD9F 018DFF       LD BC,0FF00H+THENTOK ;ALL PROGRAM/NULL TARGET2 RELOAD
LDA2 D9           EXX
LDA3
LDA3 018D01       SRCHALL2: LD BC,0100H+THENTOK ;NO INTERVENING/NULL TARGET2
LDA6
LDA6 DF           SRCHALL3: RST 18H ;START AT CHAD
LDA7 3A475C       LD A,(SUBPPC) ;STAT NO FOR A"
LDA8 1802         JR FINDERS
LDA9
LDA9 ;ENTRY AT "FINDER" OR "FINDERS" (WITH A=CURRENT STAT NO)
LDA9 ;B=1 FOR NO INTERVENING TOKENS.
LDA9 ;D=INTERVENING TOKS OR "THEN" FOR NULL, E=TARGET, C=TARGET2 (LESLIE OR NULL)
LDA9 ;HL PTS TO START
LDA9 ;C"=TARGET 2 RELOAD, B"=ONE LINE/ALL PROG
LDA9 ;EXIT: CY=FOUND JUST BEFORE HL/(CHAD) AT STAT. A
LDA9
LDA9 08           FINCSTAT: EX AF,AF' ;INC STATEMENT NO. IN A"
LDA9 3C           INC A
LDA9
LDA9 08           FINDERS: EX AF,AF'
LDA9 1805         JR FINDER
LDA9
LDA9 23           FSKIP5: INC HL
LDA9
LDA9 23           FSKIP4: INC HL
LDA9 23           INC HL
LDA9 23           INC HL
LDA9 23           INC HL
LDA9
LDA9 7E           FINDER: LD A,(HL)
LDA9 23           INC HL
LDA9 FE0E         CP 0EH
LDA9 28F5         JR Z,FSKIP5 ;SKIP FP FORMS
LDA9
LDA9 FE0D         CP 0DH
LDA9 2832         JR Z,FINDER5 ;JR IF LINE END
LDA9
LDA9 FEB7         CP 0B7H ;REMTOK
LDA9 2827         JR Z,FREMARK ;AVOID PROBLEMS FROM EG SINGE QUOTE IN REMS
LDA9
LDA9 FE22         CP 22H ;QUOTE
LDA9 283D         JR Z,FQUOTE
LDA9
LDA9 FE3A         CP ":"
LDA9 28E0         JR Z,FINCSTAT ;INC STAT NO
LDA9
LDA9 FE8D         CP THENTOK ;IF COLON OR "THEN"
LDA9 28DC         JR Z,FINCSTAT
LDA9
LDA9 BA           CP D
LDA9 2839         JR Z,FINTERV ;INC "INTERVENING" COUNT IN B IF FOUND
LDA9 ; E.G. "DO" OR "IF" (USE "THEN" AS NULL)
LDA9 ;THEN: JR FINDER4
LDA9
LDA9 ;TARGET2 IS NULL UNLESS LELSE/LIF
LDA9 ;SEARCH, AND INTERVENING COUNT SHOWS
LDA9 ;NO NESTED LIF-ENDIF STRUCTURES (B=1)
LDA9
LDA9 B9           CP C
LDA9 2806         JR Z,FOUNDX ;JR IF TARGET 2 FOUND
LDA9
LDA9 BB           FINDER4: CP E
LDA9 C2B61D       JP NZ,FINDER ;JR IF NOT TARGET
LDA9
LDA9 1006         DJNZ FOUNDX ;JR IF B<>0 - DON" T ACCEPT FIND
LDA9
LDA9 22975A       FOUNDX: LD (CHAD),HL ;PT CHAD TO TARGET LOCN+1
LDA9 08           EX AF,AF' ;A=STAT NO.
LDA9 37           SCF ;"FOUND"
LDA9 C9           RET
LDA9
LDA9 1004         FOUNDX: DJNZ FINDN1 ;JR IF COUNT WASN" T 1
LDA9
LDA9 D9           EXX ;OR, IF IT WAS, PRIME TARGET2 TO BE NON-NULL
LDA9 79           LD A,C ;FETCH TARGET 2 RELOAD FROM C"
LDA9 D9           EXX
LDA9 4F           LD C,A
LDA9
LDA9

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1DE8 04      FINDN1:   INC B           ;CORRECT INTERVENING COUNTER
1DE9 18CB    JR FINDER
1DEB        FREMARK:  LD A,ODH
1DED BE      FREMLP:   CP (HL)
1DEE 23      INC HL
1DEF C2ED1D  JP NZ,FREMLP      ;LOOP PAST REMS TO LINE END
1DF2        FINDER5:  LD A,(HL)       ;MSB OF NEXT LINE NUMBER, OR FF TERMINATOR
1DF3 D9      EXX
1DF4 B8      CP B
1DF5 D9      EXX        ;B"=00 FOR 1 LINE SEARCH OR FF FOR WHOLE PROG
1DF6 D0      RET NC     ;E-LINE NEEDS AN FF TERMINATOR
1DF7        ;RET IF FINISHED
1DF7 CB74    BIT 6,H
1DF9 C4F23F  CALL NZ,INCPAGE    ;INC UPPER RAM PAGE, ADJ HL, IF HL>BFFF
1DFC 22AF5A  LD (CLA),HL       ;CURRENT LINE ADDR
1DFF 3E01    LD A,1        ;STATEMENT 1
1E01 08      EX AF,AF'   ;IN A"
1E02 C3B21D  JP FSKIP4       ;DO NEXT LINE
1E05 BE      FQUOTE:   CP (HL)
1E06 23      INC HL
1E07 C2051E  JP NZ,FQUOTE     ;LOOP PAST LITERAL STRINGS
1E0A 18AA    JR FINDER ;HL IS PAST END QUOTE
1E0C 04      FINTERV:  INC B           ;INC COUNT OF TARGETS TO SKIP
1E0D 0E8D    LD C,THEINTOK ;TARGET2=NULL
1E0F 18C5    JR FINDER4
1E11        ;MAKE ROOM, ALLOWING NO OVERHEAD
1E11 AF      MKRMCH:   XOR A
1E12 E5      PUSH HL
1E13 CD143F  CALL TSTRMBIG
1E16 1810    JR MKRM2
1E18        ;OPEN 1 BYTE AT HL
1E18 010100  MKRM1:   LD BC,1
1E1B        ;OPEN BC BYTES AT HL. BC MUST BE <4000H
1E1B AF      MAKEROOM:  XOR A
1E1C        ;OPEN ABC BYTES AT HL. A=16K PAGES, BC=MOD 16K
1E1C E5      MKRBIG:   PUSH HL           ;LOCN
1E1D CD143F  CALL TSTRMBIG
1E20 219600  LD HL,150
1E23 ED52    SBC HL,DE
1E25 D24B3F  JP NC,OOMERR      ;INSIST ON A 150-BYTE OVERHEAD
1E28 50      MKRM2:   LD D,B
1E29 59      LD E,C
1E2A 4F      LD C,A
1E2B 7A      LD A,D
1E2C E63F    AND 3FH
1E2E 57      LD D,A           ;CDE=ROOM. NC (SIGNALS "MAKEROOM")
1E2F E1      POP HL          ;LOCN
1E30 D5      PUSH DE         ;MOD 16K
1E31 E5      PUSH HL          ;LOCN
1E32 F7      RST 30H
1E33 92E7    DW XOINTERS ;EXIT WITH AHL=OLD WORKEND (SRC), MOD/PAGCOUNT SET
1E35 ED5B8E5A LD DE,(WKEND)
1E39 ED4B8D5A LD BC,(WKENDP) ;CDE=DEST (NEW WKEND)
1E3D CD4E2A  CALL FARLDDR
1E40 D1      POP DE           ;LOCN
1E41 E1      POP HL          ;MOD 16K
1E42 19      ADD HL,DE
1E43 EB      EX DE,HL     ;HL=LOCN
1E44 1B      DEC DE         ;DE=END (IF <16K MADE)
1E45 C9      RET
1E46 CD4D1A  FNORECL:  CALL FNDLINE
1E49 C0      RET NZ
1E4A CD4E1F  NORECL:   CALL NEXTONE
1E4D 1803    JR RECLAIM2 ;DELETE LINE FROM PROGRAM
1E4F        ;ENTRY WITH DE=LOCN, HL=END, DE PAGED IN
1E4F CD571F  RECLAIM1:  CALL DIFFER ;GET BC, SWOP LOCN TO HL
1E52        ;ENTRY WITH BC=BYTES TO RECLAIM AT HL (<16K)
1E52 AF      RECLAIM2:  XOR A
1E53        ;RECLAIM ABC BYTES AT HL. A=16K PAGES, BC=MOD 16K
1E53 CBB8    RECL2BIG:  RES 7,B
1E55 CBB0    RES 6,B
1E57 57      LD D,A
1E58 B0      OR B
1E59 B1      OR C
1E5A C8      RET Z
1E5B 7A      LD A,D
1E5C 50      LD D,B
1E5D 59      LD E,C
1E5E 4F      LD C,A           ;CDE=SPACE

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1E5F C5          PUSH BC          ;PAGES
1E60 D5          PUSH DE          ;MOD 16K
1E61 E5          PUSH HL          ;LOCN
1E62 37          SCF          ;"RECLAIMING"
1E63 F7          RST 30H
1E64 92E7        DW XOINTERS      ;SETS PAG/MODCOUNT TO MOVE
1E66 E1          POP HL          ;LOCN
1E67 D1          POP DE          ;MOD 16K
1E68 C1          POP BC          ;PAGES
1E69 DBFB        IN A,(251)
1E6B F5          PUSH AF
1E6C E5          PUSH HL          ;LOCN
1E6D CB74        BIT 6,H
1E6F 2803        JR Z,RECL5
1E71
1E71 CBB4        RES 6,H
1E73 3C          INC A
1E74
1E74 CDDE1F      RECL5:      CALL ADDAHLCD E      ;AHL=SRC
1E77 D1          POP DE
1E78 C1          POP BC
1E79 48          LD C,B          ;CDE=DEST (LOCN)
1E7A D5          PUSH DE
1E7B CD5E2A      CALL FARLDIR
1E7E E1          POP HL
1E7F C9          RET
1E80
1E80
1E80 ;MAKE ROOM AT WKSPACE END, BC BYTES LONG. EXIT WITH BC=ROOM SIZE, DE=START,
1E80 ;HL=END (IF ROOM <16K), A=UNCHANGED. ROOM PAGE SWITCHED IN.
1E80
1E80 F5          WKROOM:      PUSH AF
1E81 CD243F      CALL TESTROOM      ;CHECK BC BYTES OK, GET AHL=NEW WKEND
1E84 57          LD D,A
1E85 3A8D5A      LD A,(WKENDP)
1E88 CDDF3F      CALL SELURPG      ;SWITCH IN OLD WKEND
1E8B 7A          LD A,D
1E8C 328D5A      LD (WKENDP),A      ;NEW WKENDP
1E8F ED5B8E5A    LD DE,(WKEND)      ;START OF ROOM
1E93 228E5A      LD (WKEND),HL
1E96 62          LD H,D
1E97 6B          LD L,E
1E98 09          ADD HL,BC
1E99 2B          DEC HL          ;END OF ROOM, IF ROOM<16K (HL MAY BE >C000)
1E9A F1          POP AF
1E9B C9          RET
1E9C
1E9C
1E9C ;ADJUST SINGLE "SYS VAR" (ACTUALLY, FOR-NEXT OR DO/GOSUB/PROC ADDR)
1E9C ;ENTRY: HL POINTS TO SVAR, CDE=LOCN, F'=CY IF RECLAIMING
1E9C
1E9C E5          ASSV:      PUSH HL
1E9D FDE1        POP IY
1E9F 0601        LD B,1
1EA1
1EA1 FD7E00      PNLP:      LD A,(IY+0)
1EA4 FD6E01      LD L,(IY+1)
1EA7 FD6602      LD H,(IY+2)      ;AHL=SVAR
1EAA 24          INC H
1EAB 25          DEC H
1EAC 2837      JR Z,NPSV      ;no adj if e.g. eline addr v2.1
1EAE
1EAE ;COMPARE AHL AND CDE
1EAE
1EAE CB74        BIT 6,H
1EB0 2803        JR Z,PNT2      ;JR IF IN SECTION C
1EB2
1EB2 3C          INC A
1EB3 CBB4        RES 6,H      ;ELSE ADJUST
1EB5
1EB5 E61F      PNT2:      AND 1FH
1EB7 B9          CP C
1EB8 382B      JR C,NPSV      ;JR IF LOCN PAGE IS HIGHER, SO NO ADJ
1EBA
1EBA 2007      JR NZ,PADJ     ;JR IF LOCN PAGE IS LOWER - ADJUST
1EBC
1EBC EB          EX DE,HL
1EBD ED52      SBC HL,DE      ;ELSE COMPARE OFFSETS - SBC LOCN,SVAR
1EBF 19          ADD HL,DE
1EC0 EB          EX DE,HL
1EC1 3022      JR NC,NPSV     ;DO NOT ADJUST SVAR IF IT IS <= LOCN
1EC3
1EC3 C5          PADJ:      PUSH BC          ;SAVE PTR COUNT AND LOCN PAGE
1EC4 D5          PUSH DE
1EC5 ED4B4D5B    LD BC,(TEMPW4)
1EC9 ED5B4F5B    LD DE,(TEMPW5)   ;CDE=AMOUNT TO ADJ BY
1ECD 08          EX AF,AF'
1ECE 3806      JR C,PRECL    ;JR IF RECLAIMING
1ED0
1ED0 08          EX AF,AF'
1ED1 CDDE1F      CALL ADDAHLCD E
1ED4 1804      JR PNT3
1ED6
1ED6 08          PRECL:     EX AF,AF'
1ED7 CDE71F      CALL SUBAHLCD E
1EDA
1EDA D1          PNT3:      POP DE
1EDB C1          POP BC
1EDC FD7700      LD (IY+0),A
1EDF FD7501      LD (IY+1),L
1EE2 FD7402      LD (IY+2),H      ;PLACE ADJUSTED SYS VAR
1EE5
1EE5 FD23      NPSV:      INC IY

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1EE7 FD23          INC IY
1EE9 FD23          INC IY
1EEB 10B4         DJNZ PNL P
1EED             RET
1EEE             ;ADJUST 'FOR' LOOPS IF LOCN C'D'E' IS BEFORE THEM
1EEF             ;
1EEF 08          AFLPS:   EX AF,AF'
1EFF 4A          LD C,D
1EF0 061A         LD B,26          ;26 LETTER LISTS
1EF2             ;
1EF2 E5          AFML:   PUSH HL          ;PT TO CURRENT LETTER LIST
1EF3             ;
1EF3 5E          AFLL:   LD E,(HL)
1EF4 23          INC HL
1EF5 56          LD D,(HL)
1EF6 19          ADD HL,DE
1EF7 381B        JR C,AFLE          ;JR IF THIS LIST ENDED
1EF9             ;
1EF9 CB76        BIT 6,(HL)
1EFB 2814        JR Z,AFNF          ;JR IF NOT FOR-VAR
1EFD             ;
1EFD E5          PUSH HL
1EFE C5          PUSH BC
1EFF 7E          LD A,(HL)
1F00 E61F        AND 1FH          ;NAME LEN-1
1F02 C612        ADD A,18          ;3 TO SKIP TO START OF VALUE, 15 FOR VLS
1F04 5F          LD E,A
1F05 1600        LD D,0
1F07 19          ADD HL,DE
1F08 ED5BCC5A    LD DE,(TEMPW3) ;PT TO ADDR
1F0C CD9C1E      CALL ASSV      ;CDE=LOCN
1F0F C1          POP BC          ;ADJUST SINGLE "SYSTEM VAR"
1F10 E1          POP HL
1F11             ;
1F11 23          AFNF:   INC HL
1F12 18DF        JR AFLL          ;NEXT VAR OF THIS LETTER
1F14             ;
1F14 E1          AFLE:   POP HL          ;THIS LIST ENDED NOW
1F15 23          INC HL
1F16 23          INC HL          ;PT TO NEXT LIST
1F17 10D9        DJNZ AFML
1F19             ;
1F19 08          EX AF,AF'
1F1A C9          RET
1F1B             ;
1F1B 2EA5        ADDRDEST: LD L,>(DEST-1)
1F1D 181F        JR ADDR SV
1F1F             ;
1F1F 2E87        ADDRNV:  LD L,>(NVAR S-1)
1F21 181B        JR ADDR SV
1F23             ;
1F23 2E84        ADDRNE:  LD L,>(NUMEND-1)
1F25 1817        JR ADDR SV
1F27             ;
1F27 2E81        ADDR SAV: LD L,>(SAVAR S-1)
1F29 1813        JR ADDR SV
1F2B             ;
1F2B 2E90        ADDRWK:  LD L,>(WORKSP-1)
1F2D 180F        JR ADDR SV
1F2F             ;
1F2F 3E99        ADDRKC:  LD A,>(KCUR-1)
1F31 21          DB 21H
1F32             ;
1F32 3E9F        ADDRPROG: LD A,>(PROG-1)
1F34 21          DB 21H
1F35             ;
1F35 3E93        ADDRRELN: LD A,>(ELINE-1)
1F37 21          DB 21H          ;"JR+2"
1F38             ;
1F38             ;USED BY READ AND ITEM
1F38             ;
1F38 3E8A        ADDRDATA: LD A,>(DATADD-1)
1F3A 21          DB 21H          ;"JR+2"
1F3B             ;
1F3B 3E96        ADDRCHAD: LD A,>(CHAD-1)
1F3D             ;
1F3D 6F          LD L,A
1F3E             ;
1F3E             ;LOOK AT SYS VAR LOCN. ENTRY: HL PTS TO SYS VAR (PAGE, OFFSET)
1F3E             ;EXIT: PAGE SELECTED, HL=OFFSET (IN SECTION C), A=PAGE
1F3E             ;
1F3E 265A        ADDR SV:  LD H,VAR2/256
1F40             ;
1F40             ;FROM FN, WITH HL=DEFADDRP
1F40             ;
1F40 7E          ASV2:   LD A,(HL)
1F41 CDDF3F      CALL SELURPG
1F44 23          INC HL
1F45 7E          LD A,(HL)
1F46 23          INC HL
1F47 66          LD H,(HL)
1F48 6F          LD L,A
1F49 DBFB        IN A,(251)
1F4B E61F        AND 1FH
1F4D C9          RET
1F4E             ;
1F4E             ;
1F4E E5          NEXTONE: PUSH HL
1F4F 23          INC HL
1F50 23          INC HL

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1F51 4E          SEC C,(HL)
1F52 23          INC HL
1F53 46          LD B,(HL)          ;LINE LEN
1F54 23          INC HL
1F55 09          ADD HL,BC
1F56 D1          POP DE          ;DE=OLD START, HL=NEXT LINE START
1F57
1F57 A7          DIFFER:   AND A
1F58 ED52        SEC HL,DE
1F5A 44          LD B,H
1F5B 4D          LD C,L
1F5C 19          ADD HL,DE
1F5D EB          EX DE,HL
1F5E C9          RET
1F5F
1F5F          ;ENTRY AS LIMBYTE, BUT FPCS VALUE DECED BEFORE CHECKING, RETURNED DECED. C IS
1F5F          ;NOT DECED
1F5F 3EFF        LIMDB:    LD A,0FFH
1F61 FE          DB 0FEH          ;"JR+1"
1F62
1F62          ;ENTRY: D=LIMIT (VALUE MUST BE BELOW IT), E=ERROR TO GIVE IF VALUE TOO HIGH.
1F62          ;VALUE IS ON FPCS
1F62          ;EXIT: A AND C=VALUE, DE=ORIG
1F62 AF          LIMBYTE:   XOR A
1F63 F5          PUSH AF
1F64 D5          PUSH DE
1F65 CD651D      CALL FPPTOA
1F68 D1          POP DE          ;LIMIT/ERROR
1F69 3806        JR C,ERRORE      ;JR IF >FF
1F6B 2004        JR NZ,ERRORE      ;JR IF -VE
1F6D F1          POP AF
1F6E 81          ADD A,C
1F6F BA          CP D
1F70 D8          RET C
1F71 213A5C      ERRORE:   LD HL,ERRNR
1F74 73          LD (HL),E
1F75 E5          PUSH HL          ;WILL BE POPPED AND USED AS "RET ADDR"
1F76 C30800      JP 0008H
1F79
1F79          ;SET PAGCOUNT/MODCOUNT FROM BC (0000-FFFF)
1F79 F5          SPLITBC:  PUSH AF
1F7A 78          LD A,B
1F7B CBB8        RES 7,B
1F7D CBB0        RES 6,B
1F7F ED43845B   LD (MODCOUNT),BC ;LEN MOD 16K
1F83 07          RLCA
1F84 07          RLCA
1F85 E603        AND 03H
1F87 32835B     LD (PAGCOUNT),A ;PAGES (0-3)
1F8A F1          POP AF
1F8B C9          RET
1F8C
1F8C          ;GET ROOM. RETURN FREE MEMORY (UPPER RAMS) IN AHL AS A 19 BIT NO. NZ IF >=64K
1F8C C5          GETROOM:  PUSH BC
1F8D D5          PUSH DE
1F8E CD1620     CALL WENORMAL
1F91
1F91 4F          GRM2:    LD C,A
1F92 EB          EX DE,HL          ;CDE=WKSPACE END
1F93 CD0E20     CALL RTNORMAL      ;AHL=RAMTOP (19 BIT)
1F96 37          SCF
1F97 ED52        SBC HL,DE
1F99 99          SBC A,C
1F9A D1          POP DE
1F9B C1          POP BC
1F9C C9          RET          ;AHL=ROOM (19BIT). NZ IF ROOM >=64K
1F9D
1F9D          ;PAGE OVERFLOW. USED BY INSTRING, S16OP
1F9D          ;CALLED IF ADD HL,RR GIVES CARRY. CORRECTS THE PAGE AND ADDRESS IN HL
1F9D          ;ENTRY: HL=0000-BFFE (BFFE IF HL WAS BFFF+FFFF)
1F9D DBFB        PGOVERF:  IN A,(URPORT)
1F9F CDA41F     CALL PGOA
1FA2 1825      JR PGOE
1FA4
1FA4          ;CORRECT AHL AFTER PAGE OVERFLOW, BUT DON"T ALTER PAGING
1FA4 C602        PGOA:    ADD A,2          ;IF THERE WAS A CARRY, ADDR IS AT LEAST 0000
1FA6          ;SO INC 2 PAGES SO ADDR CAN BE DROPPED 32K
1FA6 CB74        BIT 6,H          ;IF BIT 6 IS HIGH WE CAN INC AGAIN
1FA8 2803        JR Z,PGOA2
1FAA CBB4        RES 6,H
1FAC 3C          INC A
1FAD
1FAD CB7C        PGOA2:   BIT 7,H
1FAF 2802        JR Z,PGOA3      ;IF BIT 7 IS HIGH INC TWICE
1FB1
1FB1 C602        ADD A,2
1FB3
1FB3 CBFC        PGOA3:   SET 7,H
1FB5 C9          RET
1FB6
1FB6          ;ADDRESS ELINE AND DEC PTR TO PT TO SAVARS END

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1FB6 CD351F      ADDRELND:  CALL ADDRELN
1FB9           ;ENTRY: HL HOLDS AN ADDRESS. IT IS DECREMENTED, AND ADJUSTED IF IT FALLS
1FB9           ;TOO LOW, SO IT PTS TO 8000-BFFF, PAGING AS NEEDED. IF CALLED FROM SYNTAX4,
1FB9           ;HL MAY BE BELOW 8000H ALREADY. COPEs WITH UNDERFLOW OF UP TO 32K
1FB9 2B         DECPTR:   DEC HL
1FBA CB7C      CHKPTR:   BIT 7,H
1FBC C0        RET NZ           ;RET IF STILL AT 8000H OR MORE
1FBD DBFB           IN A,(251)
1FBF 3D        DEC A
1FC0 CBFC      SET 7,H
1FC2 CB74      BIT 6,H
1FC4 2001      JR NZ,DECPT2     ;JR IF FALLEN INTO 4000-7FFF - CORRECT BY 1 PAGE
1FC6 3D        DEC A           ;IF IN 0000-3FFF, 2 PAGES
1FC7 CBB4      DECP2:    RES 6,H
1FC9 D3FB      PGOE:     OUT (251),A
1FCB C9        RET
1FCC           ;ADD ADDR,BC. ADD BC TO AN ADDRESS IN AHL. A=PAGE, HL=8000-BFFF. BC UNCHNGED.
1FCC           ;BC CAN HAVE ANY VALUE
1FCC           ;SUB ADDR,BC. DITTO
1FCC           ;CARRY IF OVERFLOW
1FCC CD2120    ADDAHLBC:  CALL AHLNORM     ;GET 19 BIT FORM IN AHL
1FCF 09        ADD HL,BC
1FD0 CE00      ADC A,0         ;ADD AHL,BC
1FD2 181E      JR PAGEFORM
1FD4 CD2120    SUBAHLBC:  CALL AHLNORM
1FD7 A7        AND A
1FD8 ED42      SBC HL,BC
1FDA DE00      SBC A,0         ;SUB AHL,BC
1FDC 1814      JR PAGEFORM
1FDE           ;ADD ADDR IN AHL (PAGE FORM) TO THE ADDRESS IN CDE (PAGE FORM)
1FDE           ;RESULT IN AHL (PAGE FORM). CARRY IF OVERFLOW PAGES. CDE UNCHANGED.
1FDE C5        ADDAHLCD:  PUSH BC
1FDF D5        PUSH DE
1FE0 CD0120    CALL TWOCONV
1FE3 19        ADD HL,DE
1FE4 89        ADC A,C
1FE5 1809      JR PPFCONV
1FE7           ;SUBTRACT FROM ADDR IN AHL (PAGE FORM) THE ADDRESS IN CDE (PAGE FORM)
1FE7           ;RESULT IN AHL (PAGE FORM). CARRY IF OVERFLOW. CDE UNCHANGED.
1FE7 C5        SUBAHLCD:  PUSH BC
1FE8 D5        PUSH DE
1FE9 CD0120    CALL TWOCONV
1FEC A7        AND A
1FED ED52      SBC HL,DE
1FEF 99        SBC A,C         ;SUB AHL,CDE
1FF0 D1        PPFCONV:  POP DE           ;CONTINUE INTO PAGEFORM
1FF1 C1        POP BC
1FF2           ;TRANSFORM 19-BIT NUMBER IN AHL TO PAGE, ADDR (8000-BFFF)
1FF2 CB14      PAGEFORM:  RL H
1FF4 17        RLA
1FF5 CB14      RL H
1FF7 17        RLA           ;NC. PAGE NOW OK
1FF8 CB1C      RR H
1FFA 37        SCF
1FFB CB1C      RR H           ;ADDR NOW OK IN 8000-BFFF FORM
1FFD FE20      CP 20H
1FFF 3F        CCF           ;SET CARRY IF OVERFLOW
2000 C9        RET
2001           ;CONVERT PAGE FORMS IN AHL AND CDE TO 19-BIT. USES B
2001 CD2120    TWOCONV:  CALL AHLNORM
2004           ;CONVERT PAGE FORM IN CDE TO 19-BIT IN CDE. CHANGES CDE ONLY
2004 F5        CDENORM:  PUSH AF
2005 EB        EX DE,HL
2006 79        LD A,C
2007 CD2120    CALL AHLNORM
200A EB        EX DE,HL
200B 4F        LD C,A
200C F1        POP AF
200D C9        RET
200E 3AB15C    RTNORMAL:  LD A,(RAMTOPP)
2011 2AB25C    LD HL,(RAMTOP)
2014 180B      JR AHLNORM
2016 3A8D5A    WENORMAL:  LD A,(WKENDP)
2019 2A8E5A    LD HL,(WKEND)

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201C CB74          BIT 6,H
201E 2801          JR Z,AHLNORM
2020
2020 3C            INC A
2021
2021              ;CONVERT PAGE FORM IN AHL TO 19-BIT IN AHL.
2021              ;TOP 3 BITS OF ORIG A AND TOP 2 BITS OF HL ARE IRREL.
2021
2021 CB04          AHLNORM:  RLC H
2023 CB04          RLC H
2025 1F            RRA
2026 CB1C          RR H
2028 1F            RRA
2029 CB1C          RR H
202B E607          AND 07H
202D C9            RET
202E
202E              ;SET ERROR STACK PTR. EXITS WITH OLD ERRSP ON STACK. AFTER A ROUTINE HAS CALLED
202E              ;HERE, IT CAN CALL OTHER SRS. AND RETURN WILL STILL OCCUR EVEN AFTER AN ERROR.
202E              ;USES HL ONLY
202E
202E 2A3D5C        SETESP:   LD HL,(ERRSP)
2031 E3            EX (SP),HL
2032 E5            PUSH HL
2033 ED733D5C      LD (ERRSP),SP
2037 C9            RET
2038
2038              ;READ LEN FROM "DESIRED" HEADER (TAPE)
2038
2038 2E22          RDRLEN:   LD L,>HDR+HDN+3
203A 11            DB 11H          ;"JR+2"
203B
203B              ;READ LEN FROM LOADED HEADER
203B
203B 2E72          RDLEN:   LD L,>HDL+HDN+3
203D 264B          LD H,<HDR
203F
203F              ;READ THREE BYTES FROM HL INTO C AND DE
203F
203F 4E            RDTHREE:  LD C,(HL)
2040 23            INC HL
2041 5E            LD E,(HL)
2042 23            INC HL
2043 56            LD D,(HL)
2044 C9            RET
2045
2045 0E00          EDGE2:   LD C,0          ;INIT LOOP COUNTER TO 0
2047
2047 CD4C20        EDGEC:   CALL EDGSENS      ;FIND AN EDGE
204A D0            RET NC          ;RET IF BREAK OR TIMEOUT
204B
204B A7            AND A          ;NC
204C
204C 3E08          EDGSENS:  LD A,8          ;DELAY TO AVOID DOUBLE COUNTS, RELATED TO SPEED
204E
204E 3D            EWL:      DEC A
204F 20FD          JR NZ,EWL
2051
2051 DBFE          EDGLP:   IN A,(KEYPORT)
2053 0C            INC C
2054 C8            RET Z          ;TIMEOUT - NC, Z
2055
2055 A8            XOR B          ;CP EAR BIT
2056 E640          AND 40H        ;WITH LAST EDGE TYPE
2058 78            LD A,B
2059 28F6          JR Z,EDGLP      ;LOOP UNTIL SIGNAL LEVEL CHANGES. 47 Ts PER LOOP
205B              ;(LENGTHENED TO NEAR MULTIPLE OF 8)
205B EE67          XOR 67H
205D 47            LD B,A
205E              ;FLIP "LAST EDGE TYPE" (BIT 6)
205E              ;FLIP BORDER (BITS 2-0)
205E              ;KEEP MIC (BIT 3) UNCHANGED (HI)
205E              ;KEEP BEEP (BIT 4) UNCHANGED
205E              ;KEEP SOF (BIT 7) UNCHANGED
205E
205E E61F          AND 1FH        ;SOFF BIT (BIT 7) LOW
2060              ;THRO MIDI (BIT 6) LOW
2060              ;BORDER MSB (BIT 5) LOW
2060
2060 D3FE          OUT (KEYPORT),A  ;ALTER BORDER
2062 3EF7          LD A,0F7H
2064 DBF9          IN A,(STATPORT) ;BIT 5 IS LOW IF ESC PRESSED
2066 07            RLCA
2067 07            RLCA
2068 07            RLCA
2069 79            LD A,C          ;A AND C HOLD LENGTH OF PULSE
206A C9            RET          ;CY="OK", NC=ESC.
206B
206B              INCLUDE GRAPH0.SAM      ;CIRCLE, DRAW
206B
206B              ;GRAPH0.SAM
206B              ;*****
206B
206B              ;ENTRY FROM JUMP TABLE WITH A=RADIUS, C,B=COORDS, HL=OFFSET IF THINPIX
206B
206B F5            JCIRCLE:  PUSH AF
206C 22C85A        LD (TEMPW1),HL
206F 1812          JR JCIRC3
2071
2071 CDF23A        CIRCLE:   CALL SYNTAX9      ;GET COLOURS, X,Y

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2074 CD853A          CALL INSISCOMA      ;REQUIRE COMMA
2077 CD583A          CALL SYNTAX6        ;RADIUS (X,Y ALREADY ON FPCS)
207A                CALL GETBYTE          ;COMPRESS RADIUS INTO A AND C REGS.
207D                CIRCLEFD:            ;RETURN TO CIRCEXT AFTER PLOT
207D C5              PUSH BC              ;RAD IN C
207E F5              PUSH AF              ;RAD
207F F7              RST 30H
2080 C8E9            DW CIFILSR          ;Y COORD IN B, X IN C, POSSIBLE OFFSET IN TEMPW1
2082
2082 F1              POP AF
2083
2083 DD21FC20        JCIRC3:             LD IX,CIRCEXT      ;RET SEE ABOVE
2087 57              LD D,A              ;RADIUS
2088 CB3F            SRL A
208A 08              EX AF,AF'          ;RAD/2 PROTECTED TO A"
208B 1E03            LD E,3          ;BLITZ CODE FOR "CIRCLE"
208D 3A4D5A          LD A,(THFATT)
2090 A7              AND A
2091 C46628            CALL NZ,GRAREC      ;CALL IF FAT
2094 CDB13F            CALL SPSS          ;STORE PAGE, SELECT SCREEN
2097 CDB423            CALL SETIY         ;SET IY TO PLOT ROUTINE
209A 3004            JR NC,CIRCTK
209C
209C FD21FF20        LD IY,THCIRCSR
20A0
20A0 D9              CIRCTK:             EXX
20A1 57              LD D,A              ;D"=M3 PLOT INK (OR JUNK IF NOT M3)
20A2 D9              EXX
20A3
20A3 50              LD D,B
20A4 59              LD E,C              ;DE=Y/X
20A5 E1              POP HL              ;L=RADIUS
20A6 2C              INC L
20A7 2D              DEC L
20A8 2007            JR NZ,DOCIRCLE     ;JR IF RADIUS NON-ZERO
20AA
20AA EB              EX DE,HL           ;HL=COORDS OF CENTRE
20AB DD21C63F        LD IX,TRCURP
20AF FDE9            JP (IY)           ;PLOT POINT, THEN GOTO TRCURP
20B1
20B1 2600            DOCIRCLE:          LD H,0
20B3
20B3 CDE820            CALL CIRCP5        ;FOLLOWING SECTION DEALS WITH FIRST 4. R & L..
20B6 7D              LD A,L
20B7 6C              LD L,H
20B8 67              LD H,A
20B9 CDED20            CALL CIRC6         ;TOP
20BC E5              PUSH HL
20BD AF              XOR A
20BE 94              SUB H
20BF 67              LD H,A
20C0 CDED20            CALL CIRC6         ;BOTTOM
20C3 E1              POP HL
20C4 2C              INC L              ;START WITH DISP OF 1. OTHERWISE FIRST 4 POINTS ARE
20C5                ;DONE TWICE (0 ABOVE AND BELOW AXIS ARE THE SAME)
20C5                ;WHICH MAKES GAPS WITH OVER 1
20C5
20C5                ;MAIN PLOT A POINT ON EACH SEGMENT LOOP
20C5 CDDC20          CIRC0:             CALL CIRCEX
20C8
20C8 2C              INC L
20C9 08              EX AF,AF'
20CA 95              SUB L
20CB 3002            JR NC,CIRC2
20CD
20CD 84              ADD A,H
20CE 25              DEC H
20CF
20CF 08              CIRC2:             EX AF,AF'
20D0 7D              LD A,L
20D1 94              SUB H
20D2 DAC520          JP C,CIRC0
20D5
20D5 3D              DEC A
20D6 C4E220            CALL NZ,CIRCP4     ;IF ARCS HAVE NOT MET YET, DO 4 POINTS.
20D9
20D9 C3C63F            JP TRCURP         ;CALL TEMPS, RESET PAGE
20DC
20DC                ;DO 8 POINTS
20DC CDDF20          CIRCEX:          CALL CIRC3        ;CALL DO 4 POINTS, THEN ENTER IT AGAIN...
20DF
20DF                ;DO 4 POINTS
20DF 7D              CIRC3:             LD A,L
20E0 6C              LD L,H
20E1 67              LD H,A              ;SWOP DISPS
20E2
20E2 CDE520          CIRC4:             CALL CIRC4        ;CALL DO 2 POINTS, THEN ENTER IT AGAIN...
20E5
20E5                ;DO 2 POINTS
20E5 AF              CIRC4:             XOR A
20E6 94              SUB H
20E7 67              LD H,A              ;NEGATE H FOR BOTTOM HALF
20E8
20E8 7B              CIRC5:             LD A,E
20E9 85              ADD A,L
20EA D4F020          CALL NC,CIRC5     ;DO RHS UNLESS WRAPPED ROUND (DO 1 POINT)
20ED
20ED 7B              CIRC6:             LD A,E
20EE 95              SUB L
20EF D8              RET C              ;RET IF WRAPPED, ELSE DO LHS

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20F0
20F0 ;DO 1 POINT
20F0 44 CIRC5: LD B,H
20F1 4D LD C,L ;SAVE DISPS
20F2 6F LD L,A ;X
20F3 7A LD A,D
20F4 84 ADD A,H
20F5 FEC0 CP 192
20F7 3003 JR NC,CIRCEXT
20F9
20F9 67 LD H,A
20FA
20FA FDE9 CILOT: JP (IY) ;PLOT HL, RETURN TO CIRCEXT
20FC
20FC 60 CIRCEXT: LD H,B
20FD 69 LD L,C ;DISPS RESTORED
20FE C9 RET
20FF
20FF ;ENTRY: H=Y (RANGE OK), C=X
20FF
20FF DDE5 THCIRCSR: PUSH IX
2101 D5 PUSH DE
2102 C5 PUSH BC
2103 44 LD B,H ;B=Y
2104 EB EX DE,HL ;E=X
2105 1600 LD D,0
2107 2AC85A LD HL,(TEMPW1) ;OFFSET OF ZERO IF CIRCLE CENTRE X IS <80H
210A ;OFFSET OF 0100 IF CIRCLE CENTRE X IS >017F
210A ;OFFSET 0-FF OTHERWISE
210A ;E OF 0-FF+OFFSET 0-0100 IS ALWAYS IN RANGE
210A
210A 19 ADD HL,DE ;REAL X
210B CDE322 CALL M2CTPLOT ;PLOT HL,B WITHOUT ALTERING COORDS SYS VARS
210E C1 POP BC
210F D1 POP DE
2110 DDE1 POP IX
2112 DDE9 JP (IX) ;TO CIRCEXT OR TEMPS
2114
2114 ;*****
2114 ;DRAW.SAM. SAM DRAW COMMAND.
2114
2114 ;FROM JUMP TABLE WITH X,Y IN C,B OR HL,B
2114
2114 3A4D5A JDRAWTO: LD A,(THFATT)
2117 FE01 CP 1
2119 08 EX AF,AF' ;CY IF THIN DRAW
211A 183B JR JDRTO3
211C
211C D68E DRAW: SUB TOTOK ;VAR IS ZERO IF "DRAW TO" USED
211E 32D05A LD (TEMPB3),A
2121 2001 JR NZ,PASTTO
2123
2123 E7 RST 20H ;SKIP "TO"
2124
2124 CDF23A PASTTO: CALL SYNTAX9
2127 FE2C CP " "
2129 2013 JR NZ,DRNOCU
212B
212B CD573A CALL SSYNTAX6 ;GET CURVATURE
212E
212E 21D05A LD HL,TEMPB3
2131 7E LD A,(HL)
2132 A7 AND A
2133 2803 JR Z,DRNC2 ;JR IF NOT DRAW X,Y,Z
2135
2135 F7 RST 30H
2136 5E6A DW DRCURVE-8000H
2138
2138 74 DRNC2: LD (HL),H ;TEMPB3=NZ, MEANS "CURVED"
2139
2139 EF DB CALC
213A C8 DB STOD0
213B 33 DB EXIT ;DELETE CURVATURE SO X,Y CAN BE ACCESSED
213C
213C 1809 JR DRAWTOFD
213E
213E CD153B DRNOCU: CALL CHKEND
2141
2141 3AD05A LD A,(TEMPB3)
2144 A7 AND A
2145 204C JR NZ,DRAWFD ;JR IF NOT DRAW TO.
2147 ;ELSE DO DRAW TO. TEMPB3=0, MEANS "STRAIGHT"
2147
2147 ;NOTE: COORDS SYSTEM WITH XOS, YOS ETC NORMAL IS 0 TO 255/512, AND -16 TO 175
2147 ;Y COORD STORED INVERTED AS 0 (TOP) TO 191 (BOTTOM)
2147
2147 CD9327 DRAWTOFD: CALL GTFCOORDS ;FIDDLE USING XOS/YOS/XRG/YRG IF "DRAW TO"
214A ;UNSTACK COORDS.
214A ;B=Y, WITH 0 AT TOP. IF THIN PIX, HL=X, CY
214A ;ELSE C=X. RANGES CHECKED ALREADY.
214A 380A JR C,FDRNR
214C
214C 3AD05A LD A,(TEMPB3)
214F A7 AND A
2150 1E02 LD E,2 ;BLITZ CODE FOR "DRAW TO - FAT"
2152 CC6628 CALL Z,GRAREC ;CALL IF STRAIGHT (CURVES ARE RECURSIVE
2155 ;STRAIGHT LINE DRAWS)
2155 A7 AND A
2156
2156 08 FDRNR: EX AF,AF' ;CY IF THIN
2157
2157 ;NOW CONVERT TO SIGNED DISPLACEMENT FROM CURRENT POSN TO NEW ONE

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2157
2157 3A415A JDRTO3: LD A,(YCOORD)
215A 90 SUB B ;SUB Y COORD, Y DEST
215B 16FF LD D,0FFH ;ASSUME -VE
215D 3004 JR NC,ADJOK2 ;JR IF COORD NEEDS -VE INCREMENT TO REACH DEST
215F
215F ED44 NEG
2161 1601 LD D,01H
2163
2163 47 ADJOK2: LD B,A ;B=Y DIFF, D=Y DIFF SGN
2164 08 EX AF,AF' ;CY IF THIN PIX
2165 380F JR C,THINADJ
2167
2167 3A425A LD A,(XCOORD)
216A 91 SUB C ;SUB X COORD, X DEST
216B 1EFF LD E,0FFH ;ASSUME -VE
216D 3004 JR NC,ADJOK3 ;JR IF COORD NEEDS -VE INCREMENT TO REACH DEST
216F
216F ED44 NEG
2171 1E01 LD E,01H
2173
2173 4F ADJOK3: LD C,A ;C=Y DIFF, E=Y DIFF SGN
2174 1814 JR ADJOK5
2176
2176 D5 THINADJ: PUSH DE
2177 ED5B425A LD DE,(XCOORD)
217B AF XOR A
217C ED52 SBC HL,DE ;SUB X DEST, X COORD
217E 3C INC A ;ASSUME +VE
217F 3007 JR NC,ADJOK4 ;JR IF COORD NEEDS +VE INCREMENT TO REACH DEST
2181
2181 EB EX DE,HL
2182 6F LD L,A ;L=1
2183 3D DEC A
2184 67 LD H,A ;H=0. HL=1 COMPS FOR CARRY SET HERE
2185 ED52 SBC HL,DE ;NEGATE HL.
2187 3D DEC A ;A=FF
2188
2188 D1 ADJOK4: POP DE
2189 5F LD E,A
218A
218A 3AD05A ADJOK5: LD A,(TEMPB3)
218D A7 AND A
218E 280E JR Z,JDRAW
2190
2190 F7 RST 30H
2191 386A DW DRTCRV-8000H
2193 ; JP DRTCRV
2193 ;REL. DRAW
2193
2193 CDF827 DRAWFD: CALL DRCOORDFD ;FIDDLE USING XRG/YRG ONLY
2196
2196 ;REG USE: HL=LARGER AND SMALLER DIFFS, DE=SGN Y AND X, THEN D=M3 INK
2196 ; B=POINT COUNT, C=TRACKING ERROR
2196 ; HL"=Y AND X COORDS, DE"=HOR OR VERT STEP, BC"=DIAG STEP
2196
2196 CDCC27 DRAWLINE: CALL TWONUMS ;B=Y DIFF, C=X DIFF, D=SGN Y, E=SGN X (01/FF)
2199 ; JR C,JDRAW ; OR HL=X AND CY IF THINPIX
2199 ; ;JR IF THIN
2199 1D DEC E ;SGN X -> FE/00 (BLITZ CODE FOR FAT REL DRAW)
219A D46628 CALL NC,GRAREC
219D 1C INC E ;NORMAL AGAIN
219E
219E CDB13F JDRAW: CALL SPSS ;SAVE PAGE, SELECT SCREEN
21A1 CDB423 CALL SETIY ;POINT IY TO APPROPRIATE PLOT ROUTINE.
21A4 DA4A22 JP C,THINDRAW ;A=INK IF M3, CY SET IF THIN PIX M2
21A7
21A7 08 EX AF,AF' ;A"=INK TO USE FOR MODE 3
21A8 DD212A22 LD IX,PRLABEL ;RETURN ADDR FROM PLOT ROUTINE
21AC 2A415A LD HL,(YCOORD) ;H=X COORD, L=Y
21AF 7C LD A,H
21B0 65 LD H,L
21B1 6F LD L,A ;H=Y, L=X
21B2 E5 PUSH HL
21B3
21B3 D9 EXX
21B4 E1 POP HL ;HL"=COORDS
21B5 D9 EXX
21B6
21B6 79 LD A,C
21B7 A7 AND A
21B8 2812 JR Z,CHKYCO2 ;IF X DISP=0 X WON'T RUN OFF. AVOID +/- 0
21BA
21BA 7D LD A,L
21BE 1D DEC E ;DEC X SGN
21BC 2806 JR Z,DOXADD ;JR AND ADD XCOORD AND DISTANCE IF +VE
21BE
21BE A7 AND A
21BF 281B JR Z,OSERRHP ;ERROR IF MOVE LEFT AND X IS ZERO
21C1
21C1 91 SUB C ;SUB X,X DISP
21C2 1805 JR CHKYCO
21C4
21C4 FEFF DOXADD: CP 255
21C6 2814 JR Z,OSERRHP ;ERROR IF MOVE RIGHT AND X IS AT RHS
21C8
21C8 81 ADD A,C ;ADD X,X DISP
21C9
21C9 1C CHKYCO: INC E
21CA 381A JR C,RUNOFF ;JR IF ADD OR SUB CARRIED

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21CC      78      CHKYCO2:  LD A,B
21CC      A7      AND A
21CD      A7      LD A,H
21CE      7C      JR Z,FINCHK2      ;Y WON'T RUN OFF IF DISP=0
21CF      2811
21D1
21D1      15      DEC D      ;INC Y SGN
21D2      2806   JR Z,DOYADD      ;JR IF +VE (MOVE DOWN)
21D4
21D4      A7      AND A
21D5      2805   JR Z,OSERRHP      ;ERROR IF MOVE UP AND Y IS ZERO (AT TOP)
21D7
21D7      90      SUB B      ;SUB Y,Y DISP
21D8      1805   JR FINCHK
21DA
21DA      FEBF   DOYADD:  CP 191
21DC      286A   OSERRHP:  JR Z,OSERROR      ;ERROR IF MOVE DOWN AND Y IS AT BOTTOM
21DE      80      ADD A,B      ;ADD Y,Y DISP
21DF
21DF      14      FINCHK:  INC D      ;(D=SGN AGAIN. CY NOT ALTERED)
21E0      3804   JR C,RUNOFF
21E2
21E2      FEC0   FINCHK2:  CP 192
21E4      3804   JR C,DRMSUBC      ;JR IF Y COORD IN RANGE
21E6
21E6      DD212F22 RUNOFF:  LD IX,PLOTCHK      ;CHECK AFTER PLOT IF EDGE HAS BEEN REACHED,
21EA                                          ;(IF LINE WILL RUN OFF-SCREEN) RATHER THAN
21EA                                          ;JUST RETURNING TO DRAW ROUTINE. IF OK, RETS
21EA                                          ;TO DRAW, ELSE EXITS WITH ERROR
21EA
21EA      CDF221  DRMSUBC:  CALL DRMSUB
21ED      D9      EXX      ;GET HL=FINAL COORDS
21EE      37      SCF      ;SIGNAL "OK"
21EF      C33C22 JP DRAWEND
21F2
21F2      D5      DRMSUB:  PUSH DE      ;U/D AND L/R FLAGS
21F3
21F3      D9      EXX
21F4      C1      POP BC
21F5      0C      INC C
21F6      2001   JR NZ,NDHDIAG
21F8
21F8      05      DEC B      ;IF C WAS FF, THEN ADDING C (-VE X DISP) TO L
21F9                                          ;(X COORD) WILL ALWAYS CARRY TO H+B, SO DEC B.
21F9      0D      NDHDIAG: DEC C      ;BC"=DIAG STEP
21FA      D9      EXX
21FB
21FB      79      LD A,C
21FC      B8      CP B
21FD      3005   JR NC,XGRTR      ;JR IF X DIFF >=Y DIFF
21FF
21FF      69      LD L,C      ;L=ABS X DIFF (LESS THAN Y DIFF)
2200      1E00   LD E,0      ;WE WILL SOMETIMES NEED TO USE LR=STAY, SINCE X
2202                                          ;DIFF IS LESS THAN Y DIFF.
2202      1806   JR DRPREL      ;B=GREATEST DIFFERENCE (Y)
2204
2204      B0      XGRTR:  OR B
2205      C8      RET Z      ;RET IF BOTH DIFFS EQUAL - NO LINE!
2206
2206      68      LD L,B      ;L=ABS Y DIFF ( <= X DIFF)
2207      41      LD B,C      ;B=GREATEST DIFFERENCE (X)
2208      1600   LD D,0      ;SOMETIMES NEED UP/DOWN=STAY
220A
220A      D5      DRPREL:  PUSH DE
220B
220B      D9      EXX
220C      D1      POP DE
220D      1C      INC E
220E      2001   JR NZ,NDHFLAT
2210
2210      15      DEC D      ;IF E WAS FF, THEN ADDING E (-VE X DISP) TO L
2211                                          ;(X COORD) WILL ALWAYS CARRY TO H+D, SO DEC D.
2211      1D      NDHFLAT: DEC E      ;DE"=HORIZ OR VERT STEP
2212      D9      EXX
2213
2213      08      EX AF,AF'
2214      57      LD D,A      ;D=M3 INK
2215      60      LD H,B      ;H=GREATEST COORD DIFF
2216      78      LD A,B      ;INITIALISE TRACKING ERROR BYTE. (IT ACCUMULATES
2217      CB3F   SRL A      ;ERRORS FROM NOT MOVING ALONG LESS-DIF AXIS)
2219
2219      85      DRLOOP:  ADD A,L      ;ADD LESSER COORD DIFF TO TRACKING ERROR
221A      3803   JR C,TWOMOVE      ;JR C AND SUB GREATER DIFF, MOVE IN BOTH AXES
221C                                          ;(ERROR IS BOUND TO MOVE BACK INTO RANGE)
221C      BC      CP H      ;CP GREATER COORD DIFF
221D      3806   JR C,ONEMOVE      ;THE ERROR IS NOT OUT OF RANGE SO FAR. IF WE CANNOT
221F                                          ;YET MAKE A MOVE ON THE LESSER-CHANGING AXIS (SMALL
221F                                          ;ADDITIONS TO THE TRACKING ERROR DO NOT YET JUSTIFY
221F                                          ;IT) MOVE JUST ON THE GREATER-CHANGING AXIS (JR)
221F      94      TWOMOVE:  SUB H      ;SUB GREATER
2220      4F      LD C,A      ;SAVE TRACKING ERROR BYTE IN C
2221
2221      D9      EXX
2222      09      ADD HL,BC      ;ADD DIAGONAL STEP
2223      FDE9   JP (IY)      ;JP TO CORRECT PLOT ROUTINE, THEN TO PRLABEL
2225
2225      4F      ONEMOVE:  LD C,A      ;SAVE TRACKING ERROR
2226

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2226 D9          EXX
2227 19          ADD HL,DE          ;ADD HORIZ OR VERT MOVE
2228 FDE9       JP (IY)          ;JP TO CORRECT PLOT ROUTINE, THEN TO PRLABEL
222A
222A D9          PRLABEL:      EXX
222B 79          LD A,C          ;GET TRACKING ERROR BACK
222C 10EB       DJNZ DRLOOP     ;LOOP FOR GREATER AXIS DIFF. OF POINTS
222E
222E C9          RET            ;RETURN WITH HL="COORDS, DE", BC="DIR FLAGS
222F
222F           ;POST-CHECK ROUTINE USED AFTER PLOT IF LINE WILL RUN OFF-SCREEN
222F
222F 7D          PLOTCHK:      LD A,L
2230 3C          INC A
2231 FE02       CP 2
2233 3F          CCF
2234 3006       JR NC,DRAWEND   ;JR IF X COORD=255 OR 0
2236
2236 7C          LD A,H
2237 3D          DEC A          ;0->255,191->190
2238 FEBE       CP 190
223A 38EE       JR C,PRLABEL   ;STILL OK - SO BACK TO DRAW LOOP
223C
223C F5          DRAWEND:     PUSH AF          ;SAVE NC IF HIT EDGE
223D 7C          LD A,H
223E 65          LD H,L
223F 6F          LD L,A
2240 22415A     LD (YCOORD),HL
2243 CDC63F     CALL TRCURP   ;TEMPS, RESET PAGE
2246 F1          POP AF         ;NC IF HIT EDGE, C IF OK
2247 D8          RET C
2248
2248 CF          OSERROR:     RST 08H
2249 20          DB 32          ;"Off screen"
224A
224A           ;THIN PIXEL DRAW
224A           ;ENTRY: B=Y DIFF,HL=X DIFF, D=SGN Y, E=SGN X (01/FF)
224A
224A D9          THINDRAW:     EXX
224B 210000     LD HL,0          ;"COORDS"=0
224E D9          EXX
224F FD217922   LD IY,THINDR2
2253
2253 7C          DUBT:        LD A,H
2254 A7          AND A
2255 281B       JR Z,EASYTHIN
2257
2257 1F          RRA
2258 7D          LD A,L          ;HALVE X DIFF
2259 1F          RRA          ;A=HALF X DIFF
225A 4F          LD C,A
225B F5          PUSH AF         ;SAVE HALF X DIFF AND CY IF DIFF IS ODD
225C 78          LD A,B
225D A7          AND A
225E 1F          RRA
225F 47          LD B,A
2260 F5          PUSH AF         ;SAVE HALF Y DIFF AND CY IF DIFF IS ODD
2261 D5          PUSH DE
2262 CDF221     CALL DRMSUB
2265 D1          POP DE          ;SGN FLAGS
2266 F1          POP AF         ;Y/2
2267 CE00       ADC A,0         ;INC IF WAS ODD
2269 47          LD B,A
226A F1          POP AF         ;X/2
226B 2601     LD H,1
226D CE00       ADC A,0         ;INC IF WAS ODD - COULD NOW BE ZERO IF ORIG=1FF
226F 6F          LD L,A
2270 38E1       JR C,DUBT      ;JR WITH HL=0100 IF DOUBLE NEEDED AGAIN
2272
2272 4D          EASYTHIN:    LD C,L
2273 CDF221     CALL DRMSUB
2276 C3C63F     JP TRCURP
2279
2279           ;THIN DRAW KEEPS SETTING DRAW"S COORDS IN HL TO 0000, SO HL WILL EQUAL BC OR DE
2279
2279 C5          THINDR2:     PUSH BC
227A D5          PUSH DE
227B EB          EX DE,HL
227C 3A415A     LD A,(YCOORD)
227F 82          ADD A,D
2280 47          LD B,A
2281 2A425A     LD HL,(XCOORD)
2284 7B          LD A,E
2285 A7          AND A
2286 2811       JR Z,TPNCHNG
2288
2288 F28E22     JP P,TPINC
228E
228E 04          INC B          ;COMPENSATE FOR FIDDLED DIR FLAGS
228C 2B          DEC HL         ;DEC X
228D 2B          DEC HL         ;COMP FOR NEXT INSTR
228E
228E 23          TPNINC:     INC HL
228F
228F 7C          LD A,H
2290 FE02       CP 2
2292 30B4       JR NC,OSERROR   ;ERROR IF X INCED TO 0200H OR DECED TO FFFFH
2294
2294 78          LD A,B
2295 FEC0       CP 192
2297 30AF       JR NC,OSERROR
2299
2299 CDDC22     TPNCHNG:     CALL TDPLLOT

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229C 210000          LD HL,0
229F D1              POP DE
22A0 C1              POP BC
22A1 C32A22         JP PRLABEL
22A4                INCLUDE GRAPH1.SAM      ;DRAW CURVE, PLOT
22A4                ;GRAPH1.SAM
22A4                ;PLOT.SAM
22A4 3A4D5A         JPLOT:   LD A,(THFATT)
22A7 A7              AND A
22A8 2013           JR NZ,JPLOT3      ;JR IF FAT
22AA                JR THINPLOT
22AA 1827           JR THINPLOT
22AC                PLOT:   CALL SYNTAX9
22AF CD153B         CALL CHKEND
22B2                ;ENTRY POINT FOR BLITZ
22B2                PLOTFD:  CALL GTFCOORDS      ;CORRECT Y SO 0 AT TOP, 191 AT BOT. CHECK X AND Y
22B5 DAD322         JP C,THINPLOT      ;JR IF THIN PLOT - HL=X, B=Y. ELSE C=X, B=Y
22B8                LD E,1          ;BLITZ CODE FOR PLOT (FAT)
22BA CD6628         CALL GRAREC
22BD                JPLOT3:   CALL SPSS          ;SAVE PAGE, SELECT SCREEN
22C0 61              LD H,C
22C1 68              LD L,B
22C2 22415A         LD (YCOORD),HL      ;UPDATE Y COORD AND X COORD LSB
22C5 60              LD H,B          ;H=Y WITH 0 AT TOP
22C6 69              LD L,C          ;L=X
22C7 CDB423         CALL SETIY
22CA D9              EXX
22CB 57              LD D,A          ;INK TO D'
22CC D9              EXX
22CD DD21C63F       LD IX,TRCURP
22D1 FDE9           JP (IX)
22D3                ;*****
22D3                ;THIN PIXEL PLOT. PLOT HL,B. HL CHECKED ALREADY, 00-01FF
22D3                THINPLOT:  CALL SPSS          ;USED BY PLOT
22D6 CDDC22         CALL TDPLOT
22D9 C3C63F         JP TRCURP
22DC                TDPLLOT:  LD (XCOORD),HL      ;USED BY DRAW - AVOIDS PAGING SCREEN IN AND OUT
22DF 78              LD A,B
22E0 32415A         LD (YCOORD),A
22E3                M2CTPLOT:  POP IX          ;USED BY CIRCLE - AVOIDS ALTERING COORD VARS.
22E5 E5              PUSH HL
22E6 D5              PUSH DE
22E7 C5              PUSH EC
22E8 7D              LD A,L          ;A=X
22E9 CB1C           RR H
22EB CB1D           RR L          ;L=X/2
22ED 60              LD H,B          ;H=Y
22EE E603           AND 03H        ;ISOLATE BIT OFFSET
22F0 3C              INC A
22F1 47              LD B,A          ;B COUNTS TIMES TO ROTATE MASK
22F2 37              SCF
22F3 CB1C           RR H
22F5 CB1D           RR L          ;HL=Y/2+X/4+8000H=ADDRESS
22F7 3EFC           LD A,0FCH      ;BIT MASK
22F9                P8ORLP:   RRCA
22FA 0F              RRCA
22FB 10FC           DJNZ P8ORLP
22FD                LD C,A
22FE ED5B535A       LD DE,(OVERT)      ;E=00/01 FOR OVER 0/1, D=00/FF FOR INVERSE 0/1
2302 3A525A         LD A,(M23INKT)
2305 14              INC D
2306 2003           JR NZ,M2TPIN0     ;JR IF INVERSE 0
2308                LD A,(M23PAPT)
2308 3A515A         LD A,(M23PAPT)
230B                LD B,A
230C 1D              DEC E
230D 2806           JR Z,M2TPOV1      ;JR IF OVER 1
230F                LD A,(HL)
2310 A8              XOR B
2311 A1              AND C          ;FORCE PIXEL TO INK OR PAPER COLOUR
2312 A8              XOR B
2313 1806           JR M2TPC
2315                M2TPOV1:  DEC D
2316 2030           JR NZ,DRPLEND2    ;DO NOTHING IF INVERSE 1, OVER 1
2318                LD A,C
2319 2F              CPL
231A AE              XOR (HL)        ;REVERSE PIXEL
231B                M2TPC:   LD (HL),A
231C 182A           JR DRPLEND2
231E                ;*****
231E                ;MODE 0 PLOT - USED BY DRAW. PLOT L,H
231E                MODPLOT:  PUSH HL

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231F D5          PUSH DE
2320 C5          PUSH BC
2321 44          LD B,H
2322 4D          LD C,L
2323 CD3B3E      CALL M0PIXAD
2326 47          LD B,A
2327 1806        JR M01DPCOM
2329
2329 ;*****
2329 ;MODE 1 PLOT - USED BY DRAW. PLOT L,H
2329
2329 E5          MIDPLOT:  PUSH HL
232A D5          PUSH DE
232B C5          PUSH BC
232C CD583E      CALL M1PIXAD      ;HL=Y/8+X/8+8000H=ADDRESS, B=BIT OFFSET (0-7)
232F
232F 3EFE        M01DPCOM:  LD A,0FEH
2331 04          INC B
2332
2332 0F          DPM2FLP:  RRCA
2333 10FD        DJNZ DPM2FLP
2335
2335 ;OVER 0,INVERSE 0=FORCE PIXEL HIGH
2335 ;OVER 1,INVERSE 0=REVERSE PIXEL
2335 ;OVER 0,INVERSE 1=FORCE PIXEL LOW
2335 ;OVER 1,INVERSE 1=NO EFFECT
2335
2335 4F          LD C,A
2336 ED5B535A   LD DE,(OVERT)      ;E=0 IF OVER 0, D= 00/FF FOR INVERSE 0/1
233A 7E          LD A,(HL)
233B 1D          DEC E
233C 2801        JR Z,DYOVER1      ;JR IF OVER 1
233E
233E A1          AND C
233F
233F 14          DYOVER1:  INC D
2340 2802        JR Z,DRPLEND      ;JR IF INVERSE 1
2342
2342 A9          XOR C
2343 2F          CPL
2344
2344 77          DRPLEND:  LD (HL),A
2345 CD6C3E      CALL POATTR01      ;CALL ATTR SETTER FOR MODES 0,1
2348
2348 C1          DRPLEND2:  POP BC
2349 D1          POP DE
234A E1          POP HL
234B DDE9        JP (IX)
234D
234D ;*****
234D ;MODE 2 OR 3 PLOTS FOR DRAW. ALL PLOT H,L
234D ;ENTRY: HL=COORDS (Y,X), IX=RETURN ADDR, D'=INK COLOUR
234D ;OVER 0:
234D
234D 37          M3DPOV0:  SCF
234E CB1C        RR H
2350 CB1D        RR L      ;HL=Y/2+X/2+8000H=ADDR
2352 7E          LD A,(HL)
2353 D9          EXX
2354 3809        JR C,M3DPOV0OD
2356
2356 AA          XOR D
2357 E60F        AND 0FH
2359 AA          XOR D
235A D9          EXX
235B 77          LD (HL),A
235C 29          ADD HL,HL      ;RESTORE HL
235D DDE9        JP (IX)
235F
235F AA          M3DPOV0OD:  XOR D
2360 E6F0        AND 0F0H
2362 AA          XOR D
2363 D9          EXX
2364 77          LD (HL),A
2365 29          ADD HL,HL      ;RESTORE HL
2366 2C          INC L
2367 DDE9        JP (IX)
2369
2369 ;MODE 2 OR 3 ROUTINE FOR OVER 1 - XOR INK WITH WHAT IS THERE ALREADY
2369 ;HL=Y/X, D'=INK
2369
2369 37          M3DPOV1:  SCF
236A CB1C        RR H
236C CB1D        RR L      ;HL=Y/2+X/2+8000H=ADDR
236E D9          EXX
236F 7A          LD A,D
2370 D9          EXX
2371 3807        JR C,M3DPOV1OD      ;JR IF ODD PIXEL
2373
2373 E6F0        AND 0F0H      ;NO EFFECT ON RHS BITS (ODD PIX)
2375 AE          XOR (HL)
2376 77          LD (HL),A
2377 29          ADD HL,HL      ;RESTORE HL
2378 DDE9        JP (IX)
237A
237A E60F        M3DPOV1OD:  AND 0FH      ;NO EFFECT ON LHS BITS (EVEN PIX)
237C AE          XOR (HL)
237D 77          LD (HL),A
237E 29          ADD HL,HL      ;RESTORE HL
237F 2C          INC L
2380
2380 DDE9        M3DPNUL:  JP (IX)      ;INVERSE 1, OVER 1 ROUTINE DOES NOTHING
2382

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2382 ;MODE 2 OR 3 ROUTINE FOR OVER 2 - OR INK WITH WHAT'S THERE ALREADY
2382 ;HL=Y/X, D'=INK
2382
2382 37 M3DPOV2: SCF
2383 CB1C RR H
2385 CB1D RR L ;HL=Y/2+X/2+8000H=ADDR
2387 D9 EXX
2388 7A LD A,D ;FETCH INK
2389 D9 EXX
238A 3807 JR C,M3DPOV2OD ;JR IF ODD PIXEL
238C
238C E6F0 AND 0F0H ;NO EFFECT ON RHS BITS (ODD PIX)
238E B6 OR (HL) ;OR INK WITH SCREEN
238F 77 LD (HL),A
2390 29 ADD HL,HL ;RESTORE HL
2391 DDE9 JP (IX)
2392
2393 E60F M3DPOV2OD: AND 0FH
2395 B6 OR (HL)
2396 77 LD (HL),A
2397 29 ADD HL,HL
2398 2C INC L ;RESTORE HL
2399 DDE9 JP (IX)
239B
239B ;MODE 2 OR 3 ROUTINE FOR OVER 3 - 'AND' INK WITH WHAT'S THERE ALREADY
239B ;HL=Y/X, D'=INK
239B
239B 37 M3DPOV3: SCF
239C CB1C RR H
239E CB1D RR L ;HL=Y/2+X/2+8000H=ADDR
23A0 D9 EXX
23A1 7A LD A,D ;FETCH INK
23A2 D9 EXX
23A3 3807 JR C,M3DPOV3OD ;JR IF ODD PIXEL
23A5
23A5 F60F OR 0FH ;SO NO EFFECT ON RHS BITS (ODD PIX)
23A7 A6 AND (HL) ;AND INK WITH SCREEN
23A8 77 LD (HL),A
23A9 29 ADD HL,HL ;RESTORE HL
23AA DDE9 JP (IX)
23AC
23AC F6F0 M3DPOV3OD: OR 0F0H
23AE A6 AND (HL)
23AF 77 LD (HL),A
23B0 29 ADD HL,HL ;RESTORE HL
23B1 2C INC L
23B2 DDE9 JP (IX)
23B4
23B4 ;*****
23B4 ;SET IY TO APPROPRIATE PLOT ROUTINE. A=INK TO USE IF MODE 2 OR 3. CY IF MODE 2
23B4 ;THIN PLOT, IY NOT SET
23B4
23B4 3ADD5A SETIY: LD A,(SETIYV+1)
23B7 A7 AND A
23B8 3A405A LD A,(MODE)
23BB 2048 JR NZ,STIY6
23BD
23BD FD211E23 LD IY,M0DPLOT
23C1 A7 AND A
23C2 C8 RET Z ;RET IF MODE 0
23C3
23C3 FD212923 LD IY,M1DPLOT
23C7 3D DEC A
23C8 C8 RET Z ;RET IF MODE 1
23C9
23C9 3D DEC A
23CA 2006 JR NZ,STIY1 ;JR IF NOT MODE 2
23CC
23CC 3A4D5A LD A,(THFATT)
23CF A7 AND A
23D0 37 SCF ;'THIN PLOT'
23D1 C8 RET Z ;RET IF THIN PLOT, ELSE USE M2/M3 ROUTINES
23D2
23D2 3A555A STIY1: LD A,(GOVERT)
23D5 FD214D23 LD IY,M3DPOV0
23D9 A7 AND A
23DA 280E JR Z,STIY3 ;JR IF OVER 0
23DC
23DC 3D DEC A
23DD 2817 JR Z,STIY5 ;JR IF OVER 1
23DF
23DF FD218223 LD IY,M3DPOV2 ;ORING ROUTINE
23E3 3D DEC A
23E4 2804 JR Z,STIY3 ;JR IF OVER 2
23E6
23E6 FD219B23 LD IY,M3DPOV3 ;ANDING ROUTINE
23EA
23EA 3A545A STIY3: LD A,(INVERT)
23ED A7 AND A
23EE
23EE 3A525A STIY4: LD A,(M23INKT)
23F1 C8 RET Z ;RET WITH A=INK IF INVERSE 0
23F2
23F2 3A515A LD A,(M23PAPT) ;ELSE A=PAPER
23F5 C9 RET
23F6
23F6 ;OVER 1
23F6
23F6 FD216923 STIY5: LD IY,M3DPOV1 ;ROUTINE TO XOR INK WITH SCREEN
23FA 3A545A LD A,(INVERT)
23FD A7 AND A
23FE 28EE JR Z,STIY4 ;XOR INK TO SCREEN IF OVER 1, INVERSE 0
2400

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2400 FD218023      LD IY,M3DPNUL      ;DO NOTHING IF INVERSE 1,OVER 1
2404 C9            RET
2405
2405              ;VECTORED
2405 E5            STIY6:  PUSH HL
2406 2ADC5A        LD HL,(SETIYV)
2409 CD0500        CALL HLJUMP
240C E1            POP HL
240D A7            AND A              ;NC - NO THIN PIX
240E C9            RET
240F
240F              INCLUDE GRAPH2.SAM      ;BLITZ, FILL, TRANSCR, CRDFID
240F              ;GRAPH2.SAM
240F              ;BLITZ MAIN LOOP
240F
240F EB          FDMAINLP:  EX DE,HL
2410 D5            PUSH DE              ;LENGTH
2411 E5            PUSH HL              ;POSN
2412 7E            LD A,(HL)            ;SGN X OR CMD CODE
2413 5F            LD E,A
2414 23            INC HL
2415 56            LD D,(HL)            ;ABS X OR SINGLE PARAM
2416 23            INC HL
2417 46            LD B,(HL)            ;SGN Y, OR ABS Y IF PLOT/DRAW TO/CIRCLE
2418 3C            INC A              ;SGN=00 OR 01, PLOT CODE=02, DRAW TO=03
2419 FE02          CP 2
241B 386B          JR C,DRCL           ;JR IF 00 OR 01 (REL. DRAW)
241D
241D D604          SUB 4              ;2-> -2 (PLOT), 3-> -1 (DRAWTO), 4->0 (CIRCLE)
241F 2003          JR NZ,FDNTCIR        ;JR IF CMD WAS NOT CIRCLE
2421
2421 23            INC HL
2422 7E            LD A,(HL)            ;GET RADIUS
2423 37            SCF
2424
2424 302F          FDNTCIR:  JR NC,FDATTRS      ;JR IF 5 OR MORE (CODE NOW 1 OR MORE)
2426
2426 08            EX AF,AF'           ;SAVE RADIUS AND Z FLAG, OR NZ AND -1/-2 (DTO/PLT)
2427 AF            XOR A              ;' INTEGER'
2428 5F            LD E,A              ;E (SGN) =00 (POS)
2429 4B            LD C,E              ;MSB=00
242A CDF01C        CALL STKSTORE          ;STACK AEDC - 00 00 X 00.
242D 3A5C5A        LD A,(ORGOFF)
2430 57            LD D,A
2431 3EBF          LD A,191
2433 90            SUB B              ;A=Y WITH 191 AT TOP, 0 AT BOT
2434 92            SUB D              ;SUB ORGOFF
2435 57            LD D,A
2436 7B            LD A,E              ;A=0
2437 3002          JR NC,FDPOS
2439
2439 1D            DEC E              ;SGN=-VE **
243A 0D            DEC C              ;MSB=FF
243B
243B CDF01C        FDPOS:  CALL STKSTORE          ;STACK AEDC - 00 SGN Y 00
243E 08            EX AF,AF'
243F 2006          JR NZ,FDNTRAD
2441
2441 4F            LD C,A              ;RADIUS
2442 CD7D20        CALL CIRCLEFD
2445 1854          JR MNL4B
2447
2447 3C            FDNTRAD:  INC A
2448 2004          JR NZ,FDPLOT
244A
244A CD4721        CALL DRAWTOFD        ;DRAW TO COORDS ON FPCS
244D BF            CP A              ;SET Z
244E
244E C4B222        FDPLOT:  CALL NZ,PLOTFD        ;PLOT THE COORDS ON FPC STACK
2451 0E03          LD C,3
2453 1848          JR MAINLPH
2455
2455 3D            FDATTRS:  DEC A
2456 2827          JR Z,FDOVER
2458
2458 3D            DEC A
2459 2816          JR Z,FDINK
245B
245B 3D            DEC A
245C 280B          JR Z,FDCLS
245E
245E 3D            DEC A
245F 206C          JR NZ,FDINVERR
2461
2461 4A            FDPAU:  LD C,D
2462 0600          LD B,0
2464 F7            RST 30H          ;** BLITZ PAUSE BUG FIX
2465 0EF0          DW PAUL
2467 181B          JR FDI1PARAM
2469
2469 7A            FDCLS:  LD A,D
246A CDAE06        CALL CLSBL          ;CLEAR WINDOW OR ALL SCREEN
246D 0E02          LD C,2
246F 182C          JR MAINLPH
2471
2471 7A            FDINK:  LD A,D
2472 32525A        LD (M23INKT),A
2475 214E5A        LD HL,ATTRT
2478 AE            XOR (HL)
2479 E607          AND 07H
247B AE            XOR (HL)
247C 77            LD (HL),A
247D 1805          JR FDI1PARAM

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247F
247F 7A      FDOVER:   LD A,D
2480 23      INC HL
2481 32555A  LD (GOVERT),A
2484
2484 0E02     FD1PARAM: LD C,2
2486 1815     JR MAINLPH
2488
2488 23      DRCL:     INC HL
2489 7E      LD A,(HL)      ;ABS Y . NOW E/D=SGN X/X, B/A=SGN Y,Y
248A                    ;(SGN=00 OR FF)
248A 08      EX AF,AF'    ;SAVE Y
248B AF      XOR A        ; 'INTEGER'
248C 4B      LD C,E        ;MSB MATCHES SGN
248D CDF01C CALL STKSTORE ;STACK AEDC
2490 08      EX AF,AF'
2491 58      LD E,B
2492 57      LD D,A
2493 AF      XOR A
2494 4B      LD C,E
2495 CDF01C CALL STKSTORE ;STACK AEDC
2498 CD9321  CALL DRAWFD
249B
249B 0E04     MNLP4B:  LD C,4
249D
249D AF      MAINLPH: XOR A
249E 47      LD B,A
249F E1      POP HL        ;POSN
24A0 09      ADD HL,BC     ;ADVANCE POSN, NC
24A1 7C      LD A,H
24A2 3C      INC A
24A3 CCF23F CALL Z,INCURPAGE ;ONLY IF ADDR IS FFX IS THERE A NEED TO INC PAGE
24A6 EB      EX DE,HL
24A7 E1      POP HL        ;LENGTH
24A8
24A8 ED42     FDLNTST: SBC HL,BC     ;SUB BYTES PROCESSED IN LAST GRAPHICS CMD
24AA D20F24  JP NC,FDMAINLP ;JR TILL PAST END
24AD
24AD F1      POP AF
24AE 32815B LD (GRARF),A
24B1 C9      RET
24B2
24B2 ;FAST DRAW AND PLOT COMPILER (DRAW A STRING)
24B2
24B2 ;STRING HAS EITHER:
24B2
24B2 ;      SGN X (00/FF), X, SGN Y (00/FF), Y
24B2 ;      01, X, Y - PLOT
24B2 ;      02, X, Y - DRAW TO
24B2 ;      03, X,Y,R - CIRCLE
24B2 ;      04, O - OVER O
24B2 ;      05, I - INK I
24B2 ;      06, C - CLS C (IF C=0, CLEAR ENTIRE SCREEN. IF 1, CLEAR WINDOW)
24B2 ;      07, N - PAUSE N
24B2
24B2 CD663A  BLITZ:   CALL SYNTAXA
24B5
24B5 CDDC3F  CALL GETSTRING ;DE=START, BC=LEN, PAGED IN
24B8
24B8 D5      JBLITZ:  PUSH DE
24B9 C5      PUSH BC
24BA CDD211 CALL GRATEMPS
24BD C1      POP BC
24BE D1      POP DE
24BF 21815B LD HL,GRARF
24C2 7E      LD A,(HL)
24C3 F5      PUSH AF
24C4 AF      XOR A        ;NC
24C5 77      LD (HL),A   ;GR. RECORD OFF, BUT CURRENT STATUS REPLACED AT END
24C6 60      LD H,B
24C7 69      LD L,C
24C8 010100 LD BC,1
24CB                    ;HL=LENGTH, DE=POSN
24CB 18DB     JR FDLNTST ;AT START,SUB 1 FROM LEN, EXIT IF LEN WAS 0. ALSO
24CD                    ;ALLOWS LATER LEN TEST TO BE ON CY/NC, NOT CY+Z
24CD CF      FDINVERR: RST 08H
24CE 23      DB 35      ;INVALID BLITZ CODE
24CF
24CF
24CF ;FILL.SAM
24CF ;*****
24CF ;TEXTURED FILL COMMAND
24CF ;      EG FILL X,Y      ;USES CURRENT INK
24CF ;      EG FILL USING A$,X,Y ;USES INKS CODED IN PATTERN STRING
24CF ;      EG FILL INK 3,X,Y
24CF ;      EG FILL USING A$,INK 3,X,Y GIVES SOLID FILL, IGNORES A$
24CF
24CF ;FROM JUMP TABLE:
24CF ;IF DE=0 DO SOLID FILL. ELSE USE 128 BYTES FROM DE AS PATTERN. IF A=0 MAKE
24CF ;CHECK SCREEN.
24CF
24CF 22C85A  JFILL:   LD (TEMPW1),HL ;BYTE OFFSET IF MODE 2
24D2 C5      PUSH BC
24D3 0601  LD B,1      ;START COORDS
24D5 32CE5A LD (TEMPB1),A ;USE 128 BYTES SINCE BC<>131
24D8 1842  JR JFILL2
24DA
24DA FE85     FILL:   CP USINGTOK
24DC 2007     JR NZ,PASTUSNG
24DE
24DE CDA03A  CALL SEXPTSTR
24E1 CD813A  CALL INSISCS  ;REQUIRE COMMA OR SEMICOLON

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24E4 BF CP A ;SET ZERO FLAG
24E5
24E5 C4FC3A PASTUSNG: CALL NZ,CONDSTK0 ;STACK 0 IF NO 'USING' AND RUNNING
24E8
24E8 CDF23A CALL SYNTAX9 ;CHECK FOR COLOURS, X,Y
24EB FE2C CP " "
24ED 200B JR NZ,FCKE
24EF
24EF CD573A CALL SSYNTAX6 ;0 OR DEFAULT MEANS 'COPY TO CHK SCR'N', 1 MEANS
24F2 ;'SUPRESS COPYING'
24F2
24F2 111E02 LD DE,0200H+30
24F5 CD621F CALL LIMBYTE ;ACCEPT 0 OR 1 ONLY
24F8 1804 JR FSCY
24FA
24FA CD153B FCKE: CALL CHKEND
24FD AF XOR A
24FE
24FE 32D05A FSCY: LD (TEMPB3),A
2501 CD9512 CALL CHKMD23 ;INSIST ON MODE 2 OR 3
2504 F7 RST 30H
2505 C8E9 DW CIFILSR ;COORDS TO BC, OFFSET IF MODE 2 TO TEMPW1
2507 300F JR NC,FILLX4 ;JR IF MODE 3 ELSE HL=PIX OFFSET
2509
2509 7D LD A,L
250A CB1C RR H
250C 1F RRA
250D 1F RRA ;A=OFFSET/4 (BYTE)
250E E67E AND 7EH
2510 32C85A LD (TEMPW1),A ;OFFSET 0,2,4 ETC
2513 7D LD A,L
2514 E607 AND 7L
2516 81 ADD A,C
2517 4F LD C,A
2518
2518 C5 FILLX4: PUSH BC ;COORDS TO START AT
2519 CDDC3F CALL GETSTRING ;SWITCHES IT IN, GETS DE=START, BC=LEN (<4000)
251C
251C 218050 JFILL2: LD HL,FILBUFF ;STORES PATTERN
251F 7A LD A,D
2520 B3 OR E
2521 200C JR NZ,DEFPAT
2523
2523 3A525A LD A,(M23INKT)
2526 77 LD (HL),A ;IF NO 'USING', USE SOLID CURRENT INK
2527 54 LD D,H ;STRING START OF 0 MEANS USE SOLID PATTERN
2528 5D LD E,L
2529 13 INC DE ;DE=BUFFER START+1
252A 017F00 LD BC,127
252D 1810 JR SOLIDEN ;BUFFER WILL BE FILLED WITH SOLID INK
252F
252F 78 DEFPAT: LD A,B
2530 A7 AND A
2531 2008 JR NZ,DEFPAT1
2533
2533 79 LD A,C
2534 FE83 CP 131
2536 2003 JR NZ,DEFPAT1 ;JR IF LEN NOT THAT OF A 2*2 GET BLOCK
2538 ;(CONTROL CODE, WIDTH, LENGTH, 128 BYTES)
2538 13 INC DE
2539 13 INC DE
253A 13 INC DE ;POINT TO DATA
253B
253B EB DEFPAT1: EX DE,HL
253C 018000 LD BC,128
253F
253F EDB0 SOLIDEN: LDIR ;COPY STRING TO BUFFER
2541
2541 CDB13F CALL SPSS ;SAVE PAGE,SELECT SCREEN (NO USE OF HL)
2544 3AD05A LD A,(TEMPB3)
2547 A7 AND A
2548 E1 POP HL ;START COORDS
2549 E5 PUSH HL
254A CCA826 CALL Z,TRANSCR ;NOW COPY SCREEN TO CHECK SCREEN
254D
254D C1 POP BC ;START COORDS
254E ED73CC5A LD (TEMPW3),SP
2552 31B0FE LD SP,FILLSTK ;END OF SCREEN GIVES MORE SPACE FOR STACK
2555 CD5F25 CALL FILLMN
2558 ED7BCC5A LD SP,(TEMPW3)
255C C3C63F JP TRCURP ;RESET PAGE AND TEMP COLOURS
255F
255F 3EFE FILLMN: LD A,0FEH
2561 F5 PUSH AF ;STOPPER TO STACK, START COORDS TO HL
2562 C5 PUSH BC ;START COORDS
2563
2563 C1 UNSTK: POP BC
2564 78 LD A,B
2565 FEFE CP 0FEH
2567 C8 RET Z ;EXIT IF STOPPER
2568
2568 FEC0 CP 0C0H
256A 30F7 JR NC,UNSTK ;LOOP IF OFF-SCREEN (FF IF TOO LOW, B0 IF TOO HI)
256C ;CARRY ALWAYS SET HERE
256C
256C 69 LD L,C ;NOW GET CHK SCREEN ADDRESS FROM COORDS
256D 1F RRA ;A=B
256E CB1D RR L
2570 1F RRA
2571 CB1D RR L
2573 1F RRA
2574 CB1D RR L

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2576 F6E0          OR 0E0H
2578 67           LD H,A           ;HL=Y/8+X/8+FILL CHK SCRN (MUST BE ON 8K PAGE)
2579
2579 79           LD A,C
257A E607        AND 07H
257C 5F           LD E,A           ;BIT OFFSET
257D 1C           INC E
257E 3E01        LD A,01H
2580
2580 0F           FRTMASK:  RRCA
2581 1D           DEC E
2582 20FC        JR NZ,FRTMASK
2583
2584 57           LD D,A
2585 A6           AND (HL)
2586 20DB        JR NZ,UNSTK      ;JR IF POINT IS FILLED ALREADY
2587
2588 A6           FINDEGD:  AND (HL)
2589 200D        JR NZ,FOUNDEDG
258A
258B CB02          RLC D           ;MOVE BIT MASK LEFT - CARRY IF OVERFLOW
258D 0D           DEC C           ;MOVE X COORD LEFT
258E 7A           LD A,D
258F 30F7        JR NC,FINDEGD   ;JR UNLESS NEED TO ALTER ADDR
2590
2591 2D           DEC L           ;1 BYTE LEFT
2592 0C           INC C
2593 2804        JR Z,FOUNDEDG1  ;JR IF WE FELL OFF LHS SCREEN EDGE
2594
2595 0D           DEC C
2596 18F0        JR FINDEGD
2597
2598 0C           FOUNDEDG:  INC C           ;MAKE CURRENT POSN ONE
2599
2599 CB0A          FOUNDEDG1: RRC D           ;PIXEL RIGHT OF BLOCKAGE
259B 3001        JR NC,NBACK    ;JR IF NO ADDRESS CHANGE NEEDED
259C
259D 2C           INC L
259E
259E 22CA5A       NBACK:  LD (TEMPW2),HL
25A1 E5           PUSH HL
25A2 DDE1        POP IX         ;POSN ALSO IN IX
25A4 3A405A      LD A,(MODE)
25A7 D603        SUB 3
25A9 2802        JR Z,FILLFLGS
25AA
25AB 3E80        LD A,80H
25AC
25AD 5F           FILLFLGS:  LD E,A           ;INIT FLAGS. BIT 7=1 IF MODE 2
25AE C5           PUSH BC        ;XY
25AF
25AF D9           EXX
25B0 C1           POP BC
25B1 78           LD A,B           ;A=Y
25B2 87           ADD A,A
25B3 87           ADD A,A
25B4 87           ADD A,A
25B5 F680        OR 80H          ;A=80-F8 (8*Y MOD 16)
25B7 4F           LD C,A
25B8 2650        LD H,FILBUFF/256
25BA D9           EXX
25BB
25BB 1808        JR FILLC
25BC
25BD 0C           FILLB:  INC C
25BE 28A3        JR Z,UNSTK      ;JP IF X COORD PAST RHS
25BF
25C0 CB0A          RRC D           ;ROTATE MASK
25C2 DC3E26      CALL C,MVRGT    ;CALL IF TIME TO MOVE 1 BYTE RIGHT
25C3
25C5 2ACA5A       FILLC:  LD HL,(TEMPW2)
25C8 7A           LD A,D
25C9 A6           AND (HL)
25CA 2097        JR NZ,UNSTK      ;JR IF PIXEL FILLED
25CB
25CC 7A           LD A,D           ;ELSE
25CD B6           OR (HL)          ;FILL
25CE 77           LD (HL),A       ;PIXEL IN CHECK SCREEN
25CF 78           LD A,B           ;Y
25D0
25D0 D9           EXX
25D1 37           SCF
25D2 1F           RRA
25D3 57           LD D,A
25D4 D9           EXX
25D5
25D5 79           LD A,C           ;X COORD
25D6 CB7B        BIT 7,E
25D7
25D8 D9           EXX
25D9 1F           RRA
25DA 2009        JR NZ,FILLM2    ;JR IF MODE 2 (NZ SET BY BIT 7,E)
25DB
25DC 5F           LD E,A           ;DE'=REAL SCREEN ADDR
25DD 060F        LD B,0FH
25DF 3024        JR NC,FILLOEC  ;JR IF EVEN X COORD
25E0
25E1 06F0        LD B,0F0H
25E3 1820        JR FILLOEC
25E4
25E5 CB2F          FILLM2:  SRA A           ;KEEP BIT 7 THE SAME
25E7 E6BF        AND 0BFH        ;1011 1111. BIT 7 FROM Y IS KEPT, BITS 5-0=X/4
25E9 5F           LD E,A

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25EA 3AC85A      LD A,(TEMPW1)      ;OFFSET FROM LHS
25ED 83          EXX
25EE 5F          LD E,A              ;DE'=REAL SCREEN ADDR
25EF D9          EXX
25F0            LD A,C              ;X COORD
25F1            EXX
25F1 D9          LD B,3FH          ;MASK FOR BITS TO ZERO
25F2 063F        AND 3
25F4 E603        JR Z,FILLM2M
25F6 280C
25F8            LD B,0CFH
25F8 06CF        DEC A
25FA 3D          JR Z,FILLM2M
25FB 2807
25FD            LD B,0F3H
25FD 06F3        DEC A
25FF 3D          JR Z,FILLM2M
2600 2802
2602            LD B,0FCH
2602 06FC
2604            LD A,E
2604 7B          FILLM2M:
2605            AND 07H          ;A=PHYSICAL SCREEN COLUMN MOD 8
2605 E607        OR C              ;GET BITS DETERMINED BY Y COORD
2607 B1          LD L,A              ;HL' IS NOW COMPLETE FILBUFF ADDR
2608 6F          LD A,(DE)
2609 1A          XOR (HL)
260A AE          AND B              ;MIX BITS FROM FILBUFF PATTERN AND SCREEN
260B A0          XOR (HL)          ; ACCORDING TO MASK B
260C AE          LD (DE),A
260D 12          EXX
260E D9
260F            LD A,(IX-32)      ;A=BYTE ABOVE
260F DD7EE0      BIT 0,E
2612 CB43        JR NZ,FILLE
2614 200A
2616            AND D
2616 A2          JR NZ,FILLF      ;JR IF BIT FILLED
2617 200C
2619            DEC B              ;GET Y OF LOCATION ABOVE
2619 05          PUSH BC          ;SAVE COORDS OF PLACE ABOVE
261A C5
261B 04          INC B
261C CBC3        SET 0,E          ;'ABOVE IS FILLED'
261E 1805        JR FILLF
2620            AND D
2620 A2          JR Z,FILLF      ;JR IF ABOVE NOT FILLED
2621 2802        RES 0,E          ;'ABOVE NOT FILLED'
2623 CB83
2625            LD A,(IX+32)      ;GET BYTE BELOW
2625 DD7E20      BIT 1,E
2628 CB4B        JR NZ,FILLG
262A 200A
262C            AND D
262C A2          JR NZ,FILLB      ;JR IF BELOW IS FILLED
262D 208E
262F            INC B              ;INC Y
262F 04          PUSH BC          ;SAVE COORDS OF PLACE BELOW
2630 C5
2631 05          DEC B
2632 CBCB        SET 1,E          ;'BELOW IS FILLED'
2634 1887        JR FILLB
2636            AND D
2636 A2          JR Z,FILBH      ;JR IF NOT FILLED BELOW
2637 2802        RES 1,E          ;'BELOW IS NOT FILLED'
2639 CB8B
263B            JP FILLB
263B C3BD25     FILBH:
263E            ;*****
263E            ;FILL SR MOVE RIGHT
263E
263E DD2ACA5A     MVRGT:      LD IX,(TEMPW2)
2642 DD23         INC IX
2644 DD22CA5A     LD (TEMPW2),IX      ;MOVE 1 COL RIGHT IN CHECK SCREEN
2648
2648 DD7E20      LD A,(IX+32)      ;BYTE BELOW
264B CB4B        BIT 1,E
264D 2004        JR NZ,MVRGT1
264F            INC A
264F 3C          JR Z,MVRGT2
2650 2803
2652            RET
2652 C9
2653            AND A
2653 A7          MVRGT1:  RET NZ
2654 C0
2655            LD A,(IX-32)
2655 DD7EE0      MVRGT2:
2658 CB43        BIT 0,E
265A 2004        JR NZ,MVRGT3
265C            INC A
265C 3C          JR Z,MVRGT4
265D 2803
265F            RET
265F C9
2660            AND A
2660 A7          MVRGT3:  RET NZ
2661 C0

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2662      2ACA5A      MVRGT4:      LD    HL,(TEMPW2)
2665      7E          LD    A,(HL)
2666      A7          AND   A
2667      C0          RET   NZ          ;RET IF NOT SIMPLE BLANK IN CHK SCREEN
2668
2668      36FF        LD    (HL),0FFH  ;ELSE FILL 8 PIX AT ONCE
266A
266A      78          LD    A,B
266B
266B      D9          EXX
266C      37          SCF
266D      1F          RRA
266E      57          LD   D,A
266F      D9          EXX
2670
2670      79          LD   A,C          ;X
2671      3C          INC   A          ;MOVE RIGHT ONTO 1ST. PIXEL OF 8-PIX BLOCK
2672      CB7B       BIT   7,E
2674
2674      D9          EXX
2675      1F          RRA
2676      2810       JR   Z,FILLM3B
2678
2678      CB2F        SRA   A          ;KEEP BIT 7 THE SAME
267A      E6BF        AND   0BFH       ;1011 1111. BIT 7 FROM Y IS KEPT, BITS 5-0=X/4
267C      5F          LD   E,A
267D      3AC85A     LD   A,(TEMPW1) ;OFFSET FROM LHS
2680      83          ADD   A,E
2681
2681      5F          LD   E,A          ;DE'=REAL SCREEN ADDR
2682      E607        AND   07H       ;A=PHYSICAL SCREEN COLUMN MOD 8
2684      B1          OR   C          ;GET BITS DETERMINED BY Y COORD
2685      6F          LD   L,A          ;HL' IS NOW COMPLETE FILBUFF ADDR
2686      180D       JR   FILLBC     ;COPY 2 BYTES FROM PATTERN IN MODE 2
2688
2688      5F          LD   E,A          ;DE'=REAL SCREEN ADDR
2689      E607        AND   07H       ;A=PHYSICAL SCREEN COLUMN MOD 8
268B      B1          OR   C          ;GET BITS DETERMINED BY Y COORD
268C      6F          LD   L,A          ;HL' IS NOW COMPLETE FILBUFF ADDR
268D
268D      7E          LD   A,(HL)
268E      12          LD   (DE),A
268F      1C          INC   E
2690      2C          INC   L
2691
2691      7E          LD   A,(HL)
2692      12          LD   (DE),A
2693      1C          INC   E
2694      2C          INC   L
2695
2695      7E          LD   A,(HL)
2696      12          LD   (DE),A
2697      1C          INC   E
2698      2C          INC   L
2699
2699      7E          LD   A,(HL)
269A      12          LD   (DE),A          ;COPY 8 PIXELS
269B      D9          EXX
269C
269C      79          LD   A,C
269D      C608        ADD   A,8
269F      2803       JR   Z,MVRGT5   ;JR IF AT RHS OF SCREEN
26A1
26A1      4F          LD   C,A
26A2      189A       JR   MVRGT
26A4
26A4      E1          POP   HL          ;JUNK RET ADDR
26A5      C36325     JP    UNSTK
26A8
26A8      ;*****
26A8      ;TRANSCR - COPY MODE 3 SCREEN TO CHECK SCREEN (8000-DFFF -> E000-F800)
26A8      ; OR - COPY PART OF MODE 2 SCREEN TO CHECK SCREEN
26A8      ;SET BITS IN CHECK SCREEN THAT DON'T MATCH FILL ORIGIN COLOUR
26A8      ;ENTRY: HL=COORDS OF FILL ORIGIN
26A8      ;TRANSODD ALSO USED AS ENTRY BY COPY, WITH A=BACKGROUND COLOUR
26A8      ;USES HL,DE,BC,HL',DE',BC'
26A8
26A8      37          SCF
26A9      4D          LD   C,L          ;X
26AA      CB1C       RR   H
26AC      CB1D       RR   L
26AE      3A405A     LD   A,(MODE)
26B1      FE03       CP   3
26B3      2817       JR   Z,TRANSL1
26B5
26B5      7D          LD   A,L
26B6      CB2F        SRA   A          ;KEEP BIT 7 THE SAME
26B8      E6BF        AND   0BFH       ;1011 1111. BIT 7 FROM Y IS KEPT, BITS 5-0=X/4
26BA      6F          LD   L,A
26BB      3AC85A     LD   A,(TEMPW1) ;OFFSET FROM LHS
26BE      85          ADD   A,L
26BF      6F          LD   L,A          ;HL=M2 SCREEN ADDR
26C0      79          LD   A,C          ;X
26C1      E603        AND   3
26C3      3C          INC   A
26C4      47          LD   B,A
26C5      7E          LD   A,(HL)
26C6
26C6      07          RLCA
26C7      07          RLCA
26C8      10FC       DJNZ  TRAM2RLP
26CA

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26CA 1809          JR TRANSODD
26CC
26CC 7E          TRANSL1: LD A,(HL)
26CD CB41        BIT 0,C
26CF 2004        JR NZ,TRANSODD
26D1
26D1 07          RLCA
26D2 07          RLCA
26D3 07          RLCA
26D4 07          RLCA
26D5
26D5            ;ENTRY USED BY MODE 2/3 SCREEN DUMP WITH A=BACKGROUND COLOUR
26D5
26D5 D9          TRANSODD: EXX
26D6 2100E0      LD HL,0E000H ;HL' IS DEST SCREEN PTR FOR FILL CHECKING
26D9 1120C0      LD DE,0C020H ;D'=192 SCANS, E'=32 BYTES/SCAN IN CHECK SCREEN
26DC D9          EXX
26DD 210080      LD HL,8000H ;REAL SCREEN START
26E0
26E0 E60F        CHARCOMP2: AND 0FH ;GET COLOUR TO SET TO ZEROS IN CHECK SCREEN
26E2 57          LD D,A
26E3 07          RLCA
26E4 07          RLCA
26E5 07          RLCA
26E6 07          RLCA ;GET DESIRED INK IN MS NIBBLE
26E7 5F          LD E,A
26E8 3A405A      LD A,(MODE)
26EB FE03        CP 3
26ED 2833        JR Z,TRANSM3
26EF
26EF 3AC85A      LD A,(TEMPW1)
26F2 6F          LD L,A ;OFFSET REAL SCREEN ADDR
26F3 7A          LD A,D
26F4 E603        AND 3
26F6 57          LD D,A
26F7
26F7 D9          EXX
26F8 4B          TRAM2DLP: LD C,E ;RELOAD BYTES/SCAN COUNTER C'
26F9
26F9 0602        TRAM2CLP: LD B,2
26FB
26FB D9          TRAM2OLP: EXX
26FC 5E          LD E,(HL) ;E=DATA FROM M2 SCRIN
26FD 0604        LD B,4 ;4 DOUBLE BITS/BYTE
26FF
26FF 7B          TRAM2ILP: LD A,E
2700 07          RLCA
2701 07          RLCA
2702 5F          LD E,A
2703 E603        AND 3
2705 92          SUB D
2706 FE01        CP 1
2708 CB11        RL C ;BITS IN C SHOW IF PIXEL IN M2 SCRIN IS 'INK'
270A 10F3        DJNZ TRAM2ILP
270C
270C 23          INC HL ;NEXT M2 SCREEN BYTE
270D 79          LD A,C ;GET DATA IN CASE THIS IS SECOND BYTE
270E D9          EXX
270F 10EA        DJNZ TRAM2OLP ;DO 2 (B') M2 SCREEN BYTES/CHECK SCREEN BYTE
2711
2711 2F          CPL ;PIX THAT MATCH ORIGIN=0
2712 77          LD (HL),A
2713 23          INC HL
2714 0D          DEC C ;DO REQUIRED BYTES ACROSS (1 OR 32)
2715 20E2        JR NZ,TRAM2CLP
2717
2717 D9          EXX
2718 014000      LD BC,64 ;DROP TO NEXT SCAN IF FILL, IRREL IF CHARCOMP
271B 09          ADD HL,BC
271C D9          EXX
271D
271D 15          DEC D ;DO D' SCANS
271E 20D8        JR NZ,TRAM2DLP
2720
2720 D9          EXX
2721
2721 C9          RET
2722
2722 0601        TRANSM3: LD B,1 ;CP WITH THIS TO SET CY IF A=0
2724 D9          EXX
2725 4B          TRANSCLP: LD C,E ;RELOAD BYTES/SCAN COUNTER C'
2726
2726 D9          TRANSCLP: EXX
2727 48          LD C,B ;C=1. CY WHEN BIT ROTATED OUT AFTER 8 ROTS.
2728
2728 7E          TRANSBLP: LD A,(HL)
2729 E6F0        AND 0F0H
272B 93          SUB E ;GET A=ZERO IF PIXEL MATCHES ORIGIN INK
272C B8          CP B ;SET CARRY IF A=0
272D CB11        RL C
272F 7E          LD A,(HL)
2730 23          INC HL
2731 E60F        AND 0FH
2733 92          SUB D
2734 B8          CP B
2735 CB11        RL C
2737 D22827      JP NC,TRANSBLP
273A
273A 79          LD A,C
273B 2F          CPL ;PIX THAT MATCH ORIGIN=0

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273C D9          EXX
273D 77          LD (HL),A          ;MOVE TO CHECK SCREEN AT (HL')
273E 23          INC HL
273F 0D          DEC C
2740 20E4        JR NZ,TRANSCLP      ;DO C' BYTES/SCAN IN CHECK SCREEN
2742 15          DEC D          ;AND D' SCANS
2743 20E0        JR NZ,TRANSDLP
2745 D9          EXX
2746 C9          RET
2747
;*****
;THIS ROUTINE USED BY SCREEN$ TO COMPRESS A MODE 2/3 CHARACTER TO STANDARD FORM
;IN SCRNBUF. ENTRY: HL PTS TO POSN IN M2/3 SCREEN, DE PTS TO 8-BYTE BUFFER,
;CY=6-BIT CHARS, NZ/Z=ODD/EVEN. USES AF,HL,DE,BC,HL',DE',BC'
2747 F5          CHARCOMP:  PUSH AF
2748 CDA83F        CALL SPSSR          ;SELECT SCREEN, ROM1 OFF
274B F1          POP AF
274C D5          PUSH DE
274D 3007        JR NC,CHCM2      ;JR IF NOT 6-PIX CHARS
274F 7E          LD A,(HL)
2750 280E        JR Z,CHCM3      ;SCREEN DATA
;JR IF EVEN COLUMN - TOP LHS PIX IN BITS 7,6
2752 0F          RRCA          ;ELSE DATA IN BITS 3,2
2753 0F          RRCA
2754 180C        JR CHCM4      ;NOW IN 1,0
2756 3A405A      CHCM2:    LD A,(MODE)
2759 FE02        CP 2
275B 7E          LD A,(HL)
275C 2802        JR Z,CHCM3      ;SCREEN DATA
;JR IF MODE 2 - TOP LHS PIXEL DATA IS BITS 7,6
275E 07          RLCA          ;ELSE IT IS BITS 7,6,5,4
275F 07          RLCA
2760 07          CHCM3:    RLCA
2761 07          RLCA          ;DATA NOW IN RH 2 OR 4 BITS
2762 D9          CHCM4:    EXX          ;A=BACKGROUND COLOUR - (TOP LHS PIXEL COLOUR)
2763 E1          POP HL          ;BUFFER FOR 8-BYTE COMPRESSED FORM FOR SCREEN$
2764 37          SCF
2765
;CALLED BY GRAPHICS COPY WITH NC
2765 47          GRCOMP:    LD B,A
2766 D4A83F        CALL NC,SPSSR      ;SELECT SCREEN
2769 78          LD A,B
276A 0608        LD B,8          ;8 SCANS
276C
276C C5          CHARCLP:   PUSH BC
276D F5          PUSH AF          ;BG COLOUR
276E 110101      LD DE,0101H      ;1 SCAN AT A TIME, 1 BYTE ACROSS IN RESULT
2771 D9          EXX
2772 E5          PUSH HL
2773 22C85A      LD (TEMPW1),HL  ;OFFSET FOR SCREEN SOURCE ADDR (USED BY MODE 2
;FILL, AND CHARCOMP2 NEEDS IT)
2776 CDE026      CALL CHARCOMP2   ;DO A SCAN
2779 E1          POP HL
277A 7D          LD A,L
277B C680        ADD A,128        ;NOW DROP TO NEXT SCAN
277D 6F          LD L,A          ;SCAN LEN
277E 3001        JR NC,CHARCNINC
2780 24          INC H
2781 D9          CHARNINC:  EXX
2782 F1          POP AF          ;BG COLOUR
2783 C1          POP BC
2784 10E6        DJNZ CHARCLP
2786 C3BF3F      JP RCURPR
2789
;CRDFID.SAM
;GET FIDDLED COORDS - FORCE FATPIX
;GET FIDDLED FAT COORDS - USED BY GET, ROLL/SCROLL
2789 CD9327      GTFIDFCDS:  CALL GTFCOORDS
278C D0          RET NC          ;RET IF FAT PIX
278D CB1C        RR H
278F CB1D        RR L
2791 4D          LD C,L          ;HALVE X, MOVE TO C
2792 C9          RET
2793
;GET FIDDLED COORDS
2793 CDFB27      GTFCOORDS:  CALL COORDFID  ;APPLY OFFSETS AND RANGES
2796
;UNSTACK COORDS.
;ENTRY: X,Y ON FPCS
2796
;EXIT: IF THIN PIX, HL=X COORD, CHECK FOR 0-511, ELSE C=X, CHECKED FOR 0-255.
;B IS ALWAYS THE Y COORD, CORRECTED FROM -16 TO 175 ON FPCS TO 0-191, THEN
;INVERTED SO 0 AT THE TOP. CY SET IF THIN PIX
2796 CDB027      USCOORDS:  CALL USYCOORD

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2799 F5          PUSH AF          ;Y
279A CD2E1D     CALL GETINT      ;HL=X COORD. BC=HL
279D 22CA5A     LD (TEMPW2),HL  ;SAVE FOR 'RECORD' TO USE
27A0 3A4D5A     LD A,(THFATT)   ;A=0 IF THIN PIX
27A3 A7         AND A
27A4 7C         LD A,H          ;A=X MSB
27A5 C1         POP BC         ;B=Y
27A6 2003      JR NZ,THCKCHK
27A8
27A8 FE02      CP 2           ;CHECK X MSB VS 2 - MUST BE ZERO OR 1
27AA D8        RET C          ;CY SIGNALS THIN PIX
27AB           ;A MUST BE 2-FF HERE
27AB
27AB 4D         THCKCHK:    LD C,L          ;C=X
27AC A7         AND A
27AD C8        RET Z          ;NC
27AE
27AE 180D      JR IOORERR1   ;X MSB MUST BE 0 UNLESS THIN PIX
27B0
27B0           ;UNSTACK Y COORD TO A, CHECK AND CONVERT TO 0-191 SCALE
27B0
27B0 CD651D     USYCOORD:    CALL FPTOA      ;A (AND C)=ABS Y. Z IF POSITIVE
27B3 3808      JR C,IOORERR1
27B5
27B5 3A5C5A     LD A,(ORGOFF)  ;16 IF HEIGHT=8
27B8 2005      JR NZ,ADJNEG   ;JR IF Y IS -VE
27BA
27BA 81         ADD A,C
27BB 3005      JR NC,ADJOK1   ;ADD 16 SO 0-175 BECOME 16-191
27BD
27BD CF        IOORERR1:   RST 08H
27BE 1E        DB 30
27BF
27BF 91         ADJNEG:    SUB C          ;(16 IF HEIGHT=8)-ABS Y
27C0 38FB      JR C,IOORERR1   ;IF Y IS NEGATIVE, ABS Y MUST BE <=ORGOFF
27C2           ;-1 TO -16 NOW 15 TO 0
27C2 47         ADJOK1:    LD B,A
27C3 3EBF      LD A,191
27C5 90        SUB B
27C6 38F5      JR C,IOORERR1
27C8
27C8 32CE5A     LD (TEMPB1),A  ;A=0-191. SAVE FOR 'RECORD' TO USE
27CB C9        RET
27CC
27CC           ;TWNUMS
27CC           ;UNSTACK X AND Y DISPS. B=Y DISP, C=X DISP, D=SGN Y, E=SGN X (SGN = 01/FF)
27CC           ; OR IF CY, THIN PIX AND HL=X DISP
27CC
27CC CD651D     TWNUMS:    CALL FPTOA
27CF 38EC      JR C,IOORERR1   ;ERROR IF ABS Y>255
27D1
27D1 06FF      LD B,OFFH      ;-VE. REVERSE SGN BECAUSE Y COORD REVERSES
27D3 2802      JR Z,POSBYTE
27D5
27D5 0601      LD B,01H       ;+VE
27D7
27D7 C5        POSBYTE:   PUSH BC
27D8 CD3B1D     CALL FPTOBC    ;B=SGN Y, C=Y
27DB 38E0      JR C,IOORERR1   ;BC=X. Z IF +VE. CY IF OOR
27DD
27DD 2601      LD H,1         ;+VE
27DF 2802      JR Z,POSINT
27E1
27E1 26FF      LD H,OFFH     ;-VE. H=SGN X
27E3
27E3 D1        POSINT:    POP DE
27E4 3A4D5A     LD A,(THFATT) ;D=SGN Y, E=Y
27E7 A7         AND A         ;THIN/FAT TEMP. ONLY SAYS THIN IF MODE 2.
27E8 78         LD A,B        ;X MSB
27E9 43         LD B,E        ;B=Y
27EA 5C         LD E,H        ;E=SGN X
27EB 2804      JR Z,THINNUMS
27ED
27ED A7         AND A
27EE 20CD      JR NZ,IOORERR1 ;X MSB MUST BE ZERO IF FAT PIX IN USE
27F0
27F0 C9        RET          ;B=Y, C=X, D=SGN Y, E=SGN X. NC
27F1
27F1 69        THINNUMS:  LD L,C
27F2 67        LD H,A        ;HL=X
27F3 FE02      CP 2
27F5 30C6      JR NC,IOORERR1
27F7
27F7 C9        RET          ;HL=X, E=SGN X, D=SGN Y, B=Y. CY SHOWS THIN STATUS
27F8           ;BC MUST BE 01FF OR LESS
27F8
27F8           ;COORDINATE FIDDLE FOR PLOT, DRAW TO, CIRCLE, PUT,GRAB. ENTRY WITH X,Y ON FPCS
27F8
27F8           ;DRAW RANGE FIDDLE ONLY
27F8
27F8 37        DRCOORDFD: SCF          ;'DON'T APPLY XOS'
27F9 180A      JR RGFIDEN
27FB
27FB           ;RANGE AND OFFSET FIDDLE. USED BY E.G. PLOT.
27FB
27FB AF        COORDFID:  XOR A          ;NC='OFFSET'
27FC 47        LD B,A
27FD 4F        LD C,A        ;BC=0=NORMAL YOS
27FE 08        EX AF,AF'
27FF 1E39     LD E,YOSDISP
2801 CD3228   CALL PSEUDOSR ;ADD YOS IF NON-NORMAL (<>ZERO)
2804 AF        XOR A          ;NC='APPLY XOS'

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2805
2805 F5      RGFIDEN:  PUSH AF
2806 37      SCF                                ; 'RANGE'
2807 08      EX AF,AF'
2808 1E43    LD E,YRGDISP
280A 01C000 LD BC,192
280D CD3228 CALL PSEUDOSR      ;APPLY YRG UNLESS IT IS 192
2810 CD8A18 CALL SWOP12        ;GET X COORD TO STACK TOP
2813 F1      POP AF
2814 3809    JR C,DOXRG      ;NC MEANS APPLY XOS. A=0
2816
2816 47      LD B,A
2817 4F      LD C,A
2818 08      EX AF,AF'
2819 1E4D    LD E,XOSDISP
281B CD3228 CALL PSEUDOSR      ;ADD XOS IF NON-NORMAL (<>ZERO)
281E 37      SCF                                ; 'RANGE'
281F
281F 08      DOXRG:   EX AF,AF'
2820 010002 LD BC,512
2823 3A4D5A LD A,(THFATT)
2826 A7      AND A
2827 2801    JR Z,GXRANGE      ;RANGE=512 IF THIN
2829
2829 05      DEC B                                ;BC=256
282A
282A 1E57    GXRANGE:  LD E,XRGDISP
282C CD3228 CALL PSEUDOSR      ;APPLY XRG UNLESS IT IS NORMAL
282F C38A18 JP SWOP12        ;GET Y TO TOP OF FPCS
2832
2832 ;PSEUDO VARIABLE SUBROUTINE
2832 ;ENTRY: E=OFFSET TO PSEUDO-VAR XOS/YOS/XRG/YRG. F'=CY IF RANGE, NC IF OFFSET
2832 ;BC=NORMAL VALUE OF VAR.
2832 ;ACTION: APPLY PS IF NON-NORMAL
2832
2832 DBFB     PSEUDOSR:  IN A,(URPORT)
2834 F5      PUSH AF
2835 CD1F1F  CALL ADDRNV
2838 1600    LD D,0
283A 19      ADD HL,DE
283B 54      LD D,H
283C 5D      LD E,L                                ;DE PTS TO PS START
283D CD5A28 CALL CHECKPS      ;SEE IF PSEUDO VAR=BC (NORMAL)
2840 CA453C JP Z,PPOINT      ;JR IF PSEUDO VAR=NORMAL, DON'T APPLY IT.
2843
2843 C5      PUSH BC                                ;NORMAL VALUE
2844 EB      EX DE,HL
2845 CD201D CALL HLTOPPCS    ;ELSE STACK PSEUDO-VAR
2848 C1      POP BC
2849 F1      POP AF
284A D3FB    OUT (URPORT),A
284C 08      EX AF,AF'
284D 3803    JR C,APPLYRG
284F
284F EF      DB CALC
2850 01      DB ADDN                                ;ADD OFFSET
2851 34      DB EXIT2
2852
2852 CDDD1C  APPLYRG:   CALL STACKBC
2855
2855 EF      DB CALC
2856 06      DB SWOP
2857 05      DB DIVN                                ;NORM/RG
2858 00      DB MULT                                ;COORD*NORM/RG
2859 34      DB EXIT2
285A
285A
285A 7E      CHECKPS:  LD A,(HL)
285B 23      INC HL
285C B6      OR (HL)
285D C0      RET NZ                                ;NORMAL VALUES ALWAYS START 00 00
285E
285E 23      INC HL
285F 79      LD A,C
2860 BE      CP (HL)
2861 C0      RET NZ
2862
2862 23      INC HL
2863 78      LD A,B
2864 BE      CP (HL)
2865 C9      RET
2866
2866 ;GRAPHICS RECORD
2866 ;PLOT, DRAW TO, CIRCLE: CALL HERE WITH CMD CODE IN E, TEMPB1=Y, TEMPW2=X
2866 ;CIRCLE HAS RADIUS IN B REG. REL. DRAW USES E,C,D,B FOR SGN X,X,SGN Y,Y.
2866 ;PEN, OVER, PAUSE, CLS USE E,C FOR CMD CODE, PARAM
2866
2866 ;E=FE/00 IF FAT REL. DRAW
2866 ;E=1     FAT PLOT
2866 ;E=2     FAT DRAW TO
2866 ;E=3     CIRCLE
2866 ;E=4     OVER
2866 ;E=5     PEN
2866 ;E=6     CLS
2866 ;E=7     PAUSE
2866
2866 3A815B  GRAREC:   LD A,(GRARF)
2869 A7      AND A
286A C8      RET Z                                ;RET IF RECORD OFF
286B
286B 3A745B  LD A,(CURCMD)
286E FEBB  CP 187
2870 C8      RET Z                                ;PRINT
;AVOID RECORD OF E.G. PRINT PEN 5;

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2871
2871 E5          PUSH HL
2872 D5          PUSH DE
2873 C5          PUSH BC
2874 7B          LD A,E
2875 21004F      LD HL,INSTBUF
2878 3D          DEC A          ;SGN FE/00 GOES TO FD/FF
2879 FEFD       CP 0FDH
287B 3817       JR C,GRAR6      ;JR IF NOT REL. DRAW
287D
287D 3C          INC A
287E 2804       JR Z,GRAR4      ;JR IF +VE X SGN (E=0)
2880
2880 1C          INC E          ;E=FF
2881 AF         XOR A
2882 91         SUB C
2883 4F         LD C,A          ;NEGATE X DISP
2884
2884 14          GRAR4:  INC D          ;Y SGN
2885 2805       JR Z,GRAR5      ;JR IF -VE Y SGN.. Y IS REALLY +VE - FIDDLLED BY
2887           ;TWNUNMS BECAUSE OF Y AXIS REVERSAL
2887 16FF       LD D,0FFH
2889 AF         XOR A
288A 90         SUB B
288E 47         LD B,A          ;NEGATE Y DISP
288C
288C 73          GRAR5:  LD (HL),E
288D 78          LD A,B
288E 42          LD B,D
288F 57          LD D,A          ;SWOP B AND D
2890 1E03       LD E,3          ;PRETEND 'CIRCLE'
2892 180D       JR GRAR66
2894
2894 FE03       GRAR6:  CP 3
2896 3008       JR NC,GRAR65
2898
2898 3ACA5A      GRAR62:  LD A,(TEMPW2)
289E 4F         LD C,A          ;X
289C 3ACE5A      LD A,(TEMPB1)  ;Y
289F 47         LD B,A          ;COORDS TAKEN FROM STORES USED BY CRDFID
28A0
28A0 73          GRAR65:  LD (HL),E      ;BLITZ CODE
28A1
28A1 23          GRAR66:  INC HL
28A2 71          LD (HL),C
28A3 23          INC HL
28A4 70          LD (HL),B      ;MAY BE JUNK
28A5 23          INC HL
28A6 72          LD (HL),D      ;MAY BE JUNK
28A7 7B          LD A,E
28A8 3D          DEC A
28A9 0E03       LD C,3
28AB FE02       CP 2
28AD 3806       JR C,GRAR7      ;JR IF PLOT OR DRAWTO - 3 BYTES
28AF
28AF 0E04       LD C,4
28B1 2802       JR Z,GRAR7      ;JR IF CIRCLE OR REL DRAW - 4 BYTES
28B3
28B3 0E02       LD C,2
28B5
28B5 2A515C      GRAR7:  LD HL,(CURCHL)
28B8 E5          PUSH HL
28B9 C5          PUSH BC
28BA 3E10       LD A,16
28BC CD6311     CALL SETSTRM    ;STREAM 16 - TO STRING
28BF C1         POP BC
28C0 0600       LD B,0
28C2 11004F     LD DE,INSTBUF
28C5 CD1300     CALL PRINTSTR   ;O/P BC FROM DE TO STRING
28C8 E1         POP HL
28C9 22515C     LD (CURCHL),HL ;STREAM 16 DOESN'T SET ANY FLAGS, SO NO NEED
28CC C1         POP BC          ;TO CALL CHAN-FLAG TO RESET THEM.
28CD D1         POP DE
28CE E1         POP HL
28CF C9         RET
28D0
28D0
28D0           ;GRAB.SAM - INCLUDE GRABPUT.SAM      ;GRAB, PUT, FARLDIR, STRMOW
28D0           - GRAB A$,X,Y,W,L
28D0
28D0 CDF72C      GRAB:  CALL SYNTAX1    ;ASSESS VAR FOR ASSIGNMENT
28D3 213B5C     LD HL,FLAGS
28D6 CB76       BIT 6,(HL)
28D8 2003       JR NZ,GNONSH   ;ERROR IF NUMERIC TYPE
28DA
28DA DF         RST 18H
28DE FE2C       CP " ,"
28DD
28DD C2290D     GNONSH: JP NZ,NONSENSE
28E0
28E0 CDD33A      CALL SEXPT4NUMS ;SKIP, EXPECT 4 NUMBERS
28E3 CD153B     CALL CHKEND
28E6
28E6 CD9512     CALL CHKMD23    ;INSIST ON MODE 2 OR 3
28E9 111EC0     LD DE,0C000H+30
28EC CD5F1F     CALL LIMDB      ;LEN TO A, DECED (0-191) (ORIG MUST BE 1-192)
28EF 3C         INC A
28F0 F5         PUSH AF         ;A=LEN
28F1 CD2E1D     CALL GETINT
28F4 0B         DEC BC          ;0->FFFF, 256->255
28F5 78         LD A,B
28F6 A7         AND A
28F7 C2391D     JP NZ,IOORERR  ;INSIST ON WIDTH OF 1-256

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28FA      INC BC                ;BC=1-256
28FA 03   INC BC                ;IF BC IS EVEN, SET BIT 0 (WHICH WILL BE LOST)
28FB 03   INC BC                ;IF BC IS ODD,ROUND UP E.G. WIDTH 1->2
28FC      SRL B                 ;B=0
28FC CB38  RR C                 ;C=1-128
28FE CB19  POP DE               ;D=LEN
2900 D1    LD E,C               ;WID
2901 59    PUSH DE              ;LEN/WID
2902 D5    CALL GTFIDFCDS       ;UNSTK X,Y TO CB. CHECK FOR LEGALITY
2903 CD8927 POP DE              ;LEN/WID
2906 D1    CALL JGRAB           ;STACK REGISTERS - STRING
2907 CD1029 CALL STKSTOS
290A CDEB1C CALL STKSTOS
290D C30F2B JP ASSIGN
2910
2910      ;D=LEN (PIX), E=WIDTH (BYTES), B=Y, C=X
2910      ;EXIT: DE=START (IN CUSCRNP), BC=LEN (INCLUDES 3 LEADER BYTES)
2910
2910 CDB13F JGRAB:      CALL SPSS          ;GET CURRENT SCREEN AT 8000+
2913 2100E0 LD HL,RSBUFF-3       ;E000H
2916 3600   LD (HL),0        ;CONTROL CODE
2918 23    INC HL
2919 73    LD (HL),E        ;WID
291A 23    INC HL
291B 72    LD (HL),D        ;LEN
291C CD4729 CALL GPVARS          ;GET A'=WID,D/B'=LEN, HL=SCRN ADDR, BC=128
291F 7B    LD A,E
2920 F7    RST 30H
2921 23EA  DW CRTBFI
2923 7B    LD A,E
2924 08    EX AF,AF'        ;(A' WAS CORRUPTED BY RST 30)
2925 CD3F0B CALL RSSTBLK        ;STORE ROLL/SCROLL STORE BLOCK SR
2928 1100E0 LD DE,RSBUFF-3     ;PT TO CC,W,L
292B ED4BCA5A LD BC,(TEMPW2)   ;LEN OF DATA
292F 03    INC BC
2930 03    INC BC
2931 03    INC BC          ;ALLOW FOR CC,W,L
2932 DBFB  IN A,(251)
2934 C3C63F JP RCURP
2937
2937      ;*****
2937      ;SR TO TRUNCATE LENGTH OF A BLOCK IF HANGING OFF BOTTOM OF SCREEN
2937      ;ENTRY: D=BLOCK LENGTH, B=Y COORD
2937
2937 7A    GPTRUNC: LD A,D
2938 3D    DEC A                ;LENGTH-1
2939 80    ADD A,B              ;ADD Y COORD
293A 3805  JR C,GPTRUNC2
293C
293C D6C0  SUB 192                ;ALLOW UP TO 191
293E D8    RET C                ;RET IF WONT FALL OFF BOTTOM
293F
293F D640  SUB 40H                ;COMPENSATE FOR FOLLOWING 'ADD'
2941
2941 C640  GPTRUNC2: ADD A,40H        ;GET 'NUMBER OF SCANS HANGING OFF' - 40H+
2943 2F    CPL                  ;ELSE A=0-3FH ->FF-C0
2944 82    ADD A,D
2945 57    LD D,A              ;ADJUST LENGTH
2946 C9    RET
2947
2947      ;GET/PUT VARS SETTER. ENTRY: E=WID, D=LEN, BC=YX COORDS.
2947      ;EXIT: A'/E=WIDTH, D/B'=LEN, HL=SCRN ADDR, BC=128
2947
2947 7B    GPVARS: LD A,E
2948 08    EX AF,AF'        ;A'=WIDTH
2949 CD3729 CALL GPTRUNC        ;SHORTEN D IF NEEDED.
294C 7A    LD A,D
294D
294D D9    EXX
294E 47    LD B,A            ;B'=LENGTH
294F D9    EXX
2950
2950 60    LD H,B              ;Y
2951 69    LD L,C            ;X
2952 37    SCF
2953 CB1C  RR H
2955 CB1D  RR L              ;GET SCREEN ADDR IN 8000 AREA IN HL
2957 018000 LD BC,128
295A C9    RET
295B
295B      ;PUT.SAM
295B      ;*****
295B      ;E.G. PUT X,Y,A$. OVER 0-3 ALLOWED, ALSO INVERSE
295B      ; PUT X,Y,A$,M$ USES M$ AS A MASK FOR 'CLIPPING'.
295B
295B CDF23A PUT:      CALL SYNTAX9        ;INK/PAPER IRREL, PUT OVER/INVERSE WORK
295E CD9B3A CALL EXPTCSTR       ;COMMA, STRING
2961 FE2C  CP " "
2963 200D  JR NZ,PUTL1
2965
2965 CD653A CALL SSYNTAXA       ;SKIP, EXPECT STRING
2968
2968 2100F0 LD HL,RSBUFF+0FFDH   ;E003+OFFD= F000H
296B CD2E2A CALL PSCHKMHL       ;CHECK MASK STRING AND MOVE TO 2ND HALF OF BUFFER
296E 3E05  LD A,5            ;'MASKED'
2970 1804  JR PUTLC
2972
2972 CD153B PUTL1:    CALL CHKEND
2975
2975 AF    XOR A
2976
2976 F5    PUTLC:  PUSH AF          ;0=NO MASK, 5=MASKED
2977 2100E0 LD HL,RSBUFF-3     ;E000H

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297A CD2B2A      CALL PSCHKMHL      ;CHECK STRING AND MOVE TO RSBUFF
297D CD8927      CALL GTFIDFCDS    ;B=Y,C=X.
2980 CDB13F      CALL SPSS
2983 F1          POP AF
2984 A7          AND A
2985 2812        JR Z,PUTL2        ;JR IF NOT MASKED PUT. NC
2987
2987 D9          EXX
2988 2103F0      LD HL,RSBUFF+1000H ;HL'= F003H - PTR TO MASK STRING
298B D9          EXX
298C
298C 2A01E0      LD HL,(RSBUFF-2)  ;E001/E002
298F ED5B01F0    LD DE,(RSBUFF+0FFE) ;F001/F002
2993 ED52        SBC HL,DE
2995 280F        JR Z,PUT05        ;A=5 STILL... JR IF W,L THE SAME FOR BOTH STRINGS
2997
2997 CF          RST 08H
2998 26          DB 38
2999
2999 ED5B545A    PUTL2:  LD DE,(INVERT) ;E=INVERT, D=GOVERT
299D 7B          LD A,E          ;0-3
299E B2          OR D
299F 3E04        LD A,4
29A1 2803        JR Z,PUT05        ;OVER 0, INVERSE 0 USES SPECIAL ROUTINE NO. 4
29A3
29A3 7A          LD A,D
29A4 E603        AND 3          ;NEUROT...
29A6
29A6 2101E0      PUT05:  LD HL,RSBUFF-2   ;STR PTR (E001H)
29A9 1805        JR PUT06
29AB
29AB ;A=PUT TYPE 0-5, B=Y, C=X, HL PTS TO W (BYTES), LEN (PIX), HL' TO MASK DATA
29AB ;BLOCK TRUNCATED IF HANGS OFF SCREEN BOTTOM
29AB
29AB 5F          JPUT:   LD E,A
29AC CDB13F      CALL SPSS
29AF 7B          LD A,E          ;**
29B0
29B0 87          PUT06:  ADD A,A
29B1 5F          LD E,A
29B2 87          ADD A,A
29B3 87          ADD A,A          ;*8
29B4 83          ADD A,E          ;*10
29B5 5F          LD E,A
29B6 1600        LD D,0
29B8 FD21E829    LD IY,PUTSRTAB
29BC FD19        ADD IY,DE      ;IY=ADDR OF SUBROUTINE FOR 'OVER' VARIATIONS
29BE
29BE 5E          LD E,(HL)      ;GET WIDTH FROM STRING (BYTES)
29BF 23          INC HL
29C0 56          LD D,(HL)      ;LEN
29C1 23          INC HL
29C2 E5          PUSH HL
29C3 CD4729      CALL GPVARS
29C6 79          LD A,C
29C7 93          SUB E
29C8 D1          POP DE
29C9 DD21DA29    LD IX,PUTRET   ;SET UP IX TO AVOID CALL OVERHEADS
29CD
29CD D9          EXX
29CE 5F          LD E,A
29CF 3A545A      LD A,(INVERT)  ;E'=DISP
29D2 08          EX AF,AF'      ;INVERSE MASK 00/FF TO A'
29D3 4F          LD C,A
29D4
29D4 D9          PUTSCLP: EXX
29D5
29D5 ;AT THIS POINT:
29D5 ;HL=SCRN PTR, DE=DATA SRC, A=WIDTH
29D5 ;B'=LEN, C'=WIDTH, E'=DISP TO NEXT SCAN, A'=INVERSE MASK
29D5 ;HL' CAN PT TO MASK STRING
29D5 ;B IS USED AS A WIDTH COUNTER, AND C AS AN INVERSE MASK
29D5
29D5 47          LD B,A
29D6 08          EX AF,AF'      ;BLOCK WIDTH COUNTER SET UP
29D7 4F          LD C,A
29D8 FDE9        JP (IY)        ;INVERSE MASK
29DA
29DA ;JUMP TO XOR, OR, LD or AND LOOP
29DA ;ENTRY WITH DE=SRC, HL=SCRN DEST, B=BYTES, C=INVER
29DA ;EXIT WITH B=0
29DA 79          PUTRET:  LD A,C
29DB 08          EX AF,AF'      ;INVERSE
29DC
29DC D9          EXX
29DD 7B          LD A,E
29DE D9          EXX          ;DISP TO NEXT SCAN FROM E'
29DF
29DF 4F          LD C,A
29E0 09          ADD HL,BC      ;BC=DISP TO NEXT SCAN (SCAN LEN-BLOCK WIDTH)
29E1
29E1 D9          EXX
29E2 79          LD A,C
29E3 10EF        DJNZ PUTSCLP   ;GET WIDTH VALUE FROM C'
29E5
29E5 C3C63F      JP RCURP      ;DEC LENGTH COUNTER, LOOP TILL ALL SCANS DONE
29E8
29E8 ;*****
29E8 ;PUT SUBROUTINES FOR OVER 0,1,2,3.
29E8 ;ENTRY WITH DE PTING TO DATA SRC, HL TO SCRIN, B=BYTES TO DO, C=INVERSE MASK
29E8 ;IX='RET' ADDR
29E8 ;EXIT WITH B=0.
29E8
29E8 PUTSRTAB:
29E8

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29E8 1A      OVER0LP:  LD A,(DE)      ;DATA FROM STRING
29E9 A9      XOR C          ;INVERSE MASK
29EA 77      LD (HL),A
29EB 13      INC DE
29EC 23      INC HL
29ED 10F9    DJNZ OVER0LP
29EF DDE9    JP (IX)
29F1 00      NOP          ;MAKE ALL SRs HAVE LENGTH OF 10
29F2 1A      OVER1LP:  LD A,(DE)      ;DATA FROM STRING
29F3 A9      XOR C          ;INVERSE MASK
29F4 AE      XOR (HL)     ;OVER 1
29F5 77      LD (HL),A
29F6 13      INC DE
29F7 23      INC HL
29F8 10F8    DJNZ OVER1LP
29FA DDE9    JP (IX)
29FC 1A      OVER2LP:  LD A,(DE)      ;DATA FROM STRING
29FD A9      XOR C          ;INVERSE MASK
29FE B6      OR (HL)      ;OVER 2
29FF 77      LD (HL),A
2A00 13      INC DE
2A01 23      INC HL
2A02 10F8    DJNZ OVER2LP
2A04 DDE9    JP (IX)
2A06 1A      OVER3LP:  LD A,(DE)      ;DATA FROM STRING
2A07 A9      XOR C          ;INVERSE MASK
2A08 A6      AND (HL)     ;OVER 3
2A09 77      LD (HL),A
2A0A 13      INC DE
2A0B 23      INC HL
2A0C 10F8    DJNZ OVER3LP    ;ABOUT 64 T'S PER BYTE (USE INC L,=56)
2A0E DDE9    JP (IX)
2A10
2A10        ;FASTER VERSION FOR WHEN INVERSE 0, OVER 0
2A10 EB      NOINVER:  EX DE,HL
2A11 48      LD C,B
2A12 0600    LD B,0
2A14 EDB0    LDIR          ;32 T'S PER BYTE
2A16 EB      EX DE,HL
2A17 DDE9    JP (IX)
2A19 00      NOP
2A1A
2A1A        ;USE 'VALID DATA' MASK PTED TO BY HL'. 1'S=VALID
2A1A        ;MAKE MASK BY: FILL INK 0, BORDER AREA: GRAB A$: FILL INK 15, BORDER AREA
2A1A        ;PUT OVER 1, A$. (MAKES BORDER 1'S, FIGURE 0'S). GRAB A$: PUT INVERSE 1, A$
2A1A        ;GRAB A$. GIVES BORDER 0'S, FIGURE 1'S.
2A1A 1A      PMASKLP:  LD A,(DE)      ;DATA FROM STRING
2A1B A9      XOR C          ;INVERSE MASK
2A1C AE      XOR (HL)     ;XOR SCRNM
2A1D D9      EXX
2A1E A6      AND (HL)     ;AND MASK
2A1F 23      INC HL
2A20 D9      EXX
2A21 13      INC DE
2A22 AE      XOR (HL)
2A23 77      LD (HL),A
2A24 23      INC HL
2A25 10F3    DJNZ PMASKLP    ;ABOUT 96 T'S PER BYTE
2A27 DDE9    JP (IX)
2A29
2A29 CF      PUTBLKERR: RST 08H
2A2A 25      DB 37          ;'Invalid PUT block'.
2A2B
2A2B        ;PUT STRING CHECK/MOVE TO (HL)
2A2B        ;CHECK PUT STRING STARTS WITH CHR$ 0, LEN <>0. COPY TO (HL) IN SCRNM MEM
2A2B
2A2B 22C85A   PSCHKMHL:  LD (TEMPW1),HL  ;DEST
2A2E CD9512   CALL CHKMD23
2A31        ; CALL SPSS          ;GET CURRENT SCREEN AT 8000+
2A31 CDDC3F   CALL GETSTRING    ;DE=STRING ADDR, BC=LEN, PAGE IS SELECTED
2A34 78      LD A,B          ;!!!SPSS ACTION NEGATED!!
2A35 B1      OR C
2A36 28F1    JR Z,PUTBLKERR  ;REQUIRE NON-ZERO LENGTH
2A38
2A38 1A      LD A,(DE)
2A39 A7      AND A
2A3A 20ED    JR NZ,PUTBLKERR ;REQUIRE CHR$ 0 AS 1ST. CHAR
2A3C
2A3C        ; CALL SCRMOV
2A3C        ; JP RCURP
2A3C
2A3C        ;SCRNMov - COPY BC BYTES FROM (DE) TO (TEMPW1) IN SPARE SCRNM MEMORY
2A3C        ;USES HL,DE,BC,AF,AF'
2A3C
2A3C 2AC85A   SCRMOV:  LD HL,(TEMPW1)
2A3F 09      ADD HL,BC
2A40 38E7    JR C,PUTBLKERR  ;JR IF STRING WILL NOT FIT
2A42
2A42 CD791F   CALL SPLITBC
2A45 3A785A   LD A,(CUSCRNP)
2A48 4F      LD C,A
2A49 DBFB    IN A,(251)      ;C:(TEMPW1)=DEST
2A4B 37      SCF          ;ADE=SRC
2A4C 1815    JR SFLDIR
2A4E
2A4E CB74    FARLDDR:  BIT 6,H
2A50 2003    JR NZ,FLD3    ;JR IF SRC ALREADY IN SECT D
2A52

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2A52 3D          DEC A          ;PAGE IN SRC AT C000-FFFF
2A53 CBF4          SET 6,H
2A55          FLD3:      BIT 6,D
2A57 2003          JR NZ,FLD4
2A59          DEC C
2A5A CBF2          SET 6,D          ;DITTO DEST
2A5C          FLD4:      AND A          ;'LDDR'
2A5C A7            DB 06H          ;'JR +1'
2A5D 06
2A5E          ;LDIR (PAGCOUNT) PAGES AND (MODCOUNT) BYTES FROM AHL TO CDE. MODCOUNT<=3FFF.
2A5E          ;PAGCOUNT OR MODCOUNT CAN BE ZERO WITHOUT PROBLEMS. PAGING UNCHANGED ON EXIT.
2A5E          ;EXIT WITH TEMPW1=PAST DEST, TEMPB2=PAGE OF PAST DEST, DE=PAST SRC END
2A5E          ;HL OR DE CAN BE ABOVE C000H ON ENTRY WITHOUT PROBLEMS
2A5E          FARLDIR:   SCF
2A5E 37
2A5F EB            EX DE,HL
2A60 22C85A        LD (TEMPW1),HL    ;DEST ADDR
2A63          ;C/(TEMPW1) =DEST, ADE=SRC
2A63          SFLDIR:   LD H,A
2A63 67            LD A,C
2A64 79            LD (TEMPB2),A
2A65 32CF5A
2A68          ;ENTRY: HDE=SRC, TEMPB2/TEMPW1=DEST. USED IF FARLDIR HAS MOVED SOME DATA ALREADY
2A68          ;FROM CONCATENATE
2A68          FARLDIR2:  EX AF,AF'    ;CY' IF LDIR
2A68 08            CALL R1OSR    ;ROM1 OFF, SAVE PORT STATUSES (STATI?)
2A69 CD493C        LD A,H
2A6C 7C            CALL TSURPG   ;SRC PAGE
2A6D CDDF3F        LD A,(PAGCOUNT)
2A70 3A835B        AND A
2A73 A7            JR Z,FLDIE
2A74 280B
2A76          FARLDILP:  PUSH AF
2A76 F5            LD BC,4000H
2A77 010040        CALL STRMOV1
2A7A CD8E2A        POP AF
2A7D F1            DEC A
2A7E 3D            JR NZ,FARLDILP    ;DO PAGCOUNT 16K MOVES
2A7F 20F5
2A81          FLDIE:    LD BC,(MODCOUNT)
2A81 ED4B845B      CALL STRMOV
2A85 CD8E2A        JP POPOUT
2A88 C3423C
2A8B          ;STRMOV: MOVE BC BYTES FROM (DE) IN CURRENT UR PAGE TO (TEMPW1) IN
2A8B          ;PAGE (TEMPB2), VIA SYS PAGE. WORKS WITH 0000 TO FFFF BYTES
2A8B          ;CY' IF LDIR, NC' IF LDDR
2A8B          ;EXIT WITH DE=PAST SRC END, PAGE SWITCHED IN, (TEMPW1)=PAST DEST END,
2A8B          ;(TEMPB2)=PAGE OF THE LATTER. HL=0
2A8B          ;USED BY FARLDIR
2A8B          STRMOV:    LD A,B
2A8B 78            OR C
2A8C B1            RET Z
2A8D C8
2A8E          STRMOV1:   LD HL,(INSLV)
2A8E 2ABA5B        INC H
2A91 24            DEC H
2A92 25            JP NZ,HLJUMP
2A93 C20500
2A96          LD H,B
2A96 60            LD L,C          ;HL=BYTES REMAINING TO DO
2A97 69
2A98          STRMOVL:   LD BC,0100H
2A98 010001        LD A,H
2A9B 7C            AND A
2A9C A7            JR NZ,STRMOV2    ;JR IF 256 OR MORE TO DO STILL
2A9D 2002
2A9F          LD B,H
2A9F 44            LD C,L          ;COUNT=REMAINING. EXIT AFTER THIS MOVE
2AA0 4D
2AA1          STRMOV2:   PUSH HL        ;BYTES REMAINING
2AA1 E5            PUSH BC
2AA2 C5            EX DE,HL
2AA3 EB            LD DE,BUFF256
2AA4 11004C        EX AF,AF'
2AA7 08            JR C,DLDIR    ;JR IF LDIR
2AA8 380C          ;DEST=256 BYTE BUFFER, HL=SRC, BC=256 (USUALLY)
2AAA          EX AF,AF'
2AAA 08            DEC E          ;PT TO OTHER END OF BUFFER (E=255)
2AAB 1D            LDDR
2AAC EDB8        POP BC
2AAE C1            BIT 6,H
2AAF CB74        CALL Z,DECURPAGE ;IF SRC FALLEN INTO SECTION C, DEC PAGE AND SET 6,H
2AB1 CCF93F        JR STRM32
2AB4 1807
2AB6          DLDIR:    EX AF,AF'
2AB6 08            LDIR          ;COPY BYTES TO BASE PAGE
2AB7 EDB0        POP BC
2AB9 C1            CALL CHKHL
2ABA CDEF3F
2ABD          STRM32:   PUSH HL        ;SRC PTR (8000-BFFF OR C000-FFFF IF LDDR)
2ABD E5            IN A,(251)
2ABE DBFB        PUSH AF        ;SAVE SRC PAGE
2AC0 F5            LD A,(TEMPB2)
2AC1 3ACF5A        CALL TSURPG   ;GET DEST AT 8000+
2AC4 CDDF3F

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2AC7 ED5BC85A      LD DE,(TEMPW1)      ;DEST PTR
2ACB C5            PUSH BC             ;BYTE COUNT
2ACC 08            EX AF,AF'
2ACD 21004C        LD HL,BUFF256
2AD0 380C          JR C,STRM34
2AD2
2AD2 08            EX AF,AF'
2AD3 2D            DEC L               ;POINT TO OTHER END OF BUFFER
2AD4 EDB8          LDDR
2AD6 EB            EX DE,HL
2AD7 CB74          BIT 6,H
2AD9 CCF93F        CALL Z,DECURPAGE
2ADC
2ADC 1807          JR STRM38
2ADE
2ADE 08            STRM34: EX AF,AF'
2ADF EDB0          LDIR               ;COPY BYTES FROM SYS PAGE TO DEST
2AE1 EB            EX DE,HL
2AE2 CDEF3F        CALL CHKHL
2AE5
2AE5 DBFB          STRM38: IN A,(URPORT)
2AE7 32CF5A        LD (TEMPB2),A      ;POSSIBLY NEW DEST PAGE (BITS 7-5 MAY BE HI)
2AEA
2AEA 22C85A        STRMOV4: LD (TEMPW1),HL ;NEW DEST ADDR (SECTION C IF LDIR, D IF LDDR)
2AED EB            EX DE,HL
2AEE C1            POP BC             ;BYTE COUNT
2AEF F1            POP AF
2AF0 D3FB          OUT (251),A        ;RESTORE SRC PAGE
2AF2 D1            POP DE             ;SRC PTR
2AF3 E1            POP HL             ;BYTES REMAINING TO MOVE
2AF4 A7            AND A
2AF5 ED42          SBC HL,BC
2AF7 209F          JR NZ,STRMOVL
2AF9
2AF9 C9            RET
2AFA
2AFA              ;ASSIGN.SAM INCLUDE ASSIGN.SAM      ;STKVAR, ASSIGN, SYNTAX1, DIM, SLICER
2AFA
2AFA 3A3B5C        VALFET1: LD A,(FLAGS)
2AFD
2AFD F5            VALFET2: PUSH AF
2AFE CDE314        CALL SCANNING
2B01 3A3B5C        LD A,(FLAGS)
2B04 57            LD D,A
2B05 F1            POP AF
2B06 AA            XOR D
2B07 E640          AND 40H
2B09 C2290D        JP NZ,NONSENSE
2B0C
2B0C 7A            LD A,D
2B0D 17            RLA
2B0E D0            RET NC             ;RET IF SYNTAX TIME
2B0F
2B0F              ;RUN TIME ROUTINE
2B0F
2B0F CD372B        ASSIGN: CALL ASSISR
2B12 C3D73F        JP SELCHADP
2B15
2B15 E5            CGXRG:  PUSH HL
2B16 CD201D        CALL HLTOPPCS
2B19 47            LD B,A
2B1A
2B1A EF            DB CALC           ;XRG
2B1B 26            DB ONELIT
2B1C 02            DB 2              ;XRG,2
2B1D 23            DB STKBREG        ;XRG,2,(0/29H)
2B1E 1F            DB JPFALSE        ;JP IF ZERO, MULT
2B1F 04            DB 4
2B20
2B20 05            DB DIVN           ;XRG/2
2B21 20            DB JUMP           ;JP EXIT
2B22 02            DB 2
2B23
2B23 00            DB MULT           ;XRG*2
2B24 33            DB EXIT
2B25
2B25 D1            POP DE
2B26 1820          JR ASENV          ;DELETE VALUE, COPY TO VARS
2B28
2B28              ;FROM PARPRO
2B28
2B28 3A3F51        CRTVAR35: LD A,(TLBYTE)
2B2B
2B2B              ;CALLED BY MERGE, SETUPVARS
2B2B
2B2B 4F            CRTVAR4: LD C,A
2B2C 213B5C        LD HL,FLAGS
2B2F CBF6          SET 6,(HL)        ;'NUMERIC'
2B31
2B31 CDC213        CALL NUMLOOK
2B34 CDFA2C        CALL SYN14C
2B37
2B37 CD1B1F        ASSISR: CALL ADDRDEST ;ADDR OF LAST PTR LSB IF NEW NUMERIC VAR
2B3A              ;ADDR OF 1ST BYTE OF 5 IF EXISTING NUMBER
2B3A              ;ADDR OF SAVARS TERMINATOR IF NEW STRING (NOT USED)
2B3A              ;ADDR OF FIRST CHAR IF EXISTING STRING
2B3A 3A3B5C        LD A,(FLAGS)
2B3D 87            ADD A,A
2B3E 3A715C        LD A,(FLAGX)
2B41 F2CD2B        JP P,ASSTR        ;JR IF STRING
2B44

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2B44 EB          EX DE,HL
2B45 1F          RRA
2B46 3809        JR C,ASNND          ;JR IF NUMBER IS 'NEW'
2B48
2B48             ;ASSIGN TO EXISTING NUMERIC VAR. DE PTS TO EXISTING VALUE IN NVARS.
2B48
2B48 CD121D      ASENDV:    CALL FDELETE          ;DELETE FPC DATA, LEAVE HL PTING TO IT
2B4B
2B4B 010500      LDI5:      LD BC,5
2B4E EDB0        LDIR
2B50 C9          RET
2B51
2B51             ;ASSIGN NEW NUMBER. DE PTS TO LSB OF LAST LINK PTR. CALCULATE NEW VALUE TO POINT
2B51             ;TO NUMEND, WHERE NEW VARIABLE WILL BE PLACED
2B51
2B51 3AA55A      ASNND:      LD A,(DESTP)
2B54 E61F        AND 1FH
2B56 4F          LD C,A
2B57 2A855A      LD HL,(NUMEND)
2B5A 3A845A      LD A,(NUMENDP)
2B5D 91          SUB C
2B5E 2808        JR Z,ANSP          ;JR IF SAME PAGE (USUAL CASE) ELSE A=1,2,3 ETC
2B60
2B60 010040      LD BC,4000H
2B63
2B63 09          ANSPL:      ADD HL,BC
2B64 3D          DEC A
2B65 20FC        JR NZ,ANSPL      ;ADJUST ADDR OF NUMEND UP TILL BOTH NUMBERS
2B67             ;ARE 'NORMALISED' WITH EACH OTHER. (WRAP-ROUND
2B67 A7          AND A          ;DOESN'T MATTER TILL >64K)
2B68
2B68 ED52        ANSP:      SBC HL,DE          ;GET DISP FROM LSB OF PTR TO FIRST FREE BYTE IN
2B6A             ;NUMS-SAVARS GAP
2B6A 2B          DEC HL          ;GET DISP FROM *MSB*.
2B6B E5          PUSH HL        ;SAVE DISP VALUE
2B6C             ;(WE CAN'T ALTER THE LINK YET - THERE MAY NOT BE
2B6C             ;ENOUGH MEMORY TO CREATE THE VARIABLE)
2B6C 3A845A      LD A,(NUMENDP)
2B6F 4F          LD C,A
2B70 2A825A      LD HL,(SAVARS)
2B73 3A815A      LD A,(SAVARSP)
2B76 B9          CP C
2B77 2802        JR Z,ABSP          ;Z,NC OR NZ,NC (SAVARS *ALWAYS* HIGHER)
2B79             ;JR IF (AS UNUSUAL) NUMEND AND SAVARS-START ARE
2B79             ;IN SAME PAGE
2B79 CBF4        SET 6,H          ;ELSE SAVARS ARE JUST 1 PAGE HIGHER - ADD 4000H
2B7B ED4B855A   ABSP:      LD BC,(NUMEND)
2B7F ED42        SBC HL,BC
2B81 EB          EX DE,HL          ;DE=FREE GAP BETWEEN NUMS AND STR/ARRAYS
2B82             ;HL=LSB OF PTR ADDR
2B82 7A          LD A,D
2B83 A7          AND A
2B84 2014        JR NZ,ANOK          ;JR IF AT LEAST 256 BYTES FREE
2B86
2B86 7B          LD A,E
2B87 FE3C        CP 60
2B89 300F        JR NC,ANOK          ;JR IF AT LEAST 60 BYTES FREE (ENOUGH FOR
2B8B             ;LARGEST NUMERIC VARIABLE)
2B8B
2B8B CD271F      CALL ADDRSAV
2B8E CDB91F      CALL DECPTN
2B91 010002      LD BC,0200H
2B94 CD1B1E      CALL MAKEROOM
2B97 CD1B1F      CALL ADDRDEST
2B9A             ;OK TO CREATE NEW NUMERIC
2B9A
2B9A D1          ANOK:      POP DE          ;DISP
2B9B 73          LD (HL),E
2B9C 23          INC HL
2B9D 72          LD (HL),D          ;MAKE LINK OF PREVIOUS LAST-VAR-OF-THIS-LETTER
2B9E             ;PT TO NEW LAST VAR.
2B9E CD231F      CALL ADDRNE          ;PT HL TO NUMEND (LOCN OF NEW VAR.
2BA1 3A6051      LD A,(TLBYTE+33)
2BA4 77          LD (HL),A
2BA5 23          INC HL
2BA6 06FF        LD B,0FFH
2BA8 70          LD (HL),B
2BA9 23          INC HL
2BAA 70          LD (HL),B
2BAB 23          INC HL          ;PTR=FFFF (LAST VAR OF THIS FIRST LETTER)
2BAC EB          EX DE,HL
2BAD 216251      LD HL,FIRLET+34
2BB0 E61F        AND 1FH          ;PT TO SECOND LETTER OF NAME
2BB2 2804        JR Z,ASNCL          ;JR IF SINGLE-LET VAR
2BB4
2BB4 4F          LD C,A
2BB5 04          INC B
2BB6 EDB0        LDIR          ;BC=LEN OF NAME (LESS FIRST LETTER)
2BB8             ;COPY TO VARS
2BB8 CD482B      ASNCL:    CALL ASENDV          ;COPY FPC VALUE TO VARS
2BBE
2BBE ED53855A    NELOAD:    LD (NUMEND),DE          ;NUMEND IS PAST LAST BYTE OF VALUE
2BBF CB72        BIT 6,D
2BC1 C8          RET Z          ;RET IF STILL 8000-BFFF
2BC2
2BC2 CBB2        RES 6,D
2BC4 3A845A      LD A,(NUMENDP)
2BC7 3C          INC A
2BC8 32845A      LD (NUMENDP),A
2BCB 18EE        JR NELOAD
2BCD
2BCD             ;ASSIGN A STRING

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2BCD
2BCD 1F          ASSTR:   RRA                ;TEST BIT 0,(FLAGX)
2BCE DA7B2C      JP C,ASNST          ;JP IF IT IS A NEW STRING
2BD1
2BD1           ;ASSIGN TO EXISTING STRING VAR
2BD1           LD BC,(STRLEN)      ;LENGTH OF DESTINATION
2BD5 3AA55A      LD A,(DESTP)
2BD8 17          RLA
2BD9 386E        JR C,ASDEL        ;JR IF UNSLICED SIMPLE STRING - DELETE OLD VERSION
2BDE
2BDE 78          LD A,B
2BDC B1          OR C
2BDD C8          RET Z                ;RET IF E.G. LET A$(4 TO 3)="TEST" - DEST LEN=0
2BDE
2BDE E5          PUSH HL                ;DEST ADDR
2BDF C5          PUSH BC                ;DEST SIZE
2BE0 CD011D      CALL STKFETCH        ;ADE/BC =STRING START/LEN
2BE3 E1          POP HL                 ;DEST SIZE
2BE4 ED42        SBC HL,BC            ;DEST SIZE-SRC SIZE (NC HERE)
2BE6 3006        JR NC,AES1          ;JR IF TRUNC NOT NEEDED
2BE8
2BE8 09          ADD HL,BC            ;HL=DEST SIZE AGAIN
2BE9 44          LD B,H
2BEA 4D          LD C,L                ;BC=TRUNCATED SRC LEN NEEDED TO FILL DEST
2BEE 210000      LD HL,0            ;'PADS' NEEDED=0
2BEE
2BEE E3          AES1:   EX (SP),HL          ;PADS NEEDED TO STACK, DEST ADDR TO HL
2BEF EB          EX DE,HL          ;DE=DEST, HL=SRC
2BF0 08          EX AF,AF'
2BF1 CD791F      CALL SPLITBC        ;LD PAGCOUNT/MODCOUNT WITH BC
2BF4 DBFB        IN A,(251)
2BF6 4F          LD C,A                ;CDE=DEST
2BF7 08          EX AF,AF'          ;AHL=SRC
2BF8 CD5E2A      CALL FARLDIR        ;COPY STRING TO DEST
2BFB C1          POP BC                 ;PADS
2BFC 78          LD A,B
2BFD B1          OR C
2BFE C8          RET Z
2BFF
2BFF 3ACF5A      LD A,(TEMPB2)
2C02 CDDF3F      CALL TSURPG
2C05 2AC85A      LD HL,(TEMPW1)      ;PT TO PAST LAST BYTE FARLDIRED EARLIER
2C08 AF          XOR A
2C09 B9          CP C                ;NC ONLY IF C=0
2COA 88          ADC A,B            ;A=B+1 UNLESS C WAS ZERO, WHEN A=B
2C0B 41          LD B,C
2C0C 4F          LD C,A
2C0D 3E20        LD A,20H
2C0F
2C0F 77          ASPSL:  LD (HL),A
2C10 23          INC HL
2C11 10FC        DJNZ ASPSL
2C13
2C13 0D          DEC C
2C14 C8          RET Z
2C15
2C15 CDEF3F      CALL CHKHL
2C18 18F5        JR ASPSL
2C1A
2C1A           ;E.G. RECORD TO A$ OR: RECORD STOP
2C1A FEB1        RECORD:  CP 0B1H          ;IS IT 'RECORD STOP'? STOPTOK
2C1C 2006        JR NZ,RECORD2
2C1E
2C1E AF          XOR A
2C1F 32815B      LD (GRARF),A        ;GRAPHICS RECORD FLAG 0 (OFF)
2C22 E7          RST 20H            ;SKIP 'RECORD'
2C23 C9          RET
2C24
2C24 FE8E        RECORD2: CP TOTOK
2C26 200C        JR NZ,RCNONS
2C28
2C28 E7          RST 20H
2C29 CDDA14      CALL LVFLAGS
2C2C FA290D      JP M,NONSENSE      ;ERROR IF NUMERIC
2C2F
2C2F 3805        JR C,RECORD3      ;JR IN RUN TIME (ALLOWS STR ARRAYS TO BE DELETED)
2C31
2C31 CB71        BIT 6,C
2C33 C8          RET Z                ;RET IF SIMPLE STRING, ELSE ERROR IF E.G. A$(3)
2C34
2C34 CF          RCNONS:  RST 08H
2C35 1D          DB 29
2C36
2C36 08          RECORD3: EX AF,AF'
2C37 C45B2C      CALL NZ,ASDEL2     ;IF FOUND, DELETE VAR PTED TO BY STRLOC
2C3A
2C3A 11765B      LD DE,STRM16NM
2C3D CD432D      CALL SCOPN1        ;COPY NAME TO STRM16NM.( MAY COPY 12 BYTES,
2C40                                     ;HITTING GRARF - BUT IRREL)
2C40 7A          LD A,D
2C41 32815B      LD (GRARF),A        ;GRAPHICS RECORD FLAG=NZ (ON)
2C44 CD402D      CALL SCOPNM        ;EXIT WITH BC=0 (NULL LEN)
2C47 1852        JR ASNS1          ;ASSIGN NULL STRING TO NAME
2C49
2C49           ;ASSIGN STRING, THEN DELETE OLD STRING. E.G. LET A$=A$ OR LET A$=A$+"X"
2C49
2C49 CD7B2C      ASDEL:   CALL ASNST        ;CREATE NEW VERSION FIRST SO E.G. LET A$=A$ WORKS
2C4C CD1B1F      CALL ADDRDEST     ;HL PTS TO TEXT OF OLD STRING
2C4F 11F2FF      LD DE,-14
2C52 19          ADD HL,DE          ;PT TO TLBYTE IN VARS
2C53 CDBA1F      CALL CHKPTR

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2C56 1806          JR ASDEL3
2C58
2C58          ;CALLED BY DIM TO DELETE EXISTING ARRAYS OR STRINGS, WITH A=PAGE
2C58
2C58 CDDF3F      ASDL1:   CALL SELURPG
2C5B
2C5B          ;CALLED BY END PROC TO DELETE LOCAL STRINGS/ARRAYS, RECORD TO DELETE EXISTING
2C5B          ;STRING/ARRAY. ENTRY WITH STRLOCN PAGED IN
2C5B
2C5B 2ABC5B      ASDEL2:   LD HL,(STRLOCN)
2C5E
2C5E E5          ASDEL3:   PUSH HL          ;PTR TO TLBYTE
2C5F 010B00      LD BC,11
2C62 09          ADD HL,BC          ;PT TO LEN (PAGES)
2C63 CD6C2C      CALL ADD14
2C66 44          LD B,H
2C67 4D          LD C,L
2C68 E1          POP HL          ;PTR TO TLBYTE
2C69 C3531E      JP RECL2BIG      ;DELETE STR/ARRAY AND 14-BYTE HEADER (ABC AT HL)
2C6C
2C6C          ;CALLED BY TAPEMN
2C6C
2C6C 7E          ADD14:   LD A,(HL)
2C6D 23          INC HL
2C6E 5E          LD E,(HL)          ;LEN MOD 16K
2C6F 23          INC HL
2C70 56          LD D,(HL)
2C71 EB          EX DE,HL          ;AHL=LEN (PAGES, LEN MOD 16K)
2C72 010E00      LD BC,14
2C75 09          ADD HL,BC          ;ADD 14 TO GET LEN INCLUDING HDR
2C76 CB74      BIT 6,H
2C78 C8          RET Z          ;RET IF MOD <16K
2C79
2C79 3C          INC A
2C7A C9          RET
2C7B
2C7B          ;ASSIGN A NEW STRING
2C7B
2C7B CD011D      ASNST:   CALL STKFETCH      ;DATA FOR STRING ASSIGNMENT
2C7E
2C7E E61F          AND 1FH
2C80 67          LD H,A
2C81 3A8D5A      LD A,(WKENDP)
2C84 6F          LD L,A
2C85 7C          LD A,H
2C86 BD          CP L
2C87 3812      JR C,ASNS1          ;JR IF SRC PAGE LOWER THAN WKEND
2C89
2C89 2007      JR NZ,ASNS0        ;JR IF SRC PAGE HIGHER
2C8B
2C8B 2A8E5A      LD HL,(WKEND)
2C8E ED52      SEC HL,DE
2C90 3009      JR NC,ASNS1        ;JR IF SRC <=WKEND
2C92
2C92 ED537D5A    ASNS0:   LD (FIRST),DE      ;ELSE SRC>WKEND AND SHOULD NOT BE AUTO-ADJUSTED
2C96 327F5A      LD (LAST),A
2C99 3EFF          LD A,0FFH          ;SIGNAL 'XPTR NOT USED'
2C9B
2C9B          ;CALLED BY 'RECORD' TO CREATE NULL STRING
2C9B
2C9B F5          ASNS1:   PUSH AF
2C9C C5          PUSH BC          ;STRING LEN
2C9D ED53A35A    LD (XPTR),DE
2CA1 32A25A      LD (XPTRP),A      ;SAVE START IN AUTO-ADJ VAR (MAKEROOM MAY MOVE IT)
2CA4 3E0E          LD A,14          ;ALLOW FOR TYPE/NAME LEN (1) NAME (10), TXT LEN (3)
2CA6 81          ADD A,C          ;ADD TO TEXT LEN TO GET ROOM NEEDED
2CA7 4F          LD C,A
2CA8 3004      JR NC,ASNS2
2CAA
2CAA 04          INC B
2CAB CA283A     JP Z,STLERR        ;TOTAL LEN MUST NOT EXCEED FFFFH
2CAE
2CAE 78          ASNS2:   LD A,B
2CAF 07          RLCA
2CB0 07          RLCA
2CB1 E603          AND 03H
2CB3 CD8E2F      CALL SAROOM
2CB6 C1          POP BC          ;STRING LEN
2CB7 CD433A      CALL MBC          ;COPY PAG/MOD COUNT TO VARS
2CBA DBFB          IN A,(251)
2CBC 4F          LD C,A          ;CDE=DEST
2CBD F1          POP AF
2CBE 3C          INC A
2CBF 3AA25A      LD A,(XPTRP)
2CC2 2AA35A      LD HL,(XPTR)
2CC5 2006      JR NZ,ASNS3        ;JR IF XPTR NOT USED
2CC7
2CC7 3A7F5A      LD A,(LAST)
2CCA 2A7D5A      LD HL,(FIRST)
2CCD
2CCD 32A45A      ASNS3:   LD (XPTR+1),A      ;PAGE SHOULD HAVE BIT 7 LOW - CANCEL XPTR
2CD0 C35E2A      JP FARLDIR        ;LDIR PAGCOUNT/MODCOUNT BYTES
2CD3
2CD3          ;ASSESS FOR-NEXT VAR (USED BY 'FOR' AND 'NEXT')
2CD3
2CD3 CDDA14      SYNTAX4: CALL LVFLAGS
2CD6 F2290D      JP P,NONSENSE      ;ERROR IF STRING
2CD9
2CD9 CB69          BIT 5,C
2CDB C2290D      JP NZ,NONSENSE      ;OR NUMERIC ARRAY NAME
2CDE
2CDE 3013      JR NC,SYNT41        ;JR IF SYNTAX TIME

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2CE0
2CE0 08          EX AF,AF'
2CE1
2CE1 2817      SYN42:   JR Z,SYN14C          ;JR IF DOESN'T EXIST
2CE3
2CE3 CB71      BIT 6,C          ;C IS FROM VARS
2CE5 2013      JR NZ,SYN14C       ;JR IF (EXISTING) FOR-NEXT VAR
2CE7
2CE7 DDE5      PUSH IX
2CE9 E1        POP HL
2CEA DDCBFEE   SET 5,(IX-1)        ;ADDR OF PTR LSB
2CEE          ;          ;TYPE BYTE MARKED AS 'UNUSED' ** BUG FIX
2CEE          ;          ;LD C,0FFH          ;'INVIS' AND 'UNUSED' - DON'T EXIST
2CEE CDD113    CALL NVMLP
2CF1 18EE      JR SYN42          ;LOOP FOR ALL COPIES
2CF3
2CF3          ;          LD C,0          ;NON-ARRAY TYPE
2CF3          ;          ;          DB 3EH          ;'JR+1'
2CF3 08        SYNT41:   EX AF,AF'
2CF4
2CF4 1804      JR SYN14C
2CF6
2CF6 E7        SSYNTAX1: RST 20H
2CF7
2CF7          ;USED BY LET/READ/INPUT TO ASSESS VAR ABOUT TO BE ASSIGNED TO.
2CF7
2CF7 CDAA13    SYNTAX1:   CALL LOOKVARS       ;IF FND, C=T/L FROM VARS, ELSE C=DESIRED T/L
2CFA
2CFA EB        SYN14C:   EX DE,HL          ;IF FND, DE PTS TO START OF NUMBER, OR LEN INFO OF
2CFB          ;          ;FROM PARAM PROCESSING          ;STRINGS/ARRAYS (PAGE/LEN MOD 16K)
2CFB
2CFB 21715C    SYN1PP:   LD HL,FLAGX
2CFE 3600      LD (HL),0          ;VAR NOT NEW (BIT 0=0)
2D00 2008      JR NZ,TSYNT12       ;JR IF VAR EXISTS, OR SYNTAX TIME
2D02
2D02          ;ELSE C='DESIRED' TYPE, BITS 6 AND 5 ARE 0
2D02          ;IF SIMPLE UNSLICED STRING, OR A SIMPLE NUMBER
2D02 34        INC (HL)          ;'NEW VARIABLE'
2D03
2D03 79        LD A,C
2D04 E660      AND 60H
2D06 281D      JR Z,TSYNT14       ;DESTP BIT 7 WILL BE 0 ('KEEP OLD VALUE')
2D08
2D08          ;ERROR IF TRYING TO USE AN UNDIMED ARRAY, OR SLICE
2D08          ;A NEW STRING.
2D08 CF        VNFERR:   RST 08H
2D09 02        DB 2
2D0A
2D0A          ;VAR EXISTS, OR SYNTAX TIME
2D0A
2D0A 3A3B5C    TSYNT12:  LD A,(FLAGS)
2D0D 87        ADD A,A
2D0E F2152D    JP P,TSYNT13       ;P IF STRING, CY IF RUNNING
2D11
2D11 CB69      BIT 5,C
2D13 2810      JR Z,TSYNT14       ;JR IF A SIMPLE NUMBER, NOT AN ARRAY
2D15          ;ELSE STKVAR HANDLES NUMERIC ARRAYS
2D15
2D15 CD532D    TSYNT13:  CALL STKVAR
2D18          ;PASS ARRAY/STRING DATA TO FPCS. EXIT WITH HL
2D18          ;PTING TO VALUE, IF NUMERIC ARRAY, ELSE FPCS
2D18          ;HOLDS STRING DETAILS
2D18 3A3B5C    LD A,(FLAGS)
2D1B 87        ADD A,A
2D1C FA262D    JP M,TSYNT15       ;CY IF RUNNING, -VE IF NUMERIC
2D1F          ;JP IF NUMERIC - HL PTS TO VALUE, PAGED IN
2D1F DC011D    CALL C,STKFETCH     ;GET DE=START, BC=LEN, A=PAGE (IN VARS). BIT 7=1
2D22 EB        EX DE,HL
2D23 1805      JR TSYN16
2D25
2D25 EB        TSYNT14:  EX DE,HL
2D26
2D26          ;FOR NUMERICS AND NEW STRING/ARRAY VARS, STRLEN=TYPE/LEN FROM VARS AND JUNK;
2D26          ;FOR EXISTING STRING/ARRAY VARS, STRLEN=LENGTH
2D26          ; IF 'OLD COPY TO BE DELETED' BIT 7 OF DESTP=1
2D26          ; TLBYTE=REQUESTED TYPE/LEN, FIRLET=NAME
2D26
2D26 DBFB      TSYNT15:  IN A,(251)
2D28 E61F      AND 1FH
2D2A
2D2A ED43725C  TSYN16:   LD (STRLEN),BC
2D2E 22A65A    LD (DEST),HL
2D31 32A55A    LD (DESTP),A
2D34 46        LD B,(HL)
2D35 23        INC HL
2D36 7E        LD A,(HL)
2D37 3C        INC A
2D38 B0        OR B
2D39 23        INC HL
2D3A B6        OR (HL)
2D3B 23        INC HL
2D3C B6        OR (HL)
2D3D 32B15A   LD (DPTFB),A
2D40          ;IF VAR STARTS 00 FF 00 00, A=0
2D40          ;IRREL IF NVAR NON-EXISTENT
2D40
2D40          ;CALLED BY 'DIM'
2D40
2D40 116051    SCOPNM:   LD DE,TLBYTE+33
2D43
2D43          ;CALLED BY 'RECORD TO'
2D43
2D43 213F51    SCOPN1:  LD HL,TLBYTE
2D46 7E        LD A,(HL)

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2D47 E61F          AND 1FH          ;NAME LEN-1 IF NUMERIC, TRUE NAME LEN IF STR/ARRAY
2D49 C602          ADD A,2         ;ALLOW FOR TLBYTE AND (PERHAPS) ANOTHER LETTER
2D4B 4F           LD C,A
2D4C
2D4C             ;CALLED BY LENGTH SR
2D4C
2D4C 0600          SCOPN2:        LD B,0
2D4E EDB0          LDIR           ;COPY NAME TO BUFFER THAT WON'T BE USED BY EVAL
2D50 C3D73F       JP SELCHADP
2D53
2D53
2D53             ;FIND START AND LEN OF AN EXISTING STRING, OR START OF A NUMBER IN AN ARRAY
2D53             ;ON ENTRY: DE PTS TO PAGES OF VAR LEN, THEN LENGTH MOD 16K. C=T/L. CY IF RUNNING
2D53             ;CHAD POINTS PAST '$' OR '(' (UNLESS ERROR)
2D53
2D53 EB           STKVAR:        EX DE,HL          ;HL PTS TO PAGES OF LEN IF RUNNING
2D54
2D54 383B          STKVAR2:       JR C,SVRUNT         ;JR IF RUNNING
2D56
2D56 CB71          BIT 6,C
2D58 200F          JR NZ,SVSSL         ;JR IF STRING ARRAY OR SLICED STRING
2D5A
2D5A CB69          BIT 5,C
2D5C C8           RET Z           ;RET IF SIMPLE UNSLICED STRING - NO ACTION
2D5D
2D5D FE           DB 0FEH        ;'JR+1'
2D5E
2D5E E7           SVDSL:         RST 20H
2D5F
2D5F             ;CALLED BY 'DIM' SYNTAX CHECK - CHECK N,N,...N)
2D5F
2D5F CDE43A        SVDSK:         CALL EXPT1NUM
2D62 FE2C          CP " "
2D64 28F8          JR Z,SVDSL
2D66
2D66 C3953A        SVIBH:         JP INSISCBRK      ;' )'
2D69
2D69             ;CHECK STRING ARRAY SYNTAX; E.G. ), N,X TO Y) OR N,N,TO Y) OR N,N,Y TO)
2D69
2D69 DF           SVSSL:         RST 18H
2D6A FE29          CP " )"
2D6C 281F          JR Z,SVSL3        ;ALLOW '()'
2D6E
2D6E FE           DB 0FEH        ;'JR+1'
2D6F
2D6F E7           SVSSLP:        RST 20H
2D70
2D70 FE8E          CP TOTOK
2D72 2810          JR Z,SVSL2
2D74
2D74 CDE43A        CALL EXPT1NUM
2D77 FE2C          CP " "
2D79 28F4          JR Z,SVSSLP
2D7B
2D7B FE8E          CP TOTOK
2D7D 2805          JR Z,SVSL2
2D7F
2D7F CD953A        CALL INSISCBRK
2D82 180A          JR SLPXHP
2D84
2D84 E7           SVSL2:         RST 20H          ;SKIP 'TO'
2D85 FE29          CP " )"
2D87 2804          JR Z,SVSL3        ;SKIP ')' IF IT IS ONE
2D89
2D89 CD923A        CALL EX1NUMCB
2D8C FE           DB 0FEH        ;'JR+1'
2D8D
2D8D E7           SVSL3:         RST 20H          ;SKIP ')'
2D8E
2D8E C33E2E        SLPXHP:        JP SLLPEX        ;SET 'STRING' STATUS (DISTURBED BY 'EXPT1NUM')
2D91
2D91             ;*****
2D91             ;STACK VAR - RUN TIME
2D91
2D91 79           SVRUNT:        LD A,C
2D92 E660          AND 60H
2D94 2027          JR NZ,SVARRAYS   ;JR IF ARRAY, ELSE HANDLE SIMPLE STRING BY
2D96
2D96             ;CONVERTING THE PAGE/LEN MOD 16K DATA IN VARS TO 2
2D96             ;BYTES (SIMPLE STRINGS HAVE LEN 0000-FFFF)
2D96             ;PAGES (0-3)
2D96 7E           LD A,(HL)
2D97 23           INC HL
2D98 4E           LD C,(HL)
2D99 23           INC HL
2D9A 0F          RRCA
2D9B 0F          RRCA          ;??00 0000
2D9C B6           OR (HL)
2D9D 47           LD B,A
2D9E 1680        LD D,80H      ;BC=LEN
2DA0
2DA0 EB           SVSIMPLE:      EX DE,HL
2DA1 13           INC DE
2DA2 DBFF        IN A,(251)
2DA4 CB72        BIT 6,D
2DA6 2803        JR Z,SVSS2     ;JR UNLESS STR. STARTED AT E.G. BFFF, PTR NOW C001
2DA8
2DA8 CBB2          RES 6,D
2DAA 3C          INC A
2DAB
2DAB E61F          SVSS2:        AND 1FH
2DAD B4           OR H
2DAE             ;BIT 7 SET (DELETE OLD COPY) IF SIMPLE STRING
2DAE             ;BIT 7 RES (OVERWRITE) IF 1-DIM STRING ARRAY
2DAE CDF01C        CALL STKSTORE  ;DE=ST, BC=LEN, A=START PAGE

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2DB1
2DB1 CDD73F          CALL SELCHADP          ;BIT 6,(FLAGS) IS CORRECT ALREADY
2DB4 3A3F51         LD A,(TLBYTE)
2DB7 CB77           BIT 6,A
2DB9 C8             RET Z                  ;RET IF NO BRACKET AFTER NAME - NO SLICING
2DBA
2DBA C3392E         JP SLCL2
2DBD
2DBD 23             SVARRAYS: INC HL
2DBE 23             INC HL
2DBF 23             INC HL
2DC0 46             LD B,(HL)              ;NO. OF DIMS
2DC1 CB69           BIT 5,C
2DC3 2010          JR NZ,SVCDIS          ;JR IF NUMERIC ARRAY
2DC5
2DC5 1007          DJNZ SVCK5            ;JR IF MULTI-DIM STRING ARRAY (B=DIMS-1)
2DC7
2DC7 50             LD D,B
2DC8 23             INC HL
2DC9 4E             LD C,(HL)
2DCA 23             INC HL
2DCB 46             LD B,(HL)              ;BC=LEN OF SINGLE DIMENSION ($)
2DCC 18D2          JR SVSIMPLE          ;HANDLE LIKE A SIMPLE STRING
2DCE
2DCE 3A3F51         SVCK5: LD A,(TLBYTE)        ;CHECK THAT SLICING WAS USED TO REFER TO MULTI-DIM
2DD1 E640          AND 40H              ;STRING ARRAY
2DD3 2821          JR Z,SWERHP         ;ERROR IF NOT.
2DD5
2DD5 DBFB          SVCDIS: IN A,(URPORT)
2DD7 F5            PUSH AF              ;PAGE OF ARRAY DIM DATA
2DD8 C5            PUSH BC              ;B=DIM COUNT (EXCLUDING FINAL DIM IF STRING)
2DD9 23            INC HL              ;PT TO FIRST DIM SIZE
2DDA E5            PUSH HL
2DDB AF            XOR A
2DDC CDDA1C        CALL STACKA          ;ZERO TOTAL OF FPCS
2DDF E1            POP HL              ;PTR TO DIMN. DATA IN BUFFER.
2DE0 C1            POP BC              ;B=DIMS (1 OR MORE, EXCLUDING LAST DIM IF STRING)
2DE1
2DE1 F1            SVLOOP: POP AF
2DE2 F5            PUSH AF
2DE3 D3FB          OUT (URPORT),A      ;PAGE IN DIMS
2DE5 C5            PUSH BC              ;DIM COUNTER IN B
2DE6 4E            LD C,(HL)
2DE7 23            INC HL
2DE8 46            LD B,(HL)           ;BC=NEXT DIM SIZE=LIMIT VALUE FOR SUBSCRIPT
2DE9 23            INC HL
2DEA E5            PUSH HL              ;PTR TO DIMN. DATA
2DEB C5            PUSH BC              ;DIM SIZE
2DEC CDD73F        CALL SELCHADP        ;PAGE IN SUBSCRIPT
2DEF CDDD1C        CALL STACKBC         ;DIM SIZE
2DF2 C1            POP BC              ;BC=DIM SIZE AGAIN
2DF3 CDA02F        CALL GETSUBS         ;GET SUBSCRIPT IN HL, CHECKING IT'S >0 AND <=LIMIT,
2DF6
2DF6 D2312E        SWERHP: JP NC,SWER2   ;THEN DECING IT.
2DF9
2DF9 CDD61C        CALL STACKHL         ;ERROR IF OUTSIDE LIMITS
2DFC
2DFC EF            DB CALC              ;TOTAL,DIM SIZE,SUBS VAL
2DFD 1C            DB SWOP13           ;SUBS VAL,DIM SIZE,TOTAL
2DFE 00            DB MULT
2DFF 01            DB ADDN              ;TOTAL*DIM SIZE+SUBS VALUE
2E00 33            DB EXIT
2E01
2E01 D1            POP DE              ;ARRAY DATA PTR
2E02 C1            POP BC              ;DIM COUNTER
2E03 DF            RST 18H
2E04 05            DEC B
2E05 2808          JR Z,SVEXLP         ;JR IF ALL DIMS DONE
2E07
2E07 FE2C          CP " "
2E09 2026          JR NZ,SWER2         ;INSIST ON A COMMA NOW
2E0B
2E0B E7            RST 20H             ;SKIP ','
2E0C EB            EX DE,HL            ;HL PTS TO DIMN. DATA
2E0D 18D2          JR SVLOOP
2E0F
2E0F
2E0F
2E0F
2E0F CB69          SVEXLP: BIT 5,C
2E11 2031          JR NZ,SVNUMBER     ;JR IF NUMERIC ARRAY
2E13
2E13 F1            POP AF
2E14 D3FB          OUT (URPORT),A     ;PAGE IN DIMS
2E16 EB            EX DE,HL            ;ALLOW LAST SUBSCRIPT OR SLICER, FOR STRINGS
2E17 4E            LD C,(HL)
2E18 23            INC HL
2E19 46            LD B,(HL)
2E1A 23            INC HL
2E1B EB            EX DE,HL            ;DE PTS TO ARRAY START
2E1C C5            PUSH BC              ;LAST SUBSCRIPT LEN
2E1D CD532E        CALL SVSR            ;GET START ADDR OF DESIRED STRING IN AHL
2E20 C1            POP BC
2E21 EB            EX DE,HL
2E22 CDE91C        CALL STKST0         ;STORE STRING ADDR, BIT 7,A=0 ('DON'T ERASE OLD')
2E25 CDD73F        CALL SELCHADP
2E28 DF            RST 18H
2E29 FE29          CP " "
2E2B 2806          JR Z,SVDIM          ;JR IF NO SLICE OF STRING SO FAR. E.G. A$(3)
2E2D
2E2D FE2C          CP " "
2E2F 2807          JR Z,SLCL           ;OK TO HAVE E.G. A$(3,2 TO 5)
2E31
2E31 CF            SWER2: RST 08H       ;ANYTHING ELSE IS AN ERROR

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2E32 04          DB 4          ;'Subscript wrong'
2E33
2E33 E7          SVDIM:      RST 20H
2E34 FE28        CP "("
2E36 2006        JR NZ,SLLPEX
2E38
2E38 E7          SLCL:       RST 20H          ;SKIP '(' OR ','
2E39
2E39 CD692E      SLCL2:      CALL SLICING
2E3C 18F5        JR SVDIM
2E3E
2E3E 213B5C      SLLPEX:     LD HL,FLAGS
2E41 CBB6        RES 6,(HL)      ;'STRING'
2E43 C9          RET
2E44
2E44          ;END OF NUMERIC ARRAY
2E44
2E44 FE29        SVNUMER:    CP ")"
2E46 20E9        JR NZ,SWER2
2E48
2E48 E7          RST 20H          ;SKIP ')'
2E49 010500      LD BC,5
2E4C F1          POP AF          ;PAGE
2E4D CD532E      CALL SVSR
2E50 C3DF3F      JP TSURPG
2E53
2E53          ;STACK BC (LAST DIMN. LEN, OR 5 FOR NUMBERS), MULT, ADD ARRAY 'TEXT' START
2E53          ;EXIT WITH AHL=ADDR OF ELEMENT
2E53
2E53 F5          SVSR:       PUSH AF          ;PAGE OF ARRAY START
2E54 D5          PUSH DE          ;ARRAY START
2E55 CDDD1C      CALL STACKBC
2E58
2E58 EF          DB CALC          ;TOTAL, LAST DIM SIZE
2E59 00          DB MULT          ;DISP TO ELEMENT WANTED
2E5A 33          DB EXIT
2E5E
2E5E CD8C3F      CALL UNSTLEN     ;AHL=PAGES/ MOD 16K FORM
2E5E D1          POP DE
2E5F C1          POP BC
2E60 48          LD C,B          ;CDE=ADDR OF TEXT START (8000-C???)
2E61 CB72        BIT 6,D
2E63 2801        JR Z,SVSR2      ;JR IF PAGE OK
2E65
2E65 0C          INC C          ;ELSE INC PAGE (ADDAHLCDE IGNORES BIT 6)
2E66
2E66 C3DE1F      SVSR2:       JP ADDAHLCD
2E69
2E69 CDC63A      SLICING:    CALL RUNFLG
2E6C DC011D      CALL C,STKFETCH ;GET ADE=START, BC=LEN, IF RUNNING
2E6F
2E6F F5          PUSH AF          ;PAGE
2E70 DF          RST 18H
2E71 E1          POP HL          ;H=PAGE
2E72 FE29        CP ")"
2E74 2857        JR Z,SLSTORE   ;JR IF SLICE WAS () (ENTIRE STRING)
2E76
2E76 32CF5A      LD (TMPB2),A   ;NZ SHOWS NO ERROR IN SUBSCRIPT YET
2E79 D5          PUSH DE          ;STRING START
2E7A E5          PUSH HL          ;H=PAGE OF START
2E7B 110000      LD DE,0        ;DEFAULT SLICER START
2E7E FE8E        CP TOTOK
2E80 2811        JR Z,SLSEC     ;JR IF E.G: ( TO X) - USE DE=1
2E82
2E82 CDA02F      CALL GETSUBS   ;ELSE EVAL E.G. S OF (S TO T) USING BC AS LIMIT
2E85 EB          EX DE,HL        ;DE=SUBS. VAL, CHECKED >0 AND <=LEN, THEN DECED
2E86 DF          RST 18H
2E87 FE8E        CP TOTOK
2E89 2808        JR Z,SLSEC     ;WE HAVE FIRST NUMBER IN DE - JR IF 'TO' FOLLOWS IT
2E8B
2E8B FE29        CP ")"
2E8D
2E8D 20A2        NONSH:     JR NZ,SWER2    ;WAS NONS
2E8F
2E8F 62          LD H,D
2E90 6B          LD L,E          ;LAST NUMB=FIRST NUMB IF EG (5)
2E91 181A        JR SLDEF       ;JR WITH NUMBERS IN HL AND DE
2E93
2E93 E7          SLSEC:     RST 20H
2E94 FE29        CP ")"
2E96 60          LD H,B
2E97 69          LD L,C
2E98 2B          DEC HL
2E99 2812        JR Z,SLDEF     ;HL=LEN-1 (VALUES ALL USE 'DECED' FORM)
2E9B
2E9B D5          PUSH DE          ;FIRST NUM
2E9C CDA02F      CALL GETSUBS   ;EVAL SECOND NUMBER, CHECKING >0, <=LEN, DECING
2E9F D1          POP DE          ;FIRST NUMBER
2EA0 3804        JR C,SLSE2    ;JR IF IN RANGE OR SYNTAX TIME
2EA2
2EA2 7C          LD A,H
2EA3 B5          OR L
2EA4 2816        JR Z,SLND     ;NULL STRING, NOT ERROR, IF E.G. (2 TO 0)
2EA6
2EA6 E5          SLSE2:     PUSH HL
2EA7 DF          RST 18H
2EA8 E1          POP HL          ;SECOND NUMB IN HL, FIRST IN DE
2EA9 FE29        CP ")"
2EAB 20E0        JR NZ,NONSH
2EAD
2EAD ED52        SLDEF:     SBC HL,DE      ;SUB 2ND,1ST (NC HERE)

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2EAF 010000 LD BC,0 ;NUL LEN IF EG (5 TO 2)
2EB2 380A JR C,SLNUL
2EB4
2EB4 3ACF5A LD A,(TEMPB2)
2EB7 A7 AND A
2EB8 CA312E JP Z,SWER2
2EBB
2EBB 23 INC HL
2EBC
2EBC 44 SLND: LD B,H
2EBD 4D LD C,L ;BC=STR LEN
2EBE
2EBE F1 SLNUL: POP AF
2EBF E1 POP HL
2EC0 19 ADD HL,DE ;STRING START IN AHL (HL=8000-BFFF)
2EC1 DCA41F CALL C,PGOA ;ADD START, FIRST SLICER NUMBER-1 (DEFAULT=0)
2EC4 CB74 BIT 6,H ;ADJUST FOR PAGE OVER FLOW IF NEEDED
2EC6 2803 JR Z,SLDF2
2EC8
2EC8 CBB4 RES 6,H
2ECA 3C INC A
2ECB
2ECB EB SLDF2: EX DE,HL ;ADE=SLICER START, BC=LEN
2ECC 67 LD H,A
2ECD
2ECD 3A3B5C SLSTORE: LD A,(FLAGS)
2ED0 E6BF AND 0BFH
2ED2 323B5C LD (FLAGS),A ;'STRING'
2ED5 17 RLA
2ED6 D0 RET NC ;RET IF NOT RUNNING
2ED7
2ED7 7C LD A,H ;PAGE
2ED8 C3E91C JP STKST0 ;STACK STRING, 'NO DELETE OF OLD'
2EDB
2EDB ;DIM.SAM
2EDB
2EDB CDAA13 DIM: CALL LOOKVARS
2EDE DBFB IN A,(URPORT) ;PAGE OF STRING/ARRAY IF FOUND
2EE0 08 EX AF,AF' ;SAVE NZ IF FOUND
2EE1 C5 PUSH BC
2EE2 CD402D CALL SCOPNM ;CHADP BACK IN NOW
2EE5 C1 POP BC ;C=TYPE BYTE OF ARRAY
2EE6 3A3F51 LD A,(TLBYTE) ;TYPE BYTE FOR DIM NAME (VARS MAY HOLD STRING)
2EE9 E660 AND 60H
2EEB CA290D JP Z,NONSENSE ;ERROR IF NO OPENING BRACKET USED
2EEE
2EEE CDC63A CALL RUNFLG
2EF1 3809 JR C,DIMRUN ;JR IF RUNNING
2EF3
2EF3 CD5F2D CALL SVDSK ;CHECK N,N,...N)
2EF6
2EF6 FE2C DIM2: CP " "
2EF8 C0 RET NZ ;RET UNLESS ANOTHER ARRAY FOLLOWS
2EF9
2EF9 E7 RST 20H ;SKIP ','
2EFA 18DF JR DIM ;ALLOW 'DIM A(8),B(6,5),A$(2)' ETC.
2EFC
2EFC 08 DIMRUN: EX AF,AF' ;PAGE OF STRLOCN
2EFD C5 PUSH BC ;TYPE BYTE SAVED IN C
2EFE C4582C CALL NZ,ASDL1 ;DELETE ARRAY POINTED TO BY STRLOCN IF IT EXISTS
2F01
2F01 CDD73F CALL SELCHADP
2F04 C1 POP BC ;C=TYPE/LEN BYTE
2F05 CB69 BIT 5,C
2F07 010100 LD BC,1
2FOA 2802 JR Z,DIM4 ;JR IF A STRING ARRAY OR STRING FOUND IN VARS
2FOC
2FOC 0E05 LD C,5
2FOE
2FOE CDD1C DIM4: CALL STACKBC ;ON EXIT B STILL=0...DIM COUNT
2F11 FE DB 0FEH ;'JR+1'
2F12
2F12 E7 DIMSZLP: RST 20H ;SKIP ','
2F13
2F13 CDA02F CALL GETSUBS ;GET SUBS-1 IN HL
2F16 23 INC HL
2F17 E5 PUSH HL ;STACK DIM SIZE ON MACHINE STACK BEHIND DIM COUNTER
2F18 C5 PUSH BC
2F19 CDD61C CALL STACKHL ;AND ON FPCS
2F1C
2F1C EF DB CALC
2F1D 00 DB MULT ;GET E.G. 5*DIM1*DIM2 OR 1*DIM1
2F1E 33 DB EXIT
2F1F
2F1F C1 POP BC
2F20 04 INC B ;INC DIM COUNTER
2F21 DF RST 18H
2F22 FE2C CP " "
2F24 28EC JR Z,DIMSZLP
2F26
2F26 CD953A CALL INSISCBRK ;')'
2F29
2F29 C5 PUSH BC ;B=DIMS
2F2A 68 LD L,B
2F2B 2600 LD H,0 ;HL=DIMS
2F2D 23 ADD HL,HL ;GET SPACE NEEDED BY WORD DIM SIZE INFO, PLUS 1
2F2E 23 INC HL ;FOR NO. OF DIMS
2F2F CDD61C CALL STACKHL
2F32
2F32 EF DB CALC ;'TEXT' SIZE, DIM INFO SIZE
2F33 06 DB SWOP ;DIM INFO SIZE, 'TEXT' SIZE
2F34 25 DB DUP ;DIS, TS, TS
2F35 1C DB SWOP13 ;TS, TS, DIS

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2F36 01          DB ADDN          ;TS, TS+DIS
2F37 25          DB DUP           ;TS, TS+DIS, TS+DIS
2F38 26          DB ONELIT
2F39 0E          DB 14           ;TS, TS+DIS, TS+DIS, 14
2F3A 01          DB ADDN          ;TS, TS+DIS, TS+DIS+14
2F3B 33          DB EXIT          ;ARRAY 'TEXT' SIZE, SIZE LESS HDR, TOTAL ARRAY SIZE
2F3C
2F3C CD8C3F      CALL UNSTLEN        ;GET ABC=TOTAL LEN (PAGE FORM)
2F3F CD8E2F      CALL SAROOM        ;OPEN ABC BYTES AT END OF SAVARS, LDIR T/L BYTE,
2F42
2F42 D5          PUSH DE
2F43 CD8C3F      CALL UNSTLEN        ;SIZE EXCLUDING 14-BYTE HEADER
2F46 EB          EX DE,HL          ;ADE=SIZE INFO FOR AFTER 14-BYTE HDR
2F47 E1          POP HL
2F48 77          LD (HL),A          ;PAGES
2F49 23          INC HL
2F4A 73          LD (HL),E
2F4B 23          INC HL
2F4C 72          LD (HL),D          ;LEN MOD 16K
2F4D 23          INC HL
2F4E F1          POP AF
2F4F 77          LD (HL),A          ;DIM COUNT
2F50 5F          LD E,A
2F51 1600        LD D,0
2F53 19          ADD HL,DE
2F54 19          ADD HL,DE          ;PT TO LOCN FOR MSB OF LAST DIM
2F55 54          LD D,H
2F56 5D          LD E,L          ;SAVE IT IN DE TOO
2F57
2F57 C1          DIMENTLP: POP BC          ;POP A DIM SIZE
2F58 70          LD (HL),B
2F59 2B          DEC HL
2F5A 71          LD (HL),C          ;ENTER IT IN ARRAY HEADER
2F5B 2B          DEC HL          ;(DIM SIZES COME OFF STACK IN REVERSE ORDER)
2F5C 3D          DEC A
2F5D 20F8        JR NZ,DIMENTLP
2F5F
2F5F D5          PUSH DE
2F60 CD8C3F      CALL UNSTLEN
2F63 CD2120      CALL AHLNORM        ;GET LEN-TO-CLEAR AS 19-BIT NUMBER
2F66 D1          POP DE
2F67 EB          EX DE,HL          ;ADE=19 BIT NO.
2F68 23          INC HL          ;HL PTS TO START OF AREA TO CLEAR
2F69 43          LD B,E          ;B=LEN MOD 256
2F6A 5A          LD E,D
2F6B 57          LD D,A          ;DE=256-BYTE PAGES
2F6C 78          LD A,B
2F6D A7          AND A
2F6E 2801        JR Z,DIMNAC
2F70
2F70 13          INC DE          ;INC DE (UNLESS B=0). ALLOWS B AND DE TO ACT AS
2F71
2F71 3A6051      DIMNAC: LD A,(TLBYTE+33) ;SEPARATE COUNTERS. DE IS *NEVER* ZERO
2F74 E640        AND 40H          ;Z IF NUMERIC
2F76 0E20        LD C," "
2F78 2001        JR NZ,GARC          ;JR IF STR ARRAY, C=' ' FOR CLEARING ARRAY
2F7A
2F7A 4F          LD C,A          ;USE ZERO TO CLEAR NUMERIC ARRAYS
2F7B
2F7B CDEF3F      GARC: CALL CHKHL          ;CHECK WE ARE IN 8000-BFFF AREA
2F7E
2F7E 71          DIMCLP: LD (HL),C
2F7F 23          INC HL
2F80 10FC        DJNZ DIMCLP
2F82
2F82 1B          DEC DE
2F83 7A          LD A,D
2F84 B3          OR E
2F85 20F4        JR NZ,GARC
2F87
2F87 CDD73F      CALL SELCHADP
2F8A DF          RST 18H
2F8B C3F62E      JP DIM2
2F8E
2F8E
2F8E F5          SAROOM: PUSH AF
2F8F CDB61F      CALL ADDRELND      ;ADDRESS ELINE AND DEC PTR - PT TO END OF SAVARS
2F92 F1          POP AF
2F93 CD1C1E      CALL MKRBIG        ;OPEN ABC BYTES (PAGE FORM) AT (HL)
2F96 EB          EX DE,HL          ;DE PTS TO ROOM
2F97 216051      LD HL,TLBYTE+33
2F9A 010B00      LD BC,11
2F9D EDB0        LDIR              ;COPY TYPE/LEN AND NAME TO SAVARS
2F9F C9          RET
2FA0
2FA0 ;ENTRY: CHAD PTS TO A SUBSCRIPT VALUE. BC=LIMIT
2FA0
2FA0 C5          GETSUBS: PUSH BC
2FA1 CDE43A      CALL EXPT1NUM
2FA4 3802        JR C,GTSBC
2FA6
2FA6 C1          POP BC
2FA7 C9          RET          ;JUST CHECK FOR A NUMBER IN SYNTAX TIME
2FA8
2FA8 ;ENTRY: CHAD PTS TO A SUBSCRIPT VALUE. RUN TIME!
2FA8 ;ACTION: GET A SUBSCRIPT VALUE IN HL, CHECKING IT IS <= LIMIT IN BC, AND <>0
2FA8 ;BC AND DE UNCHANGED. HL DECED BEFORE RETURN
2FA8
2FA8 ;GTSUBS: PUSH BC
2FA8 ; CALL EXPT1NUM
2FA8
2FA8 CD2E1D      GTSBC: CALL GETINT
2FAB C1          POP BC          ;IN HL, A=L
;LIMIT VALUE

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2FAC B4          OR H
2FAD 2805       JR Z,SWSIG          ;SUBSCRIPT 0 IS ALWAYS AN ERROR
2FAF           DEC HL
2FAF 2B         SBC HL,BC          ;REDUCE BY 1 TO GIVE ALLOWED RANGE 0 TO LIMIT-1
2FB0 ED42       ADD HL,BC          ;IF BC=FFFF, 1-FFFF IS OK
2FB2 09         RET C
2FB3 D8
2FB4
2FB4 AF         SWSIG:  XOR A
2FB5 32CF5A     LD (TEMPB2),A
2FB8 C9         RET
2FB9
2FB9           INCLUDE FN.SAM      ;DEF FN, FN, COMPILE, DEF PROC, LOCAL, PROC
2FB9           ;FN.SAM
2FB9           ;COMPILE DEF PROCS
2FB9 3A765A     ELCOMAL:  LD A,(REFFLG)
2FBC FE01       CP 1              ;CY IF ZERO
2FBE 3F         CCF              ;CY IF NZ (FN USED)
2FBF
2FBF DCD22F     COMALL:   CALL C,COMDF      ;COMPILE FNS
2FC2
2FC2 CD1930     COMDP:   CALL COMLEN    ;SWITCH IN PROG, GET BC AND B' AS PROG OR ELINE LEN
2FC5
2FC5 16FD       CMDPL:   LD D,0FDH
2FC7 CD4C30     CALL LKCALL    ;LOOK FOR PROC CALLING BUFFER FROM HL ONWARDS
2FCA D8         RET C              ;RET IF NO MORE
2FCB           ;ELSE HL POINTS TO BUFFER, PAGED IN
2FCB C5         PUSH BC
2FCC CDCC30     CALL LOOKDP    ;LOOK FOR DEF PROC name, ALTER CALLING BUFFER TO
2FCF C1         POP BC
2FD0 18F3       JR CMDPL      ;PAGE/ADDR IF FOUND, ELSE FLAG AS 'NO DEF PROC'
2FD2
2FD2           ;COMPILE DEF FNS
2FD2           ;FIRST, DO A PASS TO MAKE A TABLE OF ALL DEF FNS AS PAGE/ADDR; LOOKING
2FD2           ;THROUGH THE PROGRAM EACH TIME IS TOO SLOW.
2FD2 21004F     COMDF:   LD HL,INSTBUF
2FD5 22C85A     LD (TEMPW1),HL ;INIT PTR TO TABLE STORE
2FD8 CD321F     CALL ADDRPROG ;SWITCH IN PROG
2FDB 7E         LD A,(HL)
2FDC 3C         INC A
2FDD C8         RET Z              ;RET IF NO PROGRAM
2FDE
2FDE 23         INC HL
2FDF 23         INC HL
2FE0 23         INC HL
2FE1
2FE1 23         DFPPL:   INC HL
2FE2 22975A     LD (CHAD),HL   ;CHAD STARTS AT 1ST CHAR OF FIRST LINE, LATER
2FE5           ;IS RESET TO JUST AFTER EACH DEF FN FOUND
2FE5 1EC8       LD E,0C8H
2FE7 CD9C1D     CALL SRCHPROG ;LOOK FOR DEF FN FROM CHAD ON
2FEA 301D       JR NC,CMDF2    ;JR IF ALL DONE
2FEC           ;ELSE HL POINTS PAST 'DEF FN'
2FEC EB         EX DE,HL
2FED 1B         DEC DE          ;DE PTS TO 'DEF FN'
2FEE 2AC85A     LD HL,(TEMPW1)
2FF1 0103AF     LD BC,-INSTBUF-509
2FF4 09         ADD HL,BC
2FF5 3810       JR C,TMDERR    ;'Too many definitions' IF PTR >=INSTBUF+509
2FF7           ;ALLOWS UP TO 170 DEF FNS.
2FF7 ED42       SBC HL,BC
2FF9 DBFB       IN A,(251)
2FFB 77         LD (HL),A
2FFC 23         INC HL
2FFD 73         LD (HL),E
2FFE 23         INC HL
2FFF 72         LD (HL),D
3000 23         INC HL
3001 22C85A     LD (TEMPW1),HL
3004 EB         EX DE,HL
3005 18DA       JR DFPPL
3007
3007           ;USED BY 'DEF FN' COMPILER AND 'DEF KEYCODE'
3007
3007 CF         TMDERR:  RST 08H
3008 34         DB 52              ;'Too many definitions'
3009
3009 CD1930     CMDF2:   CALL COMLEN    ;SWITCH IN PROG, GET BC AND B' AS PROG OR ELINE LEN
300C
300C 16FE       CMDFL:   LD D,0FEH
300E CD4C30     CALL LKCALL    ;LOOK FOR CALLING BUFFER FROM HL ONWARDS
3011 D8         RET C              ;RET IF NO MORE
3012           ;ELSE HL POINTS TO BUFFER, PAGED IN
3012 C5         PUSH BC
3013 CDAA30     CALL LOOKDF    ;LOOK FOR DEF FN name, ALTER CALLING
3016 C1         POP BC
3017 18F3       JR CMDFL      ;BUFFER TO PAGE/ADDR IF FOUND, OR FLAG 'NO DEF FN'
3019
3019 3A405B     COMLEN:  LD A,(COMPFLG)
301C 17         RLA
301D 380E       JR C,PRGLEN    ;JR IF PROGRAM BEING COMPILED
301F
301F CD351F     CALL ADDRLEN
3022 E5         PUSH HL
3023 EB         EX DE,HL
3024 4F         LD C,A          ;CDE=ELINE
3025 2A915A     LD HL,(WORKSP)
3028 3A905A     LD A,(WORKSPP)
302B 180C       JR CPLENC
302D

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302D ;SWITCH IN PROG, GET B'=8K BLOCKS IN PROG LEN, PLUS 1, BC=LEN MOD 8K
302D
302D CD321F PRGLEN: CALL ADDRPROG
3030 E5 PUSH HL ;PROG
3031 EB EX DE,HL
3032 4F LD C,A ;CDE=PROG
3033 2A885A LD HL,(NVAR5)
3036 3A875A LD A,(NVAR5P)
3039
3039 CDE71F CPLENC: CALL SUBAHLCD E ;GET PROG LEN (PAGE FORM)
303C E5 PUSH HL
303D 29 ADD HL,HL
303E 29 ADD HL,HL
303F 29 ADD HL,HL
3040 17 RLA ;A=8K BLOCKS
3041 D9 EXX
3042 3C INC A
3043 47 LD B,A
3044 D9 EXX
3045 C1 POP BC
3046 78 LD A,B
3047 E61F AND 1FH
3049 47 LD B,A ;BC=LEN MOD 8K
304A E1 POP HL ;PROG
304B C9 RET
304C
304C ;LKCALL - LOOK FOR PROC OR FN CALL BUFFER
304C ;BY CHECKING FOR NOT-0E 0E FD/FE FD/FE PG+80H/ADDR/LETTER.
304C ;NO CONFUSION WITH NORMAL 0E FORMS BECAUSE THOSE ARE NOT FOLLOWED BY A LETTER,
304C ;OR PRECEDED BY 0EH.
304C ;NO CONFUSION WITH LINE NUMBERS BECAUSE 0E FE FE 80 = LINE LEN >32768!
304C
304C ;ENTRY: HL=START OF SEARCH, D=TARGET (FD/FE-PROC/FN), BC=LEN TO SEARCH, MOD 8K
304C ;B'=8K BLOCKS (ALLOWS ROOM AFTER TARGET FOUND, TO INCREMENT PTRS)
304C ;EXIT: HL POINTS TO LOCN FOR 'PAGE' IN CALLING BUFFER, BUFFER HOLDS LEN/NAME
304C ;OF CALLING NAME, IF NC, ELSE CY SHOWS NO TARGETS FOUND.
304C
304C 78 LKCALL: LD A,B
304D B1 OR C
304E 284E JR Z,LPC5 ;JR IF TIME FOR NEXT BLOCK
3050
3050 7A LD A,D ;FE IF FN BUFFER WANTED, FD IF PROC CALL BUFFER
3051 EDB1 CPIR
3053 2049 JR NZ,LPC5 ;JR IF FD/FE NOT FOUND (BC=0)
3055
3055 BE CP (HL) ;CHECK FOR SECOND FDH/FEH
3056 20F4 JR NZ,LKCALL ;KEEP LOOKING IF RED HERRING
3058
3058 2B DEC HL
3059 2B DEC HL
305A 3E0E LD A,0EH
305C BE CP (HL) ;THERE SHOULD BE A PRECEDING 0EH
305D 2804 JR Z,LPC3
305F
305F 23 LPC2: INC HL
3060 23 INC HL
3061 18E9 JR LKCALL ;IF THERE IS NOT, CONTINUE SEARCH
3063
3063 2B LPC3: DEC HL
3064 BE CP (HL) ;THERE SHOULD ONLY BE *ONE* PRECEDING 0EH
3065 23 INC HL ;(EXCLUDE SPURIOUS 0E 0E FE FE 80 41, SAY)
3066 23 INC HL
3067 23 INC HL
3068 28E2 JR Z,LKCALL ;LOOP BACK IF SPURIOUS (JUST AN ODD NUMBER)
306A
306A 23 INC HL ;PT TO PROBABLE PAGE
306B 7E LD A,(HL)
306C 2B DEC HL ;TO SECOND FD/FE AGAIN
306D 17 RLA
306E 30DC JR NC,LKCALL ;JR IF NOT 0E FE FE (>=80H).
3070 ;(AT SYNTAX CHECK, CALLING BUFFER IS CREATED WITH
3070 ;'PAGE' FD OR FEH)
3070 ;PTR TO SECOND FD/FE
3070 E5 PUSH HL ;LEN LEFT TO SEARCH FOR OTHER BUFFERS
3071 C5 PUSH BC ;FIRST FD/FE
3072 2B DEC HL ;0EH
3073 2B DEC HL ;NAME LEN WILL INC TO ZERO START VALUE. B=0
3074 01FF00 LD BC,00FFH
3077
3077 2B FDFLP: DEC HL
3078 0C INC C ;NAME LEN
3079 7E LD A,(HL)
307A FE24 CP "$"
307C 28F9 JR Z,FDFLP ;NAME CAN END IN '$'
307E
307E CD413B CALL ALNUMUND ;CHECK FOR VALID NAME CHARS (ALPHA-NUMERIC OR '-' )
3081 38F4 JR C,FDFLP ;LOOP BACK PAST THE NAME, TO THE FFH FN LEADER,
3083 ;SPACE, CC, MSB OF LINE LEN OR ':', OR FFH AT
3083 ;SAVAR5 END (IF PROC)
3083 3C INC A
3084 2007 JR NZ,LPC4 ;JR IF NOT FF 42 ('FN')
3086
3086 7A LD A,D
3087 FEFD CP 0FDH
3089 2802 JR Z,LPC4 ;JR IF PROC
308B
308B 23 INC HL ;SKIP FFH
308C 0D DEC C ;DEC LEN BECAUSE OF FALSE INCLUSION OF 42H
308D
308D 23 LPC4: INC HL ;PT TO FIRST NAME CHAR
308E 114051 LD DE,NMBUFF
3091 79 LD A,C
3092 3D DEC A
3093 E61F AND 1FH ;**

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3095 3C          INC A          ;** LIMIT LDIR LEN
3096 4F          LD C,A         ;**
3097 12          LD (DE),A       ;LEN AT BUFFER START
3098 13          INC DE
3099 EDB0        LDIR          ;COPY NAME TO BUFFER+1
309B C1          POP BC         ;BYTES LEFT
309C E1          POP HL         ;PTR TO SECOND FD/FE (WHERE CPIR HALTED)
309D C9          RET
309E
309E 0620        LPC5:      LD B,20H         ;C=0. DO ANOTHER 8K. (IF BLOCKS NOT ZERO YET)
30A0 CDEF3F      CALL CHKHL
30A3 D9          EXX
30A4 05          DEC B
30A5 D9          EXX
30A6 20A4        JR NZ,LKCALL      ;DO B' BLOCKS
30A8 37          SCF          ;NO MORE CALLING BUFFERS
30A9 C9          RET
30AA
30AA            ;LOOK DEF FN
30AA            ;LOOK FOR 'DEF FN' FOLLOWED BY A SPECIFIC NAME, AND PATCH FN CALL BUFFER
30AA
30AA E5          LOOKDF:   PUSH HL         ;CALLING BUFFER ADDR (SECOND FD/FE)
30AB DBFB        IN A,(251)
30AD F5          PUSH AF         ;CALLING BUFFER PAGE
30AE 21004F      LD HL,INSTBUF    ;START OF TABLE OF PAGE/ADDR FOR EACH DEF FN
30B1
30B1 ED4BC85A    LKDFLP:   LD BC,(TEMPW1)   ;END OF TABLE (PAST LAST ENTRY)
30B5 A7          AND A
30B6 ED42        SEC HL,BC       ;NC IF PTR HAS REACHED END
30B8 09          ADD HL,BC
30B9 303D        JR NC,LKDP4      ;JR IF ALL TABLE ENTRIES TRIED WITHOUT SUCCESS.
30BB            ;MARK BUFFER 'NO DEF FN'
30BB 7E          LD A,(HL)       ;PORT VALUE
30BC 23          INC HL
30BD 5E          LD E,(HL)
30BE 23          INC HL
30BF 56          LD D,(HL)
30C0 23          INC HL
30C1 D3FB        OUT (251),A
30C3 E5          PUSH HL
30C4 CD1331      CALL MATCHER    ;MATCH DE+1 VS. BUFFER
30C7 E1          POP HL
30C8 38E7        JR C,LKDFLP     ;LOOP IF MATCH FAILED
30CA 1823        JR LKDP3      ;ELSE JR AND PATCH BUFFER
30CC
30CC            ;LOOK DEF PROC
30CC            ;LOOK FOR 'DEF PROC' FOLLOWED BY A SPECIFIC NAME, AND PATCH PROC CALL BUFFER
30CC            ;AT HL WITH PAGE/ADDR OF ADDR AFTER NAME, OR PAGE FFH IF NOT FOUND
30CC            ;ENTRY: NAME LEN IS IN BUFFER, FOLLOWED BY NAME. HL POINTS TO PROC CALL BUFFER,
30CC            ;SWITCHED IN
30CC
30CC E5          LOOKDP:   PUSH HL         ;CALLING BUFFER ADDR
30CD DBFB        IN A,(251)
30CF F5          PUSH AF         ;CALLING BUFFER PAGE
30D0 CD321F      CALL ADDRPROG   ;START AT (PROG)
30D3 FE          DB 0FEH      ;'JR +1'
30D4
30D4 19          LKDPLP:   ADD HL,DE       ;PT TO START OF NEXT LINE
30D5
30D5 01CA21      LD BC,2100H+0CAH ;DEFPROCTOK
30D8 CD3C34      CALL LKFC       ;LOOK FOR A DEF PROC AT LINE STARTS
30DB 381B        JR C,LKDP4      ;JR IF NONE FOUND - MARK BUFFER 'NO DEF PROC'
30DD            ;ELSE HL PTS TO FIRST CHAR IN LINE,
30DD            ;CHAD PTS TO 'DEF PROC'
30DD
30DD D5          PUSH DE         ;LEN OF TEXT
30DE E5          PUSH HL         ;START OF TEXT IN THIS LINE
30DF ED5B975A    LD DE,(CHAD)
30E3 CD1331      CALL MATCHER    ;MATCH (DE+1) VS. (BUFFER+1)
30E6 E1          POP HL
30E7 D1          POP DE
30E8 38EA        JR C,LKDPLP     ;JR IF FAILED TO MATCH
30EA
30EA 2B          DEC HL
30EB 2B          DEC HL
30EC 2B          DEC HL
30ED 2B          DEC HL
30EE EB          EX DE,HL      ;ELSE PT DE TO LINE START
30EF
30EF 0680        LKDP3:      LD B,80H
30F1 DBFB        LKDP35:   IN A,(251)
30F3 E61F        AND 1FH
30F5 B0          OR B
30F6 47          LD B,A         ;B=PAGE WITH DEF PROC NAME, BIT 7 SET
30F7 21          DB 21H        ;'JR+2'
30F8
30F8 06FF        LKDP4:      LD B,0FFH      ;'NO DEF PROC/DEF FN'
30FA
30FA F1          POP AF
30FB D3FB        OUT (251),A     ;BACK TO PROC CALL PAGE
30FD E1          POP HL
30FE E5          PUSH HL
30FF 23          INC HL
3100 70          LD (HL),B      ;PAGE
3101 23          INC HL
3102 73          LD (HL),E
3103 23          INC HL
3104 72          LD (HL),D      ;ADDR OF PAST NAME OR LINE START (OR JUNK IF B=FF)
3105 E1          POP HL         ;PTR TO SECOND FD/FE (WHERE CPIR STOPPED)
3106 C9          RET

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3107          ;MATCH (HL) VS (FIRLET) OVER T/L+1 BYTES (NAMELEN)
3107          ;EXIT AS MATCHER - NOTE *DE* PTS PAST NAME
3107
3107 113F51    MATCHERF:  LD DE,TLBYTE
310A
310A          ;CALLED BY FOR WITH DE=TLBYTE+33
310A
310A EB      MATCHFN:   EX DE,HL
310B 7E      LD A,(HL)
310C E61F    AND 1FH
310E 3C      INC A
310F 47      LD B,A          ;B=NAME LEN
3110 23      INC HL
3111 1806    JR MTCCM
3113
3113          ;MATCH NAME AT (DE+1) VS NAME AT BUFFER+1 OVER (BUFFER) BYTES. SPACES IN
3113          ;(DE+1) NAME IRRELEVANT (BUT PROC AND FN NAMES HAVE NO SPACES). SPACES
3113          ;SHOULD NOT BE PRESENT IN BUFFER NAME.
3113          ;EXIT: NC IF MATCHED OK, DE PTS PAST CANDIDATE NAME, HL PAST BUFFER NAME
3113          ;USES HL, B, A. MOVES DE
3113
3113 214051    MATCHER:   LD HL,NMBUFF      ;NAME WE ARE LOOKING FOR IS AT BUFFER+1
3116 46      LD B,(HL)          ;NAME LEN
3117 23      INC HL
3118
3118 13      MSKIP:      INC DE
3119
3119 1A      MTCCM:     LD A,(DE)
311A FE20    CP 20H
311C 28FA    JR Z,MSKIP      ;SKIP ANY SPACES IN CANDIDATE NAME
311E          ;MIGHT BE USED BY PROC SRS??!!
311E AE      XOR (HL)
311F 23      INC HL
3120 E6DF    AND 0DFH      ;IGNORE CASE MISMATCH.
3122 37      SCF
3123 C0      RET NZ          ;RET IF FAILED (CY)
3124
3124 10F2     DJNZ MSKIP      ;MATCH B SIGNIF. CHARS
3126
3126 13      INC DE
3127 1A      LD A,(DE)          ;WE MATCHED OK SO FAR - BUT CANDIDATE NAME MUST
3128 C3413B  JP ALNUMUND      ;END NOW - GET CY IF NOT TERMINATED
312B
312B          ;FN HANDLING (CALLED BY EVALUATOR)
312B          ;E.G. PRINT FN OCTAL(345)
312B          ; PRINT FN OCTAL 0E FE FE PG+80H ADDR L ADDRH (345 0E 1 2 3 4 5)
312B          ; PAGE AND ADDR ARE PTR TO '(' OR '=' IN DEF FN
312B
312B CDC63A    IMFN:     CALL RUNFLG
312E D2FF31  JP NC,FNSYN      ;JR IF NOT RUNNING
3131
3131 E7      RST 20H          ;SKIP 'FN'
3132 3E0E    LD A,0EH
3134
3134 BE      FNRL:      CP (HL)
3135 23      INC HL
3136 20FC    JR NZ,FNRL      ;LOOP TILL 0EH FOUND
3138
3138 23      INC HL          ;SKIP FEH
3139 23      INC HL          ;SKIP FEH
313A 46      LD B,(HL)      ;PAGE OF DEF FN, +80H
313B CB68    BIT 5,B
313D 2027    JR NZ,MDFERR     ;ERROR IF NO DEF FN
313F
313F 23      INC HL
3140 5E      LD E,(HL)
3141 23      INC HL
3142 56      LD D,(HL)      ;ADDR OF PAST NAME IN DEF FN
3143 22975A  LD (CHAD),HL     ;PT CHAD TO END OF BUFFER
3146 E7      RST 20H
3147 FE28    CP "("
3149 200A    JR NZ,FNBF2
314B
314B CDBC33    CALL FORESP      ;GET SIGNIF CHAR AFTER '('
314E FE29    CP ")"
3150 2002    JR NZ,FNBF      ;JR IF NO '(') TO SKIP
3152
3152 E7      RST 20H      ;SKIP '('
3153 E7      RST 20H      ;SKIP ')'
3154
3154 BF      FNBF:      CP A          ;Z
3155
3155 08      FNBF2:     EX AF,AF'      ;Z IF FN HAS BRACKETS (IF EMPTY, CHAD PTS PAST)
3156 EB      EX DE,HL
3157 78      LD A,B
3158 CDDF3F  CALL TSURPG      ;HL POINTS TO '(' OR '=' IN DEF FN E.G.
315B          ;DEF FN TEST=123 OR DEF FN TEST(A,B)=A*B
315B 7E      LD A,(HL)
315C D63D    SUB "="
315E 2008    JR NZ,FNBC
3160
3160 F5      PUSH AF          ;DEFADD=00XX
3161 08      EX AF,AF'
3162 205D    JR NZ,FNR6      ;EVAL RESULT OF NO-PARAM DEF FN IF FN HAS NO
3164          ;BRACKETS EITHER. ELSE ERROR
3164 CF      PARAMERR:  RST 08H
3165 1A      DB 26          ;'Parameter error'
3166
3166 CF      MDFERR:   RST 08H
3167 07      DB 7          ;'FN without DEF FN'
3168
3168 08      FNBC:      EX AF,AF'

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3169 20F9          JR NZ,PARAMERR      ;IF DEF FN HAS BRACKETS, FN MUST TOO
316B
316B CDBC33       CALL FORESP         ;SKIP '(', GET NEXT SIGNIF CHAR
316E D629       SUB " )"
3170 F5         PUSH AF
3171 2845       JR Z,FNRLE        ;JR IF NO PARAMS IN DEF FN - DEFADD=00XX
3173
3173 F1         POP AF
3174 E5         PUSH HL           ;ADDR USED FOR DEFADD
3175
3175 23         FNRLA:  INC HL           ;INITIALLY, SKIP VAR LETTER
3176 7E         LD A,(HL)
3177 FE0E       CP 0EH
3179 20FA       JR NZ,FNRLA      ;LOOP TILL 0EH MARKER OF PARAM BUFFER IN DEF FN FND
317B
317B DBFB       IN A,(251)
317D F5         PUSH AF
317E 2B         DEC HL
317F 7E         LD A,(HL)
3180 D623       SUB "$"-1
3182 23         INC HL
3183 23         INC HL           ;PT TO 5-BYTE BUFFER
3184 F5         PUSH AF           ;A=1 IF '$'
3185 E5         PUSH HL
3186 CDD73F     CALL SELCHADP      ;LOOK AT CHAD (FN '(' OR ',' )
3189 CD073B     CALL SEXPTEXPR    ;EVAL FN ARG. Z IF STRING
318C D1         POP DE
318D C1         POP BC
318E 2802       JR Z,FNR3
3190
3190 1002       DJNZ FNR4      ;JR IF TYPE OK
3192
3192 10D0       FNR3:  DJNZ PARAMERR ;JR IF TYPE MISMATCH
3194
3194 FE29       FNR4:  CP " )"
3196 2003       JR NZ,FNR5
3198
3198 08         EX AF,AF'
3199 E7         RST 20H
319A 08         EX AF,AF'      ;SKIP FINAL ')' IF WE REACHED IT
319B
319B 08         FNR5:  EX AF,AF'      ;SAVE CHAR AFTER FN EXPR.
319C F1         POP AF
319D D3FB       OUT (251),A
319F CD121D     CALL FDELETE
31A2 010500    LD BC,5
31A5 EDB0      LDIR
31A7 EB        EX DE,HL
31A8 CDBD33    CALL FORESP1
31AB 47        LD B,A
31AC 08        EX AF,AF'      ;CHAR AFTER FN EXPR - ')' OR ','
31AD B8        CP B
31AE 20B4       JR NZ,PARAMERR
31B0
31B0 FE2C       CP " ,"
31B2 28C1       JR Z,FNRLA      ;JR IF ANOTHER PARAM SHOULD FOLLOW
31B4
31B4 FE29       CP " )"
31B6 20AC       JR NZ,PARAMERR
31B8
31B8 23         FNRLA:  INC HL
31B9 7E         LD A,(HL)
31BA FE3D       CP "="
31BC 20FA       JR NZ,FNRLE
31BE
31BE 010100    LD BC,1
31C1
31C1 ED5B975A   FNR6:  LD DE,(CHAD)
31C5 3A965A    LD A,(CHADP)
31C8 47        LD B,A
31C9 3A535C    LD A,(DEFADDP)
31CC 4F        LD C,A
31CD 22975A    LD (CHAD),HL
31D0 2A545C    LD HL,(DEFADD)
31D3 E3        EX (SP),HL
31D4 22545C    LD (DEFADD),HL ;PT DEFADD TO DEF FN BRACKETS
31D7 DBFB       IN A,(251)
31D9 32535C    LD (DEFADDP),A
31DC 32965A    LD (CHADP),A
31DF D5        PUSH DE
31E0 C5        PUSH BC
31E1
31E1
31E1
31E1 CDDF3F     CALL TSURPG
31E4 CD073B     CALL SEXPTEXPR    ;SKIP '=', EVAL
31E7 C1        POP BC
31E8 79        LD A,C
31E9 32535C    LD (DEFADDP),A
31EC 78        LD A,B
31ED F5        PUSH AF
31EE CDCE3F     CALL SETCHADP
31F1 F1        POP AF
31F2 E1        POP HL
31F3 22975A    LD (CHAD),HL
31F6 E1        POP HL
31F7 22545C    LD (DEFADD),HL
31FA
31FA C0         FNTYP:  RET NZ
31FB
31FB C1        POP BC
31FC C39415     JP STRCONT
31FF

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31FF          ;CHECK FN SYNTAX
31FF
31FF E7      FNSYN:      RST 20H          ;SKIP 'FN'
3200          LD (REFFLG),A      ;NZ SHOWS FN USED IN THIS LINE (FOR COMPILER)
3203 CD2732  CALL FNNAME
3206 F5      PUSH AF          ;A=1 IF STRING
3207 3EFE    LD A,0FEH
3209 CD5333  CALL MKCLBF
320C FE28    CP " "
320E 2013   JR NZ,FNSY5      ;JR IF NO PARAMS E.G. FN TEST
3210
3210 E7      RST 20H          ;SKIP '('
3211 FE29    CP " )"
3213 280D   JR Z,FNSY4      ;JR IF NO PARAMS E.G. FN TEST ( )
3215
3215 CDE314  FNARL:      CALL SCANNING ;ALLOW NUMERIC OR STRING EXPR
3218 79      LD A,C
3219 FE29    CP " )"
321B 2805   JR Z,FNSY4
321D
321D CD853A  CALL INSISCOMA
3220 18F3   JR FNARL
3222
3222 E7      FNSY4:      RST 20H          ;SKIP ')'
3223
3223 F1      FNSY5:      POP AF
3224 3D      DEC A          ;Z IF STRING
3225 18D3   JR FNTYP      ;IF NOT STRING, RET TO SET NUMERIC RESULT
3227          ;ELSE JUNK RET ADDR FOR NUMERIC IMMED FNS
3227          ;FN NAME ENDED '$'; SET FLAG FOR STRING
3227
3227          ;CHECK FN NAME (CALLED BY FN AND DEF FN)
3227
3227 CDEC3A  FNNAME:      CALL GETALPH  ;INSIST NAME STARTS WITH A LETTER
322A
322A 23      DFNLPL:      INC HL
322B 7E      LD A,(HL)
322C CD413B  CALL ALNUMUND
322F 38F9   JR C,DFNLPL ;NAME MAY CONTINUE WITH LETTERS, NUMBERS OR '_'
3231
3231 D624   SUB "$"
3233 2001   JR NZ,FNN2
3235
3235 23      INC HL          ;SKIP '$'
3236
3236 3C      FNN2:      INC A          ;A=1 IF STRING-TYPE NAME
3237 C9      RET
3238
3238 CDC63A  LOCAL:      CALL RUNFLG
323B 1620   LD D " "
323D 3055   JR NC,DPSY2 ;NULL PREVENTS 'LOCAL REF X' BEING ACCEPTED
323F          ;JR IF SYNTAX TIME
3240
3240 AF      XOR A
3241 32A85A  LD (PRPTRP),A
3243 215004  LD HL,CARET
3246 22A95A  LD (PRPTR),HL ;PT HL SO LOW THAT IT STAYS ON CR IN ROM
3249 CD3B1F  CALL ADDRCHAD
324C 32AB5A  LD (DPPTRP),A
324F 22AC5A  LD (DPPTR),HL
3252 CD2C33  CALL DPRA    ;GET PROC RET ADDR IN HL, PAGE/TYPE IN A, STAT IN C
3255 47      LD B,A
3256 C5      PUSH BC
3257 E5      PUSH HL
3258 CD7334  CALL PROP2  ;PROPAR, WITHOUT PLACING TERMINATOR
325B CDB437  CALL PTTODP ;**
325E 2AC45B  LD HL,(BSTKEND)
3261 2B      DEC HL
3262 2B      DEC HL
3263 2B      DEC HL
3264 2B      DEC HL
3265 D1      POP DE      ;ADDR
3266 C1      POP BC
3267 70      LD (HL),B   ;TYPE/PAGE
3268 79      LD A,C
3269 C31219  JP SEDA    ;STACK STAT, ADDR
3270
3270 CDC63A  DEFPROC:      CALL RUNFLG
3273 3008   JR NC,DPROC2
3271 D1      POP DE      ;NEXT STAT RET ADDR
3272 11CB8D  LD DE,THENTOK*256+0CBH ;ENDPROCTOK
3275          ;(THENTOK=NULL)
3275 CD470D  CALL SEARCH ;CONTINUE AFTER END PROC, OR ERROR
3278 0D      DB 13      ;'No END PROC'
3279
3279 DF      DPROC2:      RST 18H
327A CDEC3A  CALL GETALPH ;INSIST ON A LETTER AS FIRST CHAR OF DEF PROC NAME
327D
327D 23      DPNMLP:      INC HL
327E 7E      LD A,(HL)
327F CD413B  CALL ALNUMUND
3282 38F9   JR C,DPNMLP
3284
3284 22975A  LD (CHAD),HL
3287 DF      RST 18H
3288 FEB9    CP 0B9H    ;DATATOK
328A 2002   JR NZ,DPSY1
328C
328C E7      RST 20H    ;SKIP 'DATA'
328D C9      RET
328E

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328E CD7A3A    DPSY1:    CALL CRCOLON
3291 C8        RET Z          ;RET IF PARAMS FINISHED
3292
3292 16CE      LD D,0CEH     ;REFTOK
3294
3294          ;'LOCAL' SYNTAX CHECK ENTERS HERE WITH D=NULL (SPACE)
3294
3294 BA        DPSY2:    CP D          ;'REF' IF DEF PROC, NULL IF LOCAL
3295 2001      JR NZ,DPSY3   ;IF D IS NULL, *ALWAYS* JR
3297
3297 E7        RST 20H     ;SKIP 'REF'
3298
3298 D5        DPSY3:    PUSH DE
3299 CDC732    CALL VARAR    ;CHECK FOR '()' FORMS
329C C4AA13    CALL NZ,LOOKVARS ;CALL IF NOT ONE
329F CD793A    CALL RCRC     ;RST 18, CRCOLON
32A2 D1        POP DE
32A3 C8        RET Z          ;RET IF PARAMS FINISHED
32A4
32A4 CD853A    CALL INSISCOMA
32A7 18EB     JR DPSY2
32A9
32A9          ;CHECK FOR VAR NAME SUCH AS frogs, price of bread, name$, abc2
32A9          ;ENTRY: CHAD PTS TO NAME START.
32A9          ;EXIT: CHECK FOR LEN OK FOR SPECIAL FORM E.G. TEST$(), ALPHA()
32A9          ;C=LEN (EXCLUDING SPACES). CY IF OK, NC IF TOO LONG, OR NOT A VAR NAME.
32A9
32A9 DF        VARNAME:   RST 18H
32AA CD1E3B    CALL ALPHA
32AD D0        RET NC          ;RET WITH NC IF NOT LEGAL FIRST CHAR
32AE
32AE E5        PUSH HL
32AF 01000B   LD BC,0B00H   ;NAME LEN MAX (STR/ARRAY) OF 10. INIT LEN=0
32B2
32B2 E7        VNMLP:    RST 20H
32B3 0C        INC C          ;LEN
32B4 CD413B    CALL ALNUMUND
32B7 38F9     JR C,VNMLP
32B9
32B9 FE24     CP "$"
32BB 2001     JR NZ,VNM2
32BD
32BD E7        RST 20H     ;SKIP '$'
32BE
32BE 79        VNM2:    LD A,C        ;NAME LEN
32BF B8        CP B
32C0 E3        EX (SP),HL
32C1 22975A   LD (CHAD),HL ;ORIG CHAD
32C4 E1        POP HL
32C5 7E        LD A,(HL)     ;A=CHAR AFTER NAME
32C6 C9        RET          ;CY IF LEN OK
32C7
32C7          ;CHECK FOR ODD FORM SUCH AS FRED$(), DOGSARRAY().
32C7          ;USED BY 'LOCAL' AND 'DEF PROC'
32C7          ;IF NOT SPECIAL FORM, CHAD IS UNCHANGED, NZ. ELSE CHAD/HL POINT PAST, A=CHAR
32C7
32C7 CDA932    VARAR:    CALL VARNAME
32CA 3D        DEC A        ;NZ - A IS A SIGNIF CHAR.
32CB D0        RET NC          ;RET WITH ORIG CHAD IF NOT LEGAL FOR '()' FORM
32CC
32CC FE27     CP "-"-1
32CE C0        RET NZ          ;RET IF NORMAL VAR.
32CF
32CF CDBC33    CALL FORESP
32D2 FE29     CP ")"
32D4 C0        RET NZ          ;RET IF E.G. ALPHA(8) - EXPRESSION
32D5
32D5 22975A   LD (CHAD),HL
32D8 E7        RST 20H     ;SKIP ')'
32D9 BF        CP A        ;Z=SPECIAL FORM SKIPPED
32DA C9        RET
32DB
32DB          ;PROCEDURES
32DB          ;ENTRY: CHAR BETWEEN 0-8FH FOUND WHEN CMD EXPECTED
32DB
32DB C690     PROCS:    ADD A,90H    ;CORRECT FOR PREVIOUS SUB 90H
32DD CDEC3A   CALL GETALPH
32E0 DF        RST 18H
32E1 CDC63A   CALL RUNFLG
32E4 304E     JR NC,PROCSY ;JR IF SYNTAX CHECK
32E6
32E6 3E0E     LD A,0EH
32E8
32E8 BE        PRRL:    CP (HL)
32E9 23        INC HL
32EA 20FC     JR NZ,PRRL   ;LOOP TILL CALLING BUFFER FOUND
32EC
32EC 23        INC HL     ;SKIP FD
32ED 23        INC HL     ;SKIP FD
32EE 46        LD B,(HL)  ;PAGE
32EF CB68     BIT 5,B
32F1 203F     JR NZ,MDPERR ;(BIT 7 IS ALWAYS SET, BIT 6=EXTERNAL CMD, BIT 5
32F3          ;IS SET IF 'NO DEF PROC')
32F3 23        INC HL
32F4 5E        LD E,(HL)
32F5 23        INC HL
32F6 56        LD D,(HL)   ;ADDR OF DEF PROC LINE OR EXEC CODE
32F7 23        INC HL
32F8 22A95A   LD (PRPTR),HL
32FB DBFB     IN A,(251)
32FD 32A85A   LD (PRPTR),A ;SET UP PROC PTR

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3300 78          LD A,B
3301 32AB5A      LD (DPPTRP),A      ;DEF PROC PTR PAGE
3304 CDDF3F      CALL TSURPG        ;SELECT DEF PROC OR EXEC CODE PAGE
3307 210500      LD HL,5
330A 19          ADD HL,DE          ;SKIP TO FIRST POSSIBLE DEF PROC NAME START POSN
330B CDBD33      CALL FORESP1       ;SKIP ANY SPACES/CC
330E
330E 23          PRPNM:   INC HL
330F 7E          LD A,(HL)
3310 CD413B      CALL ALNUMUND
3313 38F9        JR C,PRPNM          ;LOOP PAST DEF PROC NAME
3315
3315 22AC5A      LD (DPPTR),HL      ;PAST NAME
3318 D5          PUSH DE          ;DEF PROC LINE ADDR
3319 CD6834      CALL PROPAR       ;PROCESS PARAMETERS
331C 0640        LD B,40H
331E CDF118      CALL BSTKE        ;STACK A 'PROC-TYPE' RET ADDR
3321 34          INC (HL)        ;RET TO *NEXT* STATEMENT
3322 E1          POP HL          ;DEF PROC LINE ADDR
3323 D1          POP DE          ;JUNK NEXT STAT
3324 3AAB5A      LD A,(DPPTRP)
3327 0E02        LD C,2          ;STAT 2
3329 C34A19      JP RLEPC2
332C
332C           ;UNSTACK PROC RETURN ADDR, OR ERROR
332C
332C 0640        DPRA:   LD B,40H          ;'PROC' TYPE
332E CD201A      CALL RETLOOP      ;GET C=STAT, HL=ADDR, NZ IF ERROR, A=PAGE
3331 C8          RET Z
3332
3332 CF          MDPERR:  RST 08H
3333 0C          DB 12          ;'Missing DEF PROC'
3334
3334 23          PROCSY:  INC HL
3335 7E          LD A,(HL)
3336 CD413B      CALL ALNUMUND
3339 38F9        JR C,PROCSY
333B
333B 3EFD        LD A,0FDH
333D CD5333      CALL MKCLBF       ;MAKE BUFFER AFTER NAME
3340 CD7A3A      CALL CRCOLON
3343 C8          RET Z          ;RET IF NO PARAMS
3344
3344 CDC732      PCSYL:   CALL VARAR        ;CHECK FOR '()' FORMS, SKIP IF SEEN
3347 C4E314      CALL NZ,SCANNING ;IF NOT '()' FORM ,EVAL
334A CD793A      CALL RCRC        ;RST 18, CRCOLON
334D C8          RET Z
334E
334E CD853A      CALL INSISCOMA
3351 18F1        JR PCSYL
3353
3353           ;MAKE CALLING BUFFER AT HL (0E A A ? ?), PT CHAD AFTER IT TO SIGNIF CHAR, GET
3353           ;IT IN A. ENTRY: A=BYTE TO FILL FIRST 3 LOCNS WITH.
3353
3353 F5          MKCLBF:  PUSH AF
3354 CD6433      CALL MAKESIX      ;OPEN 6 BYTES AFTER NAME FOR ADDRESS BUFFER,
3357           ;START WITH 0EH
3357 F1          POP AF
3358 77          LD (HL),A
3359 23          INC HL
335A 77          LD (HL),A
335B 23          INC HL
335C 77          LD (HL),A
335D 23          INC HL
335E 23          INC HL          ;BUFFER= 0E FE FE FE ?? ??
335F 22975A     LD (CHAD),HL     ;PT CHAD TO PAST BUFFER
3362 E7          RST 20H
3363 C9          RET
3364
3364 010600      MAKESIX:  LD BC,6
3367 CD1B1E      CALL MAKEROOM
336A 360E        LD (HL),0EH
336C 23          INC HL
336D C9          RET
336E
336E           ;LOOK FOR A FN VARIABLE
336E           ;CALLED FROM EVAL WHEN DEFADD IS SET DURING EVAL (OF DEF FN RESULT)
336E           ;ENTRY: HL PTS TO FIRST CHAR OF NAME
336E           ;RETS WITH NC IF NOT FOUND, HL SAME - CONTINUE SEARCH IN NORMAL VARS AREA.
336E           ;ELSE CY, VAR ALREADY STACKED, NAME SKIPPED, STR/NUM SET, A='$' IF STRING
336E
336E CDC63A      LKFNVAR:  CALL RUNFLG
3371 D0          RET NC          ;RET TO CALLER (EVAL) WITH NC IF SYNTAX TIME
3372
3372 E5          PUSH HL          ;IN CASE VAR NOT FOUND
3373 46          LD B,(HL)        ;VAR LETTER
3374 E7          RST 20H
3375 FE24        CP "$"
3377 0E0E        LD C,0EH
3379 2002        JR NZ,LKFV0
337B
337B 4F          LD C,A          ;C='$'
337C E7          RST 20H
337D
337D CD413B      LKFV0:   CALL ALNUMUND
3380 3824        JR C,LKFVF        ;NO SEARCH FOR E.G. 'TEST', 'X1', 'ABC$' - JUST
3382           ;SINGLE LETTER VARS
3382 21535C      LD HL,DEFADD-1
3385 CD401F      CALL ASV2        ;PT TO PAST '(' IN DEF FN
3388
3388 23          LKFFV1:  INC HL
3389 7E          LD A,(HL)
338A FE0E        CP 0EH

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338C 20FA          JR NZ,LKFV1          ;LOOK FOR A BUFFER MARKER
338E
338E 2B           DEC HL
338F 7E           LD A,(HL)
3390 B9           CP C                ;C='$' IF STRING WANTED, OR 0EH FOR NULL
3391 2003         JR NZ,LKFV2         ;JR IF A NUMERIC BUFFER FOUND
3393
3393 2B           DEC HL
3394 7E           LD A,(HL)         ;STRING LETTER
3395 23           INC HL
3396
3396 A8           LKFV2:          XOR B              ;DESIRED LETTER
3397 E6DF         AND 0DFH
3399 280E         JR Z,LKFVM        ;JR IF MATCHED
339E
339E 110700        LD DE,7
339E 19           ADD HL,DE         ;PT PAST 5-BYTE BUFFER
339F CDBD33        CALL FORESP1
33A2 FE2C         CP " "
33A4 28E2         JR Z,LKFV1        ;KEEP CHECKING IF MORE BUFFERS FOLLOW
33A6
33A6 E1           LKFVF:          POP HL            ;ORIG HL
33A7 A7           AND A             ;NC - SEARCH FAILED
33A8 C9           RET
33A9
33A9 23           LKFVM:          INC HL            ;PT TO 0EH
33AA 23           INC HL            ;PT TO BUFFER
33AB 79           LD A,C
33AC CD201D        CALL HLTOPPCS    ;STACK BUFFER DATA
33AF C1           POP BC            ;ORIG HL
33B0 213E5C        LD HL,FLAGS
33B3 CBB6         RES 6,(HL)
33B5 FE24         CP "$"
33B7 37           SCF
33B8 C8           RET Z            ;CY SHOWS FOUND
33B9
33B9 CBF6         SET 6,(HL)
33BB C9           RET
33BC
33BC                ;INC PTR HL AND RET WHEN IT POINTS TO SIGNIF CHAR
33BC
33BC 23           FORESP:         INC HL
33BD                ;AVOIDS INITIAL INC
33BD
33BD 7E           FORESP1:        LD A,(HL)
33BE FE21         CP 21H
33C0 D0           RET NC
33C1
33C1 18F9         JR FORESP
33C3
33C3                ;CALLED BY LOAD, DELETE, KEYIN, RENUM
33C3
33C3 3EFF         SCOMP:          LD A,OFFH
33C5 32405B        LD (COMPFLG),A
33C8 C9           RET
33C9
33C9                ;FROM DELETE/MERGE
33C9
33C9 3A475C        GT4R:          LD A,(SUBPPC)
33CC 2A455C        LD HL,(PPC)
33CF 11           DB 11H          ;'JR+2'
33D0
33D0                ;FROM RENUM/KEYIN
33D0
33D0 F1           GT4P:          POP AF            ;STAT
33D1 E1           POP HL            ;LINE
33D2
33D2                ;ENTRY: A=STAT-1 TO GO TO, HL=LINE
33D2
33D2 3C           INC A
33D3 CD9E19        CALL GOTO4
33D6 3EFF         LD A,OFFH
33D8 32465C        LD (PPC+1),A    ;ENSURE "GOTO" SEARCHES PROG FROM START
33DB
33DB CDC333        DOCOMP:        CALL SCOMP
33DE
33DE                ;CALLED AS ELINE IS EXECUTED, AND BY CLEAR/RUN. CHAD IS AUTO-ADJUSTED BECAUSE
33DE                ;VAR CREATION MIGHT MOVE IT
33DE
33DE 3A965A        COMPILE:        LD A,(CHADP)
33E1 32995A        LD (KCURP),A
33E4 2A975A        LD HL,(CHAD)
33E7 229A5A        LD (KCUR),HL    ;NEEDS AUTO-ADJUST
33EA 2AAF5A        LD HL,(CLA)
33ED E5           PUSH HL
33EE 3AAE5A        LD A,(CLAPG)
33F1 F5           PUSH AF
33F2 3A405B        LD A,(COMPFLG)
33F5 A7           AND A
33F6 282C         JR Z,COMPILEL    ;JR IF ONLY ELINE NEEDS COMPILE
33F8
33F8                ;DO LABELS
33F8 CD321F        CALL ADDRPROG    ;START AT (PROG)
33FB
33FB 01EA21        DOLBLP:        LD BC,2100H+0EAH ;LABELTOK
33FE CD3C34        CALL LKFC        ;FIND A LABEL
3401 381A         JR C,LABSD       ;END IF ALL LABELS PROCESSED
3403                ;ELSE HL POINTS TO FIRST CHAR IN LINE, CHAD
3403 DBFB         IN A,(251)
3405 32965A        LD (CHADP),A    ;PTS TO 'LABEL', DE=LINE LEN
3408 E5           PUSH HL
3409 19           ADD HL,DE        ;PTR TO NEXT LINE

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340A E3          EX (SP),HL
340B 2B          DEC HL
340C 2B          DEC HL
340D 2B          DEC HL
340E 4E          LD C,(HL)
340F 2B          DEC HL
3410 46          LD B,(HL)          ;BC=LINE NUMBER OF LINE WITH LABEL
3411 CDDD1C      CALL STACKBC
3414 CDEA38      CALL SVNUMV          ;ASSESS NUMERIC VARIABLE
3417 CD0F2B      CALL ASSIGN          ;ASSIGN FPC VALUE TO VAR
341A E1          POP HL
341B 18DE        JR DOLBLP          ;CONTINUE SEARCH AT NEXT LINE
341D
341D LABSD:      CALL COMALL          ;'COMPILING PROGRAM'SHOWN BY BIT 7 COMPFLG HI
341D CDBF2F      ;COMPILE PROCS/FN (CY HERE)
3420 AF          XOR A
3421 32405B      LD (COMPFLG),A          ;'COMPILING ELINE'SHOWN BY BIT 7 LOW
3424
3424 CDB92F      COMPILEL: CALL ELCOMAL          ;*ALWAYS* COMPILE ELINE FOR PROCS, AND FNS
3427             ;IF NEEDED.
3427 F1          POP AF
3428 32AE5A      LD (CLAPG),A
342B E1          POP HL
342C 22AF5A      LD (CLA),HL
342F 2A9A5A      LD HL,(KCUR)
3432 22975A      LD (CHAD),HL
3435 3A995A      LD A,(KCURP)
3438 C3CE3F      JP SETCHADP
343B
343B ;LKFC.SAM - LOOK FIRST CHAR
343B ;LOOK FOR CHAR IN C AT START OF LINES, SKIPPING ANY PRECEDING CC/SPACES
343B ;ENTRY: B=21H FOR CC/SPACE SKIP, C=CHAR, HL=START
343B ;EXIT: NC IF FOUND, HL=FIRST CHAR IN LINE (MAY NOT BE C) (CHAD)=TARGET
343B ;CY IF SEARCHED PROG AND FAILED.
343B
343B 19          LKFCLP: ADD HL,DE
343C
343C ;ENTRY POINT
343C
343C 7E          LKFC: LD A,(HL)
343D C601        ADD A,1
343F D8          RET C          ;RET IF END OF PROGRAM
3440
3440 CDEF3F      CALL CHKHL          ;KEEP LINE START IN SECTION C
3443 23          INC HL
3444 23          INC HL
3445 5E          LD E,(HL)
3446 23          INC HL
3447 56          LD D,(HL)          ;DE=LINE LNE
3448 23          INC HL
3449 7E          LD A,(HL)          ;FIRST CHAR - QUICK CHECK FOR MOST COMMON CASE
344A             ;(NO PRECEDING JUNK)
344A B9          LKFC2: CP C
344B 2817        JR Z,LKFC5          ;JR IF GOT IT - BUT MIGHT NEED TO SKIP CC/SPACE
344D
344D B8          CP B          ;CP 21H
344E 30EB        JR NC,LKFCLP          ;LOOP IF CHAR WAS SIGNIF - THIS LINE WON'T DO
3450
3450 E5          PUSH HL          ;SAVE LINE START
3451
3451 FE0D        LKFC3: CP 0DH
3453 280C        JR Z,LKFC4          ;STOP TRYING IF LINE ENDS
3455
3455 23          INC HL          ;SKIP CC/SPACE
3456 7E          LD A,(HL)
3457 B8          CP B          ;CP 21H
3458 38F7        JR C,LKFC3K          ;SKIP ALL CC/SPACES
345A
345A 22975A      LD (CHAD),HL          ;ALTER CHAD IN CASE WE HAVE A MATCH
345D E1          POP HL          ;FIRST CHAR IN LINE PTR
345E B9          CP C          ;CP FIRST SIGNIF CHAR IN LINE WITH DESIRED.
345F C8          RET Z
3460
3460 E5          PUSH HL
3461
3461 E1          LKFC4: POP HL          ;FIRST CHAR IN LINE PTR
3462 18D7        JR LKFCLP
3464
3464 22975A      LKFC5: LD (CHAD),HL
3467 C9          RET
3468
3468 INCLUDE NPARPRO.SAM
3468 ;PARPRO.SAM
3468 ;PARAM PROCESSING
3468 ;E.G. TEST 1,A,C,2
3468 ;DEF PROC TEST A,B,C,D
3468
3468 ;CHECK DEF PROC.
3468 ;IF NON-REF NUMERIC:
3468 ; LOOK FOR VAR:
3468 ; IF NOT FOUND:
3468 ; GOTO STEP 2
3468 ; IF FOUND:
3468 ; 1.SAVE ADDR OF TYPE/LEN BYTE SO IT CAN BE MADE "INVISIBLE" WHEN ALL PARAMS
3468 ; HAVE BEEN PROCESSED, AND "REVEALED" AGAIN AT END PROC TIME.
3468 ; KEEP LOOKING SO LAST LINK IN LETTER'S "CHAIN" FOUND.
3468 ; 2.CREATE NEW VARIABLE WITH SAME NAME, USING VALUE FROM PROC CALL. THIS IS
3468 ; "INVIS" TILL ALL PARAMS PROCESSED, SINCE BIT 7 SET ON TLBYTE.
3468 ; KEEP PTR TO NEW VARIABLE SO IT CAN BE MARKED "UNUSED" (BIT 5 SET) AT END
3468 ; PROC TIME. PROCS USE SPECIAL ASSIGN ROUTINE THAT LOOKS FOR AN "UNUSED"
3468 ; VAR OF THE SAME TYPE (FOR-NEXT/NORMAL) AND NAME LEN IN THE LETTER LIST

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3468 ; AND DOES A NORMAL ASSIGN IF THERE ISN'T ONE, OR OVERWRITES THE NAME AND
3468 ; VALUE OF THE UNUSED VAR AND RESETS BIT 5 TO SHOW "USED". THIS AVOIDS
3468 ; ACCUMULATION OF "UNUSED" VARS.
3468
3468 ;IF REF NUMERIC:
3468 ; TREAT LIKE NON-REF NUMERIC, EXCEPT THAT DURING ASSIGNMENT OF LOCAL VERSION,
3468 ; THE "VALUE" SUPPLIED BY THE PROC LIST MUST BE A VARIABLE NAME. IT IS MADE
3468 ; INVISIBLE WHEN PARAMS HAVE BEEN PROCESSED, AND ITS ADDR IS STORED SO THAT AT
3468 ; END PROC IT CAN BE "REVEALED" AND ITS VALUE RESET FROM THE LOCAL VERSION.
3468
3468 ;IF NON-REF STRING:
3468 ; LOOK FOR VAR:
3468 ; IF NOT FOUND:
3468 ; FLAG "NO INVIS VERSION"
3468 ; GOTO STEP 2
3468 ; IF FOUND:
3468 ; 1.SAVE ADDR OF TYPE/LEN BYTE SO IT CAN BE MADE "INVISIBLE" WHEN ALL PARAMS
3468 ; HAVE BEEN PROCESSED, AND FLAG "INVIS EXISTS".
3468 ; 2.CREATE NEW VARIABLE WITH SAME NAME, USING VALUE FROM PROC CALL. THIS WILL
3468 ; BE IGNORED IF VAR. USED LATER IN PROC CALL LIST (IT IS AT SAVARS END).
3468 ; KEEP NAME OF NEW VARIABLE SO IT CAN BE DELETED AT END PROC TIME, IF IT
3468 ; EXISTS, AND SO A SEARCH CAN BE MADE FOR ANY "INVIS" VERSION IF FLAG
3468 ; SAYS ONE EXISTS
3468
3468 ;IF REF STRING/ARRAY:
3468 ; LOOK FOR VAR:
3468 ; IF NOT FOUND:
3468 ; GOTO STEP 2
3468 ; IF FOUND:
3468 ; 1.SAVE ADDR OF TYPE/LEN BYTE SO IT CAN BE MADE "INVISIBLE" WHEN ALL PARAMS
3468 ; HAVE BEEN PROCESSED, AND FLAG "INVIS EXISTS".
3468 ; 2.LOOK FOR VAR NAMED IN PROC CALL. COPY TLBYTE AND NAME TO STORE. COPY
3468 ; NAME GIVEN IN DEF PROC TO TLBYTE. (RENAME).
3468 ; AT END PROC, FIND VAR, COPY ORIG NAME BACK FROM STORE.
3468
3468 ;PROCESS PARAMS
3468 ;ENTRY: PRPTR PTS TO PROC PARAMS, DPTR PTS TO DEF PROC PARAMS
3468
3468 2AC45B   PROPARG: LD HL,(BSTKEND)
3468 2B      DEC HL
3468 AF      XOR A
3468 77      LD (HL),A
3468 2B      DEC HL
3468 77      LD (HL),A          ;BSTK TERMINATOR
3470 22C45B LD (BSTKEND),HL
3473
3473 AF      PROP2:  XOR A
3474 F5      PUSH AF          ;MACHINE STACK TERMINATOR
3475 21004B LD HL,HDR        ;USE TAPE HDR AREA AS RENAME STACK
3478 77      LD (HL),A
3479 22725B LD (RNSTKE),HL
347C CDB437 CALL PTTODP      ;POINT TO DEF PROC LIST
347F CA5936 JP Z,PPM2        ;JP IF NO LIST
3482
3482 FEB9    CP 0B9H          ;DATATOK
3484 2027    JR NZ,PPML
3486
3486 F1      POP AF
3487 2AA95A LD HL,(PRPTR)
348A 3AA85A LD A,(PRPTRP)
348D 180C   JR RESTORE3
348F
348F ;RESTORE CMD STUCK IN HERE TO ALLOW JR!
348F
348F CD503A  RESTORE: CALL SYNTAX3      ;EXPT1NUM OR USE ZERO IF CR/COLON
3492
3492 CD2E1D          CALL GETINT
3495
3495 CD4D1A  RESTORE2: CALL FNDLINE      ;RETURNS ADDR OF LINE BC. PAGE MAY BE SWITCHED
3498 2B      DEC HL
3499 DBFB   IN A,(251)
349E
349E 228B5A  RESTORE3: LD (DATADD),HL
349F 328A5A LD (DATADDP),A
34A1 C9      RET
34A2
34A2 ;RESTORE-ZERO. USED BY CLEAR AND LOAD (PROGRAM)
34A2
34A2 210000  RESTOREZ: LD HL,0
34A5 18EE   JR RESTORE2
34A7
34A7 CDB437  PPLOOP:  CALL PTTODP      ;POINT TO DEF PROC LIST
34AA CA5936 JP Z,PPM2        ;JP IF LIST ENDED
34AD
34AD 2AC45B  PPML:    LD HL,(BSTKEND)
34B0 11E9FF LD DE,-23      ;MAX SPACE NEEDED BY 1 PARAM
34B3 19      ADD HL,DE      ;FIND NEW BSTKEND. CY
34B4 ED5BC85B LD DE,(HEAPEND) ;LOWER IN MEM THAN BSTKEND
34B8 ED52   SBC HL,DE   ;BSTKEND-(HEAPEND+1) - BSTK CANNOT COME AS FAR DOWN
34BA ;HEAPEND.
34BA DA0019 JP C,BSFERR    ;ERROR IF STACK SPACE TOO SMALL
34BD
34BD D6CE    SUB 0CEH      ;REFTOK
34BF 32765A LD (REFFLG),A ;Z IF REF VAR
34C2 2001    JR NZ,PPNREF
34C4
34C4 E7      RST 20H          ;SKIP "REF"
34C5
34C5 CDDA14  PPNREF:  CALL LVFLGAS   ;LOOK FOR VAR IN DEF PROC LIST
34C8 EB      EX DE,HL     ;PROTECT ADDR OF PREV LINK (IF NOT FND)
34C9 2A975A LD HL,(CHAD)
34CC 22AC5A LD (DPTR),HL  ;(DPTR IS OK STILL)

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34CF F2A235      JP P,PPAS          ;JP IF STRING
34D2            PUSH HL
34D2 CB69        BIT 5,C          ;BIT 5=1 IF NUMERIC ARRAY
34D4 C2A235      JP NZ,PPAS         ;JP IF NUMERIC ARRAY
34D7            EX AF,AF'
34D7 08          JR Z,PPA2          ;JR IF NVAR IN DEF PROC LIST DOESN'T EXIST
34D8 2822
34DA            PUSH IX
34DA DDE5        POP HL
34DC E1          DEC HL          ;PT TO TLBYTE OF VAR
34DD 2B          PUSH HL         ;SAVE ADDR OF VAR TO MAKE "INVIS"
34DE E5          IN A,(URPORT)
34DF DBFB        OR 0E0H        ;BIT 7 SET SO "ADDR TO REVEAL" STORED. 111xxxxxx
34E1 F6E0        PUSH AF
34E3 F5          INC HL
34E4 23
34E5            CALL NVMLP      ;KEEP LOOKING. C IS TLBYTE
34E5 CDD113      JR Z,PPA15      ;JR IF NO SECOND COPY (D=0)
34E8 2810
34EA            LD A,0
34EA 3E00        LD (FIRLET),A
34EC 324051      PUSH HL
34EF E5          LD (HL),A
34F0 77          INC HL
34F1 23          LD (HL),0FFH
34F2 36FF        INC HL
34F4 23          LD (HL),A
34F5 77          INC HL
34F6 23          LD (HL),A
34F7 77          POP DE          ;SECOND COPY=MINUS ZERO
34F8 D1          JR PPA2          ;VALUE LOCN
34F9            ;          ;VARIABLE EXISTS. IF ASSIGNMENT IS MADE FROM
34F9 21          DB 21H          ;PROC VALUE, MINUS ZERO OVERWRITTEN. IF NOT,
34FA            ;          ;DEFAULT RECOGNISES MINUS ZERO AS "NON-EXISTENT"
34FA 4A          PPA15:    LD C,D          ;SIGNAL SIMPLE NUMERIC (F-N BIT SEEN AS ARRAY)
34FA EB          EX DE,HL
34FC            PPA2:    CALL SYN1PP   ;SET UP FOR ASSIGNMENT - SETS "NEW VAR" FLAG
34FF CDBC37      CALL PTTOPR    ;POINT TO PROC LIST
3502 CA2036      JP Z,PPD2     ;JP IF PROC LIST ENDED
3505
3505            ;LOOK FOR "UNUSED" NUMERIC VAR
3505            ;ENTRY: TLBYTE/FIRLET SET
3505
3505 ED4B3F51    UNVLK:    LD BC,(TLBYTE) ;C=TLBYTE, B=FIRLET
3509 78          LD A,B
350A 87          ADD A,A
350B 2844        JR Z,PPA3     ;JR IF SEARCH NOT WANTED COS 2ND COPY EXISTS
350D
350D D6C2        SUB 61H*2
350F 5F          LD E,A
3510 1600        LD D,0
3512 CD1F1F      CALL ADDRNV   ;PT. HL AT NUMERIC VARS, PAGED IN
3515 CBE9        SET 5,C       ;"UNUSED"
3517 79          LD A,C
3518 19          ADD HL,DE     ;INDEX INTO TABLE OF WORD PTRS.
3519
3519 5E          UNVLP:    LD E,(HL)
351A 23          INC HL       ;PTR=FFFFH IF NO MORE VARS START WITH REQUIRED
351B 56          LD D,(HL)   ;LETTER. CAUSES CARRY AND CHECK FOR FF IN NVSPOV
351C 19          ADD HL,DE   ;ELSE DE IS A PTR TO NEXT VAR STARTING
351D            ; WITH REQUIRED LETTER.
351D 3832        JR C,PPA3    ;RET IF LIST ENDED OR SEVERE PAGE OVERFLOW
351F
351F            ;
351F            ;
351F CDEF3F      CALL NZ,INCURPAGE
351F 79          CALL CHKHL
3522 79          LD A,C
3523 BE          CP (HL)
3524 23          INC HL
3525 20F2        JR NZ,UNVLP  ;PT TO PTR LSB
3527
3527 2B          DEC HL       ;PT TO TLBYTE OF UNUSED VAR
3528 E5          PUSH HL
3529 7E          LD A,(HL)
352A CBFE        SET 7,(HL)   ;hidden** SO NOT USED TWICE!
352C 23          INC HL
352D 23          INC HL
352E 23          INC HL
352F E61F        AND 1FH
3531 280A        JR Z,PPA25   ;JR IF PTING TO VALUE (1-LET VAR)
3533
3533 EB          EX DE,HL
3534 214151      LD HL,FIRLET+1
3537 4F          LD C,A
3538 0600        LD B,0
353A EDB0        LDIR
353C EB          EX DE,HL
353D
353D 22A65A      PPA25:    LD (DEST),HL ;PTR TO VALUE AREA OF REUSED VAR
3540 E1          POP HL
3541 E5          PUSH HL     ;TLBYTE PTR
3542 DBFB        IN A,(URPORT) ;ADDR OF VAR TO MARK "USED"
3544 E61F        AND 1FH
3546 32A55A      LD (DESTP),A
3549 F620        OR 20H
354B F5          PUSH AF
354C AF          XOR A
354D 32715C      LD (FLAGX),A ;"VAR EXISTS" (BIT 0)
3550 DD          DB 0DDH    ;"JR+3"
3551
3551 2A855A      PPA3:    LD HL,(NUMEND) ;VAR WILL BE CREATED HERE SINCE AN "UNUSED" VAR

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3554 ;AREA IS NOT BEING RE-USED.
3554
3554 0640 PPA4: LD B,40H ;BIT 7 OF PAGE WILL BE RESET. BIT 6 SET SO NOT
3556 ;SEEN AS "TERMINATOR"
3556 CDCF36 CALL RUAHL ;RECORD ADDR OF VAR ASSIGNED TO, ALLOWING
3559 ;MARKING AS "UNUSED" BY END PROC
3559 CDBC37 CALL PTTOPR ;PT TO PROC
355C 3A765A LD A,(REFFLG)
355F A7 AND A
3560 203B JR NZ,PPA5 ;JR UNLESS VAR BEING "ASSIGNED" TO IS REF-TYPE
3562 ;NZ NEEDED HERE!!!
3562
3562 CDDA14 CALL LVFLAGS ;INSIST PROC SUPPLIES A VAR NAME
3565 F29036 JP P,PARER ;ERROR IF STRING
3568
3568 08 EX AF,AF'
3569 2012 JR NZ,PPRNE ;JR IF VAR EXISTS
356B
356B EF DB CALC
356C E1 DB STKZERO
356D 25 DB DUP
356E 33 DB EXIT
356F
356F CD372B CALL ASSISR ;IF PROC VAR DOES NOT EXIST CREATE DP VAR
3572 ;WITH VALUE ZERO USING NAME AT T/L+33. C=0
3572
3572 CD282B CALL CRTVAR35 ;LOOK FOR NON-EXISTENT PROC VAR AGAIN.
3575 ;SO NO MATCH.
3575 ;SET UP FOR ASSIGN TO PROC VAR.
3575 ;CREATE PROC VAR WITH VALUE ZERO
3575 3A3F51 LD A,(TLBYTE)
3578 4F LD C,A
3579 CDC213 CALL NUMLOOK ;POINT TO (NOW EXISTING) PROC VAR
357C AF XOR A ;Z
357D
357D 08 PPRNE: EX AF,AF' ;SAVE Z IF ASSIGN TO DP VAR ALREADY MADE
357E DD2B DEC IX ;PT TO TLBYTE OF PROC VAR BEING REFFED
3580 DDE5 PUSH IX ;SAVE ADDR OF VAR TO MAKE "INVIS"
3582 DBFB IN A,(URPORT)
3584 F6E0 OR 0E0H ;BIT 7 SET SO "ADDR TO REVEAL" STORED. 111xxxxxx
3586 F5 PUSH AF
3587 06A0 LD B,0A0H ;SET BITS 5 AND 7 OF PAGE TO SHOW "REF" AND "PROC"
3589 E5 PUSH HL
358A EB EX DE,HL
358B 2AC45B LD HL,(BSTKEND)
358E CBEE SET 5,(HL) ;SET BIT 5 OF PREVIOUS "VAR TO MARK UNUSED" TO SHOW
3590 EB EX DE,HL ;"REF". BIT 7 BEING RES SHOWS "DEF PROC"
3591 CDCF36 CALL RUAHL ;RECORD ADDR OF VALUE BEING ASSIGNED *FROM* SO IT
3594 ;CAN BE ASSIGNED BACK *TO* AT END PROC E.G.
3594 ; TEST Z
3594 ; DEF PROC TEST REF X
3594 ; VALUE OF Z HAS BEEN ASSIGNED TO X. END PROC
3594 ; ASSIGNS X'S VALUE TO Z, MARKS X "UNUSED"
3594 ;PTR TO VALUE
3594 E1 POP HL
3595 08 EX AF,AF'
3596 C4201D CALL NZ,HLTOFPCS ;(NO CHANGE TO Z FLAG)
3599 C40F2B CALL NZ,ASSIGN
359C BF CP A ;Z - JR PPD1H
359D
359D ;PPA5: CALL SELCHADP ;ENSURE SEARCH OF VARS HASN'T ALTERED PAGE **
359D ;PPA5: CALL RCRC ;RST 18H, CALL CRCOLON
359D ;
359D ; DB CALC
359D ; DB STKZERO
359D ; DB EXIT
359D ;
359D ; INC HL
359D ; DEC (HL) ;NZ FLAG, VALUE=MINUS ZERO
359D ; JR PPA45
359D
359D C4FA2A PPA5: CALL NZ,VALFET1 ;ASSIGN VALUE FROM PROC LIST TO VAR FROM DEF PROC
35A0 ;EXITS WITH DEST PAGED IN
35A0 187A PPD1H: JR PPD1
35A2 ;STRINGS/ARRAYS
35A2
35A2 0610 PPAS: LD B,10H ;BIT 7 RES=NO VAR TO REVEAL, BIT 4 SET=STRING
35A4 08 EX AF,AF'
35A5 280D JR Z,PAS2 ;JR IF DEF PROC STRING/ARRAY DOESN'T EXIST
35A7
35A7 0690 LD B,90H ;BIT 7 SET SO "GLOBAL S/A TO REVEAL" SHOWN
35A9 ;BIT 4 SET=STRING/ARRAY
35A9 2ABC5B LD HL,(STRLOCN) ;PTS TO TLBYTE OF S/A JUST FOUND
35AC E5 PUSH HL ;SAVE ADDR OF DEF PROC S/A TO MAKE "INVIS"
35AD DBFB IN A,(URPORT)
35AF E61F AND 1FH ;BIT 7 RES SO NO RECORD MADE OF ADDR TO REVEAL
35B1 F660 OR 60H ;SET BIT 5 - ENSURE NOT ZERO. 011xxxxxx
35B3 F5 PUSH AF
35B4
35B4 CDED36 PAS2: CALL PPSUB ;RECORD DEF PROC NAME ON BSTK, WITH FLAG BITS
35B7 CDBC37 CALL PTTOPR ;POINT TO PROC LIST
35BA 2864 JR Z,PPD2 ;JR IF PROC LIST ENDED
35BC
35BC CD402D CALL SCOPNM ;COPY DEF PROC NAME TO TLBYTE+33
35BF 3A765A LD A,(REFFLG)
35C2 A7 AND A
35C3 2045 JR NZ,PPD0 ;JR IF NOT A REF VAR
35C5
35C5 ;REF STRINGS/ARRAYS
35C5
35C5 3A3B5C LD A,(FLAGS)
35C8 F5 PUSH AF

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35C9 CDDA14          CALL LVFLAGS          ;LOOK FOR PROC NAME
35CC F2D535          JP P,REFSTR          ;JP IF PROC VAR=STRING
35CF
35CF F1             POP AF              ;BIT 6,A=1 IF DP NAME=NUMERIC
35D0 CB11           RL C                ;BIT 6,C=1 IF PROC VAR=ARRAY
35D2 A1             AND C              ;BIT 6=1 IF NUM ARRAYS
35D3 2F            CPL
35D4 0E            DB 0EH              ;"JR+1"
35D5
35D5 F1             REFSTR: POP AF
35D6
35D6 E640           AND 40H
35D8 C29036        JP NZ,PARERR
35DB
35DB 08            EX AF,AF'
35DC 281C          JR Z,PAS3          ;JR IF VAR DOESN'T EXIST
35DE
35DE 2A725B        LD HL,(RNSTKE)
35E1 ED5BC45B      LD DE,(BSTKEND)     ;PTR TO DEF PROC NAME IN BSTK
35E5 23            INC HL
35E6 73            LD (HL),E
35E7 23            INC HL
35E8 72            LD (HL),D
35E9 ED5BBC5B      LD DE,(STRLOCN)    ;TLBYTE OF PROC NAME JUST FOUND
35ED 23            INC HL
35EE 73            LD (HL),E
35EF 23            INC HL
35F0 72            LD (HL),D
35F1 DBFB         IN A,(URPORT)
35F3 F680         OR 80H             ;ENSURE NOT ZERO
35F5 23            INC HL
35F6 77            LD (HL),A
35F7 22725B       LD (RNSTKE),HL
35FA
35FA 0600         PAS3: LD B,0
35FC CDED36        CALL PPSUB        ;KEEP ORIG TLBYTE
35FF
35FF 2AC45B       LD HL,(BSTKEND)   ;RECORD ORIGINAL PROC VAR NAME SO IT CAN
3602 2B            DEC HL            ;BE RESTORED AT END PROC TIME.
3603 36FF        LD (HL),0FFH     ;NAME "UNDER" IT MUST BE DEF PROC NAME
3605 22C45B       LD (BSTKEND),HL
3608 1812         JR PPD1
360A
360A ;NON-REF STRINGS/ARRAYS
360A
360A 3A3B5C       PPD0: LD A,(FLAGS)
360D 87            ADD A,A
360E FA9036       JP M,PARERR      ;ERROR IF NUMERIC ARRAY
3611
3611 216051       LD HL,TLBYTE+33
3614 CBB6         RES 6,(HL)       ;ENSURE THAT THE TYPE IS NOT ARRAY EVEN IF DP NAME
3616 ;IS E.G. A$( ).
3616 CDA13A       CALL EXPTSTR
3619 CD7B2C       CALL ASNST       ;CREATE STRING AT END OF SAVARS
361C
361C CDD73F       PPD1: CALL SELCHADP
361F DF            RST 18H
3620
3620 22A95A       PPD2: LD (PRPTR),HL ;UPDATE PROC PTR
3623 FE29        CP ")"
3625 2004        JR NZ,PPD3
3627
3627 E7            RST 20H
3628 22A95A       LD (PRPTR),HL   ;SKIP CLOSING BRACKET OF E.G. "NUM()"
362B
362B FE2C       PPD3: CP ","
362D 2004        JR NZ,PPD35     ;JR IF NO MORE PROC PARAMS ** BUG FIX
362F
362F E7            RST 20H
3630 22A95A       LD (PRPTR),HL   ;SKIP "," IN PROC LIST
3633
3633 CDB437       PPD35: CALL PTTODP
3636 FE29        CP ")"
3638 2001        JR NZ,PPD4
363A
363A E7            RST 20H
363B ;SKIP CLOSING BRACKET OF E.G. "NUM()"
363B FE2C       PPD4: CP ","
363D 201A        JR NZ,PPM2     ;EXIT IF NO MORE DEF PROC VARS **
363F
363F E7            RST 20H
3640 C3AD34       JP PPM1         ;SKIP "," IN DEF PROC LIST
3643 ;LOOP UNTIL PROC PARAMS FINISHED
3643 ;
3643 ; PPD5: LD A,(REFFLG)
3643 AND A
3643 ;
3643 ; JR NZ,PARERR ;ERROR IF NO VALUE AND "REF" - VAR NAME REQUIRED
3643 ;
3643 ; RST 20H ;SKIP COMMA, GET HL=CHAD
3643 ; JR PPD2
3643 ;
3643 F5             PPMIL: PUSH AF
3644 CDDF3F       CALL SELURPG
3647 F1             POP AF
3648 ;011xxxxxx IF STRING/ARRAY, NO ADDR TO REVEAL
3648 ;111xxxxxx IF NUMBER, ADDR TO REVEAL
3648 ;001xxxxxx IF NUMBER, ADDR TO MAKE "USED"
3648 87            ADD A,A        ;CY IF NUMERIC WITH DISP TO STORE
3649 ;P IF NEED TO MAKE USED AND NO NEED TO MAKE
3649 ;INVISIBLE
3649 E1             POP HL
364A CBBE        RES 7,(HL) ;VISIBLE**
364C F25736       JP P,PPM3
364F

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364F CBFE      SET 7,(HL)          ;EXISTING NUM/STR VAR MADE "INVISIBLE"
3651 0680     LD B,80H
3653 DCCF36   CALL C,RUAHL      ;RECORD DISP FROM NVARS OF A "NUMBER TO REVEAL"
3656 21       DB 21H          ;"JR+2"
3657 CBAE     PPM3:      RES 5,(HL)          ;"USED"
3659
3659 F1       PPM2:      POP AF
365A A7       AND A
365B 20E6     JR NZ,PPMIL      ;LOOP TILL STACKED ADDRS TO MARK "INVIS" ALL DONE
365D
365D 2A725B   RNMLP:     LD HL,(RNSTKE)
3660 7E       LD A,(HL)
3661 A7       AND A
3662 2828     JR Z,RNMF
3664
3664 CDDF3F   CALL SELURPG
3667 2B       DEC HL
3668 56       LD D,(HL)
3669 2B       DEC HL
366A 5E       LD E,(HL)
366B D5       PUSH DE          ;VARS PTR
366C 2B       DEC HL
366D 56       LD D,(HL)
366E 2B       DEC HL
366F 5E       LD E,(HL)
3670 2B       DEC HL
3671 22725B   LD (RNSTKE),HL
3674 EB       EX DE,HL
3675 D1       POP DE          ;HL=BSTK PTR TO DP NAME, DE=VARS PTR
3676 7E       LD A,(HL)
3677 E60F     AND 0FH
3679 4F       LD C,A          ;C=LEN (OF DP NAME)
367A 1A       LD A,(DE)
367B E670     AND 70H
367D B1       OR C          ;"VISIBLE"
367E 47       LD B,A          ;UPPER BITS (TYPE) FROM VARS, LEN FROM D.P. NAME
367F 1A       LD A,(DE)      ;NEW TLYBTE
3680 17       RLA
3681 DC9236   CALL C,NEGVTR      ;IF VAR HAD BEEN MADE INVISIBLE, REVERSE "VAR TO
3684          ;REVEAL" BIT ON D.P. NAME IN BSTK. (HAPPENS IF
3684          ;ANY PROC VAR PASSED BY REFERENCE HAS SAME NAME
3684          ;AS AS A DEF PROC VAR. VARS THAT ARE RENAMED NEED
3684          ;NOT AND SHOULD NOT BE INVIS)
3684 78       LD A,B
3685 0600     LD B,0
3687 CD0437   CALL ILDISR      ;OVERWRITE NAME OF PROC VAR WITH NAME OF DEF PROC
368A 18D1     JR RNMLP
368C
368C CDBC37   RNMF:      CALL PTTOPR
368F C8       RET Z          ;RET IF PROC LIST ENDED
3690
3690 CF       PARERR:     RST 08H
3691 1A       DB 26          ;"Parameter error"
3692
3692          ;LOOK FOR A PARTICULAR BSTK ENTRY SPECIFYING "VAR TO REVEAL" AND RESET BIT
3692          ;ENTRY: DE PTS TO TLYBTE OF VAR NAME IN VARS THAT IS ABOUT TO BE RENAMED
3692
3692 C5       NEGVTR:     PUSH BC          ;B=NEW TLYBTE, C=LEN OF DP NAME
3693 D5       PUSH DE          ;VARS PTR
3694 E5       PUSH HL
3695 2AC45B   LD HL,(BSTKEND)
3698
3698 7E       FDPNL:     LD A,(HL)
3699 A7       AND A
369A 28F4     JR Z,PARERR      ;ERROR IF NOT FOUND
369C
369C CB67     BIT 4,A
369E 2004     JR NZ,FDPN2      ;JR IF STRING, ELSE SKIP NUMERIC DISP
36A0
36A0 0E03     LD C,3
36A2 1810     JR FDPN4
36A4
36A4 FFFF     FDPN2:     CP 0FFH
36A6 2002     JR NZ,FDPN3      ;JR IF NOT REF NAME
36A8
36A8 23       INC HL          ;SKIP FF
36A9 7E       LD A,(HL)
36AA
36AA E60F     FDPN3:     AND 0FH
36AC 4F       LD C,A
36AD 1A       LD A,(DE)
36AE AE      XOR (HL)
36AF 23       INC HL
36B0 E6AF     AND 0AFH
36B2 2805     JR Z,FDPN5          ;JR IF MATCH ON "VAR TO REVEAL" BIT, TYPE BITS
36B4          ;AND LEN BITS - IGNORE BIT 4 MISMATCH (ALWAYS
36B4          ;ZERO IN VARS AREA) AND BIT 6 ($/$ ARRAY)
36B4
36B4 0600     FDPN4:     LD B,0
36B6 09       ADD HL,BC
36B7 18DF     JR FDPNL          ;SKIP STRING NAME
36B9
36B9 E5       FDPN5:     PUSH HL
36BA D5       PUSH DE
36BB 41       LD B,C          ;LEN TO MATCH ON
36BC
36BC 13       FDPBL:     INC DE
36BD 1A       LD A,(DE)
36BE BE      CP (HL)
36BF 23       INC HL
36C0 2002     JR NZ,FDPN6
36C2

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36C2 10F8          DJNZ FDPBL
36C4
36C4 D1          FDPN6:  POP DE          ;DP NAME PTR
36C5 E1          POP HL          ;BSTK SRCH PTR
36C6 20EC        JR NZ,FDPN4        ;JR IF MATCH FAILED
36C8
36C8 2B          DEC HL
36C9 CBBE        RES 7,(HL)        ;RESET "VAR TO REVEAL" BIT
36CB E1          POP HL          ;HL-DP NAME PTR
36CC D1          POP DE          ;VARS PTR.
36CD C1          POP BC
36CE C9          RET
36CF
36CF          ;CALCULATE DISP FROM NVAR5 TO CURRENT PAGE/HL, STORE IN BSTK IN PAGE/MOD 16K
36CF          ;FORM, WITH BIT 7 OF PAGE SET IF VAR TO MARK UNUSED, RES IF TO MAKE VISIBLE.
36CF          ;(USED LATER BY END PROC)
36CF
36CF 3A875A      RUAHL:   LD A,(NVARSP)
36D2 4F          LD C,A
36D3 ED5B885A    LD DE,(NVAR5)    ;CDE=NVAR5
36D7 DBFB        IN A,(URPORT)   ;AHL=TLBYTE
36D9 CDE71F      CALL SUBAHLCD4
36DC EB          EX DE,HL
36DD 2AC45B      LD HL,(BSTKEND) ;ADE=DISP FROM NVAR5 (PAGEFORM)
36E0 2B          DEC HL
36E1 72          LD (HL),D
36E2 2B          DEC HL
36E3 73          LD (HL),E
36E4 2B          DEC HL
36E5 E60F        AND 0FH          ;BIT 4 LOW SHOWS NUMERIC
36E7 B0          OR B            ;SHOW "DISP TO VAR TO MARK "UNUSED" AT END PROC
36E8 77          LD (HL),A        ;(BIT 7 SET) OR "DISP TO VAR TO REVEAL" (BIT 7 RES)
36E9 22C45B      BSSET:   LD (BSTKEND),HL
36EC C9          RET
36ED
36ED          ;RECORD TLBYTE AND NAME ON BSTK, USING B REG TO SET BITS 7 AND 4 OF TLBYTE
36ED          ;EXIT: BC=0
36ED
36ED 113F51      PPSUB:   LD DE,TLBYTE    ;TLBYTE OF VAR NAME LOOKED FOR
36F0 2AC45B      LD HL,(BSTKEND)
36F3 1A          LD A,(DE)
36F4 E60F        AND 0FH
36F6 4F          LD C,A
36F7 1A          LD A,(DE)
36F8 E66F        AND 6FH        ;**
36FA B0          OR B            ;BIT 4 ALWAYS SET TO SHOW STRING NAME, BIT 7 SET
36FB          ;IF "GLOBAL TO REVEAL"
36FB          ;BC=NAME LEN
36FD ED42        SEC HL,BC
36FF 2B          DEC HL
3700 22C45B      LD (BSTKEND),HL ;ALLOW SPACE FOR TLBYTE (NON-STANDARD FORM)
3703 EB          EX DE,HL
3704
3704 12          ILDISR:  LD (DE),A
3705 13          INC DE
3706 23          INC HL
3707 EDB0        LDIR          ;COPY NAME TO BSTK
3709 C9          RET
370A
370A          ;SUBROUTINE USED BY END PROC AND POP (PROC ADDR)
370A          ;ACTION: FOR NUMERICS, MARKS VAR (DISP ON BSTK) "UNUSED" OR "REVEALS" IT.
370A          ;FOR STR/ARRS, DELETE, AND REVEAL LAST INVIS VERSION IF ONE WAS HIDDEN BY PROC.
370A
370A 2AC45B      DELocal:  LD HL,(BSTKEND)
370D 7E          LD A,(HL)
370E          ;0000=TERMINATOR
370E          ;FF= ORIG NAME OF A REF VAR FOLLOWS. LOOK FOR
370E          ; NEW NAME (FOLLOWS ORIG), RENAME. KEEP
370E          ; NEW NAME ON BSTK TO ALLOW DELocal.
370E
370E          ;BIT 4 SET IF STRING/ARRAY NAME
370E          ; BIT 7 SET IF GLOBAL VERSION TO REVEAL,
370E          ; AS WELL AS LOCAL VERSION TO DELETE.
370E
370E          ;BIT 4 RES IF DISP OF NUMBER FROM NVAR5
370E          ; BIT 7 SET IF IT IS A GLOBAL VERSION TO
370E          ; REVEAL.
370E          ; BIT 7 RES IF IT IS LOCAL VAR TO MARK
370E          ; "UNUSED".
370E          ; BITS 7/5 SET IF VALUE OF LOCAL VAR
370E          ; IS POINTED TO. COPY TO BUFFER.
370E          ; BIT 7 RES, 5 SET IF BUFFER VALUE
370E          ; TO BE COPIED TO VAR (ADDR=TLBYTE)
370E          ; AND TLBYTE TO BE MARKED "UNUSED"
370E 23          INC HL
370F 23          INC HL
3710 A7          AND A
3711 28D6        JR Z,BSSET      ;JR IF TERMINATOR OF DATA USED BY END PROC
3713
3713 2B          DEC HL
3714 CB67        BIT 4,A
3716 2046        JR NZ,DLOCS    ;JR IF STRING/ARRAY NAME
3718
3718 F5          PUSH AF
3719 5E          LD E,(HL)
371A 23          INC HL
371B 56          LD D,(HL)
371C 23          INC HL
371D 22C45B      LD (BSTKEND),HL
3720 E60F        AND 0FH

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3722 4F          LD C,A          ;CDE=DISP (PAGE FORM)
3723 CD1F1F     CALL ADDRNV
3726 CDDE1F     CALL ADDAHLCD
3729 F1        POP AF
372A CB6F      BIT 5,A
372C 2827      JR Z,DLOC3      ;JR IF NOT ADDR OF REF VALUE/DP VAR TLBYTE
372E          RLA
372E 17        RLA
372F 3006      JR NC,DLOC2     ;JR IF HL POINTS TO DEF PROC VAR TLBYTE
3731          ;(ALWAYS FOLLOWS REF VALUE ADDR)
3731          IN A,(URPORT) ;WE DON'T NEED THIS REF VALUE ADDR YET - SAVE
3731 DBFB      PUSH AF        ;PAGE
3733 F5        PUSH HL        ;AND ADDR.
3734 E5
3735 18D3      JR DELOCAL
3737          SET 5,(HL)      ;VAR THAT WAS LOCAL MARKED "UNUSED"
3737 CBEE      DLOC2:
3739 7E        LD A,(HL)
373A E61F     AND 1FH
373C C607     ADD A,7
373E 4F       LD C,A
373F 0600     LD B,0
3741 09       ADD HL,BC      ;PT TO VALUE OF LOCAL VAR (LAST BYTE)
3742 11CC5A   LD DE,TEMPW1+4     ;USE TEMP AREA AS BUFFER
3745 0E05     LD C,5
3747 EDB8     LDDR           ;COPY LOCAL VAR VALUE TO BUFFER
3749 13       INC DE
374A EB       EX DE,HL      ;HL PTS TO TEMPW1
374B D1       POP DE
374C F1       POP AF
374D D3FB     OUT (URPORT),A ;DE PTS TO VALUE AREA OF REF VAR
374F 0E05     LD C,5
3751 EDB0     LDIR
3753 18B5      JR DELOCAL
3755          RLA
3755 17        DLOC3:
3756 CBBE      RES 7,(HL)      ;"VISIBLE" (IN CASE GLOBAL VAR NEEDS IT)
3758 38B0      JR C,DELOCAL   ;JR IF IT WAS
375A          SET 5,(HL)      ;VAR THAT WAS LOCAL MARKED "UNUSED"
375A CBEE      DLOC3:
375C 18AC      JR DELOCAL
375E          CP 0FFH
375E FEFF     DLOCS:
3760 202E     JR NZ,DLCS2    ;JR IF NOT A REF STRING/ARRAY
3762          LD A,(HL)      ;ORIG TLBYTE
3762 7E        AND 0FH
3763 E60F     INC A
3765 3C       LD C,A
3766 4F       LD B,0
3767 0600     PUSH HL
3769 E5       ADD HL,BC      ;PT TO DEF PROC NAME FOLLOWING ORIG NAME.
376A 09       LD C,(HL)     ;DEF PROC CODE BYTE (BIT 7 HOLDS EXTRA
376B 4E       ;DATA, BIT 4 IS SET)
376C          PUSH BC
376D 79       LD A,C
376E E66F     AND 6FH          ;NORMAL T/L BYTE FOR DP NAME
3770          ;(SIMPLE $ VS ARRAY $ IRREL. TO SEARCH ROUTINE)
3770 23       INC HL
3771 CD0D14   CALL LKBSV      ;LOOK FOR DEF PROC NAME
3774 CA082D   JP Z,VNFERR
3777          POP BC
3777 C1        ;B=0, C=CODED BYTE
3778 D1        POP DE
3778 D1        ;DE PTS TO ORIG NAME
3779 C5        PUSH BC
3779 C5        ;CODE BYTE IN C
377A 1A       LD A,(DE)
377B E60F     AND 0FH
377D 4F       LD C,A
377E 0C       INC C          ;BC=ORIG NAME LEN, INC T/L BYTE
377F 2ABC5B   LD HL,(STRLOCN) ;ADDR OF T/L BYTE IN VARS
3782 AE       XOR (HL)
3783 E60F     AND 0FH
3785 AE       XOR (HL)      ;TYPE FROM VARS, NAME LEN FROM ORIG
3786 EB       EX DE,HL
3787 77       LD (HL),A
3788 EDB0     LDIR
3788 EDB0     ;COPY ORIG TLBYTE/NAME BACK TO VAR, BUT USE
378A          ;ACTUAL VAR'S TYPE BITS. ($ ARRAY VS $)
378A C1       POP BC
378B 79       LD A,C
378C E6EF     AND 0EFH      ;RES 4,A **
378E 180A     JR DLCS3    ;THERE'S NEVER A VERSION TO ERASE - RENAMED INSTEAD
3790          ;LOOK FOR STRING/ARRAY AND ERASE IT IF FOUND; ALSO, IF A GLOBAL VERSION WAS
3790          ;HIDDEN, LOOK FOR IT (LAST "INVIS" VERSION OF VAR) AND REVEAL IT.
3790          AND 0EFH
3790 E6EF     D LCS2:
3792 F5        PUSH AF
3793 CD0D14   CALL LKBSV      ;LOOK FOR VAR NAMED ON BSTK. NZ=FND
3796          CALL NZ,ASDEL2   ;DELETE STRING/ARRAY WITH PAGE/LEN AT HL IF IT
3799          ;WAS FOUND
3799 F1        POP AF
379A          BIT 7,A
379A CB7F     D LCS3:
379C C43114   CALL NZ,STARYLK2 ;LOOK FOR INVIS VERSION IF THERE WAS A GLOBAL
379F          ;VERSION
379F 2810     JR Z,DELCLH   ;JR IF NONE (SHOULD BE AT LEAST ONE...)
37A1          ;FIND LAST INVISIBLE VERSION
37A1          DLOC2:
37A1 D5       PUSH DE
37A2 DBFB     IN A,(URPORT) ;PTR TO T/L BYTE IN VARS
37A4 F5       PUSH AF

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37A5 CD6D14          CALL FLNOMTCH
37A8 C1              POP BC
37A9 E1              POP HL                ;BHL=ADDR OF PREVIOUS "FOUND" VAR (T/L BYTE)
37AA 20F5            JR NZ,DLOCL          ;JR IF WE JUST FOUND ANOTHER
37AC                 LD A,B
37AD D3FB            OUT (URPORT),A        ;PT TO LAST INVIS VERSION
37AF CBBE            RES 7,(HL)          ;MAKE VISIBLE
37B1 C30A37          DELCLH:    JP DELOCAL
37B4
37B4                 ;POINT CHAD TO DEF PROC PARAMETER LIST OR PROC PARAMETER LIST
37B4                 ;EXIT: Z IF CHAD POINTS TO CR/COLON. A COMMA WILL BE SKIPPED.
37B4
37B4 2AAC5A          PTTODP:    LD HL,(DPPTR)
37B7 3AAB5A          LD A,(DPPTRP)
37BA 1806            JR PTOC
37BC
37BC 2AA95A          PTTOPR:    LD HL,(PRPTR)
37BF 3AA85A          LD A,(PRPTRP)
37C2
37C2 22975A          PTTOC:    LD (CHAD),HL
37C5 32965A          LD (CHADP),A
37C8 CDDF3F          CALL SELURPG
37CB C3793A          JP RCRC
37CE                 RST 18H
37CE                 CP 0DH
37CE                 RET Z
37CE                 ;
37CE                 ;
37CE                 ;
37CE                 CP ":"
37CE                 RET
37CE
37CE
37CE                 INCLUDE MISC2.SAM        ;BOOT, ERRORS, BUFMV AND STUBS FOR BUFF CMDS,
37CE                 ;MISC2.SAM RENUM, GET, AUTO, DELETE, LET,
37CE                 ;OPEN, CLOSE, DEF KEYCODE, LABEL, RUN, CLEAR
37CE
37CE                 ;FROM RST 08H
37CE
37CE 2A975A          ERROR2:    LD HL,(CHAD)
37D1 22A35A          LD (XPTR),HL
37D4 08              EX AF,AF'
37D5 3A965A          LD A,(CHADP)
37D8 32A25A          LD (XPTRP),A
37DB D1              POP DE
37DC 1A              LD A,(DE)
37DD 13              INC DE
37DE D5              PUSH DE
37DF 1B              DEC DE
37E0 2AEE5A          LD HL,(RST8V)
37E3 24              INC H
37E4 25              DEC H
37E5 C40500          CALL NZ,HLJUMP
37E8
37E8 3AC35B          LD A,(DOSCNT)        ;0 IF DOS NOT IN CONTROL, 1 IF DOS IN CONTROL
37EB 0F              RRCA
37EC 1A              LD A,(DE)            ;ERROR NUMBER
37ED 380D            JR C,NORMERR         ;JR IF DOS RUNNING - DON'T RECURSE!
37EF
37EF 3AC25B          LD A,(DOSFLG)
37F2 A7              AND A
37F3 1A              LD A,(DE)
37F4 2015            JR NZ,PTDOS          ;JR IF DOS BOOTED
37F6
37F6 FE80            CP 128
37F8 3802            JR C,NORMERR         ;JR IF NOT A DOS HOOK CODE
37FA
37FA 3E35            NODOS:    LD A,53        ;'NO DOS'
37FC
37FC 323A5C          NORMERR:    LD (ERRNR),A
37FF 21C35B          LD HL,DOSCNT
3802 CB86            RES 0,(HL)          ;'DOS NOT IN CONTROL'
3804 ED7B3D5C        LD SP,(ERRSP)
3808 C3951D          JP SETSTK
380B
380B                 ;PASS TO DOS
380B
380B A7              PTDOS:    AND A
380C 28EE            JR Z,NORMERR
380E
380E 5F              LD E,A              ;ERROR NUMBER
380F 0EFA            LD C,250
3811 ED40            IN B,(C)            ;B=LRPORT
3813 210000          LD HL,0
3816 39              ADD HL,SP
3817 3AC25B          LD A,(DOSFLG)       ;0 OR DOS PAGE (1-1FH)
381A 3D              DEC A                ;GET PAGE NO. FOR SECTION A (DOS IN SECTION B)
381B F3              DI
381C D3FA            OUT (250),A          ;DOS PAGED IN AT 4000H, ROM0 ON, ROM1 OFF
381E 310080          LD SP,8000H         ;STACK NOW OK
3821 FB              EI
3822 C5              PUSH BC              ;B=PREV LRPORT
3823 E5              PUSH HL              ;PREV STACK PTR
3824 7B              LD A,E              ;HOOK CODE
3825 FE80            CP 128
3827 3004            JR NC,DOSHK         ;JR WITH HOOK CODES
3829
3829 CD0342          CALL 4203H          ;HANDLE ERROR CODE, RATHER THAN HOOK CODE
382C 37              SCF                  ;'COMING FROM ERROR'
382D
382D D40042          DOSHK:    CALL NC,4200H       ;HANDLE HOOK CODE IN A

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3830                                ;'COMING FROM HOOK' MUST SET NC!
3830
3830 E1      DOSC:      POP HL                                ;PREV STACK PTR
3831 C1      POP BC
3832 F3      DI
3833 ED41    OUT (C),B                                ;PREV LREPORT RESTORED
3835 F9      LD SP,HL                                ;PREV STACK
3836 FB      EI
3837
3837 2AC05B   LD HL,(DOSER)
383A 24      INC H
383B 25      DEC H
383C 2018    JR NZ,DHLJ                                ;JP TO VECTOR IF WANTED
383E
383E 3006    JR NC,DOSNC                                ;NC/CY FROM 4200/4203 - JR IF WAS HOOK CODE
3840
3840 2A3D5C   LD HL,(ERRSP)
3843 2B      DEC HL
3844 2B      DEC HL
3845 F9      LD SP,HL                                ;CLEAR STACK IF WAS ERROR ENTRY
3846
3846 A7      DOSNC:    AND A
3847 20B3    JR NZ,NORMERR                            ;JR IF ERROR (NORMAL ERROR, OR DOS ERROR (81-127D))
3849
3849 1D      DEC E
384A CAFDE1  JP Z,LDFL                                ;JP IF E WAS 1 - LOAD MAIN BODY OF FILE
384D
384D 1D      DEC E
384E CADBE4  JP Z,SVFL                                ;JP IF E WAS 2 - SAVE ENTIRE FILE
3851
3851 1D      DEC E
3852 CAFAE1  JP Z,LKTH                                ;JP IF E WAS 3 - LOAD ENTIRE FILE ** NEW JUMP
3855
3855 C9      RET                                    ;RET IF NO ERRORS - TO NEXT STAT IF VIA ERROR ENTRY
3856
3856 E9      DHLJ:    JP (HL)
3857
3857 ;STUBS OF ROUTINES THAT COPY FROM ROM1 TO BUFFER FOR EXECUTION:
3857
3857 MEPROG:
3857
3857 21D4C5   LD HL,0C000H+RENLN+GETLN+DELLN+KEYLN+POPLN+INPLN+DKLN+RDLN+DFNLN+TOKLN
385A DD      DB ODDH                                ;'JR+3'
385B
385B 211DC3   INPUT:    LD HL,0C000H+RENLN+GETLN+DELLN+KEYLN+POPLN
385E DD      DB ODDH                                ;'JR+3'
385F
385F 2100C0   RENUM:    LD HL,0C000H                                ;PART 2 OF RENUM
3862 010002  LD BC,RENLN
3865 1830    JR BUFMV
3867
3867 ;KEYIN A$
3867
3867 2192C2   KEYIN:    LD HL,0C000H+RENLN+GETLN+DELLN
386A 11004B  LD DE,HDR                                ;SO OTHER CMDS DON'T CORRUPT KEYIN, EXCEPT
386D ;LOAD/SAVE EXEC. WILL CORRUPT FIRST PART
386D ;(HARMLESSLY)
386D 015100   LD BC,KEYLN
3870 1828    JR BUFMV2
3872
3872 CDC204   TOKMAIN:   CALL SETDE                                ;GET DE=WKSP OR ELINE START
3875
3875 ;ENTRY FROM VAL FUNCTION
3875
3875 D9      TOKDE:    EXX
3876 2133C5   LD HL,0C000H+RENLN+GETLN+DELLN+KEYLN+POPLN+INPLN+DKLN+RDLN+DFNLN
3879 11804D  LD DE,CDBUFF+80H                            ; (4D80-4E24)
387C 01A100   LD BC,TOKLN
387F 1819    JR BUFMV2
3881
3881 ;GET X OR GET X$
3881
3881 2100C2   GET:      LD HL,0C000H+RENLN
3884 DD      DB ODDH                                ;'JR+3'
3885
3885 ;POP <X>
3885
3885 ;DELETE N TO M - DELETE PROGRAM LINES
3885
3885 2130C2   DELETE:    LD HL,0C000H+RENLN+GETLN
3888 DD      DB ODDH                                ;'JR+3'
3889
3889 21E3C2   POP:      LD HL,0C000H+RENLN+GETLN+DELLN+KEYLN
388C DD      DB ODDH                                ;'JR+3'
388D
388D 216EC4   DEFKEY:   LD HL,0C000H+RENLN+GETLN+DELLN+KEYLN+POPLN+INPLN
3890 DD      DB ODDH                                ;'JR+3'
3891
3891 21EFC4   DEFFN:   LD HL,0C000H+RENLN+GETLN+DELLN+KEYLN+POPLN+INPLN+DKLN+RDLN
3894 019100  LD BC,91H                                ;(DEF KEY LEN =90H)
3897
3897 11004F   BUFMV:    LD DE,INSTBUF
389A
389A D5      BUFMV2:   PUSH DE
389B F5      PUSH AF
389C 3E5F    LD A,5FH
389E D3FA    OUT (250),A                                ;ROM1 ON
38A0 EDB0    LDIR
38A2 3E1F    LD A,1FH
38A4 D3FA    OUT (250),A                                ;ROM1 OFF
38A6 F1      POP AF
38A7 C9      RET                                    ;TO INSTBUF
38A8
38A8 3EFF    DEFAULT:  LD A,0FFH

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38AA FE          DB 0FEH          ;'JR+1'
38AB
38AB AF          LET:          XOR A
38AC
38AC 32755B      LD (LTDF),A
38AF FE          DB 0FEH          ;'JR+1'
38B0
38B0 E7          LETLP:         RST 20H
38B1
38B1 CDF72C      CALL SYNTAX1      ;CHECK VALID VAR
38B4 DF          RST 18H
38B5 FE3D        CP "-"
38B7 C2290D      JP NZ,NONSENSE
38BA
38BA E7          RST 20H
38BE 3A755B      LD A,(LTDF)
38BE 3C          INC A
38BF 2019        JR NZ,LET3        ;JR IF 'LET', CONTINUE WITH 'DEFAULT'
38C1
38C1 CDC63A      CALL RUNFLG      ;EVEN IF 'DEFAULT',
38C4 3014        JR NC,LET3      ;ALWAYS CHECK ASSIGNED VALUE IF SYNTAX TIME
38C6
38C6 3A715C      LD A,(FLAGX)
38C9 1F          RRA
38CA 380E        JR C,LET3        ;JR IF VAR DOESN'T EXIST - CREATE IT, LIKE 'LET'
38CC
38CC ;            LD HL,FLAGS
38CC ;            BIT 6,(HL)
38CC ;            JR Z,LET2        ;JR IF STRING
38CC
38CC 3AB15A      LD A,(DFTFB)
38CF A7          AND A
38D0 2808        JR Z,LET3
38D2
38D2 CD083B      LET2:          CALL EXPTEXPR    ;EVAL ASSIGNED VALUE IN ORDER TO SKIP IT. (SLOW,
38D5            ;BUT SAVES USE OF SPECIAL SKIPEXPR ROUTINE)
38D5 CD121D      CALL FDELETE
38D8 1803        JR LET4
38DA
38DA CDF2A2      LET3:          CALL VALFET1
38DD
38DD DF          LET4:          RST 18H
38DE FE2C        CP " "
38E0 28CE        JR Z,LETLP
38E2
38E2 C9          RET
38E3
38E3 ;E.G. LABEL heaven:
38E3
38E3 CDC63A      LABEL:         CALL RUNFLG
38E6 DAF210      JP C,SKIPSTAT   ;JUST SKIP STATEMENT IF RUNNING
38E9
38E9 FE          DB 0FEH          ;'JR+1'
38EA
38EA ;SKIP, CHECK FOR VALID NUMERIC VARIABLE
38EA ;USED BY COMPILE, LABEL
38EA
38EA E7          SVNUMV:        RST 20H
38EB
38EB ;FROM POP, LABEL
38EB
38EB CDF72C      VNUMV:         CALL SYNTAX1      ;VALID VAR
38EE 213B5C      LD HL,FLAGS
38F1 CB76        BIT 6,(HL)
38F3 C0          RET NZ          ;RET IF NUMERIC
38F4
38F4 CF          RST 08H
38F5 1D          DB 29          ;'SYNTAX ERROR'
38F6
38F6 ;TCLR.SAM - CLEAR, RUN
38F6
38F6 CD503A      RUN:           CALL SYNTAX3
38F9 CD9219      CALL GOTO2      ;SET NEWPPC AND NSPPC FOR JUMP
38FC CDA234      CALL RESTOREZ   ;DO RESTORE 0. SWITCHES IN PROGP
38FF 180E        JR CLR1        ;NOW DO CLEAR 0
3901
3901 CD503A      CLEAR:         CALL SYNTAX3      ;NUMBER OR ZERO
3904 CD8C3F      CALL UNSTLEN
3907 4F          LD C,A
3908 0D          DEC C
3909 B4          OR H
390A B5          OR L
390B CBFC        SET 7,H
390D 2007        JR NZ,CLR3      ;JR IF A CLEAR PARAM USED
390F
390F 3AB15C      CLR1:         LD A,(RAMTOPP)
3912 2AB25C      LD HL,(RAMTOP)
3915 4F          LD C,A
3916
3916 C5          CLR3:         PUSH BC
3917 E5          PUSH HL
3918 CD1F1F      CALL ADDRNV
391B EB          EX DE,HL
391C 4F          LD C,A          ;CDE=NVAR
391D 2A945A      LD HL,(ELINE)
3920 3A935A      LD A,(ELINEP)
3923 CDE71F      CALL SUBAHLCD   ;GET ELINE-NVAR IN AHL (AT LEAST 025DH)
3926 015D02      LD BC,025DH
3929 CDD41F      CALL SUBAHLBC   ;AHL=SPACE TO RECLAIM
392C 44          LD B,H
392D 4D          LD C,L
392E 2A885A      LD HL,(NVAR)

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3931 CD531E      CALL RECL2BIG      ;RECLAIM ABC AT HL
3934 CD6B39      CALL CLRSR
3937 CDD833      CALL DOCOMP        ;COMPILE
393A CD9806      CALL MCLS          ;CLEAR ENTIRE SCREEN
393D 2A8E5A      LD HL,(WKEND)
3940 3A8D5A      LD A,(WKENDP)
3943 01B400      LD BC,180         ;**
3946 CDC1F       CALL ADDAHLBC      ;AHL=WKEND+180
3949 D1          POP DE
394A C1          POP BC            ;CDE=CLEAR PARAM, OR RAMTOP
394E CDE71F      CALL SUBAHLCDCE
394E 3006       JR NC,RTERR      ;JR IF RAMTOP WILL BE TOO CLOSE TO WKEND
3950
3950 3AB05C      LD A,(LASTPAGE)
3953 B9          CP C
3954 3002       JR NC,CLR4      ;OK IF RAMTOP PAGE <= LAST ALLOCATED PAGE
3956
3956 CF          RTERR:      RST 08H
3957 30          DB 48          ;'Invalid CLEAR address'
3958
3958           ;CLEAR MACHINE STACK (SHOULDN'T NEED IT!)
3958
3958 79          CLR4:      LD A,C
3959 32B15C      LD (RAMTOPP),A
395C ED53B25C   LD (RAMTOP),DE
3960 E1          POP HL          ;NEXT STAT
3961 C1          POP BC          ;ERR HANDLER
3962 31004F      LD SP,ISPVAL
3965 C5          PUSH BC
3966 ED733D5C   LD (ERRSP),SP
396A E9          JP (HL)
396B
396B           ;CLEAR FPCS, BASIC STACK, NUMERIC AND STRING VARS, TURNS 'RECORD' OFF
396B           ;SOUND CHIP OFF, ON ERROR OFF
396B
396B CDD439      CLRSR:      CALL CLSND      ;CLEAR SOUND CHIP, A=0
396E 32815B      LD (GRARF),A      ;GRAPHICS RECORDING OFF
3971 32455B      LD (ONERRFLG),A  ;ON ERROR OFF
3974 2AC65B      LD HL,(BASSTK)
3977 36FF       LD (HL),0FFH
3979 22C45B      LD (BSTKEND),HL ;CLEAR DO/GOSUB/ETC STACK
397C CD1F1F      CALL ADDRNV
397F 062E       LD B,46
3981
3981 36FF       CLNVP:      LD (HL),0FFH
3983 23          INC HL
3984 10FB       DJNZ CLNVP      ;INIT 23 LETTER PTRS
3986
3986 EB          EX DE,HL
3987 21E339      LD HL,PSVTAB
398A 0E1A       LD C,26
398C EDB0       LDIR            ;COPY 3 PTRS AND YOS/YRG
398E 21E939      LD HL,PSVT2
3991 0E14       LD C,20
3993 EDB0       LDIR            ;COPY YOS/YRG AGAIN
3995 EB          EX DE,HL
3996 CDB639      CALL SETNE
3999 24          INC H
399A 24          INC H
399B CDB039      CALL SETSAV
399E 36FF       LD (HL),0FFH      ;FF TERMINATOR OF SAVARS
39A0 25          DEC H
39A1 25          DEC H
39A2 2B          DEC HL
39A3 2B          DEC HL
39A4 2B          DEC HL
39A5 70          LD (HL),B        ;CHANGE 192 YRG TO 0
39A6 23          INC HL
39A7 3601       LD (HL),1        ;NOW 256
39A9 3A4D5A      LD A,(THFATT)
39AC A7          AND A
39AD C0          RET NZ
39AE
39AE 34          INC (HL)        ;IF MODE 2 THIN PIX, MAKE XRG=512
39AF C9          RET
39B0
39B0 FD21815A    SETSAV:      LD IY,SAVARSP
39B4 1804       JR SETSYS
39B6
39B6 FD21845A    SETNE:      LD IY,NUMENDP
39BA
39BA           ;SET SYS VAR TO CURRENT PAGE AND ADDR IN HL. ADJUST IF NEEDED TO 8000-BFFF, BUT
39BA           ;KEEP HL THE SAME. ONLY F AND IY ALTERED
39BA
39BA F5          SETSYS:      PUSH AF
39BB DBFB       IN A,(251)
39BD E61F       AND 1FH
39BF FD7700      LD (IY+0),A
39C2 FD7501      LD (IY+1),L
39C5 FD7402      LD (IY+2),H
39C8 F1          POP AF
39C9 CB74       BIT 6,H
39CB C8          RET Z
39CC
39CC FDCB02B6     RES 6,(IY+2)
39D0 FD3400      INC (IY+0)
39D3 C9          RET
39D4
39D4
39D4 3E20       CLSND:      LD A,32          ;CLEAR 32 REGISTERS
39D6
39D6 01FF01      CSRL:      LD BC,SNDPORT+0100H ;SOUND REG ADDR

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39D9 3D          DEC A
39DA ED79       OUT (C),A
39DC 05        DEC B          ;BC=DATA PORT
39DD ED41       OUT (C),B
39DF A7        AND A
39E0 20F4      JR NZ,CSRL
39E2
39E2 C9        RET
39E3
39E3 1900      PSVTAB:  DW 0019H          ;X VARS
39E5 0300      DW 0003H          ;Y VARS
39E7 FFFF      DW 0FFFFH        ;Z VARS
39E9
39E9 02        PSVT2:   DB 2
39EA 0800      DW 8
39EC 6F73      DB "os"
39EE 0000000000 DB 0,0,0,0,0          ;YOS
39F3
39F3 02        DB 2
39F4 FFFF      DW 0FFFFH
39F6 7267      DB "rg"
39F8 0000C00000 DB 0,0,192,0,0        ;YRG
39FD
39FD          ;STREAM 16 IS CONVERTED TO STREAM -4 INTERNALLY
39FD          ;CLOSE #16 AND OPEN #16 NOT ALLOWED
39FD          ;E.G. RECORD TO A$: LET A$="": PRINT #16;"TESTING" ADDS "TESTING (CR)" TO A$
39FD          ;O/P TO STREAM 16 LOOKS FOR STRING NAME IN (STRM16NM), AND 'PRINTS' CHARS
39FD          ;TO THE END OF THE STRING.
39FD          ;ALLOWS 'SERIAL FILES', TOKEN EXPANSION, CAT TO A STRING, RECORDING OF GRAPHICS
39FD          ;COMMANDS, ETC. CALLED WITH ROMI OFF
39FD
39FD 47        S16OSR:  LD B,A          ;CHAR TO O/P
39FE DBFB      IN A,(URPORT)      ;SAVE URPORT STATUS AND RESTORE AT END
3A00 F5        PUSH AF
3A01 C5        PUSH BC
3A02 21765B    LD HL,STRM16NM      ;STORED TLBYTE AND NAME OF STRING
3A05 113F51    LD DE,TLBYTE
3A08 010B00    LD BC,11
3A0B 7E        LD A,(HL)
3A0C EDB0      LDIR
3A0E 4F        LD C,A
3A0F CD3114    CALL STARYLK2
3A12 CA082D    JP Z,VNFERR
3A15
3A15 C1        POP BC          ;B=DATA
3A16 DBFB      IN A,(URPORT)
3A18 F5        PUSH AF
3A19 E5        PUSH HL          ;SAVE ADDR OF $ LEN DATA
3A1A C5        PUSH BC
3A1B 7E        LD A,(HL)
3A1C 23        INC HL
3A1D 4E        LD C,(HL)
3A1E 23        INC HL
3A1F 0F        RRCA
3A20 0F        RRCA
3A21 B6        OR (HL)
3A22 47        LD B,A          ;BC=LEN
3A23 03        INC BC          ;NEW LEN
3A24 78        LD A,B
3A25 3C        INC A
3A26 2002      JR NZ,S16OK      ;OK UNLESS STRING LEN >FEFF
3A28
3A28 CF        STLERR:  RST 08H
3A29 2A        DB 42          ;'String too long'
3A2A
3A2A C5        S16OK:   PUSH BC
3A2B 09        ADD HL,BC        ;HL PTS TO LAST BYTE
3A2C DC9D1F    CALL C,PGOVERF
3A2F CDEF3F    CALL CHKHL
3A32 CD181E    CALL MKRMI      ;OPEN 1 SPACE AT END OF STRING
3A35 C1        POP BC          ;NEW LEN
3A36 F1        POP AF          ;A=DATA
3A37 77        LD (HL),A       ;ADD CHAR TO END
3A38 D1        POP DE
3A39 F1        POP AF
3A3A D3FB      OUT (URPORT),A  ;PAGE IN STRING HEADER AT DE
3A3C CD433A    CALL MBC
3A3F F1        POP AF
3A40 D3FB      OUT (URPORT),A
3A42 C9        RET
3A43
3A43 CD791F    MBC:     CALL SPLITBC
3A46 21835B    LD HL,PAGCOUNT
3A49 010300    LD BC,3
3A4C EDB0      LDIR          ;COPY PAGE/LEN TO STRING
3A4E C9        RET
3A4F
3A4F E7        SSYNTAX3: RST 20H
3A50
3A50          ;SYNTAX 3 - NUMBER, OR USE 0
3A50
3A50 DF        SYNTAX3:  RST 18H
3A51 CDF73A    CALL FETCHNUM
3A54 D8        RET C          ;RET IF RUNNING
3A55
3A55 F1        POP AF          ;JUNK RET ADDR
3A56 C9        RET
3A57
3A57 E7        SSYNTAX6:  RST 20H
3A58
3A58          ;SYNTAX 6 - INSIST ON NUMBER

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3A58
3A58 CDE43A SYNTAX6: CALL EXPT1NUM
3A5B D8 RET C
3A5C
3A5C F1 POP AF
3A5D C9 RET
3A5E
3A5E E7 SSYNTAX8: RST 20H
3A5F
3A5F ;SYNTAX 8 - INSIST ON NUMBER,NUMBER
3A5F
3A5F CDDC3A SYNTAX8: CALL EXPT2NUMS
3A62 D8 RET C
3A63
3A63 F1 POP AF
3A64 C9 RET
3A65
3A65 E7 SSYNTAXA: RST 20H
3A66
3A66 ;SYNTAX A - INSIST ON A STRING
3A66
3A66 CDA13A SYNTAXA: CALL EXPTSTR
3A69 D8 RET C
3A6A
3A6A F1 POP AF
3A6B C9 RET
3A6C
3A6C ;COMMA/SEMICOLON RETURN Z
3A6C
3A6C FE2C COMMASC: CP " "
3A6E C8 RET Z
3A6F
3A6F FE3B CP ";"
3A71 C9 RET
3A72
3A72 FE8E COCRCOTO: CP TOTOK
3A74 C8 RET Z
3A75
3A75 ;COMMA/CR/COLON RETURN Z
3A75
3A75 FE2C COMCRCO: CP " ,"
3A77 C8 RET Z
3A78
3A78 FE DB 0FEH ;'JR+1'
3A79
3A79 DF RCRC: RST 18H
3A7A
3A7A ;CR/COLON RETURN Z
3A7A
3A7A FE3A CRCOLON: CP ":"
3A7C C8 RET Z
3A7D
3A7D FE0D CP 0DH
3A7F C9 RET
3A80
3A80 DF RICSC: RST 18H
3A81
3A81 ;INSIST ON A COMMA OR SEMI-COLON, SKIP
3A81
3A81 FE3B INSISCSC: CP ";"
3A83 2804 JR Z,INSCOMN
3A85
3A85 FE2C INSISCOMA: CP " ,"
3A87 201E JR NZ,SYNONS
3A89
3A89 E7 INSCOMN: RST 20H
3A8A C9 RET
3A8B
3A8B ;SKIP, INSIST ON OPENING BRACKET
3A8B
3A8B E7 SINSISOBRK: RST 20H
3A8C
3A8C ;INSIST ON AN OPENING BRACKET
3A8C
3A8C FE28 INSISOBRK: CP "("
3A8E 2017 JR NZ,SYNONS
3A90
3A90 E7 RST 20H
3A91 C9 RET
3A92
3A92 ;EXPECT NUMBER, THEN CLOSING BRACKET
3A92
3A92 CDE43A EX1NUMCB: CALL EXPT1NUM
3A95
3A95 ;INSIST ON A CLOSING BRACKET
3A95
3A95 FE29 INSISCBRK: CP ")"
3A97 200E JR NZ,SYNONS
3A99
3A99 E7 RST 20H
3A9A C9 RET
3A9B
3A9B ;EXPECT COMMA, THEN STRING
3A9B
3A9B DF EXPTCSTR: RST 18H
3A9C FE2C CP " ,"
3A9E 2007 JR NZ,SYNONS
3AA0
3AA0 ;SKIP, EXPECT STRING
3AA0
3AA0 E7 SEXPTSTR: RST 20H

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3AA1
3AA1 ;EXPECT STRING
3AA1
3AA1 CDE314 EXPTSTR: CALL SCANNING
3AA4 87 ADD A,A ;CY IF RUNNING
3AA5 79 LD A,C ;CURRENT CHAR
3AA6 F0 RET P ;RET IF STRING
3AA7
3AA7 CF SYNONS: RST 08H
3AA8 1D DB 29 ;'SYNTAX ERROR'
3AA9
3AA9 ;EXPECT COMMA, STRING, CLOSING BRACKET
3AA9
3AA9 CD9B3A EXPTCSTRB: CALL EXPTCSTR
3AAC 1815 JR EXCBRF ;CHECK ')', RUN FLAG
3AAE
3AAE ;EXPECT '(N,N)'. SET CY IF RUNNING
3AAE
3AAE CD8B3A EXB2NUMB: CALL SINSISOBRK ;SKIP, '('
3AB1 CDDC3A CALL EXPT2NUMS ;N,N
3AB4 180D JR EXCBRF ;CHECK ')', RUN FLAG
3AB6
3AB6 ;EXPECT Bracket, String, Comma, Number, Bracket. '(a$,n)'. CY IF RUNNING
3AB6
3AB6 CD8B3A EXBSCNB: CALL SINSISOBRK ;'('
3AB9 CDA13A CALL EXPTSTR ;A$
3ABC FE2C CP ","
3ABE 20E7 JR NZ,SYNONS
3AC0
3AC0 CDE33A SEX1NUMCB: CALL SEXPT1NUM ;SKIP, GET N. CY IF RUNNING
3AC3
3AC3 CD953A EXCBRF: CALL INSISCBRK ;')' . CY IF RUNNING
3AC6
3AC6 3A3B5C RUNFLG: LD A,(FLAGS)
3AC9 87 ADD A,A ;C IF RUNNING, P IF STRING, M IF NUMBER
3ACA C9 RET
3ACB
3ACB ;EXPECT Bracket, Number, Comma, String, Bracket. '(n,a$)'. CY IF RUNNING
3ACB
3ACB CD8B3A EXBNCSB: CALL SINSISOBRK ;'('
3ACE CDE43A CALL EXPT1NUM ;N
3AD1 18D6 JR EXPTCSTRB ;',A$)'
3AD3
3AD3 ;SKIP, EXPECT N,N,N,N
3AD3
3AD3 E7 SEXPT4NUMS: RST 20H
3AD4
3AD4 CDDC3A EXPT4NUMS: CALL EXPT2NUMS
3AD7 FE2C CP ","
3AD9 20CC JR NZ,SYNONS
3ADB
3ADB ;SKIP, EXPECT N,N
3ADB
3ADB E7 SEXPT2NUMS: RST 20H
3ADC
3ADC ;EXPECT N,N
3ADC
3ADC CDE43A EXPT2NUMS: CALL EXPT1NUM
3ADF
3ADF ;EXPECT ,N
3ADF
3ADF FE2C EXPTCNUM: CP ","
3AE1 20C4 JR NZ,SYNONS
3AE3
3AE3 ;SKIP, EXPECT NUMBER
3AE3
3AE3 E7 SEXPT1NUM: RST 20H
3AE4
3AE4 ;EXPECT NUMBER
3AE4
3AE4 CDE314 EXPT1NUM: CALL SCANNING
3AE7 87 ADD A,A ;CY IF RUNNING
3AE8 79 LD A,C
3AE9 F8 RET M ;RET IF NUMERIC
3AEA
3AEA 18BB JR SYNONS
3AEC
3AEC ;INSIST A=LETTER
3AEC
3AEC CD1E3B GETALPH: CALL ALPHA
3AEF D8 RET C
3AF0
3AF0 18B5 JR SYNONS
3AF2
3AF2 ;SYNTAX9 - DEAL WITH COLOUR ITEMS, COORDS
3AF2 ; EG INK 3,PAPER 1;X,Y. USED BY PLOT, CIRCLE, FILL
3AF2
3AF2 CD4513 SYNTAX9: CALL SYNT9SR
3AF5 18E5 JR EXPT2NUMS
3AF7
3AF7 ;EXPECT N OR CR/COLON. RETURN WITH CY IF RUNNING
3AF7
3AF7 CD7A3A FETCHNUM: CALL CRCOLON
3AFA 20E8 JR NZ,EXPT1NUM ;EXITS WITH CY IF RUNNING
3AFC
3AFC 3A3B5C CONDSTK0: LD A,(FLAGS)
3AFF 17 RLA
3B00 D0 RET NC
3B01
3B01 AF XOR A
3B02 CDDA1C CALL STACKA
3B05 37 SCF ;'RUNNING'

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3B06 C9          RET
3B07
3B07 E7          SEXPTEXPR:   RST 20H
3B08
3B08             ;EXPECT AN EXPRESSION, SET Z IF STRING, NZ IF NUMERIC
3B08
3B08 CDE314      EXPTEXPR:   CALL SCANNING
3B0B 17          RLA              ;CY IF RUNNING
3B0C CB7F       BIT 7,A
3B0E 79         LD A,C
3B0F C9         RET
3B10
3B10             ;USED BY INPUT,..
3B10
3B10 CDD73F      CHKENDCP:   CALL SELCHADP
3B13 FE         DB 0FEH          ;"JR+1"
3B14
3B14             ;SKIP, ABORT IF SYNTAX TIME. USED BY E.G. PI, HIMEM, FREE.
3B14
3B14 E7          SABORTER:   RST 20H
3B15
3B15             ;JUST RETURN IF RUNNING, ELSE JUNK A RET ADDR, RET TO NEXT LEVEL.
3B15
3B15             CHKEND:
3B15 4F          ABORTER:   LD C,A
3B16 3A3B5C     LD A,(FLAGS)
3B19 17          RLA
3B1A 79         LD A,C
3B1B D8         RET C
3B1C
3B1C F1         POP AF
3B1D C9         RET
3B1E
3B1E             ;CY IF A=LETTER, ELSE NC
3B1E
3B1E FE41       ALPHA:     CP "A"
3B20 3F         CCF
3B21 D0         RET NC          ;RET IF TOO LOW
3B22
3B22 FE7B       CP "z"+1
3B24 D0         RET NC          ;RET IF TOO HI
3B25
3B25 FE5B       CP "Z"+1
3B27 D8         RET C          ;RET IF UC
3B28
3B28 FE61       CP "a"
3B2A 3F         CCF
3B2B C9         RET
3B2C
3B2C             ;CY IF A=LETTER OR DIGIT
3B2C
3B2C CD1E3B     ALPHANUM:   CALL ALPHA
3B2F D8         RET C
3B30
3B30             ;CY IF A DIGIT
3B30
3B30 FE3A       NUMERIC:   CP "9"+1          ;NC IF TOO HIGH
3B32 D0         RET NC
3B33
3B33 FE30       CP "0"
3B35 3F         CCF
3B36 C9         RET
3B37
3B37             ;CY IF LETTER OR UNDERLINE OR '$'
3B37             ;(SO E.G. printer, print_out, print$ ARE NOT TOKENISED, BUT printl, print: ARE)
3B37
3B37 CD1E3B     ALDU:     CALL ALPHA
3B3A D8         RET C
3B3B
3B3B FE24       CP "$"
3B3D 37         SCF
3B3E C8         RET Z
3B3F
3B3F 1804       JR CKUND
3B41
3B41             ;CY IF LETTER, DIGIT OR UNDERLINE
3B41
3B41 CD2C3B     ALNUMUND:   CALL ALPHANUM
3B44 D8         RET C
3B45
3B45 FE5F       CKUND:     CP "-"
3B47 37         SCF
3B48 C8         RET Z
3B49
3B49 A7         AND A
3B4A C9         RET
3B4B
3B4B             ;EVAL. BRACKETLESS SLICER E.G. 10 TO 30, TO 100, 100 TO, TO
3B4B             ;ENTRY: CHAD PTS TO POSSIBLE SLICER, A=(CHAD)
3B4B             ;EXIT: SYS VARS SET UP, WITH VALUE, IF GIVEN, OR DEFAULT. CHAD PTS. TO NON-ALPHA
3B4B             ;NUMERIC CHAR, NOT 'TO'. IF RUNNING, CY=OUT OF RANGE. A=0 IF SLICER IS 1 NUMBER
3B4B
3B4B 210100     BRKLSSL:   LD HL,1          ;MIN
3B4E 11FFFF     LD DE,0FEFFH       ;MAX (LINE NUMBERS)
3B51 227D5A     LD (FIRST),HL
3B54 ED537F5A   LD (LAST),DE
3B58 FE8E       CP TOTOK
3B5A 281A       JR Z,BRL2
3B5C
3B5C CD2C3B     CALL ALPHANUM
3B5F D0         RET NC          ;NC='IN RANGE' IF EG LIST

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3B60
3B60 CD8E3B          CALL GIR2          ;GET INT IN BC AND HL IF RUNNING, NC IF RUNNING
3B63 380B          JR C,BRL1         ;JR IF NOT RUNNING
3B65
3B65 ED4B7D5A      LD BC,(FIRST)    ;MIN
3B69 ED42          SBC HL,BC
3B6B 09           ADD HL,BC
3B6C 227D5A      LD (FIRST),HL
3B6F D8           RET C            ;RET IF MIN>VALUE
3B70
3B70 FE8E          BRL1: CP TOTOK
3B72 3E00          LD A,0
3B74 2012          JR NZ,BRL3      ;CANNOT USE XOR A!
3B76              ;JR WITH A=0 (FLAG) IF SLICER = 1 NUMBER
3B76              ;LAST=FIRST
3B76 E7           BRL2: RST 20H
3B77 CD2C3B      CALL ALPHANUM
3B7A D0           RET NC          ;'IN RANGE' IF EG LIST 10 TO
3B7B
3B7B CD8E3B      CALL GIR2
3B7E 3F           CCF
3B7F D0           RET NC          ;END WITH NC IF SYNTAX TIME AND EG LIST 10 TO 20
3B80
3B80 2A7F5A      LD HL,(LAST)    ;MAX
3B83 ED42          SBC HL,BC
3B85 D8           RET C            ;RET IF VALUE>MAX
3B86
3B86 60           LD H,B
3B87 69           LD L,C
3B88
3B88 227F5A      BRL3: LD (LAST),HL
3B8B A7           AND A
3B8C C9           RET
3B8D
3B8D              ;GET IF RUNNING - AUTO, DELETE, BRACKETLESS SLICER SR.
3B8D              ;ENTRY: CHAD PTS TO EXPR (GIR2) OR IS BEFORE EXPR (GIR).
3B8D              ;EXIT: CHAD PTS PAST EXPR, A=(CHAD), BC AND HL=INT (IF RUNNING)
3B8D              ;CY IF RUNNING
3B8D
3B8D E7           GIR: RST 20H
3B8E
3B8E CDE43A      GIR2: CALL EXPT1NUM
3B91 3F           CCF
3B92 D8           RET C            ;RET IF NOT RUNNING
3B93
3B93 CD2E1D      CALL GETINT
3B96 DF           RST 18H
3B97 60           LD H,B
3B98 69           LD L,C
3B99 A7           AND A
3B9A C9           RET            ;INT IN BC AND HL, NC
3B9B
3B9B
3B9B              ;DISPLAY (SCREEN)
3B9B
3B9B CD503A      DISPLAY: CALL SYNTAX3
3B9E CD331D      CALL GETBYTE    ;IN A AND C
3BA1
3BA1 32775A      SETDISP: LD (CURDISP),A
3BA4 A7           AND A
3BA5 2807          JR Z,DEFDISP    ;'DISPLAY 0' MEANS DISPLAY CURRENT SCREEN
3BA7
3BA7 F7           RST 30H
3BA8 82D2          DW SCRNTLK2    ;GET MODE/PAGE FOR SCREEN C, Z IF UNUSED
3BAA 2005          JR NZ,VIDSEL
3BAC
3BAC CF           ISCRERR: RST 08H
3BAD 2B           DB 43          ;'INVALID SCREEN NUMBER' (ERRORS SET CURDISP TO 0)
3BAE
3BAE              ;DEFAULT DISPLAY (USED BY 'DISPLAY' AND REPORTS)
3BAE
3BAE 3A785A      DEFDISP: LD A,(CUSCRNP) ;PAGE BEING USED FOR PRINT, PLOT, ETC.(CURRENT)
3BB1              ;CONTAINS MODE TOO.
3BB1
3BB1 F7           VIDSEL: RST 30H
3BB2 2CE5          DW CUS2        ;SEE IF DISPLAYED=CURRENT
3BB4
3BB4 C8           RET Z          ;RET IF NO CHANGE IN DISPLAYED SCREEN.
3BB5
3BB5 D5           PUSH DE        ;NEW DISPLAY PAGE IN D
3BB6 A7           AND A         ;NC
3BB7 CD8E3B      CALL SDISR     ;SWITCH PREV DISPLAYED SCREEN IN AT 8000H
3BBA              ;AND COPY WORKING PALTAB TO IT FOR LATER USE IF
3BBA              ;IT IS RE-DISPLAYED
3BBA F1           POP AF
3BBB D3FC          OUT (VIDPORT),A ;MODE/PAGE SENT TO HARDWARE - NEW DISPLAY
3BBD 37           SCF
3BBE
3BBE 08           SDISR: EX AF,AF'
3BBF DBFB          IN A,(251)
3BC1 F5           PUSH AF
3BC2 08           EX AF,AF'
3BC3 F5           PUSH AF
3BC4 3C           INC A         ;SO SECOND PAGE OF SCREEN AT 8000H
3BC5 CDDF3F      CALL TSURPG
3BC8 21D8BF      LD HL,PALBUF-4000H ;END OF SECOND SCREEN PAGE
3BCB 11D855      LD DE,PALTAB
3BCE F1           POP AF
3BCF 3801          JR C,SDIS2
3BD1

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3BD1 EB          EX DE,HL
3BD2
3BD2 012800     SDIS2:   LD BC,28H
3BD5 EDB0      LDIR          ;COPY PALETTE TO/FROM DISPLAYED SCREEN
3BD7          ;AND PALTAB IN SYS VARS
3BD7 C3453C     JP PPORT      ;POP AF, OUT 251,RET
3BDA
3BDA 32785A     PRSVARS:  LD (CUSCRNP),A
3BDD          ;RESTORE SCREEN VARS FROM SCREEN PAGE
3BDD
3BDD 37         RSVARS:   SCF
3BDE 26         DB 26H          ;'JR+1'
3BDF          ;SAVE SCREEN VARS TO SCREEN PAGE
3BDF
3BDF A7        SSVARS:   AND A
3BE0
3BE0 21345A     LD HL,BGFLG
3BE3 11B0FE     LD DE,PVBUFF   ;POSN, INK ETC. ATTACHED TO SCREEN
3BE6 3001      JR NC,SSVRC
3BE8 EB          EX DE,HL
3BE9
3BE9 CDA83F     SSVRC:   CALL SPSSR
3BEC 013C00     LD BC,PRPOSN-BGFLG
3BEF EDB0      LDIR
3BF1 0E90      LD C,CEXTAB-PRPOSN
3BF3 09        ADD HL,BC
3BF4 EB        EX DE,HL
3BF5 09        ADD HL,BC
3BF6 EB        EX DE,HL          ;SRC AND DEST ADVANCED TO COPY CEXTAB
3BF7 0E40      LD C,40H
3BF9 EDB0      LDIR
3BFB C3BF3F     JP RCURPR
3BFE
3BFE          ;ROM 0 INSTRING
3BFE
3BFE C5        R0INST:   PUSH BC          ;START POSN
3BFF 42        LD B,D
3C00 4B        LD C,E          ;BC=BYTES TO CHECK
3C01 11004F     LD DE,INSTBUF   ;HL=START-OF-SEARCH PTR, (SP)=START POSN
3C04          ;DE=T$ START, A=T$ LEN
3C04 C5        PUSH BC          ;BYTES TO CHECK
3C05
3C05 F5        LOOKLP:   PUSH AF          ;TARGET$ LEN
3C06 08        EX AF,AF'       ;A'=TARGET$ LEN COUNTER
3C07 1A        LD A,(DE)     ;GET FIRST TARGET$ CHARACTER
3C08 EDB1      CPIR          ;LOOK FOR IT IN SEARCH$ USING HL AS PTR
3C0A E2313C     JP PO,NOTFND0   ;JR IF NOT FOUND - BC=0000
3C0D
3C0D E5        PUSH HL          ;SEARCH$ PTR
3C0E 3E        DB 3EH       ;'JR +1' - HL IS AT SECOND CHAR ALREADY
3C0F
3C0F 23        CHKNXTC:  INC HL
3C10
3C10 08        EX AF,AF'       ;GET TARGET$ LEN COUNTER
3C11 3D        DEC A
3C12 2812      JR Z,FOUND      ;FOUND IF ALL CHARS MATCHED
3C14
3C14 08        EX AF,AF'       ;NEXT TARGET$ CHAR
3C15 13        INC DE
3C16 1A        LD A,(DE)     ;CP NEXT SEARCH$ CHAR
3C17 BE        CP (HL)
3C18 28F5      JR Z,CHKNXTC
3C1A
3C1A D9        EXX
3C1B B9        CP C          ;C' IS USUALLY '#'
3C1C D9        EXX
3C1D
3C1D 28F0      JR Z,CHKNXTC   ;HASH ALWAYS MATCHES
3C1F
3C1F 11004F     LD DE,INSTBUF   ;MATCH FAILS - RESTORE T$ PTR
3C22 E1        POP HL          ;S$ PTR
3C23 F1        POP AF          ;REFRESH TARGET$ LEN COUNTER
3C24 18DF      JR LOOKLP
3C26
3C26 E1        FOUND:   POP HL          ;SEARCH$ PTR
3C27 E1        POP HL          ;T$ LEN
3C28 E1        POP HL          ;BYTES TO CHECK
3C29 A7        AND A
3C2A ED42      SBC HL,BC       ;SBC BYTES TO CHECK, BYTES LEFT TO CHECK
3C2C          ;TO GET BYTES CHECKED
3C2C C1        POP BC          ;START POSN
3C2D 09        ADD HL,BC
3C2E 44        LD B,H
3C2F 4D        LD C,L
3C30 C9        RET          ;BC=TARGET$ POSN IN SEARCH$. NC
3C31
3C31          ;ENTRY IF 1ST CHAR NEVER FOUND - HL IS PAST LAST POSN LOOKED AT
3C31
3C31 F1        NOTFND0:  POP AF          ;T$ LEN
3C32          ;
3C32          EX AF,AF'
3C32 F1        POP AF          ;JUNK BYTES TO CHECK
3C33
3C33 D1        NOTFND2:  POP DE          ;START POSN
3C34
3C34 010000     NOTFND3:  LD BC,0000H
3C37 37        SCF
3C38 C9        RET
3C39

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3C39
3C39 ;LET/DEFAULT, LABEL, RUN, CLEAR, S16OP, SYNTAX
3C39 ;SRS, DISPLAY, SCREEN, SETSV
3C39 INCLUDE ENDPRINT.SAM ;END PRINT, ANY DE ADDR, PIXADDR, POATTR, NET
3C39 ;ENDPRINT.SAM - FINAL SCREEN OUTPUT ROUTINES FOR MODES 0-3 PRINTABLE CHARS.
3C39 ;ENTRY: DE=SCREEN ROW/COL, HL PTS TO CHAR DATA, B=OVER AND C=INVERSE MASK
3C39
3C39 ;CALLED FROM ROM1
3C39
3C39 CD493C EPSUB: CALL R1OSR
3C3C CDB63F CALL SELSCRN
3C3F CD7B3C CALL EPSSR
3C42
3C42 F1 POPOUT: POP AF
3C43 D3FA OUT (250),A
3C45
3C45 F1 PPORT: POP AF
3C46 D3FB OUT (251),A
3C48 C9 RET
3C49
3C49 FDE1 R1OSR: POP IY
3C4B DBFB IN A,(251)
3C4D F5 PUSH AF
3C4E DBFA IN A,(250)
3C50 F5 PUSH AF
3C51 E6BF AND 0BFH
3C53 D3FA OUT (250),A ;ROM1 OFF
3C55 FDE9 JP (IY)
3C57
3C57 ;USED BY RENUM
3C57
3C57 EB GTRLNN: EX DE,HL
3C58 23 INC HL
3C59 DBFB IN A,(251)
3C5B F5 PUSH AF
3C5C CD4D1A CALL FNDLINE
3C5F 56 LD D,(HL)
3C60 23 INC HL
3C61 5E LD E,(HL) ;GET LINE NUMBER
3C62 2A7D5A LD HL,(FIRST)
3C65 18DE JR PPORT
3C67
3C67 ;COPY STRING FROM COMMON MEMORY TO WORKSPACE, STACK PARAMS ON FPCS.
3C67 ;MOVE BC BYTES FROM (HL) TO WKSPACE. USED BY E.G. HEX$, CHR$, STR$.
3C67 ;FOR STRINGS LEN 1-16K. EXIT: DE=STKEND, PAGING UNCHANGED.
3C67
3C67 CD493C CWKSTK: CALL R1OSR
3C6A E5 PUSH HL
3C6B CD801E CALL WKROOM ;DE=DEST, BC UNCHANGED
3C6E E1 POP HL
3C6F D5 PUSH DE
3C70 C5 PUSH BC
3C71 EDB0 LDIR
3C73 C1 POP BC
3C74 D1 POP DE
3C75 CDE71C CALL STKSTOREP
3C78 EB EX DE,HL ;DE=STKEND
3C79 18C7 JR POPOUT
3C7B
3C7B 3A365A EPSSR: LD A,(CSIZE) ;HEIGHT **
3C7E E5 PUSH HL
3C7F D9 EXX
3C80 D1 POP DE ;DE'=DATA PTR IF MODE 3/4
3C81 FE08 CP 8
3C83 3802 JR C,HPL2
3C85
3C85 3E08 LD A,8
3C87
3C87 47 HPL2: LD B,A
3C88 D9 EXX ;** BUG FIX - LIMIT O/P SCANS TO 8
3C89 3A405A LD A,(MODE)
3C8C FE02 CP 2
3C8E 284C JR Z,M2PRINT
3C90
3C90 D2513D JP NC,M3PRINT
3C93
3C93 3D DEC A
3C94 281F JR Z,M1PRINT
3C96
3C96 ;*****
3C96 ;MODE 0 PRINT. ENTRY: DE=SCREEN ROW/COL, HL=CHAR DATA, B=OVER AND C=INVERSE MASK
3C96
3C96 CDE43D MOPRINT: CALL MODEADDR ;GET DE=SCREEN ADDR
3C99 D5 PUSH DE
3C9A D9 EXX
3C9B
3C9B D9 MOPRLP: EXX ;SCAN COUNTER IN B'
3C9C 1A LD A,(DE) ;SCREEN DATA
3C9D A0 AND B ;OVER MASK
3C9E AE XOR (HL) ;XOR SCRN
3C9F A9 XOR C ;XOR INVERSE MASK
3CA0 12 LD (DE),A
3CA1 23 INC HL
3CA2 14 INC D
3CA3 7A LD A,D
3CA4 E607 AND 07H
3CA6 2005 JR NZ,M0PRNT2 ;JR IF NOT CROSSING CHAR BOUNDARY
3CA8
3CA8 EB EX DE,HL
3CA9 CD090D CALL NXTDOWN1
3CAC EB EX DE,HL
3CAD

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3CAD D9      MOPRNT2:  EXX
3CAE 10EB    DJNZ MOPRLP
3CB0
3CB0 E1      POP HL
3CB1 BF      CP A
3CB2 C3733E  JP POATTR0
3CB5
3CB5 ;*****
3CB5 ;MODE 1 PRINT. ENTRY: DE=SCREEN ROW/COL, HL=CHAR DATA, B=OVER AND C=INVERSE MASK
3CB5
3CB5 CDD03D   M1PRINT:  CALL M1DEADDR      ;GET ADDR OF ROW/COL DE IN DE
3CB8 D9      EXX
3CB9
3CB9 D9      M1PRLP:  EXX
3CBA 1A      LD A,(DE)          ;FETCH SCREEN DATA
3CBE A0      AND B            ;AND 0 IF OVER 0, AND FF IF OVER 1 OR 2
3CBC AE      XOR (HL)        ;XOR CHAR DATA
3CBD A9      XOR C            ;INVERSE MASK USED
3CBE 12      LD (DE),A      ;PLACE ON SCREEN
3CBF 23      INC HL          ;NEXT CHAR DATUM
3CC0 7B      LD A,E
3CC1 C620    ADD A,32
3CC3 5F      LD E,A          ;DROP DE BY 1 SCAN.
3CC4
3CC4 3001    JR NC,M1PRNC
3CC6
3CC6 14      INC D
3CC7
3CC7 D9      M1PRNC:  EXX
3CC8 10EF    DJNZ M1PRLP      ;LOOP FOR 8 SCANS
3CCA
3CCA D9      EXX
3CCB 21001F  LD HL,1F00H        ;DISP TO ATTR AREA (TOP ROW)
3CCE 19      ADD HL,DE
3CCF CD773E  CALL SETATTR      ;USE ATTRT TO CHANGE ATTR AT (HL). HL PRESERVED, A=
3CD2        ;NEW ATTR
3CD2 0607    LD B,7          ;7 MORE TO CHANGE
3CD4 112000  LD DE,32
3CD7
3CD7 19      M1PRATTR:  ADD HL,DE          ;DROP TO ATTR FOR NEXT CHAR ROW
3CD8 77      LD (HL),A
3CD9 10FC    DJNZ M1PRATTR
3CDB
3CDB C9      RET
3CDC
3CDC ;*****
3CDC ;MODE 2 PRINT. ENTRY: DE=SCREEN ROW/COL, HL=CHAR DATA, B=OVER AND C=INVERSE MASK
3CDC
3CDC CDF53D   M2PRINT:  CALL M2DEADDR      ;CY SET IF 6-PIX CHARS, Z/NZ=EVEN/ODD
3CDF 265B    LD H,CEXTAB/256   ;H IS EXPANSION TABLE MSB
3CF1 79      LD A,C
3CF2 D9      EXX
3CF3 4F      LD C,A          ;C=INVERSE MASK
3CE4 3813    JR C,PR80COL
3CE6
3CE6 212151  LD HL,MEMVAL      ;IF 64-COL, MUST ROTATE CHAR DATA FOR CORRECT
3CE9        ;ALIGNMENT WHEN USING 85-COL O/P ROUTINE
3CE9 C5      PUSH BC          ;**
3CEA
3CEA 1A      P64AL:  LD A,(DE)
3CEB 0F      RRCA
3CEC 77      LD (HL),A
3CED 23      INC HL
3CEE 13      INC DE
3CEF 10F9    DJNZ P64AL
3CF1
3CF1 C1      POP BC          ;**
3CF2 112151  LD DE,MEMVAL      ;NEW CHAR LOCN.
3CF5 D9      EXX
3CF6 48      LD C,B          ;MAKE RHS OVER MASK=LHS OVER MASK
3CF7 1807    JR PR80EVEN
3CF9
3CF9 ;85-COLUMN PRINT
3CF9 ;ENTRY: NZ IF ODD COLUMN, Z IF EVEN COLUMN.
3CF9
3CF9 D9      PR80COL:  EXX
3CFA 78      LD A,B
3CFB 202A    JR NZ,PR80ODD      ;OVER MASK
3CFD
3CFD F60F    OR 0FH
3CFF 4F      LD C,A          ;RHS OVER MASK FOR EVEN COLS=0F OR FF
3D00
3D00 D9      PR80EVEN:  EXX          ;LHS OVER MASK FOR EVEN COLS=00 OR FF
3D01
3D01 1A      M2PREVLPL: LD A,(DE)        ;GET CHAR DATA FROM (DE")
3D02 A9      XOR C            ;INVERSE MASK
3D03 13      INC DE
3D04 D9      EXX
3D05
3D05 F5      PUSH AF
3D06 0F      RRCA          ;01234560->00123456
3D07 0F      RRCA          ;      ->60012345
3D08 0F      RRCA          ;      ->56001234
3D09 E60F    AND 0FH        ;GET VALUE OF HIGHER CHAR NIBBLE
3D0B 6F      LD L,A          ;HL PTS TO ENTRY IN 16-BYTE TABLE CONTAINING
3D0C        ;COLOURED EXPANDED DATA
3D0C 1A      LD A,(DE)        ;SCREEN DATA
3D0D AE      XOR (HL)
3D0E A0      AND B            ;LHS OVER MASK
3D0F AE      XOR (HL)        ;EXPANDED CHAR DATA
3D10 12      LD (DE),A
3D11
3D11 1C      INC E          ;NEXT SCREEN COLUMN

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3D12 F1          POP AF          ;01234560
3D13 07          RLCA          ;12345600
3D14 E60F       AND 0FH       ;GET VALUE OF LOWER CHAR NIBBLE.
3D16 6F         LD L,A        ;HL PTS TO ENTRY IN 16-BYTE TABLE CONTAINING
3D17           ;COLOURED EXPANDED DATA
3D17 1A         LD A,(DE)
3D18 AE         XOR (HL)
3D19 A1         AND C
3D1A AE         XOR (HL)          ;RHS OVER MASK
3D1B 12         LD (DE),A
3D1C 7B         LD A,E
3D1D C67F      ADD A,127
3D1F 5F         LD E,A
3D20 3001      JR NC,M2PRNCE ;DROP DE TO NEXT SCAN, BACK UP 1 BYTE
3D22 14         INC D
3D23           M2PRNCE: EXX
3D24 10DB      DJNZ M2PREVL
3D26 C9         RET
3D27 F6F0      PR80ODD: OR 0F0H
3D29 4F         LD C,A          ;LHS OVER MASK FOR ODD COLS=F0 OR FF
3D2A D9         EXX          ;RHS OVER MASK FOR ODD COLS=00 OR FF
3D2B 1A         M2PRODL: LD A,(DE) ;GET CHAR DATA; 01234560
3D2C A9         XOR C          ;INVERSE MASK
3D2D 13         INC DE
3D2E D9         EXX
3D2F F5         PUSH AF
3D30 07         RLCA          ;12345600
3D31 07         RLCA          ;23456001
3D32 07         RLCA          ;34560012
3D33 E60F      AND 0FH       ;GET VALUE OF HIGHER CHAR NIBBLE.
3D35 6F         LD L,A        ;HL PTS TO ENTRY IN 16-BYTE TABLE CONTAINING
3D36 1A         LD A,(DE) ;COLOURED EXPANDED DATA
3D37 AE         XOR (HL) ;SCREEN DATA
3D38 A1         AND C          ;LHS OVER MASK
3D39 AE         XOR (HL) ;EXPANDED CHAR DATA
3D3A 12         LD (DE),A
3D3B 1C         INC E          ;NEXT SCREEN COLUMN
3D3C F1         POP AF       ;GET ORIG CHAR DATUM AGAIN
3D3D 0F         RRCA          ;00123456
3D3E E60F      AND 0FH       ;GET VALUE OF LOWER CHAR NIBBLE.
3D40 6F         LD L,A        ;HL PTS TO ENTRY IN 16-BYTE TABLE CONTAINING
3D41 1A         LD A,(DE) ;COLOURED EXPANDED DATA
3D42 AE         XOR (HL)
3D43 A0         AND B          ;RHS OVER MASK
3D44 AE         XOR (HL)
3D45 12         LD (DE),A
3D46 7B         LD A,E
3D47 C67F      ADD A,127
3D49 5F         LD E,A
3D4A 3001      JR NC,M2PRNCO ;DROP DE TO NEXT SCAN, BACK UP 1 BYTE
3D4C 14         INC D
3D4D D9         M2PRNCO: EXX
3D4E 10DB      DJNZ M2PRODL
3D50 C9         RET
3D51           ;*****
3D51           ;MODE 3 PRINT. ENTRY: DE=SCREEN ROW/COL, HL=CHAR DATA, B=OVER AND C=INVERSE MASK
3D51           ;USES HL,DE,BC, DE",BC"
3D51           ;TAKES ABOUT 294*8 Ts vs. POSSIBLE 218*8 FOR OVER 0 ONLY ROUTINE USING LDI
3D51 CDC33D    M3PRINT: CALL M3DEADDR
3D54 265B      LD H,CEXTAB/256 ;H IS EXPANSION TABLE MSB
3D56 79         LD A,C
3D57 D9         EXX
3D58 4F         LD C,A          ;C=INVERSE MASK
3D59 1A         M3PRLP: LD A,(DE) ;GET CHAR DATA
3D5A A9         XOR C          ;INVERSE MASK
3D5B 13         INC DE
3D5C D9         EXX
3D5D 4F         LD C,A
3D5E 1F         RRA
3D5F 1F         RRA
3D60 1F         RRA
3D61 E61E      AND 1EH       ;GET VALUE OF HIGHER CHAR NIBBLE.*2
3D63 6F         LD L,A        ;HL PTS TO ENTRY IN 16-WORD TABLE CONTAINING
3D64 1A         LD A,(DE) ;COLOURED EXPANDED DATA
3D65 A0         AND B          ;SCREEN DATA
3D66 AE         XOR (HL) ;OVER MASK
3D67 12         LD (DE),A ;EXPANDED CHAR DATA
3D68 2C         INC L
3D69 1C         INC E          ;NEXT EXPANDED DATUM
3D6A 1A         LD A,(DE) ;NEXT SCREEN COLUMN
3D6B A0         AND B          ;OVER MASK
3D6C AE         XOR (HL)
3D6D 12         LD (DE),A
3D6E 1C         INC E

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3D6F 79          LD A,C          ;GET ORIG CHAR DATUM AGAIN
3D6F
3D70 17          RLA
3D71 E61E        AND 1EH          ;GET VALUE OF LOWER CHAR NIBBLE,*2
3D73 6F          LD L,A          ;HL PTS TO ENTRY IN 16-WORD TABLE CONTAINING
3D74              ;COLOURED EXPANDED DATA
3D74 1A          LD A,(DE)
3D75 A0          AND B          ;OVER MASK
3D76 AE          XOR (HL)
3D77 12          LD (DE),A
3D78 2C          INC L          ;NEXT EXPANDED DATUM
3D79 1C          INC E          ;NEXT SCREEN COLUMN
3D7A
3D7A 1A          LD A,(DE)
3D7B A0          AND B          ;OVER MASK
3D7C AE          XOR (HL)
3D7D 12          LD (DE),A
3D7E 7B          LD A,E
3D7F C67D        ADD A,125
3D81 5F          LD E,A          ;DROP DE TO NEXT SCAN, BACK UP 3 BYTES
3D82 3001        JR NC,M3PRNC
3D84
3D84 14          INC D
3D85
3D85 D9          M3PRNC:      EXX
3D86 10D1        DJNZ M3PRLP
3D88
3D88 C9          RET
3D89
3D89              ;POFETCH - GET D=ROW, E=COL, A=RHS LIMIT, CY IF PRINTER OR OTHER
3D89
3D89 3A735A        POFETCH:     LD A,(DEVICE)      ;0=UPPER SCREEN, 1=LOWER, 2=PRINTER OR OTHER
3D8C A7          AND A          ;NC, TEST FOR ZERO
3D8D 2810        JR Z,POF2      ;JR IF UPPER SCREEN
3D8F
3D8F ED5B6E5A     LD DE,(SPOSNL)
3D93 3D          DEC A
3D94 280D        JR Z,POF3      ;JR IF LOWER SCREEN
3D96
3D96 ED5B705A     LD DE,(PRPOSN)
3D9A 3A0E5A     LD A,(PRRHS)   ;RHS LIMIT (LINE LEN-1)
3D9D 37          SCF           ;"PRINTER"
3D9E C9          RET
3D9F
3D9F ED5B6C5A     POF2:        LD DE,(SPOSNU)
3DA3
3DA3 3A565A     POF3:        LD A,(WINDRHS)
3DA6 C9          RET
3DA7
3DA7 CD7204        CCRESTOP:     CALL RESTOP
3DAA F7          RST 30H
3DAB F35E        DW CCRP2-8000H ;JP TO ROM1 TO DEAL WITH TAB, AT, PAPER, ETC.
3DAD
3DAD F7          POSTFF:      RST 30H
3DAE EE5C        DW PSTFF2-8000H ;JP TO ROM1 TO DEAL WITH FN NAME
3DB0
3DB0              ;UTILITY MESSAGES. ENTRY WITH A=NUMBER
3DB0
3DB0 ED5BD65B     UTMSG:       LD DE,(UMSGS)
3DB4
3DB4              ;PRINT MSG "A" FROM LIST AT DE
3DB4
3DB4 F7          POMSG:       RST 30H
3DB5 1B5D        DW POMSPX-8000H
3DB7
3DB7              ;*****
3DB7              ;ANYDEADDR - GET IN DE ADDR OF ROW D, COL E FOR ANY MODE
3DB7              ;EXIT WITH CY IF MODE 2 6-PIX CHARS, Z/NZ =EVEN/ODD
3DB7
3DB7 3A405A     ANYDEADDR:   LD A,(MODE)
3DBA A7          AND A
3DBB 2827        JR Z,M0DEADDR
3DBD
3DBD 3D          DEC A
3DBE 2810        JR Z,M1DEADDR
3DC0
3DC0 3D          DEC A
3DC1 2832        JR Z,M2DEADDR
3DC3
3DC3              ;GET IN DE ADDR OF ROW D, COL E FOR MODE 3 (8000H+ROW*CSIZEH*80H+COL*4)
3DC3
3DC3 CD123E     M3DEADDR:   CALL CLCPO
3DC6 7B          LD A,E
3DC7 87          ADD A,A
3DC8 87          ADD A,A
3DC9 87          ADD A,A          ;0-248
3DCA 37          SCF
3DCB CB1A        RR D
3DCD 1F          RRA
3DCE 5F          LD E,A
3DCF C9          RET
3DD0
3DD0              ;GET IN DE ADDR OF ROW D, COL E FOR MODE 1 (8000H+ROW*CSIZEH*20H+COL)
3DD0
3DD0 CD123E     M1DEADDR:   CALL CLCPO          ;SAY A=256*PIX
3DD3 7A          LD A,D
3DD4 0F          RRCA          ;128*
3DD5 0F          RRCA          ;64*
3DD6 0F          RRCA          ;32*
3DD7 57          LD D,A
3DD8 AB          XOR E

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3DD9 E6E0          AND 0E0H          ;COMBINE LOWER 3 BITS OF SCAN LINE AND COL
3DDB AB           XOR E
3DDC 5F           LD E,A
3DDD 7A           LD A,D
3DDE E61F        AND 1FH          ;UPPER 5 BITS OF SCAN LINE
3DE0 F680        OR 80H
3DE2 57           LD D,A
3DE3 C9           RET
3DE4
3DE4             ;GET IN DE ADDR OF ROW D, COL E FOR MODE 0
3DE4
3DE4 CD123E      MODEADDR:  CALL CLCPO
3DE7 C5           PUSH BC
3DE8 42           LD B,D
3DE9 7B           LD A,E
3DEA 87           ADD A,A
3DEB 87           ADD A,A
3DEC 87           ADD A,A
3DED 4F           LD C,A          ;BC=PIX COORDS
3DEE EB           EX DE,HL
3DEF CD3B3E      CALL MOPIXAD
3DF2 EB           EX DE,HL
3DF3 C1           POP BC
3DF4 C9           RET
3DF5
3DF5             ;GET IN DE ADDR OF ROW D, COL E FOR MODE 2 (8000H+ROW*CSIZEH*80H+COL*2)
3DF5             ;                               OR (8000H+ROW*CSIZEH*80H+COL*3/2)
3DF5             ;EXIT WITH NC IF 8-PIX CHARS, OR CY AND Z/NZ=EVEN/ODD COL
3DF5
3DF5 CD123E      M2DEADDR:  CALL CLCPO
3DF8 3A355A      LD A,(FL6OR8)
3DFE A7           AND A
3DFC 7B           LD A,E
3DFD 2808        JR Z,M2DEADDR2    ;JR IF 6-PIX CHARS
3DFE 87           ADD A,A          ;0-126
3E00 87           ADD A,A          ;0-252
3E01 37           SCF
3E02 CB1A        RR D
3E04 1F           RRA          ;NC=8-PIX CHARS
3E05 5F           LD E,A
3E06 C9           RET
3E07
3E07 M2DEADDR2:  ADD A,A
3E08 83           ADD A,E          ;A=ORIG COL*3 (0-252)
3E09 37           SCF
3E0A CB1A        RR D
3E0C 1F           RRA          ;(0-126 - OFFSET FROM LHS)
3E0D CB43        BIT 0,E          ;Z IF ORIG COL=EVEN
3E0F 5F           LD E,A
3E10 37           SCF          ;SIGNAL 6-PIX, Z/NZ=EVEN/ODD
3E11 C9           RET
3E12
3E12             ;CALC PIX IN D ROWS, ADD OFFSET IF LOWER SCREEN
3E12
3E12 CDD00C      CLCPO:    CALL CALCPIXD
3E15 57           LD D,A
3E16 3A735A      LD A,(DEVICE)
3E19 A7           AND A
3E1A C8           RET Z          ;RET IF UPPER SCREEN
3E1B
3E1B 3A5D5A      LD A,(LSOFF)
3E1E 82           ADD A,D
3E1F 57           LD D,A
3E20 C9           RET
3E21
3E21             ;*****
3E21             ;ANY MODE PIXEL ADDRESS FOR PT. B,C (OR POINT B,HL IF THIN PIX)
3E21             ;EXIT: HL=ADDR (8000+) A=X MOD 8
3E21             ;IF MODE 3, CY IF ODD PIXEL
3E21
3E21 3A4D5A      ANYPIXAD: LD A,(THFATT)
3E24 A7           AND A
3E25 2006        JR NZ,NTTHINPIX
3E27
3E27 4D           LD C,L          ;SAVE ORIG X LSB
3E28 CB1C        RR H
3E2A CB1D        RR L          ;HALVE X IF THIN PIX
3E2C FE         DB 0FEH    ;"JR+1"
3E2D
3E2D 69           NTTHINPIX: LD L,C
3E2E
3E2E 60           LD H,B
3E2F 3A405A      LD A,(MODE)
3E32 A7           AND A
3E33 2806        JR Z,MOPIXAD
3E35
3E35 3D           DEC A
3E36 2820        JR Z,M1PIXAD
3E38
3E38 79           LD A,C
3E39 1828        JR M1PIXAD2
3E3B
3E3B             ;GET PIXEL ADDR OF POINT C,B IN HL. MODE 0. (Y AXIS HAS ZERO AT TOP)
3E3B             ;ALTERS HL AND A. ADDR=8000-97FF. A=PIX OFFSET
3E3B
3E3B 68           MOPIXAD:  LD L,B
3E3C 78           LD A,B
3E3D B7           OR A
3E3E 1F           RRA
3E3F 1F           RRA
3E40 37           SCF
3E41 1F           RRA

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3E42 E69F          AND 9FH
3E44 AD           XOR L
3E45 E6F8        AND 0F8H
3E47 AD           XOR L
3E48 67          LD H,A
3E49 79          LD A,C
3E4A 07          RLCA
3E4B 07          RLCA
3E4C 07          RLCA
3E4D AD           XOR L
3E4E E6C7        AND 0C7H
3E50 AD           XOR L
3E51 07          RLCA
3E52 07          RLCA
3E53 6F          LD L,A
3E54 79          LD A,C
3E55 E607        AND 07H
3E57 C9          RET
3E58
3E58 ;GET MODE 1 PIXEL ADDR. ENTRY: L=X, H=Y
3E58 ;EXIT: HL=ADDR, B=PIXEL OFFSET (0-7), A=B
3E58
3E58 7D          M1PIXAD: LD A,L
3E59 A7          AND A
3E5A CB1C        RR H ;NC ROTATED IN
3E5C CB1D        RR L
3E5E A7          AND A
3E5F CB1C        RR H
3E61 CB1D        RR L
3E63
3E63
3E63 E607        M1PIXAD2: AND 07H
3E65 47          LD B,A
3E66 37          SCF
3E67 CB1C        RR H
3E69 CB1D        RR L ;HL=Y/8+X/8+8000H=ADDRESS
3E6B C9          RET
3E6C
3E6C ;POATTR.SAM
3E6C
3E6C ;*****
3E6C ;POATTR01. SET ATTR OF PATTERN DATA AT (HL) FOR MODE 0 OR 1
3E6C ;ENTRY: HL=SCREEN ADDR. USES HL, BC AND AF
3E6C
3E6C 3A405A        POATTR01: LD A,(MODE)
3E6F A7          AND A
3E70 7C          LD A,H
3E71 CBEF        SET 5,A ;ADD 2000H FOR USE IF MODE 1
3E73
3E73 ;THIS ENTRY CAN BE USED DIRECTLY BY MODE 0
3E73
3E73 CC490C        POATTR0: CALL Z,CTAA
3E76 67          LD H,A
3E77
3E77 ;ENTRY POINT IF HL ALREADY PTS TO ATTR
3E77
3E77 ED4B4E5A      SETATTR: LD BC,(ATTR)
3E7B 7E          LD A,(HL)
3E7C A9          XOR C
3E7D A0          AND B
3E7E A9          XOR C
3E7F ED4B505A    LD BC,(PFLAGT)
3E83 CB61        BIT 4,C
3E85 2808        JR Z,POATTR1 ;JR IF NOT INK 9
3E87
3E87 F607          OR 07H
3E89 CB6F        BIT 5,A
3E8B 2802        JR Z,POATTR1
3E8D
3E8D EE07          XOR 7
3E8F
3E8F CB71        POATTR1: BIT 6,C
3E91 2808        JR Z,POATTR2 ;JR IF NOT PAPER 9
3E93
3E93 F638          OR 38H
3E95 CB57        BIT 2,A
3E97 2802        JR Z,POATTR2
3E99
3E99 EE38          XOR 38H
3E9B
3E9B 77          POATTR2: LD (HL),A
3E9C C9          RET
3E9D
3E9D ;COMPARE TWO STRINGS FROM STACK (OVER <16K). PAGING UNALTERED ON RETURN.
3E9D ;EXIT: Z IF STRINGS MATCH, CY IF S1<S2, NZ,NC IF S1>S2. HL=S1 PTR
3E9D ;USES HL,BC,AF, HL" DE", BC" AF"
3E9D
3E9D CD493C        STRCOMP: CALL R1OSR
3EA0 E5          PUSH HL ;S1 PTR
3EA1 CD073F      CALL UNSTKPRT ;BC=S2 LEN, DE=S2 ST, A=PORT VALUE
3EA4 D5          PUSH DE ;S2 ST
3EA5 F5          PUSH AF ;S2 PORT VALUE
3EA6 C5          PUSH BC ;S2 LEN
3EA7 CD073F      CALL UNSTKPRT ;BC=S1 LEN, DE=S1 ST, A=PORT
3EAA E1          POP HL ;S2 LEN
3EAB A7          AND A
3EAC ED42        SBC HL,BC ;S2 LEN-S1 LEN
3EAE 09          ADD HL,BC
3EAF 3002        JR NC,STRCOMP ;JR IF BC<=HL
3EB1
3EB1 44          LD B,H

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3EB2 4D          LD C,L          ;MAKE BC=SHORTEST LEN
3EB3
3EB3 6F          STRCOMP2: LD L,A          ;L=S1 PORT
3EB4 08          EX AF,AF'       ;SAVE Z IF LENS EQUAL, CY IF S1 LEN GRTR.
3EB5 78          LD A,B
3EB6 FE40       CP 40H
3EB8 D2283A     JP NC,STLERR    ;ONLY DEAL WITH STRINGS<16K
3EBB
3EBB F1          POP AF
3EBC 67          LD H,A          ;H=S2 PORT
3EBD C5          PUSH BC
3EBE 0EFB       LD C,251
3EC0
3EC0 D9          EXX
3EC1 C1          POP BC          ;BC"=SHORTEST LEN
3EC2 E1          POP HL         ;HL"=S2 ST
3EC3 180D       JR SCOMPBG
3EC5
3EC5 D9          SCOMPLP: EXX
3EC6 ED69       OUT (C),L       ;S1 PAGE SEL
3EC8 1A          LD A,(DE)      ;S1 CHAR
3EC9 13          INC DE
3ECA ED61       OUT (C),H       ;S2 PAGE SEL
3ECC
3ECC D9          EXX
3ECD BE          CP (HL)        ;S2 CHAR
3ECE 200A       JR NZ,SCOMPEX ;JR WITH CY IF S2 GRTR; NZ,NC IF S1 GRTR
3ED0
3ED0 23          INC HL
3ED1 0B          DEC BC
3ED2
3ED2 78          SCOMPBG: LD A,B
3ED3 B1          OR C
3ED4 20EF       JR NZ,SCOMPLP  ;LOOP UNTIL STRINGS MATCH OVER BC CHARS
3ED6 08          EX AF,AF'       ;Z IF LENS EQUAL - STRINGS MATCH
3ED7 2801       JR Z,SCOMPEX   ;** COMPARISON BUG FIX
3ED9
3ED9 3F          CCF           ;CY IF S2 STRING LONGER - IE GREATER
3EDA           ;NZ,NC IF S1 STRING LONGER - IE GREATER
3EDA E1          SCOMPEX: POP HL          ;S1 PTR
3EDB
3EDB 08          SCOMPC: EX AF,AF'
3EDC F1          POP AF
3EDD D3FA       OUT (250),A
3EDF F1          POP AF
3EE0 D3FB       OUT (251),A
3EE2 08          EX AF,AF'
3EE3 C9          RET
3EE4
3EE4           ;STRING BUFFER FETCH. COPY STRING ON FPCS TO "INSTBUF" IN COMMON MEM. ERROR IF
3EE4           ;LEN >255 OR 0. ON EXIT, BC AND A=LEN, DE=START, PAGING UNALTERED.
3EE4
3EE4 CDEA3E     SBUFFET: CALL SBFSR
3EE7 C0          RET NZ
3EE8
3EE8 CF          INVARG: RST 08H
3EE9 1B          DB 27
3EEA
3EEA           ;AS SBUFFET, BUT LEN ZERO GIVES Z FLAG, NOT AN ERROR MSG
3EEA
3EEA 3EFF       SBFSR: LD A,0FFH
3EEC
3EEC 08          SBFSR2: EX AF,AF'
3EED CD493C     CALL RLOSR
3EF0 CDDC3F     CALL GETSTRING ;AND SELECT PAGE
3EF3 08          EX AF,AF'
3EF4 80          ADD A,B        ;ADD FF OR FE, LEN MSB
3EF5 38F1       JR C,INVARG    ;ERROR IF T$ LEN >FF OR >01FF
3EF7
3EF7 78          LD A,B
3EF8 B1          OR C
3EF9 28E0       JR Z,SCOMPC   ;RET IF LEN=0
3EFB           ;A=LEN.
3EFB EB          EX DE,HL
3EFC 11004F     LD DE,INSTBUF ;256 BYTES IN PAGE 0
3EFF C5          PUSH BC
3F00 D5          PUSH DE
3F01 EDB0       LDIR          ;COPY T$ TO PAGE 0
3F03 D1          POP DE
3F04 C1          POP BC        ;BC=LEN, A=C. NC
3F05 18D4       JR SCOMPC   ;NZ HERE FROM 'OR C' - SCOMPC PRESERVES IT TOO
3F07
3F07           ;UNSTACK STRING AND GET PORT VALUE NEEDED TO SWITCH IT IN
3F07
3F07 CD011D     UNSTKPRT: CALL STKFETCH ;A=PAGE, DE=START, BC=LEN
3FOA 67          LD H,A
3F0B DBFB       IN A,(251)
3F0D AC          XOR H
3F0E E6E0       AND 0E0H      ;USE UPPER 3 BITS FROM PORT
3F10 AC          XOR H
3F11 C9          RET          ;A=PORT VALUE
3F12
3F12           ;ADDRESS OF IDERR GOES INTO SOME CHANNELS
3F12
3F12 CF          IDERR: RST 08H
3F13 14          DB 20          ;"Invalid device"
3F14
3F14           ;CHECK IF OK TO USE ABC BYTES (PAGE FORM). EXITS WITH ABC, DE CHANGED.
3F14
3F14 F5          TSTRMBIG: PUSH AF

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3F15 C5          PUSH BC
3F16 CD1C3F     CALL TSTRMABC
3F19 C1          POP BC
3F1A F1         POP AF
3F1B C9         RET
3F1C
3F1C           ;CHECK IF OK TO USE ABC BYTES (PAGE FORM). EXITS WITH DE CHANGED. NC. AHL=
3F1C           ;PAGE FORM OF NEW WKEND
3F1C
3F1C 60         TSTRMABC:   LD H,B
3F1D 69         LD L,C
3F1E
3F1E CD2120     TSTRMAHL:   CALL AHLNORM
3F21 44         LD B,H
3F22 4D         LD C,L           ;ABC=19-BIT SPACE
3F23 FE         DB 0FEH           ;"JR+1"
3F24
3F24           ;CHECK IF OK TO USE BC BYTES (0-FFFF). ERROR IF NOT. EXITS WITH BC UNCHANGED, NC
3F24           ;AHL=PAGE FORM OF NEW WKEND, DE=FREE, OR A HIGH VALUE IF FREE>=64K
3F24
3F24 AF         TESTROOM:   XOR A
3F25
3F25 C5          PUSH BC
3F26 57         LD D,A           ;DBC=SPACE
3F27 CD1620     CALL WENORMAL ;GET AHL=WKEND (19 BIT)
3F2A 09         ADD HL,BC
3F2B 8A         ADC A,D           ;AHL=NEW VALUE AFTER BC USED
3F2C CDF21F     CALL PAGEFORM ;AHL=PAGE FORM OF NEW WKEND
3F2F F5         PUSH AF
3F30 E5         PUSH HL
3F31 EB         EX DE,HL
3F32 4F         LD C,A
3F33 3AB15C     LD A,(RAMTOP)
3F36 2AB25C     LD HL,(RAMTOP) ;AHL=RAMTOP
3F39 CDE71F     CALL SUBAHLCD E ;AHL=ROOM
3F3C 380D       JR C,OOMERR     ;ERROR IF NEW WKEND PAGE WOULD BE ABOVE RAMTOP
3F3E
3F3E CD2120     CALL AHLNORM   ;AHL=19 BIT ROOM
3F41 EB         EX DE,HL
3F42 A7         AND A
3F43 2802       JR Z,TRM2
3F45
3F45 CBFA       SET 7,D         ;IF >64K FREE, MAKE DE A HI VALUE
3F47
3F47 E1         TRM2:        POP HL
3F48 F1         POP AF         ;AHL=NEW WKEND
3F49 C1         POP BC         ;SPACE
3F4A C9         RET
3F4B
3F4B CF         OOMERR:     RST 08H
3F4C 01         DB 1           ;"OUT OF MEMORY"
3F4D
3F4D           ;COPY STRING FROM (DE), LEN BC, PORT VALUE A, TO WKSPACE. SOURCE CAN BE ANYWHERE
3F4D           ;AND NEED NOT BE SWITCHED IN ON ENTRY. LEN TRUNCATED TO <=255 WITHOUT ANY MSG.
3F4D           ;LEN 0 WILL CRASH! ROM1 MUST BE SWITCHED OFF ON ENTRY!
3F4D           ;EXIT: HL=PAST ROOM END, DE=ROOM START, DE="PAST STRING END, B"=0, C"=URPORT,
3F4D           ;H"=SRC PORT VALUE, L"=WKSPACE PORT. WORKSPACE IS SWITCHED IN.
3F4D           ;NOTE: REASONABLY FAST FOR SHORT STRINGS
3F4D           ;USED BY READ AND VAL ONLY
3F4D
3F4D           ;SCOPYWK:   PUSH DE           ;SRC
3F4D           ;
3F4D           ;           INC B
3F4D           ;           DEC B
3F4D           ;           JR Z,SCOPYWK2       ;JR IF LEN<=256
3F4D           ;
3F4D           ;           LD BC,0FFH         ;ELSE TRUNCATE - STRMOVE ONLY ALLOWS SHORT STRINGS
3F4D
3F4D           ;SCOPYWK2:  CALL WKROOM     ;DE=ROOM, HL=END BYTE, BC AND A UNCHANGED
3F4D           ;           LD B,C           ;LEN COUNTER
3F4D           ;           LD H,A           ;H=STRING PORT VALUE
3F4D           ;           IN A,(251)
3F4D           ;           LD L,A           ;L=WKSPACE PORT VALUE
3F4D           ;           PUSH DE         ;WKSPACE
3F4D
3F4D           ;           EXX
3F4D           ;           POP HL         ;DEST TO HL"
3F4D           ;           LD D,H
3F4D           ;           LD E,L         ;KEEP A COPY OF THE START IN DE
3F4D           ;           EXX
3F4D
3F4D           ;           POP DE         ;SRC
3F4D
3F4D           ;;MOVE B BYTES FROM (DE) PORT VALUE H TO (HL) PORT VALUE L. EXIT WITH ALT REGS.
3F4D
3F4D           ;           LD C,251
3F4D
3F4D           ;STRMVLP:  OUT (C),H         ;SRC PAGE
3F4D           ;           LD A,(DE)       ;SRC BYTE
3F4D           ;           INC DE
3F4D           ;           OUT (C),L       ;DEST PAGE
3F4D
3F4D           ;           EXX
3F4D           ;           LD (HL),A       ;TO WKSPACE AT HL"
3F4D           ;           INC HL
3F4D           ;           EXX
3F4D
3F4D           ;           DJNZ STRMVLP     ;ABOUT 80 Ts/BYTE
3F4D
3F4D           ;           EXX           ;RET WITH REGS SWAPPED
3F4D
3F4D           ;COPY BC BYTES FROM DE TO WKSPACE
3F4D

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3F4D 04          SCOPYWK:   INC B
3F4E 05          DEC B
3F4F 2803        JR Z,SCOPYWK2      ;JR IF LEN<=256
3F51
3F51 01FF00      LD BC,0FFH        ;ELSE TRUNCATE
3F54
3F54 CD493C      SCOPYWK2:   CALL R1OSR
3F57 EB          EX DE,HL
3F58 11004F      LD DE,INSTBUF    ;SRC TO HL
3F5E D5          PUSH DE
3F5C C5          PUSH BC
3F5D EDB0        LDIR
3F5F C1          POP BC
3F60 C5          PUSH BC
3F61 CD801E      CALL WKROOM
3F64 C1          POP BC
3F65 E1          POP HL
3F66 D5          PUSH DE
3F67 EDB0        LDIR
3F69 EB          EX DE,HL        ;HL=PAST END
3F6A D1          POP DE        ;START
3F6B 2B          DEC HL
3F6C 360D        LD (HL),0DH
3F6E F1          POP AF
3F6F D3FA        OUT (250),A
3F71 F1          POP AF
3F72 C9          RET
3F73
3F73           ;CALLED BY LENGTH FN AND TAPEN
3F73
3F73 CDAA13      LENGSR:   CALL LOOKVARS    ;HL POINTS TO NUMERIC VALUE, OR STRING LEN DATA
3F76 F5          PUSH AF        ;FOUND/NOT FOUND FLAG
3F77 C5          PUSH BC
3F78 D5          PUSH DE
3F79 222151      LD (MEMVAL),HL
3F7C DBFB        IN A,(URPORT)
3F7E 112351      LD DE,MEMVAL+2
3F81 12          LD (DE),A
3F82 13          INC DE
3F83 0E07        LD C,7
3F85 CD4C2D      CALL SCOPN2    ;LDIR 7 BYTES, SELCHADP
3F88 D1          POP DE
3F89 C1          POP BC        ;TYPE
3F8A F1          POP AF        ;FLAGS
3F8B C9          RET
3F8C
3F8C           DS 3F8CH-$,0
3F8C
3F8C           ;FIXED ROUTINES
3F8C           ;*****
3F8C           ;UNSTACK A 5-BYTE NUMBER TO AN ADDRESS IN A (PAGE) AND HL (8000-BFFF)
3F8C           ;(RES 7,H IF 5-BYTE IS A LENGTH, TO GIVE PAGE, +0000-3FFFH). GIVES IOOR ERROR
3F8C           ; IF NUMBER IS NEGATIVE OR >07FFF
3F8C
3F8C EF          UNSTLEN:  DB CALC          ;N
3F8D E2          DB STK16K        ;N,16K
3F8E 08          DB MOD          ;N MOD 16K
3F8F DB          DB RCL3         ;N MOD 16K,INT(N/16K) (PLACED BY MOD)
3F90 33          DB EXIT
3F91
3F91 CD331D      CALL GETBYTE
3F94 FE21        CP 21H
3F96 D2391D      JP NC,IOORERR   ;PAGE MUST BE 00-20H (0=ROM, 1-20=RAM)
3F99
3F99 F5          PUSH AF
3F9A CD2E1D      CALL GETINT     ;TO HL AND BC
3F9D F1          POP AF
3F9E C9          RET          ;A=PAGE
3F9F
3F9F           ;NEW POKE/DPOKE SR
3F9F
3F9F CD6F12      NPDP:   CALL PDPSUBR
3FA2 7C          LD A,H
3FA3 FEC0        CP 0C0H
3FA5 D8          RET C
3FA6
3FA6 184A        JR INCURPAGE
3FA8
3FA8           ;SELECT SCREEN, ROM1 OFF
3FA8
3FA8 DBFA        SPSSR:   IN A,(250)
3FAA 327A5A      LD (CLRP),A
3FAD E6BF        AND 0BFH
3FAF D3FA        OUT (250),A    ;ROM1 OFF
3FB1
3FB1           ;STORE PAGE SCREEN SELECT
3FB1
3FB1 DBFB        SPSS:   IN A,(251)
3FB3 32795A      LD (CURP),A
3FB6
3FB6 3A785A      SELSCRN: LD A,(CUSCRNP) ;SCREEN PAGE
3FB9 1824        JR SELURPG
3FBB
3FBB           ;READ BYTE FROM SCREEN AT HL, FORCING SCREEN ON, ROM1 OFF
3FBB
3FBB CDA83F      SREAD:   CALL SPSSR    ;SELECT SCREEN, ROM1 OFF
3FBE 7E          LD A,(HL)
3FBF
3FBF 08          RCURPR:  EX AF,AF'
3FC0 3A7A5A      LD A,(CLRP)
3FC3 D3FA        OUT (250),A
3FC5 3E          DB 3EH        ;'JR+1'
3FC6

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3FC6 TRCURP:
3FC6 08 RCURP: EX AF,AF'
3FC7
3FC7 3A795A RCUR2: LD A,(CURP)
3FCA D3FB OUT (251),A
3FCC 08 EX AF,AF'
3FCD C9 RET
3FCE
3FCE ;SET CHADP VAR AND SWITCH IT IN
3FCE
3FCE 32965A SETCHADP: LD (CHADP),A
3FD1
3FD1 ;ROM1 OFF, SELCHADP
3FD1
3FD1 DBFA R1OCHP: IN A,(250)
3FD3 E6BF AND 0BFH
3FD5 D3FA OUT (250),A ;ROM1 OFF
3FD7
3FD7 ;SWITCH IN CHADP
3FD7
3FD7 3A965A SELCHADP: LD A,(CHADP) ;CHAD PAGE
3FDA 1803 JR TSURPG
3FDC
3FDC ;UNSTACK A STRING AND SELECT IT'S PAGE. DE=START (8000-BFFF), BC=LEN
3FDC
3FDC TGTSTR:
3FDC CD011D GETSTRING: CALL STKFETCH ;A=PAGE, DE=START, BC=LEN
3FDF
3FDF ;SELECT UPPER RAM PAGE
3FDF
3FDF SELURPG:
3FDF E5 TSURPG: PUSH HL
3FE0 67 LD H,A
3FE1 DBFB IN A,(251)
3FE3 AC XOR H
3FE4 E6E0 AND 0E0H ;KEEP TOP 3 BITS FROM PORT
3FE6 AC XOR H
3FE7 D3FB OUT (251),A
3FE9 E1 POP HL
3FEA C9 RET
3FEB
3FEB ;INCREMENT UPPER RAM PAGE, ENSURE DE IS NOT IN C000-FFFF AREA
3FEB ;USES A, ALTERS D
3FEB
3FEB CBB2 INCURPDE: RES 6,D
3FED 1805 JR INCURCOM
3FEF
3FEF ;INC PAGE AND ADJUST HL POINTER IF NEEDED
3FEF
3FEF CB74 CHKHL: BIT 6,H
3FF1 C8 RET Z
3FF2
3FF2 ;INCREMENT UPPER RAM PAGE, ENSURE HL IS NO IN C000-FFFF AREA
3FF2 ;USES A, ALTERS H
3FF2
3FF2 CBB4 INCURPAGE: RES 6,H
3FF4
3FF4 DBFB INCURCOM: IN A,(251)
3FF6 3C INC A
3FF7 18E6 JR SELURPG
3FF9
3FF9 CBF4 DECURPAGE: SET 6,H
3FFB DBFB IN A,(251)
3FFD 3D DEC A
3FFE 18DF JR SELURPG
4000
4000 INCLUDE TMISCX1.SAM ;BUFFER CODE: RENUM, GET, DELETE, KEYIN, POP,
4000 ORG 0C000H
C000 ;MISCX1.SAM - START OF UPPER ROM. FIRST PART IS SECTIONS THAT ARE COPIED
C000 ;TO A RAM BUFFER FOR EXECUTION SO THE UPPER ROM CAN BE PAGED OUT AND
C000 ;THE BASIC PROGRAM GOT AT.
C000
C000 ORG INSTBUF
4F00
4F00 ;MOVED TO INSTBUF FOR EXECUTION
4F00
4F00 210A00 RNMP2: LD HL,10
4F03 22425A LD (RLINE),HL
4F06 22895B LD (RSTEP),HL
4F09 CD4B3B CALL BRKLSL ;ASSESS <N> TO <M>
4F0C DF RST 18H
4F0D 21425A LD HL,RLINE
4F10 FE8C CP LINETOK
4F12 CCB550 CALL Z,REVAL
4F15 21895B LD HL,RSTEP
4F18 FE8F CP STEPTOK
4F1A CCB550 CALL Z,REVAL
4F1D CD153B CALL CHKEND
4F20
4F20 0618 LD B,24
4F22 CD243F CALL TESTROOM ;ABORT IF <6K FREE
4F25 CDB13F CALL SPSS
4F28
4F28 2A425A MAKETABLE: LD HL,(RLINE)
4F2B ED4B895B LD BC,(RSTEP)
4F2F 1102C0 LD DE,SBN+2
4F32
4F32 D9 EXX
4F33 210080 LD HL,SBO
4F36 E5 PUSH HL
4F37 110000 LD DE,0000H
4F3A
4F3A E1 MKTBLP: POP HL ;SBO

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4F3B 72          LD   (HL),D
4F3C 23          INC  HL
4F3D 73          LD   (HL),E
4F3E 2B          DEC  HL
4F3F E5          PUSH HL
4F40 2A7F5A      LD   HL,(LAST) ;SBO
4F43 ED52      SBC  HL,DE ;FEFF IF END OF PROG WANTED
4F45 3821      JR  C,RENUM3 ;JR IF LINE NUMBER JUST PLACED IS PAST BLOCK END
4F47          ;(COULD BE FF?? PROG TERMINATOR)
4F47 CD573C      CALL GTRLNN
4F4A 37          SCF
4F4B ED52      SBC  HL,DE
4F4D 30EB      JR   NC,MKTBLP
4F4F          POP  HL
4F4F E1          INC  HL
4F50 23          INC  HL
4F51 23          INC  HL
4F52 E5          PUSH HL
4F53          EXX
4F53 D9          EX  DE,HL
4F54 EB          LD   (HL),D
4F55 72          INC  HL
4F56 23          LD   (HL),E
4F57 73          INC  HL
4F58 23          INC  H
4F59 24          JR  Z,NRFLERR
4F5A 280A
4F5C          DEC  H
4F5C 25          EX  DE,HL
4F5D EB          ADD  HL,BC ;ADD LINE,STEP TO GET NEXT NEW LINE NO.
4F5E 09          JR  C,NRFLERR
4F5F 3805
4F61          LD  A,H
4F61 7C          EXX
4F62 D9          INC  A
4F63 3C          JR  NZ,MKTBLP ;LOOP UNLESS LINE NUMBERS TOO HIGH (>FEFF)
4F64 20D4
4F66          RST 08H
4F66 CF          DB 33 ;'No room for line'
4F67 21
4F68          POP BC
4F68 C1          LD  HL,(SBO)
4F69 2A0080      LD  (TEMPW1),HL ;SAVE IT SO IT CAN BE READ WHEN SCREEN SWITCHED OUT
4F6C 22C85A      CALL RCURP
4F6F CDC63F      LD  HL,PPC
4F72 21455C      CALL TRANSHL
4F75 CDC550      PUSH BC
4F78 C5          LD  A,(SUBPPC)
4F79 3A475C      PUSH AF
4F7C F5
4F7D          LD  A,D
4F7D 7A          INC  A
4F7E 3C          JR  NZ,REN3 ;JR IF DE IS A REAL LINE NUMBER
4F7F 2001          LD  E,A ;ELSE DE=FF00, MAX LINE+1
4F81 5F
4F82          XOR  A ;NC
4F82 AF          PUSH DE
4F83 D5          EXX
4F84 D9          POP  DE
4F85 D1          SBC  HL,BC
4F86 ED42      SBC  HL,BC
4F88 ED42      SBC  HL,DE
4F8A ED52      JR  NC,NRFLERR ;ERROR IF MOVING LINES ONTO OTHERS
4F8C 30D8
4F8E          LD  HL,(TEMPW1)
4F8E 2AC85A      LD  D,L
4F91 55          LD  E,H
4F92 5C          LD  HL,(RLINE)
4F93 2A425A      SBC  HL,DE
4F96 ED52      JR  C,NRFLERR
4F98 38CC
4F9A          CALL CHGREF
4F9A CDD64F
4F9D          ;CHANGE LINE NUMBERS
4F9D          LD  HL,(FIRST)
4F9D 2A7D5A      CALL FNDLINE
4FA0 CD4D1A
4FA3          LD  B,(HL)
4FA3 46          INC  HL
4FA4 23          LD  C,(HL)
4FA5 4E          PUSH HL
4FA6 E5          CALL TRANSFORM
4FA7 CDD250      POP  HL
4FAA E1          JR  C,REN5 ;JR IF FINISHED BLOCK
4FAB 380F
4FAD          LD  (HL),C
4FAD 71          DEC  HL
4FAE 2B          LD  (HL),B ;ALTER LINE NUMBER
4FAF 70          INC  HL
4FB0 23          INC  HL
4FB1 23          LD  C,(HL)
4FB2 4E          INC  HL
4FB3 23          LD  B,(HL) ;BC=LINE LEN
4FB4 46          INC  HL ;PT TO NEXT LINE
4FB5 23          ADD  HL,BC
4FB6 09          CALL CHKHL
4FB7 CDEF3F      JR  CHGLL
4FBA 18E7
4FBC          LD  HL,EPPC
4FBC 21495C      REN5:

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4FBF CDC550      CALL TRANSHL
4FC2 2E6C        LD L,>SDTOP
4FC4 CDC550      CALL TRANSHL
4FC7 CD9806      CALL MCLS          ;CLEAR ENTIRE SCREEN
4FCA C3D033      JP GT4P          ;UNSTACK STAT, PPC, SET UP FOR GOTO NEXT, COMP
4FCD
4FCD            ;CHANGE REFERENCES TO LINE NUMBERS
4FCD
4FCD CD121D      FAILED:   CALL FDELETE
4FD0
4FD0 C1          NBLKL:    POP BC
4FD1 C1          POP BC
4FD2 C1          POP BC
4FD3 C39B50      JP CHGR7
4FD6
4FD6 DD21AA50    CHGREF:    LD IX,RENTAB-1
4FDA
4FDA DD23        RENCL:    INC IX
4FDC CD321F      CALL ADDRPROG
4FDF 7E          LD A,(HL)
4FE0 3C          INC A
4FE1 C8          RET Z
4FE2
4FE2 22AF5A      LD (CLA),HL
4FE5 23          INC HL
4FE6 23          INC HL
4FE7 23          INC HL
4FE8 23          INC HL
4FE9 22975A      LD (CHAD),HL
4FEC
4FEC DD7E00      RLOOP:    LD A,(IX+0)
4FEF A7          AND A
4FF0 C8          RET Z
4FF1
4FF1 5F          LD E,A
4FF2 CD9C1D      CALL SRCHPROG
4FF5 30E3        JR NC,RENCL
4FF7
4FF7 32475C      LD (SUBPPC),A
4FFA DBFB        IN A,(251)
4FFC 32965A      LD (CHADP),A
4FFF DD7E00      LD A,(IX+0)
5002 FE8C        CP LINETOK
5004 200B        JR NZ,CHGRY
5006
5006 2B          DEC HL
5007 2B          DEC HL
5008 7E          LD A,(HL)          ;PT TO BYTE BEFORE "LINE"
5009 FE24        CP "$"
500B 2804        JR Z,CHGRY          ;RENUM E.G. SAVE ASD$ LINE 10
500D
500D FE22        CP 22H
500F 20DB        JR NZ,RLOOP        ;NO RENUM UNLESS E.G. SAVE "NAME" LINE 10
5011
5011 DF          CHGRY:    RST 18H
5012
5012 FE8E        CHGR1:    CP TOTOK
5014 2001        JR NZ,CHGR2
5016
5016 E7          RST 20H
5017
5017 E5          CHGR2:    PUSH HL
5018 06FF        LD B,0FFH
501A FEDE        CP ODEH          ;ONTOK
501C 200B        JR NZ,CHGR5
501E
501E E7          CHGR3:    RST 20H
501F FE3B        CP ";"
5021 20FB        JR NZ,CHGR3
5023
5023 E7          RST 20H
5024 D1          POP DE
5025 E5          PUSH HL
5026 11          DB 11H          ;'JR+2'
5027
5027 23          CHGR4:    INC HL
5028 7E          LD A,(HL)
5029
5029 CD303B      CHGR5:    CALL NUMERIC
502C 04          INC B
502D 38F8        JR C,CHGR4
502F
502F C5          PUSH BC
5030
5030 7E          CHGR6:    LD A,(HL)
5031 23          INC HL
5032 FE20        CP " "
5034 28FA        JR Z,CHGR6
5036
5036 E5          PUSH HL
5037 FE0E        CP 0EH
5039 2095        JR NZ,NBLKL
503B
503B CD201D      CALL HLTOPPCS
503E 22975A      LD (CHAD),HL
5041 CD2E1D      CALL GETINT
5044 DF          RST 18H
5045 CD723A      CALL COCRCOTO    ;CHECK FOR CR/:/TO/,
5048 2083        JR NZ,FAILED
504A
504A CDD250      CALL TRANSFORM
504D 3881        JR C,NBLKL
504F

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504F CDDD1C      CALL STACKBC      ;EXITS WITH DE=STKEND
5052 21FBFF     LD HL,-5
5055 19         ADD HL,DE          ;POINT TO TOP ITEM ON FPCS
5056 D1         POP DE
5057 CD4B2B     CALL LDI5         ;COPY TO 5-BYTE BUFFER IN LINE
505A CD7E01     CALL JPFSTRS      ;BC=NEW LEN OF NUMBER (DIGITS)
505D F1         POP AF          ;ORIG NUMBER OF DIGITS
505E D1         POP DE
505F 2AAF5A     LD HL,(CLA)
5062
5062 ;ADJUST LINE LEN
5062 ;ENTRY: HL PTS TO START OF BASIC LINE, DE PTS TO SPACE TO OPEN OR CLOSE IN THE
5062 ;LINE, BC=NEW LENGTH OF SPACE, A=OLD LENGTH.
5062
5062 91         ADJLINE:  SUB C
5063 282A       JR Z,ADLNO      ;JR IF LENS THE SAME
5065
5065 23         INC HL
5066 23         INC HL
5067 C5         PUSH BC
5068 F5         PUSH AF
5069 4E         LD C,(HL)
506A 23         INC HL
506B 46         LD B,(HL)      ;CURRENT LINE LEN
506C E5         PUSH HL
506D ED44      NEG
506F 6F         LD L,A
5070 17         RLA
5071 9F         SBC A,A
5072 67         LD H,A
5073 09         ADD HL,BC
5074 44         LD B,H
5075 4D         LD C,L
5076 E1         POP HL
5077 70         LD (HL),B
5078 2B         DEC HL
5079 71         LD (HL),C      ;NEW LINE LEN
507A F1         POP AF
507B 0600      LD B,0
507D 3009      JR NC,ADJL2     ;JR IF CLOSEING UP SPACE
507F
507F ED44      NEG
5081 4F         LD C,A
5082 EB         EX DE,HL
5083 CD1B1E     CALL MAKEROOM
5086 1805      JR ADJL3
5088
5088 4F         ADJL2:  LD C,A
5089 EB         EX DE,HL
508A CD521E     CALL RECLAIM2
508D
508D EB         ADJL3:  EX DE,HL
508E C1         POP BC
508F
508F 21A05B     ADLNO:  LD HL,PRNBUFF
5092 EDB0      LDIR
5094 EB         EX DE,HL
5095 0E06      LD C,6
5097 09         ADD HL,BC
5098 22975A     LD (CHAD),HL
509B
509B CD793A     CHGR7:  CALL RCRC        ;RST 18, CRCOLON
509E CAEC4F     JP Z,RLOOP
50A1
50A1 CD723A     CALL COCRCOTO    ;Z IF TO/,
50A4 C2EC4F     JP NZ,RLOOP
50A7
50A7 E7         RST 20H
50A8 C31250     JP CHGR1
50AB
50AB CD         RENTAB:  DB 0CDH      ;DELETETOK
50AC DD         DB 0DDH      ;ONERRORTOK
50AD 8C         DB 08CH      ;LINETOK
50AE BE         DB 0BEH      ;LLISTTOK
50AF BD         DB 0BDH      ;LISTTOK
50B0 BA         DB 0BAH      ;RESTORETOK
50B1 B4         DB 0B4H      ;GOTOTOK
50B2 B5         DB 0B5H      ;GOSUBTOK
50B3 B0         DB 0B0H      ;RUNTOK
50B4 00         DB 0
50B5
50B5 E5         REVAL:  PUSH HL
50B6 CD8D3B     CALL GIR
50B9 E1         POP HL
50BA D8         RET C
50BB
50BB 78         LD A,B
50BC B1         OR C
50BD CA391D     JP Z,I0ORERR
50C0
50C0 71         LD (HL),C
50C1 23         INC HL
50C2 70         LD (HL),B
50C3 DF         RST 18H
50C4 C9         RET
50C5
50C5 4E         TRANSHL: LD C,(HL)
50C6 23         INC HL
50C7 46         LD B,(HL)
50C8 E5         PUSH HL
50C9 CDD250     CALL TRANSFORM
50CC E1         POP HL
50CD D8         RET C          ;RET IF NOT IN BLOCK

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50CE
50CE 70          LD (HL),B
50CF 2B          DEC HL
50D0 71          LD (HL),C
50D1 C9          RET
50D2
50D2 2A7F5A      TRANSFORM: LD HL,(LAST)
50D5 A7          AND A
50D6 ED42        SBC HL,BC
50D8 D8          RET C
50D9
50D9 2A7D5A      LD HL,(FIRST)
50DC ED42        SBC HL,BC
50DE 2802        JR Z,TRANS2
50E0
50E0 3F          CCF
50E1 D8          RET C
50E2
50E2 CDB13F      TRANS2:  CALL SPSS
50E5 210280      LD HL,SBO+2
50E8
50E8 7E          TRANS3:  LD A,(HL)
50E9 B8          CP B
50EA 2004        JR NZ,TRANS4
50EC
50EC 23          INC HL
50ED 7E          LD A,(HL)
50EE 2B          DEC HL
50EF B9          CP C
50F0
50F0 3004        TRANS4:  JR NC,TRANS5
50F2
50F2 23          INC HL
50F3 23          INC HL
50F4 18F2        JR TRANS3
50F6
50F6 7C          TRANS5:  LD A,H
50F7 C640        ADD A,0+(SBN-SBO)/256 ;NC
50F9 67          LD H,A
50FA 46          LD B,(HL)
50FB 23          INC HL
50FC 4E          LD C,(HL)
50FD C3C63F      TRANSF:  JP RCURP
5100
5100 0200=      RENLN   EQU TRANSF+3-RNMP2
5100
5100             ORG INSTBUF
4F00
4F00 CDF72C      GETP2:  CALL SYNTAX1 ;VALID VARIABLE
4F03 CD153B      CALL CHKEND
4F06
4F06 213B5C      LD HL,FLAGS
4F09 E5          PUSH HL
4FOA CBAE        RES 5,(HL) ;'NO KEY'
4FOC CDE704      CALL WKBR ;GET KEY WITH BREAK OPTION
4F0F E1          POP HL ;FLAGS
4F10 CB76        BIT 6,(HL)
4F12 2008        JR NZ,GT2 ;JR IF NUMERIC VALUE WANTED
4F14
4F14 CDDA1C      CALL STACKA
4F17
4F17 EF          DB CALC
4F18 56          DB CHRS ;CONVERT KEY VALUE TO STRING
4F19 33          DB EXIT
4F1A
4F1A 180E        JR GT4
4F1C
4F1C CD303B      GT2:   CALL NUMERIC
4F1F 3804        JR C,GT3 ;JR IF '0' TO '9'
4F21
4F21 E6DF        AND 0DFH ;FORCE U.C
4F23 D607        SUB 7
4F25
4F25 D630        GT3:   SUB 30H ;'0'->0, 'A'->10D ETC.
4F27 CDDA1C      CALL STACKA
4F2A
4F2A CD9904      GT4:   CALL NOISE
4F2D C30F2B      JP ASSIGN ;ASSIGN STACKED VALUE TO VARIABLE
4F30
4F30 0030=      GETLN   EQU GT4+6-GETP2
4F30
4F30             ORG $,INSTBUF
4F00
4F00 210100      DELPT2: LD HL,1
4F03 CD514F      CALL DELSR
4F06 DF          RST 18H ;CHAR AFTER 'DELETE'
4F07 FE8E        CP TOTOK
4F09 280C        JR Z,DL2
4F0B
4F0B CD8E3B      CALL GIR2 ;EVAL NUM, GET TO HL IF RUNNING. SCF IF SYNTAX
4F0E D4514F      CALL NC,DELSR ;CALL IF RUNNING
4F11
4F11 DF          RST 18H
4F12 FE8E        CP TOTOK
4F14 C2290D      JP NZ,NONSENSE
4F17
4F17 E7          DL2:   RST 20H ;SKIP 'TO'
4F18 CD7A3A      CALL CRCOLON
4F1B 21FFFE      LD HL,0FEFFH ;LAST LEGAL LINE NUMBER
4F1E C48E3B      CALL NZ,GIR2 ;GET LAST LINE NUM
4F21
4F21 CDC63A      CALL RUNFLG
4F24 3009        JR NC,DL4 ;JR IF SYNTAX TIME

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4F26
4F26 CD4D1A          CALL FNDLINE
4F29 2004           JR NZ,DL4           ;IF NOT USED, HL IS START OF NEXT LINE
4F2B
4F2B CD4E1F          CALL NEXTONE        ;IF LINE IN USE, GET ADDR OF END+1 IN DE
4F2E EB             EX DE,HL           ; THEN HL
4F2F
4F2F CDEF3F          DL4:    CALL CHKHL
4F32 DBFB           IN A, (251)
4F34 57             LD D,A
4F35 CD103B         CALL CHKENDCP
4F38
4F38 3A7F5A         LD A, (LAST)
4F3B 4F             LD C,A
4F3C CDDF3F         CALL TSURPG         ;SWITCH IN START
4F3F 7A             LD A,D             ;AHL=END ADDR
4F40 ED5B7D5A      LD DE, (FIRST)     ;CDE=START ADDR
4F44 CDE71F         CALL SUBAHLCD
4F47 D8             RET C              ;RET IF START HIGHER THAN END E.G. DELETE 2 TO 1
4F48
4F48 44             LD B,H
4F49 4D             LD C,L             ;ABC=LEN TO CLOSE
4F4A EB             EX DE,HL           ;HL=START
4F4B CD531E         CALL RECL2BIG       ;CLOSE UP ABC AT (HL)
4F4E C3C933        JP GT4R           ;'GOTO' NEXT STATEMENT SO NXTLINE ETC. SET UP AGAIN
4F51
4F51 CD4D1A          DELSR:    CALL FNDLINE        ;DEFAULT LINE IS LINE 1 OR FIRST AFTER IT
4F54 CDEF3F          CALL CHKHL
4F57 227D5A         LD (FIRST),HL
4F5A DBFB           IN A, (251)
4F5C 327F5A         LD (LAST),A
4F5F C3D73F         DELFIN:   JP SELCHADP
4F62
4F62 0062=          DELLN    EQU DELFIN+3-DELPT2
4F62
4F62                ORG HDR
4B00
4B00 CD663A          KEYP2:    CALL SYNTAXA
4B03
4B03 3EFE           LD A,0FEH
4B05 CDEC3E         CALL SBFSR2        ;COPY STRING TO BUFFER. LEN 0-511 OK
4B08 C8             RET Z              ;RET IF LEN Z
4B09
4B09 2A455C         LD HL,(PPC)
4B0C E5             PUSH HL
4B0D 3A475C         LD A,(SUBPPC)
4B10 F5             PUSH AF           ;SAVE LINE/STAT FOR LATER 'GOTO'
4B11 D5             PUSH DE           ;STRING START
4B12 C5             PUSH BC           ;STRING LEN
4B13 CDA504         CALL CLEARSP      ;CLEAR ELINE
4B16 C1             POP BC
4B17 C5             PUSH BC
4B18 CD351F         CALL ADDRLEN
4B1B CD1B1E         CALL MAKEROOM
4B1E EB             EX DE,HL         ;DE PTS TO ROOM
4B1F C1             POP BC
4B20 E1             POP HL           ;STRING START
4B21 EDB0          LDIR             ;COPY STRING TO ELINE (INDIRECT METHOD MEANS
4B23                ;EVEN DIRECT KEYIN OF LITERAL STRING WORKS)
4B23 CD2E20         CALL SETESP       ;ERRORS WILL RETURN TO THIS ROUTINE NOW.
4B26                ;OLD ERRSP IS ON STACK
4B26 CD7238         CALL TOKMAIN      ;TOKENIZE ELINE
4B29 CD130D         CALL LINESCAN     ;CHECK SYNTAX
4B2C 3A3A5C         LD A, (ERRNR)
4B2F A7            AND A
4B30 2015          JR NZ,KI3         ;JR IF ERROR OCCURRED
4B32
4B32 213B5C         LD HL,FLAGS
4B35 CBFE           SET 7,(HL)        ;'RUNNING'
4B37 CD7910         CALL EVALLINO     ;CY IF IOOR, Z IF 0
4B3A DA290D         JP C,NONSENSE
4B3D
4B3D 2005          JR NZ,KI2         ;JR IF THERE WAS A LINE NUMBER
4B3F
4B3F 0C             INC C             ;STAT 1
4B40 CD2B0D         CALL LOOPEL      ;RUN ELINE
4B43 37
4B44
4B44 D4A010          KI2:    CALL NC,INSERTLN
4B47
4B47 E1             KI3:    POP HL           ;OLD ERRSP
4B48 CD6804         CALL RESESP       ;RESET ERRSP, RESPOND TO ANY ERRORS
4B4B CDA504         CALL CLEARSP      ;CLEAR ELINE
4B4E C3D033        KEYFIN:   JP GT4P           ;SET UP SO GOTO HAPPENS. MEANS LINE CAN BE KEYED
4B51                ;IN BEFORE LINE BEING EXECUTED.
4B51
4B51 0051=          KEYLN    EQU KEYFIN+3-KEYP2
4B51
4B51                ORG INSTBUF
4F00
4F00 CD7A3A          POPP2:   CALL CRCOLON
4F03
4F03 C4EB38         CALL NZ,VNUMV     ;EVAL NUM VARIABLE, SET NZ
4F06
4F06 08             POP1:   EX AF,AF'       ;Z IF NO VAR
4F07 CD153B         CALL CHKEND
4F0A
4F0A 08             EX AF,AF'
4F0B F5             PUSH AF
4F0C 2AC45B         LD HL,(BSTKEND)
4F0F 7E             LD A,(HL)
4F10 3C             INC A
4F11 2002          JR NZ,POP2       ;JR IF NOT THE STACK TERMINATOR

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4F13          RST 08H
4F13 CF       DB 11                ;'No POP data'
4F14 OB
4F15
4F15 CD281A   POP2:   CALL RETLOOP2    ;ACCEPT ANY TYPE OF RET ADDR - DO/GOSUB/PROC
4F18          ;HL=LINE, A=TYPE/PAGE
4F18 47       LD B,A
4F19 F1       POP AF
4F1A C5       PUSH BC                ;TYPE/PAGE
4F1B 2814     JR Z,POP4              ;RET IF NO VARIABLE TO POP INTO
4F1D
4F1D 24       INC H
4F1E 25       DEC H
4F1F 54       LD D,H
4F20 5C       LD E,H
4F21 2807     JR Z,POP3              ;JR IF ELINE - USE LINE OF 0
4F23
4F23 78       LD A,B
4F24 CDDF3F   CALL TSURPG
4F27 56       LD D,(HL)
4F28 23       INC HL
4F29 5E       LD E,(HL)            ;DE=LINE NUMBER
4F2A
4F2A EB       POP3:   EX DE,HL
4F2B CDD61C   CALL STACKHL
4F2E CD0F2B   CALL ASSIGN                ;FPCS TO VAR
4F31
4F31 F1       POP4:   POP AF                ;TYPE/PAGE
4F32 E6E0     AND 0E0H
4F34 FE40     CP 40H
4F36 CA0A37   JP Z,DELOCAL                ;IF 'PROC' TYPE, CLEAR LOCAL VARS TOO
4F39
4F39 C9       POP5:   RET
4F3A
4F3A 003A=    POPLN  EQU POP5-POPP2+1
4F3A
4F3A          ORG INSTBUF
4F00
4F00 CDC63A   INPP2:  CALL RUNFLG
4F03 DCB506   CALL C,CLSLOWER                ;CLS AND SELECT CHANNEL 'K' IF RUNNING
4F06 CD9006   CALL SPACAN                    ;NO INDENT **
4F09 3C       INC A                ;A=1
4FOA 323C5C   LD (TVFLAG),A
4F0D CD264F   CALL INPSL
4F10 AF       XOR A
4F11 32715C   LD (FLAGX),A                ;'NOT INPUT LINE' SO LISTING OK
4F14 CD103B   CALL CHKENDCP
4F17
4F17 CDB506   CALL CLSLOWER
4F1A 3A6D5A   LD A,(SPOONU+1)
4F1D 213A5A   LD HL,UWTOP
4F20 96       SUB (HL)
4F21 3C       INC A
4F22 328C5C   LD (SCRCT),A                ;EVERYTHING ON SCREEN DOWN TO SPOSN HAS BEEN SEEN,
4F25          ;SO WE CAN SCROLL THOSE LINES OFF BEFORE 'SCROLL?'
4F25 C9       RET
4F26
4F26 DF       INPSL:  RST 18H
4F27 CDED07   CALL PRTERM
4F2A 2809     JR Z,IP2CR                ;JR IF CR/COLON/CLOSE BRACK.
4F2C
4F2C CDD807   CALL PRSEPR
4F2F C8       RET Z                ;RET IF TERMINATOR FOUND AFTER ;/,/'
4F30
4F30 DC3D4F   CALL C,IPITEM                ;CALL INPUT ITEM SR IF NON-SEPARATOR FOUND
4F33 18F1     JR INPSL
4F35
4F35 3A735A   IP2CR:  LD A,(DEVICE)
4F38 A7       AND A
4F39 CACF07   JP Z,RUNCR                ;CR IF RUNNING IF UPPER SCREEN IN USE
4F3C
4F3C C9       RET
4F3D
4F3D FE28     IPITEM:  CP "("
4F3F 2008     JR NZ,INP2                ;JR IF NOT AN EMBEDDED PRINT ITEM
4F41
4F41 E7       RST 20H                ;SKIP '('
4F42 CDB707   CALL PRINT2                ;HANDLE PRINT ITEM
4F45 DF       RST 18H
4F46 C3953A   JP INSISCBRK                ;CHECK/SKIP ')'
4F49
4F49 FE8C     INP2:   CP LINETOK
4F4B 2810     JR Z,INP4
4F4D
4F4D CD1E3B   CALL ALPHA
4F50 D2F807   JP NC,PRITEM                ;JR IF NOT A LETTER
4F53
4F53 CDF72C   CALL SYNTAX1                ;EXITS WITH DE=FLAGX
4F56 21715C   LD HL,FLAGX
4F59 CBBE     RES 7,(HL)                ;'NOT INPUT LINE'
4F5B 180E     JR INP5
4F5D
4F5D CDF62C   INP4:   CALL SSYNTAX1                ;SKIP 'LINE', EVAL VAR
4F60 CDC63A   CALL RUNFLG
4F63 FA290D   JP M,NONSENSE                ;ERROR IF NUMERIC VARIABLE
4F66
4F66 21715C   LD HL,FLAGX
4F69 CBFE     SET 7,(HL)                ;"USING INPUT LINE"
4F6B
4F6B CD153B   INP5:   CALL ABORTER
4F6E
4F6E E5       PUSH HL
4F6F CD891D   CALL SETWORK                ;CLEAR WORKSPACE

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4F72 E1          POP HL          ;FLAGX
4F73 CBEE       SET 5,(HL)      ;' INPUT MODE'
4F75 CBF6       SET 6,(HL)      ;' NUMERIC RESULT'
4F77 010100     LD BC,1
4F7A CDC63A     CALL RUNFLG
4F7D FA884F     JP M,INP6          ;JP IF NUMERIC - USE 1 SPACE
4F80
4F80 CBB6       RES 6,(HL)      ;STRING RESULT
4F82 CB7E       BIT 7,(HL)
4F84 2002       JR NZ,INP6          ;JR IF INPUT LINE - USE 1 SPACE
4F86
4F86 0E03       LD C,3
4F88
4F88 CD801E     INP6:      CALL WKROOM
4F8B 360D       LD (HL),0DH      ;LAST LOCN
4F8D 0D         DEC C
4F8E 2805       JR Z,INP7          ;JR IF JUST ONE SPACE
4F90
4F90 2B         DEC HL
4F91 3E22       LD A,22H
4F93 77         LD (HL),A      ;SECOND LOCN
4F94 12         LD (DE),A      ;FIRST LOCN
4F95
4F95 229A5A     INP7:      LD (KCUR),HL   ;KCUR PTS TO CR, OR 2ND QUOTE
4F98 DBFE       IN A,(URPORT)
4F9A 32995A     LD (KCURP),A
4F9D 3A715C     LD A,(FLAGX)
4FA0 17         RLA
4FA1 3832       JR C,INP9          ;JR IF INPUT LINE - NO SYNTAX CHECK ON INPUT
4FA3
4FA3 3A965A     LD A,(CHADP)
4FA6 F5        PUSH AF
4FA7 2A975A     LD HL,(CHAD)
4FAA E5        PUSH HL
4FAB 2A3D5C     LD HL,(ERRSP)
4FAE E5        PUSH HL
4FAF
4FAF 21AF4F     INPERR:    LD HL,INPERR
4FB2 E5        PUSH HL
4FB3 AF        XOR A
4FB4 323A5C     LD (ERRNR),A   ;'NO ERROR'
4FB7 CDBD05     CALL KSCHK
4FBA 2004       JR NZ,INP8          ;JR IF NOT 'K' OR 'S' CHANNEL
4FBC
4FBC ED733D5C   LD (ERRSP),SP   ;ONLY SET ERRSP FOR K/S
4FC0
4FC0 CD2B1F     INP8:      CALL ADDRWK     ;PT TO WORKSPACE
4FC3 CD6910     CALL REMOVEFP
4FC6 CDA602     CALL EDITOR
4FC9 CD7238     CALL TOKMAIN
4FCC 213B5C     LD HL,FLAGS
4FCF CBBE       RES 7,(HL)      ;SYNTAX TIME
4FD1 CD2E50     CALL INPAS
4FD4 A7        AND A          ;SKIP NEXT INSTR.
4FD5
4FD5 DC9F02     INP9:      CALL C,EDCX     ;EDITOR
4FD8
4FD8 CDBD05     CALL KSCHK
4FDB 200F       JR NZ,INPA      ;JR IF NOT 'K' OR 'S' CHANNEL
4FDD
4FDD 329B5A     LD (KCUR+1),A  ;NO CURSOR WANTED
4FE0 CD7605     CALL EDPRT     ;PRINT INPUT LINE
4FE3 2A825C     LD HL,(OLDPOS)
4FE6 0162DC     LD BC,POSTORE
4FE9 CDEA01     CALL R1ONCLBC  ;SCREEN POSN=PAST END OF PRINTED INPUT LINE
4FEC
4FEC 21715C     INPA:      LD HL,FLAGX
4FEF 7E        LD A,(HL)
4FF0 CBBE       RES 7,(HL)      ;'NOT INPUT LINE'
4FF2 CBAB       RES 5,(HL)      ;'NOT INPUT MODE'
4FF4 17         RLA
4FF5 3015       JR NC,INPC      ;JR IF NOT INPUT LINE
4FF7
4FF7 CD2B1F     CALL ADDRWK
4FFA 54        LD D,H
4FFB 5D        LD E,L          ;DE=START
4FFC 01FFFF     LD BC,0FFFFH
4FFF
4FFF 7E        LD A,(HL)
5000 23        INC HL
5001 03        INC BC
5002 FE0D      CP 0DH
5004 20F9      JR NZ,INPBL     ;COUNT LEN TILL 0D TERMINATOR
5006
5006 CDE71C     CALL STKSTOREP
5009 C30F2B     JP ASSIGN
500C
500C F1        INPC:      POP AF          ;JUNK INPERR
500D E1        POP HL
500E 223D5C     LD (ERRSP),HL
5011 E1        POP HL
5012 22A95A     LD (PRPTR),HL
5015 F1        POP AF
5016 32A85A     LD (PRPTRP),A  ;ORIG CHAD IN AUTO-ADJUST SYS VAR
5019 213B5C     LD HL,FLAGS
501C CBFE       SET 7,(HL)
501E CD2E50     CALL INPAS
5021 3AA85A     LD A,(PRPTRP)
5024 CDCE3F     CALL SETCHADP
5027 2AA95A     LD HL,(PRPTR)
502A 22975A     LD (CHAD),HL
502D C9        RET
502E

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502E 2A915A      INPAS:      LD HL,(WORKSP)
5031 22975A      LD (CHAD),HL
5034 3A905A      LD A,(WORKSPP)
5037 CDCE3F      CALL SETCHADP
503A DF          RST 18H
503B FEB1       CP 0B1H          ;STOPTOK
503D 2006       JR NZ,INPA2
503F CDC63A      CALL RUNFLG
5042 D0         RET NC
5043
5043 CF          RST 08H
5044 11         DB 17          ;'STOP in INPUT'
5045
5045 3A715C      INPA2:      LD A,(FLAGX)
5048 CDFD2A      CALL VALFET2
504B DF          RST 18H
504C FE0D       CP 0DH
504E C8         RET Z
504F
504F CF          RST 08H
5050 1D         INPFIN:     DB 29          ;'NONSENSE'
5051
5051 0151=       INPLN      EQU INPFIN+1-INPP2
5051
5051                                     ;INPUT
5051                                     ;DEF KEYCODE, READ, DEF FN, TOKEN.
5051 ;MISCX2.SAM
5051
5051 ORG INSTBUF
5051
5051 CDE43A      DKP2:      CALL EXPT1NUM      ;NUMBER OF KEY CODE TO DEFINE
5051                                     ;(KEYBOARD HAS 69 KEYS WITH 3 SHIFTS (CAPS, SYM,
5051                                     ;CONTROL) GIVING 276 BYTES IN KEY MAP, ANY OF WHICH
5051                                     ;CAN BE PROGRAMMED TO GIVE ANY KEY CODE. KEY CODES
5051                                     ;ABOVE 168? CAN BE DEFINED
5051 CD6C3A      CALL COMMACS      ;SEE IF COMMA OR SEMI-COLON
5051 2817       JR Z,DFK4       ;JR IF STRING DEFINITION SHOULD FOLLOW
5051
5051 CDC63A      CALL RUNFLG
5051 D26410     JP NC,DFKNL     ;JP IF SYNTAX TIME - CHECK, STRIP FP FORMS
5051
5051 EB          EX DE,HL
5051 2A9D5A     LD HL,(NXTLINE) ;DE=CHAD
5051 37         SCF
5051 ED52       SBC HL,DE
5051 44         LD B,H
5051 4D         LD C,L          ;ASSUMING NXTLINE HAS SAME PAGE PART AS CHAD,
5051                                     ;BC=LEN OF REST OF LINE
5051 0B         DEC BC          ;DEC BECAUSE WE DON'T USE ':' SEPARATOR
5051 13         INC DE          ;SKIP ':'
5051 21120E     LD HL,LINEEND
5051 E3         EX (SP),HL      ;JUNK NEXT STAT, STACK LINEEND SO WE DON'T
5051 1806       JR DFK5       ;EXECUTE THE REST OF THIS LINE
5051
5051 CD653A      DFK4:      CALL SSYNTAXA      ;DEFINITION STRING
5051
5051 CDDC3F      CALL GETSTRING    ;BC=LEN, DE=ST, PAGED IN
5051
5051 D5         PUSH DE
5051 C5         PUSH BC
5051 CD331D     CALL GETBYTE      ;KEY CODE
5051 3C         INC A          ;255->0
5051 FEC1       CP 193        ;ONLY KEY CODES 192-254 ARE DEFINABLE
5051 DA391D     JP C,IOORERR
5051
5051 3D         DEC A
5051 F5         PUSH AF
5051 CDAA05     CALL FNDKYD      ;FIND ANY EXISTING KEY DATA
5051 381A       JR C,DFK55    ;JR IF DOESNT EXIST, ELSE CLOSE IT UP
5051
5051 ;DEF KEY CLOSE
5051 ;CLOSES BC+3 BYTES AT HL-3 (I.E. ENTRY WITH HL PTING TO TEXT, BC=TEXT LEN,
5051 ;ERASES ENTIRE DEFINITION)
5051
5051 03         INC BC
5051 03         INC BC
5051 03         INC BC
5051 E5         PUSH HL
5051 09         ADD HL,BC      ;DEF TEXT START
5051 E5         PUSH HL      ;PT TO PAST END OF DEFINITION,+3
5051 CDA805     CALL DKTR      ;GET HL PTING TO TERMINATOR+3
5051 D1         POP DE
5051 A7         AND A
5051 ED52       SBC HL,DE
5051 23         INC HL
5051 44         LD B,H
5051 4D         LD C,L          ;BC=BYTES TO MOVE (PAST END TO TERMINATOR, PLUS 1)
5051 EB         EX DE,HL
5051 2B         DEC HL
5051 2B         DEC HL
5051 2B         DEC HL      ;PT TO PAST DEF END
5051 D1         POP DE
5051 1B         DEC DE
5051 1B         DEC DE
5051 1B         DEC DE      ;PT TO DEF START
5051 EDB0      LDIR
5051
5051 F1         POP AF
5051 C1         POP BC
5051 F5         PUSH AF
5051 78         LD A,B
5051 FEFF      CP 0FFH

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4F57 2801          JR Z,DFK6          ;ABORT IF WAS E.G. DEF KEY 1 (CR). LEN IS FFFFH
4F59              OR C              ;ALSO ABORT IF LEN 0
4F5A              JP Z,PPRET         ;POP POP RET - JUNK KEY, SRC, ABORT
4F5A CAD304      DFK6:           JP Z,PPRET         ;POP POP RET - JUNK KEY, SRC, ABORT
4F5D              ;DEF KEY OPEN
4F5D              ;ENTRY: BC=TEXT LEN (BC+3 IS OPENED TO ALLOW FOR KEY CODE AND LEN)
4F5D              ;EXIT: DE PTS TO SPACE, BC IS UNCHANGED
4F5D C5          PUSH BC
4F5E CDA805      CALL DKTR          ;HL=TERMINATOR ADDR+3
4F61 C1          POP BC
4F62 E5          PUSH HL
4F63 09          ADD HL,BC          ;HL=NEW POSN FOR TERMINATOR. NC
4F64 EB          EX DE,HL
4F65 2AD05B      LD HL,(DKLIM)
4F68 ED52        SBC HL,DE
4F6A DA0730      JP C,TMDERR        ;ERROR IF TERMINATOR PAST LIMIT
4F6D              ;ALLOWS TERMINATOR TO BE AT LIMIT...
4F6D EB          EX DE,HL
4F6E 36FF        LD (HL),0FFH      ;NEW TERMINATOR (OLD WILL BE OVER-WRITTEN)
4F70 D1          POP DE
4F71 1B          DEC DE
4F72 1B          DEC DE
4F73 1B          DEC DE          ;PT TO OLD TERMINATOR
4F74 F1          POP AF          ;KEY CODE
4F75 E1          POP HL          ;SRC
4F76 12          LD (DE),A
4F77 13          INC DE
4F78 79          LD A,C
4F79 12          LD (DE),A
4F7A 13          INC DE
4F7B 78          LD A,B
4F7C 12          LD (DE),A          ;LEN IN PLACE
4F7D 13          INC DE
4F7E EDB0        LDIR
4F80 C9          RET
4F81 0081=       DKLN          EQU DKFIN+1-DKP2
4F81 0000=       RDLN          EQU 0 ;RDFIN+3-RDP2
4F81              ;DEF FN COMMAND (OR MARKER - DOES NOTHING EXCEPT CHECK SYNTAX)
4F81              ORG INSTBUF
4F00 CDC63A      DFN2:           CALL RUNFLG
4F03 DAF210      JP C,SKIPSTAT     ;SKIP STATEMENT IF RUNNING
4F06 DF          RST 18H
4F07 CD2732      CALL FNNAME
4F0A F5          PUSH AF          ;A=1 IF STRING DEF FN
4F0B 22975A      LD (CHAD),HL
4F0E DF          RST 18H
4F0F FE28        CP "("
4F11 2021        JR NZ,DFN5
4F13 E7          RST 20H          ;SKIP '('
4F14 FE29        CP ")"
4F16 281B        JR Z,DFN4
4F18 CDEC3A      DFNPL:          CALL GETALPH     ;INSIST ON A LETTER
4F1B 23          INC HL          ;SKIP VAR LETTER
4F1C 7E          LD A,(HL)
4F1D FE24        CP "$"
4F1F 2001        JR NZ,DFN3
4F21 23          INC HL          ;SKIP '$'
4F22 CD6433      DFN3:           CALL MAKESIX
4F25 ED53975A    LD (CHAD),DE     ;PT TO LAST OF 5-BYTES
4F29 E7          RST 20H
4F2A FE29        CP ")"
4F2C 2805        JR Z,DFN4
4F2E CD853A      CALL INSISCOMA
4F31 18E5        JR DFNPL
4F33 E7          DFN4:           RST 20H
4F34 FE3D        DFN5:           CP "="
4F36 200A        JR NZ,DFN5
4F38 CD073B      CALL SEXPTEXPR
4F3B C1          POP BC
4F3C 2802        JR Z,DFN6          ;JR IF EXPR ASSIGNED TO DEF FN IS STRING
4F3E 05          DEC B
4F3F C0          RET NZ          ;RET IF B WAS NOT 1
4F40 05          DFN6:           DEC B          ;ERROR IF B<>1 (NAME<>STRING TYPE)
4F41 C8          RET Z
4F42 CF          DFNNS:          RST 08H
4F43 1D          DM 29          ;'Syntax error'
4F44 0044=       DFNLN          EQU DFNNS+2-DFNP2
4F44              ORG CDBUFF+80H
4D80 D9          TOKPT2:      EXX

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4D81 EB          EX DE,HL          ;E-LINE START OR WKSPACE START, OR OTHER, TO HL
4D82
4D82 7E          TOKRST:   LD A,(HL)          ;JR TO PT CHAD TO LINE START
4D83 1813        JR TOKQUEN
4D85
4D85 E1          LOOKNA:   POP HL
4D86 7E          LD A,(HL)
4D87 23          INC HL
4D88 FE41        CP "A"
4D8A 380C        JR C,TOKQUEN          ;JR IF WE JUST CONSIDERED '>' OR '<'
4D8C
4D8C FE          DB 0FEH          ;'JR+1'
4D8D
4D8D 23          LKNONALP:  INC HL
4D8E 7E          LD A,(HL)
4D8F CD1E3B      CALL ALPHA
4D92 38F9        JR C,LKNONALP        ;LOOP WHILE LETTER
4D94
4D94 FE5F        CP "_"          ;CHECK FOR LETTER, UNDERLINE OR DOLLAR
4D96
4D96 28F5        JR Z,LKNONALP        ;LOOP WHILE UNDERLINE
4D98
4D98 22975A      TOKQUEN:   LD (CHAD),HL        ;RESET CHAD
4D9B FE          DB 0FEH          ;'JR+1'
4D9C
4D9C E7          TOKMLP:   RST 20H
4D9D EB          EX DE,HL
4D9E FE0D        CP 0DH
4DA0 C8          RET Z          ;RET IF END MARKER FOUND
4DA1
4DA1 CD1E3B      CALL ALPHA
4DA4 3820        JR C,POSFIRST        ;JR IF A POSSIBLE FIRST LETTER FOUND
4DA6
4DA6 FE3C        CP "<"
4DA8 281C        JR Z,POSFIRST        ;COULD BE '<=' OR '<>'
4DAA
4DAA FE3E        CP ">"
4DAC 2818        JR Z,POSFIRST        ;COULD BE '>='
4DAE
4DAE 13          INC DE
4DAF FEFF        CP 0FFH
4DB1 280E        JR Z,FNTS          ;JR WITH (DE)=FN LETTER IF FN LDR
4DB3
4DB3 1B          DEC DE
4DB4 FE22        CP 22H          ;QUOTE
4DB6 20E4        JR NZ,TOKMLP
4DB8
4DB8 13          QUOTELP:  INC DE
4DB9 1A          LD A,(DE)
4DBA FE0D        CP 0DH
4DBC C8          RET Z
4DBD
4DBD FE22        CP 22H
4DBF 20F7        JR NZ,QUOTELP
4DC1
4DC1 13          FNTS:    INC DE
4DC2 EB          EX DE,HL
4DC3 7E          LD A,(HL)
4DC4 18D2        JR TOKQUEN
4DC6
4DC6 D5          POSFIRST:  PUSH DE
4DC7 EB          EX DE,HL
4DC8 11234E      LD DE,TOKFIN+3      ;END OF THIS ROUTINE, IN CDBUFF
4DCB 010F00      LD BC,15            ;MAX LEN TO TOKENIZE
4DCE D5          PUSH DE
4DCF EDB0        LDIR
4DD1 D1          POP DE
4DD2 21C7F8      LD HL,KEYWTAB-1
4DD5 3EC5        LD A,KEYWNO+1
4DD7 CD8A01      CALL JGTTOK          ;GET A=1 TO KEYWNUMBER, IF MATCHED
4DDA 200A        JR NZ,YGOTM
4DDC
4DDC 2AFA5A      LD HL,(MTOKV)
4DDF 24          INC H
4DE0 25          DEC H
4DE1 C40500      CALL NZ,HLJUMP
4DE4
4DE4 289F        JR Z,LOOKNA          ;JR IF NO MATCH FOUND, OR MTOKV ZERO
4DE6
4DE6 EB          YGOTM:   EX DE,HL          ;ELSE HL=WORD START, DE=PAST END (IN BUFFER)
4DE7 A7          AND A
4DE8 ED52        SBC HL,DE          ;HL=LEN
4DEA D1          POP DE            ;ELINE PTR
4DEB 19          ADD HL,DE
4DEC EB          EX DE,HL          ;HL PTS TO START, DE TO PAST END, IN ELINE
4DED
4DED FE4A        CP 4AH
4DEF 3007        JR NC,TOK42        ;JR IF IN RANGE OF CMDS
4DF1
4DF1 C63A        ADD A,3AH          ;ELSE GET FN CODE 3BH-83H
4DF3 36FF        LD (HL),0FFH      ;OVERWRITE FIRST LETTER WITH FN LEADER
4DF5 23          INC HL
4DF6 1811        JR TOK55
4DF8
4DF8 C63B        TOK42:   ADD A,3BH          ;CONVERT LIST ENTRY TO TOKEN CODE 85H-
4DFA FEFF        CP 0FFH          ;'INK'
4DFC 2002        JR NZ,TOK43
4DFE
4DFE 3EA1        LD A,0A1H          ;PENTOK - ALLOW 'PEN' TO BE ENTERED AS 'INK'
4E00
4E00 2B          TOK43:   DEC HL
4E01 08          EX AF,AF'         ;PT TO BEFORE WORD IN INPUT
4E02 7E          LD A,(HL)         ;SAVE TOKEN

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4E03 FE20      CP " "
4E05 2801      JR Z,TOK5      ;AVOID INC IF THERE IS A LEADING SPACE - SO IT
4E07           INC HL      ;WILL BE OVER-WRITTEN BY TOKEN
4E07 23        INC HL      ;PT TO FIRST LETTER
4E08           EX AF,AF'    ;RESTORE TOKEN
4E08 08        TOK5:
4E09           LD (HL),A    ;PLACE AT START OF SPELLED-OUT FORM
4E09 77        TOK55:
4E0A 23        INC HL      ;HL PTS TO FIRST BYTE TO DELETE
4E0B EB        EX DE,HL
4E0C 7E        LD A,(HL)
4E0D FE20      CP " "
4E0F 2001      JR NZ,TOK6    ;JR IF NO TRAILING SPACE, ELSE INC HL TO INCLUDE
4E11 23        INC HL      ;SPACE IN 'CLOSED UP' REGION
4E12           PUSH DE
4E12 D5        TOK6:
4E13 CD4F1E    CALL RECLAIM1 ;CLOSE UP (DE) <- (HL)
4E16 D1        POP DE      ;KEEP LOOKING FROM HL ONWARDS
4E17 62        LD H,D
4E18 6B        LD L,E
4E19 1B        DEC DE
4E1A 1A        LD A,(DE)
4E1B FEB7      CP 0B7H    ;REMTOK. DON'T TOKENIZE REM STATEMENTS
4E1D C2824D    JP NZ,TOKRST ;KEEP TOKENISING FROM HL ONWARDS
4E20           RET
4E20 C9        TOKFIN:
4E21 00A1=     TOKLN      EQU TOKFIN+1-TOKPT2
4E21           ORG INSTBUF
4E21           CALL SETWORK ;CLEAR WORKSP IN CASE E.G. MERGE A$+B$
4F00 CD891D    MEPRO2:
4F03 010100   LD BC,1
4F06 CD801E    CALL WKROOM  ;OPEN 1 BYTE IN WORKROOM (NOTE: ENSURES WKEND MOVED
4F09 36FF     LD (HL),0FFH ;BY MKRBIG)
4F0B E5       PUSH HL      ;TERMINATOR
4F0C CD3B20    CALL RDLLEN  ;CDE=FILE LEN TO LOAD
4F0F E1       POP HL
4F10 C5       PUSH BC
4F11 D5       PUSH DE
4F12 79       LD A,C
4F13 42       LD B,D
4F14 4B       LD C,E
4F15 CD1C1E    CALL MKRBIG  ;OPEN ABC BYTES
4F18 D1       POP DE
4F19 C1       POP BC
4F1A 37       SCF
4F1B CD7801    CALL JLDVD   ;'LOAD' NOT 'VERIFY'
4F1E CD9D4F    CALL MEASLNS ;LOAD CDE TO (HL)
4F21 CDDC4F    CALL MNUMS
4F24 21604B    LD HL,HDL+16
4F27 CD3F20    CALL RDTHREE ;CDE=LEN OF PROG ALONE
4F2A C5       PUSH BC
4F2B D5       PUSH DE
4F2C 2E66     LD L,>(HDL+22)
4F2E CD3F20    CALL RDTHREE ;CDE=LEN OF PROG+NVAR+GAP
4F31 79       LD A,C
4F32 EB       EX DE,HL  ;AHL=DITTO
4F33 D1       POP DE
4F34 C1       POP BC
4F35 CDE71F    CALL SUBAHLCD ;AHL=LEN OF NVAR+GAP
4F38 010100   LD BC,1
4F3B CDCC1F    CALL ADDAHLBC ;ALLOW FOR BASIC PROG TERMINATOR
4F3E F5       PUSH AF
4F3F E5       PUSH HL
4F40 CD2B1F    CALL ADDRWK
4F43 C1       POP BC
4F44 F1       POP AF
4F45 CD531E    CALL RECL2BIG ;DELETE LOADED NVAR+GAP
4F48           ;MERGE STRINGS/ARRAYS (PART OF PROGRAM FILE)
4F48           ;ENTRY: DEST PTS TO LOADED DATA
4F48 CD2B1F    MSTAR:
4F4B 7E       LD A,(HL)
4F4C 3C       INC A
4F4D CAC933    JP Z,GT4R    ;END IF ALL DONE - TERMINATOR HIT
4F50           LD DE,TLBYTE
4F50 113F51    AND 0FH
4F53 E60F     LD C,A
4F55 4F       LD B,0
4F56 0600     LD A,(HL)
4F58 7E       LDIR
4F59 EDB0     CALL STARYLK2 ;COPY TLBYTE AND NAME TO BUFFER
4F5B CD3114    CALL NZ,ASDEL2 ;CALL WITH A=DESIRED T/L
4F5E C45B2C    ;DELETE STRING/ARRAY AT (STRLOCN) IF IT WAS FOUND
4F61           CALL ADDRWK
4F61 CD2B1F    ;SRC
4F64 010B00   LD BC,11
4F67 09       ADD HL,BC
4F68 7E       LD A,(HL)
4F69 23       INC HL
4F6A 5E       LD E,(HL)
4F6B 23       INC HL
4F6C 56       LD D,(HL)
4F6D EB       EX DE,HL
4F6E 0E0E     LD C,14
4F70 CDCC1F    CALL ADDAHLBC ;AHL=TOTAL LEN OF STR/ARRAY (PAGEFORM)
4F73 F5       PUSH AF
4F74 E5       PUSH HL
4F75 CDB61F    CALL ADDRELND

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4F78 C1          POP BC
4F79 F1          POP AF
4F7A F5          PUSH AF
4F7B C5          PUSH BC
4F7C CD1C1E      CALL MKRBIG      ;MAKE ABC BYTES AT HL FOR STR/ARRAY
4F7F EB          EX DE,HL
4F80 DBFB        IN A,(251)
4F82 4F          LD C,A          ;ROOM IS AT CDE
4F83 E1          POP HL
4F84 CBBC        RES 7,H
4F86 22845B      LD (MODCOUNT),HL
4F89 F1          POP AF
4F8A 32835B      LD (PAGCOUNT),A
4F8D CD2B1F      CALL ADDRWK      ;PT TO SRC
4F90 DBFB        IN A,(251)      ;AHL=SRC, CDE=DEST
4F92 CD5E2A      CALL FARLDIR     ;COPY TO DEST
4F95 CD2B1F      CALL ADDRWK
4F98 CD5E2C      CALL ASDEL3      ;DELETE SRC
4F9B 18AB        JR MSTAR
4F9D
4F9D            ;MERGE BASIC LINES
4F9D CD2B1F      MBASLNS: CALL ADDRWK      ;PT TO LOADED BLOCK (SRC)
4FA0
4FA0 46          MPRG1: LD B,(HL)
4FA1 23          INC HL
4FA2 78          LD A,B
4FA3 3C          INC A
4FA4 C8          RET Z          ;RET IF ALL LINES DONE
4FA5
4FA5 4E          LD C,(HL)
4FA6 CD4F1A      CALL FNDLP       ;FIND LINE BC, STARTING FROM PROG
4FA9 E5          PUSH HL
4FAA DBFB        IN A,(251)
4FAC F5          PUSH AF
4FAD CC4A1E      CALL Z,NORECL    ;DESTINATION VARS
4FB0
4FB0 CD2B1F      CALL ADDRWK      ;PT TO SRC
4FB3 23          INC HL
4FB4 23          INC HL
4FB5 4E          LD C,(HL)
4FB6 23          INC HL
4FB7 46          LD B,(HL)
4FB8 03          INC BC
4FB9 03          INC BC
4FBA 03          INC BC
4FBB 03          INC BC          ;BC=TOTAL SRC LINE LEN
4FBC F1          POP AF
4FBD E1          POP HL
4FBE E5          PUSH HL
4FBF F5          PUSH AF
4FC0 C5          PUSH BC
4FC1 CDDF3F      CALL TSURPG
4FC4 CD1B1E      CALL MAKEROOM    ;MAKE ROOM FOR LINE
4FC7 CD2B1F      CALL ADDRWK      ;AHL=SRC
4FCA C1          POP BC          ;LEN
4FCB CD791F      CALL SPLITBC
4FCE C1          POP BC
4FCF 48          LD C,B
4FD0 D1          POP DE          ;CDE=DEST
4FD1 CD5E2A      CALL FARLDIR     ;COPY TO PROGRAM
4FD4 CD2B1F      CALL ADDRWK      ;PT TO SRC
4FD7 CD4A1E      CALL NORECL      ;DELETE LINE FROM WORKSP
4FDA 18C4        JR MPRG1
4FDC
4FDC            ;MERGE NUMBERS - WORKS WITH 16K OR LESS OF NUMERIC VARS.
4FDC
4FDC 3E61        MNUMS: LD A,"a"
4FDE
4FDE 324051      MNUML: LD (FIRLET),A
4FE1 5E          LD E,(HL)
4FE2 23          INC HL
4FE3 56          LD D,(HL)
4FE4 14          INC D
4FE5 C4F24F      CALL NZ,MNUMSR   ;CALL IF LETTER LIST HAS BEEN USED
4FE8
4FE8 23          INC HL
4FE9 3A4051      LD A,(FIRLET)
4FEC 3C          INC A
4FED FE7B        CP "z"+1
4FEF 38ED        JR C,MNUML
4FF1
4FF1 C9          RET
4FF2
4FF2 E5          MNUMSR: PUSH HL          ;SRC PTRS LIST POSN
4FF3
4FF3 15          MNSRL: DEC D
4FF4 19          ADD HL,DE
4FF5 7E          LD A,(HL)
4FF6 E6A0        AND 0A0H         ;MASK ALL EXCEPT 'HIDDEN' AND 'UNUSED' BITS
4FF8 2024        JR NZ,MNSR3      ;DO NOT DEAL WITH SUCH VARS
4FFA
4FFA DBFB        IN A,(251)
4FFC F5          PUSH AF
4FFD E5          PUSH HL
4FFE 7E          LD A,(HL)
4FFF E61F        AND 1FH
5001 4F          LD C,A
5002 7E          LD A,(HL)
5003 CBB7        RES 6,A          ;'NOT A FOR-TYPE VARIABLE'***
5005 323F51      LD (TLBYTE),A
5008 23          INC HL
5009 23          INC HL

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500A 23          INC HL          ;PT TO NAME SECOND LET, OR VALUE
500B 2807       JR Z,MNSR2      ;JR IF 1-LET NUMBER
500D            LD B,0
500D 0600       LD DE,FIRLET+1
500F 114151    LDIR          ;COPY REST OF NAME TO BUFFER
5012 EDB0
5014
5014 CD201D     MNSR2:    CALL HLTOFPCS
5017 CD2B2B     CALL CRTVAR4      ;CREATE NUMERIC VAR WITH VALUE ON FPCS, NAME IN
501A            ;BUFFER, TYPE IN A
501A E1         POP HL          ;TLBYTE OF SRC VAR JUST DEALT WITH
501B F1         POP AF
501C D3FB      OUT (251),A
501E
501E 23        MNSR3:    INC HL
501F 5E        LD E,(HL)
5020 23        INC HL
5021 56        LD D,(HL)
5022 14        INC D
5023 20CE      JR NZ,MNSRL      ;JR IF MORE VARS IN LIST
5025
5025 E1        POP HL          ;LIST POSN
5026 C9        MEEND:    RET
5027
5027 0127=     MELN      EQU MEEND+1-MEPRO2
5027
5027            ORG 0C000H+RENLN+GETLN+DELLN+KEYLN+POPLN+INPLN+DKLN+RDLN+DFNLN+TOKLN+MELN
C6FB
C6FB            ;MERGE, EOF, PTR, PATH$, FN STUBS, LINK
C6FB
C6FB            INCLUDE FPCMAIN.SAM      ;CALCVARS, FPCMAIN
C6FB            ;FPCMAIN.SAM
C6FB            ;FLOATING POINT CALCULATOR CODES AND ADDRESSES
C6FB
C6FB            ;BINARY
C6FB            FPATAB:
C6FB 9FCB      DW FPMULT      ;00 MULT
C6FD 3ECD      DW FPADDN      ;01 ADDN (NUMBERS)
C6FF 8DD0      DW FPONCAT     ;02 ADDN (STRINGS)
C701 37CD      DW FPSUBN      ;03 SUBN
C703 49CA      DW FPPOWER     ;04 TO-POWER-OF
C705 C2CC      DW FPDIVN      ;05 DIVN
C707
C707 9718      DW FPSWOP      ;06 SWOP
C709 58C8      DW FPDROP      ;07 DROP
C70B
C70B 5DC9      DW FPMOD       ;08 MOD
C70D 69C9      DW FPIDIV      ;09 IDIV
C70F 6DC9      DW FPBOR       ;0A BOR
C711 290D      DW NONSENSE     ;0B BXOR
C713 76C9      DW FPBAND      ;0C BAND
C715
C715 02C9      DW FPOR        ;0D OR
C717
C717 0000=     MULT          EQU 00H
C717 0001=     ADDN          EQU 01H
C717 0002=     CONCAT        EQU 02H
C717 0003=     SUBN          EQU 03H
C717 0004=     POWER         EQU 04H
C717 0005=     DIVN          EQU 05H
C717 0006=     SWOP          EQU 06H
C717 0007=     DROP          EQU 07H
C717 0008=     MOD           EQU 08H
C717 0009=     IDIV          EQU 09H
C717 000D=     NUOR          EQU 0DH
C717
C717 FCC8      DW FPAND        ;0E N AND N
C719 4CC9      DW FPNNOTE     ;0F N<>N
C71B 44C9      DW FPNLESE     ;10 N<=N
C71D 48C9      DW FPNGRTE     ;11 N>=N
C71F 3CC9      DW FPNLESS     ;12 N<N
C721 38C9      DW FPNEQUAL    ;13 N=N
C723 40C9      DW FPNGRTR     ;14 N>N
C725
C725 08C9      DW FPSAND      ;15 $ AND N
C727 31C9      DW FPSNOTE     ;16 $<>$
C729 24C9      DW FPSLESE     ;17 $<=$>$
C72B 2BC9      DW FPSGRTE     ;18 $>=$<$
C72D 18C9      DW FPSLESS     ;19 $<$
C72F 13C9      DW FPSEQUAL    ;1A $=$
C731 1DC9      DW FPSGRTR     ;1B $>$
C733
C733            ;BINARY INTERNAL OPERATIONS (ALSO DROP, SWOP ABOVE)
C733
C733 7F18      DW FPSWOP13     ;1C SWOP13
C735 8318      DW FPSWOP23     ;1D SWOP23
C737 77C8      DW FPJPTR      ;1E JPTRUE
C739 72C8      DW FPJPFL      ;1F JPFALSE
C73B
C73B 000E=     NUAND          EQU 0EH
C73B 000F=     NNOTE         EQU 0FH
C73B 0010=     NLESE         EQU 10H
C73B 0011=     NGRTE         EQU 11H
C73B 0012=     NLESS         EQU 12H
C73B 0013=     NEQUAL        EQU 13H
C73B 0014=     NGRTR         EQU 14H
C73B
C73B 0015=     SAND           EQU 15H
C73B 0016=     SNOTE         EQU 16H
C73B 0017=     SLESE         EQU 17H
C73B 0018=     SGRTE         EQU 18H
C73B 0019=     SLESS         EQU 19H
C73B 001A=     SEQUAL        EQU 1AH
C73B 001B=     SGRTR         EQU 1BH

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C73B
C73B 001C= SWOP13 EQU 1CH
C73B 001D= SWOP23 EQU 1DH
C73B 001E= JPTRUE EQU 1EH
C73B 001F= JPFALSE EQU 1FH
C73B
C73B ;UNARY INTERNAL OPERATIONS
C73B
C73B 68C8 DW FPJUMP ;20 JUMP
C73D 59C8 DW FPLDBREG ;21 LDBREG
C73F 5FC8 DW FPDECB ;22 DECB
C741 AEC8 DW FPSTKBR ;23 STKBREG
C743 05C8 DW FPUSEB ;24 USEB
C745 53C8 DW FPDUP ;25 DUP
C747 B4C8 DW FP1LIT ;26 ONELIT
C749 87C8 DW FP5LIT ;27 FIVELIT
C74B 81C8 DW FPSOMELIT ;28 SOMELIT
C74D 93C8 DW FPLKADDRB ;29 LKADDRB
C74F 98C8 DW FPLKADDRW ;2A LKADDRW
C751 C1C9 DW FPREARG ;2B REDARG
C753 E2C8 DW FPLESS0 ;2C LESS0
C755 DCC8 DW FPLESE0 ;2D LESE0
C757 C1C8 DW FPGRTR0 ;2E GRTR0
C759 BBC8 DW FPGRTE0 ;2F GRTE0
C75B D6D1 DW FPTRUNCT ;30 TRUNC
C75D 3ECE DW FPFORM ;31 RESTACK
C75F EEC9 DW FPPOWR2 ;32 POWR2
C761 49C8 DW FPEXIT ;33 EXIT
C763 4BC8 DW FPEXIT2 ;34 EXIT2
C765 4BC8 DW FPEXIT2 ;35 SPARE
C767 4BC8 DW FPEXIT2 ;36 SPARE
C769 4BC8 DW FPEXIT2 ;37 SPARE
C76B 4BC8 DW FPEXIT2 ;38 SPARE
C76D
C76D 0020= JUMP EQU 20H
C76D 0021= LDBREG EQU 21H
C76D 0022= DECB EQU 22H
C76D 0023= STKBREG EQU 23H
C76D 0024= USEB EQU 24H
C76D 0025= DUP EQU 25H
C76D 0026= ONELIT EQU 26H
C76D 0027= FIVELIT EQU 27H
C76D 0028= SOMELIT EQU 28H
C76D 0029= LKADDRB EQU 29H
C76D 002A= LKADDRW EQU 2AH
C76D 002B= REDARG EQU 2BH
C76D 002C= LESS0 EQU 2CH
C76D 002D= LESE0 EQU 2DH
C76D 002E= GRTR0 EQU 2EH
C76D 002F= GRTE0 EQU 2FH
C76D 0030= TRUNC EQU 30H
C76D 0031= RESTACK EQU 31H
C76D 0032= POWR2 EQU 32H
C76D 0033= EXIT EQU 33H
C76D 0034= EXIT2 EQU 34H
C76D
C76D ;OPERATIONS USED BY BASIC.
C76D
C76D ;PRIORITY 16,NUMERIC ARG, NUMERIC RESULT
C76D
C76D 8AC9 DW FPSIN ;39 SIN
C76F B5C9 DW FPCOS ;3A COS
C771 BAC9 DW FPTAN ;3B TAN
C773 5FCB DW FPARCSIN ;3C ASN
C775 6ECB DW FPARCCOS ;3D ACS
C777 EACA DW FPARCTAN ;3E ATN
C779 6BCA DW FPLOGN ;3F LOGN
C77B E3C9 DW FPEXP ;40 EXP
C77D
C77D 0039= SIN EQU 39H
C77D 003A= COS EQU 3AH
C77D 003B= TAN EQU 3BH
C77D 003C= ASN EQU 3CH
C77D 003D= ACS EQU 3DH
C77D 003E= ATN EQU 3EH
C77D 003F= LOGN EQU 3FH
C77D 0040= EXP EQU 40H
C77D
C77D 82D1 DW FPABS ;41 ABS
C77F B0D1 DW FPSGN ;42 SGN
C781 62D1 DW FPSQR ;43 SQR
C783 C2D1 DW FPINT ;44 INT
C785
C785 11D1 DW FPUSR ;45 USR
C787 7718 DW FPIN ;46 IN
C789 16D1 DW FPPEEK ;47 PEEK
C78B 1DD1 DW FPDPEEK ;48 DPEEK
C78D E5CE DW FPDVAR ;49 DVAR
C78F ECCF DW FPSVAR ;4A SVAR
C791 D4CF DW FPBUTTON ;4B BUTTON
C793 E8CE DW FPEOF ;4C EOF
C795 EBCE DW FPPTR ;4D PTR - DISC USE
C797 290D DW NONSENSE ;4E UNUSED
C799
C799 0041= ABS EQU 41H
C799 0042= SGN EQU 42H
C799 0043= SQR EQU 43H
C799 0044= INT EQU 44H
C799 0046= INP EQU 46H
C799 0047= PEEK EQU 47H
C799 004C= EOF EQU 4CH
C799

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C799          ;PRIORITY 15, STRING ARG, NUMERIC RESULT
C799
C799 28D2          DW FPUDG          ;4F UDG ADDRESS
C79B 290D          DW NONSENSE       ;50 NUMBER
C79D 5DD1          DW FPLEN          ;51 LEN
C79F 4CD1          DW FPCCODE        ;52 CODE
C7A1
C7A1          ;PRIORITY 15, STRING ARG, STRING RESULT
C7A1
C7A1 85CE          DW FPVALS         ;53 VAL$
C7A3
C7A3          ;PRIORITY 15, STRING ARG, NUMERIC RESULT
C7A3
C7A3 84CE          DW FPVAL          ;54 VAL
C7A5
C7A5          ;PRIORITY 15, STRING ARG, STRING RESULT
C7A5
C7A5 34D1          DW FPTRUSTR        ;55 TRUNC$
C7A7
C7A7 004F=        UDGA          EQU 4FH
C7A7 0051=        LEN           EQU 51H
C7A7 0052=        CODE          EQU 52H
C7A7 0053=        VALS          EQU 53H
C7A7 0054=        VAL           EQU 54H
C7A7
C7A7          ;PRIORITY 16, NUMERIC ARG, STRING RESULT
C7A7
C7A7 F2CF          DW FPCHRS          ;56 CHR$
C7A9 45D1          DW FPSTRS          ;57 STR$
C7AB 02D0          DW FPBINS          ;58 BIN$
C7AD 25D0          DW FPHEXS          ;59 HEX$
C7AF 0CD1          DW FPUSRS          ;5A USR$
C7B1 B8CF          DW FPINKEY         ;5B INKEY$
C7B3
C7B3 0056=        CHRS           EQU 56H
C7B3 0057=        STRS           EQU 57H
C7B3 005B=        INKEY          EQU 5BH
C7B3
C7B3          ;ODD PRIORITY, N ARG, N RESULT
C7B3
C7B3 D4C8          DW FPNOT           ;5C NOT      PRIORITY 4
C7B5 8FD1          DW FPNEGAT        ;5D NEGATE   PRIORITY 9
C7B7
C7B7 005C=        NOT            EQU 5CH
C7B7 005D=        NEGATE         EQU 5DH
C7B7
C7B7 00EF=        CALC           EQU 0EFH
C7B7 00C8=        STOD0          EQU 0C8H
C7B7 00C9=        STOD1          EQU 0C9H
C7B7 00CA=        STOD2          EQU 0CAH
C7B7 00CB=        STOD3          EQU 0CBH
C7B7 00CC=        STOD4          EQU 0CCH ;USED BY DR CURVE
C7B7
C7B7 00D0=        STO0           EQU 0D0H
C7B7 00D1=        STO1           EQU 0D1H
C7B7 00D2=        STO2           EQU 0D2H
C7B7 00D3=        STO3           EQU 0D3H
C7B7 00D4=        STO4           EQU 0D4H ;USED BY DR CURVE
C7B7 00D5=        STO5           EQU 0D5H ;USED BY DR CURVE
C7B7
C7B7 00D8=        RCL0           EQU 0D8H
C7B7 00D9=        RCL1           EQU 0D9H
C7B7 00DA=        RCL2           EQU 0DAH
C7B7 00DB=        RCL3           EQU 0DBH
C7B7 00DC=        RCL4           EQU 0DCH ;USED BY DR CURVE
C7B7 00DD=        RCL5           EQU 0DDH ;USED BY DR CURVE
C7B7
C7B7 00E0=        STKHALF        EQU 0E0H
C7B7 00E1=        STKZERO        EQU 0E1H
C7B7 00E2=        STK16K         EQU 0E2H
C7B7 00E6=        STKPHONE       EQU 0E6H
C7B7 00E9=        STKONE         EQU 0E9H
C7B7 00EC=        STKTEN         EQU 0ECH
C7B7 00F0=        STKHALFPI      EQU 0F0H
C7B7
C7B7          ;FPCMAIN.SAM - FLOATING POINT CALCULATOR CONTROL
C7B7          ;ENTRY FROM RST 28H. B=JUNK OR VALUE FOR LOOP COUNTER OR CALC CODE FOR USEB
C7B7
C7B7 ED5B655C      FPCMAIN:      LD DE, (STKEND)
C7BB
C7BB 01BBC7        FPCLP:        LD BC, FPCLP
C7BE C5             PUSH BC
C7BF ED53655C      LD (STKEND), DE ;'RET' WILL LOOP BACK HERE AT END OF A ROUTINE
;RESET STKEND IN CASE A BINARY OPERATION HAS
;COMBINED TWO VALUES INTO ONE, OR VALUE HAS BEEN
;STACKED
C7C3
C7C3 DD7E00         LD A, (IX+0) ;GET A PARAMETER
C7C6 DD23          INC IX ;PT TO NEXT ONE
C7C8
C7C8          ;ENTRY POINT IF 'A' REGISTER ALREADY HAS CALC CODE.
C7C8
C7C8 2AF05A        BREGEN:        LD HL, (RST28V)
C7CB 24             INC H
C7CC 25             DEC H
C7CD C40500        CALL NZ, HLJUMP ;CALL WITH A=CODE, IX PAST CODE, DE=STKEND
;ALLOWS DIRECT TRANSLATION OF ALL ZX FPC CODES
;EXCEPT 34H (STK LITERAL) USING A LOOK-UP TABLE.
;SEE FILES FOR 34H METHOD.
C7D0
C7D0 0600          LD B, 0 ;USED LATER..
C7D2 FE20         CP 20H
C7D4 381A         JR C, FPCBIN ;JR IF BINARY OPERATOR (00-1FH)

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C7D6
C7D6 FE60          CP 60H
C7D8 381B          JR C,FPCCUNA      ;JR IF UNARY OPERATOR (20-5FH)
C7DA
C7DA C620          ADD A,20H
C7DC 384C          JR C,FPCCNST      ;E0-FF ->00-1F
C7DE
C7DE C608          ADD A,8
C7E0 3834          JR C,FPCLL      ;D8-DF ->00-07
C7E2
C7E2 21FBFF        LD HL,-5
C7E5 19            ADD HL,DE
C7E6 C608          ADD A,8
C7E8 3822          JR C,FPSTO      ;HL=STKEND-5 (SRC FOR STORED VALUE)
C7EA C608          ADD A,8
C7EC 381C          JR C,FPSTOD     ;D0-D7 ->00-07
C7EE
C7EE CF            RST 08H
C7EF 33            DB 51
C7F0
C7F0              ;HANDLE BINARY FPC OPERATION
C7F0
C7F0 21FBFF        FPCBIN: LD HL,-5
C7F3 19            ADD HL,DE
C7F4 EB            EX DE,HL
C7F5              ;BACK DE UP TO PT TO STKEND-5
C7F5
C7F5              ;HANDLE UNARY FPC OPERATION
C7F5
C7F5 4F            FPCUNA: LD C,A
C7F6 CB01          RLC C
C7F8 21FBC6        LD HL,FPATAB
C7FB 09            ADD HL,BC
C7FC 4E            LD C,(HL)
C7FD 23            INC HL
C7FE 46            LD B,(HL)
C7FF C5            PUSH BC
C800 21FBFF        LD HL,-5
C803 19            ADD HL,DE
C804              ;IF UNARY OP, HL=STKEND-5, DE=STKEND
C804 C9            RET
C804              ;IF BINARY OP, HL=STKEND-10, DE=STKEND-5
C804              ;TO ROUTINE. CY SET
C805
C805              ;USE (BCREG) SYS VAR AS SOURCE OF CALCULATOR CODE. USED BY EXPR. EVALUATOR
C805
C805              ;UNARY
C805
C805 3A875B        FPUSEB: LD A,(BCREG+1)
C808 18BE          JR BREGEN
C80A
C80A              ;STORE-WITH-DELETE USED ABOUT 27 TIMES, SO COMBINE
C80A
C80A              ;STOD0, STOD1, ETC
C80A
C80A E5            FPSTOD: PUSH HL
C80B FE            DB 0FEH
C80C              ;'JR+1'
C80C
C80C              ;STORE TO A MEMORY (NO DELETE)
C80C
C80C D5            FPSTO:  PUSH DE
C80D              ;STKEND
C80D
C80D EB            EX DE,HL
C80E CD1CC8        CALL LOCMEM1
C811 EB            EX DE,HL
C812              ;CALC MEM ADDR TO DE, BC=5
C812
C812 EDB0          LDIR
C814 D1            POP DE
C815 C9            RET
C816              ;COPY TOP STACK ENTRY TO CALC MEMORY
C816
C816              ;STKEND OR STKEND-5 IF DELETE WANTED
C816
C816              ;RECALL A MEMORY
C816
C816 CD1CC8        FPRCL:  CALL LOCMEM1
C819 EDB0          LDIR
C81B C9            RET
C81C              ;FIND CALC MEM ADDR, GET BC=5
C81C
C81C 2A685C        LOCMEM1: LD HL,(MEM)
C81F
C81F 4F            LOCMEM2: LD C,A
C820 87            ADD A,A
C821 87            ADD A,A
C822 81            ADD A,C
C823 4F            LD C,A
C824 0600          LD B,0
C826 09            ADD HL,BC
C827 0E05          LD C,5
C829 C9            RET
C82A
C82A 4F            FPCNST:  LD C,A
C82B 2134C8        LD HL,FPCTAB
C82E 09            ADD HL,BC
C82F 0E05          LD C,5
C831 EDB0          LDIR
C833 C9            RET
C834              ;C=00-1F. MANY VALUES OF C MAKE NO SENSE.
C834
C834 80            FPCTAB:  DB 80H
C835 00            DB 0
C836 00            DB 0
C837 00            DB 0
C838 00            DB 0
C839 40            DB 40H
C83A 81            DB 81H
C83B 00            DB 0
C83C 00            DB 0
C83D 00            DB 0
C83E 00            DB 0
C83F 01            DB 1
C83F              ;DISP 0 - 0.5
C83F              ;DISP 1 - ZERO
C83F              ;DISP 2 - 16384
C83F              ;DISP 6 - FP ONE
C83F              ;DISP 9 - INTEGER ONE

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C840 00          DB 0          ;DISP 0C - TEN
C841 00          DB 0
C842 0A          DB 10
C843 00          DB 0
C844          DB 81H,49H,0FH,0DAH,0A2H ;DISP 10H - PI/2
C844 81490FDAA2
C849          ;TERMINATE FPC PARAM LIST
C849          FPEXIT: POP BC          ;JUNK FPC LOOPING ADDRESS
C84A C9          RET              ;RET TO ROM0'S RST 28H ROUTINE
C84B          ;TERMINATE FPC PARAM LIST AND JUNK A RET ADDR (REPLACES DB EXIT: RET)
C84B          ;TERMINATE FPC PARAM LIST AND JUNK A RET ADDR (REPLACES DB EXIT: RET)
C84B C1          FPEXIT2: POP BC         ;FPC LOOPING ADDR
C84C C1          POP BC          ;ROM0 RST 28H RET ADDR
C84D F1          POP AF          ;PORT STATUS
C84E DDE1        POP IX          ;ORIG IX
C850 C3F900      JP LRPOUT
C853          ;DUPLICATE LAST ENTRY. UNARY OP
C853          FPDUP: LD BC,5
C856 EDB0        LDIR
C858 C9          FPDROP: RET          ;EXIT IS A UNARY OP SO HL=STKEND-5, DE=STKEND
C859          ;DELETE (DROP) IS BINARY SO DE=STKEND-5 - DROP.
C859 DD7E00      FPLDBREG: LD A,(IX+0)
C85C BF          CP A          ;SET ZERO
C85D 1804        JR FPLDDCC
C85F          ;USE (BCREG) SYS VAR AS A COUNTER. DEC AND JR NZ. UNARY
C85F          FPD ECB: LD A,(BCREG+1)
C862 3D          DEC A
C863          FPLDDCC: LD (BCREG+1),A
C866 32875B      JR Z,FPPSKIP
C866 2816
C868          ;UNCONDITIONAL JUMP OF PARAM PTR BY (IX) BYTES. UNARY
C868          FPJUMP: LD A,(IX+0)
C86B 4F          LD C,A
C86C 17          RLA
C86D 9F          SBC A,A
C86E 47          LD B,A          ;B=FF OR 00 ACCORDING TO C
C86F DD09        ADD IX,BC        ;ADJUST IX UP OR DOWN
C871 C9          RET
C872          ;JUMP IF ZERO. BINARY OPERATOR. DE=STKEND-5 SO 'LAST VALUE' DROPPED
C872          ;JUMP IF ZERO. BINARY OPERATOR. DE=STKEND-5 SO 'LAST VALUE' DROPPED
C872          FPJPFL: CALL TSTZERO      ;Z IF VALUE AT (DE) (IE N2) IS ZERO
C875 CD51C9      JR FPJPTF
C875 1805
C877          ;JUMP IF TRUE. BINARY OPERATOR. DE=STKEND-5
C877          ;JUMP IF TRUE. BINARY OPERATOR. DE=STKEND-5
C877          FPJPTR: LD H,D
C878 6B          LD L,E
C879 23          INC HL
C87A 23          INC HL          ;PT TO 1/0 ON FPCS
C87B 35          DEC (HL)        ;SET ZERO IF TRUE (1)
C87C          ;PT TO 1/0 ON FPCS
C87C 28EA        FPJPTF: JR Z,FPJUMP
C87E          ;SET ZERO IF TRUE (1)
C87E DD23        FPPSKIP: INC IX          ;SKIP BYTES TO JUMP BY
C880 C9          RET
C881          ;STACK SOME LITERALS FROM PARAM LIST
C881          ;STACK SOME LITERALS FROM PARAM LIST
C881 DD4600      FPSOMELIT: LD B,(IX+0)   ;FETCH NUMBER OF LITERAL BYTES (5,10,15,20 ETC)
C884 DD23        INC IX
C886 21          DB 21H          ;"JR+2"
C887          ;STACK 5-BYTE LITERAL FROM PARAM LIST
C887          ;STACK 5-BYTE LITERAL FROM PARAM LIST
C887 0605        FP5LIT: LD B,5
C889          ;STACK 5-BYTE LITERAL FROM PARAM LIST
C889          FIVLTLP: LD A,(IX+0)      ;SRC=PARAM LIST
C88C 12          LD (DE),A
C88D DD23        INC IX
C88F 13          INC DE
C890 10F7        DJNZ FIVLTLP
C892          ;SRC=PARAM LIST
C892 C9          RET              ;DE=NEW STKEND
C893          ;DE=NEW STKEND
C893          ;'PEEK' USING ADDRESS IN PARAM LIST
C893          ;'PEEK' USING ADDRESS IN PARAM LIST
C893 CD9EC8      FPLKADDRB: CALL LKADDRSR
C896 1857        JR STACKC
C898          ;'DPEEK' USING ADDRESS IN PARAM LIST
C898          ;'DPEEK' USING ADDRESS IN PARAM LIST
C898 CD9EC8      FPLKADDRW: CALL LKADDRSR
C89E C3DD1C      JP STACKBC
C89E          ;'DPEEK' USING ADDRESS IN PARAM LIST
C89E EB          LKADDRSR: EX DE,HL
C89F DD5E00      LD E,(IX+0)
C8A2 DD23        INC IX
C8A4 DD5600      LD D,(IX+0)
C8A7 DD23        INC IX
C8A9 EB          EX DE,HL          ;STKEND TO DE AGAIN
C8AA 4E          LD C,(HL)
C8AB 23          INC HL

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C8AC 46          LD B,(HL)
C8AD C9          RET
C8AE            ;STACK BCREG+1 SYSTEM VAR (HOLDS B REGISTER ENTRY VALUE)
C8AE            ;
C8AE 3A875B     FPSTKBR:  LD A,(BCREG+1)
C8B1 4F          LD C,A
C8B2 183B       JR STACKC
C8B4            ;STACK 1-BYTE LITERAL FROM PARAM LIST. ENTRY: DE=STKEND
C8B4            ;
C8B4 DD4E00     FPLILIT:  LD C,(IX+0)
C8B7 DD23       INC IX
C8B9 1834       JR STACKC          ;STACK 00 00 C 00
C8BB            ;SET LAST VALUE TO TRUE (1) IF IT IS >=0 (+VE). UNARY
C8BB            ;
C8BB CD52C9     FPGRTE0:  CALL TSTZERO2      ;SEE IF (HL) NUMBER IS ZERO
C8BE EB         EX DE,HL
C8BF 2827       JR Z,SETTRUE
C8C1            ;SET LAST VALUE TO TRUE (1) IF IT IS >0 (+VE AND NON-ZERO). UNARY
C8C1            ;
C8C1 23         FPGRTR0:  INC HL
C8C2 7E         LD A,(HL)
C8C3 17         RLA              ;CY IF -VE
C8C4 2B         DEC HL
C8C5 3824       JR C,SETFALSE
C8C7            ;
C8C7 23         INC HL
C8C8 23         INC HL
C8C9 23         INC HL
C8CA 7E         LD A,(HL)      ;MSB
C8CB 2B         DEC HL
C8CC B6         OR (HL)       ;LSB
C8CD 2B         DEC HL
C8CE 2B         DEC HL
C8CF B6         OR (HL)       ;EXP
C8D0 2819       JR Z,SETFALSE
C8D2            ;
C8D2 1814       JR SETTRUE
C8D4            ;SET LAST VALUE TO TRUE (1) IF IT IS 0. UNARY
C8D4            ;
C8D4 CD52C9     FPNOT:    CALL TSTZERO2
C8D7 EB         EX DE,HL      ;REVERSE EX AT END OF TSTZERO
C8D8            ;SET TRUE IF ZERO, FLASE IF NZ
C8D8            ;
C8D8 280E       ZTRUE:    JR Z,SETTRUE
C8DA 180F       JR SETFALSE
C8DC            ;SET LAST VALUE TO TRUE (1) IF IT IS <=0. UNARY
C8DC            ;
C8DC CD52C9     FPLESE0:  CALL TSTZERO2
C8DF EB         EX DE,HL
C8E0 2806       JR Z,SETTRUE
C8E2            ;SET LAST VALUE TO TRUE (1) IF IT IS <0 (-VE). UNARY
C8E2            ;
C8E2 23         FPLESS0:  INC HL
C8E3 7E         LD A,(HL)
C8E4 2B         DEC HL
C8E5 17         RLA              ;CY IF -VE
C8E6            ;SET TRUE IF CY, FALSE IF NC
C8E6            ;
C8E6 3003       CYTRUE:   JR NC,SETFALSE
C8E8            ;SET LAST VALUE TO 'TRUE' (1). ENTRY: HL PTS TO LAST VALUE
C8E8            ;
C8E8 0E01       SETTRUE:  LD C,1
C8EA FE         DB 0FEH      ;'JR+1'
C8EB            ;SET LAST VALUE TO 'FALSE' (0). ENTRY: HL PTS TO LAST VALUE.
C8EB            ;EXIT: HL UNCHANGED, DE=HL+5, A=0
C8EB 0E00       SETFALSE: LD C,00H
C8ED 54         LD D,H
C8EE 5D         LD E,L
C8EF            ;STACK C TO (DE) AS 00 00 C 00 XX
C8EF            ;
C8EF AF         STACKC:  XOR A
C8F0 12         LD (DE),A      ;'INTEGER'
C8F1 13         INC DE
C8F2 12         LD (DE),A      ;'+VE'
C8F3 13         INC DE
C8F4 79         LD A,C
C8F5 12         LD (DE),A      ;LSB FROM PARAM LIST
C8F6 AF         XOR A
C8F7 13         INC DE
C8F8 12         LD (DE),A      ;MSB IS ZERO
C8F9 13         INC DE
C8FA 13         INC DE
C8FB C9         RET
C8FC            ;N1 AND N2 - BINARY OPERATION
C8FC            ;
C8FC CD51C9     FPAND:    CALL TSTZERO
C8FF 28EA       JR Z,SETFALSE      ;SET RESULT TO 0 IF N2 WAS ZERO
C901

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C901 C9          RET          ;ELSE LAST VALUE=N1
C902
C902          ;N1 OR N2 - BINARY OPERATION
C902
C902 CD51C9     FFOR:        CALL TSTZERO
C905 20B1       JR NZ,SETTRUE   ;SET RESULT TO 1 IF N2 WAS NON-ZERO
C907
C907 C9          RET          ;ELSE LAST VALUE=N1
C908
C908          ;A$ AND N2 - BINARY OPERATION
C908
C908 CD51C9     FPSAND:       CALL TSTZERO
C908 C0          RET NZ          ;RETURN A$ IF N2 WAS NON-ZERO
C90C
C90C 1B          DEC DE
C90D 12          LD (DE),A
C90E 1B          DEC DE
C90F 12          LD (DE),A      ;MAKE STRING LEN=0
C910 13          INC DE
C911 13          INC DE
C912 C9          RET
C913
C913          ;*****
C913          ;STRING COMPARISONS. BINARY
C913          ;NOTE: S1<S2 IS TRUE WHEN S1 WOULD APPEAR HIGHER IN AN ALPHABETIC LIST.
C913          ;ENTRY: S1,S2 ON STACK. BINARY OP. EXIT FROM STRCOMP WITH HL=S1 PTR, SET TRUE/
C913          ;FALSE OVERWRITES S1 WITH 0/1, EXITS WITH DE=NEW STKEND
C913
C913          ;S1=S2
C913
C913 CD9D3E     FPSEQUAL:     CALL STRCOMP
C916 18C0       JR ZTRUE        ;SET TRUE ON Z, ELSE FALSE
C918
C918          ;S1<S2
C918
C918 CD9D3E     FPSLESS:      CALL STRCOMP
C91B 18C9       JR CYTRUE        ;SET TRUE ON CY
C91D
C91D          ;S1>S2
C91D
C91D CD9D3E     FPSGRTR:      CALL STRCOMP
C920 28C9       JR Z,SETFALSE
C922
C922 180A       JR NCTRUE        ;SET TRUE ON NC
C924
C924          ;S1<=S2
C924
C924 CD9D3E     FPSLESE:      CALL STRCOMP
C927 28BF       JR Z,SETTRUE
C929
C929 18BB       JR CYTRUE        ;SET TRUE ON CY
C92E
C92E          ;S1>=S2
C92E
C92E CD9D3E     FPSGRTE:      CALL STRCOMP
C92E 3F         NCTRUE:        CCF          ;SET TRUE ON NC
C92F 18B5       JR CYTRUE
C931
C931          ;S1<>S2
C931
C931 CD9D3E     FPSNOTE:      CALL STRCOMP
C934
C934 28B5       NZTRUE:        JR Z,SETFALSE
C936
C936 18B0       JR SETTRUE
C938
C938          ;NUMERIC COMPARISONS. BINARY. N1,N2 -> TRUE/FALSE
C938
C938          ;NUMERIC N1=N2
C938
C938 EF         FPNEQUAL:      DB CALC
C939 03         DB SUBN
C93A 5C         DB NOT          ;SET TRUE IF ZERO
C93B 34         DB EXIT2
C93C
C93C          ;NUMERIC N1<N2
C93C
C93C EF         FPNLESS:       DB CALC
C93D 03         DB SUBN
C93E 2C         DB LESS0       ;SET TRUE IF N1-N2 GIVES -VE
C93F 34         DB EXIT2
C940
C940          ;NUMERIC N1>N2
C940
C940 EF         FPNGRTR:       DB CALC
C941 03         DB SUBN
C942 2E         DB GRTR0       ;SET TRUE IF N1-N2 GIVES +VE, NON-ZERO
C943 34         DB EXIT2
C944
C944          ;NUMERIC N1<=N2
C944
C944 EF         FPNLESE:       DB CALC
C945 03         DB SUBN
C946 2D         DB LESE0       ;SET TRUE IF N1-N2 GIVES -VE OR ZERO
C947 34         DB EXIT2
C948
C948          ;NUMERIC N1>=N2
C948
C948 EF         FPNGRTE:       DB CALC
C949 03         DB SUBN
C94A 2F         DB GRTE0       ;SET TRUE IF N1-N2 GIVES +VE

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C94B 34          DB EXIT2
C94C          ;NUMERIC N1<>N2
C94C
C94C EF        FPNNOTE:  DB CALC
C94D 03        DB SUBN
C94E 5C        DB NOT          ;SET TRUE IF N1=N2
C94F 5C        DB NOT          ;SET TRUE IF N1<>N2
C950 34        DB EXIT2
C951
C951          ;TEST IF ZERO AT (DE). Z IF ZERO, ELSE NZ. HL UNCHANGED
C951
C951 EB        TSTZERO:   EX DE,HL
C952
C952 7E        TSTZERO2:  LD A,(HL)          ;EXP
C953 23        INC HL
C954 23        INC HL
C955 B6        OR (HL)          ;LSB
C956 23        INC HL
C957 B6        OR (HL)          ;MSB
C958 2B        DEC HL
C959 2B        DEC HL
C95A 2B        DEC HL
C95B EB        EX DE,HL
C95C C9        RET
C95D
C95D          ;N1 MOD N2. RETURNS N1-N2*INT(N1/N2). BINARY
C95D
C95D EF        FPMOD:     DB CALC          ;N1,N2
C95E 25        DB DUP          ;N1,N2,N2
C95F 1C        DB SWOP13       ;N2,N2,N1
C960 25        DB DUP          ;N2,N2,N1,N1
C961 1C        DB SWOP13       ;N2,N1,N1,N2
C962 05        DB DIVN
C963 44        DB INT          ;N2,N1,INT(N1/N2)
C964 D3        DB ST03         ;COMES IN HANDY FOR UNSTADDR
C965 1D        DB SWOP23       ;N1,N2,INT(N1/N2)
C966 00        DB MULT         ;N1,N2*INT(N1/N2)
C967 03        DB SUBN         ;N1-N2*INT(N1/N2)
C968 34        DB EXIT2
C969
C969          ;INTEGER DIVIDE. RETURNS INT (N1/N2). BINARY
C969
C969 EF        FPIDIV:    DB CALC          ;N1,N2
C96A 05        DB DIVN         ;N1/N2
C96B 44        DB INT          ;INT(N1/N2)
C96C 34        DB EXIT2
C96D
C96D          ;N1 BOR N2 (BIT-WISE OR). BINARY
C96D
C96D CD81C9    FPBOR:     CALL GETHLBC
C970 B5        OR L
C971 4F        LD C,A
C972 78        LD A,B
C973 B4        OR H
C974 1807      JR BSTKBCH
C976
C976          ;N1 BAND N2 (BIT-WISE AND). BINARY
C976
C976 CD81C9    FPBAND:    CALL GETHLBC
C979 A5        AND L
C97A 4F        LD C,A
C97B 78        LD A,B
C97C A4        AND H
C97D
C97D 47        BSTKBCH:   LD B,A
C97E C3DD1C    JP STACKBC
C981
C981          ;GET 2 NUMBERS FROM FPCS AS INTEGERS IN BC (N1) AND HL (N2). A=C
C981
C981 CD2E1D    GETHLBC:   CALL GETINT
C984 C5        PUSH BC
C985 CD2E1D    CALL GETINT
C988 E1        POP HL
C989 C9        RET
C98A
C98A          INCLUDE TRANSEND.SAM ;SIN, COS, EXP, ETC
C98A
C98A          ;TRANSEND.SAM - TRANSCENDENTAL FUNCTIONS, AND ARITHMETIC
C98A          ;W.E. THOMSON FASTER SINE/COSE
C98A
C98A EF        FPSIN:     DB CALC          ;X
C98B 2B        DB REDARG       ;W
C98C 25        DB DUP
C98D 25        DB DUP
C98E 00        DB MULT         ;W,W*W
C98F C8        DB STOD0        ;W
C990 F0        DB STKHALFPI    ;W, FIRST TERM
C991 28        DB SOMELIT
C992 19        DB 25           ;25 BYTES FOLLOW (5 CONSTS)
C993
C993 80A55DE72A DB 80H,0A5H,5DH,0E7H,2AH
C998 7D2335E036 DB 7DH,23H,35H,0E0H,36H
C99D 79996897AE DB 79H,99H,68H,97H,0AEH
C9A2 74280A109E DB 74H,28H,0AH,10H,9EH
C9A7 6EE64F4819 DB 6EH,0E6H,4FH,48H,19H
C9AC
C9AC 21        DB LDBREG        ;COUNTER
C9AD 05        DB 05H
C9AE
C9AE D8        SINELP:     DB RCL0
C9AF 00        DB MULT

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C9B0 01          DB ADDN
C9B1 22          DB DECB
C9B2 FC          DB 0FCH          ;LOOP TO SINELP, 5 TIMES
C9B3
C9B3 00          DB MULT
C9B4 34          DB EXIT2
C9B5
C9B5            ;COSINE=SINE(ANGLE+PI/2)
C9B5 EF          FPCOS:   DB CALC
C9B6 F0          DB STKHALFPI
C9B7 01          DB ADDN
C9B8 39          DB SIN
C9B9 34          DB EXIT2
C9BA
C9BA            ;TAN=SIN X/COS X
C9BA EF          FPTAN:   DB CALC
C9BB 25          DB DUP
C9BC 39          DB SIN
C9BD 06          DB SWOP
C9BE 3A          DB COS
C9BF 05          DB DIVN
C9C0 34          DB EXIT2
C9C1
C9C1            ;REDARG - REDUCE ANGLE ARGUMENT TO -180 TO +180 DEGREE RANGE
C9C1 EF          FPREARG:  DB CALC
C9C2 27          DB FIVELIT
C9C3 7E22F9      DB 7EH,22H,0F9H
C9C6 836E        DB 83H,6EH          ;1/(2*PI)
C9C8 00          DB MULT          ;X/(2*PI)=X IN 360 DEGREE UNITS
C9C9 25          DB DUP
C9CA E0          DB STKHALF          ;HALF =180 DEGREES IN THIS CONTEXT
C9CB 01          DB ADDN
C9CC 44          DB INT          ;X IN 360 DEGREE UNITS, INT 360 DEGREE UNITS+.5
C9CD 03          DB SUBN          ;X REDUCED TO -180 TO +180 DEGREES
C9CE 26          DB ONELIT
C9CF 04          DB 04H
C9D0 00          DB MULT          ;REDUCED X*4
C9D1 25          DB DUP
C9D2 41          DB ABS
C9D3 E6          DB STKFONE
C9D4 03          DB SUBN
C9D5 25          DB DUP
C9D6 2E          DB GRTR0
C9D7 1E          DB JPTRUE          ;TO REDARG2
C9D8 03          DB 3
C9D9
C9D9 07          DB DROP
C9DA 34          DB EXIT2
C9DB
C9DB E6          REDARG2:  DB STKFONE          ;(FLOATING PT)
C9DC 03          DB SUBN
C9DD 06          DB SWOP
C9DE 2C          DB LESS0
C9DF 1E          DB JPTRUE          ;TO REDARG3
C9E0 02          DB 2
C9E1 5D          DB NEGATE
C9E2
C9E2 34          REDARG3:  DB EXIT2
C9E3
C9E3            ;EXPONENTIAL - FPC UNARY FUNCTION. (W.E.T.)
C9E3            ;EXP(N)=e^X
C9E3 E5          FPEXP:   PUSH HL          ;PTR TO EXP. OF X
C9E4
C9E4 EF          DB CALC          ;X
C9E5 27          DB FIVELIT
C9E6 8138        DB 81H,38H
C9E8 AA3B29      DB 0AAH,3BH,29H          ;X,1/LN 2
C9EB
C9EB 00          DB MULT          ;X/LN 2=Y. NOW 2^Y IS REQUIRED RESULT
C9EC 33          DB EXIT
C9ED
C9ED E1          POP HL
C9EE
C9EE            ;CALCULATE 2^Y
C9EE E5          FPPWR2:  PUSH HL          ;PTR TO EXP. OF TOP ENTRY
C9EF
C9EF EF          DB CALC
C9F0 25          DB DUP
C9F1 44          DB INT          ;Y,INT Y
C9F2 D1          DB ST01          ;THE INTEGER PART OF THE POWER CAN JUST
C9F3            ;BE ADDED TO EXP OF X (LATER).
C9F3 03          DB SUBN          ;Y-INT Y=W. NOW DO CLEVER THINGS WITH THE
C9F4            ;FRACTIONAL PART OF THE POWER
C9F4 C8          DB STOD0          ;(M0=W)
C9F5 E6          DB STKFONE          ;FIRST CONST IS 1 (FP FORM)
C9F6 28          DB SOMELIT
C9F7 23          DB 35          ;35 BYTES FOLLOW (7 CONSTS)
C9F8
C9F8 8031721816  DB 80H,31H,72H,18H,16H
C9FD 7E75FDE5E7  DB 7EH,75H,0FDH,0E5H,0E7H
CA02 7C6359854A  DB 7CH,63H,59H,85H,4AH
CA07 7A1D821142  DB 7AH,1DH,82H,11H,42H
CA0C 7730071F00   DB 77H,30H,07H,1FH,00H
CA11 7415F05192  DB 74H,15H,0F0H,51H,92H
CA16 7135A06F0B  DB 71H,35H,0A0H,6FH,0BH
CA1B

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CA1B 21          DB LDBREG
CA1C 07          DB 07H          ;COUNTER
CA1D
CA1D D8          EXPLP:  DB RCL0
CA1E 00          DB MULT
CA1F 01          DB ADDN
CA20 22          DB DECB
CA21 FC          DB 0FCH          ;LOOP TO EXPLP, 7 TIMES
CA22
CA22 D9          DB RCL1          ;2^W,INT Y
CA23 33          DB EXIT
CA24
CA24 CD651D      CALL FPPTOA          ;GET INTEGER PART OF POWER. CY IF >FF, Z IF +VE.
CA27 280A        JR Z,FPEXP3          ;JR IF +VE (BC HOLDS RESULT)
CA29
CA29 3004        JR NC,FPEXP2        ;JR IF IN RANGE (-255 TO -1 AS FF TO 01)
CA2B
CA2B E1          POP HL          ;SET ZERO IF UNDERFLOW
CA2C
CA2C C3EBC8      SETFALSH: JP SETFALSE
CA2F
CA2F ED44        FPEXP2:  NEG
CA31 4F          LD C,A
CA32 05          DEC B          ;NEGATE BC IF -VE
CA33
CA33 E1          FPEXP3:  POP HL          ;PTR TO 2**W
CA34 5E          LD E,(HL)
CA35 1600        LD D,0          ;DE=EXP OF 2^W
CA37 EB          EX DE,HL          ;HL=EXP
CA38 09          ADD HL,BC          ;ADD POWER TO GET NEW EXPONENT
CA39 EB          EX DE,HL          ;DE=NEW EXP, HL PTS TO LAST VALUE
CA3A 14          INC D
CA3B 28EF        JR Z,SETFALSH        ;ZERO RESULT IF UNDERFLOW
CA3D
CA3D 15          DEC D
CA3E C2D117      JP NZ,NTLERR        ;ERROR IF OVERFLOW
CA41
CA41 7B          LD A,E
CA42 A7          AND A
CA43 28E7        JR Z,SETFALSH
CA45
CA45 77          LD (HL),A
CA46 C3DECE      JP SETUPDE
CA49
CA49 ;TO POWER - N1**N2. BINARY
CA49 ;SPECIAL CASES: N1**0=1, 0**NZ=0
CA49
CA49 13          FPPOWER:  INC DE
CA4A 13          INC DE
CA4B 1A          LD A,(DE)
CA4C E63F        AND 3FH
CA4E 47          LD B,A          ;IF N2=0-3FH, B=N2
CA4F
CA4F EF          DB CALC          ;N1,N2
CA50 25          DB DUP          ;N1,N2,N2
CA51 23          DB STKBREG        ;N1,N2,N2,BREG
CA52 03          DB SUBN          ;N1,N2,N2-BREG
CA53 1F          DB JPFALSE        ;JP TO IPOWER IF BREG=N2
CA54 0C          DB 0CH
CA55
CA55 06          DB SWOP          ;N2,N1
CA56 25          DB DUP          ;N2,N1,N1
CA57 1F          DB JPFALSE        ;JP TO ZPOWER IF N1=ZERO
CA58 05          DB 05H
CA59
CA59 3F          DB LOGN          ;N2,LN N1
CA5A 00          DB MULT          ;N2*LN N1
CA5B 40          DB EXP          ;E**(N2*LN N1)
CA5C 34          DB EXIT2
CA5D
CA5D ;ZERO TO A NON-ZERO POWER
CA5D
CA5D 06          ZPOWER:  DB SWOP          ;0,N2
CA5E 07          DB DROP          ;0
CA5F 34          DB EXIT2          ;0 TO ANY POWER GIVES RESULT 0
CA60
CA60 ;N1 TO POWER 0-3FH
CA60
CA60 07          IPOWER:  DB DROP          ;N1
CA61 C8          DB STOD0          ;(MEM0=N1)
CA62 E9          DB STKONE          ;1
CA63 23          DB STKBREG        ;1,BREG
CA64 1F          DB JPFALSE        ;1
CA65 05          DB 05H          ;JP IF N1 TO POWER 0 - RESULT=1
CA66
CA66 D8          DB RCL0          ;T,N1
CA67 00          DB MULT          ;NEW T
CA68 22          DB DECB
CA69 FD          DB 0FDH          ;LOOP, DOING N1*N1*N1*N1...BREG TIMES
CA6A
CA6A 34          DB EXIT2
CA6B
CA6B ;*****
CA6B ;LOGN - NATURAL LOG
CA6B
CA6B EF          FPLOGN:  DB CALC          ;X
CA6C 31          DB RESTACK        ;X,X
CA6D 25          DB DUP          ;X,X
CA6E 2D          DB LESE0        ;X,1/0
CA6F 07          DB DROP          ;X
CA70 33          DB EXIT
CA71

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CA71 13      INC DE
CA72 13      INC DE
CA73 1A      LD A, (DE)
CA74 A7      AND A
CA75 C2E83E  JP NZ, INVARG      ;INVALID ARG IF X IS ZERO OR -VE
CA78
CA78 7E      LD A, (HL)      ;A=EXPONENT OF X
CA79 3680    LD (HL), 80H    ;X REDUCED TO 0.5-0.999999 RANGE
CA7B 47      LD B, A
CA7C
CA7C EF      DB CALC
CA7D 23      DB STKBREG      ;NX, EXP
CA7E 26      DB ONELIT
CA7F 80      DB 80H          ;NX, EXP, 80H
CA80 03      DB SUBN        ;NX, TRUE EXP (PERHAPS -VE)
CA81 06      DB SWOP        ;TE, NX
CA82 25      DB DUP          ;TE, NX, NX
CA83 27      DB FIVELIT
CA84 80CCCC  DB 80H, 0CCH, 0CCH
CA87 CCDD    DB 0CCH, 0CDH    ;TE, NX, NX, -0.8
CA89 01      DB ADDN        ;TE, NX, NX-0.8
CA8A 2E      DB GRTR0      ;TE, NX, 1/0
CA8B 1D      DB SWOP23     ;NX, TE, 1/0
CA8C 1E      DB JPTRUE     ;TO LOGN3
CA8D 07      DB 07H
CA8E
CA8E E6      DB STKFONE    ;NX, TE, 1
CA8F 03      DB SUBN        ;NX, TE-1
CA90 06      DB SWOP        ;TE-1, NX
CA91 E0      DB STKHALF    ;TE-1, NX, 0.5
CA92 05      DB DIVN        ;TE-1, 2*NX
CA93 06      DB SWOP        ;2*NX, TE-1
CA94
CA94 27      LOGN3: DB FIVELIT
CA95 803172  DB 80H, 31H, 72H
CA98 17F8    DB 17H, 0F8H    ;NX (OR 2*NX), TE (OR TE-1), LN2
CA9A 00      DB MULT        ;NX, TE*LN 2
CA9B 06      DB SWOP
CA9C E6      DB STKFONE    ;TE*LN 2-1, NX, 1
CA9D 03      DB SUBN        ;TE*LN 2-1, NX-1
CA9E 25      DB DUP
CA9F 27      DB FIVELIT
CAA0 822000  DB 82H, 20H, 00H ;TE*LN 2-1, NX-1, NX-1, 2.5
CAA3 0000    DB 00H, 00H
CAA5 00      DB MULT        ; , (NX-1)*2.5
CAA6 E0      DB STKHALF    ;
CAA7 03      DB SUBN        ; , 2.5*NX-3
CAA8 C8      DB STOD0
CAA9 28      DB SOMELIT
CAA3 3C      DB 60          ;12 CONSTANTS
CAAB
CAAB 806E238093 DB 80H, 6EH, 23H, 80H, 93H
CAB0 7DA79C7E5E DB 7DH, 0A7H, 9CH, 7EH, 5EH
CAB5 7A1B43CA36 DB 7AH, 1BH, 43H, 0CAH, 36H
CABA 77A0FE5CFC DB 77H, 0A0H, 0FEH, 5CH, 0FCH
CABF 74319FB400 DB 74H, 31H, 9FH, 0B4H, 00H
CAC4 71CBDA9600 DB 71H, 0CBH, 0DAH, 96H, 00H
CAC9 6E706F6100 DB 6EH, 70H, 6FH, 61H, 00H
CACE 6C90AA0000 DB 6CH, 90H, 0AAH, 00H, 00H
CAD3 6930C50000 DB 69H, 30H, 0C5H, 00H, 00H
CAD8 66DAA50000 DB 66H, 0DAH, 0A5H, 00H, 00H
CADD 6409000000 DB 64H, 09H, 00H, 00H, 00H
CAE2 61AC000000 DB 61H, 0ACH, 00H, 00H, 00H
CAE7
CAE7 33      DB EXIT
CAE8
CAE8 185B    JR SERIES
CAEA
CAEA
CAEA EF      FPARCTAN: DB CALC
CAE8 25      DB DUP          ;X, X
CAEC 41      DB ABS        ;X, ABS X      **
CAED E6      DB STKFONE    ;X, ABS X, 1
CAEE 03      DB SUBN        ;X, ABS X-1
CAEF 2F      DB GRTE0      ;X, 1/0
CAF0 25      DB DUP          ;X, 1/0, 1/0 (1 IF ABS X>=1, ELSE 0)
CAF1 1F      DB JPFALSE    ;JP IF ABS X<1, ARCTAN2, WITH X, 0 ON FPCS
CAF2 0B      DB 0BH
CAF3
CAF3 06      DB SWOP        ;1, X
CAF4 05      DB DIVN        ;1/X
CAF5 5D      DB NEGATE     ;-1/X
CAF6 25      DB DUP          ;-1/X, -1/X
CAF7 F0      DB STKHALFPI  ;-1/X, -1/X, PI/2
CAF8 06      DB SWOP        ;-1/X, PI/2, -1/X
CAF9 2C      DB LESS0      ;-1/X, PI/2, 1/0
CAFA 1E      DB JPTRUE     ;JP IF -1/X IS -VE, ARCTAN2. (-1/X, PI/2 ON FPCS)
CAFB 02      DB 02H
CAF3 5D      DB NEGATE     ;NEGATE PI/2 IF -1/X IS -VE
CAFD
CAFD 06      ARCTAN2: DB SWOP      ;(+/-PI/2 OR 0), V
CAFE 25      DB DUP          ;
CAFF 25      DB DUP          ; V, V
CB00 00      DB MULT        ; V, V*V
CB01 E0      DB STKHALF    ; V, V*V, 0.5
CB02 05      DB DIVN        ; V, 2*V*V
CB03 E6      DB STKFONE    ; V, 2*V*V, 1
CB04 03      DB SUBN        ; (+/-PI/2 OR 0), V, 2*V*V-1
CB05 C8      DB STOD0      ; (+/-PI/2 OR 0), V
CB06

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CB06 28          DB SOMELIT
CB07 3C          DB 60          ;12 CONSTANTS
CB08
CB08 8061A1B30C DB 80H,61H,0A1H,0B3H,0CH
CB0D 7CD8DE63BE DB 7CH,0D8H,0DEH,63H,0BEH
CB12 7936731B5D DB 79H,36H,73H,1BH,5DH
CB17 76B50936BE DB 76H,0B5H,09H,36H,0BEH
CB1C 7342C40000 DB 73H,42H,0C4H,00H,00H
CB21 70DBE8B400 DB 70H,0DBH,0E8H,0B4H,00H
CB26 6E00367500 DB 6EH,00H,36H,75H,00H
CB2E 6B98FD0000 DB 6BH,98H,0FDH,00H,00H
CB30 6839BC0000 DB 68H,39H,0BCH,00H,00H
CB35 65E48D0000 DB 65H,0E4H,8DH,00H,00H
CB3A 630E000000 DB 63H,0EH,00H,00H,00H
CB3F 60B2000000 DB 60H,0B2H,00H,00H,00H
CB44
CB44 33          DB EXIT
CB45
CB45 060C        SERIES: LD B,12          ;LOOP COUNTER
CB47
CB47 EF          DB CALC
CB48 D8          DB RCL0          ;(+/-PI/2 OR 0),V,12 CONSTS,2*V*V-1
CB49              ;IGNORE ALL EXCEPT CONSTS AND 2*V*V-1 (CALL IT X)
CB49 E0          DB STKHALF      ;C,C,..C,X,0.5
CB4A 05          DB DIVN          ;          ,2*X
CB4B C8          DB STOD0
CB4C E1          DB STKZERO
CB4D D1          DB STO1          ;0 (INITIAL N)
CB4E
CB4E 25          SERILP: DB DUP          ; N,N
CB4F D8          DB RCL0          ; N,N,M0
CB50 00          DB MULT         ; N,N*M0
CB51 D9          DB RCL1          ; N,N*M0,M1
CB52 D2          DB STO2
CB53 03          DB SUBN          ; ,C,N,N*M0-M1
CB54 1D          DB SWOP23        ; ,N,C,N*M0-M1
CB55 01          DB ADDN          ; ,N,C+N*M0-M1
CB56 06          DB SWOP          ; ,C+N*M0-M1,N
CB57 C9          DB STOD1
CB58 22          DB DECB          ;C+N*M0-M1
CB59 F5          DB 0F5H          ;DEC BREG, JR NZ, TO SERILP
CB5A
CB5A DA          DB RCL2
CB5B 03          DB SUBN
CB5C 00          DB MULT
CB5D 01          DB ADDN
CB5E 34          DB EXIT2
CB5F
CB5F              ;ARCSIN
CB5F
CB5F EF          FPARCSIN: DB CALC          ;X
CB60 25          DB DUP          ;X,X
CB61 25          DB DUP          ;X,X,X
CB62 00          DB MULT         ;X,X*X
CB63 E6          DB STKFONE
CB64 06          DB SWOP
CB65 03          DB SUBN          ;X,1-(X*X)
CB66 43          DB SQR
CB67 E6          DB STKFONE
CB68 01          DB ADDN          ;X,SQR(1-(X*X))+1
CB69 05          DB DIVN          ;TAN
CB6A 3E          DB ATN
CB6B E0          DB STKHALF
CB6C 05          DB DIVN
CB6D 34          DB EXIT2
CB6E
CB6E              ;ARCCOS. (ACS X=PI/2-ASN X)
CB6E
CB6E EF          FPARCCOS: DB CALC
CB6F 3C          DB ASN
CB70 F0          DB STKHALFPI
CB71 06          DB SWOP
CB72 03          DB SUBN
CB73 34          DB EXIT2
CB74
CB74              INCLUDE MULT.SAM          ;ARITHMETIC
CB74
CB74              ;MULT.SAM - MULTIPLY, DIVIDE, SUBTRACT, ADD
CB74
CB74              ;*****
CB74              ;QMULT - MULTIPLY HL*DE. RESULT IN HL. FASTER IF EITHER NUMBER IS ONE BYTE.
CB74              ;USES HL,AF. CY IF OVERFLOW OF 16 BITS.
CB74
CB74 C5          QMULT:   PUSH BC
CB75 0608        LD B,8          ;BITS TO DO
CB77 7C          LD A,H
CB78 A7          AND A
CB79 2803        JR Z,QMULT2      ;JR IF HL NUMBER IS ONLY 8 BITS - QUICK MULT OK
CB7B
CB7B EB          EX DE,HL          ;SWOP NUMBERS AND SEE IF ORIG DE IS 8 BIT
CB7C 7C          LD A,H
CB7D A7          AND A
CB7E
CB7E 4D          QMULT2:  LD C,L
CB7F 210000      LD HL,0
CB82 280D        JR Z,SHORTMUL
CB84
CB84 29          QHLLP2:  ADD HL,HL          ;DOUBLE RESULT
CB85 3816        JR C,QOVERFL
CB87
CB87 17          RLA          ;TEST NEXT BIT OF ORIG H
CB88 3003        JR NC,NOQADN
CB8A

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CB8A 19          ADD HL,DE
CB8B 3810        JR C,QOVERFL
CB8D            NOQADN:   DJNZ QHLLP2
CB8F 10F5        LD B,8
CB8F 0608        LD B,8
CB91 79          SHORTMUL: LD A,C          ;A=ORIG L
CB92            QHLLP:   ADD HL,HL        ;DOUBLE RESULT
CB93 29          JR C,QOVERFL
CB93 3808        RLA          ;TEST NEXT BIT OF ORIG HL
CB95 17          JR NC,NOQADDIN
CB96 3003        ADD HL,DE
CB98 19          JR C,QOVERFL
CB98 3802        NOQADDIN: DJNZ QHLLP
CB9B 10F5        QOVERFL: POP BC
CB9D C1          RET          ; RESULT IS IN HL IF NC SIGNALS 'OK'
CB9E C9          ;*****
CB9F            ;FPC MULTIPLY. BINARY OP WITH HL AND DE PTING TO N1,N2
CB9F            FPMULT:  LD A,(DE)
CB9F 1A          OR (HL)
CBA0 B6          JR NZ,FPMULT2    ;JR IF EITHER NUMBER IS FLOATING-POINT
CBA1 2054        PUSH DE          ;N2 PTR
CBA3 D5          PUSH HL          ;N1 PTR
CBA3 D5          CALL FETCHI    ;GET N1 IN DE, SGN IN C
CBA4 E5          PUSH DE
CBA5 CDDCCB     LD B,C
CBA8 D5          INC HL
CBA9 41          INC HL          ;PT TO N2
CBAA 23          CALL FETCHI
CBAB 23          POP HL          ;N1
CBAC CDDCCB     LD A,C
CBAF E1          XOR B
CBB0 79          LD C,A          ;HL=N1, DE=N2, C=SGN OF RESULT
CBB1 A8          CALL QMULT    ;HL=HL*DE
CBB2 4F          POP DE          ;N1 PTR
CBB3 CD74CB     EX DE,HL        ;HL=N1 PTR, DE=RESULT
CBB6 D1          JR C,QMOVERF    ;JR IF OVERFLOW OF 16 BITS
CBB7 EB
CBB8 383C        JR STICZ
CBBA 1807        ;LOAD (HL) WITH INTEGER DE, SGN A
CBC            STOREDE:  CP 2
CBC FE02        SBC A,0          ;01->00, FF->FF
CBC DE00        CPL          ;01->FF, FF->00
CBC 2F          LD C,A          ;C=SGN
CBC 4F          PUSH DE        ;JUST TO BALANCE STACK **
CBC D5
CBC3 7A          STICZ:   LD A,D
CBC4 B3          OR E
CBC5 2001        JR NZ,STOREI
CBC7            LD C,A          ;ENSURE SGN OF ZERO IS +VE
CBC8            ;*****
CBC8            ;STORE INTEGER TO (HL). DE=INTEGER, C=SGN. ENTRY WITH STKEND ON STACK
CBC8 3600        STOREI:  LD (HL),0        ; 'INTEGER'
CBCA 23          INC HL
CBCB 71          LD (HL),C        ;SGN
CBCD 0C          INC HL
CBCD 0C          INC C
CBCE 2007        JR NZ,STORPI
CBD0            LD A,E          ;NEGATE DE IF SGN IS -VE
CBD1 7B          CPL
CBD2 2F          LD E,A
CBD3 5F          LD A,D
CBD4 7A          CPL
CBD5 2F          LD D,A
CBD6 57          INC DE
CBD6 13
CBD7            STORPI:  LD (HL),E
CBD7 73          INC HL
CBD8 23          LD (HL),D
CBD9 72          POP DE          ;NEW STKEND
CBDA D1          RET
CBDB C9          ;*****
CBDC            ;FETCH INTEGER FROM (HL). DE=INTEGER, C=SGN
CBDC            FETCHI:  INC HL
CBDD 4E          LD C,(HL)
CBDE 23          INC HL
CBDF 5E          LD E,(HL)
CBE0 23          INC HL
CBE1 56          LD D,(HL)
CBE2 0D          DEC C
CBE3 0C          INC C
CBE4 C8          RET Z          ;RET IF +VE
CBE5            NEGDE:   DEC DE
CBE5 1B
CBE6            CPLDE:  LD A,E          ;NEGATE DE, SINCE SGN IS -VE
CBE6 7B          CPL
CBE7 2F

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CBE8 5F          LD E,A
CBE9 7A          LD A,D
CBEA 2F          CPL
CBEB 57          LD D,A
CBEC B3          OR E           ;Z IF DE=0
CBED C9          RET
CBEF
CBEF CDE5CB     NEGDEDE:   CALL NEGDE
CBF1 D9          EXX           ;EXIT WITH REGS SWITCHED
CBF2 20F2       JR NZ,CPLDE   ;CPL MSW UNLESS Z SHOWS
CBF4
CBF4 18EF       JR NEGDE
CBF6
CBF6
CBF6           ;DEAL WITH INTEGER MULTIPLY OVERFLOW
CBF6 D1         QMOVERF:   POP DE           ;N2 PTR
CBF7
CBF7           ;*****
CBF7           ;FLOATING POINT MULTIPLY OF 2 NUMBERS. N1, N2 ARE ON FPCS AT (HL) AND (DE)
CBF7 CD39CE     FPMULT2:   CALL DFPFORM   ;GET FP FORMS ON FPCS. EXIT WITH Z IF N1 IS A
CBFA           ;POWER OF TWO, CY IF IT IS ZERO. F'=DITTO FOR N2
CBFA D8         RET C       ;IF N1=0, RET (BIN. OP MEANS ONLY 0 LEFT ON FPCS)
CBFB 08         EX AF,AF'
CBFC 382C       JR C,MSETZ2   ;JR IF N2 IS ZERO - SET ZERO RESULT **
CBFE
CBFE E5         PUSH HL      ;N1 PTR
CBFF 08         EX AF,AF'
CC00 2803       JR Z,FPQM1    ;JR IF N1 IS A POWER OF TWO
CC02
CC02 08         EX AF,AF'
CC03 2028       JR NZ,FPMULT3 ;JR IF N2 ISN'T A POWER OF TWO
CC05
CC05           ;SPECIAL CASE - EITHER NUMBER (OR BOTH) IS A POWER OF TWO, I.E. EXP 80 00 00 00
CC05           ;OR EXP 00 00 00 00. XOR WILL GIVE CORRECT SGN BIT AND COPY NON-ZERO MANTISSA
CC05           ;BITS. THEN EXPS CAN BE ADDED.
CC05 1A         FPMUL1:   LD A,(DE)
CC06 4F         LD C,A
CC07 0600       LD B,0
CC09 6E         LD L,(HL)
CC0A 60         LD H,B
CC0B 09         ADD HL,BC
CC0C 017FFF     LD BC,-129
CC0F
CC0F           ;ENTRY FROM QUICK DIVIDE
CC0F 09         FPMDC:    ADD HL,BC
CC10 24         INC H
CC11 2816       JR Z,MSETZERO   ;SET ZERO IF UNDERFLOW
CC13
CC13 25         DEC H
CC14 C2D117     JP NZ,NTLERR   ;ERROR IF OVERFLOW
CC17
CC17 7D         LD A,L         ;EXP OF RESULT
CC18 A7         AND A
CC19 280E       JR Z,MSETZERO
CC1B
CC1B E1         POP HL        ;N1 PTR
CC1C 77         LD (HL),A
CC1D 0604       LD B,4         ;4 MANT BYTES
CC1F
CC1F 23         FPMULP:   INC HL
CC20 13         INC DE
CC21 1A         LD A,(DE)
CC22 AE         XOR (HL)
CC23 77         LD (HL),A
CC24 10F9       DJNZ FPMULP
CC26
CC26 23         INC HL
CC27 EB         EX DE,HL     ;DE=NEW STKEND
CC28 C9         RET
CC29
CC29 E1         MSETZERO:  POP HL
CC2A
CC2A C3EBC8     MSETZ2:   JP SETFALSE
CC2D
CC2D CD0BCE     FPMULT3:   CALL MUDIADSR ;GET N1 IN B DE'DE, N2 IN C A'B'C'A, PUT
CC30           ;RESULT SIGN ON STACK, SET TRUE NUMERIC BITS
CC30
CC30 C5         PUSH BC
CC31 210000     LD HL,0      ;EXP BYTES
CC34 D9         EXX
CC35 210000     LD HL,0      ;ZERO RESULT LSW
CC38 D9         EXX
CC39
CC39           ;MULTIPLIER IS IN A',B',C',A
CC39           ;RESULT IS IN HL'HL
CC39           ;MULTIPLICAND IS IN DE'DE
CC39
CC39 0E04       LD C,4         ;4 BYTES IN MULTIPLIER
CC3B
CC3B 0608       FPMULCLP:  LD B,8         ;8 BITS PER MULTIPLIER BYTE
CC3D A7         AND A
CC3E 200B       JR NZ,FPMULBLP ;JR IF ANY BIT IN MULTIPLIER IS HIGH
CC40
CC40 45         LD B,L         ;EXTRA BITS TO B
CC41 6C         LD L,H
CC42
CC42 D9         EXX
CC43 7D         LD A,L

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CC44 6C          LD L,H
CC45 2600        LD H,0
CC47 D9         EXX
CC48
CC48 67          LD H,A          ;0->H'->L'->H->L->B. SHIFT RESULT RIGHT 8 TIMES -
CC49            ;THIS IS ALL THAT HAPPENS IF ALL MULTIPLIER BITS=0
CC49 1816        JR NXMBYTE      ;GET NEXT MULTIPLIER BYTE
CC4B
CC4C 1F          FPMULBLP:   RRA          ;TEST EACH BIT IN MULTIPLIER, FROM RHS TO LHS
CC4C 3005        JR NC,FPMULT25 ;JR IF NO ADD OF MULTIPLICAND
CC4E
CC4E 19          ADD HL,DE      ;ELSE ADD HL'HL,DE'DE
CC4F D9         EXX
CC50 ED5A       ADC HL,DE
CC52 D9         EXX
CC53
CC53 D9          FPMULT25:  EXX          ;HALVE RESULT IN HL'HL
CC54 CB1C       RR H
CC56 CB1D       RR L          ;HALVE HL'
CC58 D9         EXX
CC59 CB1C       RR H
CC5B CB1D       RR L          ;HALVE HL
CC5D 10EC       DJNZ FPMULBLP
CC5F
CC5F 1F          RRA
CC60 47          LD B,A          ;SAVE BITS THAT 'FELL OFF' HL'HL IN CASE THIS IS
CC61            ;FINAL BYTE OF MULTIPLIER.
CC61 D9          EXX
CC62 79          LD A,C
CC63 48          LD C,B
CC64 08          EX AF,AF'
CC65 47          LD B,A
CC66 08          EX AF,AF'      ;A'->B'->C'->A. A IS NEXT MULTIPLIER BYTE
CC67 D9         EXX
CC68
CC68 0D          DEC C
CC69 20D0       JR NZ,FPMULCLP
CC6B
CC6B 78          LD A,B          ;A=EXTRA BITS (7 AND 6 MATTER)
CC6C 41          LD B,C          ;B=0
CC6D EB         EX DE,HL      ;PROTECT RESULT LSW IN DE
CC6E E1         POP HL        ;EXP BYTES (BOTH NON-ZERO)
CC6F 4C          LD C,H          ;BC=N1 EXP (B IS 0)
CC70 60          LD H,B          ;HL=N2 EXP
CC71 09          ADD HL,BC      ;HL=EXP SUM+80H+80H
CC72 0180FF     LD BC,-80H
CC75
CC75            ;ENTRY USED BY DIVIDE
CC75            ;RESULT IS IN HL'DE, EXTRA BITS IN A. BC=+/-80H. BIT 7 OF STACKED AF=RESULT SGN
CC75            ;HL=COMBINED EXP. BELOW SGN ON STACK IS N1 PTR
CC75
CC75 09          DIVISE:     ADD HL,BC      ;SUBTRACT 80H FROM COMBINED EXP TO CORRECT FOR 2
CC76            ;+80HS AS A RESULT OF ADDING 2 EXP BYTES.
CC76            ;(OR VV. IF DIVIS - ADD 80H TO COMP FOR 80H-80H)
CC76 D9         EXX
CC77 CB7C       BIT 7,H          ;H'
CC79 200A       JR NZ,MULNORM ;IF NO LEADING ZERO BITS, OK
CC7B
CC7B D9         EXX
CC7C 2B         DEC HL        ;DEC COMBINED EXP.
CC7D            ;MOVE RESULT TO THE LEFT. ADD IN A 'LOST'
CC7D 17         RLA          ;BIT THAT HAS BEEN IN 'A'
CC7E CB13       RL E          ;SINCE LAST HALVING OF RESULT.
CC80 CB12       RL D
CC82 D9         EXX          ;SMALLEST MULT IS .1000*.1000 GIVES .01 SO
CC83
CC83 ED6A       ADC HL,HL      ;1 MOVE IS ALWAYS ENOUGH TO NORMALISE RESULT.
CC85            ;(DITTO FOR DIV)
CC85 D9         EXX
CC86 17         RLA          ;LOOK AT A 'LOST' BIT FOR FINAL ROUNDING
CC87
CC87            ;ENTRY FROM FPADDN WITH CY IF NEEDS ROUND UP, HL'DE=RESULT, HL=EXP, SGN AND N1
CC87            ;PTR ON STACK
CC87
CC87 3015       FPADDNEN:   JR NC,RNDDONE ;JR IF NO NEED TO ROUND UP
CC89
CC89 1C          INC E
CC8A 2012       JR NZ,RNDDONE
CC8C
CC8C 14          INC D
CC8D 200F       JR NZ,RNDDONE
CC8F
CC8F D9         EXX
CC90 2C          INC L
CC91 D9         EXX
CC92 200A       JR NZ,RNDDONE
CC94
CC94 D9         EXX
CC95 24          INC H
CC96 D9         EXX
CC97 2005       JR NZ,RNDDONE
CC99
CC99 23          INC HL        ;ONLY IF ROUNDING RIPPLES RIGHT FORWARDS INC EXP
CC9A D9         EXX
CC9B 2680       LD H,80H      ;AND MAKE MANTISSA .1000000
CC9D D9         EXX
CC9E
CC9E F1         RNDDONE:   POP AF          ;BIT 7=SGN BIT
CC9F
CC9F            ;ENTRY FROM FPSUBN WITH BIT 7,A=SGN, HL'DE=MANT, HL=EXP, (SP)=N1 PTR
CC9F
CC9F 24          FPSUBNEN:  INC H
CCA0 CA29CC     JP Z,MSETZERO ;IF EXP UNDERFLOWED, USE ZERO

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CCA3
CCA3 25          DEC H          ;ZERO UNLESS OVERFLOW
CCA4 C2D117     JP NZ,NTLERR   ;H MUST BE ZERO NOW, SINCE WE ONLY USE 1 BYTE EXPS!
CCA7
CCA7 2C          INC L          ;RESULT NOW IN L HL'DE
CCA8 2D          DEC L
CCA9 CA29CC     JP Z,MSETZERO ;JR IF EXP IS ZERO
CCAC
CCAC D9         EXX
CCAD E5         PUSH HL       ;GET RESULT MSW FROM HL'
CCAE D9         EXX
CCAF
CCAF C1         POP BC        ;RESULT MSW
CCB0 A8         XOR B
CCB1 E680       AND 80H      ;USE BIT 7 FROM A, REST FROM B. A=SGNED MANT 1
CCB3 A8         XOR B
CCB4 45         LD B,L
CCB5
CCB5 E1         LDMRSLT:    POP HL        ;N1 PTR
CCB6 70         LD (HL),B
CCB7 23         INC HL
CCB8 77         LD (HL),A
CCB9 23         INC HL
CCBA 71         LD (HL),C
CCBB 23         INC HL
CCBC 72         LD (HL),D
CCBD 23         INC HL
CCBE 73         LD (HL),E
CCBF 23         INC HL
CCC0 EB         EX DE,HL     ;DE PTS TO N2 (WILL BE STKEND)
CCC1 C9         RET
CCC2
CCC2 ;DIVISION
CCC2 ;34-BIT DIVISION. MANTISSAS COULD BE 0.999/0.5=1.999 OR 0.5/0.999=0.5
CCC2 ;RANGE OF RESULTS=0.5-1.999 BUT METHOD GIVES HALF THIS (0.25-0.999). ALWAYS
CCC2 ;INC EXPONENT TO DOUBLE VALUE. A 33RD BIT MAY BE NEEDED TO NORMALISE RESULT
CCC2 ;TO 0.5-0.999, AND A FINAL BIT IS NEEDED FOR ROUNDING. (SHARED WITH MULTIPLY)
CCC2
CCC2
CCC2 CD39CE     FPDIVN:    CALL DFPFORM ;GET FP FORMS ON FPCS. EXIT WITH Z IF N1 IS A
CCC5           ;POWER OF TWO, Z/C IF IT IS ZERO. F'=DITTO FOR N2
CCC5 D8         RET C       ;IF N1=0, RET' (BIN. OP MEANS ONLY 0 LEFT ON FPCS)
CCC6
CCC6 E5         PUSH HL       ;N1 PTR
CCC7 08         EX AF,AF'
CCC8 DAD117     JP C,NTLERR   ;JP IF N2 IS ZERO - OVERFLOW FROM DIVN BY ZERO
CCCB
CCCB 200E       JR NZ,FPDIVN2 ;JR IF N2 ISN'T A POWER OF TWO
CCCD
CCCD ;SPECIAL CASE - N2 IS A POWER OF TWO, E.G. EXP 80 00 00 00 OR EXP 00 00 00 00.
CCCD ;THIS ALLOWS A SIMPLE EXP SUBTRACTION.
CCCD
CCCD 1A         LD A,(DE)
CCCE 4F         LD C,A
CCCF 0600      LD B,0
CCD1 6E         LD L,(HL)
CCD2 60         LD H,B
CCD3 ED42      SBC HL,BC   ;NC HERE
CCD5 018100    LD BC,129  ;SUB N1 EXP,N2 EXP
CCD8 C30FCC    JP FPQMDC
CCDB
CCDB CD0BCE     FPDIVN2:   CALL MUDIADSR
CCDE EB         EX DE,HL
CCDF D9         EXX
CCE0 EB         EX DE,HL
CCE1 D9         EXX
CCE2           ;GET DIVISOR IN DE'DE, DIVIDEND IN HL'HL
CCE2 CDEECB    CALL NEGDEDE ;SGN OF RESULT TO STACK, SET TRUE NUM. BITS
CCE5 D9         EXX
CCE6           ;NEGATE DIVISOR IN DE'DE. COMP FOR EXX IN NEGDEDE
CCE6 C5         PUSH BC
CCE7           ;EXP BYTES
CCE7 01FC08    LD BC,08FCH ;8 BITS PER BYTE OF RESULT.
CCEA           ;C GOES FD,FE,FF,00 FOR 4 BYTES OF RESULT,
CCEA 1817      JR FPDIVE   ;SAVES 33RD BIT AS CY ON FINAL LOOP WITH C=0
CCEC
CCEC 0608     FPDIV3:    LD B,8          ;8 BITS PER BYTE
CCEE
CCEE D9         EXX
CCEF 08         EX AF,AF'
CCF0 78         LD A,B
CCF1 08         EX AF,AF'
CCF2 41         LD B,C
CCF3 4F         LD C,A
CCF4 D9         EXX
CCF5
CCF5 29         FPDIVLP:  ADD HL,HL
CCF6 D9         EXX
CCF7 ED6A      ADC HL,HL   ;MOVE DIVIDEND LEFT
CCF9 D9         EXX
CCFA 3007      JR NC,FPDIVE
CCFC
CCFC 19         ADD HL,DE   ;IF CY, ADD NEG DIVISOR, SCF
CCFD D9         EXX
CCFE ED5A      ADC HL,DE
CD00 37        SCF
CD01 180C      JR FPDIV4
CD03
CD03 19         FPDIVE:   ADD HL,DE   ;ADD NEGATED DIVISOR IN DE'DE TO DIVIDEND IN HL'HL
CD04 D9         EXX
CD05 ED5A      ADC HL,DE   ;MSW
CD07 3806      JR C,FPDIV4  ;JR IF OK, ELSE REVERSE
CD09

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CD09 D9          EXX
CD0A ED52        SBC HL,DE
CD0C D9          EXX
CD0D ED52        SBC HL,DE          ;MSW. NC
CD0F
CD0F D9          FPDIV4:  EXX
CD10 17          RLA          ;SHIFT RESULT BIT IN
CD11 10E2        DJNZ FPDIVLP
CD13
CD13 0C          INC C
CD14 FAECCC      JP M,FPDIV3          ;JP IF C=FD/FE/FF
CD17
CD17 F5          PUSH AF          ;SAVE LAST WHOLE RESULT BYTE, OR 33RD AND 34TH BITS
CD18
CD18 0602        LD B,2
CD1A 28D9        JR Z,FPDIVLP          ;JR IF STILL GOT 33RD AND 34TH BITS TO DO
CD1C
CD1C D9          EXX          ;RESULT FROM A'B'C'A TO HL' DE
CD1D 79          LD A,C
CD1E D9          EXX
CD1F 57          LD D,A          ;D
CD20 D9          EXX
CD21 68          LD L,B          ;L'
CD22 08          EX AF,AF'
CD23 67          LD H,A          ;H'
CD24 D9          EXX
CD25 F1          POP AF          ;33/34
CD26 0F          RRCA
CD27 0F          RRCA          ;33/34 BITS TO BITS 7 AND 6
CD28 E1          POP HL
CD29 5C          LD E,H          ;E
CD2A
CD2A C1          POP BC          ;EXP BYTES
CD2B 68          LD L,B
CD2C 2600        LD H,0
CD2E 44          LD B,H          ;HL=N1 EXP, BC=N2 EXP
CD2F A7          AND A
CD30 ED42        SBC HL,BC
CD32 0E81        LD C,81H
CD34
CD34          ;HL'DE=MANT, EXTRA BITS IN A. BC=81H. BIT 7 OF STACKED AF=SGN. (SP+2)=N1 PTR
CD34
CD34 C375CC      JP DIVISE          ;NORMALISE (SHARED WITH MULIPLY)
CD37
CD37          ;ADDITION/SUBTRACTION
CD37          ;FPC BINARY OPERATION.
CD37
CD37 EB          FPSUBN:  EX DE,HL
CD38 E5          PUSH HL
CD39 CD8FD1      CALL FPNEGAT          ;FOR SUBTRACTION, NEGATE N2, THEN ADD
CD3C E1          POP HL
CD3D EB          EX DE,HL
CD3E
CD3E 1A          FPADDN:  LD A,(DE)
CD3F B6          OR (HL)
CD40 2034        JR NZ,FPADDN2          ;JR IF EITHER NUMBER IS FLOATING-POINT
CD42
CD42 D5          PUSH DE          ;N2 PTR
CD43 23          INC HL
CD44 E5          PUSH HL          ;PTR TO SGN N1
CD45 23          INC HL
CD46 4E          LD C,(HL)
CD47 23          INC HL
CD48 46          LD B,(HL)          ;BC=N1
CD49 23          INC HL
CD4A 23          INC HL
CD4B 23          INC HL
CD4C 7E          LD A,(HL)          ;SGN N2
CD4D 23          INC HL
CD4E 5E          LD E,(HL)
CD4F 23          INC HL
CD50 56          LD D,(HL)          ;DE=N2
CD51 EB          EX DE,HL          ;HL=N2
CD52 09          ADD HL,BC
CD53 0600        LD B,0
CD55 EB          EX DE,HL          ;DE=N1+N2
CD56 E1          POP HL          ;PTR TO N1 SGN
CD57 8E          ADC A,(HL)
CD58 0F          RRCA
CD59 88          ADC A,B
CD5A 2018        JR NZ,ADDNOVERF
CD5C
CD5C 9F          SBC A,A
CD5D 77          LD (HL),A          ;SIGN
CD5E
CD5E 7A          LD A,D          ;DEAL WITH MINUS ZERO
CD5F B3          OR E
CD60 200A        JR NZ,MIN0OK          ;JR IF CANNOT BE 00 FF 00 00
CD62
CD62 7E          LD A,(HL)
CD63 3C          INC A
CD64 2006        JR NZ,MIN0OK          ;DITTO
CD66
CD66 2B          DEC HL
CD67 3691        LD (HL),91H          ;EXP
CD69 23          INC HL
CD6A 3680        LD (HL),80H          ;MAKE RESULT=65536
CD6C
CD6C 23          MIN0OK:  INC HL
CD6D 73          LD (HL),E
CD6E 23          INC HL
CD6F 72          LD (HL),D

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CD70 23          INC HL
CD71 70          LD (HL),B          ;ZERO MANT 4 IN CASE RESULT IS 65536
CD72 D1          POP DE          ;DE=NEW STKEND
CD73 C9          RET
CD74
CD74
CD74 D1          ;*****
ADDNOVERF:      POP DE
CD75 2B          DEC HL          ;GET N1 AND N2 PTRS CORRECT
CD76
CD76            ;N1+N2
CD76 E5          FPADDN2:      PUSH HL          ;N1 PTR
CD77 CD39CE      CALL DFPFORM      ;USE FULL FP FORMS
CD7A CD0BCE      CALL MUDIADSR     ;N1 IN DE'DE, N2 IN HL'HL, EXPS IN BC
CD7D            ;TRUE NUMERIC BITS, XORED SGNS ON STACK
CD7D 79          LD A,C
CD7E 90          SUB B
CD7F 300C        JR NC,FPADD2     ;SUB N2 EXP, N1 EXP. CY IF N1 EXP >N2 EXP
CD81            ;JR IF MAX EXP IN C ALREADY
CD81 48          LD C,B
CD82 ED44        NEG          ;A=EXP DIFF.
CD84 EB          EX DE,HL
CD85 D9          EXX
CD86 EB          EX DE,HL          ;SWOP MANTISSAS OF N1 AND N2 SO THAT HL'HL
CD87            ;IS THE NUMBER WITH THE LARGER EXP. AND DE'DE
CD87 D9          EXX          ;IS THE NUMBER WITH LOWER EXP (NEEDING SHIFT)
CD88 CDEFCD      CALL ADDALIGN     ;B=0
CD8B 1809        JR FPADD3
CD8D
CD8D C4EFCD      FPADD2:      CALL NZ,ADDALIGN ;CALL UNLESS EXPS MATCH - NO NEED TO SHIFT
CD90 EB          EX DE,HL
CD91 D9          EXX
CD92 EB          EX DE,HL
CD93 D9          EXX
CD94 0600        LD B,0          ;BC=COMMON EXP
CD96
CD96 F1          FPADD3:      POP AF          ;SGNS DO/DONT MATCH FLAG. N1 IN HL'HL NOW
CD97 17          RLA
CD98 381D        JR C,FPSUBN2     ;SUBTRACT IF SIGNS MISMATCH - SUBTRACT
CD9A
CD9A 19          ADD HL,DE
CD9B
CD9B D9          EXX
CD9C ED5A        ADC HL,DE
CD9E D9          EXX
CD9F
CD9F EB          EX DE,HL          ;RESULT IN HL'DE
CDA0 E1          POP HL          ;N1 PTR
CDA1 E5          PUSH HL
CDA2 23          INC HL          ;PT TO SGN OF RESULT
CDA3 300B        JR NC,FPADD4     ;JR IF EXP OK AS IT IS
CDA5
CDA5 03          INC BC          ;INC MAX (COMMON) EXP
CDA6
CDA6 D9          EXX
CDA7 CB1C        RR H          ;BIT 7 BECOMES 1
CDA9 CB1D        RR L
CDAB D9          EXX
CDAC
CDAC CB1A        RR D
CDAE CB1B        RR E          ;NORMALIZE MANTISSA. CY IF NEEDS ROUNDING
CDB0            ;NOTE: -VE NUMBERS ARE ROUNDED IN THE SAM WAY,
CDB0            ;AS WITH MULT AND DIVN, SO BECOME MORE -VE.
CDB0
CDB0 7E          FPADD4:      LD A,(HL)
CDB1 F5          PUSH AF          ;SGN OF RESULT
CDB2 60          LD H,B
CDB3 69          LD L,C          ;HL=EXP, HL'DE=RESULT, SGN AND N1 PTR ON STACK
CDB4 C387CC      JP FPADDNEN     ;CY IF NEEDS ROUNDING UP
CDB7
CDB7            ;SGN DON'T MATCH SO SUBTRACT. E.G. N1+(-N2) OR -N1+N2. BC=COMMON EXP
CDB7
CDB7 A7          FPSUBN2:      AND A
CDB8 ED52        SBC HL,DE
CDBA D9          EXX
CDBB ED52        SBC HL,DE          ;MSW
CDBD 2009        JR NZ,FPSUBN3     ;JR IF MSB OF RESULT IS NZ
CDBF
CDBF 08          EX AF,AF'          ;PROTECT CY (Z,CY POSSIBLE)**
CDC0 D9          EXX
CDC1 7C          LD A,H
CDC2 B5          OR L
CDC3 D9          EXX
CDC4
CDC4 CA29CC      JP Z,MSETZERO     ;JP IF LSW OF RESULT IS ALSO ZERO - ZERO RESULT
CDC7
CDC7 08          EX AF,AF'          ;** SUBN BUG FIX
CDC8
CDC8            ;HL'HL=RESULT (NON-ZERO). CY WILL SHOW IF SGN NEEDS REVERSAL
CDC8
CDC8 D1          FPSUBN3:      POP DE
CDC9 D5          PUSH DE          ;N1 PTR
CDCA 13          INC DE
CDCE 1A          LD A,(DE)
CDCC 3016        JR NC,FPSUBN4     ;JR IF NO NEED TO REVERSE ORIG SGN AND NEG RESULT
CDCE
CDCE EE80        XOR 80H          ;FLIP SGN BIT OF ORIG N1
CDD0 08          EX AF,AF'
CDD1 EB          EX DE,HL          ;MSW
CDD2 D9          EXX
CDD3 EB          EX DE,HL          ;LSW. RESULT IN DE'DE
CDD4 CDEECB      CALL NEGDEDE     ;NEGATE DE'DE, EXIT WITH DE' SELECTED
CDD7 EB          EX DE,HL          ;MSW

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CE37 7D          LD A,L          ;A=N2 MANT 4
CE38 C9          RET
CE39
CE39 ;DOUBLE FPPFORM. EQU TO EX DE,HL:CALL FPPFORM:EX AF,AF':EX DE,HL: JP FPPFORM
CE39 ;EXIT: NUMBER AT HL AND NUMBER AT DE ARE IN FP FORM. F'=Z IF DE NUMBER IS
CE39 ;A POWER OF TWO, Z IF HL NUMBER IS.
CE39 CD3DCE      DFPFORM:      CALL FPPFORMX
CE3C 08          EX AF,AF'
CE3D
CE3D EB          FPPFORMX:     EX DE,HL
CE3E
CE3E ;CHANGE NUMBER AT (HL) TO FP FORM IF NEEDED
CE3E ;EXIT: HL AND DE UNCHANGED, A, BC CORRUPT, Z IF NUMBER IS A POWER OF 2, CY IF 0
CE3E
CE3E 7E          FPPFORM:      LD A,(HL)
CE3F A7          AND A
CE40 2810        JR Z,FPPFORM2    ;JR IF INTEGER
CE42
CE42 23          INC HL
CE43 7E          LD A,(HL)
CE44 2B          DEC HL
CE45 E67F        AND 7FH          ;TEST MANT 1, IGNORING SGN BIT
CE47 C0          RET NZ          ;RET IF NOT A POWER OF TWO
CE48
CE48 E5          PUSH HL          ;NOW DO A LONGER TEST FOR POWERS OF 2. OTHER MANT
CE49 23          INC HL          ;BYTES MUST BE ZERO
CE4A 23          INC HL
CE4B B6          OR (HL)          ;TEST MANT 2
CE4C 23          INC HL
CE4D B6          OR (HL)          ;MANT 3
CE4E 23          INC HL
CE4F B6          OR (HL)          ;MANT 4
CE50 E1          POP HL
CE51 C9          RET          ;Z MEANS NUMBER IS AN EXACT POWER OF TWO
CE52
CE52 D5          FPPFORM2:     PUSH DE
CE53 CDDCCB      CALL FETCHI    ;INTEGER IN DE, HL PTS TO MANT 3
CE56 AF          XOR A
CE57 23          INC HL
CE58 77          LD (HL),A      ;MANT 4
CE59 2B          DEC HL
CE5A 77          LD (HL),A      ;MANT 3 AND 4 WILL BE ZERO
CE5B 2B          DEC HL
CE5C 2B          DEC HL      ;PT TO MANT 1
CE5D 7A          LD A,D
CE5E 0E90        LD C,90H
CE60 A7          AND A
CE61 2008        JR NZ,FPPFORM3    ;JR IF INT IS >8 BITS
CE63
CE63 B3          OR E
CE64 281A        JR Z,FPPFORM4    ;RET IF INT IS ZERO. ELSE A=E
CE66
CE66 1E00        LD E,0          ;LS PART OF NUMBER
CE68 0E89        LD C,89H       ;INIT EXP
CE6A
CE6A 0D          FPPFORMLP:    DEC C
CE6B
CE6B CB13        FPPFORM3:     RL E          ;NC INITIALLY AND LATER...
CE6D 17          RLA
CE6E 30FA        JR NC,FPPFORMLP ;SHIFT INTEGER TILL IT OVERFLOWS ON THE LHS
CE70
CE70 CB16        RL (HL)          ;SGN TO CY
CE72 1F          RRA
CE73 CB1B        RR E          ;ROT. SGN BIT INTO AB - REPLACES TRUE NUMERIC BIT
CE75 77          LD (HL),A
CE76 23          INC HL
CE77 73          LD (HL),E
CE78 2B          DEC HL
CE79 2B          DEC HL
CE7A 71          LD (HL),C      ;PLACE EXPONENT
CE7B E67F        AND 7FH       ;IGNORE SGN BIT
CE7D B3          OR E          ;Z IF POWER OF TWO
CE7E D1          POP DE
CE7F C9          RET
CE80
CE80 2B          FPPFORM4:     DEC HL
CE81 D1          POP DE
CE82 37          SCF          ;'ZERO'
CE83 C9          RET
CE84
CE84 INCLUDE ROM1FNS.SAM ;POINT
CE84 ;ROM1FNS.SAM. CODE, LEN, INKEY$, BUTON, SVAR, CHR$, BIN$, HEX$, MEM$, STR$,
CE84 ;CONCAT, SQR, ABS, NEGATE, SGN, INT, TRUNCATE, ATTR, POINT
CE84 ;*****
CE84
CE84 3E          FPVAL:      DB 3EH          ;'LD A,0AFH'
CE85
CE85 AF          FPVALS:      XOR A
CE86 DDE5        PUSH IX          ;** BUG FIX
CE88 ED4B955A    LD BC,(CHADP-1) ;B=CHADP
CE8C C5          PUSH BC
CE8D 2A975A     LD HL,(CHAD)
CE90 E5          PUSH HL
CE91 A7          AND A
CE92 F5          PUSH AF          ;A=0 IF VAL$, NZ IF VAL
CE93 ; CALL UNSTKPRT ;DE=START, BC=LEN, A=PORT
CE93 CDDC3F      CALL GETSTRING
CE96 03          INC BC          ;LEN OF AT LEAST 1; ROOM FOR TERMINATOR
CE97 ; LD (BCSTORE),BC
CE97 ; CALL R1OFFCL ;**
CE97 CD4D3F      CALL SCOPYWK    ;COPY STRING PLUS 1 BYTE OF JUNK TO WKSPACE
CE9A ; DEC HL ;TERMINATE WITH 0DH

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CE9A          ;          LD (HL),0DH          ;TERMINATE STRING COPY IN WKSPACE
CE9A ED53975A          LD (CHAD),DE
CE9E DBFB            IN A,(URPORT)
CEA0 32965A          LD (CHADP),A
CEA3 D5              PUSH DE
CEA4 CD0102          CALL R1OFFCL
CEA7 7538            DW TOKDE          ;TOKENISE FROM DE ON
CEA9 E1              POP HL
CEAA 22975A          LD (CHAD),HL
CEAD E5              PUSH HL
CEAE 213B5C          LD HL,FLAGS
CEB1 CBBE            RES 7,(HL)          ;'SYNTAX CHECK' SO FP FORMS INSERTED
CEB3 CD083B          CALL EXPTEXPR      ;RETURN WITH Z FOR STRING, NZ FOR NUM.
CEB6 08              EX AF,AF'
CEB7 7E              LD A,(HL)          ;TERMINATOR
CEB8 FE0D            CP 0DH
CEBA 2027            JR NZ,VALNONS      ;CHECK FOR TERMINATOR
CEBC
CEBC E1              POP HL          ;STRING START IN WKSPACE
CEBD F1              POP AF          ;VAL/VAL$ FLAG
CEBE 2003            JR NZ,FPVAL2     ;JR IF VAL
CEC0
CEC0 08              EX AF,AF'
CEC1 2803            JR Z,FPVALOK     ;IF VAL$, STRING RESULT IS OK. ELSE EX AF, AF'
CEC3
CEC3 08              FPVAL2: EX AF,AF'          ;GIVES Z, THEN ERROR
CEC4 281D            JR Z,VALNONS     ;IF VAL, STRING EXPR IS AN ERROR
CEC6
CEC6 22975A          FPVALOK: LD (CHAD),HL
CEC9 213B5C          LD HL,FLAGS
CECC CBFE            SET 7,(HL)        ;'RUNNING'
CECE CDE314          CALL SCANNING     ;GET EXPR TO FPC STACK
CED1 E1              POP HL
CED2 22975A          LD (CHAD),HL     ;ORIGINAL CHAD
CED5 F1              POP AF
CED6 32965A          LD (CHADP),A
CED9 CDDF3F          CALL SELURPG
CEDC DDE1            POP IX          ;** BUG FIX
CEDE
CEDE ED5B655C        SETUPDE: LD DE,(STKEND)
CEE2 C9              RET
CEE3
CEE3 CF              VALNONS: RST 08H
CEE4 1D              DB 29
CEE5
CEE5 CF              FPDVAR: RST 08H          ;LET DOS STACK ADDR OF ITS VARS
CEE6 8B              DB DVHK
CEE7 21              DB 21H          ;'JR+2'
CEE8
CEE8 CF              FPEOF: RST 08H
CEE9 8C              DB EOFHK        ;DOS EOF
CEEA 21              DB 21H          ;'JR+2'
CEEB
CEEB CF              FPPTR: RST 08H
CEEC 8D              DB PTRHK        ;DOS PTR
CEED 1805            JR SUDH
CEEF
CEEF CD143B          IMPATHS: CALL SABORTER
CEF2
CEF2 CF              RST 08H
CEF3 8E              DB PATHHK
CEF4
CEF4 18E8            SUDH: JR SETUPDE
CEF6
CEF6 E7              IMRND: RST 20H          ;SKIP 'RND'
CEF7 CDC63A          CALL RUNFLG
CEFA 3024            JR NC,IMRND4     ;JR IF NOT RUNNING
CEFC
CEFC 0600            LD B,0
CEFE 2A765C          LD HL,(SEED)
CF01 1EFD            LD E,0FDH
CF03 55              LD D,L
CF04 7C              LD A,L
CF05 29              ADD HL,HL
CF06 98              SBC A,B
CF07 EB              EX DE,HL
CF08 ED52            SBC HL,DE
CF0A 98              SBC A,B
CF0B 4F              LD C,A
CF0C ED42            SBC HL,BC
CF0E 3001            JR NC,IMRND1
CF10
CF10 23              INC HL
CF11
CF11 22765C          IMRND1: LD (SEED),HL
CF14 CDD61C          CALL STACKHL
CF17
CF17 EF              DB CALC
CF18 31              DB RESTACK      ;EXP WILL BE 00 IF ZERO, ELSE 81-90H
CF19 33              DB EXIT
CF1A
CF1A 7E              LD A,(HL)
CF1B D610            SUB 10H          ;DIVIDE BY 65536
CF1D 3801            JR C,IMRND4     ;LEAVE IT ALONE IF ZERO
CF1F
CF1F 77              LD (HL),A       ;NEW EXP
CF20
CF20 DF              IMRND4: RST 18H
CF21 FE28            CP "("
CF23 C0              RET NZ
CF24
CF24 CDC03A          CALL SEX1NUMCB   ;SKIP, GET 'N)', PASS CLOSING BRACKET

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CF27 DO          RET NC          ;RET IF NOT RUNNING
CF28
CF28 EF          DB CALC          ;RND,PARAM
CF29 E9          DB STKONE        ;RND,P,1
CF2A 01          DB ADDN          ;RND,P+1
CF2B 00          DB MULT          ;RND*(P+1)
CF2C 30          DB TRUNC         ;
CF2D 34          DB EXIT2         ;EXIT WITH INTEGER BETWEEN 0 AND PARAM
CF2E
CF2E            ;ATTR(L,C)
CF2E
CF2E CDAE3A      IMATTR:  CALL EXB2NUMB ;CHECK (X,Y). CY IF RUNNING
CF31 DO          RET NC
CF32
CF32 212018      LD HL,1820H      ;LINE/COL LIMITS (PLUS 1)
CF35 CDA4CF      CALL GETCP      ;GET CHAR POSITION WITHIN LIMITS, IN DE
CF38 3A405A      LD A,(MODE)
CF3B FE02        CP 2
CF3D D29B12      JP NC,INVMERR    ;INVALID MODE UNLESS 0 OR 1
CF40
CF40 A7          AND A
CF41 2808        JR Z,DOATT2      ;JR IF MODE 0
CF43
CF43 CDD03D      CALL M1DEADDR  ;GET CHAR ADDR
CF46 7A          LD A,D
CF47 C620        ADD A,20H      ;GET ATTR ADDR (ADD 8K)
CF49 180B        JR DOATT3
CF4B
CF4B CDE43D      DOATT2:  CALL M0DEADDR  ;
CF4E 7A          LD A,D
CF4F 0F          RRCA
CF50 0F          RRCA
CF51 0F          RRCA
CF52 E603        AND 03H
CF54 F698        OR 98H          ;FORM ATTR ADDR IN AE
CF56
CF56 57          DOATT3:  LD D,A
CF57 EB          EX DE,HL
CF58 CDBB3F      CALL SREAD
CF5B 1842        JR POATC
CF5D
CF5D            ;POINT(X,Y)
CF5D
CF5D CDAE3A      IMPOINT:  CALL EXB2NUMB ;CHECK (X,Y). CY IF RUNNING
CF60 DO          RET NC
CF61
CF61 CD9327      CALL GTFCOORDS ;GET COORDS IN B,C OR B,HL (THIN) AND CY
CF64 CD213E      CALL ANYPIXAD ;GET ADDRESS IN HL, PIXEL OFFSET IN A
CF67 3C          INC A
CF68 47          LD B,A          ;B=X MOD 8+1
CF69 CDBB3F      CALL SREAD
CF6C 5F          LD E,A          ;E=SCREEN BYTE
CF6D 1601        LD D,01H      ;MODE 0/1 MASK
CF6F 3A405A      LD A,(MODE)
CF72 FE02        CP 2
CF74 381B        JR C,DPOINTC    ;JR IF MODE 0/1
CF76
CF76 160F        LD D,0FH      ;MODE 3 MASK
CF78 201D        JR NZ,M3POINT  ;JR IF MODE 3
CF7A
CF7A 1603        LD D,3
CF7C 7B          LD A,E
CF7D 17          RLA
CF7E CB1B        RR E
CF80 AB          XOR E
CF81 E6AA        AND 0AAH
CF83 AB          XOR E
CF84 5F          LD E,A          ;SWAP ODD/EVEN BITS IN MODE 2
CF85
CF85 3A4D5A      LD A,(THFATT)
CF88 A7          AND A
CF89 200C        JR NZ,M3POINT  ;DO MODE 3 POINT IF FATPIX 1
CF8B
CF8B 78          LD A,B
CF8C 3D          DEC A
CF8D A2          AND D          ;AND 3
CF8E 3C          INC A
CF8F 87          ADD A,A
CF90 47          LD B,A
CF91
CF91 7B          DPOINTC:  LD A,E
CF92
CF92 07          POINLP:  RLCA
CF93 10FD        DJNZ POINLP
CF95
CF95 1807        JR M3ODPT
CF97
CF97 7B          M3POINT:  LD A,E
CF98 0604        LD B,4
CF9A CB41        BIT 0,C      ;SEE IF X IS ODD
CF9C 28F4        JR Z,POINLP
CF9E
CF9E A2          M3ODPT:  AND D
CF9F
CF9F CDC63F      POATC:  CALL RCURP
CFA2 1845        JR STKAB      ;ATTR OR POINT
CFA4
CFA4            ;GET CHAR POSITION LESS THAN LIMITS H/L (LINE/COL) IN DE (LINE/COL)
CFA4
CFA4 E5          GETCP:  PUSH HL      ;LINE/COL MAX
CFA5 CD331D      CALL GETBYTE  ;COL
CFA8 E1          POP HL

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CFA9 BD          CP L
CFAA 300A        JR NC,OSERR
CFAC             PUSH BC
CFAD E5         PUSH HL
CFAE CD331D     CALL GETBYTE      ;LINE
CFB1 E1         POP HL
CFB2 D1         POP DE
CFB3 57         LD D,A
CFB4 BC         CP H
CFB5 D8         RET C
CFB6            OSERR:   RST 08H
CFB7 20         DB 32      ;'Off screen'
CFB8            ;*****
CFB8            ;INKEY$ #N
CFB8            ;*****
CFB8 111E11     FPINKEY:  LD DE,1100H+30  ;LIMIT <17
CFBB CD621F     CALL LIMBYTE
CFBE 2A515C     LD HL,(CURCHL)
CFC1 E5         PUSH HL
CFC2 CD6311     CALL SETSTRM      ;SET STREAM 'A'
CFC5 CDBA01     CALL INPUTAD      ;SCAN INPUT STREAM WITHOUT WAITING
CFC8 E1         POP HL      ;PREV. CHANNEL
CFC9 F5         PUSH AF      ;INKEY VALUE
CFCA CD7011     CALL CHANFLAG     ;RESTORE ORIG CHANNEL
CFCD F1         POP AF
CFCE           FPKEN:   LD D,A
CFCF 3825     JR C,CHRINKC  ;IF GOT KEY, D=BYTE. COPY TO WKSPACE
CFD1           XOR A      ;IF NO INPUT - NULL STRING
CFD1 AF       JR STKAB
CFD2 1815
CFD4           ;MOUSE BUTTON N (1/2/3) RETURNS 1 IF PRESSED, 0 IF NOT
CFD4           FPBUTTON: LD DE,0400H+30  ;LIMIT TO 0-3
CFD4 111E04     CALL LIMBYTE
CFD7 CD621F     CP 3      ;CY IF 0/1/2, NC IF 3
CFDA FE03     SBC A,0FFH  ;00,01,02,04
CFDC DEFF     JR NZ,FPBT2
CFDE 2001
CFE0           CPL      ;'BUTTON 0' TEST ALL 3
CFE0 2F
CFE1           FGBT2:   LD HL,BUTSTAT  ;HAS BITS 2-0 SET FOR BUTTONS 3-1
CFE1 218F5B     AND (HL)
CFE4 A6         JR Z,STKAB
CFE5 2802
CFE7           LD A,1
CFE7 3E01
CFE9           STKAB:   JP STACKA
CFE9 C3DA1C
CFEC           ;SVAR JUST ADDS BASE ADDR OF SYSTEM VARS TO ARGUMENT
CFEC           FPSVAR:  DB CALC
CFEC EF         DB LKADDRW
CFED 2A         DW VVAR2
CFEE 44FE     DB ADDN
CFF0 01         DB EXIT2
CFF1 34
CFF2           ;*****
CFF2           ;CHR$ - CREATE 1 CHAR STRING IN WKSPACE, PARAMS ON FPCS
CFF2           FPCHRS:  CALL GETBYTE  ;B=0, L=BYTE
CFF5 55         LD D,L
CFF6           CHRINKC: LD BC,1      ;LEN=1
CFF6 010100
CFF9           INKYEN:  LD HL,TEMPW1+1
CFF9 21C95A     LD (HL),E
CFFC 73         DEC HL
CFFD 2B         LD (HL),D
CFFE 72         JP CWKSTK      ;COPY BC FROM (HL) TO WKSPACE, PARAMS TO FPCS
CFFF C3673C     ;EXITS WITH DE=STKEND
D002           ;*****
D002           ;BIN$ N. RETURN BINARY STRING 8 OR 16 DIGITS LONG
D002           FPBINS:  CALL GETINT
D002 CD2E1D     EX DE,HL      ;INT IN DE
D005 EB         LD A,D
D006 7A         LD C,8      ;ASSUME LEN 8 FOR RESULT STRING
D007 0E08     AND A
D009 A7         JR Z,BINS2
D00A 2802
D00C           LD C,16      ;USE 16 IF NEEDED
D00C 0E10
D00E           BINS2:   LD HL,MEMVAL+16  ;GET HL POINTING TEMP $ BUFFER IN MEMS
D00E 213151     LD B,C
D011 41
D012           BINSLP:  DEC HL
D012 2B         SRL D
D013 CB3A     RR E      ;SHIFT LS BITS OUT FIRST
D015 CB1B
D017 3A035A     LD A,(BIN1DIG)
D01A 3803     JR C,BINS4  ;LEAVE IT IF CY
D01C           LD A,(BIN0DIG)
D01C 3A045A
D01F 77         BINS4:   LD (HL),A

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D020 10F0          DJNZ BINSLP
D022              ;HL=START, BC=LEN
D022 C3673C      BCWKHP:  JP CWKSTK          ;COPY BC FROM (HL) TO WKSPACE, PARAMS TO FPCC
D025
D025 ;*****
D025 ;HEX$ N. RETURN HEX VERSION OF N, 2, 4 OR 6 DIGITS LONG, ACCORDING TO MAGNITUDE
D025
D025 CD8C3F      FPHEXS:  CALL UNSTLEN          ;ABC=PAGE/'ADDR' **
D028 0F          RRCA
D029 0F          RRCA
D02A 67          LD H,A
D02B A8          XOR B
D02C E6C0        AND 0C0H
D02E A8          XOR B
D02F 47          LD B,A
D030 1E00        LD E,0          ;HBC=20-BIT NUMBER
D032 B4          OR H
D033 2811        JR Z,HEX2DIG          ;JR IF MS 2 BYTES (OF 3)=0
D035
D035 7C          LD A,H
D036 E60F        AND 0FH
D038 2809        JR Z,HEX4DIG          ;JR IF MSB=0
D03A
D03A 08          EX AF,AF'
D03B 78          LD A,B
D03C 08          EX AF,AF'          ;SAVE MIDDLE BYTE IN A'
D03D 47          LD B,A          ;B=MS BYTE
D03E CD58D0      CALL HEXASCSR
D041 08          EX AF,AF'
D042 47          LD B,A          ;MIDDLE BYTE
D043
D043 CD58D0      HEX4DIG:  CALL HEXASCSR          ;DERIVE 2 DIGITS FROM B, STACK THEM
D046
D046 41          HEX2DIG:  LD B,C          ;LS BYTE
D047 CD58D0      CALL HEXASCSR
D04A 4B          LD C,E
D04B 0600        LD B,0
D04D 212751      LD HL,MEMVAL+6    ;TEMP BUFFER
D050 41          LD B,C
D051
D051 2B          HEXPUTLP:  DEC HL
D052 F1          POP AF          ;UNSTACK AN ASCII DIGIT
D053 77          LD (HL),A
D054 10FB        DJNZ HEXPUTLP
D056
D056 18CA        JR BCWKHP          ;HL=START-1, BC=LEN
D058
D058 ;HEX$ ASCII SR TO CONVERT VALUE IN B TO 2 ASCII HEX DIGITS ON STACK
D058
D058 1C          HEXASCSR:  INC E
D059 1C          INC E          ;COUNT OF DIGITS ON STACK=COUNT+2
D05A 78          LD A,B
D05B 1602        LD D,2          ;2 DIGITS
D05D E1          POP HL          ;RET ADDR
D05E 0F          RRCA          ;MS NIBBLE FIRST
D05F 0F          RRCA
D060 0F          RRCA
D061 0F          RRCA
D062
D062 E60F        HEXSRLP:  AND 0FH
D064 FE0A        CP 0AH
D066 DE69        SBC A,69H
D068 27          DAA
D069 F5          PUSH AF
D06A 78          LD A,B
D06B 15          DEC D
D06C 20F4        JR NZ,HEXSRLP
D06E
D06E E9          JP (HL)          ;RETURN
D06F
D06F ;*****
D06F ;PT 2 OF MEMORY$
D06F
D06F EF          MEMRSP2:  DB CALC
D070 06          DB SWOP          ;N2,N1
D071 D0          DB ST00
D072 03          DB SUBN          ;N2-N1
D073 E9          DB STKONE        ;ALLOW FOR INCLUSIVE CHAR.
D074 01          DB ADDN          ;LEN
D075 25          DB DUP
D076 2C          DB LESS0         ;LEN, 1/0
D077 1F          DB JPFALSE       ;JP IF LEN <0
D078 03          DB 03H
D079
D079 07          DB DROP
D07A E1          DB STKZERO        ;NULL STRING IF LEN <0
D07B
D07B D8          DB RCL0
D07C 33          DB EXIT          ;LEN,N1
D07D
D07D CD8C3F      CALL UNSTLEN        ;GET AHL=START
D080 CBFC        SET 7,H          ;PAGE FORM
D082 3D          DEC A
D083 F5          PUSH AF
D084 E5          PUSH HL
D085 CD2E1D      CALL GETINT        ;GET BC=LEN
D088 D1          POP DE          ;ADDR
D089 F1          POP AF
D08A C3EB1C      JP STKSTOS
D08D
D08D ;*****
D08D ;S1+S2. PRODUCE A CONCATENATED STRING IN WKSPACE, PARAMS ON FPCC

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D08D          ;BINARY - ALTHOUGH ONLY RELEVANT FOR ENTRY DE
D08D
D08D DBFB      FPCONCAT:  IN A,(URPORT)
D08F F5        PUSH AF
D090 D5        PUSH DE
D091 CD011D    CALL STKFETCH      ;S2 PTR WILL BE NEW STKEND
D094 F5        PUSH AF      ;ADE=S2 START, BC=S2 LEN
D095 D5        PUSH DE
D096 C5        PUSH BC      ;S2 LEN
D097 C5        PUSH BC
D098 CD011D    CALL STKFETCH
D09B E1        POP HL      ;S2 LEN
D09C 09        ADD HL,BC   ;TOTAL LEN
D09D DA283A    JP C,STLERR  ;** BUG FIX
D0A0
D0A0 F5        PUSH AF      ;PAGE OF S1
D0A1 D5        PUSH DE      ;START OF S1
D0A2 C5        PUSH BC      ;LEN OF S1
D0A3 44        LD B,H
D0A4 4D        LD C,L      ;BC=TOTAL LEN
D0A5 CD801E    CALL WKROOM      ;GET DE=START, BC=TOTAL LEN, PAGED IN
D0A8 CDE71C    CALL STKSTOREP ;PARAMS OF STRING TO BE CREATED TO FPCS
D0AB
D0AB C1        POP BC      ;LEN OF S1
D0AC CD791F    CALL SPLITBC      ;SET UP PAGCOUNT/MODCOUNT
D0AF DBFB      IN A,(251)
D0B1 4F        LD C,A      ;DEST=CDE
D0B2 E1        POP HL      ;START OF S1
D0B3 F1        POP AF      ;PAGE OF S1
D0B4 CD5E2A    CALL FARLDIR
D0B7 C1        POP BC      ;LEN OF S2
D0B8 CD791F    CALL SPLITBC
D0BB D1        POP DE      ;START OF S2
D0BC E1        POP HL      ;H=PAGE OF S2
D0BD 37        SCF
D0BE CD682A    CALL FARLDIR2   ;ENTRY PT 2 BECAUSE TEMPW1 AND TEMPB2 = DEST
D0C1 D1        POP DE      ;NEW STKEND
D0C2 C3453C    JP PPORT
D0C5
D0C5          ;AMPERSAND-PREFACED HEX, E.G. &FC0D OR &12345 (6 DIGITS OK)
D0C5          ;VALUE EVALUATED DURING SYNTAX CHECK AND INSERTED AS A 5-BYTE FORM.
D0C5
D0C5 AF        AMPERSAND:  XOR A
D0C6 67        LD H,A
D0C7 6F        LD L,A      ;INIT RESULT TO ZERO
D0C8 08        EX AF,AF'   ; IN A'HL
D0C9
D0C9 EB        AMPDILP:   EX DE,HL
D0CA E7        RST 20H
D0CB EB        EX DE,HL   ;HL=RESULT
D0CC D630      SUB 30H      ;NUMS NOW 00-09, LETS 11-2A, 31-4A
D0CE 3821      JR C,AMPEND
D0D0
D0D0 FE0A      CP 0AH
D0D2 380E      JR C,AMPVALID ;JR IF DIGIT
D0D4
D0D4 C630      ADD A,30H
D0D6 F620      OR 20H      ;LETS NOW 61-7A
D0D8 FE61      CP "a"
D0DA 3815      JR C,AMPEND
D0DC
D0DC FE67      CP "g"
D0DE 3011      JR NC,AMPEND
D0E0
D0E0 D657      SUB 57H     ;a-f->0A-0F
D0E2
D0E2 0604      AMPVALID:  LD B,4
D0E4 08        EX AF,AF'
D0E5
D0E5 29        AMPERLP:   ADD HL,HL
D0E6 17        RLA
D0E7 DAD117    JP C,NTLERR ;NUM. TOO LARGE (ONLY SEE MSG WITH EG VAL("&"+A$))
D0EA
D0EA 10F9      DJNZ AMPERLP
D0EC
D0EC 08        EX AF,AF'
D0ED B5        OR L
D0EE 6F        LD L,A      ;ADD IN NEW HEX DIGIT
D0EF 18D8      JR AMPDILP
D0F1
D0F1 44        AMPEND:   LD B,H
D0F2 4D        LD C,L
D0F3 08        EX AF,AF'
D0F4 A7        AND A
D0F5 283A      JR Z,STACKBCH ;JR IF SMALL INTEGER
D0F7
D0F7 0698      LD B,98H    ;EXP FOR FF FF FF
D0F9
D0F9 CB7F      AMPALLP:  BIT 7,A
D0FB 2004      JR NZ,AMPFP
D0FD
D0FD 29        ADD HL,HL   ;ALIGN MANTISSA IN AHL
D0FE 17        RLA
D0FF 10F8      DJNZ AMPALLP ;B NEVER HITS ZERO!
D101
D101 E67F      AMPFP:   AND 7FH    ;+VE SIGN BIT
D103 5F        LD E,A
D104 54        LD D,H
D105 4D        LD C,L
D106 78        LD A,B     ;EXP
D107 0600      LD B,0     ;FP NUM IN A E D C B
D109 C3F01C    JP STKSTORE
D10C

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D10C CDFA01    FPUSRS:    CALL R1OFFJP    ;JP TO MAIN ROUTINE IN ROM 0 WITH ROM1 OFF
D10F F717      DW ROUSRS
D111
D111 CDFA01    FPUSR:     CALL R1OFFJP
D114 FB17      DW ROUSR
D116
D116          ;UNARY
D116 CD6F12    FPPEEK:    CALL PDPSUBR    ;GET HL=ADDR (PAGED IN), A=ORIG URPORT
D119 57        LD D,A
D11A AF        XOR A
D11B 180C      JR FPPDPC
D11D
D11D          ;UNARY
D11D DBFB      FPDPEEK:    IN A,(URPORT)
D11F F5        PUSH AF
D120 CD9F3F    CALL NPDPS      ;GET HL=ADDR
D123 23        INC HL
D124 CD5602    CALL R1OFRD
D127 2B        DEC HL
D128 D1        POP DE
D129
D129 47        FPPDPC:    LD B,A
D12A CD5602    CALL R1OFRD
D12D 4F        LD C,A
D12E 7A        LD A,D
D12F
D12F D3FB      OSBC:     OUT (251),A
D131
D131 C3DD1C    STACKBCH: JP STACKBC
D134
D134          ;*****
D134          ;TRUNC$ - RETURN STRING STRIPPED OF TRAILING SPACES (E.G. FROM ARRAYS)
D134          ; E.G. LET A$=TRUNC$ B$(34)
D134          ;ENTRY WITH STRING ON FPCS
D134
D134 CDE43E    FPTRUSTR: CALL SBUFFET    ;DE=START, A AND BC=LEN, PAGING UNCHANGED
D137          ;LEN 1-255
D137 62        LD H,D
D138 6B        LD L,E
D139 09        ADD HL,BC      ;PT PAST END OF STRING
D13A 3E20      LD A," "
D13C
D13C 2B        TRUNCSLP: DEC HL
D13D BE        CP (HL)
D13E 2008      JR NZ,FPSTRS2 ;JR WITH DE=START, BC=LEN
D140
D140 0D        DEC C
D141 20F9      JR NZ,TRUNCSLP ;TRUNC$ OF ALL-SPACES STRING=NULL STRING
D143
D143 18EC      JR STACKBCH
D145
D145          ;STR$
D145 CD97D9    FPSTRS:    CALL PFSTRS    ;GET NUMBER AS BC DIGITS AT (DE) IN COMMON MEM
D148          ;FROM TRUNC$
D148
D148 EB        FPSTRS2:  EX DE,HL
D149 C3673C    JP CWKSTK
D14C
D14C          ;CODE RETURNS ASCII CODE OF FIRST CHAR OF STRING ON FPCS, OR 0 IF STRING IS NULL
D14C
D14C DBFB      FPCODE:    IN A,(251)
D14E F5        PUSH AF
D14F CDDC3F    CALL GETSTRING ;UNSTACK STRING. DE=START, BC=LEN, PAGED IN
D152 78        LD A,B
D153 B1        OR C
D154 2804      JR Z,FPCODE2   ;JR IF NUL STRING
D156
D156 1A        LD A,(DE)
D157 4F        LD C,A
D158 0600      LD B,0
D15A
D15A F1        FPCODE2:  POP AF
D15B 18D2      JR OSBC
D15D
D15D          ;LEN RETURNS STRING LENGTH
D15D
D15D CD011D    FPLEN:    CALL STKFETCH ;BC=LEN, NO PAGING
D160 18CF      JR STACKBCH
D162
D162          ;SQUARE ROOT (W.E. THOMSON)
D162
D162 EF        FPSQR:    DB CALC
D163 31        DB RESTACK   ;USE FULL F.P. FORMS
D164 D0        DB ST00
D165 33        DB EXIT
D166
D166 7E        LD A,(HL)
D167 A7        AND A
D168 C8        RET Z      ;RET IF SQR(0) WITH ZERO ON FPCS, DE=STKEND
D169
D169 C680      ADD A,80H    ;GET TRUE EXPONENT. CY IF WAS >=80H
D16B 1F        RRA        ;/2, WITH BIT 7 AS ORIGINAL
D16C 77        LD (HL),A
D16D 23        INC HL
D16E 7E        LD A,(HL)    ;FETCH SGN BIT
D16F 17        RLA
D170 DAE83E    JP C,INVARG ;ERROR IF SQR OF -VE NUMBER
D173
D173 367F      LD (HL),7FH ;MANTISSA STARTS AT ABOUT ONE
D175 0605      LD B,5      ;5 ITERATIONS
D177

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D177 EF      SQURLP:   DB CALC
D178 25      DB DUP          ;X,X
D179 D8      DB RCL0        ;X,X,N
D17A 06      DB SWOP        ;X,N,X
D17B 05      DB DIVN        ;X,N/X
D17C 01      DB ADDN        ;X+N/X
D17D 33      DB EXIT
D17E
D17E 35      DEC (HL)        ;DEC EXPONENT (HALVE VALUE)
D17F 10F6    DJNZ SQURLP
D181
D181 C9      RET            ;DE=STKEND
D182
D182          ;*****
D182          ;ABS FPCS TOP ENTRY - UNARY FPCS FUNCTION.
D182
D182 7E      FPABS:   LD A,(HL)
D183 23      INC HL
D184 A7      AND A
D185 2005    JR NZ,FPABS2   ;JR IF FP
D187
D187 7E      LD A,(HL)      ;SGN BYTE
D188 3C      INC A
D189 C0      RET NZ        ;RET IF SIGN WAS 0 (+VE), OK
D18A          ;ELSE SIGN WAS FF, NOW A=0
D18A 1811    JR NEGABSC
D18C
D18C CBBE    FPABS2:   RES 7,(HL)   ;SIGN=POS.
D18E C9      RET
D18F
D18F          ;*****
D18F          ;NEGATE FPCS TOP ENTRY. UNARY FPCS FUNCTION.
D18F
D18F 7E      FPNEGAT:  LD A,(HL)
D190 23      INC HL
D191 A7      AND A
D192 2017    JR NZ,FPNEGAT2  ;JR IF FP
D194
D194 23      INC HL
D195 B6      OR (HL)
D196 23      INC HL
D197 B6      OR (HL)      ;TEST FOR INTEGER=0
D198 C8      RET Z        ;DO NOTHING IF SO
D199
D199 2B      DEC HL
D19A 2B      DEC HL
D19B 7E      LD A,(HL)    ;SGN
D19C 2F      CPL
D19D
D19D 77      NEGABSC:  LD (HL),A   ;REVERSE SIGN (OR MAKE +VE IF ABS)
D19E 23      INC HL
D19F 7E      LD A,(HL)
D1A0 2F      CPL
D1A1 4F      LD C,A
D1A2 23      INC HL
D1A3 7E      LD A,(HL)
D1A4 2F      CPL
D1A5 47      LD B,A
D1A6 03      INC BC      ;NEGATE INTEGER
D1A7 70      LD (HL),B
D1A8 2B      DEC HL
D1A9 71      LD (HL),C   ;LOAD IT BACK
D1AA C9      RET
D1AB
D1AB 3E80    FPNEGAT2: LD A,80H
D1AD AE      XOR (HL)    ;REVERSE SIGN BIT
D1AE 77      LD (HL),A
D1AF C9      RET
D1B0
D1B0          ;*****
D1B0          ;RETURN SGN N1 (-1, 0 OR 1). UNARY
D1B0
D1B0 CD52C9  FPSGN:   CALL TSTZERO2
D1B3 EB      EX DE,HL
D1B4 C8      RET Z        ;SGN ZERO=0
D1B5
D1B5 D5      PUSH DE
D1B6 23      INC HL
D1B7 7E      LD A,(HL)
D1B8 17      RLA
D1B9 2B      DEC HL
D1BA
D1BA 9F      SBC A,A      ;-VE=FF, +VE=00
D1BB 4F      LD C,A
D1BC 110100 LD DE,0001H
D1BF C3C8CB JP STOREI    ;STORE SIGNED INTEGER, POP DE, RET
D1C2
D1C2          ;*****
D1C2          ;INT - EQUIVALENT TO TRUNCATE (ZERO BITS AFTER BINARY POINT) IF +VE
D1C2          ;FOR -VE, TRUNC E.G. -5.9=-5.0, SO SUB 1 TO GET -6.9 -> 6.0
D1C2
D1C2 7E      FPINT:   LD A,(HL)
D1C3 A7      AND A
D1C4 C8      RET Z        ;RET IF INTEGER ALREADY (OR ZERO)
D1C5
D1C5 EF      DB CALC
D1C6 25      DB DUP          ;N1,N1
D1C7 2E      DB GRTR0      ;N1,(0 OR 1)
D1C8 1E      DB JPTRUE     ;JP IF +VE, FPINTP
D1C9 0B      DB 0BH        ;** BUG FIX
D1CA
D1CA 25      DB DUP          ;N,N

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D1CB 30          DB TRUNC          ;N,TRUNC N
D1CC 25          DB DUP            ;N,TRUNC N,TRUNC N
D1CD 1C          DB SWOP13        ;TRUNC N,TRUNC N,N
D1CE 03          DB SUBN          ;TRUNC N,0 IF N WAS A WHOLE NUMBER
D1CF 1F          DB JPFALSE       ;TRUNC N. JP IF VALUE WAS INTEGER, TO EXIT2
D1D0 03          DB 03H
D1D1            DB STKONE          ;TRUNC N,1
D1D2 03          DB SUBN          ;TRUNC N-1
D1D3 34          DB EXIT2
D1D4            DB TRUNC          ;INT(N)
D1D5 34          DB EXIT2
D1D6            ;*****
D1D6            ;TRUNCATE - ZERO THE BITS AFTER BINARY POINT, FORCE INTEGER FORM IF POSSIBLE.
D1D6            ;UNARY
D1D6 7E          FPTRUNC: LD A,(HL)
D1D7 A7          AND A
D1D8 C8          RET Z            ;RET IF INTEGER
D1D9            LD B,8            ;FOR LATER
D1DB FE81        CP 81H
D1DD 3831        JR C,TRUNC0      ;JR IF LESS THAN 1
D1DF            CP 91H
D1DF FE91        JR NC,TRUNCLG    ;JR IF >=65536
D1E1 3027
D1E3            PUSH DE
D1E3 D5          INC HL
D1E4 23          LD D,(HL)
D1E5 56          INC HL
D1E6 23          LD E,(HL)
D1E7 5E          DEC HL
D1E8 2B          DEC HL
D1E9 2B          LD C,0FFH
D1EA 0EFF        BIT 7,D
D1EC CB7A        JR NZ,TRUNCI2    ;JR IF -VE WITH C=SIGN BYTE FOR SMALL INTEGER
D1EE 2003
D1F0            SET 7,D          ;TRUE NUMERIC BIT
D1F0 CBFA        INC C          ;SIGN BYTE FOR +VE=0
D1F2 0C
D1F3            TRUNCI2: CPL
D1F3 2F          ADD A,91H
D1F4 C691        SUB B            ;B=8
D1F6 90          ADD A,B
D1F7 80          JR C,TRUNCI3
D1F8 3804
D1FA            LD E,D
D1FA 5A          LD D,0
D1FB 1600        SUB B
D1FD 90
D1FE            TRUNCI3: JR Z,TRUNCI5
D200 2807
D200 47          LD B,A
D201            TRUNCI4: SRL D
D201 CB3A        RR E
D203 CB1B        DJNZ TRUNCI4
D205 10FA
D207            TRUNCI5: JP STOREI
D207 C3C8CB
D20A            TRUNCLG: ADD A,60H
D20A C660        RET P
D20C F0
D20D            CPL
D20D 2F          INC A            ;NEG
D20E 3C          DB 22H          ;"JR+2"
D20F 22
D210            ;NIL-BYTES.
D210            TRUNC0: LD A,28H          ;ZERO 40 BITS - ALL OF THEM!
D212 3E28
D212 D5          PUSH DE
D213 EB          EX DE,HL          ;PT TO AFTER LAST BYTE OF NUMBER
D214 22          DB 22H          ;"JR+2"
D215            NILBYLP: LD (HL),0
D215 3600
D217            NILBYT2: DEC HL
D217 2B          SUB B            ;B=8
D218 90          JR NC,NILBYLP
D219 30FA
D21B            ADD A,B          ;CY SET
D21B 80          JR Z,NILBYEND
D21C 2807
D21E            LD B,A
D21E 47          SBC A,A          ;A=FF
D21F 9F
D220            NILBMASK: ADD A,A          ;MASK FOR RHS BITS PRODUCED
D220 87          DJNZ NILBMASK
D221 10FD
D223            AND (HL)
D223 A6          LD (HL),A        ;DO THE MASKING
D224 77
D225            NILBYEND: EX DE,HL
D225 EB          POP DE
D226 D1          RET
D227 C9
D228            ;*****
D228            ;UDG A$. UDG ADDR. E.G. UDG "A". TRANSLATOR CHANGES USR "A" TO UDG "(CHR$ 144)"
D228

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D228      ;UNARY. ENTRY WITH STRING ON FPCS AT (HL)
D228
D228 CDE43E  FPUDG:    CALL SBUFFET
D22E 3D      DEC A
D22C
D22C C2E83E  IAHOP:    JP NZ,INVARG      ;LEN MUST BE 1
D22F
D22F 1A      LD A,(DE)      ;READ CHAR FROM BUFFER
D230 FE20    CP 20H
D232 38F8    JR C,IAHOP
D234
D234 2A365C  LD HL,(CHARS)
D237 FE80    CP 80H
D239 3810    JR C,FPUDG3      ;JR IF RANGE 20H-7FH
D23B
D23B 2A7B5C  LD HL,(UDG)
D23E 1180FB  LD DE,-144*8
D241 19      ADD HL,DE        ;ALLOW FOR UDG VAR. POINTING TO CHR$ 144
D242 FEA9    CP 169
D244 3805    JR C,FPUDG3      ;JR IF CHR$ 80H-A8H (LOW UDG$)
D246
D246 D6A9     SUB 169
D248 2A7D5C  LD HL,(HUDG)
D24B
D24B EB      FPUDG3:   EX DE,HL
D24C 6F      LD L,A
D24D 2600    LD H,0
D24F 29      ADD HL,HL
D250 29      ADD HL,HL
D251 29      ADD HL,HL
D252 19      ADD HL,DE
D253 C3D61C  JP STACKHL      ;STACK CHAR PATTERN ADDR
D256
D256      INCLUDE SCRSEL1.SAM ;OPEN/CLOSE SCREEN/PAGES, INTS, BOOTEX, SOUND,
D256 ;SCRSEL1.SAM. SCREEN, OPEN SCREEN, CLOSE SCREEN, SOUND
D256
D256 ;SELECT SCREEN C
D256
D256 CD82D2  JSCRN:    CALL SCRNTLK2
D259 1806    JR JSCR2
D25B
D25B ;SCREEN N - PRINT/PLOT ETC ON SCREEN N, DISPLAY PAGE N IF (CURDISP)=0
D25B
D25B CD583A  SCREEN:   CALL SYNTAX6
D25E
D25E CD7FD2  CALL SCRNTLK1 ;GET MODE/PAGE FOR SCREEN C, Z IF UNUSED
D261
D261 2823    JSCR2:    JR Z,ISCEH      ;'INVALID SCREEN NUMBER' IF NOT OPEN
D263
D263 3A785A  LD A,(CUSCRNP)
D266 ED5B9D5C LD DE,(SCPTR)
D26A 12      LD (DE),A      ;UPDATE SCLIST MODE AS WE SWITCH OUT THIS SCREEN
D26B 229D5C  LD (SCPTR),HL
D26E 7E      LD A,(HL)
D26F F5      PUSH AF
D270 CDDF3B  CALL SSVARS    ;SAVE SCREEN VARS TO STORE IN SCREEN PAGE
D273 F1      POP AF
D274 CDDA3B  CALL PRSVARS   ;COPY VARS FROM SELECTED SCREEN TO SYS VARS
D277 3A775A  LD A,(CURDISP)
D27A A7      AND A
D27B CAAE3B  JP Z,DEFDISP
D27E
D27E C9      RET          ;RET - DISPLAY FIXED ON A GIVEN SCREEN
D27F
D27F
D27F CD331D  SCRNTLK1: CALL GETBYTE    ;GET SCREEN NUMBER FROM FPCS
D282
D282 ;GET MODE/PAGE FOR SCREEN C FROM LIST. RETURN NZ IF OPEN, Z AND A=FF IF CLOSED
D282 ;EXIT WITH HL POINTING TO ENTRY FOR SCREEN. SCREEN NUMBER 1-16 OR ERROR MSG.
D282
D282 0D      SCRNTLK2: DEC C
D283 79      LD A,C
D284 FE10    CP 10H
D286
D286 D2AC3B  ISCEH:    JP NC,ISCRERR  ;LIMIT SCREENS TO ORIG. OF 1-16
D289
D289 21A05C  LD HL,SCLIST
D28C 0600    LD B,0
D28E 09      ADD HL,BC
D28F 7E      LD A,(HL)      ;BIT 7=0, BITS 6-5=MODE, BITS 4-0=PAGE (BIT 0=0)
D290 FEFF    CP 0FFH
D292 C9      RET          ;Z IF FF (CLOSED)
D293
D293 ;*****
D293 ;CLOSE SCREEN N
D293 ;CLOSE #N
D293 ;CLOSE N - CLOSE N PAGES
D293
D293 FE23    CLSCRN:   CP "#"
D295 2022    JR NZ,CLNCH   ;JR IF NOT A STREAM CLOSE
D297
D297 CD573A  CALL SSYNTAX6 ;CLOSE #S
D29A
D29A CD4011  CALL STRMINFO
D29D C8      RET Z        ;RET IF CLOSED
D29E
D29E E5      PUSH HL
D29F CD12D4  CALL CHLTCHK
D2A2 2804    JR Z,CLOS1    ;OK IF K, S, P, $ OR B **
D2A4      ;HL=PTR TO LETTER IN CHANNEL, A=LETTER
D2A4 D1      POP DE
D2A5 CF      RST 08H     ;STREAM PTR
;CLOSE A NON-K/S/P STREAM.

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D2A6 87          DB CSHK          ;DOS CLOSE.
D2A7 C9          RET
D2A8
D2A8 110000      CLOS1:  LD DE,0          ;VALUE FOR STRM PTR IF CLOSING 4-15
D2AB 79          LD A,C
D2AC FE04        CP 4
D2AE D240D3      JP NC,OLT4
D2B1
D2B1 5F          LD E,A
D2B2 219002      LD HL,STRMTAB+5
D2B5 19          ADD HL,DE          ;PT HL TO INITIAL VALUE FOR STREAMS 0-3
D2B6 C33FD3      JP OPEN2
D2B9
D2B9 FEE7        CLNCH:  CP 0E7H          ;SCREEN TOK
D2BE 2823        JR Z,CLSC0
D2BD
D2BD             ;CLOSE N PAGES
D2BD
D2BD CD583A      CALL SYNTAX6          ;NUMBER OF PAGES TO CLOSE
D2C0
D2C0 CD00D4      CLTO:   CALL OCPSR          ;GET L=PAGES USED NOW, HL PTING TO PAST LAST
D2C3             ;ENTRY IN ALLOCT, B/C=PAGES TO CLOSE
D2C3 3AB15C      LD A,(RAMTOPP)
D2C6 3C          INC A
D2C7 5F          LD E,A
D2C8 7D          LD A,L
D2C9 91          SUB C
D2CA 3801        JR C,OMH          ;PAGES THAT WILL BE LEFT AFTER CLOSE
D2CC
D2CC BB          CP E
D2CD
D2CD DA4B3F      OMH:   JP C,OOMERR          ;MUST BE >=MINIMUM NO.
D2D0
D2D0 AF          XOR A
D2D1
D2D1 2B          CLPL1:  DEC HL
D2D2 77          LD (HL),A          ;FREE PAGE
D2D3 10FC        DJNZ CLPL1
D2D5
D2D5 2B          SETLPG: DEC HL
D2D6 7D          LD A,L
D2D7 32B05C      LD (LASTPAGE),A
D2DA C9          RET
D2DB
D2DB CD82D2      JCLSCR: CALL SCRNTLK2
D2DE 1806        JR JCS2
D2E0
D2E0 CD573A      CLSC0:  CALL SSYNTAX6          ;N
D2E3
D2E3 CD7FD2      CALL SCRNTLK1
D2E6
D2E6 C8          JCS2:   RET Z          ;END IF NOT USED YET
D2E7
D2E7 0C          INC C
D2E8 0D          DEC C
D2E9 CAAC3B      JP Z,ISCRERR          ;Z IF ORIG SCREEN NUMBER WAS 1 (C=0)
D2EC             ;CANNOT CLOSE SCREEN 1!
D2EC E61F        AND 1FH
D2EE 47          LD B,A
D2EF 3A785A      LD A,(CUSCRNP)
D2F2 E61F        AND 1FH
D2F4 B8          CP B
D2F5 2002        JR NZ,CNCS
D2F7
D2F7 CF          RST 08H          ;CANNOT CLOSE CURRENT SCREEN
D2F8 2E          DB 46          ;'Current screen'
D2F9
D2F9 36FF        CNCS:   LD (HL),0FFH          ;MARK SCREEN ENTRY AS CLOSED
D2FB 68          LD L,B
D2FC 2651        LD H,ALLOCT/256    ;HL WILL PT TO ALLOC TABLE ENTRY FOR SCR N PAGE
D2FE AF          XOR A
D2FF 77          LD (HL),A
D300 23          INC HL
D301 77          LD (HL),A
D302 C9          RET
D303
D303             ;*****
D303             ;OPEN SCREEN N,M<,C> (NUMBER, MODE)
D303             ;OPEN #N,A$ (OPEN A STREAM TO A CHANNEL)
D303             ;OPEN N (OPEN A NUMBER OF PAGES FOR USE)
D303
D303 FE23        OPSCRN:  CP "#"
D305 C250D3      JP NZ,OPNCH          ;JR IF NOT 'OPEN TO A CHANNEL'
D308
D308             ;CHECK FOR OPEN #S;A$ OR OPEN #S,A$
D308
D308 CDE33A      CALL SEXPT1NUM
D30B CD813A      CALL INSISCSC          ;',/;'
D30E CD663A      CALL SYNTAXA
D311
D311 CD8A18      CALL SWOP12          ;GIVES NAME,STREAM
D314 CD4011      CALL STRMINFO          ;Z IF CLOSED. HL PTS TO STRM PTR MSB
D317 E5          PUSH HL
D318 2809        JR Z,OPEN1          ;JR IF CHANNEL IS CLOSED
D31A
D31A CD12D4      CALL CHLTCHK
D31D 2002        JR NZ,SAOERR          ;ERROR IF NOT OPEN TO K/S/P/$/B/N ALREADY
D31F
D31F 3002        JR NC,OPEN1          ;JR IF OPEN TO K/S/P, ERROR IF OPEN TO $/B/N
D321
D321 CF          SAOERR:  RST 08H
D322 2D          DB 45          ;'Stream is already open'
D323

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D323 CDEA3E      OPEN1:      CALL SBFSR          ;COPY FILE NAME TO BUFFER. DE=START, A/C=LEN
D326 CA5CE0      JP Z,IFNER        ;JP IF LEN ZERO
D329
D329 3D          DEC A
D32A 200F        JR NZ,INVCHP      ;ERROR (OR DOS) IF NAME LONGER THAN 1. E.G.
D32C            ;OPEN #4;"S" IS OK BUT OPEN #4;"FILE" JUMPS
D32C 1A          LD A,(DE)
D32D F620        OR 20H
D32F 2146D3      LD HL,CLTAB
D332 0605        LD B,5            ;CHECK 5 CHANNEL TYPES
D334
D334 BE          OPCL:      CP (HL)
D335 23          INC HL
D336 2807        JR Z,OPEN2
D338
D338 23          INC HL
D339 10F9        DJNZ OPCL
D33B
D33B E1          INVCHP:     POP HL          ;PTR TO STREAM PTR MSB
D33C            ;DE POINTS TO NAME, C=LEN
D33C CF          RST 08H
D33D 86          DB OSHK
D33E C9          RET          ;OPEN #S,A$ WITH A$ NOT K, S, P, $, OR B OR LEN>1
D33F
D33F 5E          OPEN2:     LD E,(HL)          ;GET DISPLACEMENT FROM TABLE
D340
D340 E1          OLT4:      POP HL
D341 3600        LD (HL),0
D343 2B          DEC HL
D344 73          LD (HL),E
D345 C9          RET
D346
D346 6B01        CLTAB:      DB "k",1
D348 7306        DB "s",6
D34A 7010        DB "p",16
D34C 2415        DB "$",21
D34E 621A        DB "b",26
D350
D350 FEE7        OPNCH:     CP 0E7H          ; SCREENTOK
D352 283C        JR Z,OPSCRO
D354
D354            ;OPEN N PAGES OR OPEN TO PAGE N
D354
D354 FE8E        CP TOTOK
D356 201A        JR NZ,NOTP
D358
D358 CD573A      CALL SSYNTAX6
D35B
D35B CD331D      CALL GETBYTE
D35E 0D          DEC C          ;E.G. OPEN TO 1 DOES NOTHING IF LASTPAGE=0
D35F 3AB05C      LD A,(LASTPAGE)
D362 91          SUB C
D363 C8          RET Z          ;RET IF OPEN TO CORRECT PAGE ALREADY
D364
D364 3806        JR C,TOPO
D366
D366 CDDA1C      CALL STACKA
D369 C3C0D2      JP CLTO
D36C
D36C ED44        TOPO:      NEG
D36E CDDA1C      CALL STACKA      ;GET PAGES TO OPEN
D371 BF          CP A
D372
D372            ;OPEN N PAGES - NZ ON ENTRY
D372
D372 C4583A      NOTP:      CALL NZ,SYNTAX6    ;NUMBER OF PAGES TO OPEN
D375
D375 CD00D4      CALL OCPSR
D378            ;GET HL PTING TO PAST LAST CURRENT PAGE
D378            ;ENTRY IN ALLOCT, B/C=PAGES TO CLOSE
D378 34          OPL1:      INC (HL)
D379 35          DEC (HL)
D37A C24B3F      JP NZ,OOMERR     ;ERROR IF NOT ENOUGH FREE PAGES ABOVE CONTEXT'S
D37D            ;CURRENT PAGES
D37D 23          INC HL
D37E 10F8        DJNZ OPL1
D380
D380 41          LD B,C
D381 CDD5D2      CALL SETLPG      ;DEC HL, SET LAST PAGE
D384
D384 3640        OPL4:      LD (HL),40H      ;RESERVE PAGE
D386 2B          DEC HL
D387 10FB        DJNZ OPL4
D389
D389 C9          RET
D38A
D38A C5          JOPSCR:     PUSH BC
D38E CD82D2      CALL SCRNTLK2    ;MODE IN B
D38E 180D        JR JOPS2         ;CHECK SCREEN C
D390
D390            ;OPEN SCREEN N,M (NUMBER, MODE)
D390
D390 CD5E3A      OPSCRO:     CALL SSYNTAX8    ;N,M
D393
D393 112204      LD DE,0400H+34
D396 CD5F1F      CALL LIMDB
D399 F5          PUSH AF
D39A CD7FD2      CALL SCRNTLK1    ;GET N FROM FPMS, LOOK IN TABLE FOR SCREEN N
D39D
D39D 2802        JOPS2:     JR Z,OPSCR4    ;OK IF NOT USED YET
D39F
D39F CF          RST 08H
D3A0 2C          DB 44          ;'Screen already open'

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D3A1
D3A1 E5          OPSCR4:   PUSH HL          ;SCREEN LIST PTR
D3A2 212051     LD HL,ALLOCT+20H ;HL PTS TO ALLOCT TERMINATOR
D3A5
D3A5 2D          OPSCR4P:   DEC L
D3A6 7E          LD A,(HL)
D3A7 2D          DEC L
D3A8 CA4B3F     JP Z,OOMERR          ;OUT OF MEMORY IF NO SPACE FOR NEW SCREEN
D3AB
D3AB B6          OR (HL)          ;Z IF 2 PAGES UNUSED (0)
D3AC 20F7       JR NZ,OPSCR4P ;LOOP UNTIL FOUND A FREE 32K BLOCK, EVEN START PAGE
D3AE
D3AE D1          POP DE          ;SCLIST PTR
D3AF F1          POP AF          ;MODE TO OPEN IN
D3B0 F5          PUSH AF
D3B1
D3B1             ;A=MODE, HL PTS TO ALLOCT ENTRY, DE TO SCLIST ENTRY
D3B1             ;MARK ALLOCT, SCLIST
D3B1
D3B1 36C0        LD (HL),0C0H
D3B3 23          INC HL
D3B4 36C0        LD (HL),0C0H          ;RESERVE PAGES IN SYSTEM PAGE ALLOC TABLE
D3B6 2B          DEC HL          ;L=PAGE NUMBER 02-1EH
D3B7 0F          RRCA
D3B8 0F          RRCA
D3B9 CB3F        SRL A          ;OMMX XXXX
D3BB AD          XOR L
D3BC E6E0        AND 0E0H        ;0MM FROM A, PAGE FROM L
D3BE AD          XOR L
D3BF 12          LD (DE),A          ;MODE/PAGE DATA TO SCRIN LIST
D3C0 F5          PUSH AF          ;MODE/PAGE FOR NEW SCREEN
D3C1 CDDF3B     CALL SSVARS      ;STORE CURRENT SCREEN VARS SINCE WE ARE FIDDLING...
D3C4 CDEBD3     CALL SDISRC      ;STORE CURRENT PALTAB
D3C7 21785A     LD HL,CUSCRNP
D3CA 46          LD B,(HL)
D3CB F1          POP AF          ;NEW MODE/PAGE
D3CC 77          LD (HL),A
D3CD D1          POP DE          ;D=MODE FOR NEW SCREEN
D3CE C5          PUSH BC         ;B=NORMAL CUSCRNP
D3CF D5          PUSH DE         ;MODE
D3D0 21445A     LD HL,THFATP
D3D3 46          LD B,(HL)
D3D4 3601        LD (HL),1          ;ENSURE NO XRG CHANGE
D3D6 F1          POP AF          ;MODE
D3D7 C5          PUSH BC
D3D8 CDEBD6     CALL MODPDT2     ;CLEAR NEW SCREEN IN DESIRED MODE, SET UP EXPAN.
D3DB             ;TABLES, ETC
D3DB
D3DB CDEBD3     CALL SDISRC      ;COPY PALTAB TO NEW SCREEN AREA
D3DE F1          POP AF
D3DF 32445A     LD (THFATP),A   ;ORIG STATUS
D3E2 CDDF3B     CALL SSVARS      ;SET UP VARS IN NEW SCREEN PAGE
D3E5 F1          POP AF          ;ORIG CUSCRNP
D3E6 CDDA3B     CALL PRSVARS     ;RESTORE SCREEN VARS
D3E9 37          SCF          ;"RESTORE PALTAB"
D3EA 3E          DB 3EH          ;"JR+1"
D3EB
D3EB A7          SDISRC:   AND A          ;NC - "SAVE PALTAB"
D3EC
D3EC 3A785A     LD A,(CUSCRNP)
D3EF C3BE3B     JP SDISR
D3F2
D3F2             ;SEE IF PAGE L IS IN USE AS A SCREEN PAGE
D3F2
D3F2 0610        SPGLLOOK:  LD B,10H
D3F4 11A05C     LD DE,SCLIST
D3F7
D3F7 1A          SPGLKLP:  LD A,(DE)
D3F8 13          INC DE
D3F9 E61F        AND 1FH
D3FB BD          CP L
D3FC C8          RET Z          ;RET IF THIS CONTEXT USES PG L AS A SCREEN ALREADY
D3FD
D3FD 10F8        DJNZ SPGLKLP
D3FF C9          RET          ;NZ IF UNUSED
D400
D400             ;OPEN/CLOSE PAGE SR
D400
D400 111E1E     OCPSR:   LD DE,1E00H+30
D403 CD5F1F     CALL LIMDB
D406 41          LD B,C          ;ALLOW ONLY 1-30
D407 210051     LD HL,ALLOCT   ;B AND C=PAGES TO OPEN
D40A
D40A 23          OCL1:   INC HL
D40B 7E          LD A,(HL)
D40C FE40        CP 40H
D40E 28FA        JR Z,OCL1     ;LOOK PAST LAST PAGE RESERVED BY BASIC
D410
D410 55          LD D,L          ;NUMBER OF PAGES CURRENTLY USED
D411 C9          RET
D412
D412             ;CHANNEL LETTER CHECK.
D412             ;ENTRY: DE=DISP FROM CHANS TO CHANNEL.
D412             ;EXIT: HL POINTS TO CHANNEL LETTER, Z,NC IF K/S/P. Z,CY IF $/B
D412
D412 2A4F5C     CHLTCHK:  LD HL,(CHANS)
D415 19          ADD HL,DE       ;PT TO 2ND BYTE OF CHANNEL
D416 23          INC HL
D417 23          INC HL
D418 23          INC HL
D419 7E          LD A,(HL)

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D41A FE4B      CP "K"
D41C C8        RET Z
D41D
D41D FE53      CP "S"
D41F C8        RET Z
D420
D420 FE50      CP "P"
D422 C8        RET Z
D423
D423 FE24      CP "$"
D425 37        SCF
D426 C8        RET Z
D427
D427 FE42      CP "B"
D429 37        SCF
D42A C8        RET Z
D42B
D42B A7        AND A
D42C C9        RET
D42D
D42D
D42D           ;INTERRUPTS. ENTRY VIA RST 38H
D42D
D42D 79        INTS:   LD A,C
D42E 32D15A    LD (LASTSTAT),A
D431 C5        PUSH BC           ;HMPR/STAT
D432 D5        PUSH DE
D433 1F        RRA
D434 D2E2D4    JP NC,LINEINT
D437
D437 1F        RRA
D438 300B      JR NC,COMINT
D43A
D43A 1F        RRA
D43B 300D      JR NC,MIPINT
D43D
D43D 1F        RRA
D43E 3017      JR NC,FRAMINT
D440
D440           ;MIDI OUTPUT (OR OTHER) INTERRUPT
D440
D440 2AEA5A    LD HL,(MOPV)
D443 180A      JR CMMDIC
D445
D445           ;COMS (EX MOUSE) INTERRUPT
D445
D445 2AE65A    COMINT:  LD HL,(COMSV)
D448 1805      JR CMMDIC
D44A
D44A           ;MIDI INPUT INTERRUPT
D44A
D44A 2AE85A    MIPINT:  LD HL,(MIPV)
D44D DBFD      IN A,(MDIPORT)   ;READ MIDI INPUT BYTE (AUTOMATIC INT CANCEL?)
D44F
D44F 24        CMMDIC:  INC H
D450 25        DEC H
D451 C40500    CALL NZ,HLJUMP
D454
D454 C30AD5    JP INTEND
D457
D457 2AE25A    FRAMINT: LD HL,(FRAMIV)
D45A 7C        LD A,H
D45B B5        OR L
D45C C40500    CALL NZ,HLJUMP
D45F
D45F 210056    LD HL,LINICOLS
D462 22095A    LD (LINIPTR),HL   ;RESET LINE INT COL CHANGE LIST PTR
D465
D465 7E        LD A,(HL)           ;TO START
D466 D3F9      OUT (STATPORT),A ;LINE TO INT ON,
D468
D468 3AC75A    LD A,(PALFLAG)    ;OR FF FOR 'NEVER INTERRUPT'
D46B 21E755    LD HL,PALTAB+15
D46E 1F        RRA
D46F 3002      JR NC,FRMI3
D471
D471 2EFB      LD L,>(PALTAB+35)
D473
D473 01F810    FRMI3:  LD BC,16*256+CLUTPORT ;SET UP PALETTE MEMORIES
D476 EDBB      OTDR
D478
D478 21C65A    LD HL,SPEEDIC     ;COUNTER FOR DELAY BETWEEN SWAPPING INKS
D47B 35        DEC (HL)
D47C 201A      JR NZ,FRMI5
D47E
D47E 23        INC HL           ;PT TO PALETTE FLAG
D47F 34        INC (HL)        ;FLIP BIT 0 OF PALFLAG - USE OTHER PALET
D480 3A085A    LD A,(SPEEDINK)
D483 2B        DEC HL
D484 77        LD (HL),A       ;RELOAD COUNTER TILL NEXT FLASH
D485 210056    LD HL,LINICOLS
D488 180A      JR FRMI4
D48A
D48A 23        FISCL:  INC HL
D48B 23        INC HL
D48C 7E        LD A,(HL)           ;COL 1
D48D 23        INC HL
D48E 46        LD B,(HL)        ;COL 2
D48F 77        LD (HL),A
D490 2B        DEC HL
D491 70        LD (HL),B
D492 23        INC HL
D493 23        INC HL           ;NEXT LINE

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D494
D494 7E      FRMI4:   LD A, (HL)
D495 3C      INC A
D496 20F2    JR NZ, FISCL
D498
D498 21785C   FRMI5:   LD HL, FRAMES
D49B 34      INC (HL)
D49C 2025    JR NZ, INTS3
D49E
D49E 3AC45A   LD A, (SOFFCT) ;DECED EVERY 5.1 SECS OR SO, SET TO 0 BY KEYBD USE.
D4A1 3D      DEC A ;IF DECED TO ZERO, KYBD NOT USED FOR ABOUT 22 MINS.
D4A2 32C45A LD (SOFFCT),A
D4A5 200D    JR NZ, INTS2 ;JR IF USED WITHIN LAST 22 MINS.
D4A7
D4A7 3A325A   LD A, (SOFE)
D4AA A7      AND A
D4AB 2007    JR NZ, INTS2 ;JR IF 'SCREEN OFF' DISABLED
D4AD
D4AD 3E80     LD A, 80H
D4AF D3FE     OUT (KEYPORT),A
D4B1 32C55A LD (SOFLG),A ;'SCREEN OFF'
D4B4
D4B4 23      INTS2:   INC HL
D4B5 34      INC (HL) ;INC SECOND BYTE OF FRAMES
D4B6 200B    JR NZ, INTS3
D4B8
D4B8 23      INC HL
D4B9 34      INC (HL) ;AND THIRD
D4BA 2007    JR NZ, INTS3
D4BC
D4BC 2A7F5C   LD HL, (FRAMES34)
D4BF 23      INC HL ;FOURTH AND FIFTH
D4C0 227F5C LD (FRAMES34),HL
D4C3
D4C3 2AFC5A   INTS3:   LD HL, (MOUSV)
D4C6 25      DEC H
D4C7 7C      LD A, H
D4C8 24      INC H
D4C9 200F    JR NZ, INTS4 ;IF JR NOT TAKEN, A=FF
D4CB
D4CB DBFE     IN A, (KEYPORT)
D4CD 218E5B LD HL, MSEDIP
D4D0 0608    LD B, 8 ;READ MOUSE 9 TIMES TO CANCEL IT
D4D2
D4D2 3EFF     MSDML:   LD A, OFFH
D4D4 DBFE     IN A, (KEYPORT)
D4D6 77      LD (HL), A
D4D7 23      INC HL
D4D8 10F8    DJNZ MSDML ;ALWAYS Z HERE
D4DA
D4DA C40500   INTS4:   CALL NZ, HLJUMP
D4DD
D4DD CD10D5   INTS5:   CALL KEYRD2
D4E0 1828    JR INTEND
D4E2
D4E2 ;ENTRY:
D4E2 ;LINIPTR POINTS TO SCAN LINE VALUE IN 4-BYTE CURRENT ENTRY (SCAN/PAL/INK1/INK2)
D4E2 ;BORDER TIME HAS FINISHED BEFORE WE GET HERE
D4E2
D4E2 2A095A   LINEINT: LD HL, (LINIPTR)
D4E5
D4E5 56      LNINSCAN: LD D, (HL) ;D=SCAN LINE IN LINICOL ENTRY
D4E6 01F801 LD BC, 0100H+CLUTPORT ;PORT BC READS PEN Y (SCAN LINE)
D4E9 DBFE     IN A, (KEYPORT)
D4EB E620    AND 20H
D4ED 2005    JR NZ, LINILP ;JR IF LIGHT PEN KEEPS PEN Y FROZEN
D4EF
D4EF ED78    LNWAITLP: IN A, (C)
D4F1 BA     CP D
D4F2 28FB    JR Z, LNWAITLP ;WAIT FOR NEXT SCAN'S BORDER
D4F4
D4F4 23      LINILP:  INC HL
D4F5 46      LD B, (HL) ;PALETTE MEMORY NO.
D4F6 23      INC HL
D4F7 7E      LD A, (HL) ;NEW VALUE
D4F8 ED79    OUT (C), A ;OUT (BC) WRITES DESIRED PAL. MEM.
D4FA 23      INC HL ;SKIP ALTERNATE VALUE FOR FLASHING
D4FB 23      INC HL
D4FC 7E      LD A, (HL) ;NEXT SCAN VALUE (MIGHT BE THE SAME)
D4FD 92      SUB D
D4FE 28F4    JR Z, LINILP ;DO MORE CHANGES FOR THIS SCAN (SCAN D+1)
D500 ;TAKES ABOUT 32 T'S FOR FIRST COLOUR,
D500 ;THEN ABOUT 80 T'S PER LOOP, SO SHOULD
D500 ;GET 2 CHANGES IN BORDER TIME, AND ABOUT
D500 ;3 IN MIDDLE PART.
D500 ;(IF WE USE TOO MANY CHANGES, WE MIGHT
D500 ;MISS A CLOSE-FOLLOWING LINE INT CHANGE
D500 ;AND THEN MISS ALL LATER CHANGES COS
D500 ;LINE INT REG NOT SET UP.)
D500
D500 FE01     CP 1 ;IS NEXT ENTRY FOR NEXT SCAN?
D502 28E1    JR Z, LNINSCAN ;IF SO, WAIT FOR IT
D504
D504 82      ADD A, D
D505 22095A LD (LINIPTR),HL
D508 D3F9    OUT (STATPORT),A ;IF A>191, NO MORE COLOUR CHANGES
D50A
D50A 2AD25A   INTEND:  LD HL, (SPSTORE)
D50D D1      POP DE
D50E F1      POP AF ;A=FORMER HMPR
D50F C9      RET
D510

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D510
D510 ;FROM INTS
D510
D510 CD33D5 KEYRD2: CALL KINTER ;SCAN KEYBD, PLACE CHAR IN BUFFER IF THERE IS ONE.
D513 2A955C LD HL,(KBQP) ;L=KEY BUFFER QUEUE END (POSN TO PLACE CHAR AT)
D516 ;H=QUEUE HEAD (PTS TO NEXT CHAR TO BE READ)
D516 ;BOTH ARE DISPLACEMENTS FROM KBQB (BUFFER START)
D516 ;IF H=L, BUFFER IS EMPTY.
D516 7C LD A,H
D517 BD CP L
D518 C8 RET Z ;RET IF NO CHARS IN BUFFER
D519
D519 213B5C LD HL,FLAGS
D51C CB6E BIT 5,(HL)
D51E C0 RET NZ ;RET IF LAST KEY NOT READ YET (KEY AVAILABLE)
D51F
D51F CBEE SET 5,(HL) ;'KEY PRESSED'
D521 6F LD L,A
D522 2600 LD H,0
D524 3C INC A
D525 E607 AND 07H
D527 32965C LD (KBQP+1),A ;NEW HEAD POSN REFLECTS CHAR TRANSFER TO COME
D52A 118D5C LD DE,KBQB
D52D 19 ADD HL,DE ;PT TO HEAD
D52E 7E LD A,(HL)
D52F 32085C LD (LASTK),A ;TRANSFER TO LASTK
D532 C9 RET
D533
D533 CDBCD5 KINTER: CALL KEYSKAN
D536 3E00 LD A,0
D538 2055 JR NZ,LDLH ;JR IF NO KEY PRESSED
D53A ;(NLASTH=0 IF NO KEY OR JUST A SHIFT KEY. USED BY
D53A ;AUTO-REPEAT)
D53A 21565C LD HL,NLASTH
D53D 7B LD A,E ;UNSHIFTED KEY CODE
D53E BE CP (HL)
D53F 280A JR Z,KBCR ;JR IF SAME KEY AS LAST TIME
D541
D541 23 INC HL
D542 BE CP (HL)
D543 2806 JR Z,KBCR ;OR TIME BEFORE
D545
D545 FE41 CP 65 ;CODE FOR ENTER KEY - PRONE TO STUTTER
D547 2002 JR NZ,KBCR
D549
D549 23 INC HL ;EXTRA CHECK FOR ENTER KEY ONLY
D54A BE CP (HL) ;TIME-BEFORE-TIME BEFORE
D54B
D54B F5 KBCR: PUSH AF
D54C CD9AD5 CALL KYVL ;GET A=CHAR, USING D AND E
D54F 4F LD C,A
D550 21055C LD HL,REPCT
D553 F1 POP AF
D554 201F JR NZ,KBDI ;JR IF NOT SAME KEY AS LAST TIME, OR TIME BEFORE
D556
D556 35 DEC (HL)
D557 C0 RET NZ ;RET IF NOT TIME TO REPEAT KEY
D558
D558 E5 PUSH HL ;ELSE CHECK IT IS STILL HELD DOWN (NOT SOME OTHER
D559 11F65B LD DE,KBUFF+8 ;KEY)
D55C 2A035C LD HL,(LKPB)
D55F 7C LD A,H ;A=1 FOR PORT FE, 9 FOR FF
D560 83 ADD A,E
D561 5F LD E,A
D562 1A LD A,(DE) ;A=BYTE FOR DESIRED PORT FROM KBUFF BIT MAP
D563 ;'CURRENT' DATA
D563 ;L=1 FOR BIT 7, 8 FOR BIT 0
D563 07 KBLX: RLCA
D564 2D DEC L
D565 20FC JR NZ,KBLX ;GET DESIRED KEY BIT TO CARRY
D567
D567 E1 POP HL
D568 D8 RET C ;NO AUTO-REPEAT IF KEY NO LONGER HELD DOWN
D569
D569 34 INC (HL)
D56A 3A3B5C LD A,(FLAGS)
D56D E620 AND 20H
D56F C0 RET NZ ;RET IF STILL KEYS IN BUFFER (DO NOT ACCUMULATE
D570 ;AUTO-REPEATING KEYS)
D570
D570 3A0A5C LD A,(REPPER) ;RELOAD REPCT FROM REPPER (DELAY BETWEEN REPEATS)
D573 1803 JR KBRK
D575
D575 3A095C KBDI: LD A,(REPDEL)
D578
D578 77 KBRK: LD (HL),A ;NEW KEY - SET UP REPCT FOR INITIAL DELAY BEFORE
D579 ;AUTO-REPEAT
D579
D579 2A955C LD HL,(KBQP) ;L=KEY BUFFER QUEUE END (POSN TO PLACE CHAR AT)
D57C ;H=QUEUE HEAD (PTS TO NEXT CHAR TO BE READ)
D57C ;BOTH ARE DISPLACEMENTS FROM KBQB (BUFFER START)
D57C ;IF H=L, BUFFER IS EMPTY. IF *NEW* POSN OF H=L,
D57C ;BUFFER IS FULL
D57C 7D LD A,L
D57D 3C INC A
D57E E607 AND 07H
D580 BC CP H
D581 C8 RET Z ;RET IF BUFFER FULL (WRAPPED SO END=HEAD)
D582
D582 32955C LD (KBQP),A
D585 2600 LD H,0
D587 118D5C LD DE,KBQB
D58A 19 ADD HL,DE ;PT TO END

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D58B 71          LD (HL),C          ;PLACE CHAR IN BUFFER
D58C 3A065C     LD A,(LASTKV)
D58F           LD HL,NLASTH
D58F 21565C     LDLH:          LD HL,NLASTH
D592 4E         LD C,(HL)
D593 77         LD (HL),A
D594 23         INC HL
D595 46         LD B,(HL)
D596 71         LD (HL),C
D597 23         INC HL
D598 70         LD (HL),B
D599 C9         RET
D59A           ;GET KEY CODE FROM MAP USING E AND D (SHIFT)
D59A           ;
D59A           ;
D59A 2AD85B     KYVL:          LD HL,(KBTAB)
D59D 7A         LD A,D          ;00 IF NO SHIFT, OR 1/2/3 FOR CAPS/SYM/CNTRL
D59E 1600       LD D,0
D5A0 19         ADD HL,DE
D5A1 A7         AND A
D5A2 2806       JR Z,KINT4      ;JR IF NO SHIFT USED
D5A4           LD E,70
D5A4 1E46
D5A6           KYVLP:         ADD HL,DE          ;PT TO CAPS SHIFT/SYM/CNTRL TABLE
D5A7 3D         DEC A
D5A8 20FC       JR NZ,KYVLP
D5AA           KINT4:         LD A,(FLAGS2)
D5AD E608       AND 08H        ;Z=CAPS LOCK OFF
D5AF 7E         LD A,(HL)
D5B0 C8         RET Z
D5B1           CALL ALPHA
D5B1 CD1E3B     RET NC          ;RET IF NOT A LETTER
D5B4 D0
D5B5           AND 0DFH        ;FORCE LOWER CASE LETTERS TO UPPER CASE
D5B5 E6DF
D5B7 C9         RET
D5B8           ;KEYSCAN.
D5B8           ;ACTION: LOOK FOR CHANGED BITS IN KEYBOARD STATE SINCE LAST SCAN, SO THAT
D5B8           ;SEVERAL KEYS CAN BE PRESSED DOWN AND A NEW KEY WILL STILL BE NOTICED. IGNORE
D5B8           ;KEY RELEASES. IF THERE HAVE BEEN NO NEW PRESSES, RETURN THE SAME KEYSKAN
D5B8           ;CODES AS LAST TIME, UNLESS ALL KEYS ARE RELEASED - THEN RETURN NULL CODE.
D5B8           ;
D5B8           ;ENTRY: NO CONDITIONS
D5B8           ;EXIT: IF NZ, NO KEY PRESSED AND DE=FFFF
D5B8           ;      IF Z, E=KEY VALUE
D5B8           ;      IF D=0, NO SHIFT, ELSE D=1 (CAPS SH.) 2 (SYM. SH.) OR 3 (CONTROL)
D5B8           ;
D5B8           ;ENTER AT KEYSKAN+3 WITH HL=DIFFERENT 18-BYTE KBUFF IF DESIRED
D5B8           ;USED BY INKEY$ - 2 SCANS IN CASE OF INTERRUPT
D5B8           ;
D5B8 CDBC5D     TWOKSC:        CALL KEYSKAN
D5BE C8         RET Z
D5BC           KEYSKAN:       LD HL,KBUFF        ;18-BYTE STORE
D5BC 21EE5B     PUSH HL
D5BF E5         LD BC,0FE00H+KEYPORT
D5C0 01FEFE     ;C HAS PORT FOR BITS 4-0, B STARTS
D5C3           ;WITH A8 LOW FOR 1ST KEY ROW
D5C3 16E0       LD D,0E0H        ;MASK TO KEEP BITS 7-5 OF A, USE 4-0 OF E
D5C5           KBSL:          IN E,(C)          ;READ BITS 4-0
D5C7 78         LD A,B          ;A WILL BE ON HI ADDR LINES DURING PORT READ
D5C8 DBF9       IN A,(STATPORT) ;READ BITS 7-5
D5CA AB        XOR E
D5CB A2         AND D
D5CC AB        XOR E
D5CD 04         INC B
D5CE 280B       JR Z,KBEL        ;JR IF WE JUST DID 'SPECIAL' PORT FFFE
D5D0           LD (HL),A
D5D0 77         DEC B
D5D1 05         INC HL
D5D2 23         RLC B
D5D3 CB00       RLC B          ;NEXT PORT (FEFE, FDFE, FBF...7FFE)
D5D5 38EE       JR C,KBSL        ;LOOP UNTIL BACK TO PORT FEFE AGAIN
D5D7           LD B,0FFH
D5D9 18EA       JR KBSL
D5DB           KBEL:          OR 0E1H
D5DD 77         LD (HL),A        ;ONLY BITS 4-0 VALID FOR PORT FFFE, AND FORCE
D5DE E1         POP HL          ;BIT 0 (CONTROL KEY BIT) HI TOO
D5DF 54         LD D,H
D5E0 5D         LD E,L
D5E1 CBC6       SET 0,(HL)        ;'NO CAPS SHIFT' (SCAN SEPARATELY FOR IT)
D5E3 23         INC HL
D5E4 23         INC HL
D5E5 23         INC HL
D5E6 CBEE       SET 5,(HL)        ;'NO ESC'
D5E8 23         INC HL
D5E9 23         INC HL
D5EA 23         INC HL
D5EB 23         INC HL
D5EC CBCE       SET 1,(HL)        ;'NO SYM. SHIFT' (SCAN SEPARATELY FOR IT)
D5EE 23         INC HL
D5EF 23         INC HL          ;PT TO LAST SCAN DATA (BYTES 10-18)
D5F0 0609       LD B,9          ;(HL=KBUFF+9, DE=KBUFF)
D5F2           LD A,(DE)
D5F2 1A         LD C,(HL)        ;THIS SCAN DATA
D5F3 4E         ;LAST SCAN DATA

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D5F4 77          LD (HL),A          ;LAST SCAN DATA UPDATED WITH NEW DATA - BUT WE
D5F5                    ;HAVE IT IN C NOW
D5F5 A9          XOR C
D5F6 2F          CPL
D5F7 B6          OR (HL)
D5F8 12          LD (DE),A      ;GET ALTERED BITS SINCE LAST SCAN AS 0'S
D5F9 23          INC HL        ;KEEP AS 0'S IF CHANGE WAS 1->0 (PRESSED)
D5FA 13          INC DE        ;'CHANGED' DATA TO KBUFF
D5FB 10F5       DJNZ KBCL
D5FD                    LD B,9
D5FD 0609
D5FF                    LD B,9
D5FF 1B          KBDL:  DEC DE
D600 1A          LD A,(DE)
D601 3C          INC A
D602 2011       JR NZ,KBYK      ;JR IF ANY BIT RESET
D604
D604 10F9       DJNZ KBDL
D606                    ;NO NEW PRESSES SINCE LAST SCAN. HL=KBUFF+18
D606
D606 0609       LD B,9
D608 ED5B065C   LD DE,(LASTKV)      ;E=LAST VALUE
D60C
D60C 2B          KBAKL:  DEC HL
D60D 7E          LD A,(HL)
D60E 3C          INC A
D60F 202B       JR NZ,KBSH      ;JR IF KBUFF SHOWS ANY KEY PRESSED APART FROM SHIFT
D611                    ;USE LAST VALUE, PLUS CURRENT SHIFT STATUS
D611 10F9       DJNZ KBAKL
D613
D613 04          INC B          ;NZ
D614 C9          RET
D615
D615 3D          KBYK:  DEC A
D616 0E09       LD C,9
D618
D618 0D          KBBL:  DEC C
D619 1F          RRA
D61A 38FC       JR C,KBBL      ;CHANGE BIT POSN TO NUMBER IN C (1-8)
D61C ED43035C   LD (LKPB),BC      ;LAST KEY PORT/BIT SAVED FOR AUTO-REPEAT CHECKING
D620                    ;B=1 IF LAST PORT = FEFE, 9 IF FFFE. C=8 FOR BIT
D620                    ;0, 1 FOR BIT 7
D620 79          LD A,C
D621 87          ADD A,A      ;*2
D622 87          ADD A,A      ;*4
D623 87          ADD A,A      ;*8
D624 81          ADD A,C      ;*9 (09-48H)
D625 90          SUB B        ;SUB 1-9 TO GET 00-47H
D626 5F          LD E,A        ;SCAN CODE TO E
D627 21C45A     LD HL,SOFFCT
D62A AF          XOR A
D62B 77          LD (HL),A      ;ZERO SCREEN OFF COUNTER - KEYBOARD USED
D62C 23          INC HL
D62D 86          ADD A,(HL)
D62E 280C       JR Z,KBSH      ;SOFLG
D630                    ;JR IF SCREEN NOT TURNED OFF BY NO KEY USE
D630 AF          XOR A
D631 77          LD (HL),A      ;'ON'
D632 3A4B5C     LD A,(BORDCOL)
D635 E67F       AND 7FH
D637 324B5C     LD (BORDCOL),A
D63A D3FE       OUT (KEYPORT),A
D63C
D63C 01FEFE     KBSH:  LD BC,0FEFEH
D63F ED78       IN A,(C)
D641 1601       LD D,1
D643 A2          AND D
D644 2812       JR Z,KBLD      ;JR IF CAPS SHIFT - D=1
D646                    ;ELSE D=1
D646 04          INC B
D647 ED78       IN A,(C)
D649 A2          AND D
D64A 1603       LD D,3
D64C 280A       JR Z,KBLD      ;JR IF CONTROL - D=3
D64E
D64E 15          DEC D
D64F 067F       LD B,7FH
D651 ED78       IN A,(C)
D653 A2          AND D
D654 2802       JR Z,KBLD      ;JR IF SYM SHIFT - D=2
D656
D656 15          DEC D
D657 15          DEC D      ;Z=KEY OBTAINED. D=0 FOR NO SHIFT
D658
D658 ED53065C   KBLD:  LD (LASTKV),DE
D65C C9          RET
D65D                    ;KEYRD2
D65D                    INCLUDE SCRSEL2.SAM      ; GOTO, CONT, GETTOKEN, MODPT2, AUTO
D65D                    ;SCRSEL2.SAM.
D65D 219ED6     GOSUB:  LD HL,GOSUB2
D660 DD          DB 0DDH      ;"JR+3"
D661
D661 219219     GOTO:  LD HL,GOTO2
D664
D664 E5          GSUBTOC:  PUSH HL
D665 FEDE       CP 0DEH      ;ONTOK
D667 2808       JR Z,GOTON
D669
D669 CDE43A     CALL EXPT1NUM      ;LINE NUMBER

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D66C E1          POP HL          ;ADDR OF GOTO OR GOSUB ROUTINE
D66D CD153B     CALL CHKEND
D670           JP (HL)
D671           ;E.G. GOSUB (OR GOTO) ON X:100,234,400
D671           ;
D671 CDE33A     GOTON:        CALL SEXPT1NUM    ;SKIP 'ON', EVAL NUMBER
D674 F5         PUSH AF
D675 FE3B       CP "; "
D677 C2290D     JP NZ,NONSENSE
D67A F1         POP AF
D67B 3809       JR C,GOTON2     ;JR IF RUNNING
D67D E1         POP HL          ;GOTO/GOSUB ADDR
D67E           ;
D67E CDE33A     GOTONSL:      CALL SEXPT1NUM    ;SKIP E.G. 100,200,400
D681 FE2C       CP "; "
D683 28F9       JR Z,GOTONSL
D685 C9         RET              ;TO NEXT STAT
D686 CD651D     GOTON2:      CALL FPTOA      ;GET NUMBER AFTER 'ON' IN C AND A
D689           ;CY IF >255
D689 9F         SBC A,A         ;A=255 IF OUT OF RANGE, ELSE 0
D68A 2801       JR Z,GOTONRL    ;C IS OK IF A=0
D68C 4F         LD C,A         ;ELSE LET C=255
D68D           ;
D68D C5         GOTONRL:     PUSH BC
D68E CDE33A     CALL SEXPT1NUM    ;C=EXPR NUMBER
D691 C1         POP BC
D692 0D         DEC C
D693 C8         RET Z          ;RET TO GOTO OR GOSUB IF THIS IS DESIRED EXPR
D694           ;
D694 CD121D     CALL FDELETE   ;DISCARD EXPR FROM FPCC
D697 DF         RST 18H
D698 FE2C       CP "; "
D69A 28F1       JR Z,GOTONRL    ;LOOP IF THERE ARE MORE LINE NOS TO SKIP
D69C D1         POP DE
D69D C9         RET              ;GOTO/GOSUB ADDR
D69E           ;TO NEXT STAT - LINE NOS RAN OUT.
D69E CD2E1D     GOSUB2:      CALL GETINT
D6A1 7C         LD A,H
D6A2 3C         INC A
D6A3 CA391D     JP Z,IOORERR
D6A6 0600       LD B,00H        ;'GOSUB' TYPE
D6A8 E5         PUSH HL          ;LINE NO.
D6A9 CDF118     CALL BSTKE      ;STACK RETURN ADDR
D6AC E1         POP HL
D6AD C39A19     JP GOTO3
D6B0           ;
D6B0           ;GET TOKEN SR - VIA JUMP TABLE
D6B0 4F         GETTOKEN:    LD C,A
D6B1 08         EX AF,AF'      ;NO OF WORDS TO CHECK,+1
D6B2 23         GTTOK1:     INC HL
D6B3 CB7E       GTTOK2:     BIT 7,(HL)
D6B5 28FB       JR Z, GTTOK1    ;LOOP TILL WE FIND THE END OF A KEYWORD
D6B7           ;32 TS PER LOOP
D6B7 0D         DEC C
D6B8 C8         RET Z          ;RET IF WE HAVE CHECKED THEM ALL - Z=FAILED
D6B9           ;DE=FIRST LETTER OF ELINE WORD COPY
D6B9 23         INC HL
D6BA 1A         LD A,(DE)
D6BB AE        XOR (HL)
D6BC E6DF       AND 0DFH
D6BE 20F3       JR NZ, GTTOK2
D6C0           ;LOOP BACK AND CHECK ANOTHER WORD IF MATCH FAILS
D6C0           ;ABOUT 80 TS PER LOOP IF NO MATCH. ABOUT 35USEC
D6C0 D5         PUSH DE
D6C1 13         INC DE
D6C2           ;PTR TO FIRST LETTER IN ELINE WORD
D6C2 23         GTTOK3:     INC HL
D6C3 7E         LD A,(HL)
D6C4 FE20       CP " "
D6C6 1A         LD A,(DE)
D6C7 13         INC DE
D6C8 2004       JR NZ, GTTOK4
D6CA           ;JR IF NO EMBEDDED SPACE IN KEYWORD IN LIST
D6CA BE        CP (HL)
D6CB 28F5       JR Z, GTTOK3
D6CD           ;ELSE ACCEPT ONE IN INPUT
D6CD 23         INC HL
D6CE           ;BUT DON'T INSIST - SKIP LIST PTR IF NO SP IN INPUT
D6CE AE        GTTOK4:     XOR (HL)
D6CF E6DF       AND 0DFH
D6D1 28EF       JR Z, GTTOK3
D6D3           ;LOOP IF STILL MATCHING OK
D6D3 E67F       AND 7FH
D6D5 2004       JR NZ, GTTOK5
D6D7 7E         LD A,(HL)
D6D8 07         RLCA
D6D9 3803       JR C, GTTOK6
D6DB           ;OK IF LIST WORD HAS FINISHED
D6DB D1         GTTOK5:     POP DE

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D6DC 18D5          JR GTTOK2
D6DE
D6DE FE7E          GTTOK6: CP 7EH          ;('=' TERMINATOR =7B AFTER RLCA, '>'=7DH, '$'=49H)
D6E0 3F            CCF              ;NC IF '=' OR '>' OR '$'
D6E1 1A            LD A,(DE)        ;INPUT CHAR AFTER MATCHED WORD
D6E2 DC373B        CALL C,ALDU       ;CALL TO INSIST ON NON-LETTER AFTER E.G. PRINTx
D6E5              JR C,GTTOK5          ;BUT NOT AFTER <>,>= OR <= OR CHR$a
D6E5 38F4          ;('=' AND '>' NEVER CALL ALPHA OR JR HERE)
D6E7
D6E7 E1            POP HL           ;FIRST LETTER OF ELINE WORD COPY
D6E8 08            EX AF,AF'
D6E9 91            SUB C           ;A=1 IF FIRST WORD MATCHES, ETC.
D6EA C9            RET
D6EB
D6EB
D6EB E603          MODPT2: AND 03H
D6ED 21405A        LD HL,MODE
D6F0 4E            LD C,(HL)
D6F1 C5            PUSH BC         ;SAVE PREVIOUS MODE
D6F2 77            LD (HL),A      ;NEW MODE
D6F3 FE02          CP 2
D6F5 F5            PUSH AF
D6F6 D41AD8        CALL NC,SUET    ;SET UP EXPANSION TABLE IF NEEDED
D6F9
D6F9 F1            POP AF
D6FA F5            PUSH AF         ;MODE
D6FB 0F            RRCA
D6FC 0F            RRCA
D6FD 0F            RRCA           ;MODE BITS TO BITS 6 AND 5
D6FE 4F            LD C,A
D6FF 21785A        LD HL,CUSCRNP
D702 7E            LD A,(HL)      ;KEEP CURRENT VID PAGE,
D703 A9            XOR C           ;BUT
D704 E69F          AND 9FH        ;USE BITS 6 AND 5 OF C TO SET MODE
D706 A9            XOR C
D707 77            LD (HL),A
D708 DBFC          IN A,(VIDPORT)
D70A AE            XOR (HL)
D70B E61F          AND 1FH
D70D 2003          JR NZ,MDL2     ;JR IF WE ARE NOT DISPLAYING THIS SCREEN - AVOID
D70F              ;ALTERING HARDWARE MODE
D70F 7E            LD A,(HL)
D710 D3FC          OUT (VIDPORT),A
D712
D712 F1            POP AF         ;NEW MODE
D713 C1            POP BC         ;C=PREV MODE
D714 F5            PUSH AF        ;NEW MODE
D715 FE01          CP 1           ;CY IF MODE 0
D717 9F            SBC A,A        ;MODE 0=FF, REST=0
D718 210908        LD HL,0809H    ;CHAR WIDTH/HEIGHT FOR MODES 1-3
D71B 85            ADD A,L
D71C 6F            LD L,A
D71D F1            POP AF         ;DEC HEIGHT TO 8 IF MODE 0, TO FIT ATTR
D71E
D71E CD6CD7        CALL MDSR
D721
D721 3ACE5A        LD A,(TEMPB1)  ;OLD MODE
D724 2813          JR Z,M2ST      ;JR IF MODE 2 BEING SET
D726
D726 FE02          CP 2
D728 203D          JR NZ,ECLS     ;JR IF NOT MODE 2 NOW, AND NOT CHANGING TO MODE 2
D72A
D72A              ;ELSE IF CHANGING FROM MODE 2 TO ANOTHER MODE, SAVE M2 PALTAB
D72A              ; 0-3, GET BACK NON-MODE-2 COLOURS
D72A
D72A 2A495B        LD HL,(M3PAPP)
D72D 22485A        LD (M23PAPP),HL
D730 2A4B5B        LD HL,(M3LSC)
D733 22305A        LD (M23LSC),HL
D736 4F            LD C,A         ;C=NZ - 'HALVE'
D737 1823          JR M2ST2
D739
D739              ;MODE 2 BEING SET
D739
D739 FE02          M2ST: CP 2
D73B 282A          JR Z,ECLS     ;JR IF MODE 2 ALREADY
D73D
D73D 2A485A        LD HL,(M23PAPP)
D740 22495B        LD (M3PAPP),HL
D743 CD80F1        CALL M3TO2     ;CONVERT L
D746 F5            PUSH AF
D747 6C            LD L,H
D748 CD80F1        CALL M3TO2     ;CONVERT H
D74B 65            LD H,L
D74C F1            POP AF
D74D 6F            LD L,A
D74E 22485A        LD (M23PAPP),HL ;PREVENTS STRIPED INKS AFTER MODE 2 SET.
D751 2A305A        LD HL,(M23LSC)
D754 224B5B        LD (M3LSC),HL
D757 CD7BF1        CALL CVLSP     ;CONVERT LS PAPER
D75A 0E00          LD C,0        ;C='HALVE'
D75C
D75C 3A445A        M2ST2: LD A,(THFATP) ;WE ARE CHANGING TO/FROM MODE 2 - IF
D75F A7            AND A         ;'THIN' PIXEL STATUS WILL CHANGE,
D760 79            LD A,C
D761 CCCBD7        CALL Z,SETFP   ;FIDDLE XCOORD/XRG
D764
D764 CDBBED        CALL PALSX
D767
D767 CDFA01        ECLS: CALL R1OFFJP ;TURN ROM 1 OFF, JP MCLS
D76A 9806          DW MCLS
D76C
D76C              ;CALLED FROM CSIZE WITH A AND C=MODE, HL=CSIZE

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D76C
D76C F5      MDSR:    PUSH AF          ;NEW MODE
D76D 79      LD A,C          ;PREV MODE (SAME IF CALLED FROM CSIZE)
D76E 32CE5A LD (TEMPB1),A
D771 22365A LD (CSIZE),HL   ;H=WIDTH, L=HEIGHT
D774 3EC0    LD A,192
D776 1EFC    LD E,0FCH
D778
D778 1C      MDSL:    INC E
D779 95      SUB L          ;SUB CHAR HEIGHT
D77A 30FC    JR NC,MDSL   ;CALC SCREEN HEIGHT IN LINES, MINUS 3
D77C         ;(UW BOT)
D77C 85      ADD A,L          ;'LEFT OVER' PIXELS
D77D 325D5A LD (LSOFF),A   ;LOWER SCREEN OFFSET - SO LEFT-OVER PIX BETWEEN
D780         ;UPPER SCREEN AND LOWER SCREEN
D780 7D      LD A,L
D781 87      ADD A,A
D782 325C5A LD (ORGOFF),A ;DISP OF GRAPHICS ORIGIN FROM SCREEN BOTTOM IS
D785 161F    LD D,31       ;2 CHAR HEIGHTS
D787 F1      POP AF          ;RHS FOR MODES 0, 1 AND 3
D788 F5      PUSH AF         ;MODE
D789 200F    JR NZ,MDSR3   ;JR IF NOT MODE 2
D78B
D78B 163F    LD D,63       ;RHS FOR MODE 2 64-COL MODE
D78D 3A355A LD A,(FL6OR8)
D790 A7      AND A
D791 2007    JR NZ,MDSR3   ;JR IF 8-BIT
D793
D793 1654    LD D,84       ;RHS FOR MODE 2 85-COL MODE
D795 3E06    LD A,6
D797 32375A LD (CSIZE+1),A ;WIDTH
D79A
D79A 21385A MDSR3:   LD HL,UWRHS
D79D 72      LD (HL),D      ;UWRHS
D79E 23      INC HL
D79F AF      XOR A
D7A0 77      LD (HL),A      ;UWLHS
D7A1 23      INC HL
D7A2 77      LD (HL),A      ;UWTOP
D7A3 23      INC HL
D7A4 73      LD (HL),E      ;UWBOT
D7A5 23      INC HL
D7A6 72      LD (HL),D      ;LWRHS
D7A7 ED535A5A LD (WINDMAX),DE
D7AB 23      INC HL
D7AC 77      LD (HL),A      ;LWLHS
D7AD 23      INC HL
D7AE 1C      INC E
D7AF 73      LD (HL),E      ;LWTOP=UWBOT+1
D7B0 23      INC HL
D7B1 1C      INC E
D7B2 73      LD (HL),E      ;LWBOT=LWTOP+1
D7B3 F1      POP AF         ;Z IF MODE 2
D7B4 C9      RET
D7B5
D7B5 ;FATPIX 0=USE THIN PIXELS IN MODE 2. 1=USE FAT PIXELS
D7B5
D7B5 CD583A FATPIX:   CALL SYNTAX6
D7B8
D7B8 111E02 LD DE,0200H+30 ;LIMIT TO <2 OR IOOR
D7BB CD621F CALL LIMBYTE
D7BE
D7BE 21445A LD HL,THFATP
D7C1 BE      CP (HL)
D7C2 C8      RET Z          ;RET IF NO CHANGE IN FATPIX STATUS
D7C3
D7C3 77      LD (HL),A
D7C4 3A405A LD A,(MODE)
D7C7 FE02    CP 2
D7C9 C0      RET NZ          ;DON'T FIDDLE XCOORD AND XRG UNLESS MODE 2
D7CA
D7CA 7E      LD A,(HL)
D7CB
D7CB 2A425A SETFP:   LD HL,(XCOORD)
D7CE A7      AND A
D7CF 2805    JR Z,FPX2     ;JR IF CHANGED FROM 1 TO 0 (FAT TO THIN)
D7D1
D7D1 CB3C    SRL H
D7D3 CB1D    RR L
D7D5 3E      DB 3EH      ;'JR+1'
D7D6
D7D6 29      FPX2:   ADD HL,HL      ;DOUBLE X COORD TO KEEP SAME SCREEN POSN
D7D7
D7D7 22425A LD (XCOORD),HL ;A=0 FOR DOUBLE, 29H FOR HALVE
D7DA
D7DA F5      PUSH AF
D7DB CD1F1F CALL ADDRNV
D7DE F1      POP AF
D7DF 115700 LD DE,87
D7E2 19      ADD HL,DE      ;PT TO XRG
D7E3 CDFA01 CALL R1OFFJP
D7E6 152B    DW CGXRG   ;CHANGE XRG WITH ROM1 OFF **
D7E8
D7E8 CF      PXIOOR:  RST 08H
D7E9 1E      DB 30        ;IOOR
D7EA
D7EA ;CSIZE W,H
D7EA ;WIDTH CAN BE 6 OR 8 BUT 6 ONLY EFFECTIVE IN MODE 2
D7EA ;HEIGHT CAN BE 6-32, DOUBLE HEIGHT USED IF 16 OR MORE.
D7EA
D7EA CD5F3A WIDTH:   CALL SYNTAX8
D7ED
D7ED CD331D CALL GETBYTE ;H

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D7F0 C5          PUSH BC
D7F1 CD331D     CALL GETBYTE      ;W
D7F4 FE06      CP 6
D7F6 2804      JR Z,CSZ2
D7F8           CP 8
D7F8 FE08      CP 8
D7FA 20EC      JR NZ,PXIOOR
D7FC           POP DE
D7FC D1        CSZ2:   LD D,A          ;E=H
D7FD 57        LD D,A          ;D=W
D7FE 7B        LD A,E
D7FF FE06      CP 6
D801 38E5      JR C,PXIOOR      ;HEIGHTS OF 0-5 ARE CRAZY - BUT 6-7 MIGHT BE OK
D803           CP 33          ;WITH THE RIGHT CHARACTER SET.
D803 FE21      CP 33
D805 30E1      JR NC,PXIOOR     ;HEIGHTS OF 6-32 ARE ALLOWED
D807           EX DE,HL
D807 EB        LD A,H          ;WIDTH
D808 7C        SUB 6
D809 D606      LD (FL6OR8),A      ;0 IF WIDTH 6, ELSE NZ
D80B 32355A    LD A,(MODE)
D80E 3A405A    LD C,A
D811 4F        LD C,A          ;'PREVIOUS MODE' NEEDED BY MDST2
D812 FE02      CP 2          ;SET Z IF MODE 2
D814 F5        PUSH AF
D815 CD6CD7    CALL MDSR        ;MODE - SET WIDOWS, CSIZE. HL=CSIZE
D818 F1        POP AF
D819 C0        RET NZ          ;RET IF NOT MODE 2
D81A           ;ELSE SET UP EXPANSION TABLE IF MODE 2, IN CASE
D81A           ;SWITCHING BETWEEN M2/M3 O/P TYPES
D81A           ;SET UP EXPANSION TABLE. ENTRY: A=MODE 2/3, Z IF 2
D81A           LD HL,EXTAB      ;PT TO EXPANSION TABLE
D81A 21205B    LD C,0          ;FIRST VALUE TO EXPAND
D81D 0E00      JR Z,DBTABCLP     ;JR IF MODE 2
D81F 280F
D821           QUADTCLP: LD A,C
D821 79        CALL QUADBITS      ;A->DE, QUADED BITS
D822 CD3DD8    LD (HL),D
D825 72        INC HL
D826 23        LD (HL),E
D827 73        INC HL
D828 23        INC C
D829 0C        LD A,C
D82A 79        CP 16
D82E FE10      JR C,QUADTCLP     ;QUAD 00-0FH
D82D 38F2
D82F           RET
D82F C9
D830           DBTABCLP: LD A,C
D830 79        CALL DBBITS        ;A->E, DOUBLED BITS
D831 CD41D8    LD (HL),E
D834 73        INC HL
D835 23        INC C
D836 0C        LD A,C
D837 79        CP 16
D838 FE10      JR C,DBTABCLP     ;DOUBLE 00-0FH
D83A 38F4
D83C           RET
D83C C9
D83D           ;A->DE, QUADED BITS
D83D           QUADBITS: CALL DBBITS
D83D 7B        LD A,E
D841           ;A->DE WITH ALL BITS DOUBLED
D841           DBBITS: LD B,8          ;BITS TO DO
D841 0608
D843           DBBITSPLP: RRCA
D843 0F        RR D
D844 CB1A      RR E          ;DE HAS DOUBLED BITS
D846 CB1B      RLCA
D848 07        RRCA
D849 0F        RR D
D84A CB1A      RR E
D84C CB1B      DJNZ DBBITSPLP
D84E 10F3
D850           RET
D850 C9
D851           ;AUTO <LINE><,STEP>
D851           AUTO: CALL CRCOLON
D851 2811      JR Z,AO1          ;JR IF JUST 'AUTO', USE BOTH DEFAULTS
D856           CALL GIR2
D856 CD8E3B    LD BC,10        ;GET LINE VALUE IN HL AND BC
D859 010A00    CP " "          ;DEFAULT STEP IS 10
D85C FE2C      JR NZ,AO2        ;JR IF NO STEP
D85E 200E
D860           PUSH HL          ;SAVE LINE VALUE
D860 E5        CALL GIR        ;GET STEP VALUE IN HL,BC
D861 CD8D3B    POP HL
D864 E1        JR AO2
D865 1807
D867           AO1: LD HL,(EPPC)
D867 2A495C    LD BC,10
D86A 010A00    ADD HL,BC        ;DEFAULT LINE VALUE IS EPPC+10
D86D 09
D86E           AO2: CALL RUNFLG
D86E CDC63A    RET NC          ;CANNOT USE CHKEND - NEED C
D871 D0

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D872
D872 AF XOR A
D873 ED42 SBC HL,BC
D875 3F CCF
D876 8F ADC A,A ;A=0 IF STEP>LINE, ELSE A=1
D877 32885B LD (AUTOFLG),A ;0=OFF, NZ=ON
D87A C8 RET Z ;RET IF OFF
D87B
D87B 22495C LD (EPPC),HL ;INITIAL EPPC=LINE-STEP
D87E ED43895B LD (AUTOSTEP),BC
D882 D1 POP DE ;NEXT STAT
D883 D1 POP DE ;ERROR HANDLER
D884 01750E LD BC,AULL
D887 C31F02 JP R1XJP ;TURN ROM1 OFF, JP MAINX
D88A
D88A 11004F SOUND: LD DE,INSTBUF
D88D
D88D D5 SNDLP: PUSH DE
D88E CDDC3A CALL EXPT2NUMS
D891 D1 POP DE
D892 3015 JR NC,SND1
D894
D894 D5 PUSH DE
D895 CD331D CALL GETBYTE
D898 F5 PUSH AF
D899 111E20 LD DE,2000H+30
D89C CD621F CALL LIMBYTE ;ALLOW 0-31
D89F C1 POP BC
D8A0 D1 POP DE
D8A1 12 LD (DE),A
D8A2 1C INC E
D8A3 78 LD A,B
D8A4 12 LD (DE),A
D8A5 1C INC E
D8A6 CA664F JP Z,NRFLERR ;LIMIT TO 254 VALUES IN INSTBUF (127 PAIRS)
D8A9
D8A9 DF SND1: RST 18H
D8AA FE3B CP "; "
D8AC 2003 JR NZ,SND2
D8AE
D8AE E7 RST 20H ;SKIP ';'
D8AF 18DC JR SNDLP
D8B1
D8B1 CD153B SND2: CALL CHKEND
D8B4
D8B4 3EFF LD A,OFFH
D8B6 12 LD (DE),A ;TERMINATE LIST
D8B7 01FF01 LD BC,256+SNDPORT ;SOUND ADDRESS REG PORT
D8BA 21004F LD HL,INSTBUF ;HOLDS AT LEAST ONE PAIR
D8BD 1806 JR SND3
D8BF
D8BF ED51 SNDOPL: OUT (C),D ;SET REG
D8C1 05 DEC B ;SOUND DATA REG PORT
D8C2 ED59 OUT (C),E ;SEND DATA
D8C4 04 INC B
D8C5
D8C5 56 SND3: LD D,(HL)
D8C6 2C INC L
D8C7 5E LD E,(HL)
D8C8 2C INC L
D8C9 BA CP D
D8CA 20F3 JR NZ,SNDOPL ;LOOP UNTIL TERMINATOR HIT
D8CC
D8CC C9 RET
D8CD
D8CD ;PERFORM BOOT ACTION
D8CD ;FIND A PAGE FOR DOS AND MARK IT.
D8CD
D8CD CD503A BOOT: CALL SYNTAX3
D8D0
D8D0 CD331D CALL GETBYTE
D8D3 A7 AND A
D8D4 200F JR NZ,BOOTEX ;E.G. BOOT 1 FORCES BOOT OR RE-BOOT
D8D6 ;NO AUTO-LOAD
D8D6 3AC25B LD A,(DOSFLG)
D8D9 A7 AND A
D8DA 2803 JR Z,BOOTNR ;JR IF DOS NOT RESIDENT - ELSE AUTOLOAD ONLY
D8DC
D8DC CF RST 08H
D8DD 88 DB ALHK ; DO AUTO-LOAD
D8DE C9 RET
D8DF
D8DF CDE5D8 BOOTNR: CALL BOOTEX
D8E2
D8E2 CF RST 08H
D8E3 80 DB BTHK ;DO AUTO-LOAD, BUT NO ERROR IF NONE
D8E4 C9 RET
D8E5
D8E5 211F51 BOOTEX: LD HL,ALLOCT+1FH
D8E8
D8E8 7E FDPL: LD A,(HL)
D8E9 A7 AND A
D8EA 2809 JR Z,GDP ;JR IF FREE PAGE
D8EC
D8EC FE60 CP 60H
D8EE 2805 JR Z,GDP ;JR IF RE-BOOTING TO A DOS PAGE
D8F0
D8F0 2D DEC L
D8F1 20F5 JR NZ,FDPL
D8F3
D8F3 CF RST 08H
D8F4 01 DB 1 ;'OUT OF MEMORY' IF NO FREE PAGE FOR DOS

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D8F5
D8F5 7D      GDP:      LD A,L
D8F6 CDDF3F  CALL SELURPG      ;DOS PAGE IN AT 8000H
D8F9
D8F9
D8F9
D8F9
D8F9 0ED0      LD C,0D0H
D8FB CD81D9  CALL SDCX          ;LOAD STUFF NOW
D8FF CD89D9  CALL REST         ;RESET CHIP
D901
D901
D901
D901
D901 26FE      LD H,0FEH         ;HL=FEXX
D903 5C      LD E,H          ;E COUNTS 2 OUTER LOOPS
D904 0606    LD B,6
D906 2B      BOOT2:   DEC HL
D907 7C      LD A,H
D908 B5      OR L
D909 2005    JR NZ,BOOT3
D90B 1C      INC E
D90C 2002    JR NZ,BOOT3
D90E CF      RST 08H          ;'Missing disc'
D90F 37      DB 55
D910
D910 DBE0      BOOT3:   IN A,(COMM)
D912 57      LD D,A
D913 A9      XOR C
D914 E602    AND 2
D916 28EE    JR Z,BOOT2          ;LOOP UNTIL HOLE SIGNAL CHANGES
D918
D918 4A      LD C,D
D919 10EB    DJNZ BOOT2
D91B
D91B CD89D9  CALL REST
D91E 110104 LD DE,0401H      ;TRACK/SECTOR
D921
D921
D921
D921
D921
D921 AF      RSAD:      XOR A
D922 08      EX AF,AF'
D923
D923 7B      RSA1:      LD A,E
D924 D3E2    OUT (SECT),A
D926
D926 CD8ED9  RSA2:      CALL BUSY
D929 DBE1      IN A,(TRCK)
D92B BA      CP D
D92C 280B    JR Z,RSA4
D92E
D92E 0E79    LD C,STPOUT
D930 3002    JR NC,RSA3
D932
D932 0E59    LD C,STPIN
D934
D934 CD7ED9  RSA3:      CALL SADC
D937 18ED    JR RSA2
D939
D939 F3      RSA4:      DI
D93A 0E80    LD C,DRSEC
D93C CD7ED9  CALL SADC
D93F 210080 LD HL,8000H
D942 01E300 LD BC,DTRQ
D945 FE      DB 0FEH          ;"JR+2" (CP EDH: AND D)
D946
D946 EDA2    RSA5:      INI
D948
D948 DBE0      RSA6:      IN A,(COMM)
D94A CB4F    BIT 1,A
D94C 20F8    JR NZ,RSA5
D94E
D94E 0F      RRCA
D94F 38F7    JR C,RSA6
D951
D951 FB      EI
D952
D952
D952
D952
D952
D952 E60E      ;CHECK DISC ERROR COUNT
D954 2811    AND 0EH
D956 08      JR Z,BTNOE          ;JR IF NO ERRORS
D957 3C      EX AF,AF'
D958 FE05    INC A
D95A F5      CP 5
D95B CC89D9  PUSH AF
D95E F1      CALL Z,REST
D95F FE0A    POP AF
D961 D2BEE2   CP 10
D964 08      JP NC,TERROR
D964 18BC    EX AF,AF'
D967 13      JR RSA1
D967 11FF80  BTNOE:   LD DE,80FFH
D96A 2194FB  LD HL,BTWD
D96D 0604    LD B,4
D96F
D96F 13      BTCK:   INC DE
D970 1A      LD A,(DE)
D971 AE      XOR (HL)
D972 E65F    AND 5FH          ;IGNORE MISMATCH ON BITS 7 OR 5

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D974 2802          JR Z,BTLY
D976              RST 08H
D976 CF          DB 53          ;'NO DOS' IF NOT 'BOOT'
D977 35
D978             BTLY:    INC HL
D978 23          DJNZ BTCK
D979 10F4
D97E             JP 8009H          ;DOS INITIALISE
D97E C30980
D97E CD8ED9      SADC:    CALL BUSY
D981 79          SDCX:    LD A,C
D982 D3E0        OUT (COMM),A
D984 0600        LD B,0
D986 10FE        SDC1:    DJNZ SDC1
D988 C9          RET
D989             ;RESTORE DRIVE TO ZERO
D989 0E09        REST:    LD C,DRES
D98B CD7ED9      CALL SADC
D98E             ;TEST FOR CHIP BUSY
D98E DBE0        BUSY:    IN A,(COMM)
D990 0F          RRCA
D991 D0          RET NC
D992             ;
D992 CD5D0E      CALL BRKCR
D995 18F7        JR BUSY
D997             INCLUDE PRINTFP.SAM
D997             ;PRINTFP.SAM - PRINT A NUMBER
D997             ;*****
D997             ;RETURN STR$ OF NUMBER ON FPCS AS BC BYTES AT (DE) IN BUFFER
D997 3E06        PFSTRS:   LD A,6
D999 329A5B      PFSTRSC:  LD (FRACLIM),A          ;UP TO 4 LEADING ZEROS IN FRACTIONS BEFORE EFORM
D99C CDC5DA      CALL PRFPBUF          ;IS USED
D99F 3A9D5B      LD A,(DIGITS)
D9A2 A7          AND A
D9A3 201A        JR NZ,PFNRND          ;JR IF LESS THAN 9 CHARS - RESULT IS EXACT
D9A5 2A9B5B      LD HL,(NPRPOS)          ;ELSE ROUND UP ON 9TH. DIGIT. (NOT A DEC. PT)
D9A8 2B          DEC HL
D9A9 229B5B      LD (NPRPOS),HL          ;IGNORE 9TH. DIGIT OTHER THAN FOR ROUNDING
D9AC 7E          LD A,(HL)
D9AD FE35        CP "5"
D9AF 380E        JR C,PFNRND          ;NO ROUND IF E.G. 12345678.4
D9B1 3630        PFRNDLP:  LD (HL),"0"
D9B3 2B          PFPSLP:   DEC HL
D9B4 7E          LD A,(HL)
D9B5 FE2E        CP "."
D9B7 28FA        JR Z,PFPSLP
D9B9 3C          INC A
D9BA FE3A        CP "9"+1
D9BC 30F3        JR NC,PFRNDLP          ;JR IF OVERFLOWED - 0 THIS DIGIT AND KEEP ROUNDING
D9BE 77          LD (HL),A          ;EXTREME CASE IS ROUND RIGHT BACK TO FIRST ZERO
D9BE             ;BEFORE EXITING LOOP
D9BF 2A9B5B      PFRNRND:  LD HL,(NPRPOS)
D9C2 11A05B      LD DE,PRNBUFF
D9C5 A7          AND A
D9C6 ED52        SBC HL,DE
D9C8 4D          LD C,L
D9C9 44          LD B,H
D9CA 2D          DEC L
D9CB C8          RET Z          ;IF ONLY 1 CHAR, MUST BE ZERO - LEN 1, AT (DE)
D9CC 19          ADD HL,DE
D9CD 23          INC HL          ;HL=NPRPOS
D9CE 3A9F5B      LD A,(DECPNTED)
D9D1 A7          AND A
D9D2 2006        JR NZ,MTRZDLP          ;DELETE TRAILING ZEROS IF DEC PT USED E.G. 1.2300
D9D4 3A9E5B      EFCHECK:  LD A,(EPOWER)
D9D7 A7          AND A
D9D8 280D        JR Z,PFNPNT          ;JR IF NOT EFORM - LEAVE TRAILING ZEROS
D9DA 0D          MTRZDLP:  DEC C
D9DB 2B          DEC HL
D9DC 7E          LD A,(HL)
D9DD FE30        CP "0"
D9DF 28F9        JR Z,MTRZDLP          ;DELETE TRAILING ZEROS
D9E1 7E          LD A,(HL)
D9E2 FE2E        CP "."
D9E4 28EE        JR Z,EFCHECK          ;KEEP "." DELETED AND GOTO PFNPNT IF NOT EFORM
D9E6 0C          INC C          ;ELSE PNT IS NOT REAL - DELETE MORE ZEROS IF NEEDED
D9E6             ;ELSE "UNDELETE" LAST NON-"0"/NON-"." CHAR
D9E7 1A          PFNPNT:  LD A,(DE)

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D9E8 FE2D      CP "-"
D9EA 2002      JR NZ,PFNMIN      ;SKIP A FIRST "-" IF NEEDED
D9EC          INC DE
D9EC 13        LD A,(DE)
D9ED 1A
D9EE          PFNMIN: CP "0"
D9EE FE30      JR NZ,PFEXIT      ;JR IF FIRST CHAR USED IN ROUNDING
D9F0 2020      ;(=div by 10 if fract: 0998->999 but 0999->1000)
D9F2          LD A,(EPOWER)
D9F2 3A9E5B    DEC A      ;0->FF
D9F5 3D        CP 80H      ;CY IF +VE, NZ EPOWER (FRACTION) (80H NOT CRITICAL)
D9F6 FE80      ADC A,1      ;A=ORIG IF 0 OR -VE, ELSE A=A+1
D9F8 CE01      CP 8
D9FA FE08      JR Z,PFNEZ      ;JR IF FRACTION ROUNDED UP TO 1
D9FC 2803
D9FE          LD (EPOWER),A      ;CAN PUT IN AN EXTRA LEAD ZERO TO COMP FOR
DA01          ;"MISSED" DIV COS FIRST ZERO NOT DELETED.
DA01 0D        PFNEZ: DEC C      ;COMPENSATE LEN FOR LEADING ZERO TO BE LOST
DA02 79        LD A,C
DA03 2A9B5B    LD HL,(NPRPOS)
DA06 2B        DEC HL
DA07 229B5B    LD (NPRPOS),HL      ;COMPENSATE NPRPOS IN CASE 9-DIGIT INTEGER LOOP
DA0A 62        LD H,D      ;USED (SEE LATER)
DA0B 6B        LD L,E
DA0C 23        INC HL
DA0D 0E0A      LD C,10
DA0F EDB0      LDIR      ;ALIGN TO LHS E.G. 01.23 -> 1.23
DA11 4F        LD C,A
DA12          PFEXIT: LD DE,PRNBUFF
DA12 11A05B    LD A,(DIGITS)
DA15 3A9D5B    LD HL,DECPNTD
DA18 219F5B    OR (HL)
DA1B B6        LD L,A      ;L=0 IF NINE DIGIT INTEGER
DA1C 6F        LD A,(EPOWER)
DA1D 3A9E5B    LD H,A
DA20 67        AND A
DA21 A7        LD A,L
DA22 7D        JR NZ,PFIFORM      ;JR IF EFORM (FRACTIONS ARE ALWAYS NOMINALLY EFORM)
DA23 2008
DA25          ;NOW CHECK FOR 9-DIGIT INTEGERS WHICH SHOULD BE EFORM TOO
DA25 A7        AND A
DA26 C0        RET NZ      ;RET IF NOT 9 DIGIT INTEGER
DA27          DEC A
DA27 3D        LD (EPOWER),A      ;POWER FF IS CORRECT FOR E+8
DA28 329E5B    JR PFNRND      ;PRINT EFORMAT NUMBER
DA2B 1892
DA2D          PFIFORM: AND A
DA2D A7        JR Z,PFPOWOK      ;IF A 9-DIGIT INTEGER WAS PRODUCED
DA2E 2801      ;BY MULTIPLYING BY A POWER - JUMP. IF NOT, FORM
DA30          ;IS EG 12345678.9 OR 12345678, BECAUSE POWER
DA30          ;CHOSEN WAS TOO -VE (IN THE CASE OF BIG NUMBERS)
DA30          ;OR TOO SMALL (IN THE CASE OF SMALL NUMBERS)
DA30          ;IN WHICH CASE RESULT IS EFFECTIVELY 0.XE+/-H
DA30 24        INC H      ;CHANGE TO X.XE+/-H
DA31          PFPOWOK: LD A,(FRACLIM)      ;NORMALLY 6, TO ALLOW UP TO 4 LEADING ZEROS
DA31 3A9A5B    LD L,A
DA34 6F        LD A,H
DA35 7C        SUB 8
DA36 D608      JR Z,PFSPBH      ;JR IF ROUNDING MEANS *NO* LEADING ZEROS
DA38 283A      ;(0.999999->1)
DA3A          CP L
DA3A BD        JR C,PFRACT      ;JR WITH 1 FOR 0.1, 2 FOR 0.01,... 5 FOR 0.00001
DA3B 3845
DA3D          BIT 7,H
DA3D CB7C      JR Z,NEGEFORM
DA3F 2801
DA41          CPL
DA41 2F
DA42          NEGEFORM: LD L,2FH      ;"0"-1
DA42 2E2F
DA44          CALCELP: INC L
DA44 2C        SUB 10
DA45 D60A      JR NC,CALCELP
DA47 30FB
DA49          ADD A,3AH
DA49 C63A      PUSH AF
DA4B F5        EX DE,HL      ;RESULT IN EA (POWER AS ASCII)
DA4C EB        ADD HL,BC      ;HL=PRNBUFF, BC=LEN - GET PAST END
DA4D 09        LD (HL),"E"
DA4E 3645      INC HL
DA50 23        LD (HL),"+"
DA51 362B      BIT 7,D
DA53 CB7A      JR NZ,POWSOK
DA55 2002
DA57          LD (HL),"-"
DA57 362D
DA59          POWSOK: INC HL
DA59 23        LD A,E
DA5A 7B        CP "0"
DA5B FE30      JR Z,POWL10
DA5D 2803
DA5F          INC C      ;LEN IS GREATER BECAUSE "E"+/- 2 DIGITS
DA5F 0C        LD (HL),E
DA60 73        INC HL
DA61 23
DA62          POWL10: POP AF
DA62 F1

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DA63 77          LD (HL),A
DA64 0C          INC C
DA65 0C          INC C
DA66 0C          INC C
DA67 21A05B     LD HL,PRNBUFF
DA6A 7E          LD A,(HL)
DA6B FE2D       CP "-"
DA6D 2001       JR NZ,NOMINUS2
DA6F 23          INC HL
DA70            ;SKIP "-"
DA70 23          NOMINUS2: INC HL
DA71 7E          LD A,(HL)
DA72 FE45       CP "E"
DA74            ;SKIP FIRST DIGIT
DA74 282D       PFSPBH:  JR Z,PFSETPRB
DA76            ;END NOW IF E.G. 1E+7 - NO PT. INSERTION
DA76 0C          INC C
DA77 3E01       LD A,1
DA79 CDA7DA     CALL PFSPACE
DA7C            ;ALLOW FOR GREATER LEN
DA7C 23          INC HL
DA7D 23          INC HL
DA7E 362E       LD (HL),"."
DA80 1821       JR PFSETPRB
DA82            ;PT TO FIRST DIGIT
DA82            ;PT TO SPACE AFTER 1ST DIGIT
DA82            ;PRINT FRACTION - INSERT LEADING 0./0.0/0.00 ETC.
DA82 3C          PFFRACT: INC A
DA83 FE14       CP 20
DA85 3802       JR C,PFFRACT2
DA87            ;LIMIT TO 17 LEADING ZEROS (FOR PRINT USING)
DA87 3E13       LD A,19
DA89            ;B=2-6, C=LEN
DA89 47          PFFRACT2: LD B,A
DA8A            ;2=0.1, 8=0.0000001
DA8A CDA7DA     CALL PFSPACE
DA8D 23          INC HL
DA8E 79          LD A,C
DA8F 80          ADD A,B
DA90 FE16       CP 22
DA92 3802       JR C,PFFRACT3
DA94            ;PT TO SPACE
DA94 3E15       LD A,21
DA96            ;NEW LEN (MAX=21)
DA96 4F          PFFRACT3: LD C,A
DA97 3630       LD (HL),"0"
DA99 3E2E       LD A,"."
DA9B 1803       JR FRACLLEN
DA9D            ;DECIMAL PT. ON FIRST LOOP ONLY
DA9D 77          FRACLZLP: LD (HL),A
DA9E 3E30       LD A,"0"
DAA0            ;FRACLLEN
DAA0 23          FRACLLEN: INC HL
DAA1 10FA       DJNZ FRACLZLP
DAA3 11A05B     PFSETPRB: LD DE,PRNBUFF
DAA6 C9         RET
DAA7            ;BC=LEN
DAA7            ;ENTRY: A=SPACE TO OPEN AFTER ANY MINUS SIGN IN PRNBUFF. (1-19D BYTES)
DAA7            ;EXIT: HL=BEFORE SPACE. BC SAVED
DAA7 C5          PFSIZE:  PUSH BC
DAA8 26FF       LD H,0FFH
DAAA ED44       NEG
DAC 6F          LD L,A
DAC 6F          PUSH HL
DAC 6F          LD BC,21
DAC 6F          ADD HL,BC
DAC 6F          ;HL=-SPACE
DAC 6F          ;BUFF LEN (ACTUALLY, OVERLAPS BCD BUFF, BUT OK)
DAC 6F          ;MAX TO MOVE IS 15; LESS IF BIGGER GAP WANTED
DAC 6F          ;MIN IS 1
DAB2 44         LD B,H
DAB3 4D         LD C,L
DAB4 E1         POP HL
DAB5 3AA05B     LD A,(PRNBUFF)
DAB8 FE2D       CP "-"
DABA 2001       JR NZ,PFSKMIN
DABC 0D         DEC C
DABD            ;1 LESS IF LEADING MINUS - LEAVE IT ALONE
DABD 11B45B     PFSKMIN:  LD DE,PRNBUFF+20
DAC0 19         ADD HL,DE
DAC1 EDB8       LDDR
DAC3 C1         POP BC
DAC4 C9         RET
DAC5            ;DEST=END OF BUFFER
DAC5            ;SRC IS SOME BYTES BEFORE
DAC5            ;*****
DAC5            ;PRFPBUF - "PRINT" A NUMBER (ON FPCS) TO PRNBUFF IN "RAW" STATE. (NO ROUNDING
DAC5            ;OR LEADING ZEROS, NO E+/-, ETC.)
DAC5            ;EXIT: (9-DIGITS)=SIGNIF DIGS IN PRNBUFF. EPOWER=POWER OF 10 USED IF EFORM
DAC5            ;NO DECIMAL PT IF EFORM.
DAC5            ;LEADING MINUS IF -VE, ALWAYS 1 LEADING ZERO.
DAC5            ;E.G. -0.123 OR 01234.5 OR 01.2345
DAC5 219D5B     PRFPBUF:  LD HL,DIGITS
DAC8 360A       LD (HL),10
DACA 23         INC HL
DACB AF         XOR A
DACC 77         LD (HL),A
DACD 23         INC HL
DACE 77         LD (HL),A
DACF 23         INC HL
DAD0 229B5B     LD (NRPPOS),HL
DAD3            ;PRINT POSN=BUFFER START

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DAD3 EF          DB CALC
DAD4 31          DB RESTACK
DAD5 07          DB DROP
DAD6 33          DB EXIT ;DE=DROPPED NUMBER
DAD7             LD HL,5
DADA 19          ADD HL,DE
DADB             EX DE,HL ;HL=NUMBER, DE=OLD STKEND
DADB EB          INC HL
DADC 23          BIT 7,(HL) ;NZ IF -VE
DADD CB7E        DEC HL
DADF 2B          LD A,"-"
DAE0             CALL NZ,NPRINT ;MINUS PRINTED BEFORE -VE NUMBERS
DAE0 3E2D        CALL NPRZERO ;LEADING ZERO IS USEFUL FOR ROUNDING UP LATER
DAE2 C473DB      LD A,(HL)
DAE5 CD67DB      AND A
DAE8 7E          RET Z ;EXIT WITH "0" IF ZERO
DAE9 A7          CP 81H
DAEA C8          JR C,PRBORS ;JR IF NO BITS BEFORE BINARY POINT (<1)
DAEB             SUB 80H ;=BITS BEFORE BINARY POINT (1-7F)
DAEB FE81        CP 30
DAED 384D        JR NC,PRBORS ;IF MORE THAN 29 BITS - MIGHT NOT FIT IN 9 DIG. BCD
DAEF             INC HL
DAEF D680        LD D,(HL)
DAF1 FE1E        SET 7,D ;TRUE NUMERIC BIT
DAF3 3047        INC HL
DAF5             LD E,(HL)
DAF5 23          INC HL
DAF6 56          PUSH DE
DAF7 CBFA        EXX
DAF9 23          POP HL ;MSW TO HL"
DAFA 5E          EXX
DAFB 23          LD D,(HL)
DAFC D5          INC HL
DAFD D9          LD E,(HL)
DAFE E1          EX DE,HL ;LSW TO HL
DAFF D9          CALL DECIMIZE ;CONVERT "A" BITS OF HL"HL TO BCD
DB00 56          EX DE,HL ;PROTECT LSW
DB01 23          CALL PRBCD ;PRINT BCD TO PRINT BUFFER
DB02 5E          EX DE,HL
DB03 EB          RET C ;RET IF BUFFER FULL
DB04 CD95DB      LD A,H
DB07 EB          OR L
DB08 CDB5DB      EXX
DB0B EB          OR H
DB0C D8          OR L
DB0D             RET Z ;RET IF NO SIGNIF BITS LEFT
DB0E B5          ;BITS REMAINING IN HL"HL ARE THE BITS AFTER THE BINARY POINT, EXP 80H FORM
DB0F D9          ;EXCEPT THERE MAY BE LEADING ZERO BITS.
DB10 B4          ;NOW PRINT HL"HL BY MULTIPLYING REPEATEDLY BY 10 TILL BUFFER FULL
DB11 B5          PRFRACT: CALL NPRPNT ;"."
DB12 C8          EX DE,HL
DB13             EXX
DB13             EX DE,HL ;TRANSFER NUMBER TO DE"DE
DB13             XOR A ;START WITH CARRY OF ZERO
DB13 CD60DB      CALL TENX ;LE=DE*10+A
DB16 EB          LD D,L ;LE=DE*10. A=CY
DB17 D9          EXX
DB18 EB          CALL TENX ;LE=DE*10+A
DB19 AF          LD D,L ;DE=DE*10. A=CY
DB1A CD2ADB      EXX
DB1D 55          CALL NPRINTC
DB1E D9          JR NC,PRFRLP ;LOOP UNTIL BUFFER FULL
DB1F CD2ADB      RET
DB22 55          ;LE=DE*10+A. CY IN A
DB23 D9          ;HL=C*10+A.
DB24 CD68DB      LD C,E
DB27 30F0        CALL TENMUL
DB29             LD E,L
DB29 C9          LD C,D
DB2A             LD C,E
DB2A             CALL TENMUL
DB2A             LD E,L
DB2A             LD C,D
DB2A             ;HL=C*10+A.
DB2A 4B          TENMUL: LD L,C
DB2B CD30DB      LD H,0
DB2E 5D          LD B,H
DB2F 4A          ADD HL,HL
DB30             ADD HL,HL
DB30 69          ADD HL,BC ;*5
DB31 2600        ADD HL,HL ;*10
DB33 44          LD C,A
DB34 29          ADD HL,BC
DB35 29          ADD HL,BC
DB36 09          LD C,A
DB37 29          ADD HL,BC
DB38 4F          LD A,H
DB39 09          ADD HL,BC ;A=CARRY FOR NEXT TIME, L=RESULT
DB3A 7C          LD A,H
DB3B C9          RET
DB3C             ;NUMBERS LESS THAN 1 HAVE EXPONENTS OF 1-80H. EXP 80H MEANS THAT THERE ARE
DB3C             ;NO ZERO BITS AFTER THE BINARY POINT, EXP 71H MEANS THERE ARE 15 BITS, ETC.
DB3C ED53655C    PRBORS: LD (STKEND),DE ;PUT NUMBER BACK ON FPCS
DB40 3007        JR NC,PRBIGN ;JR IF BIG
DB42

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DB42 CD7FDB          CALL DECDIGN          ;GET MAX LEADING ZEROS (DECIMAL). 0 OR MORE
DB45 C609           ADD A,9              ;GET AN INTEGER OF 8 OR 9 DIGITS
DB47 1806           JR SHIFTEDEC
DB49
DB49 ;NUMBER WITH EXP 9E-FFH (NOW 1E-7FH) - AT LEAST 9 DEC DIGITS
DB49
DB49 CD83DB        PRBIGN:   CALL DECDIGP          ;FIND MAX DIGITS BEFORE DEC PT, -1. (9 OR MORE)
DB4C D609          SUB 9              ;0 OR MORE
DB4E 2F            CPL                ;-1 OR LESS. GET AN INTEGER OF 8 OR 9 DIGITS
DB4F
DB4F 3D            SHIFTEDEC: DEC A
DB50 329E5B        LD (EPOWER),A          ;..FE=E+9,FF=E+8. GAP=0. 9=E-1,10=E-2...
DB53 3C            INC A
DB54 CDD4DB        CALL POFTEN          ;GET N1**A (SIGNED). EXIT WITH RESULT ON FPCS
DB57
DB57 CD121D        CALL FDELETE
DB5A 7E            LD A,(HL)          ;A=EXP OF DELETED RESULT
DB5B D680          SUB 80H
DB5D C3F5DA        JP PRMEDN          ;HL PTS TO DROPPED NUMBER (NOW LARGE INTEGER)
DB60
DB60 3E2E          NPRPNT:   LD A,"."
DB62 329F5B        LD (DECPNTD),A        ;SHOW NON-INTEGERS
DB65 180C          JR NPRINT
DB67
DB67 AF            NPRZERO:   XOR A
DB68
DB68 ;PRINT "A" AND DEC "DIGITS TO COME". CY IF BUFFER FULL (CHAR STILL ENTERED, THO)
DB68
DB68 C630          NPRINTC:   ADD A,30H
DB6A E5            PUSH HL
DB6B 219D5B        LD HL,DIGITS
DB6E 35            DEC (HL)
DB6F 2003          JR NZ,NPRINT2        ;JR IF SPACE OK
DB71
DB71 37            SCF                ;CY=BUFFER FULL
DB72 21            DB 21H            ;"JR+2"
DB73
DB73 ;THIS ENTRY FOR CHARS THAT DON'T COUNT - LIKE "-" AND "."
DB73
DB73 E5            NPRINT:   PUSH HL
DB74
DB74 A7            NPRINT2:   AND A                ;NC
DB75
DB75 2A9B5B        NPRINT3:   LD HL,(NPRPOS)
DB78 77            LD (HL),A
DB79 23            INC HL
DB7A 229B5B        LD (NPRPOS),HL
DB7D E1            POP HL
DB7E C9            RET
DB7F
DB7F ;FIND HOW MANY DECIMAL DIGITS-1 THERE ARE IN A POWER OF TWO (MAXIMUM)
DB7F ;ENTRY WITH A=POWER OF 2 (-VE IF ENTRY AT DECDIGN)
DB7F ;EXIT WITH A=DECIMAL DIGITS BEFORE POINT-1 IF DECDIGP OR ZEROS AFTER
DB7F ;PT. IF DECDIGN
DB7F
DB7F 4F            DECDIGN:   LD C,A
DB80 3E80          LD A,80H
DB82 91            SUB C                ;1-80H->7F-00H
DB83
DB83 CDDA1C        DECDIGP:   CALL STACKA
DB86
DB86 EF            DB CALC
DB87 27            DB FIVELIT
DB88 7F1A20        DB 7FH,1AH,20H
DB8B 9A85          DB 9AH,85H          ;0.30103
DB8D 00            DB MULT
DB8E 30            DB TRUNC
DB8F 07            DB DROP
DB90 33            DB EXIT
DB91
DB91 13            INC DE
DB92 13            INC DE
DB93 1A            LD A,(DE)
DB94 C9            RET
DB95
DB95 ;CONVERT A BITS IN HL"HL TO ASCI IN PRNBUFF. RESULT MAY HAVE UP TO 10 BCD DIGITS
DB95
DB95 4F            DECIMIZE: LD C,A
DB96
DB96 AF            XOR A
DB97 0605          LD B,5
DB99 11B05B        LD DE,BCDBUFF        ;ZERO 5-BYTE BCD BUFFER.
DB9C
DB9C 12            ZBCDBLP: LD (DE),A
DB9D 13            INC DE
DB9E 10FC          DJNZ ZBCDBLP
DBA0
DBA0 29            DECIMCLP: ADD HL,HL
DBA1 D9            EXX
DBA2 ED6A          ADC HL,HL
DBA4 D9            EXX                ;SHIFT LEFT BITS IN HL"HL, TO CY
DBA5
DBA5 11B45B        LD DE,BCDBUFF+4      ;PT TO RHS BYTE IN BCD BUFFER
DBA8 0605          LD B,5
DBAA
DBAA 1A            DECIMBLP: LD A,(DE)
DBAB 8F            ADC A,A                ;FOR FIRST BYTE, ADD IN CY FROM HL"HL SHIFT
DBAC                ;FOR LATER BYTES, ADD IN CY FROM PREVIOUS DAA
DBAC 27            DAA
DBAD 12            LD (DE),A
DBAE 1B            DEC DE
DBAF 10F9          DJNZ DECIMBLP

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DBB1
DBB1 0D          DEC C
DBB2 20EC       JR NZ,DECIMCLP ;SHIFT C BITS
DBB4
DBB4 C9         RET
DBB5
DBB5 ;PRINT CONTENTS OF 10-DIGIT BCD BUFFER TO PRINT BUFFER AS ASCII.
DBB5 ;EXITS IF ALL BCD DIGITS USED (NC), OR, IF PRINT BUFFER IS PART-FILLED ON ENTRY,
DBB5 ;WHEN DIGIT COUNT REACHES 00 (CY)
DBB5 ;USES HL,BC,AF
DBB5 0E01       PRBCD: LD C,1 ;NZ C SIGNALS "LEADING ZEROS - IGNORE"
DBB7 3E0F       LD A,0FH ;CLEAR LHS OF A, AND MARK RHS WITH NON-BCD DIGIT
DBB9
DBB9 0605       BCDDIG: LD B,5 ;BCD ROTATE OF 5 BYTES
DBBE 21B45B     LD HL,BCDBUFF+4
DBBE
DBBE ED6F       BCDROTL: RLD ;RHS NIBBLE OF (HL) TO A, LHS NIBBLE TO RHS,
DBC0 ;RHS NIBBLE OF A TO RHS OF (HL)
DBC0 2B         DEC HL
DBC1 10FB       DJNZ BCDROTL
DBC3
DBC3 2003       JR NZ,PRDIGIT ;JR IF LAST RLD GAVE A REG A NZ DIGIT
DBC5
DBC5 B1         OR C ;NZ IF "LEADING ZERO" STATUS
DBC6 20F1       JR NZ,BCDDIG ;IGNORE ANY. ELSE A=0 FOR NON-LEADING ZERO
DBC8
DBC8 48         PRDIGIT: LD C,B ;C=0 - NO LEADING ZEROS NOW
DBC9 E60F       AND 0FH
DBC9 FE0A       CP 0AH
DBC9 D0         RET NC ;RET IF TERMINATOR HIT
DBCE
DBCE CD68DB     CALL NPRINTC
DBD1 30E6       JR NC,BCDDIG ;LOOP UNTIL DIGIT COUNT SHOWS FULL
DBD3
DBD3 C9         RET
DBD4
DBD4 ;POWER-OF-TEN. MULT. TOP OF FPCS BY 10**"A" REG. WORKS WITH -VE POWERS (A>80H)
DBD4 4F         POFTEN: LD C,A ;BIT 7, C=1 IF -VE POWER
DBD5 CB79       BIT 7,C
DBD7 2802       JR Z,POF10L1
DBD9
DBD9 ED44       NEG
DBDE
DBDE 47         POF10L1: LD B,A ;B=ABSOLUTE POWER (CORRUPTS!) BC IS SAVED BY SAM
DBDC ;FPCS
DBDC EF         DB CALC
DBDD EC         DB STKTEN ;N1,10 (CURRENT POWER. CALL IT P)
DBDE 33         DB EXIT
DBDF
DBDF 1804       JR POF10LPE ;JUMP INTO THE LOOP
DBE1
DBE1 EF         POF10LP: DB CALC
DBE2 25         DB DUP ;N1*P,P,P
DBE3 00         DB MULT ;N1*P,P*P. DOUBLE POWER (WE ARE MOVING MORE SIGNIF
DBE4 ;BITS RIGHT IN B)
DBE4 33         DB EXIT
DBE5
DBE5 CB38       POF10LPE: SRL B
DBE7 3010       JR NC,POF10L3 ;JR IF NO MULT/DIV ON THIS BIT
DBE9
DBE9 CB79       BIT 7,C
DBEB 2007       JR NZ,POF10L2 ;JR IF -VE POWER - USE DIV
DBED
DBED EF         DB CALC
DBEE D0         DB ST00 ;N1,P
DBEF 00         DB MULT ;N1*P
DBF0 D8         DB RCL0 ;N1*P,P
DBF1 33         DB EXIT
DBF2
DBF2 1805       JR POF10L3
DBF4
DBF4 EF         POF10L2: DB CALC
DBF5 D0         DB ST00 ;N1,P
DBF6 05         DB DIVN ;N1/P
DBF7 D8         DB RCL0 ;N1/P,P
DBF8 33         DB EXIT
DBF9
DBF9 04         POF10L3: INC B
DBFA 10E5       DJNZ POF10LP ;JUMP IF B NOT SHIFTED TO ZERO YET
DBFC
DBFC 22655C     LD (STKEND),HL ;HL PTS TO LAST VALUE (HL IS SET BY "EXIT")
DBFF C9         RET ;DELETE LAST POWER, LEAVE N1**A ON FPCS
DC00
DC00 INCLUDE TPRINT.SAM
DC00 ;TPRINT.SAM - PRINT ASCII AND CR.
DC00
DC00 FE20       PROM1: CP 20H
DC02 DAC4DD     JP C,PRCRLCDS
DC05
DC05 FE80       CP 80H
DC07 D2ABDC     JP NC,PRGR80
DC0A
DC0A ED5B365C   PRASCII: LD DE,(CHARS)
DC0E 213B5C     LD HL,FLAGS
DC11 CBC6       SET 0,(HL) ;'SPACE WAS LAST CHAR'
DC13 FE20       CP 20H
DC15 2802       JR Z,PRINTMN1
DC17
DC17 CB86       RES 0,(HL) ;'LAST CHAR WAS NOT SPACE'
DC19

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DC19 6F          PRINTMN1: LD L,A
DC1A 2600        LD H,0
DC1C 29          ADD HL,HL
DC1D 29          ADD HL,HL
DC1E 29          ADD HL,HL
DC1F 19          ADD HL,DE          ;HL PTS TO CHAR DATA
DC20
DC20 32725A      IOPENT:  LD (OPCHAR),A      ;USED BY LPRINT
DC23 47          LD B,A
DC24
DC24            ;FROM POU DGS, AND AFTER CR
DC24
DC24 CD893D      NLENTY:  CALL POFETCH          ;GET DE=COL/ROW, A=RHS LIMIT
DC27 BB          CP E          ;CURRENT COL
DC28 3022        JR NC,PRNONWLN      ;JR IF COL=LESS THAN OR EQUAL TO RHS LIMIT
DC2A
DC2A 1D          DEC E
DC2B 93          SUB E
DC2C 4F          LD C,A
DC2D C5          PUSH BC
DC2E 1EFF        LD E,0FFH          ;Z IF JUST 1 PAST RHS LIMIT - LINE FULL; ELSE CR
DC30 3A735A      LD A,(DEVICE)      ;WAS USED JUST BEFORE
DC33 C6FE        ADD A,0FEH          ;COL FF SHOWS 'RECURSIVE' CR
DC35 E5          PUSH HL
DC36 CDA2DE      CALL PRENTER
DC39 E1          POP HL          ;GET CHAR PATTERN BACK
DC3A C1          POP BC          ;B=CHAR CODE
DC3B 3ABD5A      LD A,(INDOPFG)
DC3E A7          AND A
DC3F 28E3        JR Z,NLENTY          ;JR IF NO INDENT O/P WANTED - NOT LISTING.
DC41
DC41 79          LD A,C
DC42 A7          AND A
DC43 20DF        JR NZ,NLENTY
DC45
DC45 C5          PUSH BC
DC46 CD6AF4      CALL INDOPEN          ;O/P SPACES IF POSN WAS JUST 1 PAST RHS LIMIT -
DC49 F1          POP AF          ;LINE WAS FULL. ELSE CR WAS USED.
DC4A D7          RST 10H
DC4B C9          RET
DC4C
DC4C D5          PRNONWLN: PUSH DE          ;CURRENT PRINT POSN
DC4D 3A535A      LD A,(OVERT)        ;0-3
DC50 FE01        CP 1          ;0->CY
DC52 9F          SBC A,A          ;0->FF
DC53 2F          CPL          ;0->00, 1,2,3->FF
DC54 47          LD B,A
DC55 3A545A      LD A,(INVERT)       ;0=INVERSE 0, FF=INVERSE 1
DC58 4F          LD C,A
DC59 DD2AD25B    LD IX,(PATOUT)      ;USUALLY=ENDOUTP
DC5D CD2D00      CALL IXJUMP
DC60 E1          POP HL          ;POSN
DC61 2C          INC L          ;MOVE RIGHT
DC62
DC62 3A735A      POSTORE: LD A,(DEVICE)      ;0=UPPER SCREEN, 1=LOWER, 2=PRINTER OR OTHER
DC65 A7          AND A
DC66 280B        JR Z,POSUSCRN
DC68
DC68 3D          DEC A
DC69 2804        JR Z,POSLSCRN
DC6B
DC6B 22705A      LD (RPOSN),HL      ;L=PRINTER COL
DC6E C9          RET
DC6F
DC6F 226E5A      POSLSCRN: LD (SPOSNL),HL
DC72 C9          RET
DC73
DC73 226C5A      POSUSCRN: LD (SPOSNU),HL
DC76 C9          RET
DC77
DC77 3AB75A      ENDOUTP: LD A,(DMPFG)
DC7A A7          AND A
DC7B C0          RET NZ
DC7C
DC7C 3A735A      LD A,(DEVICE)
DC7F FE02        CP 2
DC81 2822        JR Z,ENDOP2          ;JR IF PRINTER
DC83
DC83 3A365A      LD A,(CSIZE)
DC86 FE10        CP 16
DC88 DA393C      JP C,EPSUB          ;JR IF NOT DOUBLE HEIGHT
DC8B
DC8B CDEDDF      CALL DBCHAR          ;EXITS WITH HL PTING TO DOUBLE HEIGHT CHAR MATRIX
DC8E C5          PUSH BC
DC8F D5          PUSH DE
DC90 CD393C      CALL EPSUB          ;PRINT TOP HALF
DC93 3E08        LD A,8
DC95 32825B      LD (DHADJ),A        ;ADJUST ADDRESSES TO PRINT 8 SCANS LOWER
DC98 D1          POP DE
DC99 C1          POP BC
DC9A 213151      LD HL,MEMVAL+16     ;PTR TO BOTTOM HALF
DC9D CD393C      CALL EPSUB
DCA0 AF          XOR A
DCA1 32825B      LD (DHADJ),A
DCA4 C9          RET
DCA5
DCA5 3A725A      ENDOP2:  LD A,(OPCHAR)
DCA8 C3D1DE      JP CHBOP          ;SEND CHAR ON 'B' CHANNEL
DCAB
DCAB            ;*****
DCAB
DCAB
DCAB 4F          PRGR80:  LD C,A
DCAC 3ABA5A      LD A,(INQUFG)      ;BIT 0=1 IF IN QUOTES

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DCAF 0F          RRCA
DCB0 67          LD H,A
DCB1 3A715C     LD A,(FLAGX)      ;BIT 7=1 IF INPUT LINE
DCB4 B4          OR H
DCB5 17          RLA
DCB6 3803       JR C,POUDGH      ;JR IF IN QUOTES, OR INPUT LINE - PRINT UDGS,
DCB8             ;NOT TOKENS
DCB8 79          LD A,C
DCB9 FE85       CP 85H
DCBE            POUDGH:   JP C,POUDG      ;80-84H ARE ALWAYS UDGS
DCBE            ;USED BY CHANNEL 'R'
DCBE            PRGR802:  LD HL,(PRTOKV)
DCC1 CD10F2     CALL JPOPT
DCC4            INC A
DCC4 3C          JP Z,POFN        ;JP IF FF FN LEADER
DCC5 CAE8DC
DCC8            SUB 86H          ;(PLUS 1 TO COMPENSATE FOR INC)
DCCA D686       LD DE,KWDS85     ;SPLIT CMDS LIST INTO 4 SUB-LISTS FOR SPEED
DCCD 11BCF9    CP 1BH
DCCF 3857       JR C,POBTL      ;85-9FH
DCD1            SUB 1BH
DCD1 D61B       LD H,20H
DCD3 2620       LD DE,KWDSA0    ;A0-BF
DCD5 112FFA    CP H
DCD8 BC         JR C,POBTL
DCD9 384D
DCDE            SUB H
DCDE 94         LD DE,KWDSC0    ;C0-DF
DCDC 11CBFA    CP H
DCDF BC         JR C,POBTL
DCE0 3846
DCE2            SUB H
DCE2 94         LD DE,KWDSE0    ;E0-FE
DCE3 1167FB    JR POBTL
DCE6 1840
DCE8            ;*****
DCE8            ;ROUTINES FOR PRINTING ERROR MSGS, CMDS, FNS, MSGS
DCE8            POFN:   LD DE,POSTFF
DCE8 11AD3D     JP SVSETOP      ;SAVE CURRENT O/P ADDR AND SET O/P ADDR TO DE
DCEB C3EBDE
DCEE            PSTFF2:  CALL RESTOP  ;RESTORE O/P ADDR. A= CHAR PRINTED AFTER FF
DCEE CD7204    SUB PITOK
DCF1 D63B     CP SINTOK-PITOK
DCF3 FE18     JR C,POIMFN      ;JR IF IMMEDIATE FN
DCF5 380D
DCF7            SUB MODTOK-PITOK
DCF7 D63F     JR C,POFPCFN      ;JR IF FPC FN
DCF9 3816
DCF9            LD DE,BINFNTL    ;BINARY FN TOKEN LIST
DCF9 11A3F9    CP ANDTOK-MODTOK+1
DCF9 FE07     JR C,POBTL      ;MOD-AND (BIN OPS) HAVE LEADING AND TRAILING SPACE
DD00 3826
DD02            JR POMSP2      ;<>, >=, <= HAVE NO SPACES
DD02 1822
DD04            LD DE,IMFNTL    ;IMMEDIATE FN TOKEN LIST
DD04 11C9F8    CP FNTOK-PITOK
DD07 FE07     JR Z,POTRNL
DD09 280B
DD0B            CP BINTOK-PITOK
DD0B FE08     JR Z,POTRNL      ;FN AND BIN HAVE TRAILING BUT NO LEADING SPACES
DD0D 2807
DD0F            JR POMSP2      ;REST HAVE NEITHER
DD0F 1815
DD11            ADD A,MODTOK-SINTOK
DD11 C627     LD DE,FPCFNTRL  ;FPC FN TOKEN LIST
DD13 112AF9    LD DE,FPCFNTRL
DD16            AND A
DD16 A7       PUSH AF          ;TRAILING SPACE
DD17 F5       SCF            ;NO LEADING SPACE
DD18 37       JR POGEN1
DD19 180F
DD1B            SCF
DD1B 37       PUSH AF
DD1C F5       PUSH AF
DD1D F5       LD HL,MSGBUFF+11
DD1E 21CB50   CALL POMSR2
DD21 CD4FDD   JR POGEN2
DD24 1808
DD26            SCF
DD26 37       DB 26H          ;NO LEADING OR TRAILING SPACES
DD27 26       ;"JR+1". FOR MSGS OR E.G. PI/ITEM/POINT
DD28            AND A
DD28 A7       ;BOTH TRAILING AND LEADING SPACES
DD29            PUSH AF
DD29 F5       ;TRAILING STATUS
DD2A            PUSH AF
DD2A F5       ;LEADING STATUS
DD2A CD4CDD   CALL POMSR      ;GET MSG TO BUFFER
DD2E            POP AF
DD2E F1       JR C,POMSG3     ;LEADING STATUS
DD2F 3809     ;NO LEADING SPACE FOR MSG OR FNS (EXCEPT AND/OR)
DD31            LD A,(FLAGS)
DD34 1F       RRA
DD35 3E20     LD A," "
DD37 D41000   CALL NC,0010H    ;PRINT LEADING SPACE IF PREVIOUS CHAR WASN'T ONE
DD3A

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DD3A CD1300      POMSG3:   CALL PRINTSTR      ;OUTPUT BC FROM (DE)
DD3D F1          POP AF
DD3E D8          RET C
DD3F             ;RET IF NO TRAILING SPACE WANTED
DD3F 1B          DEC DE
DD40 1A          LD A,(DE)      ;LAST CHAR
DD41 FE41       CP "A"
DD43 3003       JR NC,POMSG4    ;JR IF LETTER - DO TRAILING SPACE
DD45            CP "$"
DD47 C0         RET NZ
DD48            ;'$' IS ALSO FOLLOWED BY A SPACE, BUT NOT =/>/#
DD48 3E20       POMSG4:   LD A," "
DD4A D7         RST 10H
DD4B C9         RET
DD4C            ;A=MSG NUMBER 00->, DE=START OF MSG LIST
DD4C 21C050     POMSR:    LD HL,MSGBUFF
DD4F            ;
DD4F E5         POMSR2:   PUSH HL                ;BUFFER START
DD50 CD5ADD     CALL POMSR3
DD53 D1         POP DE                ;BUFFER ST
DD54 A7         AND A
DD55 ED52       SBC HL,DE
DD57 44         LD B,H
DD58 4D         LD C,L
DD59 C9         RET
DD5A            ;LEN
DD5A 47         POMSR3:   LD B,A
DD5B 04         INC B
DD5C 1805       JR POMSR4
DD5E            ;
DD5E 1A         LKHIBTLP: LD A,(DE)      ;WITH ABOUT 4 CHARS/TOKEN, TAKES ABOUT 0.7 MS
DD5F 13         INC DE                ;(ON SAM) TO FIND 30TH WORD.
DD60 17         RLA
DD61 30FB       JR NC,LKHIBTLP
DD63            ;
DD63 10F9       POMSR4:   DJNZ LKHIBTLP
DD65            ;
DD65 1A         MVWORDLP: LD A,(DE)
DD66 E67F       AND 7FH
DD68 FE20       CP 20H
DD6A 3009       JR NC,MVWORD2    ;JR WITH ALL EXCEPT COMPRESSION CODES 00-1F
DD6C            ;
DD6C D5         PUSH DE                ;SAVE MAIN MSG PTR
DD6D 1119F8     LD DE,COMPLIST    ;LIST OF COMPRESSION CODED WORDS
DD70 CD5ADD     CALL POMSR3
DD73 D1         POP DE                ;RECURSIVE CALL
DD74 01         DB 01H              ;MAIN MSG PTR
DD75            ;'JR+2'
DD75 77         MVWORD2:  LD (HL),A
DD76 23         INC HL
DD77            ;
DD77 1A         MVWORD3:  LD A,(DE)
DD78 13         INC DE
DD79 17         RLA
DD7A 30E9       JR NC,MVWORDLP    ;MAIN MSG CAN HAVE COMP CODES AND ASCII. BIT 7 IS
DD7C            ;HI IN LAST CHAR. COMPRESSED WORD CANNOT HAVE COMP
DD7C C9         RET                ;CODES.
DD7D            ;
DD7D            ;*****
DD7D 3A735A     POU DG:    LD A,(DEVICE)
DD80 FE02       CP 2
DD82 200A       JR NZ,PUDGS      ;JR IF NOT PRINTER
DD84            ;
DD84 79         LD A,C
DD85 32725A     LD (OPCHAR),A
DD88 2AF85A     LD HL,(LPRTV)
DD8E CD10F2     CALL JPOPT
DD8E            ;
DD8E 3A345A     PUDGS:    LD A,(BGFLG)
DD91 A7         AND A
DD92 79         LD A,C
DD93 201C       JR NZ,POFUDG     ;JR IF FOREIGN SET/UDGS WANTED, NOT BLOCKS
DD95            ;
DD95 FE90       CP 90H
DD97 3018       JR NC,POFUDG     ;>=90H ARE FOREIGN/UDGS ANYWAY
DD99            ;
DD99 CD3DD8     CALL QUADBITS    ;GET LOWER 4 BITS OF A INTO DE, QUADRUPLED
DD9C 212151     LD HL,MEMVAL
DD9F E5         PUSH HL
DDA0 0604       LD B,4
DDA2            ;
DDA2 73         BKGRL1:   LD (HL),E
DDA3 23         INC HL
DDA4 10FC       DJNZ BKGRL1
DDA6            ;
DDA6 0604       LD B,4
DDA8            ;
DDA8 72         BKGRL2:   LD (HL),D
DDA9 23         INC HL
DDAA 10FC       DJNZ BKGRL2
DDAC            ;
DDAC E1         POP HL
DDAD 41         LD B,C
DDAE C324DC     JP NLENTY
DDB1            ;
DDB1 2A7D5C     POFUDG:   LD HL,(HUDG)
DDB4 D6A9       SUB 0A9H      ;HI UDG FOR CHARS. >A8H

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DDB6 3008          JR NC,POUDG1          ;JR IF HI UDG
DDB8
DDB8 79           LD A,C
DDB9 1180FB       LD DE,0FB80H          ;COMP. FOR A BEING 80H-A8H AND UDG VAR PTING
DDBC 2A7B5C       LD HL,(UDG)          ;TO CHR$ 144
DDBF 19           ADD HL,DE
DDC0
DDC0 EB          POU DG1:   EX DE,HL
DDC1 C319DC       JP PRINTMN1
DDC4
DDC4 ;PRINT CONTROL CODES
DDC4 ;*****
DDC4 ;ENTRY: JR FROM MAIN PRINT ROUTINE. A=00-1FH
DDC4
DDC4 FE18         PRCRLCDS:  CP 24
DDC6 3053         JR NC,PRQUERY
DDC8
DDC8 FE06         CP 6
DDCA 384F        JR C,PRQUERY
DDCC
DDCC 5F           LD E,A
DDCD 1600         LD D,0
DDCF 21D4DD      LD HL,CCPTB-6          ;CONTROL CODE PTR TABLE
DDD2 19           ADD HL,DE
DDD3 5E           LD E,(HL)
DDD4 19           ADD HL,DE
DDD5 4F           LD C,A
DDD6 CD893D      CALL POFETCH          ;D=ROW, E=COL, A=RHS MAX, CY IF LPRINTING
DDD9 E9           JP (HL)
DDDA
DDDA CCPTB:
DDDA ;
DDDA ;           DB PROQUERY-CCPT          ;0
DDDA ;           DB PROQUERY-CCPT-1        ;1
DDDA ;           DB PROQUERY-CCPT-2        ;2
DDDA ;           DB PROQUERY-CCPT-3        ;3   CLS?
DDDA ;           DB PROQUERY-CCPT-4        ;4
DDDA ;           DB PROQUERY-CCPT-5        ;5
DDDA 12          DB PRCOMMA-CCPTB        ;6   PRINT COMMA
DDDE 40          DB PROQUERY-CCPTB-1      ;7   (EDIT)
DDDC 43          DB CURRLF-CCPTB-2        ;8   CURSOR LEFT
DDDD 64          DB CURRT-CCPTB-3         ;9   CURSOR RIGHT
DDDE BA         DB CURDN-CCPTB-4         ;10  CURSOR DOWN
DDDF 58         DB CURUP-CCPTB-5        ;11  CURSOR UP
DDE0 70         DB PRDELL-CCPTB-6       ;12  DELETE LEFT
DDE1 C1         DB PRENTER-CCPTB-7      ;13  ENTER
DDE2 92         DB PRDELRL-CCPTB-8     ;14  DELETE RIGHT
DDE3 38         DB PROQUERY-CCPTB-9     ;15
DDE4 F7         DB CC1OP-CCPTB-10       ;16  INK
DDE5 F6         DB CC1OP-CCPTB-11       ;17  PAPER
DDE6 F5         DB CC1OP-CCPTB-12       ;18  FLASH
DDE7 F4         DB CC1OP-CCPTB-13       ;19  BRIGHT
DDE8 F3         DB CC1OP-CCPTB-14       ;20  INVERSE
DDE9 F2         DB CC1OP-CCPTB-15       ;21  OVER
DDEA F6         DB CC2OPS-CCPTB-16      ;22  AT
DDEB F5         DB CC2OPS-CCPTB-17      ;23  TAB
DDEC
DDEC ;*****
DDEC ;D=LINE, E=COL
DDEC
DDEC 7B          PRCOMMA:  LD A,E          ;COL
DDED 21575A      LD HL,WINDLHS
DDF0 96          SUB (HL)          ;A=DIST FROM WIND LHS
DDF1 F5          PUSH AF
DDF2 3A2F5A      LD A,(TABVAR)
DDF5 A7          AND A
DDF6 0110F0      LD BC,0F010H      ;FOR 16-COLUMN TAB
DDF9 2803        JR Z,PCOM2
DDFB
DDFB 0108F8      LD BC,0F808H      ;FOR 8-COLUMN TAB
DDFE
DDFE 3A565A      PCOM2:   LD A,(WINDRHS)
DE01 BB         CP E
DE02 3813        JR C,PC25          ;JR IF LINE FULL
DE04
DE04 F1         POP AF
DE05 A0         AND B          ;GET DIST DIV 16 OR DIV 8
DE06 81         ADD A,C        ;ADD 16 OR 8
DE07 86         ADD A,(HL)     ;ABS DESIRED COLUMN
DE08 2B         DEC HL        ;PT TO RHS
DE09 BE         CP (HL)
DE0A 3802        JR C,PCOM3          ;JR IF NEW POSN WOULD NOT REACH RHS MAX
DE0C
DE0C 7E         LD A,(HL)
DE0D 3C         INC A
DE0E
DE0E 93         PCOM3:  SUB E
DE0F
DE0F C8         OPAORZ:  RET Z
DE10
DE10 47         OPASPCES: LD B,A
DE11
DE11 3E20        OPSPLP:  LD A," "
DE13 D7         RST 10H
DE14 10FB        DJNZ OPSPLP
DE16
DE16 C9         RET
DE17
DE17 F1         PC25:   POP AF
DE18 41         LD B,C
DE19 18F6        JR OPSPLP
DE1B
DE1B

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DE1B 3E3F      PRQUERY:   LD A,"?"
DE1D D7        RST 10H
DE1E C9        RET
DE1F
DE1F ;*****
DE1F ;CURSOR LEFT/UP/RIGHT
DE1F
DE1F 3A575A     CURLF:   LD A,(WINDLHS)
DE22 BB        CP E
DE23 3A565A     LD A,(WINDRHS)
DE26 2809      JR Z,CURLF2      ;JR IF AT LHS OF WINDOW
DE28
DE28 1D        DEC E          ;DEC COL.
DE29 BB        CP E
DE2A 3001      JR NC,POSTOREH   ;JR IF NOT PAST RHS ('LINE FULL')
DE2C
DE2C 5F        LD E,A          ;ELSE COL=RHS
DE2D
DE2D EB        POSTOREH:  EX DE,HL
DE2E C362DC    JP POSTORE
DE31
DE31 5F        CURLF2:   LD E,A          ;COL=RHS
DE32 3A735A     LD A,(DEVICE)
DE35 C6FE      ADD A,0FEH       ;CY IF PRINTER (DEVICE 2)
DE37
DE37 38E2      CURUP:   JR C,PRQUERY   ;PRINT '?' IF LPRINTING - POSN UNCHANGED
DE39
DE39 3A585A     LD A,(WINDTOP)
DE3C BA        CP D
DE3D C8        RET Z          ;RET IF WE ARE AT TOP OF WINDOW
DE3E
DE3E 15        DEC D          ;UP A ROW. C=RHS+1
DE3F 18EC      JR POSTOREH
DE41
DE41 2A535A     CURRT:   LD HL,(OVERT)   ;OVERT/INVERT
DE44 E5        PUSH HL
DE45 3A515A     LD A,(M23PAPT)
DE48 F5        PUSH AF
DE49 210100     LD HL,0001H     ;OVER 1;INVERSE 0
DE4C 0601      LD B,1
DE4E 1837      JR SPOX
DE50
DE50 ;DELETE LEFT
DE50
DE50 38C9      PRDELL:  JR C,PRQUERY   ;JR IF LPRINTING
DE52
DE52 3E08      LD A,8
DE54 D7        RST 10H          ;BACKSPACE
DE55 CD74DE     CALL SPO0       ;PRINT OVER 0;' '
DE58 3E08      LD A,8          ;BACKSPACE
DE5A D7        RST 10H
DE5B C9        RET
DE5C
DE5C ;ERASE OLD CURSOR, GET H=TABLE MSB, GET C=LNPTR
DE5C
DE5C 3A585A     EROC2:   LD A,(WINDTOP)   ;ALLOW FOR WINDOW
DE5F 4F        LD C,A
DE60 3A8D5B     LD A,(LNPTR)
DE63 91        SUB C
DE64 3001      JR NC,EROC3
DE66
DE66 AF        XOR A
DE67
DE67 4F        EROC3:   LD C,A
DE68 1E05      LD E,5
DE6A CD1A08     CALL ATSR2     ;PRINT AT A,5;
DE6D CD74DE     CALL SPO0     ;ERASE OLD CURSOR
DE70 79        LD A,C
DE71 265B      LD H,LPT/256
DE73 C9        RET
DE74
DE74 ;DELETE RIGHT=SPACE (OVER 0)
DE74
DE74 PRDELR:
DE74
DE74 ;PRINT OVER 0;INVERSE 0;" " (IN PERMANENT PAPER IF MODES 2 AND 3)
DE74
DE74 0601      SPO0:   LD B,1          ;1 SPACE
DE76
DE76 ;O/P B SPACES (OVER 0;INVERSE 0)
DE76
DE76 2A535A     OPBSP:  LD HL,(OVERT)   ;OVERT/INVERT
DE79 E5        PUSH HL
DE7A 3A515A     LD A,(M23PAPT)
DE7D F5        PUSH AF
DE7E 3A485A     LD A,(M23PAPP)
DE81 32515A     LD (M23PAPT),A ;PERM PAPER
DE84 210000     LD HL,0000H    ;OVER 0, INVERSE 0
DE87
DE87 22535A     SPOX:   LD (OVERT),HL
DE8A
DE8A 3E20      OPSL:   LD A,20H
DE8C D7        RST 10H          ;PRINT SPACE
DE8D 10FB      DJNZ OPSL
DE8F
DE8F F1        POP AF
DE90 32515A     LD (M23PAPT),A
DE93 E1        POP HL
DE94 22535A     LD (OVERT),HL
DE97 C9        RET
DE98

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DE98 D5          CURDN:   PUSH DE          ;SAVE COL.
DE99 1EFE        LD E,0FEH      ;FORCE ACTUAL MOVE DOWN
DE9B CDA2DE      CALL PRENTER    ;EXIT WITH HL=POSN
DE9E D1          POP DE
DE9F 6B          LD L,E        ;UNCHANGED COL.
DEA0 181E        JR PRENT5
DEA2 381F        PRENTER:  JR C,LPRENT    ;JR IF LPRINT
DEA4 7B          LD A,E        ;COL
DEA5 FEFE        CP 0FEH
DEA7 3813        JR C,PRENT3    ;IF PREVIOUS CHAR WAS NOT CR, JUST SET COL 0FEH.
DEA9 3A595A      LD A,(WINDBOT)  ;('LINE FULL') ELSE DROP DOWN A LINE
DEAC BA          CP D
DEAD 2006        JR NZ,PRENT2    ;JR IF NOT ON BOTTOM LINE ALREADY
DEAF D5          PUSH DE
DEB0 CD51DF      CALL SCRLSCR    ;SCROLL WINDOW UP
DEB3 D1          POP DE
DEB4 15          DEC D          ;LINE VALUE WILL END AS BOTTOM LINE STILL
DEB5 14          PRENT2:   INC D          ;DOWN A LINE
DEB6 1C          INC E          ;Z IF COL WAS FF (RECURSIVE)
DEB7 3A575A      LD A,(WINDLHS)
DEBA 2802        JR Z,PRENT4    ;JR IF WAS RECURSIVE CR FROM 'LINE FULL' - LHS COL
DEBC             ;FOR CHAR COMING NEXT
DEBC 3EFE        PRENT3:   LD A,0FEH      ;'LINE FULL, NOT RECURSIVE'
DEBE 5F          PRENT4:   LD E,A
DEBF EB          EX DE,HL
DEC0 C362DC      PRENT5:   JP POSTORE
DEC3 3E0D        LPRENT:   LD A,0DH
DEC5 CDD1DE      CALL CHBOP     ;O/P CR ON CHANNEL 'B'
DEC8 AF          XOR A
DEC9 32705A      LD (PRPOSN),A
DECC 3A0F5A      LD A,(AFTERCR)
DECF A7          AND A
DED0 C8          RET Z
DED1 2A4F5C      CHBOP:   LD HL,(CHANS)
DED4 111900      LD DE,25
DED7 19          ADD HL,DE     ;PT TO CHANNEL B
DED8 C3C701      JP HLJPI
DEDB             ; LD E,(HL)
DEDB             ; INC HL
DEDB             ; LD D,(HL)
DEDB             ; EX DE,HL      ;HL=O/P ADDR (USUALLY 'SENDA')
DEDB             ; JP (HL)
DEDB             ;CONTROL CODES WITH OPERANDS
DEDB             ;ONE OPERAND - INK, PAPER, OVER, INVERSE, BRIGHT, FLASH
DEDB 11A73D      CC1OP:   LD DE,CCRESTOP
DEDE 1803        JR SETADCOM
DEE0             ;TWO OPERANDS - TAB OR 'AT' (TAB JUNKS THE SECOND OPERAND!)
DEE0 117D04      CC2OPS:   LD DE,PRERESTOP
DEE3 CDEBDE      SETADCOM: CALL SVSETOP
DEE6 79          LD A,C        ;CONTROL CODE
DEE7 32BE5B      LD (TVDATA),A
DEEA C9          RET
DEEB             ;SAVE CURRENT O/P ADDR AND SET IT TO DE
DEEB D5          SVSETOP:  PUSH DE
DEEC CD46DF      CALL SVCUROP
DEEF D1          POP DE
DEF0 C37604      JP POCHNG
DEF3 2ABE5B      CCRP2:   LD HL,(TVDATA) ;H=1ST OPERAND (IF 2),L=CONTROL CODE
DEF6 57          LD D,A        ;LAST OPERAND (ONLY OPERAND IF 1, ELSE 2ND)
DEF7 7D          LD A,L        ;CONTROL CODE
DEF8 FE16        CP 16H
DEFA DA8113      JP C,PRCOITEM
DEFD 2817        JR Z,POATCC   ;JR IF 'AT'
DEFF             ;DEAL WITH TAB. H=ONLY RELEVANT OPERAND (FIRST - COLUMN)
DEFF CD893D      CALL POFETCH  ;D=ROW, E=COL, A=RHS MAX, CY IF LPRINTING
DF02 4F          LD C,A
DF03 BB          CP E
DF04 7C          LD A,H        ;PARAM
DF05 380B        JR C,TAB2     ;JR IF LINE FULL
DF07 3A575A      LD A,(WINDLHS)
DFOA 84          ADD A,H
DFOB 93          SUB E        ;ABS TAB POSN
DF0C C8          RET Z       ;FIND SPACES REQUIRED TO REACH TAB POSN.
DF0D 3003        JR NC,TAB2    ;JR IF NOT ALREADY PAST TAB POSN
DFOF 7C          LD A,H
DF10 89          ADC A,C      ;CALCULATE SPACES NEEDED TO FILL LINE
DF11 93          SUB E        ;AND REACH TAB POSN.
DF12

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DF12 A7          TAB2:      AND A
DF13 C30FDE     JP OPAORZ
DF16
DF16
DF16
DF16
DF16 EB         POATCC:    EX DE,HL
DF17 5C         LD E,H           ;D=1ST OPERAND (ROW), E=2ND (COLUMN)
DF18 21575A    LD HL,WINDLHS
DF1B 7E         LD A,(HL)
DF1C 83         ADD A,E           ;ADD COL
DF1D 5F         LD E,A           ;ABS SCREEN COL
DF1E 2B         DEC HL
DF1F 7E         LD A,(HL)       ;WINDRHS
DF20 BB        CP E
DF21 3821      JR C,PATER       ;ERROR IF TOO FAR RIGHT
DF23
DF23 23        INC HL           ;WINDLHS
DF24 23        INC HL           ;WINDTOP
DF25 7E         LD A,(HL)
DF26 82         ADD A,D           ;ABS SCREEN ROW
DF27 57         LD D,A
DF28 23        INC HL
DF29 7E         LD A,(HL)       ;WINDBOT
DF2A 92        SUB D
DF2B 3013     JR NC,POSTORH    ;JR IF 'AT' NOT OFF BOTTOM
DF2D
DF2D ED44     NEG
DF2F 47        LD B,A
DF30 3A735A   LD A,(DEVICE)    ;NUMBER OF EXTRA ROWS NEEDED IN LS
DF33 A7        AND A
DF34 280E     JR Z,PATER       ;ERROR IF UPPER SCREEN, BUT LS CAN INCREASE SIZE
DF36
DF36 56        LD D,(HL)
DF37 D5        PUSH DE           ;D=WINDBOT, E=ABS 'AT' COLUMN
DF38
DF38 C5        SLSLSP:    PUSH BC
DF39 CDB8DF   CALL SCRLS
DF3C C1        POP BC
DF3D 10F9     DJNZ SLSLSP    ;SCROLL LS UP 'B' TIMES TILL POSN IS ON RIGHT ROW
DF3F          ;(I.E. ADD ROWS TO TOP OF LOWER SCREEN)
DF3F D1        POP DE
DF40
DF40 EB         POSTORH:   EX DE,HL
DF41 C362DC   JP POSTORE
DF44
DF44 CF        PATER:     RST 08H
DF45 20        DB 32           ;'OFF SCREEN'
DF46
DF46           ;SAVE CURRENT O/P ADDR
DF46
DF46 2A515C   SVCUROP:    LD HL,(CURCHL)
DF49 5E         LD E,(HL)
DF4A 23        INC HL
DF4B 56        LD D,(HL)
DF4C ED53B55A LD (OPSTORE),DE
DF50 C9        RET
DF51
DF51           ;SCROLL SCREEN
DF51
DF51 3A3C5C   SCRLSCR:    LD A,(TVFLAG)
DF54 E610     AND 10H
DF56 2810     JR Z,SCRLSCR2    ;JR IF NOT AUTO-LIST
DF58
DF58 3A865B   LD A,(BREG)
DF5B 3D        DEC A
DF5C 204D     JR NZ,DOSCRL    ;JR IF CURRENT LINE NOT PRINTED YET
DF5E
DF5E CD6311   CALL SETSTRM    ;(STREAM ZERO)
DF61 ED7B3F5C LD SP,(LISTSP) ;CLEAR STACK
DF65 C32C06   JP AULX        ;JP TO SET 'AUTOLIST FINISHED'
DF68
DF68 3A735A   SCRLSCR2:   LD A,(DEVICE)
DF6B 3D        DEC A
DF6C 284A     JR Z,SCRLS    ;JR IF USING LOWER SCREEN
DF6E
DF6E CD5D0E   CALL BRKCR
DF71 3ABB5A   LD A,(SPROMPT)
DF74 A7        AND A
DF75 2034     JR NZ,DOSCRL    ;JR IF PROMPTS TURNED OFF
DF77
DF77 218C5C   LD HL,SCRCT
DF7A 35        DEC HL
DF7B 202E     JR NZ,DOSCRL    ;JR IF NOT TIME FOR PROMPT YET
DF7D
DF7D CDAEDF   CALL SETSCRCT
DF80 CDE0DF   CALL SVTEMPS    ;SAVE TEMPORARY ATTRIBUTES ETC
DF83 2A515C   LD HL,(CURCHL)
DF86 E5        PUSH HL
DF87 D9        EXX
DF88 D5        PUSH DE
DF89 3E01     LD A,1
DF8B CD01E0   CALL WTBRK
DF8E D1        POP DE
DF8F D9        EXX
DF90 FE20     CP " "
DF92 2804     JR Z,BRCH
DF94
DF94 E6DF     AND 0DFH
DF96 FE4E     CP "N"
DF98
DF98 CCCD08   BRCH:      CALL Z,IOPOF    ;INDENT O/P OFF. EXIT WITH Z
DF9B CA610E   JP Z,BRCERR

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DF9E
DF9E E1          POP HL
DF9F 22515C      LD (CURCHL),HL
DFA2 CD7011      CALL CHANFLAG
DFA5 CDDEDF      CALL RSTTEMPS      ;RESTORE TEMPORARY ATTRIBUTES
DFA8 CDAC11      CALL COLEX
DFAB
DFAB C3950B      DOSCR1:   JP EDRS1UP
DFAE
DFAE 2A585A      SETSCRCT:  LD HL,(WINDTOP)
DFB1 7C          LD A,H
DFB2 95          SUB L
DFB3 3C          INC A          ;A=WINDOW HEIGHT
DFB4 328C5C      LD (SCRCT),A
DFB7 C9          RET
DFB8
DFB8
DFB8 ;SCROLL LOWER SCREEN. IF THE TOP OF THE LOWER SCREEN HITS UPPER SCREEN PRINT
DFB8 ;POSN THEN THE UPPER SCREEN HAS TO BE SCROLLED AS WELL, FROM TOP TO PRINT POSN
DFB8
DFB8 213E5A      SCRLS:   LD HL,LWTOP
DFBB 7E          LD A,(HL)      ;LS TOP WILL MOVE UP BY ONE LINE
DFBC 3D          DEC A
DFBD 2885      JR Z,PATER      ;OFF SCREEN ERROR IF WINDOW HIT SCREEN TOP
DFBF
DFBF 77          LD (HL),A      ;NEW LWTOP
DFC0 32585A      LD (WINDTOP),A ;ALSO RECORD NEW TOP FOR CURRENT (TEMP) WINDOW (LS)
DFC3 21C35A      LD HL,KPOS+1
DFC6 35          DEC (HL)      ;CURSOR LINE KEPT UP-TO-DATE
DFC7 216D5A      LD HL,SPOSNU+1
DFCA BE          CP (HL)
DFCB 20DE      JR NZ,DOSCR1   ;JR IF NO CLASH WITH UPPER SCREEN PRINT POSN
DFCD           ;(JR ALSO IF WINDTOP IS ABOVE US PRINT POSN - SIC)
DFCD F5          PUSH AF
DFCE 35          DEC (HL)      ;US PRINT POSN MOVES UP ONE LINE
DFCF CD5E11      CALL STREAMFE  ;MAIN WINDOW
DFD2 F1          POP AF
DFD3 32595A      LD (WINDBOT),A ;WIND BOT=FORMER PRINT POSN
DFD6 CD950B      CALL EDRS1UP  ;SCROLL MAIN WINDOW UP ONE
DFD9 CD6111      CALL STREAMFD ;LOWER WINDOW
DFDC 18CD      JR DOSCR1     ;SCROLL LS
DFDE
DFDE A7          RSTTEMPS:  AND A
DFDF 26          DB 26H      ;'JR +1'
DFE0
DFE0 37          SVTEMPS:   SCF
DFE1 214D5A      LD HL,THFATT
DFE4 11C85A      LD DE,TEMPW1  ;8 BYTES OF TEMP STORE AVAILABLE HERE
DFE7 3801      JR C,SVRSTTMP
DFE9
DFE9 EB          EX DE,HL
DFA
DFA C3A413      SVRSTTMP:  JP LDIR8      ;LD BC,8:LDIR:RET
DFED
DFED           ;COPY 8 BYTES FROM HL TO MEM1 AND MEM2, DOUBLING
DFED           ;EXIT WITH HL PTING TO MEM1
DFED
DFED C5          DBCHAR:   PUSH BC
DFEE D5          PUSH DE
DFEF 112951      LD DE,MEMVAL+8 ;(MEMVAL+0 MIGHT BE IN USE)
DFF2 D5          PUSH DE
DFF3 0608      LD B,8
DFF5
DFF5 7E          DHLP:   LD A,(HL)
DFF6 23          INC HL
DFF7 12          LD (DE),A
DFF8 13          INC DE
DFF9 12          LD (DE),A
DFFA 13          INC DE
DFFB 10F8      DJNZ DHLP    ;LOOP DOUBLES CHARACTER BYTES
DFFD
DFFD E1          POP HL      ;PTR TO TOP HALF OF CHAR PAT
DFFE D1          POP DE
DFFF C1          POP BC
E000 C9          RET
E001
E001           ;USED TO GIVE 'START TAPE..' PROMPT TO LOWER SCREEN, AND
E001           ;TO GIVE 'SCOLL?' PROMPT. ON ENTRY, A=UTMSG NUMBER
E001
E001 CD0DE0      WTBK:   CALL WTB2
E004 CDB03D      CALL UTMSG
E007 CDB11C      CALL READKEY  ;CLEAR BUFFER
E00A CDE404      CALL GTKBK
E00D
E00D F5          WTB2:   PUSH AF
E00E CDB506      CALL CLSLOWER
E011 F1          POP AF
E012 C9          RET
E013
E013           ;USED TO PRINT CURSOR
E013
E013 ED4BDC5B     FONOP2:  LD BC,(MNOP)
E017 C5          PUSH BC
E018 C9          RET
E019
E019           INCLUDE TAPEMN.SAM      ;SAVE, LOAD, MERGE, VERIFY
E019           ;TAPEMN.SAM - SAVE/LOAD/MERGE/VERIFY CONTROL
E019           ;SYNTAX CHECK FOR ALL TAPE COMMANDS STARTS AT SLMVC
E019
E019           ;THERE ARE 2 BUFFERS - HDR (HEADER - REQUESTED) AND HDL (HEADER - LOADED)
E019           ;HEADER BUFFER FORMAT:
E019

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E019 ;0 - TYPE (16=BAS, 17=NUM ARRAY, 18=STR ARRAY, 19=CODE, 20=SCREEN$)
E019 ;1-10 - (10) FILE NAME, PADDED WITH SPACES IF NEEDED
E019 ;11-14 - (4) ALLOWS LONGER FILE NAME IF SLDEV<>T
E019 ;15 - (1) FLAGS. BIT 0=INVIS. NAME, BIT 1=PROTECTED CODE
E019 ;16-26 - (11) IF TYPE 17 OR 18=ARRAY/STRING TLBYTE/NAME (11)
E019 ;16 IF TYPE 20 =SCREEN MODE
E019 ;16-18 IF TYPE 16 =PROG LEN EXCLUDING VARS (3)
E019 ;19-21 IF TYPE 16 =PROG LEN PLUS NVARS, EXCLUDING GAP AND SAVARS (3)
E019 ;22-24 IF TYPE 16 =PROG LEN PLUS NVARS, EXCLUDING SAVARS (3)
E019 ;27 (1) DIRE - DIRECTORY ENTRY NUMBER (HDR ONLY) NOT USED
E019 ;28-30 - (4) SPARE
E019 ;DISP OF HDN FROM BUFFER START:
E019 ;31-33 - (3) REL PAGE FORM START ADDR IF CODE, ACTUAL ADDR IF PROG OR DATA.
E019 ; (OR FFXXXX IF ARRAY DOESN'T EXIST)
E019 ;34-36 - (3) DATA LENGTH (PAGEFORM) OR FFFFFFFF IF E.G. LOAD "" CODE
E019 ; PROG+VARS LENGTH, OR ARRAY LEN (OR FFXXXX IF NON-EXISTENT)
E019 ;37-39 - (3) EXECUTE ADDR. IF CODE, REL PAGE FORM, OR FFXXXX IF NO EXEC.
E019 ; IF BAS AND NO AUTO-RUN, FIRST BYTE=FF, ELSE FIRST=0 AND THE
E019 ; AUTO-RUN LINE NUMBER IS IN THE NEXT TWO BYTES.
E019 ;40-79 COMMENT. NOT INITIALISED - CAN BE POKED, PEEKED.
E019 ;SAVE, LOAD, VERIFY, MERGE ALL ENTER HERE
E019
E019 D6A6 SLMVC: SUB 0A6H ;OVERTOK
E01B 32B95B LD (OVERF),A
E01E 2001 JR NZ,NOVE
E020
E020 E7 RST 20H ;SKIP "OVER"
E021
E021 2A065A NOVE: LD HL,(PSLD)
E024 22B75B LD (SLDEV),HL ;PERM DEVICE TO TEMP
E027 CDA13A CALL EXPTSTR ;NAME
E02A 3045 JR NC,HDR2 ;JR IF NOT RUNNING
E02C
E02C 21014B LD HL,HDR+1 ;HEADER BUFFER ADDR
E02F 0619 LD B,25
E031
E031 3620 HDCLP: LD (HL),20H ;CLEAR NAMES AREAS WITH SPACES
E033 23 INC HL
E034 10FB DJNZ HDCLP
E036
E036 060E LD B,14
E038
E038 36FF HDCLP2: LD (HL),0FFH ;CLEAR REST WITH FFH
E03A 23 INC HL
E03B 10FB DJNZ HDCLP2
E03D
E03D CDEA3E CALL SBFSTR ;BC=NAME LEN, DE=START, IN SYS PAGE BUFFER **
E040 260B LD H,NMLEN+1
E042 CD26E5 CALL TCHK
E045 2802 JR Z,NLTP
E047
E047 260F LD H,NMLEN+5 ;ALLOW EXTRA CHARS IF NON-T
E049
E049 79 NLTP: LD A,C
E04A BC CP H
E04B 300F JR NC,IFNER ;LIMIT NAME LEN
E04D
E04D 21014B LD HL,HDR+1 ;DEST FOR FIRST NAME CHAR
E050 36FF LD (HL),0FFH ;ASSUME NAME IS NULL
E052 A7 AND A
E053 3A745B LD A,(CURCMD)
E056 2006 JR NZ,TNMOK ;JR IF NAME LEN IS 1-MAX CHARS LONG
E058
E058 FE94 CP SAVETOK
E05A 2015 JR NZ,HDR2 ;JR IF NOT SAVE (WITH A NULL NAME)
E05C
E05C CF IFNER: RST 08H
E05D 12 DB 18 ;'Invalid file name'
E05E
E05E FE94 TNMOK: CP SAVETOK
E060 200C JR NZ,MVTNM
E062
E062 1A LD A,(DE) ;FIRST CHAR OF SAVE NAME CAN BE
E063 FE04 CP 4 ;0 FOR NOT INVIS, NOT PROT
E065 3007 JR NC,MVTNM ;1 FOR INVIS, NOT PROT
E067 ;2 FOR NOT INVIS, PROT
E067 ;3 FOR INVIS, PROT
E067 320F4B LD (HDR+HFG),A
E06A 13 INC DE ;(INVIS. MEANS NAME NOT PRINTED DURING LOADING,
E06B 0D DEC C ;PROT. MEANS AUTO-RUN CODE FILE CANNOT BE STOPPED)
E06C 2803 JR Z,HDR2 ;FIRST CHAR IS NOT INCLUDED IN NAME PROPER.
E06E
E06E EB MVTNM: EX DE,HL
E06F EDB0 LDIR ;COPY NAME TO BUFFER
E071
E071 DF HDR2: RST 18H
E072 FEFF CP 0FFH
E074 2870 JR Z,HDR4 ;JR IF FN LEADER FOUND (SHOULD BE SCREEN$ OR CODE)
E076
E076 FE8C HDR3: CP LINETOK
E078 C279E1 JP NZ,HDR6 ;IF NOT 'LINE', CHECK FOR 'DATA', OR CR/COLON
E07B
E07B 3A745B LD A,(CURCMD)
E07E FE97 CP VERIFYTOK
E080 CA290D JP Z,NONSENSE ;VERIFY "NAME" LINE n NOT ALLOWED
E083
E083 CDE33A CALL SEXPT1NUM
E086 300C JR NC,HDRLNOK ;JR IF NOT RUNNING
E088

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E088 CD2E1D          CALL GETINT          ;LINE
E08B 21254B         LD HL,HDR+HDN+6     ;PTR TO AUTO-RUN LINE AREA
E08E 3600           LD (HL),0           ;FLAG 'AUTORUN'
E090 23             INC HL
E091 71             LD (HL),C
E092 23             INC HL
E093 70             LD (HL),B           ;PLACE LINE NO.
E094
E094 ;S/L/V/M "NAME":  ENTERS HERE, AND S/L/M "NAME" LINE n
E094
E094 CD153B         HDRLNOK:  CALL CHKEND
E097
E097 CD321F         CALL ADDRPROG
E09A 321F4B         LD (HDR+HDN),A
E09D 22204B         LD (HDR+HDN+1),HL ;START
E0A0 EB             EX DE,HL
E0A1 4F             LD C,A             ;CDE=PROG
E0A2 CD351F         CALL ADDRLEIN
E0A5 2B             DEC HL             ;DEC AHL SO PROG LEN-1 USED. END OF SAVARS MARKER
E0A6 CB7C           BIT 7,H           ;NOT SAVED. (SO ELINE NEVER = PROG WHEN PROG
E0A8 2001           JR NZ,HDRPLC      ;SPACE IS RECLAIMED, MAKEROOM AT (PROG) ALWAYS OK)
E0AA 3D             DEC A
E0AB
E0AB CDE71F         HDRPLC:  CALL SUBAHLCD E      ;GET AHL=PAGE FORM OF DIFFERENCE
E0AE 32224B         LD (HDR+HDN+3),A
E0B1 22234B         LD (HDR+HDN+4),HL ;FILE LEN=ELINE-PROG
E0B4
E0B4 0603           LD B,3             ;DO NVARs, NUMEND, SAVARS
E0B6 DD21895A       LD IX,NVARs+1
E0BA FD21104B       LD IY,HDR+16      ;STORE IN HDR+16/+19/+22
E0BE
E0BE DD6600         RNTVL:  LD H,(IX+0)
E0C1 DD2B           DEC IX
E0C3 DD6E00         LD L,(IX+0)
E0C6 DD2B           DEC IX
E0C8 DD7E00         LD A,(IX+0)
E0CB DD2B           DEC IX
E0CD CDE71F         CALL SUBAHLCD E
E0D0 FD7700         LD (IY+0),A
E0D3 FD23           INC IY
E0D5 FD7500         LD (IY+0),L
E0D8 FD23           INC IY
E0DA FD7400         LD (IY+0),H
E0DD FD23           INC IY
E0DF 10DD          DJNZ RNTVL
E0E1
E0E1 ;PROGRAM (EX. STR/ARRAYS AND GAP) LEN
E0E1 ;PROGRAM (EX. STR/ARRAYS) LEN
E0E1 3E10           LD A,16
E0E3 C3E2E1         JP SLVMC          ;JP TO COMMON ROUTINE
E0E6
E0E6 E7             RST 20H          ;SKIP FFH
E0E7 FE6C           CP CODETOK
E0E9 2049           JR NZ,HDR5
E0EB
E0EB ;HANDLE "NAME" CODE <START><,LENGTH><,EXECUTION ADDR>
E0EB
E0EB 111F4B         LD DE,HDR+HDN     ;PT TO HDR AREA FOR NUMBERS
E0EE 0603           LD B,3             ;MAX OF 3 NUMS FOLLOW 'CODE'
E0F0
E0F0 E7             RST 20H          ;SKIP 'CODE'
E0F1 CD7A3A         CALL CRCOLON
E0F4 200E           JR NZ,HDRNMS     ;JR IF NOT JUST "NAME" CODE
E0F6
E0F6 3A745B         LD A,(CURCMD)
E0F9 FE94           CP SAVETOK
E0FB 2803           JR Z,HDNSHP      ;SAVE "NAME" CODE NEEDS PARAMS
E0FD
E0FD 182D          JR HDRNOK
E0FF
E0FF 05             HDRNLP:  DEC B
E100
E100 CA290D         HDNSHP:  JP Z,NONSENSE    ;JR IF MORE THAN 3 NUMBERS USED
E103
E103 E7             RST 20H
E104
E104 C5             HDRNMS:  PUSH BC          ;COUNT
E105 D5             PUSH DE          ;PTR
E106 CDE43A         CALL EXPT1NUM
E109 300E           JR NC,HDRN1     ;JR IF NOT RUNNING
E10B
E10B CD8C3F         CALL UNSTLEN     ;GET NUMBER IN AHL IN PAGE/ADDR FORM
E10E D1             POP DE
E10F EB             EX DE,HL        ;HL=PTR, ADE=ADDR
E110 77             LD (HL),A
E111 23             INC HL
E112 73             LD (HL),E
E113 23             INC HL
E114 CBFA           SET 7,D
E116 72             LD (HL),D
E117 23             INC HL
E118 E5             PUSH HL          ;PTR
E119
E119 D1             HDRN1:  POP DE
E11A C1             POP BC          ;NO. COUNT
E11B DF             RST 18H
E11C FE2C           CP " "
E11E 28DF           JR Z,HDRNLP     ;LOOP FOR ANOTHER NO. IF A COMMA FOLLOWED THE LAST
E120
E120 3A745B         LD A,(CURCMD)
E123 FE94           CP SAVETOK
E125 2005           JR NZ,HDRNOK

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E127
E127 78          LD A,B
E128 FE03       CP 3
E12A 28D4       JR Z,HDNSHP          ;SAVE CANNOT HAVE JUST SAVE "NAME" START
E12C
E12C CD153B     HDRNOK:   CALL CHKEND
E12F
E12F           ;EXECUTION ROUTINE FOR SAVE/LOAD/VERIFY "NAME" CODE ETC.
E12F
E12F 3E13       LD A,19          ;TYPE=CODE
E131 C3E2E1     JP SLVMC          ;JP TO COMMON ROUTINE
E134
E134 FE4C       HDR5:    CP SCRNTOK
E136 C2290D     JP NZ,NONSENSE
E139
E139 CD143B     CALL SABORTER     ;SKIP 'SCREEN$'
E13C
E13C CDB2EE     CALL FLITE        ;GET BC=LINE INT TABLE LEN
E13F 212800     LD HL,0028H
E142 09         ADD HL,BC         ;ALLOW FOR PALTAB
E143 3A405A     LD A,(MODE)
E146 32104B     LD (HDR+16),A    ;MODE
E149 CD0CE5     CALL SCRLEN       ;GET SCREEN LEN FOR MODE IN ADE
E14C 4F         LD C,A
E14D E5         PUSH HL          ;LEN OF PALTAB AND LINITAB
E14E D5         PUSH DE          ;SCREEN LEN
E14F 19         ADD HL,DE
E150 EB         EX DE,HL        ;ADE=TOT LEN
E151 211F4B     LD HL,HDR+HDN
E154 3A785A     LD A,(CUSCRNP)
E157 77         LD (HL),A
E158 23         INC HL
E159 3600       LD (HL),0
E15B 23         INC HL
E15C 3680       LD (HL),80H     ;START IS AT 8000H IN SCREEN PAGE
E15E 23         INC HL
E15F 71         LD (HL),C      ;LEN MSB
E160 23         INC HL
E161 73         LD (HL),E
E162 23         INC HL
E163 72         LD (HL),D      ;LEN
E164 D1         POP DE
E165 CBFA       SET 7,D        ;DE=SCREEN END IF M0/1
E167 0C         INC C
E168 0D         DEC C
E169 2801       JR Z,HDRSC2     ;JR IF M0 OR M1
E16B
E16B 3C         INC A         ;SECOND PAGE OF M2/M3 SCREEN
E16C
E16C C1         HDRSC2:   POP BC        ;PALTAB+LINITAB LEN
E16D 21D855     LD HL,PALTAB
E170 CDDF3F     CALL TSURPG
E173 EDB0       LDIR          ;COPY TO END OF SCREEN
E175 3E14       LD A,20        ;'SCREEN$' TYPE
E177 1869       JR SLVMC       ;JR TO COMMON ROUTINE
E179
E179 FEB9       HDR6:    CP 0B9H        ;DATATOK
E17B C294E0     JP NZ,HDRLNOK
E17E
E17E 3A745B     LD A,(CURCMD)
E181 FE96       CP MERGETOK
E183 2823       JR Z,SVDNH     ;MERGE "NAME" DATA NOT ALLOWED
E185
E185 E7         RST 20H       ;SKIP 'DATA'
E186 CD0102     CALL R1OFFCL
E189 733F       DW LENGSR     ;** BUG FIX
E18B F5         PUSH AF       ;FOUND/NOT FOUND STATUS
E18C 0612       LD B,18      ;TYPE ASSUMED TO BE STRING
E18E 3A3B5C     LD A,(FLAGS)
E191 87         ADD A,A
E192 FAA5E1     JP M,SVDNU    ;JP IF NUMERIC
E195
E195 3008       JR NC,SVDS1   ;JR IF NOT RUNNING
E197
E197 DF         RST 18H
E198 FE29       CP " )"
E19A 2013       JR NZ,SVDTT   ;MUST BE NAME$
E19C
E19C E7         RST 20H       ;SKIP ')'
E19D 1810       JR SVDTT     ;MUST BE NAME$( )
E19F
E19F CB71       SVDS1:   BIT 6,C
EA1A 280C       JR Z,SVDTT   ;JR IF NO OPENING BRACKET USED
EA13
EA13 1806       JR SVNSC
EA15
EA15 05         SVDNU:   DEC B        ;TYPE=17
EA16 CB69       BIT 5,C
EA18
EA18 CA290D     SVDNH:   JP Z,NONSENSE ;ERROR IF NON-ARRAY NUMERIC
EA1B
EA1B DF         SVNSC:   RST 18H
EA1C CD953A     CALL INSISCBRK ;INSIST ON ')', SKIP
EA1F
EA1F F1         SVDTT:   POP AF
EB00 C5         PUSH BC      ;B=TYPE, 17 (NUMERIC) OR 18 (STRING)
EB11 2818       JR Z,SVNWAR  ;JR IF NOT FOUND
EB13
EB13 3A2351     LD A,(MEMVAL+2)
EB16 321F4B     LD (HDR+HDN),A
EB19 ED53204B   LD (HDR+HDN+1),DE ;START OF VARIABLE
EB1D 212451     LD HL,MEMVAL+3 ;TEXT LEN DATA STORED HERE
EB1C CD6C2C     CALL ADD14   ;ALLOW FOR T/L,NAME,PG,MOD 16K

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E1C3 32224B      LD (HDR+HDN+3),A
E1C6 22234B      LD (HDR+HDN+4),HL ;LEN OF VARIABLE INC. HEADER
E1C9 1808        JR SVDTCE
E1CB
E1CB           ;NEW ARRAY
E1CB
E1CB 3A745B      SVNWAR:   LD A,(CURCMD)
E1CE FE95        CP LOADTOK
E1D0 C2082D      JP NZ,VNFERR    ;ERROR IF VERIFYING OR SAVING A NEW ARRAY
E1D3
E1D3 F1         SVDTCE:   POP AF          ;TYPE
E1D4 CD153B      CALL CHKEND
E1D7
E1D7 213F51      LD HL,TLBYTE
E1DA 11104B      LD DE,HDR+16
E1DD 010B00      LD BC,11
E1E0 EDB0        LDIR          ;COPY DETAILS OF VAR NAME TO HDR
E1E2
E1E2 32004B      SLVMC:   LD (HDR),A
E1E5
E1E5 3A745B      SLVM1:   LD A,(CURCMD)
E1E8 FE94        CP SAVETOK
E1EA CABFE4      JP Z,SAMAIN    ;SAVE PROGRAM
E1ED
E1ED           ;LOAD/VERIFY/MERGE MAIN
E1ED
E1ED CD1AE5      LVMMAIN:  CALL TORN
E1F0 2808        JR Z,LKTH     ;JR IF TAPE, OR N AND NO DOS
E1F2
E1F2 DD21004B    LD IX,HDR
E1F6 CF         RST 08H
E1F7 81         DB FOPHK
E1F8 1803        JR LDFL      ;CALL DOS TO LOAD HDR (OPEN FILE FOR READ)
E1FA
E1FA           ;JUMP FROM DOS (E=3) - LOAD HEADER, THEN FILE FROM TAPE/NET
E1FA
E1FA CDF1E3      LKTH:   CALL LKHDR    ;GET THE CORRECT HEADER
E1FD
E1FD           ;JUMP FROM DOS (E=1) - LOAD JUST FILE FROM TAPE/NET
E1FD
E1FD 3A504B      LDFL:   LD A,(HDL)
E200 D613        SUB 19
E202 2014        JR NZ,LVM2    ;JR IF NOT CODE
E204
E204 3A745B      LD A,(CURCMD)
E207 FE96        CP MERGETOK
E209 201E        JR NZ,CDSCVE  ;JR IF LOAD/VERIFY CODE
E20B
E20B 3A5F4B      LD A,(HDL+HFG)
E20E E602        AND 02H
E210 2017        JR NZ,CDSCVE  ;JR IF PROT - CANNOT STOP AUTO-RUN CODE
E212
E212 3D         DEC A
E213 32754B      LD (HDL+HDN+6),A ;PREVENT AUTO-RUN IF MERGE UNPROTECTED CODE
E216 1811        JR CDSCVE
E218
E218 3D         DEC A
E219 CAC0E2      LVM2:   JP Z,LDSCRN   ;JR IF TYPE=SCREEN$ (20)
E21C
E21C 3A745B      LD A,(CURCMD)
E21F FE95        CP LOADTOK
E221 CA23E3      JP Z,LDPRDT   ;JR IF LOAD (A PROGRAM OR ARRAY - TYPES 16-18)
E224
E224 FE96        CP MERGETOK
E226 CA5738      JP Z,MEPROG   ;JP IF MERGE PROGRAM - CONT WITH VERIFY
E229
E229           ;VERIFY PROGRAM, DATA, CODE OR SCREEN, LOAD CODE
E229
E229 CD3820      CDSCVE:  CALL RDRLEN
E22C 41         LD B,C
E22D C5         PUSH BC
E22E D5         PUSH DE
E22F CD3B20      CALL RDLEN
E232 E1         POP HL
E233 F1         POP AF
E234 3C         INC A
E235 2814        JR Z,HDLNM    ;JR IF DESIRED LEN UNSPECIFIED (ONLY IF CODE)
E237
E237 3D         DEC A
E238 A7         AND A
E239 ED52        SBC HL,DE
E23B 99         SBC A,C
E23C DABEE2      JP C,TERROR   ;ERROR IF LEN OF FILE IS LONGER THAN REQUESTED
E23F
E23F B4         OR H
E240 B5         OR L
E241 2808        JR Z,HDLNM    ;EQUAL LENS OK FOR VERIFY OR LOAD
E243
E243 3A745B      LD A,(CURCMD)
E246 FE97        CP VERIFYTOK
E248 CABEE2      JP Z,TERROR   ;IF LOAD, LEN CAN BE LESS THAN 'DESIRED'
E24B
E24B           ;BUT VERIFY INSISTS ON EQUALITY
E24B
E24B 211F4B      HDLNM:   LD HL,HDR+HDN
E24E CD3F20      CALL RDTHREE ;CDE=DESIRED START
E251 3A004B      LD A,(HDR)
E254 FE13        CP 19
E256 79         LD A,C
E257 2010        JR NZ,STSPEC3 ;FOR ANYTHING APART FROM CODE, 'START' IS ALWAYS
E259
E259 3C         INC A      ;'DESIRED' (E.G. CUR. PROG, SCREEN OR VAR. ADDR)
E25A 2008        JR NZ,STSPEC ;JR IF DESIRED START WAS SPECIFIED: E.G.
E25C
E25C           ;VERIFY/LOAD "NAME" CODE 40000

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E25C 216F4B      LD HL,HDL+HDN
E25F CD3F20      CALL RDTHREE      ;CDE=LOADED START
E262 1801        JR STSPEC2
E264
E264 STSPEC:      ; IN A,(LRPORT)      ;PAGE AT 0000
E264           ; ADD A,C          ;CONVERT REL LOAD ADDR TO ABS
E264           ; LD C,A
E264 0D          DEC C
E265
E265 3AB35A      STSPEC2:      LD A,(LDCO)
E268 81          ADD A,C
E269
E269 D5          STSPEC3:      PUSH DE
E26A CDDF3F      CALL TSURPG       ;START SWITCHED IN AT HL
E26D CD3B20      CALL RDLEN        ;CDE=ACTUAL LEN FROM LOADED HDL (PAGE FORM)
E270 E1          POP HL          ;START
E271 CD9CE2      CALL LDVDBLK      ;LOAD OR VERIFY BLOCK
E274 3A745B      LD A,(CURCMD)
E277 FE97        CP VERIFYTOK
E279 C8          RET Z
E27A
E27A           ;MUST BE LOAD CODE
E27A
E27A 3A5F4B      LD A,(HDL+HFG)
E27D CB4F        BIT 1,A
E27F 200A        JR NZ,HDNSTP     ;JR IF PROT - CANNOT STOP AUTO-RUN CODE
E281
E281 3A254B      LD A,(HDR+HDN+6)
E284 2A264B      LD HL,(HDR+HDN+7)
E287 FFFF        CP 0FFH
E289 2009        JR NZ,HDLDEX     ;JR IF LOAD EXEC - OVER-RIDES ANY SAVED EXEC
E28B
E28B 3A754B      HDNSTP:      LD A,(HDL+HDN+6)
E28E 2A764B      LD HL,(HDL+HDN+7) ;AHL=LOADED EXEC ADDR (REL PAGE FORM) OR FFXXXX
E291 FFFF        CP 0FFH
E293 C8          RET Z          ;RET IF NO EXEC ADDR
E294
E294 CD7912      HDLDEX:      CALL PDPSR2      ;SWITCH IN CORRECT PAGE, FIDDLE HL IF NEEDED
E297 44          LD B,H
E298 4D          LD C,L
E299 C30702      JP R1OFFCLBC    ;CALL BC WITH ROM1 OFF
E29C
E29C           ;LOAD OR VERIFY DATA BLOCK ACCORDING TO CURCMD
E29C
E29C 3A745B      LDVDBLK:      LD A,(CURCMD)
E29F FE97        CP VERIFYTOK
E2A1 2801        JR Z,LDVD2      ;JR WITH NC IF VERIFY
E2A3
E2A3           ;CALLED TO LOAD A DATA BLOCK
E2A3
E2A3 37          LDDBLK:      SCF          ;LOAD
E2A4
E2A4 3EFF        LDVD2:      LD A,0FFH      ;DATA BLOCK
E2A6 F5          PUSH AF
E2A7 CD1AE5      CALL TORN        ;Z IF 'T', OR 'N' AND NO DOS
E2AA 280D        JR Z,LDVD3      ;IF NO DOS LET ROM HANDLE NET LOAD
E2AC
E2AC DD21004B    DOSLV:      LD IX,HDR
E2B0 F1          POP AF          ;HL=DEST, CDE=LEN
E2B1 3803        JR C,DOSLD
E2B3
E2B3 CF          RST 08H
E2B4 83          DB VFYHK      ;DOS VERIFY FOR DISC/NET ETC
E2B5 C9          RET
E2B6
E2B6 CF          DOSLD:      RST 08H
E2B7 82          DB LDHK      ;DOS LOAD FOR DISC/NET ETC
E2B8 C9          RET
E2B9
E2B9 F1          LDVD3:      POP AF
E2BA CD0EE6      CALL LDBYTES
E2BD D8          RET C
E2BE
E2BE CF          TERROR:     RST 08H
E2BF 13          DB 19          ;'LOADING ERROR'
E2C0
E2C0           ;LOAD/VERIFY SCREEN$ FILE
E2C0
E2C0 3A405A      LDSCRN:      LD A,(MODE)
E2C3 4F          LD C,A
E2C4 21604B      LD HL,HDL+16
E2C7 7E          LD A,(HL)
E2C8 FE20        CP 20H          ;20H IF THIS IS A CODE FILE LOADED AS SCREEN$
E2CA 2002        JR NZ,LDSC2     ;JR IF IT IS A SCREEN$ FILE LOADED AS SCREEN$
E2CC
E2CC 71          LD (HL),C      ;SET MODE=CURRENT MODE FOR CODE FILE
E2CD 79          LD A,C        ;SKIP MODET
E2CE
E2CE B9          LDSC2:      CP C
E2CF C45A01      CALL NZ,MODET   ;SELECT MODE IF A NEW ONE IS NEEDED
E2D2
E2D2 CDB63F      CALL SELSCRN
E2D5 21724B      LD HL,HDL+HDN+3
E2D8 CD3F20      CALL RDTHREE     ;CDE=LOADED LEN
E2DB 210080      LD HL,8000H     ;SCREEN START
E2DE D5          PUSH DE
E2DF CD9CE2      CALL LDVDBLK
E2E2 D1          POP DE
E2E3 3A745B      LD A,(CURCMD)
E2E6 FE97        CP VERIFYTOK
E2E8 C8          RET Z
E2E9

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E2E9 3A604B      LD A,(HDL+16)      ;MODE
E2EC D5          PUSH DE
E2ED CD0CE5     CALL SCRLEN        ;DE=SCREEN LEN MOD 16K FOR MODE. NC
E2F0 E1          POP HL           ;FILE LEN MOD 16K
E2F1 CBBC       RES 7,H
E2F3 ED52       SBC HL,DE        ;HL=PALTAB/LINICOLS
E2F5 C8         RET Z           ;RET IF EXACT LEN CODE FILE
E2F6
E2F6 D8         RET C           ;OR SHORT
E2F7
E2F7 CBFA       SET 7,D        ;DE=9B00 IF MODE 0, BB00 IF MODE 1, ELSE A000 (AND
E2F9           ;LOAD BLOCK MEANS C/D PAGED).
E2F9 012800     LD BC,40          ;SUB PALTAB LEN
E2FC ED42       SBC HL,BC
E2FE E5         PUSH HL
E2FF EB         EX DE,HL      ;HL=LINICOL LEN IN FILE
E300 3A785A     LD A,(CUSCRNP)    ;HL PTS TO PALTAB AND LINICOLS DATA
E303 CD2CE5     CALL CUS2         ;Z IF CURRENT SCREEN IS DISPLAYED
E306 11D855     LD DE,PALTAB
E309 2803       JR Z,PMV
E30B           ;MOVE LOADED PALTAB TO ACTIVE PALTAB, OR STORED
E30B 11D8BF     LD DE,PALBUF-4000H ;AREA, IF CURRENT SCRIN IS INVIS.
E30E
E30E EDB0       PMV:      LDIR           ;COPY PALTAB (40 BYTES)
E310
E310 7E         LD A,(HL)
E311 FEC3       CP 195
E313 12         LD (DE),A
E314 C1         POP BC
E315 D0         RET NC
E316           ;LINICOL LEN
E316 78         LD A,B
E317 FE02       CP 2
E319 D0         RET NC
E31A           ;LIMIT LINICOL LEN TO 01FFH FOR SAFETY
E31A F3         DI
E31B EDB0       LDIR
E31D 3EFF       LD A,0FFH
E31F D3F9       OUT (STATPORT),A ;PREVENT ANY LINE INTS TILL AFTER NEXT FRAME
E321 FB
E322 C9         RET
E323
E323           ;LOAD PROGRAM OR DATA FILE
E323
E323 CD3B20     LDPRDT:    CALL RDLEN      ;CDE=LEN OF FILE TO LOAD (PAGEFORM)
E326 D5         PUSH DE
E327 79         LD A,C
E328 CD3820     CALL RDRLEN      ;CDE=LEN OF CURRENT ('DESIRED') AREA
E32B E1         POP HL
E32C 0C         INC C
E32D 2806       JR Z,LDNAR    ;JR IF LOADING A NEW ARRAY (CUR LEN=FFXXXX)
E32F
E32F 0D         DEC C
E330 CDE71F     CALL SUBAHLUDE
E333 3803       JR C,LDSZOK    ;JR IF CURRENT FILE IS BIGGER THAN LOADING
E335
E335 CD1E3F     LDNAR:    CALL TSTRMAHL ;CHECK AHL BYTES OK. (PAGEFORM)
E338
E338 211F4B     LDSZOK:   LD HL,HDR+HDN
E33B CD3F20     CALL RDTHREE    ;START OF EXISTING ARRAY (PAGE FORM) OR FFXXXX
E33E 79         LD A,C
E33F 0C         INC C
E340 282D       JR Z,LDCRA    ;JR IF NEW ARRAY
E342
E342 F5         PUSH AF
E343 D5         PUSH DE
E344 CD3820     CALL RDRLEN      ;CURRENT LEN TO CDE (PAGEFORM)
E347 D5         PUSH DE
E348 51         LD D,C
E349 C1         POP BC
E34A E1         POP HL
E34B F1         POP AF
E34C CDDF3F     CALL SELURPG
E34F 3A004B     LD A,(HDR)
E352 D610       SUB 16
E354 2015       JR NZ,LDCRX    ;JR IF NOT PROGRAM (IT'S AN ARRAY)
E356
E356 32875A     LD (NVARSP),A
E359 32895A     LD (NVARSP+1),A ;SINCE PROG AND NVARS HAVE BEEN DELETED,
E35C           ;PREVENT XOINTERS ALTERING NVARS, CAUSING
E35C           ;SADJ WITH NO FOR-NEXTS, OR ODD BSTK
E35C 7A         LD A,D
E35D CD531E     CALL RECL2BIG   ;DELETE CURRENT PROGRAM
E360 2AC65B     LD HL,(BASSTK)
E363 22C45B     LD (BSTKEND),HL ;CLEAR BASIC STACK - DATA OBSOLETE
E366 CD321F     CALL ADDRPROG   ;ADDR PROG
E369 180A       JR LDCR3
E36B
E36B 7A         LDCRX:    LD A,D
E36C CD531E     CALL RECL2BIG   ;DELETE CURRENT ARRAY
E36F
E36F CD351F     LDCRA:    CALL ADDRLEN    ;ADDRESS ELINE
E372 CDB91F     CALL DECPTX     ;DEC HL AND CHANGE PAGE IF BELOW 8000H
E375
E375 E5         LDCR3:    PUSH HL
E376 CD3B20     CALL RDLEN      ;CDE=LOADING LEN (PAGEFORM)
E379 E1         POP HL
E37A C5         PUSH BC
E37B D5         PUSH DE
E37C 79         LD A,C
E37D 42         LD B,D
E37E 4B         LD C,E
E37F CD1C1E     CALL MKRBIG     ;OPEN ABC AT HL

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E382 36FF      LD (HL),0FFH      ;IN CASE LOAD FAILS!!
E384 D1        POP DE
E385 C1        POP BC
E386 DBFB     IN A,(251)
E388 F5       PUSH AF
E389 E5       PUSH HL
E38A CDA3E2   CALL LDDBLK      ;LOAD MAIN BLOCK
E38D D1        POP DE
E38E C1        POP BC      ;BDE=START OF MAIN BLK
E38F 3A004B   LD A,(HDR)
E392 FE10     CP 16
E394 2815     JR Z,LDPROG      ;JR IF PROGRAM WAS LOADED
E396          LD A,B
E396 78       CALL TSURPG      ;DE PTS TO LOADED ARRAY TYPE/LEN BYTE
E397 CDDF3F   LD HL,HDR+16
E39A 21104B   LD A,(DE)
E39D 1A       XOR (HL)
E39E AE       AND 0F0H
E39F E6F0     XOR (HL)
E3A1 AE       LD (DE),A      ;TYPE FROM LOADED ARRAY, NAME LEN FROM REQUESTED
E3A2 12       INC DE      ;PT TO NAME
E3A3 13       INC HL
E3A4 23       LD BC,10
E3A5 010A00  LDIR          ;COPY REQUESTED NAME TO SAVARS
E3A8 EDB0
E3AA C9       RET
E3AB
E3AB          ;BASIC FILE LOADED - SET VARS
E3AB
E3AB 0603     LDPROG: LD B,3      ;DO NVARs, NUMEND, SAVARS
E3AD 21604B   LD HL,HDL+16
E3B0 FD21895A LD IY,NVARs+1
E3B4
E3B4 CD3F20   SNTVL:  CALL RDTHREE      ;CDE=HDL DATA (LEN OF PROG ALONE, WITH NVARs, ETC)
E3B7 23       INC HL
E3B8 E5       PUSH HL
E3B9 CD321F   CALL ADDRPROG
E3BC CDDE1F   CALL ADDAHLCD
E3BF FD7400   LD (IY+0),H
E3C2 FD2B     DEC IY
E3C4 FD7500   LD (IY+0),L
E3C7 FD2B     DEC IY
E3C9 FD7700   LD (IY+0),A
E3CC FD2B     DEC IY
E3CE E1       POP HL      ;HDL PTR
E3CF 10E3     DJNZ SNTVL   ;SET NVARs, NUMEND, SAVARS
E3D1
E3D1 CDA234   CALL RESTOREZ   ;SET DATA PTR TO START OF PROG
E3D4 CD0102   CALL R1OFFCL
E3D7 DB33     DW DOCOMP      ;DEF PROCS/DEF FNS AND LABELS NEED DOING -
E3D9          ;ANY PRE-PASS OF LABELS ETC IS OBSOLETE.
E3D9 3A254B   LD A,(HDR+HDN+6)
E3DC 2A264B   LD HL,(HDR+HDN+7)
E3DF A7       AND A
E3E0 2808     JR Z,LDUSLN    ;JR IF THERE'S A DESIRED START LINE (LD "N" LINE n)
E3E2
E3E2 3A754B   LD A,(HDL+HDN+6)
E3E5 2A764B   LD HL,(HDL+HDN+7)
E3E8 A7       AND A
E3E9 C0       RET NZ
E3EA
E3EA 3D       LDUSLN: DEC A      ;A=FF
E3EB 32465C   LD (PPC+1),A   ;ENSURE GOTO SEARCH STARTS FROM PROG, NOT CLA
E3EE C39A19   JP GOTO3       ;SET VARS SO GOTO LINE HAPPENS NEXT
E3F1
E3F1          ;LOOK FOR A HEADER FROM TAPE OR NET.
E3F1          ;LOOK FOR A MATCHING HEADER (USING HDR AREA), LOADING HEADERS TO HDL AREA
E3F1          ;PRINT NAMES IF BIT 0,(TPROMPTS)=0. LOOP TILL MATCH FOUND.
E3F1 CD66E4   LKHDR:  CALL LDHDR
E3F4 30FB     JR NC,LKHDR    ;LOOP IF ERROR
E3F6
E3F6 CD5E11   CALL STREAMFE   ;"S"
E3F9 3A504B   LD A,(HDL)     ;TYPE
E3FC 4F       LD C,A
E3FD F610     OR 10H
E3FF FE15     CP 15H
E401 30EE     JR NC,LKHDR
E403
E403 215F4B   LD HL,HDL+HFG
E406 3A335A   LD A,(TPROMPTS)
E409 E601     AND 1          ;ISOLATE SYS VAR 'PRINT NAMES' BIT.
E40B B6       OR (HL)       ;OR WITH HDR VERSION
E40C 77       LD (HL),A
E40D 1F       RRA
E40E 3812     JR C,LKHNP    ;JR IF NO PRINTING OF NAMES WANTED
E410
E410 3E0D     LD A,0DH
E412 D7       RST 10H
E413 3E2A     LD A,"*"
E415 CB61     BIT 4,C
E417 CC1000   CALL Z,0010H   ;PRINT "*" BEFORE NAME IF ZX TYPE
E41A 79       LD A,C        ;A=16-20
E41B F610     OR 10H
E41D D60C     SUB 12       ;A=4-8
E41F CDB03D   CALL UTMSG    ;PRINT TYPE MSG
E422
E422 01000A   LKHNP:  LD BC,NMLEN*256 ;C=0
E425 11504B   LD DE,HDL
E428 21004B   LD HL,HDR
E42B 1A       LD A,(DE)    ;LOADED TYPE
E42C BE       CP (HL)     ;CP DESIRED TYPE
E42D 280F     JR Z,LKHTM

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E42F
E42F D614          SUB 20          ;19->255, 20->0
E431 CE00         ADC A,0        ;19->0,20->0
E433 2008         JR NZ,SNMN    ;JR IF NOT CODE/SCREEN$
E435
E435 7E          LD A,(HL)     ;ELSE
E436 12          LD (DE),A    ;LOADED=DESIRED (DESPITE UTMSG)
E437 D614         SUB 20
E439 CE00         ADC A,0
E43B 2801         JR Z,LKHTM   ;IF OTHER FILE IS CODE/SCREEN$, ACCEPT MATCH
E43D
E43D 0C          SNMN:    INC C          ;'NO MATCH' - TYPES DIFFER
E43E
E43E 23          LKHTM:   INC HL
E43F 13          INC DE
E440 7E          LD A,(HL)
E441 3C          INC A
E442 2002         JR NZ,PRHDLP
E444
E444 62          LD H,D
E445 6B          LD L,E      ;IF DESIRED NAME=NULL (STARTS 0FFH) THEN
E446                                     ;ENSURE 'MATCH' OF LOADED NAME BY COMP VS. SELF!
E446 1A          PRHDLP:  LD A,(DE)
E447 AE          XOR (HL)
E448 E6DF        AND 0DFH    ;IGNORE MISMATCH ON BIT 5 (LC/UC)
E44A 2801         JR Z,PRHDC  ;JR IF MATCH BETWEEN LOADED NAME CHAR AND DESIRED
E44C
E44C 0C          INC C          ;NZ C REG SHOWS A MISMATCH
E44D
E44D 3A5F4B       PRHDC:  LD A,(HDL+HFG)
E450 1F          RRA
E451 1A          LD A,(DE)    ;LOADED NAME CHAR
E452 D41000      CALL NC,0010H ;PRINT UNLESS TURNED OFF
E455 23          INC HL
E456 13          INC DE
E457 10ED        DJNZ PRHDLP
E459
E459 79          LD A,C
E45A A7          AND A
E45B 2094         JR NZ,LKHDR  ;JR IF ANY MISMATCH OCCURRED - LOOK FOR ANOTHER
E45D
E45D 3A5F4B       LD A,(HDL+HFG)
E460 1F          RRA
E461 3E0D        LD A,0DH
E463 D8          RET C
E464
E464 D7          RST 10H    ;CR AFTER LAST (MATCHED) FILE NAME
E465 C9          RET
E466
E466 ;LOAD A HEADER
E466
E466 21504B        LDHNR:    LD HL,HDL
E469 115000      LD DE,80
E46C AF          XOR A
E46D 4F          LD C,A      ;CDE=80 BUT DE WILL CHANGE TO 17 IF ZX HDR FOUND
E46E 3C          INC A      ;'HEADER'
E46F 37          SCF        ;'LOAD'
E470 CD0EE6      CALL LDBYTES
E473 D0          RET NC     ;RET IF LOAD FAILED
E474
E474 21504B        LD HL,HDL
E477 7E          LD A,(HL)   ;TYPE 0-3 IF ZX HEADER, 16-20 IF SAM
E478 CB67        BIT 4,A
E47A C0          RET NZ     ;RET IF A SAM HEADER. CY STILL SHOWS 'OK'
E47B
E47B D603         SUB 3
E47D 3E00        LD A,0
E47F 325F4B      LD (HDL+HFG),A ;ENSURE VISIBLE, UNPROTECTED
E482 C0          RET NZ     ;RET IF OTHER THAN ZX CODE HDR (CY)
E483
E483 ;TRANSFORM 17-BYTE ZX CODE HEADER INTO SAM HEADER
E483
E483 3613         LD (HL),19  ;TYPE=SAM CODE
E485 EB          EX DE,HL
E486 AF          XOR A
E487 2A5B4B      LD HL,(HDL+11) ;ZX FILE LEN
E48A CDF21F      CALL PAGEFORM
E48D 32724B      LD (HDL+HDN+3),A
E490 22734B      LD (HDL+HDN+4),HL ;SAM LENGTH FORMAT
E493 0E20        LD C,20H    ;NORMAL 'SCREEN MODE' FOR SAM CODE FILE **
E495 2A5D4B      LD HL,(HDL+13) ;ZX START ADDR
E498 7C          LD A,H      ;DEST ADDR MSB
E499 FE40        CP 40H
E49B 3809        JR C,HDTR5
E49D
E49D FE5B        CP 5BH
E49F 3005        JR NC,HDTR5
E4A1
E4A1 ;MUST BE LOADING TO SCREEN
E4A1
E4A1 3E14         LD A,20
E4A3 12          LD (DE),A   ;FILE TYPE=SCREEN$
E4A4 0E00        LD C,0      ;MODE 0
E4A6
E4A6 79          HDTR5:  LD A,C
E4A7 32604B      LD (HDL+16),A ;SET SCREEN MODE OR 'NO MODE'
E4AA AF          XOR A
E4AB 325F4B      LD (HDL+HFG),A ;NO PROTECT OR INVIS
E4AE CDF21F      CALL PAGEFORM
E4B1 3D          DEC A
E4B2 326F4B      LD (HDL+HDN),A
E4B5 22704B      LD (HDL+HDN+1),HL ;SAM START ADDR FORMAT (IRREL IF SCREEN$)
E4B8 3EFF        LD A,0FFH

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E4BA 32754B      LD (HDL+HDN+6),A ;NO EXEC ADDR
E4BD 37          SCF ;'OK'
E4BE C9         RET
E4BF
E4BF 211F4B      SAMAIN: LD HL,HDR+HDN
E4C2 3A004B      LD A,(HDR)
E4C5 FE13       CP 19
E4C7 3E00       LD A,0
E4C9 2002       JR NZ,SAPA2 ;JR IF NOT CODE
E4CB DBFA       IN A,(250) ;ADJUST START PAGE
E4CD
E4CD 86         SAPA2: ADD A,(HL)
E4CE 77         LD (HL),A
E4CF CD1AE5      CALL TORN
E4D2 2807       JR Z,SVFL ;LET ROM HANDLE T SAVE, OR NET SAVE IF NO DOS
E4D4
E4D4 DD21004B    SADOS: LD IX,HDR
E4D8 CF         RST 08H
E4D9 84         DB SVHK ;DOS SAVE
E4DA C9         RET
E4DB
E4DB ;JUMP FROM DOS (E=2) - SAVE ENTIRE FILE TO TAPE OR NET
E4DB
E4DB 3A335A      SVFL: LD A,(TPROMPTS)
E4DE 1F         RRA
E4DF 1F         RRA
E4E0 3808       JR C,SAHDDB ;JR IF NO SAVE PROMPTS WANTED
E4E2
E4E2 CD26E5      CALL TCHK
E4E5 3E03       LD A,3 ;'START TAPE..' MSG NO.
E4E7
E4E7 CC01E0      CALL Z,WTBRK ;GIVE MSG IF TEMP DEVICE=T
E4EA
E4EA ;SAVE HEADER, AND DATA BLOCK SPECIFIED BY HEADER
E4EA
E4EA SAHDDB: ; IN A,(250)
E4EA ; INC A ;PAGE WITH HDR IN
E4EA ; CALL TSURPG ;PAGE IN AT 8000H
E4EA AF         XOR A
E4EB 4F         LD C,A
E4EC 3C         INC A ;'HEADER' (A=1)
E4ED 115000     LD DE,80 ;CDE=80 (HEADER LEN)
E4F0 ; LD HL,HDR+4000H
E4F0 21004B     LD HL,HDR
E4F3 CD08E6     CALL SABYTES ;SAVE HEADER
E4F6
E4F6 211F4B      LD HL,HDR+HDN
E4F9 7E         LD A,(HL)
E4FA CDDF3F     CALL TSURPG
E4FD 23         INC HL
E4FE 5E         LD E,(HL)
E4FF 23         INC HL
E500 56         LD D,(HL) ;DE=ADDR TO START SAVING FROM (SWITCHED IN)
E501 D5         PUSH DE
E502 23         INC HL
E503 CD3F20     CALL RDTHREE ;CDE=LEN
E506 E1         POP HL ;START
E507 3EFF       LD A,0FFH ;MAIN BLOCK
E509 C308E6     JP SABYTES
E50C
E50C ;GET SCREEN LEN
E50C ;ENTRY: A=MODE. EXIT: ADE=001B00H IF MODE 0, 003800H IF MODE 1, ELSE 012000H
E50C
E50C 11001B      SCRLEN: LD DE,1B00H ;MODE 0 SCRNLN
E50F A7         AND A
E510 C8         RET Z
E511
E511 1638       LD D,38H ;MODE 1 SCRNLN=3800H
E513 3D         DEC A
E514 C8         RET Z
E515
E515 3E01       LD A,1 ;A=16K PAGE. MODES 2 AND 3 LEN=4000H+2000H
E517 1620       LD D,20H
E519 C9         RET
E51A
E51A CD26E5      TORN: CALL TCHK
E51D C8         RET Z
E51E
E51E FE4E       CP "N"
E520 C0         RET NZ
E521
E521 3AC25B      LD A,(DOSFLG)
E524 A7         AND A
E525 C9         RET
E526
E526 3AB75B      TCHK: LD A,(SLDEV)
E529 FE54       CP "T"
E52B C9         RET
E52C
E52C ;CALLED BY VIDSEL AND TAPEMN
E52C
E52C E67F       CUS2: AND 7FH ;MIDI OUT BIT INACTIVE
E52E 57         LD D,A
E52F DBFC       IN A,(VIDPORT)
E531 E67F       AND 7FH
E533 BA         CP D
E534 C9         RET
E535
E535 INCLUDE TAPEX.SAM
E535 ;
E535 ;TAPEX.SAM - TAPE/NET EXECUTIVE ROUTINES

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E535
E535 ;SAVE CDE BYTES FROM HL TO NET. TYPE ON STACK
E535
E535 ;HDR/DATA FLAG ON STACK
E535 C5 WNF: PUSH BC
E536 0664 LD B,100
E538 CD5F00 CALL DELBC
E53B C1 POP BC
E53C CD3DE7 CALL CKNET ;WAIT FOR FREE NET
E53F F1 POP AF
E540 CD4DE5 CALL NMOUT ;SEND TYPE
E543
E543 DD2142E6 LD IX,NOSR
E547 CD6CE7 CALL NIXR
E54A
E54A ;NET SEND PARITY
E54A
E54A D9 EXX
E54B 7C LD A,H
E54C D9 EXX
E54D
E54D ;NET/MIDI OUT
E54D
E54D F5 NMOUT: PUSH AF
E54E
E54E CD5D0E NMOUT1: CALL BRKCR
E551 AF XOR A
E552 DBF8 IN A,(CLUTPORT)
E554 E602 AND 2
E556 20F6 JR NZ,NMOUT1
E558
E558 CD5D0E CALL BRKCR
E55B F1 POP AF
E55C D3FD OUT (MDIOPORT),A
E55E C9 RET
E55F
E55F ;ENTRY: HL POINTS TO DATA TO SAVE, CDE=LEN TO SAVE (PAGEFORM) A=TYPE (AND FIRST
E55F ;BYTE TO SAVE). 01=HEADER, FF=DATA
E55F ;EXIT: NC IF ALL SAVED, CY IF SPACE PRESSED
E55F
E55F F3 SABLK: DI
E560 F5 PUSH AF
E561 CD26E5 CALL TCHK
E564 20CF JR NZ,WNF
E566
E566 CD0420 CALL CDENORM ;CONVERT CDE TO 19-BIT
E569 F1 POP AF
E56A F5 PUSH AF
E56B D9 EXX
E56C 47 LD B,A
E56D 08 EX AF,AF' ;INITIALISE PARITY BYTE WITH TYPE
E56E 3AB85B LD A,(SLDEV+1) ;SPEED. MAX SPEED IF 19 (GIVES ABOUT 5*ZX)
E571 6F LD L,A ;HIGHER VALUES GIVE LOWER SPEEDS.
E572 3C INC A
E573 87 ADD A,A
E574 3002 JR NC,SVLC
E576
E576 3EFE LD A,0FEH ;HI VALUE IF CY
E578
E578 3C SVLC: INC A
E579 67 LD H,A ;H PRODUCES DELAY ABOUT TWICE AS LONG AS L
E57A E5 PUSH HL
E57B
E57B 4F LD C,A ;LEADER DELAY
E57C
E57C ;NOW FIDDLE NO. OF LEADER CYCLES TO USE TO KEEP LEN ROUGHLY CONST. WHATEVER THE
E57C ;SVSPEED. 128 OR MORE=LC*2, 86-127=LC*3, 64-85=LC*4, 52-63=LC*5, 43-51=LC*6
E57C ;37-42=LC*8,.... 19=LC*14
E57C
E57C AF XOR A
E57D 67 LD H,A
E57E 6F LD L,A
E57F 11B80B LD DE,3000
E582
E582 19 SVCLC: ADD HL,DE
E583 81 ADD A,C
E584 30FC JR NC,SVCLC
E586
E586 04 INC B
E587 1001 DJNZ SVTYP ;JR IF DATA
E589
E589 29 ADD HL,HL ;LONGER LEADER IF HEADER
E58A
E58A 110202 SVTYP: LD DE,0202H ;D'=BORDER LS 3 BITS - RED
E58D
E58D 7A SVHDR: LD A,D
E58E EEOF XOR 0FH
E590 57 LD D,A
E591 D3FE OUT (KEYPORT),A
E593 41 LD B,C
E594
E594 05 SVDL0: DEC B
E595 20FD JR NZ,SVDL0 ;DELAY REG*16
E597
E597 2B DEC HL
E598 7C LD A,H
E599 B5 OR L
E59A 20F1 JR NZ,SVHDR ;LOOP TILL LEADER SAVED
E59C
E59C CB39 SRL C
E59E CB39 SRL C ;QUARTER LENGTH PULSES NOW
E5A0 0C INC C

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E5A1 0C          INC C
E5A2 0C          INC C
E5A3 2E02       LD L,2
E5A5 1D          DEC E
E5A6 20E5       JR NZ,SVHDR
E5A8            ;IN CASE VERY SMALL - HELPS AVOID SYNC BEING MISSED
E5A8 E1          POP HL
E5A9 F1          POP AF
E5AA 5F          LD E,A
E5AB 1601       LD D,1
E5AD 37          SCF
E5AE CB13       RL E
E5B0            ;JR IF SYNC PULSE TIME
E5B0 4C          LD C,H
E5B1 3801       JR C,SV2
E5B3            ;ASSUME HI BIT
E5B3 4D          LD C,L
E5B4            ;GET DELAY FOR A LOW BIT
E5B4 7A          SV2: LD A,D
E5B5 EE0F       XOR 0FH
E5B7 D3FE       OUT (KEYPORT),A
E5B9 41          LD B,C
E5BA 10FE       SVDL: DJNZ SVDL
E5BC 0D          DEC C
E5BD 0D          DEC C
E5BE EE0F       XOR 0FH
E5C0 CB13       RL E
E5C2 D3FE       OUT (KEYPORT),A
E5C4            ;THESE 2 INSTRUCTIONS GIVE DELAY OF 13*C, -1
E5C4 CACCE5     JP Z,SVBY
E5C7 41          LD B,C
E5C8 10FE       SVDL2: DJNZ SVDL2
E5CA 18E4       JR SVBL
E5CC            ;FROM SVBL: 38/37,OUT,13*R-1,34,OUT,13*R-27,22; 38/37,OUT ETC. R=REGISTER
E5CC            ;E.G. REG=20: 38/37,OUT,293,OUT,293/291,OUT,293 (0.098 MSEC AT 6MHZ)
E5CC            ;E.G. REG=43: 38/37,OUT,592,OUT,592/591,OUT, (0.197 MSEC AT 6MHZ)
E5CC D9          SVBY: EXX
E5CD 7A          LD A,D
E5CE B3          OR E
E5CF 79          LD A,C
E5D0            ;FF IF PARITY SENT, FE IF LAST JUNK BYTE SENT
E5D0 200C       JR NZ,SV4
E5D2            ;(SO PARITY LAST BIT TERMINATED CORRECTLY)
E5D2 3C          INC A
E5D3 3C          INC A
E5D4 C8          RET Z
E5D5            ;RET IF ALL BYTES SAVED - NC, Z
E5D5 0D          DEC C
E5D6 FE03       CP 3
E5D8 3004       JR NC,SV4
E5DA            ;DEC NUMBER OF 64K BLOCKS
E5DA 08          EX AF,AF'
E5DB 47          LD B,A
E5DC 1805       JR SV45
E5DE            ;JR IF ORIG WASN'T FF OR 0 - SOME BLOCKS LEFT
E5DE 1B          SV4: DEC DE
E5DF 46          LD B,(HL)
E5E0 08          EX AF,AF'
E5E1 A8          XOR B
E5E2 08          EX AF,AF'
E5E3            ;PARITY
E5E3 3EF7       SV45: LD A,0F7H
E5E5 DBF9       IN A,(STATPORT)
E5E7 E620       AND 20H
E5E9 37          SCF
E5EA C8          RET Z
E5EB            ;RET IF ESC KEY HIT - CY
E5EB 23          INC HL
E5EC 7C          LD A,H
E5ED FEC0       CP 0C0H
E5EF DBFB       IN A,(251)
E5F1 3C          INC A
E5F2 3804       JR C,SV5
E5F4            ;READY IN CASE PASSED BFFF
E5F4 2680       LD H,80H
E5F6 D3FB       OUT (251),A
E5F8            ;JR IF OK (ADDR HASN'T PASSED BFFF YET)
E5F8 78          SV5: LD A,B
E5F9 D9          EXX
E5FA            ;NEXT BYTE TO SAVE
E5FA 5F          LD E,A
E5FB 79          LD A,C
E5FC 04          INC B
E5FD D611       SUB 17
E5FF 3803       JR C,SV6
E601            ;ORIG DELAY, MINUS 2
E601 3C          INC A
E602 47          LD B,A
E603 37          SCF
E604            ;B=1
E604 CB13       SV6: RL E
E606 18C0       JR SVDL2
E608            ;COMP FOR EXTRA TIME TAKEN GETTING NEXT BYTE
E608 CD5FE5     SABYTES: CALL SABLK
E608            ;USE B=1 IF DELAY COUNTER CARRIED
E608            ;ENSURE NOT ZERO
E608            ;DELAY 182 Ts LESS
E608            ;SHOWS BYTE ALL SENT WHEN ROTATED OUT.

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E60B 3F          CCF          ;NOW CY=OK
E60C 1803        JR SVLDCOM
E60E             LDBYTES:    CALL LDBLK
E611             SVLDCOM:    EI
E612 08          EX AF,AF'    ;NC IF ERROR
E613 3A4B5C      LD A,(BORDCOL)
E616 D3FE        OUT (KEYPORT),A
E618 CD5D0E      CALL BRKCR    ;CHECK BREAK, STOP IF REQUIRED
E61B 08          EX AF,AF'
E61C C9          RET          ;C IF OK
E61D
E61D             ;LOAD CDE BYTES TO HL FROM NET. TYPE ON STACK
E61D
E61D F1          WNH:       POP AF
E61E 47          LD B,A
E61F 08          EX AF,AF'    ;CY IF LOAD
E620 78          LD A,B
E621
E621 F5          WNHL:      PUSH AF
E622 CD3DE7      CALL CKNET    ;WAIT FOR FREE NET
E625
E625 CD4FE7      WTNI:       CALL NMIN    ;WAIT FOR A BYTE
E628 30FB        JR NC,WTNI
E62A
E62A 47          LD B,A
E62B F1          POP AF
E62C B8          CP B
E62D 20F2        JR NZ,WNHL    ;WAIT FOR HDR OR DATA MARKER
E62F
E62F DD2148E6    LD IX,NISR
E633 CD6CE7      CALL NIXR
E636
E636             ;NET PARITY CHECK
E636
E636 CD4FE7      CALL NMIN
E639
E639 D2BEE2      NERR:       JP NC,TERROR
E63C
E63C D9          EXX
E63D AC          XOR H
E63E D9          EXX
E63F
E63F FE01        CP 1
E641 C9          RET
E642
E642             ;NET OUT SR. OUTPUTS THE BYTE AT (HL), INCLUDES IN PARITY
E642
E642 7E          NOSR:       LD A,(HL)
E643 CD4DE5      CALL NMOUT
E646 1810        JR NTVL
E648
E648             ;NET INPUT SR. LOAD OR VERIFY NET BYTE WITH (HL), INCLUDE IN PARITY
E648
E648 CD4FE7      NISR:       CALL NMIN
E64B 30EC        JR NC,NERR
E64D
E64D 08          EX AF,AF'
E64E 3004        JR NC,NTV    ;JR IF VERIFYING
E650
E650 08          EX AF,AF'
E651 77          LD (HL),A    ;LOAD BYTE
E652 1804        JR NTVL
E654
E654 08          NTV:        EX AF,AF'
E655 BE          CP (HL)    ;VERIFY BYTE
E656 20E1        JR NZ,NERR
E658
E658 D9          NTVL:      EXX
E659 AC          XOR H
E65A 67          LD H,A     ;PARITY BYTE
E65B D9          EXX
E65C
E65C C9          RET
E65D
E65D             ;ENTRY: HL=DEST TO LOAD DATA TO, CDE=LEN TO SAVE (PGFORM), A=TYPE (CHECKED VS
E65D             ;FIRST BYTE ON TAPE). 01=HEADER, FF=DATA. (IF TAPE TYPE=ZX HEADER, 17 BYTES
E65D             ;WILL BE LOADED)
E65D
E65D             ;EXIT: CY IF LOADED OK, NC IF ERROR
E65D
E65D F3          LDBLK:      DI
E65E F5          PUSH AF
E65F CD26E5      CALL TCHK
E662 20B9        JR NZ,WNH
E664
E664 F1          POP AF
E665 CD0420      CALL CDENORM  ;CONVERT CDE TO 19-BIT
E668 ED43C85A    LD (TEMPW1),BC ;SAVE C (64K BLOCKS)
E66C 22CA5A      LD (TEMPW2),HL ;DEST ADDR
E66F 0C          INC C      ;NZ
E670 08          EX AF,AF'    ;NZ=FIRST BYTE, NC=VERIFY, CY=LOAD
E671 3E08        LD A,8
E673 D3FE        OUT (KEYPORT),A ;ENSURE MIC BIT STARTS OFF OR WE CANNOT READ EAR!
E675
E675             ;INIT EDGE TYPE. BORDER WILL GO WHITE
E675
E675 CD690E      LDERR:      CALL BRKTST
E678 C8          RET Z     ;RET IF ESC PRESSED - NC
E679
E679 0608        LDSTRT:    LD B,8
E67B CD4520      CALL EDGE2  ;LOOK FOR ALTERED EAR SIGNAL

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E67E 30F5          JR NC,LDERR          ;LOOP IF TIMEOUT OR ESC
E680
E680 CD4520        CALL EDGE2
E683 30F0          JR NC,LDERR
E685
E685 D9           EXX
E686 6F           LD L,A
E687 0600         LD B,0
E689 D9           EXX
E68A
E68A 2E00         LD L,0              ;LOOK AT 256 SAMPLES
E68C
E68C              ;A SIGNAL HAS BEEN FOUND - SEE IF LEADER
E68C
E68C CD4520        LDLDR:   CALL EDGE2          ;LOOK FOR TWO EDGES
E68F 30E4          JR NC,LDERR          ;JR IF BREAK OR TIMEOUT
E691
E691 D9           EXX
E692 60           LD H,B              ;HL=AV. B=0
E693 4D           LD C,L              ;BC=AV
E694 29           ADD HL,HL
E695 29           ADD HL,HL
E696 29           ADD HL,HL
E697 29           ADD HL,HL          ;*16
E698 ED42         SBC HL,BC          ;*15
E69A 4F           LD C,A              ;BC=SAMPLE
E69B 09           ADD HL,BC          ;*15+NEW SAMPLE
E69C 29           ADD HL,HL
E69D 29           ADD HL,HL
E69E 29           ADD HL,HL
E69F 29           ADD HL,HL
E6A0 6C           LD L,H              ;H=NEW AV (HL/16)
E6A1 7D           LD A,L              ;KEEP RUNNING AVERAGE OF PULSE WIDTH IN L
E6A2 91           SUB C
E6A3 3002         JR NC,BLWAV          ;LAST PULSE WIDTH
E6A5
E6A5 ED44         NEG
E6A7              ;GET ABS DIFF FROM AV.
E6A7 87           ADD A,A
E6A8 87           ADD A,A
E6A9 BD           CP L
E6AA D9           EXX
E6AB              ;4*ABS DIFF FROM AVERAGE SHOULD BE LESS THAN AV.
E6AB 30CC         JR NC,LDSTRT          ;(+/-25%)
E6AD
E6AD 2D           DEC L
E6AE 20DC         JR NZ,LDLDR          ;LOOK FOR 256 LEADER PULSES
E6B0              ;L ENDS AS ZERO - PARITY BYTE INIT STATE.
E6B0 78           LD A,B
E6B1 E6F8         AND 0F8H
E6B3 F602         OR 02H
E6B5 47           LD B,A
E6B6              ;RED BORDER NOW
E6B6 D9           EXX
E6B7 7D           LD A,L
E6B8 CB3F         SRL A
E6BA 47           LD B,A
E6BB CB3F         SRL A
E6BD 8D           ADC A,L          ;A=1.25*AV LDR PULSE LEN
E6BE 5F           LD E,A          ;E'=MAX LEN FOR 'LONG' (HI) BIT
E6BF 53           LD D,E
E6C0 15           DEC D
E6C1 15           DEC D
E6C2 CB3A         SRL D          ;FIDDLE A BIT TO CENTRALIZE..
E6C4 78           LD A,B          ;D'=HALF THAT - SHORT/LONG DECISION VALUE
E6C5 85           ADD A,L
E6C6 ED4BC75A    LD BC,(TEMPW1-1)
E6CA 04           INC B
E6CB D9           EXX
E6CC              ;B'=64K BLOCKS, PLUS 1
E6CC 67           LD H,A
E6CD CB3C         SRL H
E6CF              ;0.75*AV
E6CF              ;NOTE: WAITING FOR SYNC THIS WAY ENSURES BOTH HALVES OF ALL PULSES KEPT TOGETHER
E6CF              ;WHATEVER POLARITY OF SIGNAL, AS WELL AS SHOWING START OF DATA
E6CF
E6CF 0E00         WTSYNC:   LD C,0
E6D1 CD4C20        CALL EDGSENS
E6D4 BC           CP H
E6D5 30A2         JR NC,LDSTRT          ;CP 1.50*AV HALF-CYCLE LEN
E6D7              ;ERROR IF TOO LONG (>0.75*AV)
E6D7 87           ADD A,A
E6D8 BC           CP H
E6D9 30F4         JR NC,WTSYNC
E6DB              ;2*HALF-CYCLE
E6DB CD4C20        CALL EDGSENS          ;CP 1.50*AV HALF-CYCLE LEN
E6DE BC           CP H          ;LOOP UNTIL FIRST HALF OF SYNC PULSE*2<1.50*AV
E6DF 30EE         JR NC,WTSYNC          ;HALF CYCLE. IE WAIT UNTIL 0.75 OR LESS OF AV.
E6E1              ;C IS CARRIED IN AS START VALUE
E6E1 78           LD A,B          ;A=TIME FOR WHOLE POSSIBLE SYNC PULSE
E6E2 EE03         XOR 3          ;INSIST WHOLE SYNC PULSE<0.5*AV WHOLE CYCLE
E6E4 47           LD B,A
E6E5 D9           EXX
E6E6 2ACA5A       LD HL,(TEMPW2)
E6E9 D9           EXX
E6EA 182A         JR LDSTART          ;DEST PTR
E6EC              ;JUMP TO LOAD TYPE BYTE
E6EC CB11         LDTYPE:   RL C
E6EE 24           INC H
E6EF 25           DEC H
E6F0 2003         JR NZ,LDTCP          ;SAVE CY
E6F2              ;JR IF NOT TYPE 0 (ZX HEADER)
E6F2 24           INC H
E6F2              ;NOW TYPE=1 (SAM HEADER)

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E6F3 1E11          LD E,17          ;LEN=ZX HEADER LEN
E6F5
E6F5 AC          LDTCP:   XOR H          ;SEE IF TYPE FLAG A' MATCHES TYPE BYTE LOADED
E6F6 C0          RET NZ          ;RET IF NOT - NC, NZ
E6F7
E6F7 79          LD A,C
E6F8 1F          RRA          ;GET CY BACK. CAN'T USE RR C - CHANGES Z
E6F9 08          EX AF,AF'
E6FA 181A        JR LDSTART
E6FC
E6FC D9          LDLOOP:  EXX
E6FD
E6FD 08          LDDE:   EX AF,AF'
E6FE 7C          LD A,H
E6FF D9          EXX
E700 3803        JR C,LDNVER
E702
E702 AE          LDVERIF: XOR (HL)
E703 C0          RET NZ          ;RET IF MATCH FAILED - NC,NZ
E704
E704 3E          DB 3EH          ;"JR+1"
E705
E705 77          LDNVER: LD (HL),A    ;STORE LOADED BYTE
E706
E706 08          LDNEXT: EX AF,AF'    ;PROTECT FLAGS
E707 23          INC HL          ;INC DEST PTR
E708 7C          LD A,H
E709 FEC0        CP 0C0H
E70B DBFB        IN A,(251)
E70D 3C          INC A
E70E 3804        JR C,LDDEC      ;JR IF NOT PAST BFFFH
E710
E710 2680        LD H,80H
E712 D3FB        OUT (251),A     ;NEXT PAGE
E714
E714 D9          LDDEC:  EXX
E715 1B          DEC DE          ;DEC BYTE COUNT
E716
E716 2601        LDSTART: LD H,1
E718 0E03        LD C,3          ;MARKER BIT SET IN DEST SHIFT REG
E71A
E71A CD4720      LDBITS:  CALL EDGEC
E71D D0          RET NC          ;RET IF TIMEOUT OR SPACE PRESSED
E71E
E71E D9          EXX
E71F BB          CP E
E720 D0          RET NC          ;RET IF TOO LONG
E721
E721 BA          CP D
E722 3F          CCF          ;NC IF SHORTER THAN 'DECISION' REGISTER
E723 D9          EXX
E724
E724 CB14        RL H
E726 0E00        LD C,0
E728 30F0        JR NC,LDBITS    ;LOOP FOR ALL 8 BITS (TILL THE MARKER ROTATED OUT)
E72A
E72A 7D          LD A,L
E72B AC          XOR H          ;PARITY BYTE
E72C 6F          LD L,A         ;MODIFIED
E72D
E72D 08          EX AF,AF'
E72E 20BC        JR NZ,LDTYPE    ;NO DEC B IF TYPE BYTE
E730
E730 08          EX AF,AF'
E731 7B          LD A,E
E732 B2          OR D
E733 20C8        JR NZ,LDDE      ;LOOP TO LOAD DE BYTES
E735
E735 D9          EXX
E736 10C4        DJNZ LDLOOP
E738 D9          EXX
E739
E739 7D          LD A,L
E73A FE01        CP 1
E73C C9          RET          ;CY SET IF OK (ZERO)
E73D
E73D
E73D
E73D E5          CKNET:  PUSH HL
E73E
E73E 2604        CKNT1:  LD H,4
E740
E740 CD5D0E      CKNT2:  CALL BRKCR
E743 DBFC        IN A,(VIDPORT)
E745 17          RLA
E746 30F6        JR NC,CKNT1    ;LOOP TILL FREE
E748
E748 2B          DEC HL
E749 7C          LD A,H
E74A B5          OR L
E74B 20F3        JR NZ,CKNT2    ;ENSURE FREE FOR A WHILE
E74D
E74D E1          POP HL
E74E C9          RET
E74F
E74F
E74F
E74F
E74F
E74F          ;NET/MIDI IN. GETS BYTE IN A (CY) OR NC AND A=0 IF NO BYTE
E74F E5          NMIN:  PUSH HL
E750 212C01      LD HL,300
E753
E753 2B          NMIN1:  DEC HL

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E754 7C          LD A,H
E755 B5          OR L
E756 2812       JR Z,NMIN3
E758
E758 CD5D0E     CALL BRKCR
E75B DBF9       IN A,(STATPORT)
E75D CB57       BIT 2,A
E75F 20F2       JR NZ,NMIN1
E761
E761 DBF9       NMIN2:  IN A,(STATPORT)
E763 CB57       BIT 2,A
E765 28FA       JR Z,NMIN2
E767
E767 DBFD       IN A,(MDIPORT)
E769 37         SCF
E76A
E76A E1         NMIN3:  POP HL
E76B C9         RET
E76C
E76C D9         NIXR:   EXX
E76D 67         LD H,A      ;PARITY BYTE
E76E D9         EXX
E76F
E76F CBBA       RES 7,D
E771 79         LD A,C      ;16K BLOCKS
E772 A7         AND A
E773 280D       JR Z,NIXJ
E775
E775 F5         NIXL:   PUSH AF
E776 D5         PUSH DE
E777 110040     LD DE,4000H ;DO 16K
E77A CD82E7     CALL NIXJ
E77D D1         POP DE
E77E F1         POP AF
E77F 3D         DEC A
E780 20F3       JR NZ,NIXL
E782
E782           ;NET SAVE/LOAD/VERIFY 0-16K BYTES (DE BYTES FROM HL)
E782
E782 7A         NIXJ:   LD A,D
E783 B3         OR E
E784 C8         RET Z
E785
E785 7C         LD A,H
E786 FEC0       CP 0C0H
E788 D4F23F     CALL NC,INCURPAGE ;** BUG FIX AND RE-WRITE
E78B CD2D00     CALL IXJUMP      ;INPUT OR OUTPUT
E78E 23         INC HL
E78F 1B         DEC DE
E790 18F0       JR NIXJ
E792
E792           INCLUDE USING.SAM      ;INSTR, LENGTH, STRING$, XOINTERS
E792
E792           ;USING.SAM
E792           ;POINTERS
E792           ;ENTRY: HL=LOCN (PAGED IN), CDE=ADJUSTMENT, CY IF SUBTRACT
E792           ;EXIT: PAGCOUNT/MODCOUNT=BLOCK SIZE TO MOVE, AHL=OLD WKEND
E792
E792           ; XOI3:      LD B,3
E792           ;           LD IY,NUMENDP
E792           ;           JR X31
E792
E792 060E       XOINTERS: LD B,14      ;14 SYS VARS TO DO
E794 FD21815A  LD IY,SAVARSP ;FIRST SYS VAR TO CONSIDER
E798
E798 08         X31:   EX AF,AF'      ;CY'=ADD/SUB FLAG
E799 ED434D5B  LD (TEMPW4),BC
E79D ED534F5B  LD (TEMPW5),DE
E7A1 EB         EX DE,HL
E7A2 DBFB       IN A,(251)
E7A4 E61F       AND 1FH
E7A6 4F         LD C,A
E7A7 CB72       BIT 6,D
E7A9 2803       JR Z,PNT1
E7AB
E7AB 0C         INC C
E7AC CBB2       RES 6,D      ;MAKE LOCN IN SECTION C
E7AE
E7AE           PNT1:   ; PUSH BC
E7AE           ; PUSH DE      ;ADJUSTED LOCN
E7AE           ; LD A,(WKENDP)
E7AE 3A8D5A     LD HL,(WKEND)
E7B1 2A8E5A     BIT 6,H
E7B4 CB74       JR Z,PNT15
E7B6 2803
E7B8
E7B8 3C         INC A
E7B9 CBB4       RES 6,H
E7BB
E7BB F5         PNT15:  PUSH AF      ;SAVE ORIG WKEND (END OF BLOCK TO MOVE)
E7BC E5         PUSH HL
E7BD DBFB       IN A,(251)
E7BF F5         PUSH AF
E7C0 CD1F1F     CALL ADDRNV
E7C3 E5         PUSH HL
E7C4 CDA11E     CALL ENLP      ;DO B SYS VARS
E7C7 79         LD A,C
E7C8 C1         POP BC
E7C9 2A885A     LD HL,(NVAR)
E7CC A7         AND A
E7CD ED42       SBC HL,BC
E7CF C425E8     CALL NZ,SADJ    ;IF NVAR HAVE MOVED, PROGRAM HAS ALTERED, SO
E7D2           ;CHECK ADDRESSES ON GOSUB/DO/PROC STACK.
E7D2           ;NOTE: DELETE OF 16K EXACTLY WILL BE MISSED..

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E7D2 4F          LD C,A
E7D3 F1          POP AF
E7D4 D3FB        OUT (251),A
E7D6 3A935A      LD A,(ELINEP)
E7D9 CD0BE8      CALL SMBW          ;MAKE WORKSP AND
E7DC             ;WKEND SAME BASE PAGE AS ELINE
E7DC 6F          LD L,A
E7DD 3AB05A      LD A,(CLA+1)
E7E0 A7          AND A
E7E1 7D          LD A,L
E7E2 2E96        LD L,>CHADP
E7E4 CC18E8      CALL Z,SMBS       ;IF RUNNING ELINE, MAKE CHAD SAME BASE AS ELINE
E7E7 E1          POP HL
E7E7 F1          POP AF          ;AHL=OLD WKEND
E7E8 F1          ;
E7E9             ; POP DE
E7E9             ; POP BC          ;CDE=ORIG LOCN
E7E9 F5          PUSH AF
E7EA E5          PUSH HL          ;OLD WORKEND
E7EB CDE71F      CALL SUBAHLCDCE  ;AHL=BLOCK SIZE TO MOVE IF MAKEROOM
E7EE 08          EX AF,AF'
E7EF 300D        JR NC,PNBS       ;JR IF MAKEROOM
E7F1 08          EX AF,AF'
E7F2 ED4B4D5B    LD BC,(TEMPW4)
E7F6 ED5B4F5B    LD DE,(TEMPW5)
E7FA CDE71F      CALL SUBAHLCDCE  ;SUBTRACT BLOCK SIZE IF RECLAIM
E7FD 08          EX AF,AF'
E7FE 08          PNBS: EX AF,AF'
E7FF CBBC        RES 7,H
E801 32835B      LD (PAGCOUNT),A
E804 23          INC HL
E805 22845B      LD (MODCOUNT),HL ;ONE EXTRA (MODCOUNT MAY BE 4000H NOW)
E808 E1          POP HL
E809 F1          POP AF          ;AHL=OLD WKEND
E80A C9          RET
E80B
E80B 21905A      SMBW: LD HL,WORKSP
E80E CD18E8      CALL SMBS
E811 2E8D        LD L,>WKENDP
E813 CD18E8      CALL SMBS
E816 2E99        LD L,>KCURP
E818
E818 F5          SMBS: PUSH AF
E819 AE          XOR (HL)
E81A E61F        AND 1FH
E81C 2805        JR Z,SMBS2
E81E
E81E 35          DEC (HL)          ;IF WORKSPACE IS ON PAGE ABOVE, ADJUST
E81F             ;TO SAME BASE AS ELINE
E81F 23          INC HL
E820 23          INC HL
E821 CBF6        SET 6,(HL)
E823
E823 F1          SMBS2: POP AF
E824 C9          RET
E825
E825             ;STACK ADJUST
E825             ;80H=DO, 40H=PROC, 00=GOSUB
E825
E825 C5          SADJ: PUSH BC          ;OLD (STILL CORRECT!) NVAR
E826 4F          LD C,A          ;CDE=LOCN
E827 2AC45B      LD HL,(BSTKEND)
E82A
E82A 7E          SADJL: LD A,(HL)          ;TYPE/PAGE
E82B FEFF        CP 0FFH
E82D 2011        JR NZ,SADJ2
E82F
E82F E1          POP HL          ;NVAR
E830 D5          PUSH DE
E831 ED53CC5A    LD (TEMPW3),DE
E835 51          LD D,C
E836 08          EX AF,AF'
E837 CD0102      CALL R1OFFCL
E83A EE1E        DW AFLPS          ;ADJUST FOR-NEXT LOOPS
E83C 08          EX AF,AF'
E83D D1          POP DE
E83E 79          LD A,C
E83F C9          RET
E840
E840 F5          SADJ2: PUSH AF          ;SAVE B BITS 7-5 OF PAGE
E841 E5          PUSH HL
E842 CD9C1E      CALL ASSV          ;ADJUST SINGLE "SYS VAR"
E845 E1          POP HL
E846 F1          POP AF
E847 E6E0        AND 0E0H
E849 B6          OR (HL)
E84A 77          LD (HL),A          ;KEEP TYPE BITS 7-5
E84B 23          INC HL          ;SKIP PAGE
E84C 23          INC HL
E84D 23          INC HL          ;SKIP OFFSET
E84E 23          INC HL          ;SKIP STAT
E84F E6E0        AND 0E0H          ;ISOLATE TYPE BITS
E851 FE40        CP 40H
E853 20D5        JR NZ,SADJL      ;JR IF NOT PROC
E855
E855 7E          FPTLP: LD A,(HL)
E856 23          INC HL
E857 B6          OR (HL)
E858 20FB        JR NZ,FPTLP
E85A

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E85A 23          INC HL
E85B 18CD        JR SADJL          ;LOOP WHEN PROC DOUBLE ZERO TERMINATOR FOUND
E85D
E85D
E85D          ;SEND BYTE IN 'A' TO PRINTER
E85D
E85D C5         SNDA2:   PUSH BC
E85E F5         PUSH AF
E85F ED4B105A   LD BC,(LPTPRT1)   ;C=CONTROL PORT, B=1
E863
E863 CD5D0E     SENDLP:   CALL BRKCR        ;STOP IF BREAK PRESSED
E866 ED78      IN A,(C)
E868 0F        RRCA
E869 38F8      JR C,SENDLP   ;TEST BIT 0
E86E          ;LOOP TILL NOT BUSY
E86E 0D        DEC C
E86C F1        POP AF
E86D ED79      OUT (C),A      ;DATA TO DATA PORT
E86F 0C        INC C
E870 ED41      OUT (C),B      ;STROBE SIGNAL TO CONTROL PORT
E872 05        DEC B
E873 ED41      OUT (C),B      ;CANCEL STROBE PULSE (ABOUT 2.6 USECS)
E875 C1        POP BC
E876 C9        RET
E877
E877          ;HEAP ROOM
E877          ;ENTRY: BC=BYTES TO RESERVE (IF +VE) OR BYTES TO RELEASE (IF -VE)
E877          ;EXIT: DE=OLD HEAPEND (ROOM START). RELEASE OF >=HEAP SIZE MAKES IT EMPTY.
E877          ;E.G. LD BC,0C000H:CALL HEAPRM WILL MAKE HEAP MT.
E877          ;HL=NEW HEAPEND (ROOM+1). CAN BE CALLED WITH BC=0. NC INDICATES NOT ENOUGH
E877          ;ROOM. (HL=DEGREE OF OVERFLOW, 0+ BYTES). BC IS PRESERVED.
E877 2AC85B     HEAPROOM: LD HL,(HEAPEND)   ;(4200H TO ABOUT 4A00H)
E87A 09        ADD HL,BC
E87B 7C        LD A,H
E87C FE40      CP 40H
E87E 3005      JR NC,HEAPR2   ;JR IF HEAP NOT EMPTY AFTER ADJUSTMENT
E880
E880 2ACA5B     LD HL,(HPST)      ;EMPTY HEAP
E883 1808      JR HEAPR3
E885
E885 ED5BC45B   HEAPR2:   LD DE,(BSTKEND)
E889 ED52      SBC HL,DE
E88B D0        RET NC          ;RET IF NEW HEAPEND WOULD BE >=BSTKEND
E88C
E88C 19        ADD HL,DE
E88D
E88D ED5BC85B   HEAPR3:   LD DE,(HEAPEND)
E891 22C85B   LD (HEAPEND),HL
E894 C9        RET
E895
E895          ;USING SAM. USING AND INARRAY/INSTRING, LENGTH, STRING$
E895          ;*****
E895          ;INSTRING FUNCTION - E.G. PRINT INSTR(2,S$,T$) OR INSTR(S$,T$)
E895
E895 CD8B3A     IMINSTR:   CALL SINSISOBKR   ;'( '
E898 CD083B     CALL EXPTEXPR    ;EXITS WITH Z IF $, NZ IF NUM, C IF RUNNING
E89B 2008      JR NZ,INSTR2   ;JR IF FOUND NUMBER FOR SEARCH START
E89D
E89D 3009      JR NC,INSTR3   ;AVOID STACKING DEFAULT OF 1 IF SYNTAX CHK
E89F
E89F EF        DB CALC          ;$$
E8A0 E9        DB STKONE       ;$$,1
E8A1 06        DB SWOP         ;1,$$
E8A2 33        DB EXIT
E8A3
E8A3 1803      JR INSTR3
E8A5
E8A5 CD9B3A     INSTR2:   CALL EXPTCSTR     ;COMMA, SEARCH$
E8A8
E8A8 CDA93A     INSTR3:   CALL EXPTCSTRB    ;COMMA, TARGET$, ' )'
E8AB D0        RET NC          ;DON'T RET HERE IF NOT RUNNING
E8AC
E8AC DBFB      IN A,(URPORT)
E8AE F5        PUSH AF
E8AF
E8AF          ;FETCH TARGET$, COPY TO PAGE 0 BUFFER IF LENGTH 1-255,
E8AF          ;FETCH SEARCH$. GET DE=S$ ST, BC=S$ LEN, A=T$ LEN, NC. S$ PAGED IN
E8AF
E8AF CDEA3E     CALL SBFSR        ;COPY $ ON FPCS TO INSTBUF
E8B2          ;INV ARG IF T$ LEN >255. A=LEN, NC ON EXIT
E8B2 F5        PUSH AF
E8B3 CDDC3F     CALL GETSTRING    ;S$ ST TO DE, LEN TO BC, PAGE IN
E8B6 D5        PUSH DE
E8B7 C5        PUSH BC
E8B8 CD2E1D     CALL GETINT      ;S$ ST
E8BB B0        OR B
E8BC CA312E     JP Z,SWER2     ;START TO BC. A=C
E8BF          ;ERROR IF POSN=0
E8BF 3A055A     LD A,(INSTHASH)
E8C2
E8C2 D9        EXX
E8C3 4F        LD C,A
E8C4 D9        EXX          ;C'=HASH OR EQUIVALENT
E8C5
E8C5 0B        DEC BC
E8C6 E1        POP HL
E8C7 D1        POP DE
E8C8 F1        POP AF
E8C9 CDD0E8     CALL INARRAYEN   ;T$ LEN
E8CC F1        POP AF

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E8CD C32FD1          JP OSBC          ;OUT (URPORT),A: JP STACKBC
E8D0                ; OUT (URPORT),A
E8D0                ; JP STACKBC
E8D0 C5             INARRAYEN:  PUSH BC          ;POSN
E8D1 4F             LD C,A          ;A=T$ LEN
E8D2 0600          LD B,0          ;BC=T$ LEN
E8D4                ;DE=S$ START
E8D4                ;HL=S$ LEN
E8D4                ;STACK=POSN
E8D4 A7            AND A
E8D5 CA333C        JP Z,NOTFND2      ;NOT FOUND IF T$ LEN=0
E8D8 ED42          SBC HL,BC        ;SBC S$ LEN,T$ LEN
E8DA C1            POP BC          ;POSN
E8DE 3803          JR C,NOTFND3H     ;NOT FOUND IF TARGET$ LEN > SEARCH$ LEN
E8DD 23            INC HL
E8DE ED42          SBC HL,BC        ;SUB START POSN
E8E0 DA343C        NOTFND3H:  JP C,NOTFND3      ;JR IF START POSN TOO FAR UP SEARCH$
E8E3 EB            EX DE,HL
E8E4 13            INC DE          ;DE=BYTES TO CHECK
E8E5 08            EX AF,AF'
E8E6 09            ADD HL,BC        ;MODIFY START-OF-SEARCH PTR NOW IN HL
E8E7 DC9D1F        CALL C,PGOVERF   ;IF OVERFLOW, GET HL IN 8000-BFFF AREA
E8EA CDEF3F        INSTBKLP:  CALL CHKHL      ;IF NEEDED, GET HL IN 8000-BFFF AREA
E8ED 7A            LD A,D
E8EE FE3F          CP 3FH
E8F0 3815          JR C,MINSR      ;JR IF OK FOR A SEARCH WITHOUT OVERFLOW
E8F2 D5            PUSH DE          ;LEN >=3F00
E8F3 11FF3E        LD DE,3EFFH
E8F6 CD07E9        CALL MINSR      ;SEARCH 3EFF BYTES
E8F9 3017          JR NC,JUNKS     ;IF FOUND, JUNK PREV LEN, NC. BC=POSN
E8FB                ;
E8FB                ; POP DE          ;JUNK PREVIOUS LEN
E8FB                ; RET          ;FOUND - BC=POSN FOUND, NC
E8FB EB            EX DE,HL
E8FC 01FF3E        LD BC,3EFFH
E8FF 09            ADD HL,BC        ;INCR START POSN FOR NEW SEARCH
E900 E3            EX (SP),HL      ;HL=PREV. LEN, (SP)=START POSN
E901 ED42          SBC HL,BC
E903 EB            EX DE,HL
E904 C1            POP BC
E905 18E3          JR INSTBKLP
E907                ;ENTRY: A'=T$ LEN, HL=S$ PTR, DE=BYTES TO SEARCH, BC=START POSN
E907 MINSR:         EX AF,AF'
E908 F5            PUSH AF
E909 ED43475B      LD (BCSTORE),BC
E90D CD0102        CALL R1OFFCL
E910 FE3B          DW R0INST
E912 08            EX AF,AF'
E913 F1            POP AF
E914 08            EX AF,AF'
E915 C9            RET
E916                ;E.G. LENGTH(1,A$) OR LENGTH(2,B())
E916 IMLLENGTH:    CALL SINSISOBRK
E919 CDE43A        CALL EXPTNUM
E91C CD853A        CALL INSISCOMA
E91F CD0102        CALL R1OFFCL
E922 733F          DW LENGSR      ;SETS BIT 6,(FLAGS) FOR NUM/STR
E924 CA082D        JP Z,VNFERR     ;ERROR IF NOT FOUND IN RUNTIME
E927 DF            RST 18H
E928 CDC33A        CALL EXCBRF     ;INSIST ON A$() OR XXX()
E92B 08            EX AF,AF'      ;CY IF RUNNING
E92C CB69          BIT 5,C
E92E 2807          JR Z,IMLEN2    ;JR IF NOT NUMERIC ARRAY
E930 DF            RST 18H
E931 CDC33A        CALL EXCBRF     ;INSIST ON E.G. (1,AL() )
E934 D0            RET NC          ;RET IF SYNTAX TIME
E935 1815          JR IMLEN3
E937                ;E.G. ALPHA OR ASD$
E937 IMLEN2:       EX AF,AF'
E938 D0            RET NC          ;RET IF SYNTAX TIME
E939 F24CE9         JP P,IMLEN3     ;JR IF STRING VAR
E93C CD331D        CALL GETBYTE
E93F A7            AND A
E940 204A          JR NZ,IMLERR
E942 2A2151        LD HL,(MEMVAL)  ;ADDR OF NUMERIC VALUE
E945 3A2351        IMLENC:  LD A,(MEMVAL+2)
E948 47            LD B,A
E949 C32F18        JP ASBHL        ;ADJUST BHL TO REL PAGE, STACK
E94C C5            IMLEN3:  PUSH BC          ;C=T/L

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E94D CD331D          CALL GETBYTE
E950 C1              POP BC
E951 212451         LD HL,MEMVAL+3      ;PTR TO LEN DATA
E954 F5              PUSH AF
E955
E955 ;ENTRY: C=TYPE BYTE, HL PTS TO HEADER DATA
E955 ;EXIT: HL PTS TO START OF TEXT, DE=EL LEN,
E955 ;BC=NO OF ELS. SIMPLE STRINGS HAVE EL LEN OF 1.
E955
E955 79              LD A,C
E956 E660           AND 60H
E958 7E              LD A,(HL)
E959 23              INC HL
E95A 4E              LD C,(HL)
E95B 23              INC HL
E95C 2009           JR NZ,ASSAR4      ;JR IF ARRAY
E95E
E95E 0F              RRCA                ;A=PAGES OF SIMPLE STRING LEN
E95F 0F              RRCA
E960 B6              OR (HL)
E961 47              LD B,A              ;BC=STRING LEN ('EL NUMBERS')
E962
E962 110100         ASSAR3: LD DE,1      ;DE='ELEMENT' LEN
E965 180D           JR ASSAR5
E967
E967 23              ASSAR4: INC HL
E968 7E              LD A,(HL)           ;DIMS
E969 23              INC HL
E96A 4E              LD C,(HL)
E96B 23              INC HL
E96C 46              LD B,(HL)
E96D 3D              DEC A
E96E 28F2           JR Z,ASSAR3         ;IF DIMS=1, USE BC AS EL. NOS, 1 AS EL LEN
E970
E970 23              INC HL              ;IF DIMS=2, DE IS LOADED WITH EL. LEN
E971 5E              LD E,(HL)
E972 23              INC HL
E973 56              LD D,(HL)
E974
E974 7D              ASSAR5: LD A,L
E975 D623           SUB >MEMVAL+2     ;GET BYTES FROM DIMS TO TEXT
E977 2A2151         LD HL,(MEMVAL)
E97A 85              ADD A,L
E97B 6F              LD L,A
E97C 3001           JR NC,ASSAR6
E97E
E97E 24              INC H
E97F
E97F ; HL=ARRAY ST, DE=EL. LEN, BC=EL NOS
E97F
E97F F1              ASSAR6: POP AF
E980 A7              AND A
E981 28C2           JR Z,IMLENC
E983
E983 3D              DEC A
E984 CADD1C         JP Z,STACKBC
E987
E987 EB              EX DE,HL
E988 3D              DEC A
E989 CAD61C         JP Z,STACKHL
E98C
E98C CF              IMLERR: RST 08H
E98D 1E              DB 30              ;IOOR
E98E
E98E ;*****
E98E ;STRING$(N,A$)
E98E
E98E CDCB3A         IMSTRINGS: CALL EXBNCSB      ;(N,$)
E991 D0              RET NC              ;RET IF SYNTAX TIME
E992
E992 EF              DB CALC            ;N,$
E993 C8              DB STOD0           ;N
E994 25              DB DUP             ;N,N
E995 D8              DB RCL0            ;N,N,$
E996 25              DB DUP             ;N,N,$,$
E997 51              DB LEN             ;N,N,$,LEN $
E998 1D              DB SWOP23          ;N,$,N,LEN $
E999 00              DB MULT            ;N,$,RESULT LEN
E99A 33              DB EXIT
E99B
E99B CD2E1D         CALL GETINT
E99E B0              OR B
E99F 2820           JR Z,STRINGSN     ;JR IF RESULT LEN ZERO
E9A1
E9A1 78              LD A,B
E9A2 FE02           CP 2
E9A4 D2283A         JP NC,STLERR      ;LIMIT LEN TO <512 CHARS TO FIT BUFFER
E9A7
E9A7 C5              PUSH BC            ;RESULT LEN
E9A8 CDE43E         CALL SBUFFET      ;COPY $ TO BUFFER, ERROR IF LEN >255. BC=LEN
E9AB C5              PUSH BC            ;$ LEN
E9AC D5              PUSH DE            ;BUFFER START
E9AD CD331D         CALL GETBYTE      ;N IN A
E9B0 E1              POP HL            ;BUFFER START
E9B1 54              LD D,H
E9B2 5D              LD E,L
E9B3 C1              POP BC            ;$ LEN
E9B4
E9B4 C5              STRSL: PUSH BC
E9B5 E5              PUSH HL
E9B6 EDB0           LDIR              ;MAKE REPEATED COPIES FROM BUFFER START
E9B8                ;(FIRST ONE ON TOP OF ITSELF!)
E9B8 E1              POP HL

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E9B9 C1          POP BC
E9BA 3D          DEC A
E9BB 20F7        JR NZ,STRSL
E9BD
E9BD C1          POP BC          ;RESULT LEN
E9BE C3673C      JP CWKSTK          ;COPY RESULT TO WKSPACE AND STACK PARAMS.
E9C1
E9C1            ;NULL STRING RESULT IF EG STRING$(0,"AA") OR STRING$(10,"")
E9C1            ;BC=0
E9C1
E9C1 EF          STRINGSN:  DB CALC          ;N,$
E9C2 07          DB DROP          ;N
E9C3 07          DB DROP          ;
E9C4 33          DB EXIT
E9C5
E9C5 C3DD1C      JP STACKBC
E9C8
E9C8            ;CIRCLE/FILL SR. UNSTACKS COORDS TO B,C (NC) OR FIDDLED COORDS IN BC (CY)
E9C8            ; AND TEMPW1 IS SET UP AS OFFSET TO X COORD IF THIN PIX.
E9C8
E9C8 CD0102      CIFILSR:  CALL R1OFFCL      ;v2.6
E9CB 9327        DW GTFCOORDS          ;Y COORD IN B, X IN C, OR X IN HL AND CY IF THIN
E9CD 380F        JR C,CIFISR2          ;JR IF THINPIX
E9CF
E9CF 3A745B      LD A,(CURCMD)
E9D2 21405A      LD HL,MODE
E9D5 86          ADD A,(HL)
E9D6 D6ED        SUB 0BBH+2          ;FILLTOK+2
E9D8 37          SCF
E9D9 3F          CCF          ;NC
E9DA C0          RET NZ          ;RET UNLESS: MODE 2, FATPIX, FILL
E9DB            ;(CUR CMD MUST BE 9A,9D OR EB)
E9DB 69          LD L,C
E9DC 67          LD H,A
E9DD 29          ADD HL,HL          ;X=X*2. (ALWAYS USE THIN PIX SYSTEM FOR FILL)
E9DE
E9DE            ;HL=X, B=Y
E9DE
E9DE 7C          CIFISR2:  LD A,H
E9DF A7          AND A
E9E0 7D          LD A,L
E9E1 2006        JR NZ,THINC2
E9E3
E9E3            ;X IS <=00FF
E9E3 FE80        CP 80H
E9E5 3806        JR C,THINC3          ;IF X IS <80H, JR, USE L (X LSB) AS X, ADD HL OF 0
E9E7
E9E7 1809        JR THINC4
E9E9
E9E9            ;X>=0100H
E9E9 FE80        CP 80H
E9EB 3805        JR C,THINC4          ;IF X>017FH, NO JR, USE L AS X, ADD HL OF 0100H
E9ED
E9ED            ;X>017FH
E9ED 4D          THINC3:  LD C,L
E9EE 2E00        LD L,0
E9F0 1807        JR THINC5
E9F2
E9F2            ;X IS BETWEEN 80H AND 017FH
E9F2
E9F2 118000      THINC4:  LD DE,80H
E9F5 4B          LD C,E          ;PRETEND CENTRE X IS 128
E9F6 A7          AND A
E9F7 ED52        SBC HL,DE          ;HL=0-FF=DISP TO ADD TO 80H CENTRE TO GET REAL CRD
E9F9
E9F9 22C85A      THINC5:  LD (TEMPW1),HL
E9FC 37          SCF          ;"THINPIX"
E9FD C9          RET
E9FE
E9FE            ;PIXEL ROLL/SCROLL SR
E9FE
E9FE D5          CRBBFN:  PUSH DE
E9FF E5          PUSH HL
EA00 47          LD B,A
EA01 112C67      LD DE,672CH          ;2ND BYTE OF RRD/INC L
EA04 0D          DEC C
EA05 2003        JR NZ,CRBB2          ;JR IF MOVE RIGHT
EA07
EA07 112D6F      LD DE,6F2DH          ;2ND BYTE OF RLD/DEC L
EA0A
EA0A 3EED        CRBB2:  LD A,0EDH          ;1ST BYTE OF RLD OR RRD
EA0C 21004D      LD HL,CDBUFF
EA0F
EA0F 77          CRBBL:  LD (HL),A
EA10 23          INC HL
EA11 72          LD (HL),D
EA12 23          INC HL
EA13 73          LD (HL),E
EA14 23          INC HL
EA15 10F8        DJNZ CRBBL
EA17
EA17 36C9        LD (HL),0C9H          ;"RET"
EA19 E1          POP HL
EA1A D1          POP DE
EA1B C9          RET
EA1C
EA1C C5          CRTBF:  PUSH BC
EA1D 0D          DEC C
EA1E 0EA8        LD C,0A8H
EA20 2004        JR NZ,CRTB2          ;JR IF LDD WANTED
EA22
EA22 0E          DB 0EH          ;"JR+1"

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EA23
EA23 C5      CRTBFI:   PUSH BC
EA24
EA24 0EA0    CRTB1:   LD C,0A0H      ;ELSE LDI
EA26
EA26 E5      CRTB2:   PUSH HL
EA27 47      LD B,A
EA28 3EED    LD A,0EDH
EA2A 21004D  LD HL,CDBUFF
EA2D
EA2D 77      CRTBL:   LD (HL),A
EA2E 23      INC HL
EA2F 71      LD (HL),C
EA30 23      INC HL
EA31 10FA    DJNZ CRTBL
EA33
EA33 36C9    LD (HL),0C9H   ;"RET"
EA35 E1      POP HL
EA36 C1      POP BC
EA37 C9      RET
EA38
EA38          ;DRCURVE
EA38
EA38          ;DRAW TO X,Y,Z. MEM0 HOLDS Z, REGS HOLD FIDDLED COORDS (NOW DISPLACEMENTS).
EA38          ;PUT COORDS BACK ON STACK, REPLACE Z.
EA38          ;ENTRY: B=Y DIFF, C (OR HL IF THIN)=X DIFF, D=SGN Y, E=SGN X (01/FF)
EA38
EA38 3A4D5A    DRTCVR:   LD A,(THFATT)
EA3B A7      AND A          ;Z IF THIN
EA3C 7B      LD A,E        ;SGN X
EA3D ED44    NEG
EA3F 58      LD E,B
EA40 D5      PUSH DE       ;SGN Y, Y DIFF
EA41 EB      EX DE,HL
EA42 2803    JR Z,DRT2     ;JR IF THIN PIX - DE=X DIFF
EA44
EA44 1600    LD D,0
EA46 59      LD E,C        ;DE=X DIFF
EA47
EA47 2A655C    DRT2:     LD HL,(STKEND)
EA4A CDBCCB  CALL STORADE ;FIDDLE SGN AND PUT DE ON FPCS
EA4D 23      INC HL
EA4E 23      INC HL       ;PT TO NEXT NUMBER AREA ON FPCS
EA4F D1      POP DE       ;SGN Y, Y DIFF
EA50 7A      LD A,D
EA51 1600    LD D,0
EA53 CDBCCB  CALL STORADE
EA56 23      INC HL
EA57 23      INC HL
EA58 22655C  LD (STKEND),HL
EA5B
EA5B EF      DB CALC
EA5C D8      DB RCL0      ;GET CURVATURE BACK
EA5D 33      DB EXIT
EA5E
EA5E EF      DRCURVE:  DB CALC      ;X,Y,-Z
EA5F 5D      DB NEGATE    ;X,Y,Z (REVERSE ANGLE SO CURVES IN RIGHT DIRECTION)
EA60 D5      DB ST05     ;X,Y,Z (M5=Z)
EA61 E0      DB STKHALF  ;X,Y,Z,0.5
EA62 00      DB MULT     ;X,Y,Z/2
EA63 39      DB SIN      ;X,Y,SIN(Z/2)
EA64 25      DB DUP      ;X,Y,SIN(Z/2),SIN(Z/2)
EA65 5C      DB NOT      ;X,Y,SIN(Z/2),1/0
EA66 1E      DB JPTRUE   ;JP IF APPROX. A STRAIGHT LINE, DROPEX
EA67 18      DRHLB:    DB DROPEX-DRHLB
EA68
EA68 C8      DB STOD0    ;X,Y (M0=SIN(Z/2))
EA69 5D      DB NEGATE    ;X,Y (REVERSED BECAUSE OF INVERSE Y AXIS)
EA6A 06      DB SWOP     ;Y,X
EA6B 25      DB DUP      ;Y,X,X
EA6C 41      DB ABS      ;Y,X,ABS X
EA6D 06      DB SWOP     ;Y,ABS X,X
EA6E 1C      DB SWOP13   ;X,ABS X,Y
EA6F 25      DB DUP      ;X,ABS X,Y,Y
EA70 41      DB ABS      ;X,ABS X,Y,ABS Y
EA71 1D      DB SWOP23   ;X,Y,ABS X,ABS Y
EA72 01      DB ADDN     ;X,Y,ABS X+ABS Y
EA73 D8      DB RCL0     ;X,Y,ABS X+ABS Y,SIN(Z/2)
EA74 05      DB DIVN     ;X,Y,(ABS X+ABS Y)/SIN(Z/2)
EA75 41      DB ABS      ;X,Y,FF
EA76 D8      DB RCL0     ;X,Y,FF,SIN(Z/2)
EA77 06      DB SWOP     ;X,Y,SIN(Z/2),FF
EA78 25      DB DUP      ;X,Y,SIN(Z/2),FF,FF
EA79 E6      DB STKFONE  ;X,Y,SIN(Z/2),FF,FF,1
EA7A 03      DB SUBN     ;X,Y,SIN(Z/2),FF,FF-1
EA7B 2F      DB GRTE0    ;X,Y,SIN(Z/2),FF,1/0 (1 IF FF>=1)
EA7C 1E      DB JPTRUE   ;JP IF NOT A STRAIGHT LINE, DRCURV3
EA7D 07      DB 07H
EA7E
EA7E 07      DB DROP     ;X,Y,SIN(Z/2)
EA7F
EA7F 07      DROPEX:   DB DROP     ;X,Y
EA80 33      DB EXIT
EA81
EA81 C33CEB   JP LINEDRAW
EA84
EA84 25      DRCURV3:  DB DUP      ;X,Y,SIN(Z/2),FF,FF
EA85 43      DB SQR      ;X,Y,SIN(Z/2),FF,SQR FF
EA86 26      DB ONELIT
EA87 02      DB 02H
EA88 06      DB SWOP     ;" " ,FF,2,SQR FF
EA89 05      DB DIVN     ;" " ,FF,2/SQR FF
EA8A DD      DB RCL5     ;" " ,FF,2/SQR FF,Z

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EA8B 06      DB SWOP      ; " " ,FF,Z,2/SQR FF
EA8C 05      DB DIVN      ; ,FF,Z*SQR FF/2
EA8D 41      DB ABS       ; ,FF,ABS(Z*SQR FF/2)
EA8E 33      DB EXIT
EA8F        CALL FPTOA
EA8F CD651D  LD B,0FCH
EA92 06FC    LD B,0FCH
EA94 3806    JR C,DRCURV4 ;JR IF TOO BIG
EA96        AND B       ;A=00-FC
EA97 C604    ADD A,4      ;A=04-00H
EA99 2801    JR Z,DRCURV4 ;JR IF TOO BIG
EA9B        LD B,A
EA9E 47      LD B,A
EA9C        DRCURV4:  PUSH BC   ;ARCS IN B
EA9C C5      DRCURV4:  PUSH BC   ;ARCS IN B
EA9D        DB CALC      ;
EA9E DD      DB RCL5      ; ,FF,Z
EA9F 23      DB STKBREG   ; ,FF,Z,ARCS
EAA0 05      DB DIVN      ; ,FF,Z/ARCS
EAA1 25      DB DUP       ; ,FF,Z/ARCS,Z/ARCS
EAA2 39      DB SIN       ; ,FF,Z/ARCS,SIN(Z/ARCS)
EAA3 CC      DB STOD4     ;
EAA4 25      DB DUP       ; ,FF,Z/ARCS,Z/ARCS
EAA5 E0      DB STKHALF   ; ,FF,Z/ARCS,Z/ARCS,0.5
EAA6 00      DB MULT     ; ,FF,Z/ARCS,Z/2*ARCS
EAA7 39      DB SIN       ; ,FF,Z/ARCS,SIN(Z/2*ARCS)
EAA8 D1      DB STO1     ; ,FF,Z/ARCS,SIN(Z/2*ARCS)
EAA9 06      DB SWOP     ; ,FF,SIN(Z/2*ARCS),Z/ARCS
EAAA C8      DB STOD0    ; ,FF,SIN(Z/2*ARCS)
EAAB 25      DB DUP       ; ,FF,SIN(Z/2*ARCS),SIN(Z/2*ARCS)
EAAC 00      DB MULT     ; ,FF,SIN(Z/2*ARCS)*SIN(Z/2*ARCS)
EAAD E0      DB STKHALF   ; ,FF,SIN(Z/2*ARCS)*SIN(Z/2*ARCS),0.5
EAAE 05      DB DIVN      ; ,FF,SIN(Z/2*ARCS)*SIN(Z/2*ARCS)*2
EAAF E6      DB STKFONE   ; ,FF,SIN(Z/2*ARCS)*SIN(Z/2*ARCS)*2.1
EAB0 06      DB SWOP     ; ,FF,1,SIN(Z/2*ARCS)*SIN(Z/2*ARCS)*2
EAB1 03      DB SUBN     ; ,FF,1-SIN(Z/2*ARCS)*SIN(Z/2*ARCS)*2
EAB2 CB      DB STOD3     ;
EAB3        DB DROP     ;X,Y,SIN(Z/2)
EAB4 D9      DB RCL1     ;X,Y,SIN(Z/2),SIN(Z/2*ARCS)
EAB5 06      DB SWOP     ;X,Y,SIN(Z/2*ARCS),SIN(Z/2)
EAB6 05      DB DIVN      ;X,Y,SIN(Z/2)/SIN(Z/2*ARCS) (CALL IT V)
EAB7 C9      DB STOD1    ;X,Y (M1=V)
EAB8 06      DB SWOP     ;Y,X
EAB9 25      DB DUP       ;Y,X,X
EABA D9      DB RCL1     ;Y,X,X,V
EABB 00      DB MULT     ;Y,X,X*V
EABC CA      DB STOD2    ;Y,X (M2=X*V)
EABD 06      DB SWOP     ;X,Y
EABE 25      DB DUP       ;X,Y,Y
EABF D9      DB RCL1     ;X,Y,Y,V
EAC0 00      DB MULT     ;X,Y,Y*V
EAC1 C9      DB STOD1    ;X,Y (M1=Y*V)
EAC2 DD      DB RCL5     ;X,Y,Z
EAC3 D8      DB RCL0     ;X,Y,Z,Z/A
EAC4 03      DB SUBN     ;X,Y,Z-Z/A
EAC5 E0      DB STKHALF   ;X,Y,Z-Z/A,0.5
EAC6 00      DB MULT     ;X,Y,(Z-Z/A)/2 (CALL IT T)
EAC7 25      DB DUP       ;X,Y,T,T
EAC8 39      DB SIN       ;X,Y,T,SIN T
EAC9 D5      DB STO5     ;X,Y,T,SIN T (M5=SIN T)
EACA 06      DB SWOP     ;X,Y,SIN T,T
EACB 3A      DB COS       ;X,Y,SIN T,COS T
EACC C8      DB STOD0    ;X,Y,SIN T (M0=COS T)
EACD D9      DB RCL1     ;X,Y,SIN T,Y*V
EACE 00      DB MULT     ;X,Y,SIN T*Y*V
EACF D8      DB RCL0     ;X,Y,SIN T*Y*V,COS T
EAD0 DA      DB RCL2     ;X,Y,SIN T*Y*V,COS T,X*V
EAD1 00      DB MULT     ;X,Y,SIN T*Y*V,COS T*X*V
EAD2 01      DB ADDN     ;X,Y,SIN T*Y*V+COS T*X*V (CALL IT P)
EAD3 D9      DB RCL1     ;X,Y,P,Y*V
EAD4 06      DB SWOP     ;X,Y,Y*V,P
EAD5 C9      DB STOD1    ;X,Y,Y*V (M1=P)
EAD6 D8      DB RCL0     ;X,Y,Y*V,COS T
EAD7 00      DB MULT     ;X,Y,Y*V*COS T
EAD8 DD      DB RCL5     ;X,Y,Y*V*COS T,SIN T
EAD9 DA      DB RCL2     ;X,Y,Y*V*COS T,SIN T,X*V
EADA 00      DB MULT     ;X,Y,Y*V*COS T,SIN T*X*V
EADB 03      DB SUBN     ;X,Y,Y*V*COS T-SIN T*X*V (CALL IT J)
EADC D2      DB STO2     ;X,Y,J
EADD 41      DB ABS       ;X,Y,ABS J
EADE D9      DB RCL1     ;X,Y,ABS J,P
EADF 41      DB ABS       ;X,Y,ABS J,ABS P
EAE0 01      DB ADDN     ;X,Y,ABS J+ABS P
EAE1 07      DB DROP     ;X,Y
EAE2 33      DB EXIT     ;(DE)=EXP OF ABS J+ABS P
EAE3        POP BC
EAE3 C1      POP BC
EAE4 1A      LD A,(DE)
EAE5 FE81    CP 81H
EAE7 DA3CEB  JP C,LINEDRAW
EAEA        DB CALC      ;
EAEA EF      DB SWOP      ;Y,X
EAEB 06      DB SWOP      ;Y,X,XCOORD
EAC 2A      DB LKADDRW   ;Y,X,XCOORD
EAE D 425A   DW XCOORD   ;Y,X,XCOORD
EAEF D0      DB STO0     ;Y,X,XCOORD
EAF0 01      DB ADDN     ;Y,X+XCOORD
EAF1 06      DB SWOP     ;X+XCOORD,Y
EAF2 29      DB LKADDRB   ;
EAF3 415A   DW YCOORD   ;X+XCOORD,Y,YCOORD

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EB62
EB62 18E5          JR FCALERLP
EB64
EB64 79          FCALERCE: LD A,C
EB65 32D05A      LD (TEMPB3),A
EB68 CD153B      CALL ABORTER
EB6B
EB6B CDFA01      CALL R1OFFJP
EB6F FF17        DW CALLX
EB70
EB70
EB70              ;CREATE ERROR, STAT, LINO
EB70
EB70 3A3A5C      SETUPVARS: LD A,(ERRNR)
EB73 119EEB      LD DE,ERVT          ;PTR TO NAME
EB76 CD88EB      CALL CRTVAR2
EB79 2A455C      LD HL,(PPC)
EB7C 11A4EB      LD DE,ERVT+6
EB7F CD8BEB      CALL CRTVAR3
EB82 3A475C      LD A,(SUBPPC)
EB85 11A9EB      LD DE,ERVT+11
EB88
EB88 2600        CRTVAR2: LD H,0
EB8A 6F          LD L,A
EB8B
EB8B D5          CRTVAR3: PUSH DE          ;PTR
EB8C CDD61C      CALL STACKHL
EB8F E1          POP HL
EB90 113F51      LD DE,TLBYTE
EB93 7E          LD A,(HL)          ;TLBYTE FOR SEARCH
EB94 010600      LD BC,6           ;ENOUGH FOR 'ERROR' VAR
EB97 EDB0        LDIR
EB99 CDFA01      CALL R1OFFJP
EB9C 2B2B        DW CRTVAR4
EB9E
EB9E
EB9E 046572726F  ERVT:   DB 4,"error"
EBA4 036C696E6F  DB 3,"lino"
EBA9 0373746174  DB 3,"stat"
EBAE
EBAE AF          MNINIT:   XOR A
EBAF ED47        LD I,A
EBB1 ED56        IM 1
EBB3
EBB3 01F800      RMPS:     LD BC,CLUTPORT
EBB6 57          LD D,A
EBB7 87          ADD A,A
EBB8 87          ADD A,A
EBB9 87          ADD A,A
EBBA ED79       OUT (C),A          ;SET COLOUR 0
EBBC 7A         LD A,D
EBBD D3FE       OUT (URPORT),A
EBBF 210080     LD HL,8000H
EBC2 110180     LD DE,8001H
EBC5 01FF3F     LD BC,3FFFH
EBC8 75         LD (HL),L
EBC9 EDB0       LDIR          ;CLEAR A PAGE
EBCB 210080     LD HL,8000H
EBCF 1E40       INC B         ;BC=0100
EBD1
EBD1 36FF       RMCK:     LD (HL),0FFH
EBD3 56         LD D,(HL)
EBD4 14         INC D
EBD5 2019       JR NZ,RAMEX   ;CHECK ALL BITS CAN BE ONES
EBD7
EBD7 72         LD (HL),D     ;CHECK CAN BE ZEROED
EBD8 56         LD D,(HL)
EBD9 14         INC D
EBDA 15         DEC D
EBDB 2013       JR NZ,RAMEX   ;CHECK HOLDS ONE
EBDD
EBDD 09         ADD HL,BC
EBDE 1D         DEC E
EBDF 20F0       JR NZ,RMCK
EBE1
EBE1 3C         INC A
EBE2 FE20       CP 20H
EBE4 38CD       JR C,RMPS
EBE6
EBE6 3EFE       LD A,0FEH
EBE8 DBFE       IN A,(0FEH)
EBEA 1F        RRA
EBEB 3E10       LD A,10H      ;256K
EBED 3001       JR NC,RAMEX  ;FORCE 256K SYSTEM IF SHIFT PRESSED
EBEF
EBEF 87         ADD A,A       ;20H=512K
EBF0
EBF0 47         RAMEX:    LD B,A
EBF1 3D         DEC A
EBF2 5F         LD E,A
EBF3 32B45C     LD (PRAMTP),A ;PHYSICAL RAMTOP PAGE (USUALLY 0F OR 1F)
EBF6 D3FC       OUT (VIDPORT),A ;ANY NZ VAL STOPS SYS VARS APPEARING AS ATTR
EBF8 31004F     LD SP,ISPVAL
EBFB 210051     LD HL,ALLOCT
EBFE E5         PUSH HL
EBFF
EBFF 3600       ATIF:    LD (HL),0   ;'FREE'
EC01 23        INC HL
EC02 10FB      DJNZ ATIF
EC04
EC04 D621      SUB 21H

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EC06 2F          CPL                ;IF PRAMTP WAS 0F, A=11H; IF 1F, A=01
EC07 47          LD B,A
EC08
EC08 36FF        ATIX:      LD (HL),0FFH        ;'NON-EXISTENT/TERMINATOR'
EC0A 23          INC HL
EC0B 10FB        DJNZ ATIX          ;FILL REST OF TABLE WITH FF'S
EC0D
EC0D E1          POP HL
EC0E 3E40        LD A,40H          ;'IN USE, CONTEXT 0'
EC10 0604        LD B,4           ;PAGES TO RESERVE
EC12
EC12 77          ATIU:      LD (HL),A          ;'USED BY CONTEXT A'
EC13 23          INC HL
EC14 10FC        DJNZ ATIU
EC16
EC16 7D          LD A,L
EC17 3D          DEC A
EC18 32B05C      LD (LASTPAGE),A  ;LAST PAGE USED BY BASIC
EC1B 32B15C      LD (RAMTOPP),A   ;RAMTOP PAGE
EC1E
EC1E 6B          LD L,E
EC1F 2D          DEC L          ;HL PTS TO SCREEN PAGES IN ALLOCT
EC20 7D          LD A,L
EC21 F660        OR 60H          ;SCREEN PAGE=LAST POSSIBLE PAIR, MODE=3, MIDI
EC23
EC23 329F5C      LD (FISCRNP),A
EC26 3EC0        LD A,0C0H        ;'SCREEN'
EC28 77          LD (HL),A
EC29 23          INC HL
EC2A 77          LD (HL),A
EC2E 21FFBF      LD HL,0BFFFH
EC2E 22B25C      LD (RAMTOP),HL
EC31
EC31 2169FC      LD HL,KSRC
EC34 11E158      LD DE,KTAB+1
EC37 0ED2        LD C,70*3
EC39 EDB0        LDIR                ;INIT MAIN KEYBOARD TABLES
EC3B
EC3B EB          EX DE,HL          ;DE PTS TO TABLE OF VALUES AND DISPS TO NEXT
EC3C
EC3C 21CE59      LD HL,KTAB+238   ;DEST, ENDING IN ZERO
EC3F CD72ED      CALL PBSL         ;DEST FOR BRIGHT CC
EC42
EC42 21D59C      LD HL,5CB6H+31+4000H
EC45 22A05A      LD (PROG),HL
EC48
EC48 11B65C      LD DE,5CB6H
EC4B ED534F5C    LD (CHANS),DE
EC4F 214AFC      LD HL,CHANTAB
EC52 0E1F        LD C,31
EC54 EDB0        LDIR                ;INIT 6 CHANNELS
EC56
EC56 21DEFB      LD HL,DKSRC
EC59 110058      LD DE,DKBU
EC5C 0E44        LD C,DKEN-DKSRC+1
EC5E EDB0        LDIR                ;INIT DEF KEYS
EC60
EC60 11005A      ; LD HL,CHIT
EC60 0E12        LD DE,LNCUR
EC63 0E12        LD C,18
EC65 EDB0        LDIR                ;INIT FIRST 18 BYTES OF SYS VARS
EC67
EC67 11C65B      ; LD HL,MAIT
EC67 0E1A        LD DE,BASSTK
EC6A 0E1A        LD C,26
EC6C EDB0        LDIR                ;13 IMPORTANT ADDRESSES INITED
EC6E
EC6E 219E1C      LD HL,NMISTOP
EC71 22E05A      LD (NMIV),HL
EC74
EC74 214900      LD HL,ANYI
EC77 22705B      LD (ANYIV),HL
EC7A
EC7A CD39ED      CALL UPACK        ;UNPACK CHAR SET
EC7D 219050      LD HL,CHARSVAL-256
EC80 22365C      LD (CHARS),HL
EC83 211055      LD HL,CHARSVAL+896
EC86 227B5C      LD (UDG),HL
EC89 1804        JR NEW2
EC8B
EC8B CD153B      NEW:      CALL CHKEND
EC8E F3          DI
EC8F
EC8F 21A05C      NEW2:     LD HL,SCLIST
EC92 229D5C      LD (SCPTR),HL
EC95 2B          DEC HL          ;PT TO FISCRNP
EC96 7E          LD A,(HL)
EC97 32785A      LD (CUSCRNP),A
EC9A D3FC        OUT (VIDPORT),A
EC9C 0610        LD B,16
EC9E
EC9E 23          SCLI:     INC HL
EC9F 77          LD (HL),A
ECA0 3EFF        LD A,0FFH      ;'CLOSED'
ECA2 10FA        DJNZ SCLI
ECA4
ECA4 3AB45C      LD A,(PRAMTP)
ECA7 3D          DEC A
ECA8 3D          DEC A          ;SKIP PAST SCREEN 1
ECA9 6F          LD L,A
ECAA 2651        LD H,ALLOCT/256
ECAC
ECAC 7E          CSPL:    LD A,(HL)

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ECAD FEC0          CP 0C0H
ECAE 2001          JR NZ,DCSP          ;JR IF NOT A SCREEN PAGE
ECB1              LD (HL),B          ;CLOSE SCREEN PAGE
ECB2 70           DCSP:  DEC L
ECB3 2D           JR NZ,CSPL
ECB5 20F7        LD C,L
ECB5 4D           LD HL,STREAMS-4
ECB6 210C5C      LD DE,STRMTAB      ;MUST BE IN ROM0!
ECB9 118E02     LD B,9             ;INITIALISE 9 STREAMS
ECBC 0609
ECBE 1A          STRIL:  LD A,(DE)
ECBE 13          INC DE
ECBF 13          LD (HL),A
ECC0 77          INC HL
ECC1 23          LD (HL),C
ECC2 71          INC HL
ECC3 23          DJNZ STRIL
ECC4 10F8
ECC6             LD B,24             ;12 MORE STREAM PTRS TO ZAP
ECC8 0618
ECC8 71          CLSTL:  LD (HL),C
ECC9 23          INC HL
ECCA 10FC       DJNZ CLSTL
ECCC            CALL ADDRPROG
ECCF 36FF       LD (HL),0FFH      ;PROGRAM TERMINATOR
ECD1 23          INC HL
ECD2 22885A     LD (NVAR),HL
ECD5 32875A     LD (NVARSP),A
ECD8 32935A     LD (ELINEP),A
ECDB CDA234     CALL RESTOREZ
ECDE 212103     LD HL,0321H
ECE1 22095C     LD (REPDEL),HL      ;REPDEL=33, REPPER=3
ECE4 212151     LD HL,MEMVAL
ECE7 22685C     LD (MEM),HL
ECEA 7C         LD A,H
ECEB 32385C     LD (RASP),A
ECEE 32C65A     LD (SPEEDIC),A     ;ANY NON-ZERO VALUE WILL DO
ECF1 324D5A     LD (THFATT),A     ;TEMP FAT
ECF4 AF         XOR A
ECF5 32445A     LD (THFATP),A     ;PERM THIN
ECF8 32405A     LD (MODE),A       ;NOT MODE 3 SO XRG NOT HALVED
ECFB CD6B39     CALL CLRSR       ;CLEAR FPCS, BASIC STACK, NVAR, SAVARS
ECFE 2A825A     LD HL,(SAVAR)
ED01 23          INC HL
ED02 22945A     LD (ELINE),HL
ED05 CD711D     CALL SETMIN
ED08 3E03       LD A,3
ED0A CDA01      CALL MODET     ;SET MODE, CSIZE, WINDOWS
ED0D CD80ED     CALL CLSHS2
ED10 31004F     LD SP,ISPVAL
ED13 21ED0E     LD HL,MAINER
ED16 E5         PUSH HL
ED17 ED733D5C   LD (ERRSP),SP
ED1B            ;RAINBOW SCREEN
ED1B 11D955     LD DE,PALTAB+1
ED1E 210056     LD HL,LINICOLS     ;L=0
ED21 45         LD B,L             ;INIT SCAN NUMBER IN B
ED22 4D         LD C,L
ED23 70         RBOWL:  LD (HL),B
ED24 23         INC HL
ED25 71         LD (HL),C         ;PAL MEM ZERO
ED26 23         INC HL
ED27 1A         LD A,(DE)
ED28 13         INC DE
ED29 77         LD (HL),A
ED2A 23         INC HL
ED2B 77         LD (HL),A         ;ALT COLOUR=MAIN
ED2C 73         INC HL
ED2D 78         LD A,B
ED2E C60B       ADD A,11
ED30 47         LD B,A             ;NEXT SCAN TO ALTER AT
ED31 FEA6       CP 166
ED33 38EE       JR C,RBOWL
ED35 36FF       LD (HL),0FFH
ED37 CF         RST 08H
ED38 50         DB 50H             ;COPYRIGHT MSG
ED39            ;UPACK - CALLED BY INITIALIZATION ROUTINE
ED39            ;UPACK CHARSET FROM 5-BIT TO 8-BIT WITH 2 ZEROS AT LHS, 1 AT RHS. MAKE BOTTOM
ED39            ;SCAN ZERO EXCEPT IN 13 CASES DEALT WITH SEPARATELY.
ED39            ;CHAR DEFS. THIS ROUTINE TAKES 101 BYTES, WHEREAS A NORMAL LDIR WOULD TAKE 11.
ED39            ;NET GAIN: 402 BYTES (NOTE:OUT OF DATE NOW FOREIGN SET DROPPED!)
ED39 210763     UPACK:  LD HL,99*256+7     ;H COUNTS 99 CHARS, L COUNTS 7 BYTES/CHAR
ED3C D9         EXX
ED3D 214EFE     LD HL,CHARSRC
ED40 119051     LD DE,CHARSVAL
ED43 AF         XOR A
ED44 0605       LD B,5             ;5 BITS TO UNPACK
ED46 4E         UPKGC:  LD C,(HL)
ED47 23         INC HL
ED48 37         SCF             ;AFTER FIRST PASS, C ROTATES IN NC. WHEN C=0, LAST

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ED49          ;VALID DATA BIT HAS GONE, CY=JUNK (SET)
ED49 CB11     UPKBL:   RL C
ED4B 28F9     JR Z,UPKGC ;GET NEXT DATA BYTE IF C USED UP
ED4D
ED4D 17       RLA
ED4E 10F9     DJNZ UPKBL ;GET 5 BITS IN 'A' REG
ED50
ED50 07       RLCA
ED51 12       LD (DE),A ;CENTRE DATA.
ED52 13       INC DE
ED53 AF       XOR A
ED54 0605     LD B,5 ;NC, A=0
ED56 D9       EXX ;GET 5 BITS
ED57 2D       DEC L
ED58 D9       EXX
ED59 20EE     JR NZ,UPKBL ;LOOP FOR 7 BYTES/CHAR
ED5B 12       LD (DE),A ;8TH BYTE IS ZERO
ED5C 13       INC DE
ED5D
ED5D D9       EXX
ED5E 2E07     LD L,7
ED60 25       DEC H
ED61 D9       EXX
ED62 20E5     JR NZ,UPKBL ;LOOP FOR 137 CHARS
ED64
ED64 218954   LD HL,95*8+CHARSVAL+1 ;PT TO SECOND BYTE OF COPYRIGHT SIGN
ED67 ;(FIRST OF 5 WHICH NEED BIT 6 SET)
ED67 CBF6     SB5L:   SET 6,(HL)
ED69 23       INC HL
ED6A 10FB     DJNZ SB5L ;DO 5 BYTES
ED6C
ED6C ;NOW PATCH CHARS WHERE BOTTOM SCAN IS USED
ED6C 1133FE   LD DE,U8TAB
ED6F 21F751   LD HL,CHARSVAL+103 ;SCAN 7 OF COMMA
ED72
ED72 ;CALLED TO UNPACK CONTROL KEY VALUES
ED72 1A       PBSL:   LD A,(DE) ;BYTE TO PLACE
ED73 13       INC DE
ED74 77       LD (HL),A ;TO DEST
ED75 1A       LD A,(DE) ;DISP TO NEXT DEST, OR 0
ED76 13       INC DE
ED77 4F       LD C,A ;(B=0)
ED78 09       ADD HL,BC ;PT HL TO NEXT DEST
ED79 A7       AND A
ED7A 20F6     JR NZ,PBSL ;LOOP TILL TERMINATOR HIT
ED7C
ED7C C9       RET
ED7D
ED7D ;CLS #
ED7D CD143B   CLSHS:   CALL SABORTER
ED80
ED80 ;CALLED BY NEW
ED80 CD5E11   CLSHS2:  CALL STREAMFE ;'S'
ED83 011005   LD BC,0510H
ED86
ED86 78       CLHSL:   LD A,B
ED87 81       ADD A,C
ED88 D7       RST 10H ;PRINT CHR$ 15H/14H/13H/12H/11H
ED89 AF       XOR A
ED8A D7       RST 10H ;OVER/INVERSE/BRIGHT/FLASH/PAPER 0
ED8B 10F9     DJNZ CLHSL
ED8D
ED8D 79       LD A,C
ED8E D7       RST 10H ;CHR$ 10H - PEN
ED8F 3E07     LD A,7
ED91 D7       RST 10H ;PEN 7
ED92 CD9E13   CALL PER3 ;COPY TEMP EFFECTS OF COLOUR CODES TO PERMS.
ED95
ED95 ;
ED95 ; ZBCI:   XOR A
ED95 AF       XOR A
ED96 CD3AF1   CALL SETBORD
ED99 CDA7ED   CALL COLINIT
ED9C C39806   JP MCLS
ED9F
ED9F ;COLOUR.SAM
ED9F ;E.G. PALETTE I,C
ED9F ; PALETTE I,B,C
ED9F ; PALETTE I,C LINE L or COLOUR I,B,C LINE L
ED9F ; PALETTE I LINE L=DELETE CHANGE OF I AT LINE L
ED9F ; PALETTE I CLEARS ALL INTERRUPT CHANGES, RE-INIT'S PAL MEMORIES
ED9F
ED9F ;I=LOGICAL INK NUMBER (PALETTE MEMORY) 0-15.
ED9F ;C IS A COLOUR NUMBER FROM 0-127. B AND C ARE 2 SUCH COLOURS TO ALTERNATE UNDER
ED9F ;INTERRUPT CONTROL. VALUES ARE SIMPLY ENTERED INTO TWO TABLES USED BY THE
ED9F ;FRAME INTERRUPT TO SET UP THE PALETTE 50 TIMES/SEC. IF TABLES MATCH, NO
ED9F ;INKS FLASH. OTHERWISE FLASH HAPPENS AFTER (SPEEDINK) INTS.
ED9F ;IF 'LINE L' IS USED, THE COLOUR(S) WILL ONLY BE SET FROM START OF SPECIFIED
ED9F ;SCAN LINE (ACTUALLY RHS BORDER OF PRECEDING LINE). LINE CAN BE 174 TO -16.
ED9F ;=SCANS 1-191. GIVES INT AT SCANS 0-190 (ACTUALLY END OF PRECEDING LINE), AND
ED9F ;COLOUR CHANGE AT SCANS 1-191
ED9F ;UP TO 127 CHANGES CAN BE MADE PER SCREEN
ED9F
ED9F CD7A3A   COLOUR:   CALL CRCOLON
EDA2 2031     JR NZ,COLOUR1 ;JR UNLESS JUST 'PALETTE'
EDA4
EDA4 CD153B   CALL CHKEND

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EDA7
EDA7 3EFF          COLINIT:   LD A,0FFH
EDA9 320056        LD (LINICOLS),A      ;CLEAR INTERRUPT COL CHNG LIST
EDAC 11D855        LD DE,PALTAB
EDAF CDCCED        CALL COLINIT1        ;DO IT TWICE
EDB2 CDCCED        CALL COLINIT1
EDB5 3A405A        LD A,(MODE)
EDB8 FE02          CP 2
EDBA C0            RET NZ
EDBE
EDBE 11D855        PALSW:    LD DE,PALTAB      ;IF CHANGING TO MODE 2, SAVE NON-MODE-2 PALTAB 0-3
EDBE 21E855        LD HL,PALTAB+16      ;TO STORE, AND GET BACK MODE 2 PALTAB 0-3
EDC1 CDC7ED        CALL PL4S            ;SWOP MAIN COLOURS. EXIT WITH HL=PALTAB+20
EDC4 11FC55        LD DE,PALTAB+36
EDC7
EDC7 0604          PL4S:    LD B,4
EDC9 C39918        JP FPSWOPLP        ;SWOP ALTERNATE COLOURS
EDCC
EDCC 011400        COLINIT1: LD BC,20
EDCF 2151FD        LD HL,INITCOLS
EDD2 EDB0          LDIR
EDD4 C9            RET
EDD5
EDD5 CDE43A        COLOUR1: CALL EXPT1NUM        ;I
EDD8 FE8C          CP LINETOK
EDDA 2033          JR NZ,COLOUR5
EDDC
EDDC CD573A        CALL SSYNTAX6      ;L OF 'PALETTE I LINE L'
EDDF
EDDF CDC5EE        CALL COLATSR
EDE2 F5            PUSH AF            ;LINE
EDE3 111710        LD DE,1000H+23    ;LIMIT OF 16, INKVALERR
EDE6 CD621F        CALL LIMBYTE       ;I
EDE9 D1            POP DE            ;D=LINE
EDEA 5F            LD E,A            ;E=I
EDEB 210056        LD HL,LINICOLS
EDEE
EDEE 7E            COLDELP: LD A,(HL)
EDEF 23            INC HL
EDF0 BA            CP D
EDF1 2806          JR Z,COLDEL2
EDF3
EDF3 D0            RET NC            ;RET IF PAST ANY ENTRIES FOR LINE D
EDF4
EDF4 23            COLDEL1: INC HL
EDF5 23            INC HL
EDF6 23            INC HL
EDF7 18F5          JR COLDELP
EDF9
EDF9 7E            COLDEL2: LD A,(HL)
EDFA BB            CP E
EDFB 20F7          JR NZ,COLDEL1    ;JR IF WRONG I
EDFD
EDFD 54            LD D,H            ;ELSE DELETE ENTRY
EDFE 5D            LD E,L            ;DE PTS TO LINE VALUE
EDFF 1B            DEC DE
EE00 23            INC HL
EE01 23            INC HL
EE02 23            INC HL            ;HL PTS TO LINE VALUE OF NEXT ENTRY
EE03 E5            PUSH HL
EE04 CDB5EE        CALL FLITD        ;GET LEN TO TABLE END
EE07 E1            POP HL
EE08 F3            DI
EE09 EDB0          LDIR              ;DELETE ENTRY. IF LINIPTR PTS BEFORE
EE0B FB            EI                ;DELETED ENTRY, NO PROBLEM. IF PTS TO
EE0C C9            RET
EE0D
EE0D CF            INKVALERR: RST 08H
EE0E 17            DB 23            ;'Invalid colour'
EE0F
EE0F CDDF3A        COLOUR5:  CALL EXPTCNUM
EE12 FE2C          CP " "
EE14 281B          JR Z,COLOURFL    ;GET THIRD PARAM IF THERE IS ONE
EE16
EE16 FE8C          CP LINETOK
EE18 2008          JR NZ,COLSING    ;JR IF 'PALETTE I,C'
EE1A
EE1A CD573A        CALL SSYNTAX6      ;LINE OF 'PALETTE I,C LINE L'
EE1D
EE1D CDC5EE        CALL COLATSR
EE20 1805          JR COLOUR10
EE22
EE22 CD153B        COLSING:  CALL CHKEND
EE25
EE25 3EFF          LD A,0FFH
EE27
EE27 F5            COLOUR10: PUSH AF            ;NUL LINE
EE28 111880        LD DE,8000H+24    ;LIMIT TO <128
EE2B CD621F        CALL LIMBYTE       ;GET SINGLE COLOUR
EE2E F5            PUSH AF            ;STACK IT AS THE 'SECOND' COLOUR TOO
EE2F 1820          JR COLOUR2        ;FPCS=I, (SP)=COL, (SP+2)=LINE, A=COL
EE31
EE31 CDE33A        COLOURFL: CALL SEXTPT1NUM    ;SECOND COLOUR
EE34 FE8C          CP LINETOK
EE36 2808          JR Z,COLATL
EE38
EE38 CD153B        CALL CHKEND
EE3B
EE3B 3EFF          LD A,0FFH        ;NUL LINE
EE3D F5            PUSH AF
EE3E 1807          JR COLOUR15      ;FPCS=I,B,C. (SP)=LINE
EE40
EE40 CD573A        COLATL:  CALL SSYNTAX6      ;LINE

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EE43 CDC5EE COLATL2: CALL COLATSR
EE46 F5 PUSH AF ;LINE
EE47 111880 COLOUR15: LD DE,8000H+24 ;LIMIT TO <128
EE4A CD621F CALL LIMBYTE ;GET SECOND COLOUR TO A
EE4D F5 PUSH AF ;SECOND COLOUR
EE4E CD621F CALL LIMBYTE ;FIRST COLOUR
EE51 F5 COLOUR2: PUSH AF ;FIRST COLOUR
EE52 111710 LD DE,1000H+23 ;LIMIT TO <16
EE55 CD621F CALL LIMBYTE ;PALETTE ENTRY (I)
EE58 5F LD E,A ;E=I
EE59 C1 POP BC ;B=FIRST COLOUR
EE5A F1 POP AF
EE5B 4F LD C,A ;C=SECOND
EE5C F1 POP AF ;LINE
EE5D ;A=LINE (FF IF NONE), B=FIRST COLOUR, C=SECOND, E=PALETTE ENTRY
EE5D FEFF JPALET: CP 0FFH
EE5F 200E JR NZ,COLRLINE
EE61 21D855 LD HL,PALTAB ;PT TO PALETTE TABLE
EE64 1600 LD D,0
EE66 19 ADD HL,DE
EE67 70 LD (HL),B ;FIRST COLOUR
EE68 1E14 LD E,20
EE6A 19 ADD HL,DE ;POINT TO ALTERNATE PALETTE TABLE
EE6B 71 LD (HL),C ;SECOND COLOUR (OFTEN THE SAME)
EE6C C9 RET
EE6D CF COLFULERR: RST 08H
EE6E 19 DB 25 ;'Too many palette changes'
EE6F 210056 COLRLINE: LD HL,LINICOLS
EE72 57 LD D,A ;D=LINE
EE73 7E COLRLP: LD A,(HL)
EE74 23 INC HL
EE75 BA CP D
EE76 3005 JR NC,COLRL2 ;JR IF WE FOUND END (FF) OR LINE>=L
EE78 23 COLRLP2: INC HL
EE79 23 INC HL
EE7A 23 INC HL
EE7B 18F6 JR COLRLP
EE7D 2007 COLRL2: JR NZ,COLRL3 ;JR IF LINE HAS NO ENTRIES ALREADY
EE7F 7E LD A,(HL)
EE80 BB CP E ;CP I
EE81 20F5 JR NZ,COLRLP2 ;JR IF LINE DOES NOT CHANGE THIS I
EE83 ;ELSE OVERWRITE ENTRY
EE83 F3 DI ;(IN CASE INTERRUPT COLOUR SWOP OCCURS)
EE84 1826 JR LD2COL
EE86 ;WE NEED TO OPEN 4 BYTES AT (HL-1) - MIGHT BE TERMINATOR POSN
EE86 2B COLRL3: DEC HL
EE87 C5 PUSH BC ;COLOURS
EE88 D5 PUSH DE ;LINE, I
EE89 E5 PUSH HL ;LINE OR TERMINATOR POSN
EE8A CDB2EE CALL FLITE ;GET HL=TABLE END, BC=LEN
EE8D 03 INC BC
EE8E 03 INC BC
EE8F 03 INC BC
EE90 03 INC BC
EE91 78 LD A,B
EE92 C6FE ADD A,0FEH
EE94 38D7 JR C,COLFULERR ;ERROR IF LIST WITH NEW ENTRY WOULD BE
EE96 D1 POP DE ;MORE THAN 01FFH LONG
EE97 E5 PUSH HL ;LOCN FOR NEW ENTRY
EE98 ED52 SBC HL,DE ;GET TERMINATOR-LOCN
EE9A 44 LD B,H
EE9B 4D LD C,L
EE9C 03 INC BC ;ALLOW FOR INCLUSIVE BYTE=LEN TO MOVE
EE9D D1 POP DE ;TERMINATOR
EE9E 210400 LD HL,4
EEA1 19 ADD HL,DE
EEA2 EB EX DE,HL ;DE=TERMINATOR+4, HL=TERMINATOR
EEA3 F3 DI
EEA4 EDB8 LDDR
EEA6 23 INC HL ;PT TO 4 BYTE SPACE
EEA7 D1 POP DE
EEA8 C1 POP BC
EEA9 72 LD (HL),D ;LINE
EEAA 23 INC HL
EEAB 73 LD (HL),E ;I
EEAC 23 LD2COL: INC HL
EEAD 70 LD (HL),B
EEAE 23 INC HL
EEAF 71 LD (HL),C
EEB0 FB EI
EEB1 C9 RET
EEB2
EEB2
EEB2

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EEB2          ;FIND LINE INT TABLE END. EXIT WITH BC=TABLE LEN, HL=END.
EEB2
EEB2 210056   FLITE:          LD HL,LINICOLS
EEB5
EEB5          ;FIND LINE INT TABLE DISP. EXIT WITH BC=DISP TO TERMINATOR FROM ENTRY HL,+1.
EEB5
EEB5 010100   FLITD:          LD BC,1
EEB8
EEB8 7E       FLITL:          LD A,(HL)
EEB9 3C       INC A
EEBA C8       RET Z
EEBB
EEBB 23       INC HL
EEBC 23       INC HL
EEBD 23       INC HL
EEBE 23       INC HL
EEBF 03       INC BC
EEC0 03       INC BC
EEC1 03       INC BC
EEC2 03       INC BC
EEC3 18F3     JR FLITL
EEC5
EEC5          ;GET LINE FROM TOP OF FPCS AS 0-191 FROM BASIC'S 175 TO -16
EEC5
EEC5 EF       COLATSR:        DB CALC
EEC6 25       DB DUP
EEC7 33       DB EXIT
EEC8
EEC8 CDFB27   CALL COORDFID
EECB CDB027   CALL USYCOORD
EECE F5       PUSH AF
EECF CD121D   CALL FDELETE
EED2 F1       POP AF
EED3 D601     SUB 1
EED5 D0       RET NC
EED6
EED6 CF       RST 08H
EED7 1E       DB 30
EED8
EED8          ;IOOR
EED8          ;COLOUR CHANGE AT LINE 175 NOT POS.
EED8          ;0-190 FOR ORIG 174 TO -16
EED8          ;EG 1 GIVES INT AT END OF SCAN 0, COLOUR
EED8          ;CHANGE AT END OF SCAN 1.
EED8
EED8          ;RECORD, FATPIX, CSIZE, WINDOW,
EED8          ;BEEP
EED8          INCLUDE MISC32.SAM
EED8          ;MISC32.SAM
EED8
EED8 CD5F3A   BEEP:          CALL SYNTAX8
EEDB
EEDB EF       DB CALC
EEDC 26       DB ONELIT
EEDD 1B       DB 27
EEDD 1B       ;L,N,27
EEDD 01       DB ADDN
EEDD 01       ;L,N+27
EEDF 26       DB ONELIT
EEE0 0C       DB 12
EEE1 05       DB DIVN
EEE2 32       DB POWR2
EEE3 26       ;L,(N+27)/12
EEE4 37       ;L,2^(N+27)/12
EEE5 00       DB MULT
EEE6 25       ;L,FREQUENCY
EEE7 1C       DB DUP
EEE8 31       ;L,F,F
EEE9 33       DB SWOP13
EEEA 7E       ;F,F,L
EEEB FE85     DB RESTACK
EEED 3802     ;F,F,L (FP FORM)
EEEF
EEEF CF       DB EXIT
EEF0 32       RST 08H
EEF1          DB 50
EEF1          ;'note too long'
EEF1 01FBFF   BEEP2:          LD BC,-5
EEF4 09       ADD HL,BC
EEF5 7E       LD A,(HL)
EEF6 FE84     CP 84H
EEF8 3804     JR C,INVNOTE
EEFA
EEFA FE8F     CP 8FH
EEFC 3802     JR C,BEEP3
EEFE
EEFE CF       INVNOTE:        RST 08H
EEFF 31       DB 49
EF00          ;'Invalid note'
EF00 EF       BEEP3:          DB CALC
EF01 00       ;F,F,L
EF02 06       DB MULT
EF03 27       ;F,F*L=CYCLES
EF04 9337     DB SWOP
EF06 1B0000   DB FIVELIT
EF09 06       ;CY,F,375000=8T UNITS IN A 1HZ HALF-CYCLE
EF0A 05       DB 93H,37H
EF0B 26       DB 1BH,0,0
EF0C 0F       DB SWOP
EF0D 03       ;CY,375000,F
EF0E          DB DIVN
EF0E          ;F,375000/F=8T UNITS PER HALF-CYCLE
EF0E          DB ONELIT
EF0E          DB 15
EF0E          DB SUBN
EF0E          ;ALLOW FOR TIME TAKEN BY LOOP EVEN IF NIL 8T UNITS
EF0E          ;(15*8=120 TS)
EF0E          DB 33
EF0E          DB EXIT
EF0F
EF0F CD2E1D   CALL GETINT
EF12 C5       PUSH BC
EF13 CD2E1D   CALL GETINT
EF16 EB       EX DE,HL
EF17 E1       POP HL
EF17          ;DE=CYCLES (ALSO, BC=DE=BA)
EF17          ;HL=8 T UNITS

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EF18 B0          OR B
EF19 C8          RET Z                ;RET IF NONE TO DO
EF1A           DEC DE                ;DE=0 GIVES 1 CYCLE
EF1B           ;ENTRY: DE=CYCLES TO DO, MINUS 1
EF1B           ; HL=8T UNITS PER HALF-CYCLE (ON ENTRY, H=2048 Ts, L=8 Ts)
EF1B           ;TAKES 118 TS EVEN IF HL=0, CONTENTION OF 'OUT' MAKES THAT 120 TS
EF1B
EF1B F3         BEEPP2: DI
EF1C C5         PUSH BC
EF1D 0130EF    LD BC,BEEPLP
EF20 CB3D     SRL L                ;L=16T UNITS NOW
EF22 3802     JR C,BEEPER2        ;USE A LOOP 8 TS LONGER IF L WAS ODD
EF24
EF24 03         INC BC
EF25 03         INC BC
EF26
EF26 C5         BEEPER2: PUSH BC
EF27 DDE1     POP IX                ;IX IS LOOPING ADDR
EF29 3A4B5C    LD A,(BORDCOL)        ;BITS=STI01GRB
EF2C           ;(SOFF/THRO MIDI/INTENSITY/0/MIC/GRB)
EF2C F618     OR 18H                ;SPKR BIT HI (ON), MIC BIT HI (OFF)
EF2E 180D     JR BPLENT            ;JUMP INTO LOOP - PULSE SPEAKER OFF
EF30
EF30 40         BEEPLP: LD B,B
EF31 40         LD B,B
EF32
EF32           ;ENTER HERE (IX) IF SHORTER LOOP
EF32
EF32 0C         INC C
EF33 04         INC B                ;INC IN CASE B OR C=0
EF34
EF34 05         BPTMLP: DEC B
EF35 20FD     JR NZ,BPTMLP        ;EACH INNER LOOP=16 TS
EF37
EF37 067F     LD B,127            ;OUTER LOOP TAKES 32 TS. 127 GIVES 126*16+32=2048
EF39 0D         DEC C
EF3A C234EF    JP NZ,BPTMLP
EF3D
EF3D EE10     BPLENT: XOR 10H        ;REVERSE BIT 4
EF3F D3FE     OUT (0FEH),A        ;PULSE SPEAKER
EF41 47         LD B,A            ;SAVE A FOR LATER
EF42 4C         LD C,H
EF43 CB67     BIT 4,A
EF45 2009     JR NZ,BEEPR4        ;JR IF JUST DONE FIRST HALF-CYCLE
EF47
EF47 7A         LD A,D
EF48 B3         OR E
EF49 2808     JR Z,BEEPR5        ;END IF DONE ALL CYCLES
EF4B
EF4B 1B         DEC DE
EF4C
EF4C 78         BEEPR3: LD A,B
EF4D 45         LD B,L
EF4E DDE9     JP (IX)
EF50
EF50 78         BEEPR4: LD A,B        ;DELAY 4TS SO BOTH PATHS TAKE THE SAME TIME
EF51 18F9     JR BEEPR3
EF53
EF53 C1         BEEPR5: POP BC
EF54 FB         EI
EF55 C9         RET
EF56
EF56 CD153B    ZAP: CALL CHKEND
EF59
EF59 0606     LD B,6
EF5B
EF5B C5         ZPL: PUSH BC
EF5C 010200    LD BC,2
EF5F 1E01     LD E,1
EF61 3E1E     LD A,30
EF63 CD80EF    CALL PAF
EF66 F3         DI
EF67 C1         POP BC
EF68 10F1     DJNZ ZPL
EF6A
EF6A FB         EI
EF6B C9         RET
EF6C
EF6C CD153B    BOOM: CALL CHKEND
EF6F
EF6F 1E01     LD E,1
EF71 010C00    LD BC,12
EF74 1808     JR ZPC
EF76
EF76 CD153B    ZOOM: CALL CHKEND
EF79
EF79 1E06     LD E,6
EF7B 01FDFF    LD BC,65533
EF7E
EF7E 3E4E     ZPC: LD A,78
EF80
EF80 2EFF     PAF: LD L,255
EF82 F5         PUSH AF
EF83
EF83 2600     LD H,0
EF85 54         LD D,H
EF86
EF86 D9         SAD: EXX
EF87 C1         POP BC

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EF88
EF88 D9      SELP:      EXX
EF89 D5      PUSH DE
EF8A E5      PUSH HL
EF8B CD1BEF  CALL BEEPP2
EF8E F3      DI
EF8F E1      POP HL
EF90 D1      POP DE
EF91 09      ADD HL,BC
EF92 D9      EXX
EF93 10F3    DJNZ SELP
EF95
EF95 D9      EXX
EF96 FB      EI
EF97 C9      RET
EF98
EF98 CD153B  POW:      CALL CHKEND
EF9B EB      EX DE,HL
EF9C 0600    LD B,0
EF9E
EF9E 1A      PWLP:      LD A,(DE)
EF9F 6F      LD L,A
EFA0 2600    LD H,0
EFA2 13      INC DE
EFA3 D5      PUSH DE
EFA4 110100  LD DE,1
EFA7 CD1BEF  CALL BEEPP2
EFAA F3      DI
EFAB D1      POP DE
EFAC 10F0    DJNZ PWLP
EFAE
EFAE FB      EI
EFAF C9      RET
EFB0
EFB0 CD583A  BGRAPHICS: CALL SYNTAX6
EFB3
EFB3 111E02  LD DE,0200H+30 ;LIMIT TO <2 OR IOOR
EFB6 CD621F  CALL LIMBYTE
EFB9
EFB9 3D      DEC A
EFBA 32345A  LD (BGFLG),A ;0 IF USE BLOCKS, FF IF USE UDGS
EFBD C9      RET ;(BGRAPHICS 1=USE BLOCKS, 0=USE UDGS)
EFBE
EFBE ;KEY POSN,VALUE
EFBE CD5F3A  KEY:      CALL SYNTAX8
EFC1
EFC1 CD331D  CALL GETBYTE
EFC4 F5      PUSH AF
EFC5 CD2E1D  CALL GETINT
EFC8 F1      POP AF
EFC9 21E7FE  LD HL,-281
EFC0 09      ADD HL,BC
EFCD DA391D  JP C,TOORERR ;LIMIT POSN TO 0-280 (0 NOT USED)
EFD0
EFD0 2AD85B  LD HL,(KBTAB)
EFD3 09      ADD HL,BC
EFD4 77      LD (HL),A
EFD5 C9      RET
EFD6
EFD6 ;SELECT SAVE/LOAD DEVICE E.G. DEVICE M: DEVICE T: DEVICE N: DEVICE M2
EFD6 ;DEVICE T45 SETS SPEED=45
EFD6
EFD6 CDEC3A  SLDEVICE: CALL GETALPH
EFD9 E6DF    AND ODFH ;FORCE UPPER CASE
EFDB F5      PUSH AF
EFD0 E7      RST 20H
EFD0 CDF73A  CALL FETCHNUM ;NUMBER OR USE 0
EFE0 D1      POP DE ;LETTER
EFE1 CD153B  CALL CHKEND
EFE4
EFE4 D5      PUSH DE
EFE5 CD331D  CALL GETBYTE ;IN C
EFE8 F1      POP AF ;LETTER
EFE9 FE4E    CP "N"
EFEB 280F    JR Z,DEVI3 ;IF NET, USE NUMBER OR DEFAULT TO 0
EFD0 FE54    CP "T"
EFD0 2006    JR NZ,DEVI2
EFF1
EFF1 0C      INC C
EFF2 0D      DEC C
EFF3 2007    JR NZ,DEVI3
EFF5
EFF5 0E70    LD C,TSPEED ;DEFAULT TAPE SPEED
EFF7
EFF7 0C      DEVI2:   INC C
EFF8 0D      DEC C
EFF9 2001    JR NZ,DEVI3
EFFB
EFFB 0C      INC C ;DEFAULT TO 1 IF DISC
EFFC
EFFC 21065A  DEVI3:   LD HL,PSLD
EFFF 77      LD (HL),A ;LETTER
F000 23      INC HL
F001 71      LD (HL),C ;DRIVE/STATION/SPEED
F002 C9      RET
F003
F003 CD503A  PAUSE:   CALL SYNTAX3
F006
F006 CD2E1D  CALL GETINT

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F009 1E07          LD E,7          ;BLITZ CODE FOR 'PAUSE'
F00B CD6628        CALL GRAREC        ;USE PAUSE MOD 256 AS PARAM (C)
F00E
F00E CDBD1C        PAU1:    CALL KBFLUSH        ;(HL=FLAGS)
F011 76            HALT
F012 CD5D0E        CALL BRKCR         ;CHECK BREAK, STOP IF SO
F015 3AD15A        LD A,(LASTSTAT)    ;STATPORT VALUE ON LAST INTERRUPT
F018 E608          AND 8
F01A 20F2          JR NZ,PAU1         ;JR IF IT WASN'T A FRAME INTERRUPT
F01C
F01C 78            LD A,B
F01D B1            OR C
F01E 2804          JR Z,PAU2         ;DON'T DEC BC IF PARAM WAS ZERO
F020
F020 0B            DEC BC
F021 78            LD A,B
F022 B1            OR C
F023 C8            RET Z             ;RET IF COUNTED TO ZERO
F024
F024 CB6E          PAU2:    BIT 5,(HL)
F026 28E6          JR Z,PAU1         ;LOOP IF NO KEY PRESSED
F028
F028 CBAE          RES 5,(HL)
F02A C9            RET             ;'NO KEY'
F02B
F02B 42            PROCOITEM2: LD B,D          ;B ALSO IS PARAM
F02C D610          SUB 16
F02E CAC6F0        JP Z,COINK
F031
F031 3D            DEC A
F032 CACAF0        JP Z,COPAPER
F035
F035 3D            DEC A
F036 286A          JR Z,COFLASH
F038
F038 3D            DEC A
F039 2836          JR Z,COBRIGHT
F03B
F03B 3D            DEC A
F03C 2012          JR NZ,COOVER
F03E
F03E 0E04          COINVERSE: LD C,4          ;MASK FOR BIT 2 - INVERSE
F040 7A            LD A,D
F041 FE02          CP 2
F043 3072          JR NC,INVCOLERR ;ALLOW INVERSE 0 OR 1 ONLY
F045
F045 3D            DEC A
F046 2F            CPL             ;0/1 ->00/FF
F047 32545A        LD (INVERT),A
F04A 7A            LD A,D
F04B 07            RLC A
F04C 07            RLC A
F04D 47            LD B,A          ;PARAM BIT TO BIT 2
F04E 181B          JR COINOV
F050
F050 0E01          COOVER:    LD C,1          ;MASK FOR BIT 0 - OVER
F052 7A            LD A,D          ;CHECK ORIG PARAM FOR 0/1
F053 FE04          CP 4
F055 3060          JR NC,INVCOLERR ;OVER 0/1/2/3 ALLOWED
F057
F057 1E04          LD E,4          ;BLITZ CODE FOR 'OVER'
F059 C5            PUSH BC
F05A 4F            LD C,A
F05B F5            PUSH AF
F05C CD6628        CALL GRAREC
F05F F1            POP AF
F060 C1            POP BC
F061 32555A        LD (GOVERT),A  ;GRAPHICS OVER IS 0-3
F064 FE02          CP 2
F066 D0            RET NC         ;NO FURTHER ACTION IF OVER 2 OR 3
F067
F067 32535A        LD (OVERT),A
F06A 78            LD A,B
F06B
F06B 21505A        COINOV:    LD HL,PFLAGT
F06E C32AF1        JP COCHNG      ;ADD MODIFIED PARAM TO PFLAG
F071
F071 0E40          COBRIGHT: LD C,40H
F073 3A405A        LD A,(MODE)    ;MASK FOR BIT 6 - BRIGHT
F076 FE02          CP 2
F078 7A            LD A,D          ;PARAM
F079 2824          JR Z,COBRI2
F07B
F07B FE02          CP 2
F07D 3020          JR NC,COBRI2   ;JR IF BRIGHT 8
F07F
F07F A7            AND A
F080 3A515A        LD A,(M23PAPT)
F083 5F            LD E,A
F084 3A525A        LD A,(M23INKT)
F087 2808          JR Z,COBRI1    ;JR IF BRIGHT 0
F089
F089 F688          OR 88H         ;ADD 8 TO INK
F08B F5            PUSH AF
F08C 7E            LD A,E
F08D F688          OR 88H         ;AND PAPER, IF <8
F08F 1806          JR COBRI15
F091
F091 E677          COBRI1:    AND 77H
F093 F5            PUSH AF
F094 7B            LD A,E
F095 E677          AND 77H

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F097
F097 32515A COBRI15: LD (M23PAPT),A
F09A F1 POP AF
F09B 32525A LD (M23INKT),A
F09E 7A LD A,D
F09F
F09F 0F COBRI2: RRCA ;PARAM 0/1 ENDS IN BIT 6...
FOA0 1803 JR COBRFLC
FOA2
FOA2 0E80 COFLASH: LD C,80H ;MASK FOR BIT 7 - FLASH
FOA4 7A LD A,D ;PARAM
FOA5
FOA5 0F COBRFLC: RRCA ;PARAM 0/1 TO BIT 7 (OR 6 IF FLASH)
FOA6 47 LD B,A ;MODIFIED PARAM
FOA7 7A LD A,D
FOA8 FE10 CP 16
FOAA 2003 JR NZ,COBFC2 ;ALLOW ORIG PARAM OF 0/1, OR 8/16=TRANSP
FOAC
FOAC 0F RRCA ;A=8
FOAD CB08 RRC B ;ADJ B TOO
FOAF
FOAF FE08 COBFC2: CP 8
FOB1 2806 JR Z,COFBOK
FOB3
FOB3 FE02 CP 2
FOB5 3802 JR C,COFBOK
FOB7
FOB7 CF INVCOLERR: RST 08H
FOB8 17 DB 23
FOB9
FOB9 214E5A COFBOK: LD HL,ATTRT
FOBC 78 LD A,B
FOBD CD2AF1 CALL COCHNG ;ADD FLASH 0/1 TO ATTRT
FOC0 78 LD A,B
FOC1 0F RRCA
FOC2 0F RRCA
FOC3 0F RRCA ;FLASH/BRIGHT 8 MOVED TO CORRECT BIT FOR
FOC4 1864 JR COCHNG ;ADDING TO MASKT
FOC6
FOC6 0E07 COINK: LD C,7 ;MASK FOR INK
FOC8 1807 JR CINKPAPC
FOCA
FOCA 0E38 COPAPER: LD C,38H ;MASK FOR PAPER
FOCC 7A LD A,D
FOCD 07 RLCA
FOCE 07 RLCA
FOCF 07 RLCA
FOD0 47 LD B,A ;GET PARAM BITS IN PLACE FOR PAPER
FOD1
FOD1 214E5A CINKPAPC: LD HL,ATTRT
FOD4 7A LD A,D ;PARAM
FOD5 FE10 CP 16
FOD7 3030 JR NC,CINKPAP0
FOD9
FOD9 07 RLCA
FODA 07 RLCA
FODE 07 RLCA
FODC 07 RLCA
FODD B2 OR D ;A=2 COPIES OF PARAM BITS 3-0
FODE 5F LD E,A ;MODE 3 INK/PAP
FODF 07 RLCA
FOE0 3002 JR NC,CONFBRI ;JR IF NO NEED TO FORCE BRIGHT 1 (COL<8)
FOE2
FOE2 CBF6 SET 6,(HL) ;SET BRIGHT BIT IN ATTRT FOR COLOURS 8-15
FOE4
FOE4 3A405A CONFBRI: LD A,(MODE)
FOE7 FE02 CP 2
FOE9 7B LD A,E
FOEA 2007 JR NZ,COIPM3
FOEC
FOEC 07 RLCA
FOED 07 RLCA ;BITS 5,4 AND 1,0 TO 7,6 AND 4,3
FOEE AB XOR E
FOEF E6CC AND 0CCH ;KEEP BITS 7,6,4,3 OF A
FOF1 AB XOR E ;A=4 COPIES OF PARAM BITS 1,0 IF MODE 2
FOF2 07 RLCA ;WHICH ONLY HAS 4 INKS
FOF3
FOF3 CB41 COIPM3: BIT 0,C ;TEST MASK BIT
FOF5 280D JR Z,COPAPM3 ;JR IF PAPER
FOF7
FOF7 32525A LD (M23INKT),A ;BLITZ CODE FOR 'PEN'
FOFA 1E05 LD E,5
FOFC C5 PUSH BC
FOFD 4F LD C,A
FOFE CD6628 CALL GRAREC
F101 C1 POP BC
F102 1814 JR CINKPAP2
F104
F104 32515A COPAPM3: LD (M23PAPT),A
F107 180F JR CINKPAP2
F109
F109 FE12 CINKPAP0: CP 18
F10B 30AA JR NC,INVCOLERR ;ONLY ALLOW INK/PAPER 16 OR 17 HERE
F10D
F10D 7E LD A,(HL) ;GET (ATTRT)
F10E 2807 JR Z,CINKPAP1 ;JR IF INK/PAPER 16 - NO CHNG TO ATTRT,
F110 ;JUST MASKT
F110 B1 OR C ;MAKE INK OR PAPER WHITE
F111 2F CPL ;THEN BLACK. FLIP OTHER BITS
F112 E624 AND 24H ;00 100 100
F114 2802 JR Z,CINKPAP2 ;JR IF INK/PAPER WAS LIGHT
F116

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F116 79          LD  A,C          ;USE WHITE INK OR PAPER TO CONTRAST
F117
F117 47          CINKPAP1:      LD  B,A
F118
F118 78          CINKPAP2:      LD  A,B
F119 CD2AF1      CALL COCHNG          ;CHANGE ATTRT
F11C 3E0F        LD  A,15          ;SO GET CARRY FOR INK/PAPER 16/17
F11E CD28F1      CALL COCHNGP         ;CHANGE MASKT
F121 07          RLCA
F122 07          RLCA
F123 E650        AND  50H
F125 4F          LD  C,A
F126 3E10        LD  A,16          ;SO GET CARRY FOR INK/PAPER 17
F128             ;THEN ALTER PFLAGT
F128 BA          COCHNGP:      CP  D
F129 9F          SBC  A,A
F12A
F12A AE          COCHNG:      XOR  (HL)
F12B A1          AND  C
F12C AE          XOR  (HL)
F12D 77          LD  (HL),A
F12E 79          LD  A,C
F12F 23          INC  HL
F130 C9          RET
F131
F131 CD583A      BORDER:       CALL SYNTAX6
F134
F134 111710      LD  DE,1000H+23        ;LIMIT TO <16 OR INVALID COLOUR
F137 CD621F      CALL LIMBYTE          ;A=BORDER
F13A
F13A 4F          SETBORD:      LD  C,A
F13B 69          LD  L,C
F13C 07          RLCA
F13D 07          RLCA
F13E 47          LD  B,A
F13F A9          XOR  C
F140 E620        AND  20H          ;USE BIT 5 FROM A
F142 A9          XOR  C
F143 F608        OR   08H          ;MIC OFF
F145 EB          EX  DE,HL
F146 214B5C      LD  HL,BORDCOL
F149 AE          XOR  (HL)
F14A E63F        AND  3FH          ;USE BITS 7 AND 6 (SOFF/THRO) FROM SYS VAR
F14C AE          XOR  (HL)
F14D 77          LD  (HL),A          ;USED BY SAVE/LOAD TO RESTORE BORDER, AND BEEP
F14E             ;BIT 7=SOFF STATUS
F14E EB          EX  DE,HL
F14F D3FE        OUT  (KEYPORT),A
F151 78          LD  A,B
F152 07          RLCA          ;0XXX X000
F153 2600        LD  H,0          ;BLACK INK
F155 CB6F        BIT  5,A          ;IS BORDER COLOUR LIGHT?
F157 2004        JR  NZ,BORD1      ;JR IF SO - INK IS BLACK
F159
F159 26FF        LD  H,0FFH         ;COLOUR 15/3 (WHITE) FOR LS INK (MODE 3/2)
F15B F607        OR   07H          ;AND BORDER COLOUR
F15D
F15D 32485C      BORD1:       LD  (BORDCR),A
F160 7D          LD  A,L
F161 07          RLCA
F162 07          RLCA
F163 07          RLCA
F164 07          RLCA
F165 B5          OR   L
F166 6F          LD  L,A          ;DOUBLE PAPER NIBBLE
F167 3A405A      LD  A,(MODE)
F16A FE02        CP  2
F16C 2009        JR  NZ,BORD3
F16E
F16E CD80F1      CALL M3TO2
F171 3C          INC  A
F172 2802        JR  Z,BORD2          ;USE INK 0 IF PAPER FF
F174
F174 3EFF        LD  A,0FFH         ;(USUALLY) WHITE INK OTHERWISE
F176
F176 67          BORD2:      LD  H,A
F177
F177 22305A      BORD3:      LD  (M23LSC),HL
F17A C9          RET
F17B
F17B             ;CONVERT LS PAPER TO NON-STRIPED MODE 2 COLOUR - CALLED BY MODE
F17B
F17B CD80F1      CVLSP:      CALL M3TO2          ;CONVERT L
F17E 18F7        JR  BORD3
F180
F180 7D          M3TO2:      LD  A,L
F181 07          RLCA
F182 07          RLCA          ;BITS 5,4 AND 1,0 TO 7,6 AND 4,3
F183 AD          XOR  L
F184 E6CC        AND  0CCH         ;KEEP BITS 7,6,4,3 OF A
F186 AD          XOR  L          ;A=4 COPIES OF PARAM BITS 1,0 IF MODE 2
F187 07          RLCA          ;CORRECT BIT SWOP
F188 6F          LD  L,A
F189 C9          RET
F18A
F18A CD7A3A      WINDOW:      CALL CRCOLON
F18D 283B        JR  Z,ALLWIND
F18F
F18F CDD43A      CALL EXPT4NUMS      ;L,R,T,B
F192 CD153B      CALL CHKEND
F195

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F195 CD331D      CALL GETBYTE      ;B
F198 3A5A5A     LD A,(WINDMAX)   ;LOWEST BOTTOM
F19B 91         SUB C
F19C 3839      JR C,WDERR      ;ERROR IF WINDOW BOTTOM WILL BE TO LOW
F19E          LD B,C
F19E 41         PUSH BC
F19F C5        CALL GETBYTE      ;T
F1A0 CD331D     POP BC          ;B=BOT
F1A3 C1        CP B
F1A4 B8        JR Z,WND2      ;OK IF WINDOW TOP=WINDOW BOTTOM (1 LINE HIGH)
F1A5 2802      JR NC,WDERR     ;ERROR IF WINDOW TOP WILL BE BELOW BOTTOM
F1A7          LD C,A
F1A7 302E     WND2:      PUSH BC          ;BOT/TOP
F1A9 C5        CALL GETBYTE      ;R
F1AA 4F        LD A,(WINDMAX+1) ;MAX RHS MARGIN
F1AB CD331D     CP C
F1AE 3A5B5A     JR C,WDERR     ;ERROR IF TOO FAR RIGHT
F1B1 B9
F1B2 3823
F1B4          PUSH BC
F1B4 C5        CALL GETBYTE      ;LHS
F1B5 CD331D     POP HL          ;L=RHS
F1B8 E1        CP L
F1B9 BD        JR NC,WDERR     ;ERROR IF WINDOW IS ONE CHAR OR LESS WIDE
F1BA 301B
F1BC          LD H,A
F1BC 67        SETWIND:  LD (UWRHS),HL   ;HL=LHS/RHS
F1BD 22385A     POP HL          ;HL=BOT/TOP
F1C0 E1        LD (UWTOP),HL
F1C1 223A5A     LD H,L
F1C4 65        LD L,A
F1C5 6F        LD (SPOSNU),HL ;LHS
F1C6 226C5A     RET          ;TOP/LHS
F1C9 C9
F1CA          CALL CHKEND
F1CA CD153B     ALLWIND:
F1CD          LD HL,(WINDMAX) ;L=BOT, H=RHS
F1CD 2A5A5A     XOR A
F1D0 AF        LD D,L
F1D1 55        LD E,A
F1D2 5F        ;DE=BOT/TOP
F1D3 D5        PUSH DE
F1D4 6C        LD L,H
F1D5 18E5     JR SETWIND   ;L=RHS
F1D7          RST 08H
F1D7 CF        WDERR:   DB 54
F1D8 36        ;'Invalid WINDOW'
F1D9
F1D9          CALL SYNTAX8
F1D9 CD5F3A     OUT:
F1DC          CALL GETBYTE
F1DC CD331D     PUSH AF
F1DF F5        CALL GETINT
F1E0 CD2E1D     POP AF
F1E3 F1        OUT (C),A
F1E4 ED79      RET
F1E6 C9
F1E7          CALL CHKEND
F1E7 CD153B     STOP:
F1EA CF        RST 08H
F1EB 10        DB 16
F1EC          ;'STOP statement'
F1EC          CALL SYNTAX3
F1EC CD503A     RANDOMIZE: ;NUMBER OR ZERO
F1EF          CALL GETINT
F1EF CD2E1D     LD A,H
F1F2 7C        OR L
F1F3 B5        JR NZ,RANDOM1
F1F4 2003
F1F6          LD HL,(FRAMES) ;RANDOMIZE OR RANDOMIZE 0 USES FRAMES
F1F6 2A785C     RANDOM1: LD (SEED),HL
F1F9          RET
F1F9 22765C
F1FC C9
F1FD          ;ON ERROR, FINDER, MNINIT, PALETTE, BLOCKS,
F1FD          ;KEY, DEVICE, PAUSE, COITEM2
F1FD          INCLUDE SCRFN.SAM ;COPY, SCREEN$, LIST, SPACES, EDPTR2
F1FD          ;SCRFN.SAM - TEXT/GRAPHICS COPY, SCREEN$ FUNCTION, ATTR FN, POINT, BORDER,
F1FD          ;LOOK SAM, WINDOW, ZAP ETC.
F1FD          ;MAIN COPY ROUTINE:
F1FD          CP 0FFH
F1FD FEFF     COPY:   JR NZ,GRCOPY
F1FF 2007
F201          ;TEXT COPY
F201          RST 20H
F201 E7        ;SKIP 0FFH
F202 FE70     CP CHRSTOK
F204 C2290D   JP NZ,NONSENSE
F207          RST 20H
F207 E7
F208          CALL CHKEND
F208 CD153B     GRCOPY:
F20E          DB 3EH
F20E 3E        JGCOPY:  ;'LD A,0AFH' **
F20C          XOR A
F20C AF        JTCOPY:
F20D

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F20D 2ADA5A          LD HL,(DMPV)
F210
F210 24          JPOPT:   INC H
F211 25          DEC H
F212 C8          RET Z
F213
F213 E9          JP (HL)          ;A=0 FOR TEXT COPY, 0AF FOR GRAPHICS
F214
F214          ;SCREEN$(L,C)
F214 CDAE3A      IMSCREENS: CALL EXB2NUMB ;CHECK (X,Y). CY IF RUNNING
F217 D0          RET NC
F218
F218 3A385A      LD A,(UWRHS)
F21B 3C          INC A
F21C 6F          LD L,A          ;L=RHS LIMIT FOR COL, PLUS 1
F21D 3A3B5A      LD A,(UWBOT)
F220 C603        ADD A,3        ;ALLOWS FOR LW OF 2 LINES
F222 67          LD H,A        ;H=BOT LIMIT FOR LINE, PLUS 1
F223 CDA4CF      CALL GETCP    ;GET POSN IN DE
F226 CD30F2      CALL IMSCSR
F229 D2673C      JP NC,CWKSTK  ;IF FOUND, STACK 1 BYTE STRING, COPY TO WORKSP
F22C AF          XOR A
F22D C3DA1C      JP STACKA    ;ELSE STACK NULL STRING
F230
F230          ;CALLED BY TEXT COPY AND SCREEN$ FN
F230          ;ENTRY: DE=LINE/COL
F230          ;EXIT: CY IF FOUND, (HL)=CHAR, BC=1, ELSE NC, A=0
F230
F230 21735A      IMSCSR:   LD HL,DEVICE
F233 7E          LD A,(HL)
F234 3600        LD (HL),0     ;ENSURE DEVICE=UPPER SCREEN, OR ANYDEADDR FAILS
F236 F5          PUSH AF
F237 E5          PUSH HL
F238 CDB73D      CALL ANYDEADDR ;GET DE=SCREEN ADDR, CY IF 6-PIX CHARS IN USE,
F23B            ;(IN WHICH CASE NZ/Z=ODD/EVEN COL)
F23B E1          POP HL
F23C C1          POP BC
F23D 70          LD (HL),B
F23E EB          EX DE,HL
F23F 118851      LD DE,SCRNBUF ;BUFFER WILL HOLD TARGET CHAR IN A STANDARD FORM
F242 F5          PUSH AF
F243 3A405A      LD A,(MODE)
F246 FE02        CP 2
F248 3822        JR C,SCM01
F24A
F24A F1          POP AF        ;CY IF 6-PIX, NZ/Z=ODD/EVEN COL
F24B F5          PUSH AF
F24C CD4727      CALL CHARCOMP ;COMPRESS SCREEN AREA TO BUFFER USING TOP LHS
F24F            ;PIXEL OF CHAR AS BACKGROUND
F24F F1          POP AF
F250 3030        JR NC,SCBMCH ;JR IF NOT 6-PIX - BUFFER OK
F252
F252 017E08      LD BC,087EH   ;8 BYTES TO ROTATE BY 1 PIX LEFT OR RIGHT FOR
F255            ;CENTRAL POSITION, C=MASK TO TRIM LHS AND RHS BITS
F255 218851      LD HL,SCRNBUF
F258 2809        JR Z,SC6EAL  ;JR IF EVEN COLUMN
F25A
F25A 7E          SC6OAL:   LD A,(HL)
F25B 07          RLCA
F25C A1          AND C        ;MASK OFF BITS 7 AND 0, WHICH MAY BE JUNK
F25D 77          LD (HL),A
F25E 23          INC HL
F25F 10F9        DJNZ SC6OAL
F261
F261 181F        JR SCBMCH
F263
F263 7E          SC6EAL:   LD A,(HL)
F264 0F          RRCA
F265 A1          AND C
F266 77          LD (HL),A
F267 23          INC HL
F268 10F9        DJNZ SC6EAL
F26A
F26A 1816        JR SCBMCH
F26C
F26C          ;MODES 0 AND 1 DO NOT NEED COMPRESSION OF SCRN CHAR DATA - BUT TRANSFER IT
F26C
F26C F1          SCM01:   POP AF        ;JUNK FLAGS FOR 6-PIX
F26D 010008      LD BC,0800H  ;BYTES TO DO/NO INVERSE
F270 CDBB3F      CALL SREAD
F273 17          RLA
F274 3001        JR NC,SCM01L
F276
F276 0D          DEC C        ;MASK=FF FOR INVERTING CHAR IF TOP LH PIX=FORGROUND
F277
F277 CDBB3F      SCM01L:   CALL SREAD
F27A A9          XOR C
F27B 12          LD (DE),A
F27C CDF70C      CALL NXTDOWN ;DROP HL TO NEXT SCAN
F27F 13          INC DE      ;NEXT BUFF POSN
F280 10F5        DJNZ SCM01L
F282
F282          ;SCREEN$ BUFFER MATCH - MATCH BUFFER WITH CHAR PATTERNS
F282
F282 2A365C      SCBMCH:   LD HL,(CHARS)
F285 24          INC H
F286 3E60        LD A,96     ;CHARS TO CHECK (32-127)
F288 CDA6F2      CALL SCREENSR
F28B 300F        JR NC,SCRNFND
F28D
F28D 2A7B5C      LD HL,(UDG) ;PTS TO CHR$ 144

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F290 0180FF          LD BC,-128
F293 09             ADD HL,BC           ;PT TO CHR$ 128
F294 3E29          LD A,41           ;128-168
F296 CDA6F2        CALL SCREENSR
F299 D8             RET C             ;RET IF NOT FOUND
F29A
F29A C660          UDFGND:   ADD A,96           ;1-41 -> 97-137
F29C
F29C C620          SCRNFND:  ADD A,32           ;1-96 -> 32-127, 97-137 -> 128-168
F29E 010100        LD BC,1           ;LEN=1
F2A1 21C85A        LD HL,TEMPW1
F2A4 77            LD (HL),A         ;NC='FOUND'
F2A5 C9            RET
F2A6
F2A6
F2A6 ;SR TO CHECK B CHARS IN CHAR. GENERATOR AT (HL) VS. CHAR IN SCRNBUF
F2A6 ;ENTRY: A=NO. OF CHARS, HL PTS TO CHARSET
F2A6 ;EXIT WITH NC IF MATCHED, A=CHAR MATCH POSN, 0 TO B-1, OR CY SET=FAIL
F2A6
F2A6 47             SCREENSR: LD B,A
F2A7 08             EX AF,AF'         ;A'=CHARS TO CHECK (KEPT TILL END)
F2A8 118C51        LD DE,SCRNBUF+4
F2AB 1A            LD A,(DE)
F2AC 4F            LD C,A           ;C=BYTE 4 OF TARGET CHAR
F2AD 1B            DEC DE
F2AE 1A            LD A,(DE)        ;A=BYTE 3 OF TARGET CHAR
F2AF 23            INC HL
F2B0 23            INC HL
F2B1 23            INC HL           ;PT HL TO BYTE 3 OF CHAR GEN. CHARACTER
F2B2 110800        LD DE,8          ;FOR STEPPING TO NEXT CHAR
F2B5 FE            DB 0FEH         ;'JR+1'
F2B6
F2B6 19             SCREENLP: ADD HL,DE
F2B7 BE            CP (HL)         ;CHECK BYTE 3 FOR MATCH
F2B8 2804          JR Z,SCREEN2     ;JR TO CHECK BYTE 4 IF NEEDED
F2BA
F2BA 10FA          SCREEN1:  DJNZ SCREENLP
F2BC
F2BC 37             SCF             ;'FAILED'
F2BD C9            RET
F2BE
F2BE 79             SCREEN2:  LD A,C           ;BYTE 4 OF TARGET CHARACTER
F2BF 23            INC HL
F2C0 BE            CP (HL)         ;VS. BYTE 4 IN CHAR. GEN. CHARACTER
F2C1 2B            DEC HL
F2C2 7E            LD A,(HL)
F2C3 20F5          JR NZ,SCREEN1
F2C5
F2C5 E5            PUSH HL
F2C6 C5            PUSH BC
F2C7 2B            DEC HL
F2C8 2B            DEC HL
F2C9 2B            DEC HL
F2CA 118851        LD DE,SCRNBUF   ;PT TO BYTE 0 IN CHAR. GEN CHARACTER
F2CD 0608          LD B,8          ;AND BYTE 0 OF TARGET CHAR IN BUFFER
F2CF
F2CF 1A             FULCKLP:  LD A,(DE)
F2D0 BE            CP (HL)
F2D1 2808          JR Z,FULCK1    ;JR IF FULL MATCH STILL OK
F2D3
F2D3 C1             POP BC
F2D4 E1             POP HL
F2D5 7E            LD A,(HL)
F2D6 110800        LD DE,8
F2D9 18DF          JR SCREEN1
F2DB
F2DB 23             FULCK1:   INC HL
F2DC 13            INC DE
F2DD 10F0          DJNZ FULCKLP   ;LOOP TILL ALL 8 MATCHED OK
F2DF
F2DF C1             POP BC
F2E0 E1             POP HL
F2E1 08             EX AF,AF'       ;CHARS TO CHECK
F2E2 90             SUB B           ;FIRST CHAR MATCH GIVES 0, LAST GIVES ORIG B-1
F2E3 C9            RET             ;WITH NC='MATCHED'.
F2E4
F2E4 ;PT 2 OF LIST
F2E4
F2E4 CD9006        LSTR1:     CALL SPACAN
F2E7
F2E7 CD14F3        LSTLNL:   CALL OUTLINE
F2EA D8            RET C         ;RET IF HIT END OF PROG
F2EB
F2EB D7            RST 10H
F2EC CD5602        CALL R1OFRD
F2EF 47            LD B,A
F2F0 CDEF3F        CALL CHKHL     ;**
F2F3 23            INC HL
F2F4 CD5602        CALL R1OFRD
F2F7 4F            LD C,A
F2F8 2B            DEC HL         ;BC=NUMBER OF NEXT LINE
F2F9 EB            EX DE,HL
F2FA 2A7F5A        LD HL,(LAST)  ;LAST LINE
F2FD A7            AND A
F2FE ED42          SBC HL,BC
F300 EB            EX DE,HL
F301 30E4          JR NC,LSTLNL  ;LOOP UNTIL PAST LAST LINE ASKED FOR ('LAST LINE'=
F303
F303 3A3C5C        LD A,(TVFLAG) ;EPPC IF AUTO-LIST)
F306 E610          AND 10H
F308 C8            RET Z         ;RET IF NOT AN AUTO-LIST, ELSE FILL REST OF SCREEN
F309
F309 3A595A        LD A,(WINDBOT)

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F30C 5F          LD E,A
F30D 3A6D5A     LD A,(SPOSNU+1) ;PRINT POSN ROW
F310 93         SUB E
F311 38D4      JR C,LSTLNL
F313           RET
F313 C9
F314           ;EXIT: CY=HIT END OF PROG, ELSE NC AND 0D JUST PRINTED.
F314           OUTLINE: CALL R10FRD ;LN MSB
F314 CD5602     LD B,A
F317 47         ADD A,1
F318 C601      RET C ;RET IF FF END-OF-PROG STOPPER
F31A D8
F31B 23        INC HL
F31C CD5602     CALL R10FRD
F31F 4F        LD C,A ;BC=CURRENT LN NO.
F320 3ABE5A    LD A,(NXTSPCS)
F323 32BC5A    LD (OLDSPCS),A ;IN CASE LINE IS LAST ON SCREEN AND NEEDS
F326           ;TO BE PRINTED TWICE - ALLOWS SPACES TO BE
F326 AF        XOR A ;RESET BEFORE 2ND TIME **
F327 EB        EX DE,HL ;'BEFORE CURRENT LINE'
F328 2A495C    LD HL,(EPPC)
F32B ED42     SBC HL,BC ;NC IF CUR LN=EPPC OR IS LESS THAN EPPC
F32D EB        EX DE,HL ;NC,Z IF '>' TO BE PRINTED
F32E F5        PUSH AF
F32F 3001     JR NC,OUTLN2 ;JR IF 'BEFORE CURRENT LINE'
F331           INC A
F331 3C
F332           OUTLN2: LD (BCREG),A ;1=CURRENT LINE HAS BEEN PRINTED
F332 32865B    CALL PRNUMB2 ;O/P NUMBER BC WITH LEADING SPACES
F335 CDB4F5    LD A,(DEVICE)
F338 3A735A    AND A
F33B A7        JR NZ,OUTLN22 ;JR IF NOT UPPER SCREEN
F33C 200F
F33E 3A585A    LD A,(WINDTOP)
F341 5F        LD E,A
F342 3A6D5A    LD A,(SPOSNU+1) ;LINE
F345 93        SUB E ;GET LINE REL. TO WINDOW
F346 C652     ADD A,>LPT
F348 5F        LD E,A
F349 165B     LD D,LPT/256
F34B 7A        LD A,D
F34C 12        LD (DE),A ;ENTRY IN LPT SHOWS LINE HAS A LINE NUMBER
F34D           OUTLN22: INC HL
F34E 23        INC HL
F34F 23        INC HL ;PT TO FIRST CHAR IN LINE
F350 F1        POP AF
F351 200C     JR NZ,OUTLN3
F353           CALL PRLCU ;PRINT '>'
F353 CD64F5
F356           ;USED BY EDRPRT
F356 EB        OUTLN25: EX DE,HL
F357 213B5C    LD HL,FLAGS
F35A CBC6     SET 0,(HL) ;'NO LEADING SPACE NOW'
F35C EB        EX DE,HL
F35D 1803     JR OUTLN4
F35F           OUTLN3: LD A," "
F35F 3E20     RST 10H ;PRINT SPACE (ALSO SETS 'NO LEADING SPACE')
F361 D7
F362           OUTLN4: XOR A
F362 AF        LD (NXTSPCS),A
F363 32C05A    LD A,(LISTFLG)
F366 3AB85A    AND A
F369 A7        CALL R10FRD ;FIRST CHAR IN LINE
F36A CD5602    PUSH HL ;LINE PTR
F36D E5        CALL NZ,SPACES ;INDENT IF FLAG SAYS 'PRETTY LISTING'
F36E C411F4    POP HL
F371 E1        EX DE,HL ;SAVE LINE PTR IN DE
F372 EB        XOR A
F373 AF        LD (INQUFG),A ;'NOT IN QUOTES'
F374 32BA5A
F377           OUTLNLP: LD HL,(XPTR)
F377 2AA35A    AND A
F37A A7        SBC HL,DE
F37B ED52     CALL Z,PRFLQUERY ;PRINT A FLASHING '?' IF SYNTAX ERROR PTR
F37D CC6EF5    CALL OPCURS0R
F380 CD39F5    EX DE,HL
F383 EB        CALL R10FFCL
F384 CD0102    DW RDCN ;=LD A,(HL): CALL NUMBER, WITH ROM1 OFF
F387 A100     LD (LSPTR),HL ;LINE SCAN PTR - USED BY CUOP O/P ROUTINE
F389 228B5B    INC HL
F38C 23        CP 0DH
F38D FE0D     RET Z
F38F C8
F390 EB        EX DE,HL ;DE=LINE PTR
F391           CP ":"
F391 FE3A     JR NZ,OUTCH2
F393 2041
F395 67        LD H,A
F395 3AB85A    LD A,(LISTFLG)
F399 A7        AND A
F39A 7C        LD A,H
F39B 2841     JR Z,OUTCH3 ;JR IF NO PRETTY LISTING
F39D           LD A,(INQUFG)
F39D 3ABA5A

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F3A0 0F          RRCA          ;BIT 0=1 IF INSIDE
F3A1 7C          LD A,H          ;':'
F3A2 383A       JR C,OUTCH3      ;JR IF ':' IS INSIDE QUOTES
F3A4
F3A4 3A715C     LD A,(FLAGX)
F3A7 E620       AND 20H
F3A9 7C          LD A,H
F3AA 2032       JR NZ,OUTCH3      ;JR IF INPUT MODE
F3AC
F3AC           ;DO TAB 0 IF USING LOWER SCREEN (TO OVER-WRITE JUNK WITH SPACES) OR DO CR FOR
F3AC           ;SPEED IF NOT; FOLLOW EITHER WITH 6 SPACES TO INDENT TEXT
F3AC
F3AC 3ABD5A     LD A,(INDOPFG)
F3AF F5          PUSH AF
F3B0 AF          XOR A
F3B1 32BD5A     LD (INDOPFG),A      ;NO INDENTED O/P SO TAB FILLING LINE AVOIDS INDENT
F3B4 3A735A     LD A,(DEVICE)
F3B7 3D          DEC A
F3B8 3E0D       LD A,0DH
F3BA 2006       JR NZ,TABS2      ;JR IF NOT LOWER SCREEN
F3BC
F3BC 3E17       LD A,17H          ;TAB
F3BE D7         RST 10H
F3BF AF          XOR A
F3C0 D7         RST 10H
F3C1 AF          XOR A
F3C2
F3C2 D7         TABS2:    RST 10H
F3C3 0606       LD B,6
F3C5 CD76DE     CALL QPBSP
F3C8 F1         POP AF
F3C9 32BD5A     LD (INDOPFG),A
F3CC
F3CC EB          EX DE,HL
F3CD CD5602     CALL R10FRD
F3D0 EB          EX DE,HL          ;A=(DE) (CHAR TO O/P NEXT)
F3D1 CD11F4     CALL SPACES      ;SET SPACES, O/P CURRENT SPACES
F3D4 18A1       JR OUTLNLP
F3D6
F3D6 FE22       OUTCH2:   CP 22H
F3D8 2004       JR NZ,OUTCH3
F3DA
F3DA 21BA5A     LD HL,INQUFG
F3DD 34         INC (HL)          ;FLIP BIT 0 (INSIDE/OUTSIDE QUOTES FLAG)
F3DE
F3DE D7         OUTCH3:   RST 10H
F3DF 1896       JR OUTLNLP
F3E1
F3E1           ;SCROLL TABLE ENTRIES
F3E1           ;ENTRY: A=LINES TO SCROLL BY, D=1 IF UP, NOT 1 IF DOWN
F3E1
F3E1 6F         STENTS:   LD L,A
F3E2 3E1E       LD A,30
F3E4 95         SUB L
F3E5 4F         LD C,A
F3E6 AF          XOR A
F3E7 47         LD B,A
F3E8 67         LD H,A
F3E9 7D         LD A,L
F3EA
F3EA           ;HL=LINES TO SCROLL BY, BC=30-LINES TO SCROLL BY, A=LINES TO SCROLL BY, NC
F3EA
F3EA 15         DEC D
F3EB 2811       JR Z,PTU          ;JR IF SCROLL UP
F3ED
F3ED 116F5B     LD DE,LPT+29
F3F0 D5         PUSH DE
F3F1 EB          EX DE,HL          ;HL=LPT+29, DE=LINES
F3F2 ED52       SBC HL,DE        ;HL=LPT+29-LINES
F3F4 D1         POP DE
F3F5 EDB8       LDDR
F3F7 47         LD B,A
F3F8
F3F8 AF          XOR A          ;(NEW LINE FOR CURSOR SET BY PRINTING OF LINE)
F3F9
F3F9 12         PDCL:    LD (DE),A      ;NEW ENTRIES IN TABLE ARE ZEROS
F3FA 1B         DEC DE
F3FB 10FC       DJNZ PDCL
F3FD
F3FD C9         RET
F3FE
F3FE 11525B     PTU:    LD DE,LPT
F401 19         ADD HL,DE
F402 EDB0       LDIR
F404 47         LD B,A
F405 218D5B     LD HL,LNPTR
F408 7E         LD A,(HL)
F409 90         SUB B
F40A 77         LD (HL),A      ;NEW LINE FOR CURSOR
F40B AF          XOR A
F40C
F40C 12         PTCL:   LD (DE),A
F40D 13         INC DE
F40E 10FC       DJNZ PTCL
F410
F410 C9         RET
F411
F411 21BE5A     SPACES:  LD HL,NXTSPCS   ;POINT TO 'NEXT-SPACES' VAR.
F414 E5         PUSH HL
F415 46         LD B,(HL)
F416 23         INC HL
F417 70         LD (HL),B      ;CURRENT SPACES=NEXT SPACES

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F418 23          INC HL
F419 46          LD B,(HL)
F41A 23          INC HL
F41B 70          LD (HL),B          ;CURRENT THEN SPACES=NEXT THEN SPACES
F41C E1          POP HL          ;PTR TO NEXT-SPACES
F41D
F41D FED4        CP 0D4H          ;DOTOK
F41F 2843        JR Z,INCSPCS
F421
F421 FED7        CP 0D7H          ;LIFTOK
F423 283F        JR Z,INCSPCS
F425
F425 FECA        CP 0CAH          ;DEFPROCTOK
F427 283B        JR Z,INCSPCS
F429
F429 FEC0        CP 0C0H          ;FORTOK
F42B 2837        JR Z,INCSPCS          ;THESE CMDS NEED NEXT SP=NEXT SP+INDENT
F42D              ;(INDENT FROM NEXT STATEMENT ONWARDS)
F42D FED5        CP 0D5H          ;LOOPTOK
F42F 280C        JR Z,DECSPCS
F431
F431 FECB        CP 0CBH          ;ENDPROCTOK
F433 2808        JR Z,DECSPCS
F435
F435 FEDB        CP 0DBH          ;ENDIFTOK
F437 2804        JR Z,DECSPCS          ;THESE CMDS (AND NEXT) NEED TO CANCEL INDENT FOR
F439              ;CURRENT AND LATER STATEMENTS.
F439
F439 FEC1        CP 0C1H          ;NEXTTOK
F43B 2008        JR NZ,SPACES2
F43D
F43D CD88F4      DECSPCS: CALL SPACESR          ;CURRENT=CURRENT-INDENT
F440 46          LD B,(HL)
F441 2B          DEC HL
F442 70          LD (HL),B          ;NEXT SPACES=CURRENT
F443 1828        JR SPACES4
F445
F445 FED6        SPACES2: CP 0D6H          ;EXITIFTOK
F447 280E        JR Z,SPACES3
F449
F449 FED9        CP 0D9H          ;LELSETOK
F44B 280A        JR Z,SPACES3
F44D
F44D FED3        CP 0D3H          ;LOOPIFTOK
F44F 2806        JR Z,SPACES3          ;LOOP IF, LELSE AND EXIT IF CANCEL INDENT FOR
F451              ;CURRENT STAT ONLY.
F451 23          INC HL
F452 23          INC HL          ;PT TO SPACES THAT WILL CANCEL AT LINE END (SIF)
F453 FEDA        CP 0DAH          ;ELSETOK
F455 2005        JR NZ,SPACES35          ;SHORT ELSE CANCELS SOME OF THEM, AS DOES 'ON'
F457
F457 CD88F4      SPACES3: CALL SPACESR
F45A 1811        JR SPACES4
F45C
F45C FED8        SPACES35: CP 0D8H          ;SIFTOK
F45E 2804        JR Z,INCSPCS          ;SHORT IF INDENTS FOR LATER STATEMENTS, THIS LINE
F460
F460 FEDE        CP 0DEH          ;ONTOK. AS DOES 'ON'
F462 2009        JR NZ,SPACES4
F464
F464 3AB85A      INCSPCS: LD A,(LISTFLG)
F467 86          ADD A,(HL)
F468 77          LD (HL),A
F469 FE          DB 0FEH          ;"JR+3" (CP 3EH: LD B,FEH)
F46A
F46A              ;CALLED FROM MAIN PRINT ROUTINE WHEN LINE FULL
F46A
F46A 3E06        INDOPEN: LD A,6
F46C FE          DB 0FEH          ;'JR+1'
F46D
F46D AF          SPACES4: XOR A
F46E 21BF5A      LD HL,CURSPCS
F471 86          ADD A,(HL)
F472 23          INC HL
F473 23          INC HL
F474 86          ADD A,(HL)
F475 C8          RET Z
F476
F476 47          LD B,A
F477 2A565A      LD HL,(WINDRHS)
F47A 7D          LD A,L
F47B 94          SUB H          ;SUB RHS,LHS=WIDTH-1
F47C FE0A        CP 10
F47E D8          RET C          ;NO INDENT IF 10 COLS OR LESS
F47F
F47F D605        SUB 5
F481 B8          CP B
F482 3001        JR NC,SPCS5          ;FULL INDENT IF ROOM
F484
F484 47          LD B,A          ;ELSE INDENT BY WIDTH-6
F485
F485 C376DE      SPCS5: JP OPBSP
F488
F488 23          SPACESR: INC HL
F489 3AB85A      LD A,(LISTFLG)
F48C 47          LD B,A
F48D 7E          LD A,(HL)
F48E 90          SUB B
F48F 77          LD (HL),A
F490 D0          RET NC
F491
F491 3600        LD (HL),00H
F493 C9          RET

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F494
F494
F494
F494 CD8E11      EDPTR2:   CALL TEMPS
F497 CD893D      CALL POFETCH
F49A D5          PUSH DE          ;SAVE SCRPN POSN SO THAT SEVERAL EDPRTS CAN ALL
F49B                                     ;START AT THE SAME POSN, NOT CONCATENATED!
F49B 3A585A      LD A,(WINDTOP)
F49E 32CF5A      LD (TEMPB2),A
F4A1 213C5C      LD HL,TVFLAG
F4A4 CBAE        RES 5,(HL)          ;'NO NEED TO CLEAR LS ON KEYSTROKE'
F4A6 CB9E        RES 3,(HL)          ;'NO NEED TO COPY LINE TO LOWER SCRPN'
F4A8 2A3D5C      LD HL,(ERRSP)
F4AB E5          PUSH HL
F4AC 21F7F4      LD HL,EDPE        ;NEW ERROR HANDLER
F4AF E5          PUSH HL
F4B0 ED733D5C    LD (ERRSP),SP
F4B4 CDC204      CALL SETDE        ;DE=START OF ELINE OR INPUT LINE
F4B7 2A825C      LD HL,(OLDPOS)
F4BA E5          PUSH HL          ;POSN OF END OF LINE IN LOWER SCREEN
F4BB EB          EX DE,HL        ;HL=LINE START
F4BC 0156F3      LD BC,OUTLN25
F4BF 3A715C      LD A,(FLAGX)
F4C2 E620        AND 20H
F4C4 200C        JR NZ,EDIM        ;JR IF INPUT MODE - NO INDENT
F4C6
F4C6 7E          LD A,(HL)
F4C7 FE0D        CP 0DH
F4C9 280A        JR Z,EDCOP        ;JR IF LINE EMPTY ** BUG FIX
F4CB
F4CB CD9006      CALL SPACAN
F4CE CDC508      CALL IOPCL        ;PRINT THE LINE, INDENTED
F4D1 BF          CP A            ;Z
F4D2
F4D2 C41600      EDIM:        CALL NZ,BCJUMP
F4D5
F4D5 EB          EDCOP:      EX DE,HL        ;DE=LINE PTR
F4D6 CD39F5      CALL OPCURSOR    ;PRINT THE CURSOR IF IT IS AT THE END OF THE LINE
F4D9                                     ;(OR IT HAS BEEN PRINTED ALREADY)
F4D9 CD8E11      CALL TEMPS
F4DC CD893D      CALL POFETCH    ;USE VALUE AS NEW 'OLDPOS'
F4DF E1          POP HL        ;OLDPOS
F4E0 CD14F5      CALL LSASR      ;ADJUST IF LS SCROLLED
F4E3 D5          PUSH DE        ;NEW OLDPOS
F4E4 E5          PUSH HL
F4E5
F4E5 C1          EDBL:      POP BC        ;OLDPOS
F4E6 CD893D      CALL POFETCH    ;NEW POSN OF END OF LINE IN LOWER SCREEN
F4E9 EB          EX DE,HL
F4EA A7          AND A
F4EB ED42        SEC HL,BC        ;NORMALLY NEW POSN IS FURTHER RIGHT, OR DOWN, AS
F4ED 300F        JR NC,EDBE      ;TEXT IS ADDED, SO NC. BUT IF DELETE USED, CY
F4EF
F4EF C5          PUSH BC
F4F0 3E20        LD A," "
F4F2 CD7905      CALL FONOP
F4F5 18EE        JR EDBL        ;NORMAL OUTPUT
F4F7                                     ;LOOP TILL LINE BLANKED TO OLD END-OF-LINE.
F4F7
F4F7
F4F7 CD8804      EDPTRT ERRORS COME HERE
F4FA CD893D      EDPE:      CALL WARNBZ
F4FD 21          CALL POFETCH    ;FOR OLDPOS
F4FE D1          DB 21H        ;'JR+2'
F4FF E1          EDBE:      POP DE        ;LAST END-OF-LINE POSN
F500
F500 E1          POP HL        ;ERROR HANDLER ADDR
F501 223D5C      LD (ERRSP),HL
F504 ED53825C    LD (OLDPOS),DE
F508 E1          POP HL        ;ORIG SCRPN POSN
F509 CD14F5      CALL LSASR
F50C CD62DC      CALL POSTORE    ;ORIG SCRPN POSN, MODIFIED IF SCOLLED UP
F50F AF          XOR A
F510 32A45A      LD (XPTR+1),A  ;CANCEL ANY '?' ERROR MARKER
F513 C9          RET
F514
F514 3ACF5A      LSASR:     LD A,(TEMPB2)
F517 47          LD B,A
F518 3A585A      LD A,(WINDTOP)
F51B 90          SUB B          ;A IS EG -1 IF LW HAS EXPANDED UP BY ONE
F51C 84          ADD A,H        ;EG ADJUST PRINT LINE UP BY ONE IF LS SCROLLED
F51D 67          LD H,A
F51E C9          RET
F51F
F51F
F51F
F51F
F51F ED4B6E5A     ;EDITOR'S SPECIAL CURSOR OUTPUT TO SET SCREEN POSN
F523 2AC25A      CUOPP:     LD BC,(SPOSNL)
F526 A7          LD HL,(KPOS)
F527 ED42        AND A
F529 200B        SEC HL,BC
F52B
F52B 2A8B5B      LD HL,(LSPTR)
F52E 229A5A      LD (KCUR),HL
F531 F5          PUSH AF
F532 CD50F5      CALL OPCUR2
F535 F1          POP AF        ;PREVENT LINE BEING BRIEFLY PRINTED 1 CHAR SHORTER
F536 C37905      CUOP2:    JP FONOP      ;AS OLD CURSOR VANISHES AND NEW CURS. POSN FOUND
F539
F539

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F539          ;OP CURSOR IF DE=KCUR.
F539
F539 2A9A5A   OPCURSOR: LD HL,(KCUR)
F53C A7       AND A
F53D ED52    SBC HL,DE
F53F C0      RET NZ          ;RET IF THIS ISN'T CURSOR'S ADDR IN LINE
F540
F540 DBFB    IN A,(251)
F542 67      LD H,A
F543 3A995A  LD A,(KCURP)
F546 AC      XOR H
F547 E61F    AND 1FH
F549 C0      RET NZ          ;**
F54A
F54A 2A6E5A  LD HL,(SPOSNL)
F54D 22C25A  LD (KPOS),HL          ;SAVE SCREEN POSN OF CURSOR
F550
F550 2AFE5A  OPCUR2: LD HL,(KURV)
F553 CD10F2  CALL JPOPT
F556
F556 2A015A  LD HL,(KURCHAR)
F559 3A6A5C  LD A,(FLAGS2)
F55C E608    AND 08H
F55E 7D      LD A,L
F55F 280F    JR Z,PRINVERT      ;JR IF CAPS LOCK OFF
F561
F561 7C      LD A,H
F562 180C    JR PRINVERT
F564
F564          ;PRINT LINE CURSOR - USED BY MAIN LIST ROUTINE AND FUPDN
F564
F564 3A6D5A  PRLCU: LD A,(SPOSNU+1)
F567 328D5B  LD (LNPTR),A          ;STORE LINE NO. WITH CURSOR
F56A 3A005A  LD A,(LNCUR)
F56D FE      DB 0FEH          ;"JR+2" (CP 3EH: CCF). PRINT INVERSE '>'
F56E
F56E 3E3F    PRFLQUERY: LD A,"?"
F570
F570          ;PRINT CHAR IN 'A' REG IN INVERSE VIDEO
F570          ;USE CALL TO MNOP (VIA FONOP), NOT RST 10H, IN CASE INVERSE CHAR IS PRINTED
F570          ;BETWEEN CC AND ITS PARAMETER (AND CHANNEL ADDR HAS BEEN CHANGED).
F570
F570 47      PRINVERT: LD B,A
F571 E5      PUSH HL
F572 21505A  LD HL,PFLAGT
F575 7E      LD A,(HL)
F576 F5      PUSH AF
F577 CBD6    SET 2,(HL)          ;INVERSE 1
F579 3A545A  LD A,(INVERT)
F57C F5      PUSH AF
F57D 3ABA5A  LD A,(INQUFG)
F580 F5      PUSH AF
F581 3A345A  LD A,(BGFLG)
F584 F5      PUSH AF
F585 3EFF    LD A,OFFH
F587 32BA5A  LD (INQUFG),A          ;'IN QUOTES' SO CURSORS CAN BE UDGS
F58A 32545A  LD (INVERT),A
F58D 32345A  LD (BGFLG),A
F590 78      LD A,B
F591 D5      PUSH DE
F592 CD7905  CALL FONOP
F595 D1      POP DE
F596 F1      POP AF
F597 32345A  LD (BGFLG),A
F59A F1      POP AF
F59B 32BA5A  LD (INQUFG),A
F59E F1      POP AF
F59F 32545A  LD (INVERT),A
F5A2 F1      POP AF
F5A3 32505A  LD (PFLAGT),A
F5A6 E1      POP HL
F5A7 C9      RET
F5A8
F5A8          ;PRINT INTEGER IN A, AS 1-3 CHARS. HL IS SAVED. USED FOR STAT AND ERROR NUMS.
F5A8
F5A8 4F      PRAREG: LD C,A
F5A9 0600    LD B,0
F5AB
F5AB          ;USED FOR LINE NUMS IN REPORTS
F5AB
F5AB 1E00    PRNUMB1: LD E,0          ;NO LEADING SPACES
F5AD 78      LD A,B
F5AE 3C      INC A
F5AF 2005    JR NZ,PRNUMBC
F5B1
F5B1 4F      LD C,A
F5B2 47      LD B,A
F5B3 22      DB 22H          ;"JR+2". NUMBERS >=FF00 PRINT AS 0 (EG ELINE)
F5B4
F5B4          ;PRINT INTEGER IN BC, PADDED TO 5 CHARS WITH LEADING SPACES. HL IS SAVED.
F5B4          ;USED FOR LINE NUMS IN LISTINGS. USES BC, DE, AF.
F5B4
F5B4 1E20    PRNUMB2: LD E,20H          ;LEADING SPACES
F5B6
F5B6 E5      PRNUMBC: PUSH HL
F5B7 C5      PUSH BC          ;NUMBER
F5B8 2146FE  LD HL,SUBTAB
F5BE
F5BE 4E      PRNUOLP: LD C,(HL)
F5BC 23      INC HL
F5BD 46      LD B,(HL)
F5BE 23      INC HL

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F5BF E3          EX (SP),HL          ;HL=NUMBER
F5C0 7D          LD A,L
F5C1 0C          INC C
F5C2 0D          DEC C
F5C3 280A        JR Z,PRNTNO1          ;JR IF WE ARE AT 'UNITS' STAGE (C=TERMINATOR)
F5C5
F5C5 AF          XOR A
F5C6
F5C6 3C          PRNUILP: INC A
F5C7 09          ADD HL,BC
F5C8 38FC        JR C,PRNUILP          ;SUCCESSIVE SUBTRACTIONS OF EG. 10, 100
F5CA
F5CA ED42        SBC HL,BC
F5CC 3D          DEC A
F5CD 2802        JR Z,PRNTNO2          ;A=DIGIT FOR 1000'S, 100'S ETC.
;LEAVE E ALONE IF IT'S A ZERO DIGIT
F5CF
F5CF 1E30        PRNTNO1: LD E,30H          ;AFTER A NON-ZERO DIGIT USE '0' FOR ZERO, RATHER
;THAN ' ' OR ' '.
F5D1
F5D1 83          PRNTNO2: ADD A,E
F5D2 C41000      CALL NZ,0010H        ;CALL UNLESS LEADING SPACES SUPPRESSED.
F5D5 E3          EX (SP),HL          ;HL=TABLE PTR
F5D6 0C          INC C
F5D7 0D          DEC C
F5D8 20E1        JR NZ,PRNUOLP        ;LOOP IF NOT AT 'UNITS' YET
F5DA
F5DA E1          POP HL              ;NUMBER
F5DB E1          POP HL              ;ORIG
F5DC C9          RET
F5DD
F5DD
;OPCURSOR, PRLCU, PRINVERT, STENTS, PRAREG,
;PRNUMB
F5DD
F5DD          INCLUDE TEXT.SAM          ;TABLES, MSGS, KEYWORDS, CMDADDRT, CHARSET
;TEXT.SAM - ERROR MESSAGES, KEYWORDS, MSGS, TABLES, CHARSET ETC
F5DD
F5DD          ;REPORTS GENERATED BY E.G. RST 08H: DB 0 FOR OK
;UTILITY MESSAGES (START AT 0)
F5DD
F5DD          ;UMVAL IS LOADED INTO UMSGs SYS VAR AT INIT.
UMVAL:
F5DD
F5DD 2020204D49  DB " MILES GORDON TECHNOLOGY plc "
F5FD 2020202020  DB " ",127," 1990 SAM Cou","p"+80H          ;0
F612 7363726F6C  DB "scroll","?"+"80H          ;1
F619 A0          DC " "          ;2 NOT USED
F61A 53741F7420  DB "St",CAR,"t tape and then press a ke","y"+80H          ;3
F638 4261736963  DB "Basic:"," "+80H          ;4
F63F 4E751E7269  DB "Nu",CME,"ric",ARRAY+80H          ;5
F646 138E        DB STRING,ARRAY+80H          ;6
F648 436F1D3AA0  DB "Co",CDE," ":" "+80H          ;7
F64D 530D3AA0    DB "S",CREEN," ":" "+80H          ;8
F651
F651          ;ERRMVAL IS LOADED INTO ERRMSGs SYS VAR AT INIT.
ERRMVAL:
F651
F651 4FCB        DB "O","K"+80H          ;0
F653 4F7574061E  DB "Out",SOFS,CME,"mor","y"+80H          ;1
F65C 11666F756E  DB SNOTS,"foun","d"+80H          ;2
F662 4441544120  DB "DATA has all been rea","d"+80H          ;3
F678 5375627363  DB "Subscript wron","g"+80H          ;4
F687 0A01464FD2  DB CNXT,WITHOUT,"Fo","R"+80H          ;5
F68C 464F52018A  DB "FOR",WITHOUT,CNXT+80H          ;6
F691 464E014445  DB "FN",WITHOUT,"DEF F","N"+80H          ;7
F69A 5245545552  DB "RETURN",WITHOUT,"GOSU","B"+80H          ;8
F6A6 029B        DB MISSING,CLOOP+80H          ;9
F6A8 1B0144CF    DB CLOOP,WITHOUT,"D","O"+80H          ;10
F6AC 0B504F5020  DB NO,"POP dat","a"+80H          ;11
F6B5 024445469A  DB MISSING,"DEF","CPROC+80H          ;12
F6BA 0B454E449A  DB NO,"END",CPROC+80H          ;13
F6BF 0C2D20434F  DB BREAK,"- CONTINUE ",CTO," repea","t"+80H          ;14
F6D3 0C191C2070  DB BREAK,IN,CTO," progra","m"+80H          ;15
F6DE 167395     DB CSTOP,"s",TATEMENT+80H          ;16
F6E1 161920494E  DB CSTOP,IN," INPU","T"+80H          ;17
F6E9 001792     DB INVALID,FILE,SNAME+80H          ;18
F6EC 4C6F616419  DB "Load",IN,"g",ERROR+80H          ;19
F6F3 001D766963  DB INVALID,CDE,"vic","e"+80H          ;20
F6F9 007308206E  DB INVALID,"s",TREAM," n",UMBER+80H          ;21
F6FF 456E640697  DB "End",SOFS,FILE+80H          ;22
F704 0098        DB INVALID,CLOUR+80H          ;23
F706 000598     DB INVALID,PALET,CLOUR+80H          ;24
F709 1405636861  DB TOOMANY,PALET,"change","s"+80H          ;25
F712 501F611E74  DB "P",CAR,"a",CME,"ter",ERROR+80H          ;26
F71A 001F67751E  DB INVALID,CAR,"gu",CME,"n","t"+80H          ;27
F721 4E09036C1F  DB "N",UMBER,TOO,"l",CAR,"g","e"+80H          ;28
F728 4E6F742075  DB "Not un",CDE,"rs",CTO,"o","d"+80H          ;29
F734 496E746567  DB "Integer out",SOFS,"rang","e"+80H          ;30
F745 531520646F  DB "S",TATEMENT," doesn't exis","t"+80H          ;31
F755 4F66662073  DB "Off s",CREEN+80H          ;32
F75B 0B726F6F6D  DB NO,"room for l",IN,"e"+80H          ;33
F768 00730D206D  DB INVALID,"s",CREEN," mod","e"+80H          ;34
F770 00424C4954  DB INVALID,"BLITZ cod","e"+80H          ;35
F77B 531C726564  DB "S",CTO,"red",CAR,"ea",TOO,"bi","g"+80H          ;36
F788 0050555420  DB INVALID,"PUT bloc","k"+80H          ;37
F792 505554206D  DB "PUT mask mismatc","h"+80H          ;38
F7A3 02454E4420  DB MISSING,"END I","F"+80H          ;39
F7AA 00761F6961  DB INVALID,"v",CAR,"iable",SNAME+80H          ;40
F7B3 4241534943  DB "BASIC stack ful","l"+80H          ;41
F7C3 130390     DB STRING,TOO,LONG+80H          ;42
F7C6 00730D206E  DB INVALID,"s",CREEN," n",UMBER+80H          ;43
F7CC 530D84     DB "S",CREEN,ISALREDOP+80H          ;44
F7CF 530884     DB "S",TREAM,ISALREDOP+80H          ;45
F7D2 4375727265  DB "Current s",CREEN+80H          ;46
F7DC 5308206973  DB "S",TREAM," is",SNOTS,"ope","n"+80H          ;47

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F7E6 00434C4541 DB INVALID,"CLEAR address","s"+80H ;48
F7F4 008F DB INVALID,NOTE+80H ;49
F7F6 0F0390 DB NOTE,TOO,LONG+80H ;50
F7F9 46504387 DB "FPC",ERROR+80H ;51
F7FD 141D661969 DB TOOMANY,CDE,"f",IN,"ition","s"+80H ;52
F807 4E6F20444F DB "No DO","S"+80H ;53
F80D 0057494E44 DB INVALID,"WINDO","W"+80H ;54
F814 02646973EB DB MISSING,"dis","k"+80H ;55
F819
F819 ;SAVES OVER 200 BYTES.
F819
F819 496E76616C COMPLIST: DB "Invalid"," "+80H ;14 uses
F821
F821 0000= INVALID EQU 0
F821
F821 2077697468 DB " without"," "+80H ;5 uses
F82A
F82A 0001= WITHOUT EQU 1
F82A
F82A 4D69737369 DB "Missing"," "+80H ;5 uses
F832
F832 0002= MISSING EQU 2
F832
F832 20746F6FA0 DB " too"," "+80H ;3 uses
F837
F837 0003= TOO EQU 3
F837
F837 2069732061 DB " is already ope","n"+80H ;2 uses
F847
F847 0004= ISALREDOP EQU 4
F847
F847 70616C6574 DB "palette"," "+80H ;2 uses
F84F
F84F 0005= PALET EQU 5
F84F
F84F 206F66A0 DB " of"," "+80H ;3 uses
F853
F853 0006= SOFS EQU 6
F853
F853 206572726F DB " erro","r"+80H ;4 uses
F859
F859 0007= ERROR EQU 7
F859
F859 74726561ED DB "trea","m"+80H ;3 uses
F85E
F85E 0008= TREAM EQU 8
F85E
F85E 756D6265F2 DB "umbe","r"+80H ;3 uses
F863
F863 0009= UMBER EQU 9
F863
F863 4E4558D4 DB "NEX","T"+80H ;2 uses
F867
F867 000A= CNXT EQU 10
F867
F867 4E6FA0 DB "No"," "+80H ;3 uses
F86A
F86A 000B= NO EQU 11
F86A
F86A 425245414B DB "BREAK"," "+80H ;2 uses
F870
F870 000C= BREAK EQU 12
F870
F870 63726565EE DB "cree","n"+80H ;6 USES
F875
F875 000D= CREEN EQU 13
F875
F875 2061727261 DB " array:"," "+80H ;2 USES
F87D
F87D 000E= ARRAY EQU 14
F87D
F87D 4E6F74E5 DB "Not","e"+80H ;2 USES
F881
F881 000F= NOTE EQU 15
F881
F881 6C6F6EE7 DB "lon","g"+80H ;2 USES
F885
F885 0010= LONG EQU 16
F885
F885 206E6F74A0 DB " not"," "+80H ;2 USES
F88A
F88A 0011= SNOTS EQU 17
F88A
F88A 206E616DE5 DB " nam","e"+80H ;2 USES
F88F
F88F 0012= SNAME EQU 18
F88F
F88F 537472696E DB "Strin","g"+80H ;2 USES
F895
F895 0013= STRING EQU 19
F895
F895 546F6F206D DB "Too many"," "+80H ;2 USES
F89E
F89E 0014= TOOMANY EQU 20
F89E
F89E 746174656D DB "tatemen","t"+80H ;2 USES
F8A6
F8A6 0015= TATEMENT EQU 21
F8A6
F8A6 53544F50A0 DB "STOP"," "+80H ;2 USES
F8AB
F8AB 0016= CSTOP EQU 22
F8AB

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F8AB 66696CE5          DB "fil","e"+80H          ;2 USES
F8AF
F8AF 0017=          FILE          EQU 23
F8AF
F8AF 636F6C6F75      DB "colou","r"+80H      ;2 USES
F8B5
F8B5 0018=          CLOUR          EQU 24
F8B5
F8B5 69EE          DB "i","n"+80H          ;5 USES
F8B7
F8B7 0019=          IN          EQU 25
F8B7
F8B7 2050524FC3      DB " PRO","C"+80H      ;2 USES
F8BC
F8BC 001A=          CPROC          EQU 26
F8BC
F8BC 4C4F4FD0        DB "LOO","P"+80H      ;2 USES
F8C0
F8C0 001B=          CLOOP          EQU 27
F8C0
F8C0 74EF          DB "t","o"+80H          ;4 USES
F8C2
F8C2 001C=          CTO          EQU 28
F8C2
F8C2 64E5          DB "d","e"+80H          ;4 USES
F8C4
F8C4 001D=          CDE          EQU 29
F8C4
F8C4 6DE5          DB "m","e"+80H          ;2 USES
F8C6
F8C6 001E=          CME          EQU 30
F8C6
F8C6 61F2          DB "a","r"+80H          ;6 USES
F8C8
F8C8 001F=          CAR          EQU 31
F8C8
F8C8          ;TOKENS.SAM - SAM TOKEN TABLE.
F8C8          ;FUNCTIONS RANGE 21-69H, PRECEDED BY FF
F8C8          ;ASCII RANGE 20-7F
F8C8          ;BLOCK GRAPHICS/EXTENDED CHARS 80-8F
F8C8          ;EXTENDED CHARS 90-A8
F8C8          ;(80H-A8H ACT AS UDGS - PROGRAMMED AS BLOCK GRAPHICS, FOLLOWED BY EXTENDED CHARS
F8C8          ;ON POWER-UP. UDGS SYS VAR PTS TO USR "A". TAKES 328 BYTES OF RAM. OVERLAP WITH
F8C8          ;COMMAND TOKENS USES CONTEXT TO AVOID PROBLEMS - PRINT CHR$ 160 GIVES UDG, LIST
F8C8          ;COMMAND GIVES KEYWORD. QUOTES FORCES UDGS.
F8C8          ;ALLOW 80-95 IN PROC NAMES SO A FACE SYMBOL CAN BE A COMMAND?
F8C8          ;USE "." FOR EXTERNAL COMMAND
F8C8
F8C8          ;QUALIFIERS 96-9F
F8C8          ;COMMANDS RANGE A0-FE
F8C8
F8C8          ;FUNCTIONS HAVE OFFH PREFIX
F8C8
F8C8          ;"IMMEDIATE" FUNCTIONS
F8C8
F8C8 A0          KEYWTAB:          DB 0A0H
F8C9 50C9          IMFNTL:          DC "PI"          ;3BH
F8CB 524EC4          DC "RND"          ;
F8CE 504F494ED4      DC "POINT"        ;
F8D3 465245C5      DC "FREE"         ;
F8D7 4C454E4754      DC "LENGTH"       ;
F8DD 495445CD        DC "ITEM"         ;
F8E1 415454D2        DC "ATTR"         ;
F8E5 46CE          DC "FN"           ;
F8E7 4249CE          DC "BIN"          ;
F8EA 584D4F5553      DC "XMOUSE"       ;
F8F0 594D4F5553      DC "YMOUSE"       ;
F8F6 585045CE        DC "XPEN"         ;
F8FA 595045CE        DC "YPEN"         ;
F8FE 52414D544F      DC "RAMTOP"       ;
F904 AD          DC "-"           ; UNUSED INARRAY
F905 494E5354D2      DC "INSTR"        ;4AH
F90A
F90A 494E4B4559      DC "INKEY$"       ;4BH
F910 5343524545      DC "SCREEN$"      ;
F917 4D454DA4        DC "MEM$"         ;
F91B AD          DC "-"           ; UNUSED CHAR$
F91C 50415448A4      DC "PATH$"        ;
F921 535452494E      DC "STRING$"     ;
F928 AD          DC "-"           ; UNUSED USING$
F929 AD          DC "-"           ;52H UNUSED SHIFT$
F92A
F92A          ;FPC FUNCTIONS
F92A
F92A 5349CE          FPCFNTL:          DC "SIN"          ;53H
F92D 434FD3          DC "COS"          ;
F930 5441CE          DC "TAN"          ;
F933 4153CE          DC "ASN"          ;
F936 4143D3          DC "ACS"          ;
F939 4154CE          DC "ATN"          ;
F93C 4CCE          DC "LN"           ;
F93E 4558D0          DC "EXP"          ;
F941 4142D3          DC "ABS"          ;
F944 5347CE          DC "SGN"          ;
F947 5351D2          DC "SQR"          ;
F94A 494ED4          DC "INT"          ;
F94D 5553D2          DC "USR"          ;
F950 49CE          DC "IN"           ;
F952 504545CB        DC "PEEK"         ;
F956 44504545CB      DC "DPEEK"        ;
F95B 445641D2        DC "DVAR"         ;
F95F 535641D2        DC "SVAR"         ;
F963 4255545444F      DC "BUTTON"       ;

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F969 454FC6          DC "EOF"          ;
F96C 5054D2          DC "PTR"          ; DISC USE?
F96F AD              DC "-"           ; RESERVED
F970 5544C7          DC "UDG"          ;
F973 AD              DC "-"           ; NUMBER
F974 4C45CE          DC "LEN"          ;
F977 434F44C5        DC "CODE"         ;
F97B 56414CA4        DC "VAL$"         ;
F97F 5641CC          DC "VAL"          ;
F982 5452554E43      DC "TRUNC$"       ;
F988 434852A4        DC "CHR$"         ;
F98C 535452A4        DC "STR$"         ;
F990 42494EA4        DC "BINS"         ;
F994 484558A4        DC "HEX$"         ;
F998 555352A4        DC "USR$"         ;
F99C AD              DC "-"           ; CORRESPONDS TO INKEY$ FPC CODE
F99D 4E4FD4          DC "NOT"          ;
F9A0 AD              DC "-"           ;
F9A1 AD              DC "-"           ;
F9A2 AD              DC "-"           ; 79H
F9A3
F9A3                ;BINARY OPERATORS
F9A3 4D4FC4          BINFNTL: DC "MOD"          ;7AH
F9A6 4449D6          DC "DIV"          ;
F9A9 424FD2          DC "BOR"          ;
F9AC AD              DC "-"           ;BXOR
F9AD 42414EC4        DC "BAND"         ;
F9B1 4FD2            DC "OR"           ;
F9B3 414EC4          DC "AND"          ;
F9B6 3CBE            DC "<>"           ;
F9B8 3CBD            DC "<="          ;
F9BA 3EBD            DC ">="          ;83H
F9BC
F9BC                ;QUALIFIERS - RANGE 85H-8FH
F9BC 5553494EC7      KWDS85: DC "USING"         ;85H
F9C1 57524954C5      DC "WRITE"        ;86
F9C6 41D4             DC "AT"           ;87
F9C8 5441C2           DC "TAB"          ;88
F9CB 4F46C6           DC "OFF"          ;89
F9CE 5748494CC5      DC "WHILE"        ;8A
F9D3 554E5449CC      DC "UNTIL"        ;8B
F9D8 4C494EC5        DC "LINE"         ;8C
F9DC 544845CE        DC "THEN"         ;8D
F9E0 54CF            DC "TO"           ;8E
F9E2 535445D0        DC "STEP"         ;8F
F9E6
F9E6                ;COMMANDS. RANGE 90H-FEH
F9E6 4449D2          DC "DIR"           ;90
F9E9 464F524D41      DC "FORMAT"       ;91
F9EF 45524153C5      DC "ERASE"        ;92
F9F4 4D4F56C5        DC "MOVE"         ;93
F9F8 534156C5        DC "SAVE"         ;94
F9FC 4C4F41C4        DC "LOAD"         ;95
FA00 4D455247C5      DC "MERGE"        ;96
FA05 5645524946      DC "VERIFY"       ;97
FA0B 4F5045CE        DC "OPEN"         ;98
FA0F 434C4F53C5      DC "CLOSE"        ;99
FA14
FA14 434952434C      DC "CIRCLE"       ;9A
FA1A 504C4FD4        DC "PLOT"         ;9B
FA1E 4C45D4          DC "LET"          ;9C
FA21 424C4954DA      DC "BLITZ"        ;9D
FA26 424F524445      DC "BORDER"       ;9E
FA2C 434CD3          DC "CLS"          ;9F
FA2F
FA2F 50414C4554      KWDSA0: DC "PALETTE"      ;A0
FA36 5045CE          DC "PEN"          ;A1
FA39 50415045D2      DC "PAPER"        ;A2
FA3E 464C4153C8      DC "FLASH"        ;A3
FA43 4252494748      DC "BRIGHT"       ;A4
FA49 494E564552      DC "INVERSE"      ;A5
FA50 4F5645D2        DC "OVER"         ;A6
FA54
FA54 4641545049      DC "FATPIX"       ;A7 0=THIN, 1=FAT
FA5A 4353495AC5      DC "CSIZE"        ;A8
FA5F 424C4F434B      DC "BLOCKS"       ;A9
FA65 4D4F44C5        DC "MODE"         ;AA
FA69 475241C2        DC "GRAB"         ;AB
FA6D 5055D4          DC "PUT"          ;AC
FA70
FA70 424545D0        DC "BEEP"         ;AD
FA74 534F554EC4      DC "SOUND"        ;AE
FA79
FA79 4E45D7          DC "NEW"          ;AF
FA7C 5255CE          DC "RUN"          ;B0
FA7F 53544FD0        DC "STOP"         ;B1
FA83 434F4E5449      DC "CONTINUE"     ;B2
FA8B 434C4541D2      DC "CLEAR"        ;B3
FA90 474F2054CF      DC "GO TO"        ;B4
FA95 474F205355      DC "GO SUB"       ;B5
FA9B 5245545552      DC "RETURN"       ;B6
FAA1 5245CD          DC "REM"          ;B7
FAA4
FAA4 524541C4        DC "READ"         ;B8
FAA8 444154C1        DC "DATA"         ;B9
FAAC 524553544F      DC "RESTORE"      ;BA
FAB3
FAB3 5052494ED4      DC "PRINT"        ;BB
FAB8 4C5052494E      DC "LPRINT"       ;BC

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FABE 4C4953D4          DC "LIST"          ;BD
FAC2 4C4C4953D4       DC "LLIST"         ;BE
FAC7 44554DD0         DC "DUMP"          ;BF
FACE
FACE 464FD2           KWDESC0:  DC "FOR"           ;C0
FACE 4E4558D4         DC "NEXT"          ;C1
FAD2 50415553C5       DC "PAUSE"         ;C2
FAD7 445241D7         DC "DRAW"          ;C3
FADE 4445464155       DC "DEFAULT"       ;C4
FAR2 4449CD           DC "DIM"           ;C5
FAE5 494E5055D4       DC "INPUT"         ;C6
FAEA 52414E444F       DC "RANDOMIZE"      ;C7
FAF3 4445462046       DC "DEF FN"        ;C8
FAF9 444546204B       DC "DEF KEYCODE"   ;C9
FB04 4445462050       DC "DEF PROC"      ;CA
FB0C 454E442050       DC "END PROC"      ;CB
FB14 52454E55CD       DC "RENUM"         ;CC
FB19 44454C4554       DC "DELETE"        ;CD
FB1F 5245C6           DC "REF"           ;CE
FB22 434F50D9         DC "COPY"          ;CF
FB26 AD               DC "-"             ;D0 EDIT
FB27 4B455949CE       DC "KEYIN"         ;D1
FB2C 4C4F4341CC       DC "LOCAL"         ;D2
FB31 4C4F4F5020       DC "LOOP IF"       ;D3
FB38 44CF             DC "DO"            ;D4
FB3A 4C4F4FD0         DC "LOOP"          ;D5
FB3E 4558495420       DC "EXIT IF"       ;D6
FB45 49C6             DC "IF"            ;D7
FB47 49C6             DC "IF"            ;D8
FB49 454C53C5         DC "ELSE"          ;D9
FB4D 454C53C5         DC "ELSE"          ;DA
FB51 454E442049       DC "END IF"        ;DB
FB57 4B45D9           DC "KEY"           ;DC
FB5A 4F4E204552       DC "ON ERROR"      ;DD
FB62 4FCE             DC "ON"            ;DE
FB64 4745D4           DC "GET"           ;DF
FB67
FB67 4F55D4           KWDESC0:  DC "OUT"           ;E0
FB6A 504F4BC5         DC "POKE"          ;E1
FB6E 44504F4BC5       DC "DPOKE"         ;E2
FB73 52454E414D       DC "RENAME"        ;E3
FB79 43414CCC         DC "CALL"          ;E4
FB7D 524F4CCC         DC "ROLL"          ;E5
FB81 5343524F4C       DC "SCROLL"        ;E6
FB87 5343524545       DC "SCREEN"        ;E7
FB8D 444953504C       DC "DISPLAY"       ;E8
FB94 424F4FD4         BTWD:      DC "BOOT"          ;E9 USED BY BOOT TO CHECK FILE NAME
FB98 4C414245CC       DC "LABEL"         ;EA
FB9D 46494CCC         DC "FILL"          ;EB
FBA1 57494E444F       DC "WINDOW"        ;EC
FBA7 415554CF         DC "AUTO"          ;ED
FBAB 504FD0           DC "POP"           ;EE
FBAE 5245434F52       DC "RECORD"        ;EF
FBB4 4445564943       DC "DEVICE"        ;F0
FBBA 50524F5445       DC "PROTECT"       ;F1
FBC1 484944C5         DC "HIDE"          ;F2
FBC5 5A41D0           DC "ZAP"           ;F3
FBC8 504FD7           DC "POW"           ;F4
FBCB 424F4FCD         DC "BOOM"          ;F5
FBCF 5A4F4FCD         DC "ZOOM"          ;F6
FBD3 AD               DC "-"             ;F7
FBD4 AD               DC "-"             ;F8
FBD5 AD               DC "-"             ;F9
FBD6 AD               DC "-"             ;FA
FBD7 AD               DC "-"             ;FB
FBD8 AD               DC "-"             ;FC
FBD9 AD               DC "-"             ;FD
FBDA AD               DC "-"             ;FE
FBDE 494ECB           DC "INK"           ;FF (FUNCTION PREFIX) AND TEMP "INK" TOKEN
FBDE
FBDE
FBDE ;DEF KEY INIT TABLE
FBDE
FBDE C00100BD          DKSRC:  DB 192,1,0,0BDH          ;F0 LIST
FBDE C10200CC3A       DB 193,2,0,0CCH,":":          ;F1 RENUM :
FBDE C20200BB3A       DB 194,2,0,0BBH,":":          ;F2 PRINT :
FBDE C30200AA3A       DB 195,2,0,0AAH,":":          ;F3 MODE :
FBDE C40100B0         DB 196,1,0,0B0H              ;F4 RUN
FBDE C50100B2         DB 197,1,0,0B2H              ;F5 CONTINUE
FBDE C602009F23       DB 198,2,0,09FH,"#"          ;F6 CLS #
FBDE C703009522       DB 199,3,0,LOADTOK,22H,22H   ;F7 LOAD ""
FC04 C805009522       DB 200,5,0,LOADTOK,22H,22H,0FFH,CODETOK ;F8 LOAD "" CODE
FC0C C90100E9         DB 201,1,0,0E9H              ;F9 BOOT
FC10
FC10 FC0200063A       DB 252,2,0,6,":":            ;TAB
FC15 FD03001401       DB 253,3,0,20,1,":":         ;INVERSE 1 CC
FC1B FE03001400       DB 254,3,0,20,0,":":         ;INVERSE 0 CC
FC21 FF
FC22
FC22 ;INIT TABLE - 18 BYTES
FC22
FC22 3E               CHIT:  DB ">"                ;CURRENT LINE CURSOR
FC23 8081             DB 128,129                ;CURSOR CHARACTERS - LOWER CASE/UPPER CASE
FC25 3130             DB "1","0"                ;DIGIT CHARS FOR "BIN$"
FC27 23               DB "#"                    ;INSTR WILD CARD CHAR
FC28 5470             DB "T",TSPEED              ;DEVICE T, TAPE SPEED
FC2A 11               DB "I"                    ;COLOUR FLASH SPEED
FC2E 0056             DW LINICOLS                ;LINIPTR
FC2D FF0000           DB 0FFH,0,0                ;XCMDP SHOWS "NO EXTERNAL CMDS"
FC30
FC30 4F               DB 79                      ;PRINTER RHS
FC31 0A               DB 10                      ;AFTER CR CHARACTER

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FD51
FD51 ;INITIAL PALETTE COLOURS - MS GRB BITS, BRIGHT BIT, LS GRB BITS
FD51 ;
FD51 ; GRbbGRB
FD51
FD51 00 INITCOLS: DB 0000000B ;BLACK
FD52 10 DB 0010000B ;BLUE
FD53 20 DB 0100000B ;RED
FD54 30 DB 0110000B ;MAGENTA
FD55 40 DB 1000000B ;GREEN
FD56 50 DB 1010000B ;CYAN
FD57 60 DB 1100000B ;YELLOW
FD58 78 DB 1111000B ;WHITE
FD59
FD59 00 DB 0000000B ;BRIGHT BLACK=BLACK
FD5A 11 DB 0010001B ;BLUE
FD5B 22 DB 0100010B ;RED
FD5C 33 DB 0110011B ;MAGENTA
FD5D 44 DB 1000100B ;GREEN
FD5E 55 DB 1010101B ;CYAN
FD5F 66 DB 1100110B ;YELLOW
FD60 7F DB 1111111B ;WHITE
FD61
FD61 ;COLOURS FOR 4-COLOUR MODE
FD61
FD61 00 DB 0000000B ;BLACK
FD62 11 DB 0010001B ;BLUE
FD63 22 DB 0100010B ;RED
FD64 7F DB 1111111B ;WHITE
FD65
FD65 ;COMMAND ADDRESS TABLE. RANGE 90H-FEH
FD65
FD65 290D CMDADT: DW NONSENSE ;DIR 90 ** ALTERED
FD67 290D DW NONSENSE ;FORMAT 91
FD69 290D DW NONSENSE ;ERASE 92
FD6B 290D DW NONSENSE ;MOVE 93
FD6D 19E0 DW SLMVC ;SAVE 94
FD6F 19E0 DW SLMVC ;LOAD 95
FD71 19E0 DW SLMVC ;MERGE 96
FD73 19E0 DW SLMVC ;VERIFY 97
FD75 03D3 DW OPSCRN ;OPEN 98
FD77 93D2 DW CLSCRN ;CLOSE 99
FD79 7120 DW CIRCLE ;CIRCLE 9A
FD7B AC22 DW PLOT ;PLOT 9B
FD7D AB38 DW LET ;LET 9C
FD7F B224 DW BLITZ ;BLITZ 9D
FD81 31F1 DW BORDER ;BORDER 9E
FD83 9B06 DW CLS ;CLS 9F
FD85
FD85 9FED DW COLOUR ;PALETTE A0
FD87 8913 DW PERMS ;INK A1
FD89 8913 DW PERMS ;PAPER A2
FD8B 8913 DW PERMS ;FLASH A3
FD8D 8913 DW PERMS ;BRIGHT A4
FD8F 8913 DW PERMS ;INVERSE A5
FD91 8913 DW PERMS ;OVER A6
FD93 B5D7 DW FATPIX ;FATPIX A7 PIXEL WIDTH
FD95 EAD7 DW WIDTH ;CSIZE A8
FD97 B0EF DW BGRAPHICS ;BLOCKS A9 BLOCK GRAPHICS/UDGS
FD99 9001 DW MODECMD ;MODE AA
FD9B D028 DW GRAB ;GRAB AB
FD9D 5B29 DW PUT ;PUT AC
FD9F DBEE DW BEEP ;BEEP AD
FDA1 8AD8 DW SOUND ;SOUND AE
FDA3 8BEC DW NEW ;NEW AF
FDA5
FDA5 F638 DW RUN ;RUN B0
FDA7 E7F1 DW STOP ;STOP B1
FDA9 A219 DW CONTINUE ;CONTINUE B2
FDAB 0139 DW CLEAR ;CLEAR B3
FDAD 61D6 DW GOTO ;GO TO B4
FDAF 5DD6 DW GOSUB ;GO SUB B5
FDB1 CD19 DW RETURN ;RETURN B6
FDB3 110E DW REMARK ;REM B7
FDB5 9D12 DW READ ;READ B8
FDB7 2411 DW DATA ;DATA B9
FDB9 8F34 DW RESTORE ;RESTORE BA
FDBB A607 DW PRINT ;PRINT BB
FDBD A307 DW LPRINT ;LPRINT BC
FDBF 3A06 DW LIST ;LIST BD
FDC1 3706 DW LLIST ;LLIST BE
FDC3 FDF1 DW COPY ;DUMP BF
FDC5
FDC5 331B DW FOR ;FOR C0
FDC7 D11B DW NEXT ;NEXT C1
FDC9 03F0 DW PAUSE ;PAUSE C2
FDCB 1C21 DW DRAW ;DRAW C3
FDCD A838 DW DEFAULT ;DEFAULT C4
FDCF DB2E DW DIM ;DIM C5
FDD1 5B38 DW INPUT ;INPUT C6
FDD3 ECF1 DW RANDOMIZE ;RAND C7
FDD5 9138 DW DEFFN ;DEF FN C8
FDD7 8D38 DW DEFKEY ;DEF KEYCODE C9
FDD9 6C32 DW DEFPROC ;DEF PROC CA
FDDB DE19 DW ENDPROC ;END PROC CB
FDDD 5F38 DW RENUM ;RENUM CC
FDDF 8538 DW DELETE ;DELETE CD
FDE1 290D DW NONSENSE ;REF CE
FDE3 290D DW NONSENSE ;COPY CF
FDE5
FDE5 290D DW NONSENSE ;EDIT D0
FDE7 6738 DW KEYIN ;KEYIN D1
FDE9 3832 DW LOCAL ;LOCAL D2
FDEB 1C19 DW LOOPIF ;LOOP IF D3

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FDED E218          DW DO                ;DO          D4
FDEF 3219         DW LOOP              ;LOOP        D5
FDF1 2619         DW EXITIF             ;EXIT IF    D6
FDF3 7F1A         DW LIF                ;LONG IF    D7
FDF5 7F1A         DW SIF                ;SHORT IF   D8
FDF7 E31A         DW LELSE             ;LELSE      D9
FDF9 191B         DW ELSE              ;ELSE       DA
FDFB 321B         DW ENDIF            ;END IF     DB
FDFD BEEF         DW KEY               ;KEY        DC
FDFE 731C         DW ONERROR          ;ON ERROR   DD
FE01 5219         DW ON                ;ON         DE
FE03 8138         DW GET               ;GET        DF
FE05
FE05 D9F1         DW OUT              ;OUT        E0
FE07 0512         DW POKE             ;POKE       E1
FE09 6212         DW DPOKE            ;DPOKE      E2
FE0B 290D         DW NONSENSE         ;RENAME     E3
FE0D 44EB         DW CALLER           ;CALL       E4
FE0F 6109         DW ROLL             ;ROLL       E5
FE11 6509         DW SCROLL           ;SCROLL     E6
FE13 5BD2         DW SCREEN           ;SCREEN     E7
FE15 9B3B         DW DISPLAY          ;DISPLAY    E8
FE17 CDD8         DW BOOT             ;BOOT       E9
FE19 E338         DW LABEL            ;LABEL      EA
FE1B DA24         DW FILL             ;FILL       EB
FE1D 8AF1         DW WINDOW           ;WINDOW     EC
FE1F 51D8         DW AUTO             ;AUTO       ED
FE21 8938         DW POP              ;POP        EE
FE23 1A2C         DW RECORD           ;RECORD     EF
FE25
FE25 D6EF         DW SLDEVICE         ;DEVICE     F0
FE27 290D         DW NONSENSE         ;PROTECT    F1
FE29 290D         DW NONSENSE         ;HIDE       F2
FE2B 56EF         DW ZAP              ;ZAP        F3
FE2D 98EF         DW POW             ;POW        F4
FE2F 6CEF         DW BOOM            ;BOOM       F5
FE31 76EF         DW ZOOM            ;ZOOM       F6
FE33              ; DW NONSENSE          ;           F7
FE33              ; DW NONSENSE          ;           F8
FE33              ; DW NONSENSE          ;           F9
FE33              ; DW NONSENSE          ;          FA
FE33              ; DW NONSENSE          ;          FB
FE33              ; DW NONSENSE          ;          FC
FE33              ; DW NONSENSE          ;          FD
FE33              ; DW NONSENSE          ;          FE
FE33              ; DW NONSENSE          ;          FF (FUNCTION PREFIX)
FE33
FE33              ;TABLE FOR CHARS THAT USE ALL 8 SCANS; VALUE TO USE FOR SCAN 8, DISP TO NEXT
FE33              ;SUCH CHAR, ZERO ENDS TABLE
FE33
FE33 0878         U8TAB:   DB 08H,78H          ;" "
FE35 0880         DB 08H,80H          ;" "
FE37 00A0         DB 00H,0A0H         ;DUMMY
FE39 FF40         DB 0FH,40H          ;" "
FE3B 1C18         DB 1CH,18H          ;"s"
FE3D 1030         DB 10H,30H         ;" "
FE3F 2008         DB 20H,08H         ;"p"
FE41 0240         DB 02H,40H         ;"c"
FE43 1C           DB 1CH             ;"y"
FE44
FE44 005A         VVAR2:   DB 00H,5AH          ;U8TAB TERMINATOR/SVAR BASE ADDR
FE46
FE46              ;USED BY PRINT NUMBER
FE46
FE46 F0D8         SUBTAB:   DW -10000
FE48 18FC         DW -1000
FE4A 9CFF         DW -100
FE4C F6FF         DW -10
FE4E              ; DB 0 CHARSRC 1ST BYTE IS TERMINATOR!
FE4E
FE4E              ;CHARSET BY SIMON N. GOODWIN
FE4E              ;CHARACTERS USE CENTRE 6 PIXELS, CAN BE UP TO 8 PIXELS HIGH
FE4E              ;COMPRESSED FORM USES 7 5-BIT SLICES PER CHAR, TAKES 600 BYTES VS 1096
FE4E
FE4E CHARSRC:
FE4E 0000000004    DB 000H,000H,000H,000H,004H
FE53 210840114A   DB 021H,008H,040H,011H,04AH
FE58 000000295F   DB 000H,000H,000H,029H,05FH
FE5D 57D4A7528E   DB 057H,0D4H,0A7H,052H,08EH
FE62 295D9C8888   DB 029H,05DH,09CH,088H,088H
FE67 9CD14A22B2   DB 09CH,0D1H,04AH,022H,0B2H
FE6C 6984400000    DB 069H,084H,040H,000H,000H
FE71 0888420830   DB 008H,088H,042H,008H,030H
FE76 4108444095   DB 041H,008H,044H,040H,095H
FE7B 77DD520084   DB 077H,0DDH,052H,000H,084H
FE80 F908000000    DB 0F9H,008H,000H,000H,000H
FE85 31840003E0    DB 031H,084H,000H,003H,0E0H
FE8A 0000000006    DB 000H,000H,000H,000H,006H
FE8F 3042222210    DB 030H,042H,022H,022H,010H
FE94 74675CC5C4    DB 074H,067H,05CH,0C5H,0C4H
FE99 61084239D1   DB 061H,008H,042H,039H,0D1H
FE9E 08888FBA21   DB 008H,088H,08FH,0BAH,021H
FEA3 3062E11952   DB 030H,062H,0E1H,019H,052H
FEA8 F885F87821    DB 0F8H,085H,0F8H,078H,021H
FEAD 8BC8887A31    DB 08BH,08CH,088H,07AH,031H
FEB2 77C2222210    DB 077H,0C2H,022H,022H,010H
FEB7 7462E8C5CE    DB 074H,062H,0E8H,0C5H,0CEH
FECB 8C5E113000    DB 08CH,05EH,011H,030H,000H
FEC1 3180630006    DB 031H,080H,063H,000H,006H
FEC6 300C208888    DB 030H,00CH,020H,088H,088H
FECB 2082007C1F    DB 020H,082H,000H,07CH,01FH

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FED0 0020820888      DB 000H,020H,082H,008H,088H
FED5 83A2111004      DB 083H,0A2H,011H,010H,004H
FEDA 74675BC1CE      DB 074H,067H,05BH,0C1H,0CEH
FEDF 8C7F18C7D1      DB 08CH,07FH,018H,0C7H,0D1H
FEE4 8FA31F3A30      DB 08FH,0A3H,01FH,03AH,030H
FEE9 8422EF4631      DB 084H,022H,0EFH,046H,031H
FEEE 8C7DF843D0      DB 08CH,07DH,0F8H,043H,0D0H
FEF3 87FF087A10      DB 087H,0FFH,008H,07AH,010H
FEF8 83A3084E2E      DB 083H,0A3H,008H,04EH,02EH
FEFD 8C63F8C62E      DB 08CH,063H,0F8H,0C6H,02EH
FF02 2108423821      DB 021H,008H,042H,038H,021H
FF07 0843174654      DB 008H,043H,017H,046H,054H
FF0C C525184210      DB 0C5H,025H,018H,042H,010H
FF11 843F1DD631      DB 084H,03FH,01DH,0D6H,031H
FF16 8C631CD671      DB 08CH,063H,01CH,0D6H,071H
FF1E 8BA318C62E      DB 08BH,0A3H,018H,0C6H,02EH
FF20 F463E8420E      DB 0F4H,063H,0E8H,042H,00EH
FF25 8C635937D1      DB 08CH,063H,059H,037H,0D1H
FF2A 8FA928BA30      DB 08FH,0A9H,028H,0BAH,030H
FF2F 7062EF9084      DB 070H,062H,0EFH,090H,084H
FF34 210918C631      DB 021H,009H,018H,0C6H,031H
FF39 8BA318C62A      DB 08BH,0A3H,018H,0C6H,02AH
FF3E 246318D6AA      DB 024H,063H,018H,0D6H,0AAH
FF43 8C544454631    DB 08CH,054H,045H,046H,031H
FF48 8A884213E1      DB 08AH,088H,042H,013H,0E1H
FF4D 11110F9C84      DB 011H,011H,00FH,09CH,084H
FF52 2108784104      DB 021H,008H,078H,041H,004H
FF57 1043C21084      DB 010H,043H,0C2H,010H,084H
FF5C 2708EA9084      DB 027H,008H,0EAH,090H,084H
FF61 2000000000      DB 020H,000H,000H,000H,000H
FF66 3251C423E0      DB 032H,051H,0C4H,023H,0E0H
FF6B 0382F8BE10      DB 003H,082H,0F8H,0BEH,010H
FF70 F4631F000F      DB 0F4H,063H,01FH,000H,00FH
FF75 8420F085F1      DB 084H,020H,0F0H,085H,0F1H
FF7A 8C5E003A3F      DB 08CH,05EH,000H,03AH,03FH
FF7F 83CC947908      DB 083H,0CCH,094H,079H,008H
FF84 4000F8C5E1      DB 040H,000H,0F8H,0C5H,0E1H
FF89 843D18C624      DB 084H,03DH,018H,0C6H,024H
FF8E 0108420880      DB 001H,008H,042H,008H,080H
FF93 2108424211      DB 021H,008H,042H,042H,011H
FF98 9725121084      DB 097H,025H,012H,010H,084H
FF9D 210C006AB5      DB 021H,00CH,000H,06AH,0B5H
FFA2 AD400F4631      DB 0ADH,040H,00FH,046H,031H
FFA7 8800E8C62E      DB 088H,000H,0E8H,0C6H,02EH
FFAC 003D18FA00      DB 000H,03DH,018H,0FAH,000H
FFB1 03E3178400      DB 003H,0E3H,017H,084H,000H
FFB6 B66108000F      DB 0B6H,061H,008H,000H,00FH
FFBB 8383E211E4      DB 083H,083H,0E2H,011H,0E4H
FFC0 2106004631      DB 021H,006H,000H,046H,031H
FFC5 8BC008C62A      DB 08BH,0C0H,008H,0C6H,02AH
FFCA 200118C6AA      DB 020H,001H,018H,0C6H,0AAH
FFCF 0022A22A20      DB 000H,022H,0A2H,02AH,020H
FFD4 0463178400      DB 004H,063H,017H,084H,000H
FFD9 F8888F8884      DB 0F8H,088H,08FH,088H,084H
FFDE 4108221084      DB 041H,008H,022H,010H,084H
FFE3 2108821044      DB 021H,008H,082H,010H,044H
FFE8 220AA00000      DB 022H,00AH,0A0H,000H,000H
FFED 0782D4B43E      DB 007H,082H,0D4H,0B4H,03EH
FFF2 00000F7BC0      DB 000H,000H,00FH,07BH,0C0H
FFF7 F7BC0000C8      DB 0F7H,0BCH,000H,000H,0C8H
FFFC 747F0780        DB 074H,07FH,007H,080H
0000
0000 ; DB "AW,BG"
0000
0000 ; DS 0FFFFH-$,0
0000
0000
0000 SEND COMPUTER1
0000 8000= END 8000H ;dummy value

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